



SCRUM TERM MATCHING

Instructions: Fill in the blanks with the appropriate letter of the Scrum terms

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| ___ Is a time-box - a specific set of time | A. Burn Up Chart |
| ___ Value: Do the right thing and work on tough problems | B. Burndown Chart |
| ___ User story contains enough details to be worked | C. Commitment |
| ___ Vertical slice of a potentially shippable product | D. Courage |
| ___ Visual aid that shows trending of user stories completed | E. Daily Standup |
| ___ Share lessons learned from the previous iteration | F. Definition of Done |
| ___ Servant leader that removes roadblocks | G. Definition of Ready |
| ___ Value: Complete the right work based on sprint goals | H. Focus |
| ___ Meeting to demo progress made during the iteration | I. Openness |
| ___ Simple description of a feature from a user's perspective | J. Product Increment |
| ___ Committed user stories for upcoming iteration | K. Product Backlog |
| ___ Tasked with understanding the product vision | L. Product Owner |
| ___ Discussion and commitment for the next iteration's work | M. Respect |
| ___ Value: Treat everyone as a capable team member | N. Development Team |
| ___ Prioritized list of user stories that grows and changes | O. Scrum Master |
| ___ Common understanding of when something is complete | P. Sprint |
| ___ Discussion of yesterday's progress, today's plan, and issues | Q. Sprint Backlog |
| ___ Team-created list of rules, expectations, and procedures | R. Sprint Planning |
| ___ Value: Discuss the work and challenges of the project | S. Sprint Retrospective |
| ___ Self-organizing, cross-functional group of people | T. Sprint Review |
| ___ Compares total user stories versus completed user stories | U. Team Velocity |
| ___ Number of story points that are completed per iteration | V. User Story |
| ___ Value: Give 100% effort to achieve project team's goals | W. Work in Progress |
| ___ Work that is currently being completed | X. Working Agreement |