

# QUANTUM COMPUTING

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**1980s:** Theoretical foundations proposed by Richard Feynman and David Deutsch

**1998:** First 2-qubit quantum computer

**2016:** IBM makes 5-qubit quantum computer accessible via cloud

**2019:** Google 53-qubit

**2021:** IBM 127-qubit

**2022:** IBM 433-qubit

**2023:** IBM 1,121-qubit

**December 2024:** Google's Willow: 105-qubit with error correction

**February 2025:** Microsoft's Majorana 1: first topological processor

**2027:** IBM 10.000-qubit



# QUBIT

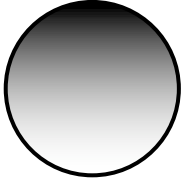
Oversimplified  
definition:

Bit

1 ●

0 ○

Qubit

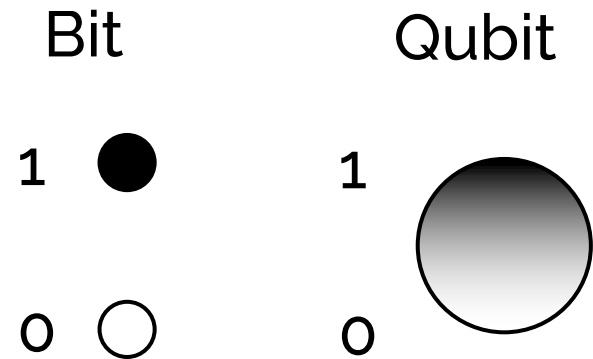
1 

0



# QUBIT

Oversimplified  
definition:



State superposition:

$$|\psi\rangle = \alpha |0\rangle + \beta |1\rangle \quad \text{where } |\alpha|^2 + |\beta|^2 = 1$$

Entanglement:

$$|\psi\Phi\rangle = \alpha|00\rangle + \beta|01\rangle + \gamma|10\rangle + \delta|11\rangle$$



# COMPUTATION

Initialization of the qubits

Entanglement

Actual computation with Quantum  
Circuits - Unitary Operations

Measurement (superposition collapse)

Error correction





# COMPUTATION

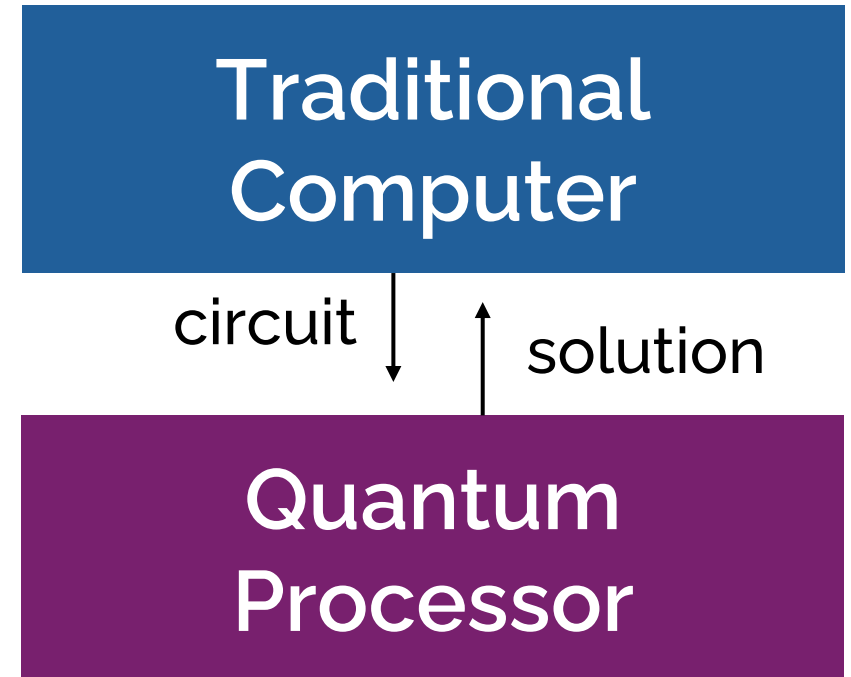
Initialization of the qubits

Entanglement

Actual computation with Quantum  
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# COMPUTATION

Goal of the quantum algorithm (implemented in the circuit): make the probability of the solution state as high as possible.

$$|\psi\rangle = p_1|00000000\rangle + p_2|00000001\rangle + \dots + p_{\text{solution}}|00101110\rangle + \dots + p_{256}|11111111\rangle$$

When the measurement occurs, the qubits will *likely* assume the value of the solution.

