



# Tutorial: Geocomputation with R



## Geographic raster data in R

Jannes Muenchow, Robin Lovelace

ERUM Budapest, 2018-05-14



# Raster data in R

Remember: the geographic raster data model is used to represent continuous surfaces. Rasters consist of a **header** and a **matrix** containing the actual values. Let's create a raster from scratch. In R we use the popular **raster** package written by Robert J. Hijmans.



# Raster data in R

Remember: the geographic raster data model is used to represent continuous surfaces. Rasters consist of a **header** and a **matrix** containing the actual values. Let's create a raster from scratch. In R we use the popular **raster** package written by Robert J. Hijmans.

```
library(raster)
elev = raster(nrow = 6, ncol = 6, res = 0.5,
              xmn = -1.5, xmx = 1.5,
              ymn = -1.5, ymx = 1.5,
              vals = 1:36)
```



# Raster data in R

```
elev
```

```
## class      : RasterLayer
## dimensions  : 6, 6, 36  (nrow, ncol, ncell)
## resolution  : 0.5, 0.5  (x, y)
## extent      : -1.5, 1.5, -1.5, 1.5  (xmin, xmax, ymin, ymax)
## coord. ref. : +proj=longlat +datum=WGS84 +ellps=WGS84 +towgs84=0,0,0
## data source : in memory
## names       : layer
## values      : 1, 36  (min, max)
```



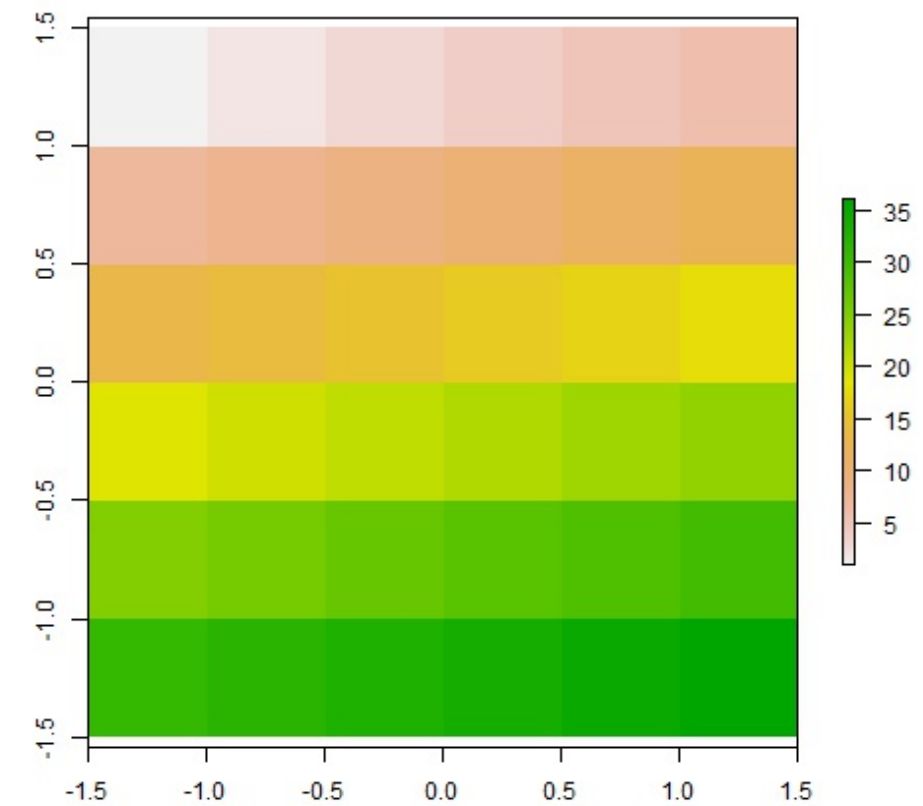
# Raster data in R

```
plot(elev)
```

# Raster data in R



```
plot(elev)
```





# Raster attribute subsetting



# Raster attribute subsetting

Since a raster is a matrix, subsetting follows the usual  $i, j$  conventions. Let's select the first and the last value.





