Gabriel Votaw

Senior Computer Science Student at Louisiana State University
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WORK EXPERIENCE

PARKZEN   **Nov 2022 - Present**
Software Developer Intern   *Baton Rouge, LA*
Innovative hardware-free parking solution and assistant

- Proven ability to design and implement user-friendly and visually appealing dashboards that effectively display data and provide valuable insights and tools to clients.
- The dashboard provides useful information and tools such as key performance indicators, an integrated Google Maps view for parking lots, feedback, auto payments, announcements, and documentation for implementing the ParkZen Core and UI.
- **Applied Skills:** JavaScript, HTML, CSS, Python, Firebase, Google Cloud Platform, Source control, Agile, User interface design, Data visualization

PUBLICIS SAPIENT   **Jun 2022 – Aug 2022**
Software Engineer Intern   *Atlanta, GA*
Value-driven global digital business transformation consulting firm

- Conceptualized an AI package scanner and notification system as a business solution for one of the largest shipping companies in the world that improves customer relations, reduces transportation time and costs, and ensures package quality.
- Collaborated with developers, product managers, and experienced coaches to develop a KPI dashboard that would track and measure the effectiveness of our business solution by visualizing relevant and useful data in an effective way that would periodically update.
- **Applied Skills:** React.js, HTML, CSS, Google Cloud Platform, Source control, Agile, Jira, User interface design, Data visualization

LSU INFORMATION TECHNOLOGY SERVICES   **Jul 2019 – Present**
Student Technician   *Baton Rouge, LA*
Campus division that enables the IT resources used by students, staff, and faculty

- Responsible for the design, installation, and maintenance of all structured backbone communications cabling on campus, both copper and optical.
- Services customers by installing and solving any issues regarding VoIP phones.

TECHNICAL SKILLS

- **Languages:** JavaScript, HTML, CSS, Java, C, Python
- **Frameworks:** React.js, React Native, JUnit
- **Databases:** Firebase, MySQL
- **Cloud:** Google Cloud Platform, AWS (EC2 instances)
- **Source Control:** Git, GitHub, GCP Source Repositories, GitHub Desktop
- **Tools:** Jira, VS Code, Visual Studio, Android Studio, NetBeans
- **Communication:** Mattermost, Discord, Notion
- **Other:** Agile/Scrum, Unit testing, User interface design, Data visualization

EDUCATION

LOUISIANA STATE UNIVERSITY, College of Engineering   **May 2023**
Bachelor of Science in Computer Science - Software Engineering   *Baton Rouge, LA*
Major GPA 3.6 | Cumulative GPA 3.5
Dean's List 3 Semesters