Contact

www.linkedin.com/in/paulnguyen-9a714414 (LinkedIn) www.artofpaul.com (Personal)

Top Skills
Visual Development
Character Design
3d Modeling

Paul Nguyen

Art Director at Meta

San Jose, California, United States

Experience

Meta

Art Director

December 2021 - Present (1 year 5 months)

Burlingame, California, United States

Osmo

5 years

Art Department Manager / Director April 2020 - December 2021 (1 year 9 months)

Palo Alto, California, United States

Art Director

March 2018 - April 2020 (2 years 2 months)

Palo Alto

Lead Game Artist

January 2017 - March 2018 (1 year 3 months)

Palo Alto

Mastermind Studios, Inc.

Art Director

October 2014 - December 2016 (2 years 3 months)

GREE, Inc.

2 years 4 months

Art Lead

January 2013 - August 2014 (1 year 8 months)

Senior Concept Artist

May 2012 - January 2013 (9 months)

Funzio

Senior Concept Artist

April 2012 - May 2012 (2 months)

Lucasfilm Animation Concept Artist May 2010 - March 2012 (1 year 11 months) San Rafael

Designed characters, props, and environments for unannounced animated feature

Nickelodeon

Freelance Background Painter September 2011 - October 2011 (2 months)

Contracted as Freelance Background Painter for Avatar: Legend of Korra

Blackpoint Studios
3D Artist
2005 - 2005 (less than a year)
San Francisco

Modeled and Textured game assets for "James Bond: From Russia with Love"

Education

San Jose State University
BFA, Animation/Illustration · (2006 - 2010)