INT	REF	DEX	TECH	COOL	WILL	LUCK	MOVE	BODY	EMP
10	5	5	5	5	5	10	6	5	9
25			11 / 1	O and BO:	D1)				

STARTING HITS	SEROUSLY WOUNDED	DEATH SAVE
25	13	6

					Glet Pare Balle	
SKILLS	DEX	COOL	Special	ARMOR	Tête	11
INT	Evasion 5	Bribery	Interface		Torse	11
Perception 3	Athletics 4	Interrogation	(NetRunner)		10150	11
Tracking	Stealth	Persuasion 5				
Education 3	Brawling 3	WILL				
	Melee Weapon 3	Concentration 5			NAME	DAMAGE
Local Expert 4	TECH	EMP		WEAPONS	Pistolet Lourd	3d6
REF	Basic tech	Conversation 5		WEIT OILS	Pistolet Mi-	$\frac{3d6}{2d6}$
Marksmanship .	CyberTech	Human P. 3				200
Driving	First Aid	Instrument			trailleur	
<u> </u>	1	1	1			

Background	I <i>—</i>
MOTIVATION	_
Goals	_
FRIENDS	_
ENNEMIES	_
ROMANCE	_
PERSONNALITY	-

\mathbf{GEAR}
Agent avec IA secrétaire.