Gabriele **Pappalardo** Master Computer Science Student

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SKILLS

C, Modern C++, Java, Kotlin, OCaml, Lua, Python, TypeScript, JavaScript **Programming**

Frameworks & Libraries LLVM, Unity Engine, Löve2D, Android, Flask, BootStrap

Development tools CMake, Opam, Docker, git

EDUCATION

Erasmus: Master in Computer Science at Technical University of Munich (TUM). Following courses rela-2022 - Present

ted to programming languages, with a practical one oriented to Static Analysis for C programs (Goblint).

2021 - Present Master in Computer Science at University of Pisa. Curriculum: "Software: programming, principles and

techniques". Where the main courses regard programming languages and formal methods.

Bachelor in Computer Science at University of Pisa. Thesis: "Improving the support for 3D scanned data in 2018 - 2021 MeshLab and PyMeshLab. The thesis project allowed the implementation of new plugins for MeshLab and

PyMeshLab softwares, using the C++ programming language and Python." Grade: 110/110.

EXPERIENCES

October 2021 Student Tutor, UNIVERSITY OF PISA, Pisa

May 2022 > Helped more than 30 undergraduate Computer Science students.

> Teaching "Laboratory 1" course, where students learn how to program using JavaScript.

JavaScript TypeScript NodeJS npm

December 2019 June 2021

UI/UX Developer, NTOP, Pisa

> Developed graphical user interfaces for ntoping software using web technologies.

> Re-worked main ntoping user interface.

HTML5 CSS3 JavaScript JQuery BootStrap Lua



Present Mentee, LEAD THE FUTURE, Remote

September 2022

Among the few Italian students selected as mentee for LeadTheFuture, a leading mentorship non-profit organization for students in STEM, with an acceptance rate below 20%. LeadTheFuture empowers topperforming students to achieve their goals and contribute to their communities by giving them one-onone guidance from high-impact mentors coming from the world's leading STEM innovation hubs such as Silicon Valley and CERN.

Present September 2019

Manager, GDG PISA, Pisa, Remote

Organised more than 10 talks, with the help of other managers, in Pisa, inviting people from abroad.

Google Developer Group

PROJECTS

MUCOMP-LANG 2022

μcomp-lang is an imperative, interfaces and components based, statically type checked programming language created as final project for the "Languages, Compilers and Interpreters" course at University of Pisa. The language is written using OCaml for the frontend (lexing with Ocamllex, parsing with Menhir) and using the LLVM toolchain as backend.

OCaml LLVM Menhir Ocamllex Clang LLDB

LANGUAGES

- > English: achieved an IELTS of level B2 in 27/12/2018. Score obtained:
 - > *Listening* (6.0)
 - > Reading (6.0)
 - > Writing (5.0)
 - > *Speaking* (6.5)
 - > Overall Band Score (6.0)
- > Italian: native language