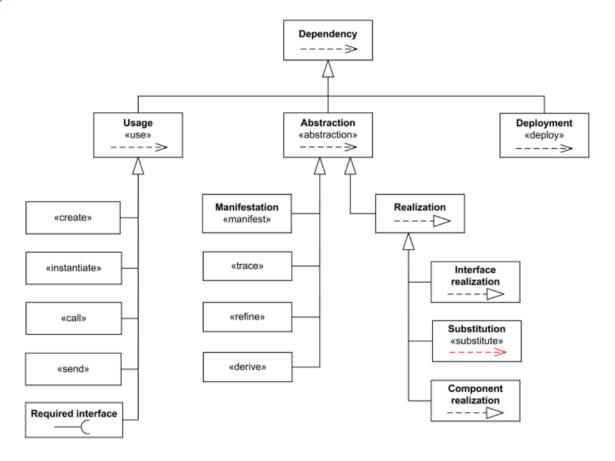
Classe che usa (collegare con Dipendenza una classe ad un'interfaccia). Stando alla definizione:

Dependency is a <u>directed relationship</u> which is used to show that some UML element or a set of elements requires, needs or depends on other model elements for **specification** or **implementation**. Because of this, dependency is called a **supplier - client** relationship, where supplier provides something to the client, and thus the client is in some sense incomplete while semantically or structurally dependent on the supplier element(s). Modification of the supplier may impact the client elements.



Quindi, si seleziona Dependency per realizzarla come Required interface (quindi per esempio, una classe che usa un comando può usare "use" come dipendenza - in tal caso, il Command diventa come l'Observer qua sotto --> "required interface")

