TObject			
fUniqueID	klsReferenced	kZombie	
fBits	kHasUUID	kBitMask	
fgDtorOnly	kCannotPick	kSingleKey	
fgObjectStat	kNoContextMenu	kOverwrite	
kCanDelete	kInvalidObject	kWriteDelete	
kMustCleanup	klsOnHeap	fglsA	
kObjInCanvas	kNotDeleted		
@~TObject	GetObjectInfo	operator new@[@]	
MakeZombie	GetTitle	operator delete	
DoError	HandleTimer	operator delete@[@	
TObject	Hash	operator delete	
TObject	InheritsFrom	operator delete@[@	
operator=	InheritsFrom	SetBit	
AppendPad	Inspect	SetBit	
Browse	IsFolder	ResetBit	
ClassName	IsEqual	TestBit	
Clear	IsSortable	TestBits	
Clone	IsOnHeap	InvertBit	
Compare	IsZombie	Info	
Copy	Notify	Warning	
Delete	ls	Error	
DistancetoPrimitive	Paint	SysError	
Draw	Pop	Fatal	
DrawClass	Print	AbstractMethod	
DrawClone	Read	MayNotUse	
Dump	RecursiveRemove	Obsolete	
Execute	SaveAs	GetDtorOnly	
Execute	SavePrimitive	SetDtorOnly	
ExecuteEvent	SetDrawOption	GetObjectStat	
FindObject	SetUniqueID	SetObjectStat	
FindObject	UseCurrentStyle	Class	
GetDrawOption	Write	Class_Name	
GetUniqueID	Write	IsA	
GetName	operator new	ShowMembers	
GetIconName	operator new@[@]		
GetOption	operator new		

KSamba			
fSambaFileName	fLocalBigEndian		
fKdataFileName	fKdataOutput		
fSambaFileStream	fSambaHeader		
fSambaFileLine	fglsA		
<b>fSambaRunName</b>			
fSambaFileNum			
@~KSamba2KData	AddDetectorInfoPre9	19	
KSamba2KData	AddDetectorInfoPost	919	
KSamba2KData	AddChannelToDetect	orWithNameP	
SetInputSambaFile	ReadSambaRecordLi	ne	
SetOutputKdataFile	AddPulseInformation	FromHeader	
ConvertFile	AddSambaInformatio	nFromHeader	
ConvertFile	GetDetectorName		
InitializeMembers	<b>GetStringFromToken</b>	zedStringResi	
<b>OpenSambaFileStrea</b>	nGetIntegerFromToker	izedStringRes	
<b>OpenKdataFile</b>	GetLongIntFromToke		
CheckStartOfSambaF	il Bet Float From Tokeniz	edStringResu	
ReadSambaHeaderGer@artWajorVersion			
ReadSambaDetector(	Coeff Millinati Version		
ReadSambaChannelC	CoGett SuulaViens ison		
ReadSambaData	GetReleaseIndex		
ReadSambaRunHead	e <b>C</b> lass		
CloseSambaFileStreanClass_Name			
CloseKdataFile	IsA		
AddDetectorInfo	ShowMembers		

AddDetectorInfo