# Raster attribute subsetting

Since a raster is a matrix, subsetting follows the usual  $i, j$  conventions. Let's select the first and the last value.

```
elev[1, 1]
```

```
##  
## 1
```

```
elev[6, 6]
```

```
##  
## 36
```



# Raster attribute subsetting

Since a raster is a matrix, subsetting follows the usual  $i, j$  conventions. Let's select the first and the last value.

```
elev[1, 1]
```

```
##  
## 1
```

```
elev[6, 6]
```

```
##  
## 36
```

Further reading: <https://geocompr.robinlovelace.net/attr.html#raster-subsetting>



# Spatial raster operations



# Raster spatial operations - subsetting

using coordinates:

```
extract(elev, data.frame(x = 0.75, y = 0.75))
```

```
##  
## 11
```



# Raster spatial operations - subsetting

using coordinates:

```
extract(elev, data.frame(x = 0.75, y = 0.75))
```

```
##  
## 11
```

using a SpatialObject (**SpatialPointsDataFrame**):



# Raster spatial operations - subsetting

using coordinates:

```
extract(elev, data.frame(x = 0.75, y = 0.75))
```

```
##  
## 11
```

using a SpatialObject (**SpatialPointsDataFrame**):

```
library(sf)  
library(dplyr)  
pt = st_point(c(0.75, 0.75)) %>%  
  st_sfc %>%  
  st_sf %>%  
  as(., "Spatial")  
# use the SpatialObject for subsetting  
elev[pt]
```

```
##  
## 11
```



using another raster object:

```
clip =  
  raster(nrow = 3, ncol = 3,  
        res = 0.3, xmn = 0.6,  
        xmx = 1.5, ymn = -0.45,  
        ymx = 0.45,  
        vals = rep(1, 9))  
elev[clip]
```

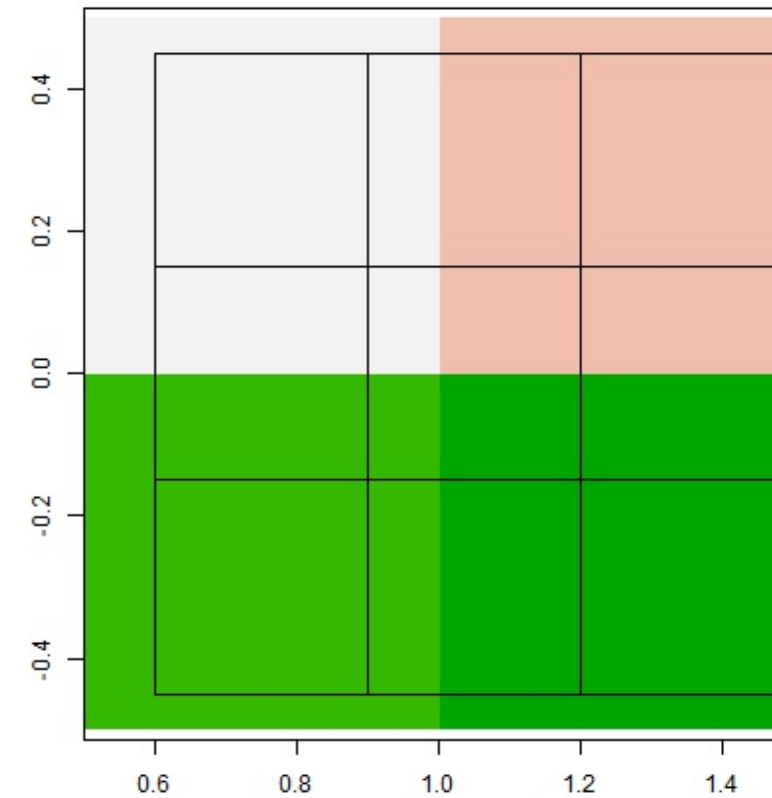
```
## [1] 17 18 23 24
```



using another raster object:

```
clip =  
  raster(nrow = 3, ncol = 3,  
        res = 0.3, xmn = 0.6,  
        xmx = 1.5, ymn = -0.45,  
        ymx = 0.45,  
        vals = rep(1, 9))  
elev[clip]
```

```
## [1] 17 18 23 24
```





# Map algebra - local operations



You may use with raster datasets:

- algebraic operators such as  $+$ ,  $-$ ,  $*$ ,  $/$
- logical operators such as  $>$ ,  $>=$ ,  $<$ ,  $==$ ,  $!$
- functions such as **abs**, **round**, **ceiling**, **floor**, **trunc**, **sqrt**, **log**, **log10**, **exp**, **cos**, **sin**, **max**, **min**, **range**, **prod**, **sum**, **any**, **all**.



