

# M2-BIG DATA

## GPGPU - Chapter 13

### Exercice 2



Réalisé par:  
Gaby Maroun

Encadré par:  
Dr. Etancelin JM

March 8, 2021

## Objectives

Parallelize a matrix-matrix multiplication algorithm using OpenACC.

## Instructions

From the given code (host sequential matrix multiplication) write an OpenACC version with explicit data management. Write 3 versions :

1. Naive version with only parallel and loop directives. Make sure that you take into account all informations given by the compiler. *Solution can be found in the file 1-basicMatMul.cxx*
2. Version with enhanced description of the algorithm collapse or tile. *Solution can be found in the file 2-basicMatMul.cxx*
3. Optimal version with both description of the algorithm and association to OpenACC levels of parallelism. *Solution can be found in the file 3-basicMatMul.cxx*

## Questions

1. Explain all your choices of optimisation in version 2 and 3.

*In version 2, Collapsed was used because it takes the next n(here 2) tightly-nested loops, folds them into one, what we call flattened loop and applies the OpenACC directives to the new loop.*

*In version 3, gang was used because each gang executes same code sequentially and independently and have 1 or more workers and share resources(such as cache, the streaming multiprocessor, etc.). That will allow us to use the vector for the multiplication loop and optimize the work.*

2. Compare all the 5 versions of matrix multiplication you wrote so far : 2 CUDA versions from chapter 4 and 3 from this exercice. What is the best version ? EXPLAIN

*The Naive version of the code:*

```
gmaroun@scinfo058: /import/etud/3/gmaroun/Bureau/stockage/Semestre 3/GPGPU/Chap13/Exo2/Gabys$ nvprof --print-gpu-trace ./1-basicMatMul 1000 1000 1000
Matrix multiplication dimensions : [1000;1000] = [1000;1000] * [1000;1000]
==32375== NVPROF is profiling process 32375, command: ./1-basicMatMul 1000 1000 1000
OK
==32375== Profiling application: ./1-basicMatMul 1000 1000 1000
==32375== Profiling result:
   Start Duration      Grid Size      Block Size    Regs*    SSMem*    DSMem*      Size Throughput  SrcMemType  DstMemType      Device    Context    Stream
   Name
296.08ms 312.70us      -            -            -            -            - 3.8147MB 11.913GB/s  Pinned      Device    Quadro RTX 4000    1         14
[CUDA memcpy HtoD]
296.77ms 312.09us      -            -            -            -            - 3.8147MB 11.937GB/s  Pinned      Device    Quadro RTX 4000    1         14
[CUDA memcpy HtoD]
297.16ms 56.799ms      (1000 1 1)    (128 1 1)    35           0B          512B      -         -         -             -    Quadro RTX 4000    1         14
main 32 gpu [34]
354.01ms 316.70us      -            -            -            -            - 3.8147MB 11.761GB/s  Device      Pinned     Quadro RTX 4000    1         14
[CUDA memcpy DtoH]

Regs: Number of registers used per CUDA thread. This number includes registers used internally by the CUDA driver and/or tools and can be more than what the compiler shows.
SSMem: Static shared memory allocated per CUDA block.
DSMem: Dynamic shared memory allocated per CUDA block.
SrcMemType: The type of source memory accessed by memory operation/copy
DstMemType: The type of destination memory accessed by memory operation/copy
```

