

5. For languages  $A$  and  $B$ , let the *perfect shuffle* of  $A$  and  $B$  be the language

$$\{w \mid w = a_1b_1 \cdots a_kb_k, \text{ where } a_1 \cdots a_k \in A \text{ and } b_1 \cdots b_k \in B, \text{ each } a_i, b_i \in \Sigma\}.$$

Show that the class of regular languages is closed under perfect shuffle.

**Answer:** Let  $D_A = (Q_A, \Sigma, \delta_A, q_A, F_A)$  and  $D_B = (Q_B, \Sigma, \delta_B, q_B, F_B)$  be two DFAs that recognize  $A$  and  $B$ , respectively. Here, we shall construct a DFA  $D = (Q, \Sigma, \delta, q, F)$  that recognizes the perfect shuffle of  $A$  and  $B$ .

The key idea is to design  $D$  to alternately switch from running  $D_A$  and running  $D_B$  after each character is read. Therefore, at any time,  $D$  needs to keep track of (i) the current states of  $D_A$  and  $D_B$  and (ii) whether the next character of the input string should be matched in  $D_A$  or in  $D_B$ . Then, when a character is read, depending on which DFA should match the character,  $D$  makes a move in the corresponding DFA accordingly. After the whole string is processed, if both DFAs are in the accept states, the input string is accepted; otherwise, the input string is rejected.

Formally, the DFA  $D$  can be defined as follows:

- (a)  $Q = Q_A \times Q_B \times \{A, B\}$ , which keeps track of all possible current states of  $D_A$  and  $D_B$ , and which DFA to match.
- (b)  $q = (q_A, q_B, A)$ , which states that  $D$  starts with  $D_A$  in  $q_A$ ,  $D_B$  in  $q_B$ , and the next character read should be in  $D_A$ .
- (c)  $F = F_A \times F_B \times \{A\}$ , which states that  $D$  accepts the string if both  $D_A$  and  $D_B$  are in accept states, and the next character read should be in  $D_A$  (i.e., last character was read in  $D_B$ ).
- (d)  $\delta$  is as follows:
  - i.  $\delta((x, y, A), a) = (\delta_A(x, a), y, B)$ , which states that if current state of  $D_A$  is  $x$ , the current state of  $D_B$  is  $y$ , and the next character read is in  $D_A$ , then when  $a$  is read as the next character, we should change the current state of  $A$  to  $\delta_A(x, a)$ , while the current state of  $B$  is not changed, and the next character read will be in  $D_B$ .
  - ii. Similarly,  $\delta((x, y, B), b) = (x, \delta_B(y, b), A)$ .

6. For languages  $A$  and  $B$ , let the *shuffle* of  $A$  and  $B$  be the language

$$\{w \mid w = a_1b_1 \cdots a_kb_k, \text{ where } a_1 \cdots a_k \in A \text{ and } b_1 \cdots b_k \in B, \text{ each } a_i, b_i \in \Sigma^*\}.$$

Show that the class of regular languages is closed under shuffle.

**Answer:** Let  $D_A = (Q_A, \Sigma, \delta_A, q_A, F_A)$  and  $D_B = (Q_B, \Sigma, \delta_B, q_B, F_B)$  be two DFAs that recognize  $A$  and  $B$ , respectively. Similar to the previous question, we shall prove by construction. However, the key difference is that  $D$  *may* now switch from running  $D_A$  and running  $D_B$  after each character is read. To allow this flexibility and simplify the construction, we design an NFA  $N = (Q, \Sigma, \delta, q, F)$  that recognizes the shuffle of  $A$  and  $B$  instead of directly designing a DFA.

At any time,  $N$  needs to keep track of the current states of  $D_A$  and  $D_B$ . Then, when a character is read,  $N$  may make a move in  $D_A$  or  $D_B$  accordingly. After the whole string is processed, if both DFAs are in the accept states, the input string is accepted; otherwise, the input string is rejected. In addition,  $N$  should also accept the empty string.

Formally, the NFA  $N$  can be defined as follows:

- (a)  $Q = (Q_A \times Q_B) \cup \{q_0\}$ , where  $Q_A \times Q_B$  keeps track of all possible current states of  $D_A$  and  $D_B$ , and  $q_0$  denotes the state when nothing is read.
- (b)  $q = q_0$ .
- (c)  $F = (F_A \times F_B) \cup \{q_0\}$ , which states that  $N$  accepts the string if both  $D_A$  and  $D_B$  are in accept states, or  $N$  accepts the empty string.
- (d)  $\delta$  is as follows:
  - i.  $\delta(q_0, \varepsilon) = (q_A, q_B)$ , which states that at the start state  $q_0$ ,  $N$  can make  $D_A$  in  $q_A$  and  $D_B$  in  $q_B$  without reading anything.
  - ii.  $(\delta_A(x, a), y) \in \delta((x, y), a)$ , which states that if current state of  $D_A$  is  $x$ , the current state of  $D_B$  is  $y$ , then when  $a$  is read as the next character, we can change the current state of  $A$  to  $\delta_A(x, a)$ , while the current state of  $B$  is not changed.
  - iii. Similarly,  $(x, \delta_B(y, a)) \in \delta((x, y), a)$ .