# Map algebra - local operations

You may use with raster datasets:

- algebraic operators such as  $+$ ,  $-$ ,  $*$ ,  $/$
- logical operators such as  $>$ ,  $>=$ ,  $<$ ,  $==$ ,  $!$
- functions such as **abs**, **round**, **ceiling**, **floor**, **trunc**, **sqrt**, **log**, **log10**, **exp**, **cos**, **sin**, **max**, **min**, **range**, **prod**, **sum**, **any**, **all**.

```
elev + 1  
elev^2  
elev / 4
```



# Map algebra - local operations

You may use with raster datasets:

- algebraic operators such as  $+$ ,  $-$ ,  $*$ ,  $/$
- logical operators such as  $>$ ,  $>=$ ,  $<$ ,  $==$ ,  $!$
- functions such as **abs**, **round**, **ceiling**, **floor**, **trunc**, **sqrt**, **log**, **log10**, **exp**, **cos**, **sin**, **max**, **min**, **range**, **prod**, **sum**, **any**, **all**.

```
elev + 1  
elev^2  
elev / 4
```

Cell-by-cell operations are also called local operations. The calculation of the NDVI is one of the most popular examples.

# Map algebra - focal operations

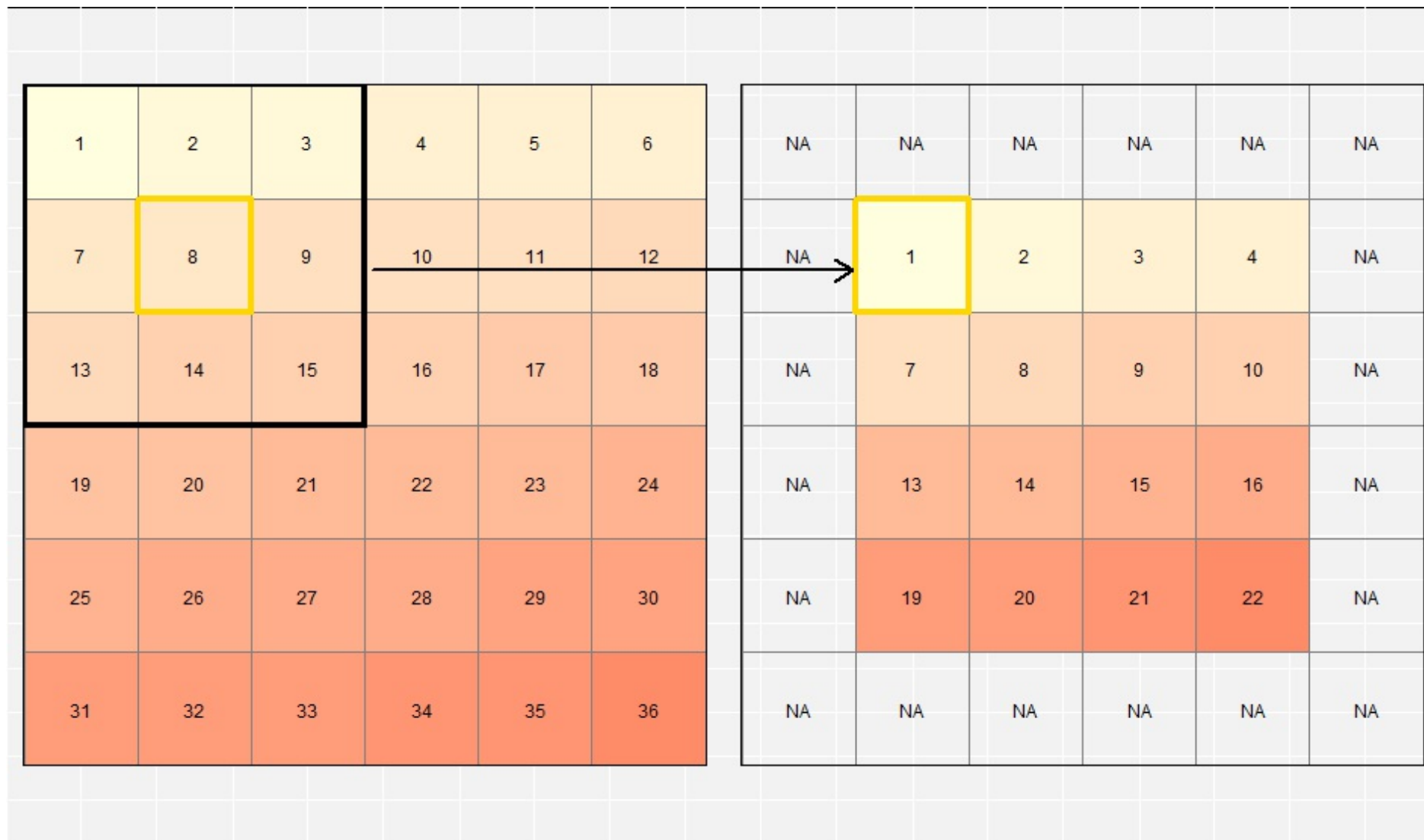


While local functions operate on one cell, though possibly from multiple layers, **focal** operations take into account a central cell and its neighbors. The neighborhood (also named kernel, filter or moving window) under consideration is typically of size 3-by-3 cells (that is the central cell and its eight surrounding neighbors) but can take on any other (not necessarily rectangular) shape as defined by the user.

# Map algebra - focal operations



```
r_focal = focal(elev, w = matrix(1, nrow = 3, ncol = 3), fun = min)
```



# Map algebra - zonal operations

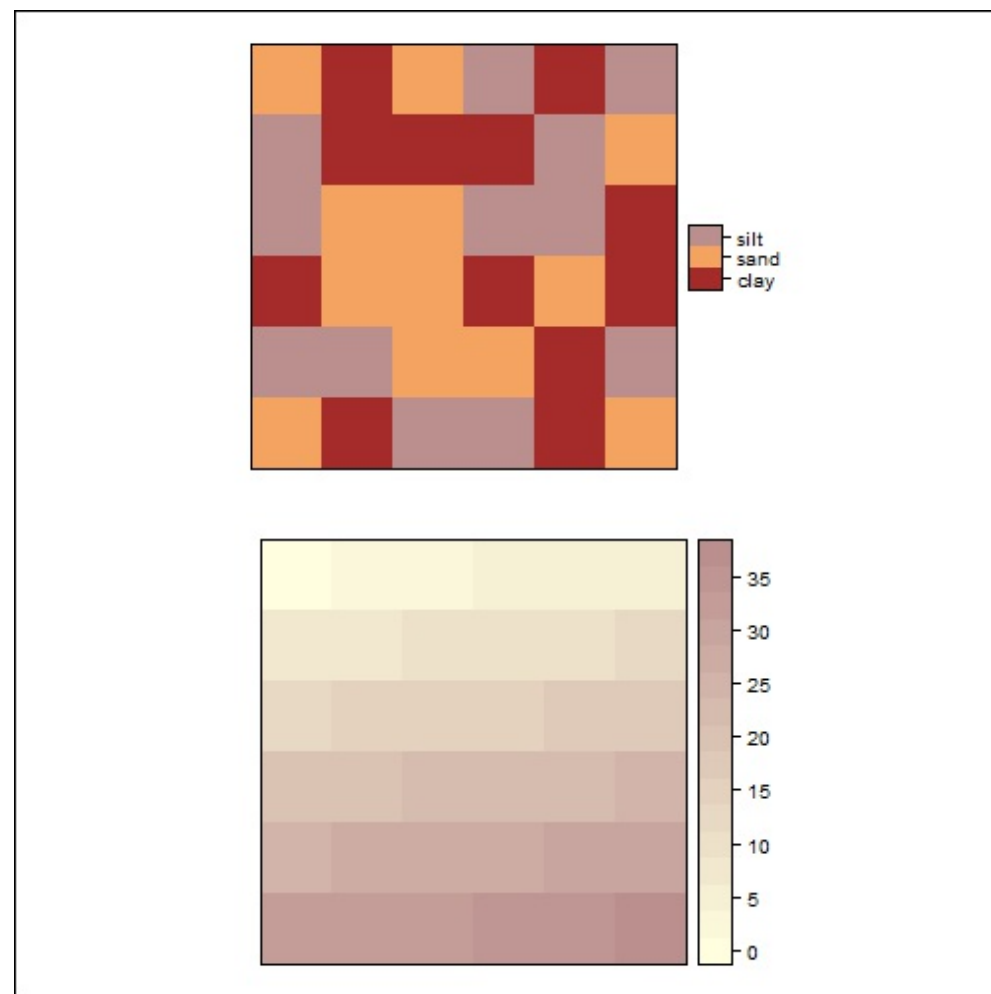


Zonal operations are similar to focal operations. The difference is that zonal filters can take on any shape instead of just a predefined window. Let's compute the mean elevation for different soil grain size classes.

