TObject

fUniqueID
fBits
fgDtorOnly
fgObjectStat
kCanDelete
kMustCleanup
kObjInCanvas

kIsReferenced
kHasUUID
kCannotPick
kNoContextMenu
kInvalidObject
kIsOnHeap
kNotDeleted

kZombie
kBitMask
kSingleKey
kOverwrite
kWriteDelete
fgIsA

@~TObject
MakeZombie
DoError
TObject
TObject
operator=
AppendPad
Browse
ClassName
Clear
Clone
Compare
Copy
Delete
DistancetoPrimitive
Draw
DrawClass
DrawClone
Dump
Execute
Execute
ExecuteEvent
FindObject
FindObject
GetDrawOption
GetUniqueID
GetName
GetIconName
GetOption

GetObjectInfo
GetTitle
HandleTimer
Hash
InheritsFrom
InheritsFrom
Inspect
IsFolder
IsEqual
IsSortable
IsOnHeap
IsZombie
Notify
Is
Paint
Pop
Print
Read
RecursiveRemove
SaveAs
SavePrimitive
SetDrawOption
SetUniqueID
UseCurrentStyle
Write
Write
operator new
operator new@[@]
operator new

operator new@[@]
operator delete
operator delete@[@]
operator delete
operator delete@[@]
SetBit
SetBit
ResetBit
TestBit
TestBits
InvertBit
Info
Warning
Error
SysError
Fatal
AbstractMethod
MayNotUse
Obsolete
GetDtorOnly
SetDtorOnly
GetObjectStat
SetObjectStat
Class
Class_Name
IsA
ShowMembers

EdwPreprocessData

fStartTime
fEndTime
fChannel
fRun
fNbPtsPatterns
fNoiseSpectrum
fNbTracesForNoiseSpectrum

fCorrelSlope
fCorrelFactor
fCorrelChannels
fPulseBin
fgIsA

@~EdwPreprocessData
EdwPreprocessData
EdwPreprocessData
Clear
DumpInfo
StartTime
EndTime
SetStartTime
SetEndTime
IsTimeOk
Run
SetRun
SetNbPtsPatterns
NbPtsPatterns
Channel
SetChannel
NoiseSpectrum
SetNoiseSpectrum

CorrelSlope
CorrelFactor
SetCorrelSlope
SetCorrelFactor
SetCorrelChannels
CorrelChannels
PlotSpectrum
SetPulseBin
ComputeNoiseSpectrum
NoiseSpectrumVector
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual