

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

EdwNtuple	
fEvtBufferSize	fFitFilterChi2
fFileName	fFitFilterAmplErr
fFile	fWienerAmpl
fAmplFlag	fWienerZeroAmpl
fShapeFlag	fWienerBin
fPrintAmplErr	fWienerChi2
fTree	fWienerAmplErr
fChannels	fWienerSyncAmpl
fRawBaseline	fWienerSyncChi2
fRawNoise	fRiseTime
fNbPeaks	fFallTime
fRawAmpl	fFWHM
fRawBin	fDateSec
fFitAmpl	fDateMuSec
fFitZeroAmpl	fEvtNum
fFitBin	fRun[9]
fFitChi2	fTriggerBit1
fFitAmplErr	fTriggerBit2
fFitFilterAmpl	fHeatlonSynchroFile
fFitFilterZeroAmpl	fgIsA
fFitFilterBin	
@~EdwNtuple	FillDataByChannelOrder
EdwNtuple	FillDataWithChannelSynchro
EdwNtuple	PlotSelectEvents
AmplFlag	SetHeatlonSynchro
ShapeFlag	GetSyncParams
SetAmplFlag	GetSynclonChannels
SetShapeFlag	GetSyncHeatChannel
SetPrintAmplErr	SetChannels
EvtBufferSize	Class
SetEvtBufferSize	Class_Name
PrepareNtp	IsA
FillEvtFromBuffer	ShowMembers
ComputeSinglePulse	Streamer
ComputeSinglePulse	StreamerNVirtual
SingleChannelEventLoop	
FillDataFromChain	