# Map algebra - zonal operations



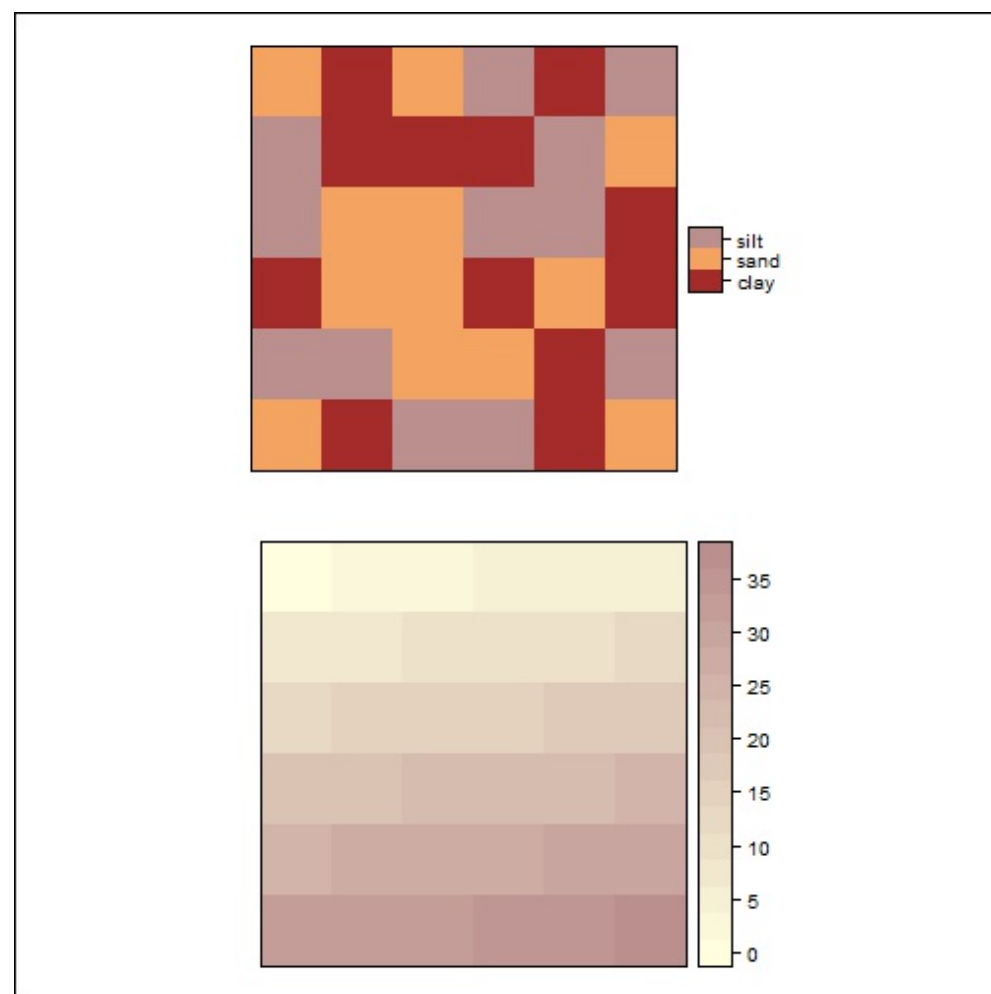
Zonal operations are similar to focal operations. The difference is that zonal filters can take on any shape instead of just a predefined window. Let's compute the mean elevation for different soil grain size classes.



