# Gabriel Brown

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#### **EDUCATION**

Freie Universität Expected: March 2027

M.Sc. Data Science

Berlin, DE

• GPA: 1.0 (EU Scale)

• Relevant Coursework: Machine Learning, Deep Learning, Data Visualization, Time Series Analysis

# Columbia University

B.A. Computer Science, Mathematics

New York, NY

Graduated: May 2020

• GPA: 3.8/4.0 (US Scale)

- Relevant Coursework: Data Structures, Algorithms, Linear Algebra, Probability, Statistics, Calculus, ODEs, Real Analysis, Abstract Algebra
- Co-president of Columbia Rocketry Club

#### **WORK EXPERIENCE**

Sauce Labs GmbH

Feb. 2022 – May 2023

Software Engineer Berlin, DE

- <u>Sauce Labs</u> is a platform for web and mobile application testing and error monitoring with over 300k users.
- I was one of two Android Reverse Engineers at the company, leading data-driven performance optimization and systems engineering for Sauce Labs' Real Device Cloud, supporting automated mobile app testing on thousands of Android devices.
  - Reduced Android session startup delays >1 minute by 80% by analyzing performance logs and identifying bottlenecks, then implementing optimized APK unpacking logic.
  - Designed and deployed an app resource caching microservice (Golang, Docker, Terraform) that accelerated test session spin-up by 10%.

#### **Back Technologies GmbH**

Sept. 2020 – Jan. 2022

Software Engineer Berlin, DE

- Back was a back-office automation platform, acquired by Personio a few months after I left.
- As Backend Software Engineer at Back Technologies, I built data models, APIs, and messaging integrations to support automated HR workflows in a fast-paced, startup environment.
  - Launched chat integrations for Microsoft Teams and Google Chat, enabling our sales team to close 7 new deals with companies using these messaging tools.
  - Designed relational data models and wrote SQL queries in PostgreSQL to support internal analytics and HR features like time-off and sick day tracking.

#### **PROJECTS**

### **Tenant Rights RAG App**

• A legal assistant built in Python with LangChain and OpenAI that answers questions about renter protections using retrieval-augmented generation over German tenancy law.

#### Poker Bot

A poker-playing AI built in Python using reinforcement learning and Markov decision processes.
 Additive Synthesizer VST

• A virtual synthesizer built in C++ with JUCE using Fourier analysis.

#### RESEARCH EXPERIENCE

# Columbia University, Columbia Internet Real-Time Lab

2019 - 2020

New York, NY

Research Assistant, Software Engineering

• Developed <u>anomaly detection software</u> to identify infected IoT devices on real-time networks.

Research Assistant, Data Science

New York, NY

• Analyzed antiparticle simulation data in Python generated with Geant4.

# **SKILLS & INTERESTS**

- Languages: Python, SQL, Go, Java
- Tools: PyTorch, Pandas, Scikit-learn, NumPy, Altair, Git, Bash, Docker, Github Actions, Jenkins
- Interests: Rock Climbing, 90's IDM, Haruki Murakami novels