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| College LaSalle |
| Project - Internet Programming Technical Manual |
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| Presented to: Mihai Maftei |

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**Start by adding a short description of your project, and the languages (technologies) used:**

The project consists in a sport webpage focused on soccer that describes some curiosities, such as the next FIFA World Cup stadiums and the winners list since the tournament creation.

Languages:

1. Hypertext Markup Language - (HTML)
2. Cascading Style Sheets – (CSS)
3. JavaScript
4. JQuery

**Presenting how the files/folders are organised.**

Tabela

Descrição gerada automaticamenteIndex.html

* 1. Content.html
  2. Top.html
  3. Menu.html
  4. ContentDispPassw.html
  5. TopLogin.html
  6. MenuLogin.html
  7. indexLogin.html

1. css
   1. btnstyle.css
   2. Gradientbackground.css
2. img
   1. Al-Rayan-Stadium\_(9).jpg
   2. ALBaytlocal.png
   3. AlJanoub.jpg
   4. AlJanoubtlocal.png
   5. alryanlocal.png
   6. althr.jpg
   7. alturlocal.png
   8. Al\_Bayt.jpg
   9. Argentinalogo.png
   10. Brazillogo.png
   11. educationlocal.png
   12. educationstadium.jpg
   13. Englandlogo.png
   14. filenames.txt
   15. Francelogo.png
   16. GabrielSportsLogo.png
   17. Germanylogo.png
   18. Italylogo.png
   19. Khalifalocal.png
   20. Khalifa\_Stadium,\_Doha,\_Brazil\_vs\_Argentina\_(2010).jpg
   21. Lusail-exterior.jpg
   22. Lusail-localiz.jpg
   23. rasabdullocal.png
   24. Ras\_Abu\_Aboud\_Stadium\_(FIFA).jpg
   25. SoccerImg1.jpg
   26. SoccerImg2.jpg
   27. Spainlogo.png
   28. StadiumBackground.jpg
   29. Uruguaylogo.png
   30. WorldCUpWinners.jpg
   31. backgroundtest.jpg
   32. news1img.jpg
   33. news2img.jpg
   34. news3img.jpg
   35. news4img.png
   36. news5img.jpng
   37. news6img.png
   38. news7img.jpg
   39. news8img.jpg
   40. news9img.jpg
   41. news10img.jpg
3. pages
   1. Page1.html
   2. Page2.html
   3. Page3.html
   4. Page4.html
   5. Page5.html
   6. Page5.1.html
   7. Page5.2.html
   8. Page6.html
4. js
   1. cookiesgetandsetters.js
   2. loginandlogout.js
5. Manuals
   1. TechnicalManual.docx
   2. UserManual.docx

**Present the functions and/or methods that you create or you did use into the web project.**

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| **Function/Method** | **Description** |
| 1. gotomenu() | Redirect the user to the main menu frame (indexLogin.html). |
| 1. login() | Verifies the username and password provided and if its correct, then redirects the user to the main menu frame. If it is not correct, the nit will redirect to the subscribe menu. |
| 1. logout() | Return to the login page(index.html). |
| 1. getUsername() | Get the username from the label “labelusername” and store it in the username variable. |
| 1. getCookie(cname) | Returns the cookie cname, if it exists. If not, then returns “”. |
| 1. setCookie(cname, cvalue, exdays) | Create a cookie using a name, a value and a quantity of days as argument. |
| 1. hidecontents() | Hide al the class “stadium” and the id “searchedcontent”. |
| 1. toSearch() | Execute hidecontents() and then tries to match the user entry with the words stored at the array. |
| 1. setDate() | It creates a cookie to store the initial time that the user starts to fill the form. |
| 1. Submitbtn() | Validate the entries and the store then inside new cookies. |
| 1. Fillinfo(name,age,gender,   address,country,zipcode) | Retrieve data inside the cookies from the Submitbtn() and insert them inside specific id’s. |
| 1. CompareDate() | Compares time date created with setDate() with the current time and returns the answer in minutes and seconds. |
| 1. getDate() | Insert the date into an Id |

**Present the difficulties that you have, what was the hardest and the easiest part of your project.**

The easiest part was to build the website.

The hardest part was mainly to get the content, it took me too long. And in 2nd place it is to build the form using regex and cookies.