Version with enhanced description of the algorithm collapse:

```
gmaroun@scinfo058: /import/etud/3/gmaroun/Bureau/stockage/Semestre 3/GPGPU/Chap13/Exo2/Gabys nvprof --print-gpu-trace ./2-basicMatMul 1000 1000 1000
Matrix multiplication dimensions: [1000;1000] = [1000;1000] x [1000;1000]
==888== NVPROF is profiling process 888, command: ./2-basicMatMul 1000 1000 1000
Ok
2
==888== Profiling application: ./2-basicMatMul 1000 1000 1000
==888== Profiling result:
   Start Duration      Grid Size      Block Size    Regs*    SSMem*    DSMem*      Size Throughput  SrcMemType  DstMemType      Device  Context  Stream
   Name
322.45ms 313.75us - - - - - 3.8147MB 11.873GB/s Pinned Device Quadro RTX 4000 1 14
[CUDA memcpy HtoD]
323.15ms 312.41us - - - - - 3.8147MB 11.924GB/s Pinned Device Quadro RTX 4000 1 14
[CUDA memcpy HtoD]
324.37ms 312.31us - - - - - 3.8147MB 11.928GB/s Pinned Device Quadro RTX 4000 1 14
[CUDA memcpy HtoD]
324.72ms 56.89ms (65535 1 1) (128 1 1) 32 0B 512B - - - Quadro RTX 4000 1 14
main 38 gpu [35]
381.65ms 316.57us - - - - - 3.8147MB 11.768GB/s Device Pinned Quadro RTX 4000 1 14
[CUDA memcpy DtoH]
381.98ms 314.81us - - - - - 3.8147MB 11.833GB/s Device Pinned Quadro RTX 4000 1 14
[CUDA memcpy DtoH]
382.30ms 314.81us - - - - - 3.8147MB 11.833GB/s Device Pinned Quadro RTX 4000 1 14
[CUDA memcpy DtoH]

Regs: Number of registers used per CUDA thread. This number includes registers used internally by the CUDA driver and/or tools and can be more than what the compiler shows.
SSMem: Static shared memory allocated per CUDA block.
DSMem: Dynamic shared memory allocated per CUDA block.
SrcMemType: The type of source memory accessed by memory operation/copy
DstMemType: The type of destination memory accessed by memory operation/copy
```

Optimal version with both description of the algorithm and association to OpenACC levels of parallelism

```
gmaroun@scinfo058: /import/etud/3/gmaroun/Bureau/stockage/Semestre 3/GPGPU/Chap13/Exo2/Gabys nvprof --print-gpu-trace ./3-basicMatMul 1000 1000 1000
Matrix multiplication dimensions: [1000;1000] = [1000;1000] x [1000;1000]
==1196== NVPROF is profiling process 1196, command: ./3-basicMatMul 1000 1000 1000
Ok
3
==1196== Profiling application: ./3-basicMatMul 1000 1000 1000
==1196== Profiling result:
   Start Duration      Grid Size      Block Size    Regs*    SSMem*    DSMem*      Size Throughput  SrcMemType  DstMemType      Device  Context  Stream
   Name
336.91ms 313.08us - - - - - 3.8147MB 11.899GB/s Pinned Device Quadro RTX 4000 1 14
[CUDA memcpy HtoD]
337.60ms 312.38us - - - - - 3.8147MB 11.926GB/s Pinned Device Quadro RTX 4000 1 14
[CUDA memcpy HtoD]
338.82ms 311.29us - - - - - 3.8147MB 11.967GB/s Pinned Device Quadro RTX 4000 1 14
[CUDA memcpy HtoD]
339.18ms 56.89ms (65535 1 1) (128 1 1) 32 0B 512B - - - Quadro RTX 4000 1 14
main 38 gpu [35]
396.10ms 316.28us - - - - - 3.8147MB 11.778GB/s Device Pinned Quadro RTX 4000 1 14
[CUDA memcpy DtoH]
396.43ms 314.81us - - - - - 3.8147MB 11.833GB/s Device Pinned Quadro RTX 4000 1 14
[CUDA memcpy DtoH]
396.75ms 314.81us - - - - - 3.8147MB 11.833GB/s Device Pinned Quadro RTX 4000 1 14
[CUDA memcpy DtoH]

Regs: Number of registers used per CUDA thread. This number includes registers used internally by the CUDA driver and/or tools and can be more than what the compiler shows.
SSMem: Static shared memory allocated per CUDA block.
DSMem: Dynamic shared memory allocated per CUDA block.
SrcMemType: The type of source memory accessed by memory operation/copy
DstMemType: The type of destination memory accessed by memory operation/copy
```