This *likely* is mildly 'enforced' by error correction.













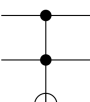


# COMPUTATION

The only operations allowed in quantum circuits are the unitary operations.

Unitary operations are matrices applied to the vector of the probability amplitudes of one or more entangled qubits.

A matrix is unitary if its inverse is equal to its conjugate transposed.

Operator	Gate(s)	Matrix
Pauli-X (X)	 	$\begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$
Pauli-Y (Y)		$\begin{bmatrix} 0 & -i \\ i & 0 \end{bmatrix}$
Pauli-Z (Z)		$\begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$
Hadamard (H)		$\frac{1}{\sqrt{2}} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix}$
Phase (S, P)		$\begin{bmatrix} 1 & 0 \\ 0 & i \end{bmatrix}$
$\pi/8$ (T)		$\begin{bmatrix} 1 & 0 \\ 0 & e^{i\pi/4} \end{bmatrix}$
Controlled Not (CNOT, CX)		$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{bmatrix}$
Controlled Z (CZ)	 	$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & -1 \end{bmatrix}$
SWAP	 	$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$
Toffoli (CCNOT, CCX, TOFF)		$\begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix}$





# DEMO

Logic AND gate

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Quantum Toffoli gate



# CLASSIC ALGORITHMS

Classic algorithms theory measure the efficiency by counting the number of operations to get a certificate verification for a certain problem.



Verification is usually easier (i.e. less computationally expensive) than the solving procedure.

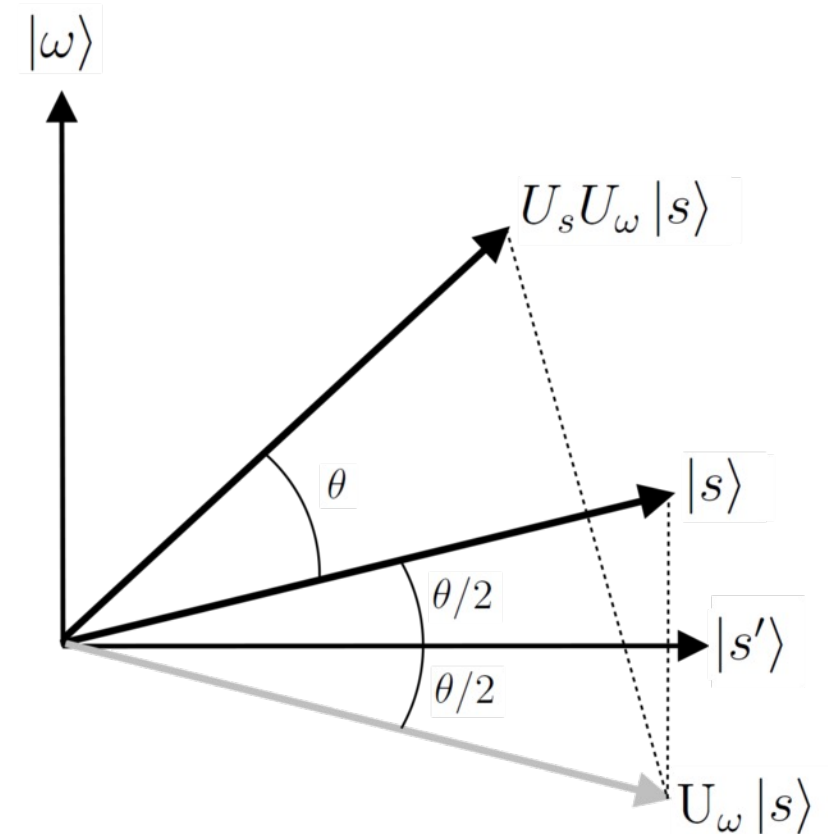


# GROVER ALGORITHM

The classic algorithm (providing verification certificate) must be converted into a quantum circuit.

The qubits must be enough to represent the total space of solutions. That is, each state in the superposition is a different possible solution.

The grover algorithm circuit apply the verification circuit to the whole solution space, rising the probability for that state.





# GROVER ALGORITHM

Grover Algorithm uses **quantum parallelization** to apply the validation certificate algorithm to all the possible solution.

$$|\underline{\psi}\rangle = p_1|00000000\rangle + p_2|00000001\rangle + \dots + p_{\text{solution}}|00101110\rangle + \dots + p_{256}|11111111\rangle$$

Using Grover Algorithm, the new complexity is the square root of the original complexity. One year of classic computation last than 2 minutes in quantum computation.

