# Gabrielle Smen UI/UX Designer

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in /gabrielle-smer



Barcelona



### SUMMARY

Over a decade of international experience across five countries has shaped my adaptability, independence, and problem-solving skills. With a background in Teaching and Marketing, I transitioned into UX Design through a UX bootcamp at IronHack in Barcelona and developed a solid foundation in front-end development at Le Wagon in Tokyo. This combination allows me to effectively bridge design and implementation while creating meaningful digital solutions



### **EXPERIENCE**

### **English Teacher, Multiple employers**

2016 - 2024 | Tokyo, Sydney, Gold Coast

- Designed and delivered engaging lessons tailored to mixed-nationality students across levels
- Facilitated skill-building through real-life applications and interactive activities
- Conducted needs assessments, provided constructive feedback, and prepared detailed progress reports
- Created a positive and inclusive learning environment, offering observation and guidance to support students' academic and personal growth.

### Web Marketing Account Manager, Semply Digital

2014 - 2015 | Marseille, France

- Increased engagement by creating tailored content and managing online communities across social platforms
- Enhanced brand visibility by developing and executing effective digital strategies, monitoring campaigns, and optimizing performance
- Strengthened client relationships through consistent communication and proactive support

### UX PROJECTS

### Manos Libres, UXR/UX/UI

A mobile app that combines CRM functionality with tools for food entrepreneurs to create custom online shops, manage orders, and grow their business

### Ba(r)lance, UXR/UX/UI

A wellness app designed to address the primary, researchbased challenge of helping users reduce their alcohol consumption

### ISI BCN, UXR/UX/UI

A comprehensive revamp of an existing website, integrating stakeholder insights and addressing users' key pain points

### More here



Design Thinking, Figma, Wireframing, Usability testing, Design implementation, User Flow, Design Strategy, Project Management, User Research, Desirability Testing, Qualitative & Quantitative Analysis, Heuristic Analysis, Interaction Design, UX Writing, Story Telling, Agile Methodologies, Personas, Information Architecture, A/B Testing, User Journey Mapping, Business and Competitive Research, SME Interviews, Ideation, Feature Prioritization, Team Work, Illustrator, HTML, Bootstrap, CSS, Ruby On Rails, GitHub, Curriculum Design, ESL Methodologies, Classroom Management, Content Creation and Curation, Community Management, Digital Strategy, Brand Strategy

### ಕ್ಷ್ CERTIFICATIONS

### UX Design Bootcamp · 400+hours, Iron Hack

Dec 2024 | Barcelona, Spain

Comprehensive UX process experience, spanning UX research to UI design, developed through collaborative team projects

### Web Development Bootcamp · 400+hrs, Le Wagon

Oct 2023 | Tokyo, Japan

Intensive Full-Stack course covering HTML, CSS, JavaScript and Ruby on Rails, with hands-on learning through daily coding challenges and collaborative team projects

### **EDUCATION**

### Master's Degree in Public Marketing, Université Aix-Marseille

2013 | Aix-en-Provence, France

### Master's Degree in Culture and Event Management, Université Aix-Marseille

2012 | Aix en Provence, France

## Bachelor's Degree in English, Université Aix-Marseille

2010 | Aix-en-Provence, France



### LANGUAGES

**French** — *Native* 

**English** — *Native Level* 

**Spanish** — Full Working Proficiency

**Japanese** — Conversational Proficiency