The CUDA version from chapter 4 exercise 1:

```
gmaroun@scinfo058: /import/etud/3/gmaroun/Bureau/stockage/Semestre 3/GPGPU/Chap4/Ex1 nvprof --print-gpu-trace ./1-basicMatMul 1000 1000 1000
Matrix multiplication dimensions: [1000;1000] = [1000;1000] x [1000;1000]
==3561== NVPROF is profiling process 3561, command: ./1-basicMatMul 1000 1000 1000
Ok
==3561== Profiling application: ./1-basicMatMul 1000 1000 1000
==3561== Profiling result:
   Start Duration      Grid Size      Block Size    Regs*    SSMem*    DSMem*      Size Throughput  SrcMemType  DstMemType      Device  Context  Stream
   Name
323.13ms 646.71us - - - - - 3.8147MB 5.7604GB/s Pageable Device Quadro RTX 4000 1 7
[CUDA memcpy HtoD]
323.99ms 595.93us - - - - - 3.8147MB 6.2513GB/s Pageable Device Quadro RTX 4000 1 7
[CUDA memcpy HtoD]
324.59ms 1.2000us - - - - - 3.8147MB 2910.4GB/s Device - Quadro RTX 4000 1 7
[CUDA memset]
326.72ms 4.1438ms (32 32 1) (32 32 1) 48 0B 0B - - - Quadro RTX 4000 1 7
dgemm(float*, float*, float*, int, int, int, int) [113]
330.87ms 1.7872ms - - - - - 3.8147MB 2.0844GB/s Device Pageable Quadro RTX 4000 1 7
[CUDA memcpy DtoH]

Regs: Number of registers used per CUDA thread. This number includes registers used internally by the CUDA driver and/or tools and can be more than what the compiler shows.
SSMem: Static shared memory allocated per CUDA block.
DSMem: Dynamic shared memory allocated per CUDA block.
SrcMemType: The type of source memory accessed by memory operation/copy
DstMemType: The type of destination memory accessed by memory operation/copy
```

The CUDA tiled version from chapter 4 exercise 2:

```

gmaroun@scinf050: /import/etud/3/gmaroun/Bureau/stockage/Semestre 3/GPGPU/Chap4/Ex2$ nvprof --print-gpu-trace ./2-tiledMatMul2 1000 1000 1000
Matrix multiplication dimensions: [1000;1000] = [1000;1000] x [1000;1000]
==4095== NVPROF is profiling process 4095, command: ./2-tiledMatMul2 1000 1000 1000
Ok
==4095== Profiling application: ./2-tiledMatMul2 1000 1000 1000
==4095== Profiling result:
   Start   Duration      Grid Size    Block Size    Regs*    SSMem*    DSMem*    Size    Throughput    SrcMemType    DstMemType    Device    Context    Stream
   Name
338.26ms  383.26us          -          -          -          -          -    3.8147MB    9.7201GB/s    Pageable     Device    Quadro RTX 4000    1         7
[CUDA memcpy HtoD]
338.73ms  396.15us          -          -          -          -          -    3.8147MB    9.4037GB/s    Pageable     Device    Quadro RTX 4000    1         7
[CUDA memcpy HtoD]
339.14ms  1.2800us          -          -          -          -          -    3.8147MB    2910.4GB/s    Device       -         Quadro RTX 4000    1         7
[CUDA memset]
341.11ms  4.5871ms    (63 63 1)    (16 16 1)    20    2.0000KB    0B          -          -          -          -         Quadro RTX 4000    1         7
dgemm(float*, float*, float*, int, int, int, int) [113]
345.70ms  958.22us          -          -          -          -          -    3.8147MB    3.8877GB/s    Device       Pageable    Quadro RTX 4000    1         7
[CUDA memcpy DtoH]

Regs: Number of registers used per CUDA thread. This number includes registers used internally by the CUDA driver and/or tools and can be more than what the compiler shows.
SSMem: Static shared memory allocated per CUDA block.
DSMem: Dynamic shared memory allocated per CUDA block.
SrcMemType: The type of source memory accessed by memory operation/copy
DstMemType: The type of destination memory accessed by memory operation/copy

```

*We can see a slight advance in speed from the openACC based codes, and that could be for it's specialization in working on the accelerator*

La fin.