# Map algebra - zonal operations



Zonal operations are similar to focal operations. The difference is that zonal filters can take on any shape instead of just a predefined window. Let's compute the mean elevation for different soil grain size classes.



```
library(spData)
zonal(elev, grain, fun = "mean")
```

```
##      zone  mean
## [1,]     1 17.75
## [2,]     2 18.50
## [3,]     3 19.25
```



# Map algebra - global operations



Global operations are a special case of zonal operations with the entire raster dataset representing a single zone. The most common global operations are descriptive statistics for the entire raster dataset such as the minimum or maximum.

```
cellStats(elev, min)
```

```
## [1] 1
```

```
cellStats(elev, max)
```

```
## [1] 36
```

```
cellStats(elev, sd)
```

```
## [1] 10.53565
```

# Map algebra - global operations



Global operations are a special case of zonal operations with the entire raster dataset representing a single zone. The most common global operations are descriptive statistics for the entire raster dataset such as the minimum or maximum.

```
cellStats(elev, min)
```

```
## [1] 1
```

```
cellStats(elev, max)
```

```
## [1] 36
```

```
cellStats(elev, sd)
```

```
## [1] 10.53565
```

Further reading: <https://geocompr.robinlovelace.net/spatial-operations.html#spatial-ras>



# Your turn

- Attach `data("dem", package = "RQGIS")`. Retrieve the altitudinal values of the 10th row.
- Sample randomly 10 coordinates of `dem` with the help of the `coordinates()`-command, and extract the corresponding altitudinal values.
- Attach `data("random_points", package = "RQGIS")` and find the corresponding altitudinal values. Plot altitude against `spri`.
- Compute the hillshade of `dem` (hint: `?hillshade`). Overlay the hillshade with `dem` while using an appropriate level of transparency.



# Geometric operations on raster data



# Intersecting geometry

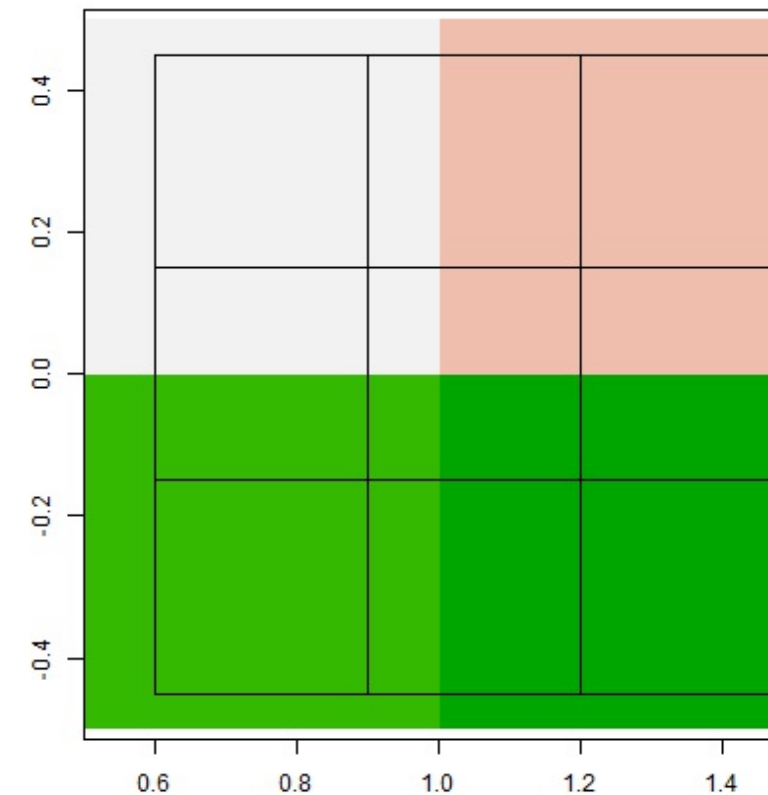
If you want the intersecting geometry of two rasters, use the spatial subsetting syntax and set the **drop**-parameter to **FALSE**.



# Intersecting geometry

If you want the intersecting geometry of two rasters, use the spatial subsetting syntax and set the **drop**-parameter to **FALSE**.

```
elev[clip, drop = FALSE]
```





# Intersecting geometry

which in fact is the same as using `intersect()`:

```
raster::intersect(elev, clip)
```

```
## class      : RasterLayer
## dimensions  : 2, 2, 4  (nrow, ncol, ncell)
## resolution  : 0.5, 0.5  (x, y)
## extent      : 0.5, 1.5, -0.5, 0.5  (xmin, xmax, ymin, ymax)
## coord. ref. : +proj=longlat +datum=WGS84 +ellps=WGS84 +towgs84=0,0,0
## data source : in memory
## names       : layer
## values      : 17, 24  (min, max)
```

# Aggregation and disaggregation



Change the resolution of a raster:

```
elev_agg =  
  aggregate(elev, fact = 2,  
            fun = mean)
```

Use **dissaggregate()** for increasing the spatial resolution of a raster



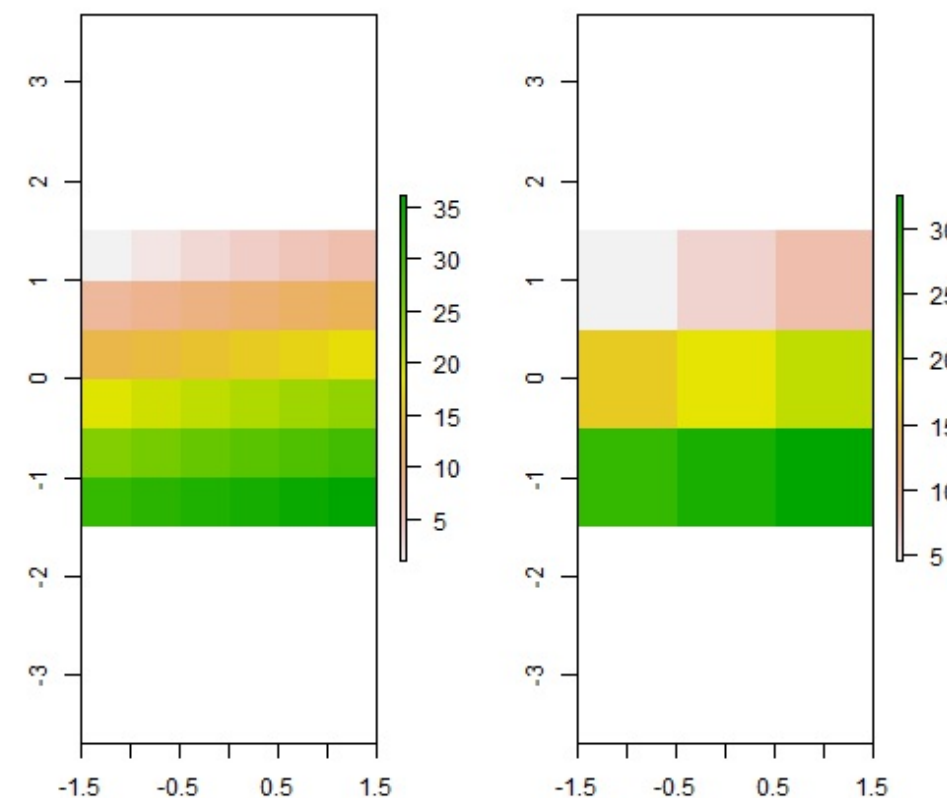
# Aggregation and disaggregation



Change the resolution of a raster:

```
elev_agg =  
  aggregate(elev, fact = 2,  
            fun = mean)
```

Use **dissaggregate()** for increasing the spatial resolution of a raster





# Changing the CRS of a raster

- To change the CRS of a raster use **projectRaster()**.
- EPSG codes are not accepted, use a proj4string instead.



# Changing the CRS of a raster

- To change the CRS of a raster use **projectRaster()**.
- EPSG codes are not accepted, use a proj4string instead.

```
library(spDataLarge)
proj4string(nz_elev)
projectRaster(nz_elev, crs = st_crs(4326)$proj4string)
```



# Changing the CRS of a raster

- To change the CRS of a raster use **projectRaster()**.
- EPSG codes are not accepted, use a proj4string instead.

```
library(spDataLarge)
proj4string(nz_elev)
projectRaster(nz_elev, crs = st_crs(4326)$proj4string)
```

Further reading on geometric raster operations:

<https://geocompr.robinlovelace.net/transform.html#geo-ras>



# Your turn

- Decrease the resolution of **dem** (`data("dem", package = "RQGIS")`) by a factor of 10. Plot the result.
- Reproject **dem** into WGS84. Plot the output next to the original object.
- Randomly select three points of **random\_points** (`data("random_points", package = "RQGIS")`). Convert these into a polygon (hint: **st\_cast**). Extract all altitudinal values falling inside the created polygon Use the polygon to clip **dem**. What is the difference between **intersect** and **mask**. Hint: **sf** objects might not work as well with **raster** commands as **SpatialObjects**. Assuming your polygon of class **sf** is named **poly**, convert it into a **SpatialObject** with `as(sf_object, "Spatial")`.

# Recap

We learned about:

- raster attribute operations
- spatial raster operations