

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@@]
TObject	Hash	operator delete@[@@]
TObject	InheritsFrom	operator delete@[@@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	GetDtorOnly
Execute	SaveAs	SetDtorOnly
Execute	SavePrimitive	GetObjectStat
ExecuteEvent	SetDrawOption	SetObjectStat
FindObject	SetUniqueID	Class
FindObject	UseCurrentStyle	Class_Name
GetDrawOption	Write	IsA
GetUniqueID	Write	ShowMembers
GetName	operator new	
GetIconName	operator new@[@@]	
GetOption	operator new	

EdwSubRecordBase
fgIsA
@~EdwSubRecordBase
EdwSubRecordBase
EdwSubRecordBase
operator=
Clear
IsSame
operator==
operator@!=
Compact
InitializeMembers
Class
Class_Name
IsA
ShowMembers

EdwSingleBoloSubRecordBase
fDetectorNumber
fDetectorNameSize
fDetectorName
fHeatPositiveThresh
fHeatNegativeThresh
fTimeOfLastThresh
fVoie
fgIsA
@~EdwSingleBoloSubRecordBase
EdwSingleBoloSubRecordBase
EdwSingleBoloSubRecordBase
operator=
Clear
IsSame
operator==
operator@!=
Compact
GetDetectorNumber
GetDetectorName
GetDetectorNameSize
GetVoie
GetHeatPositiveThresh
GetHeatNegativeThresh
GetTimeOfLastThresh
SetDetectorNumber
SetDetectorName
SetVoie
SetHeatPositiveThresh
SetHeatNegativeThresh
SetTimeOfLastThresh
InitializeMembers
CopyLocalMembers
Class
Class_Name
IsA
ShowMembers

EdwHLASingleBoloSubRecordBase		
fQvalue	fIonPulseTimeOffset	fBaselineNoiseVeto[2]
fEnergyRecoil	fFiducialVolume	fBaselineNoiseGuard[2]
fEnergyIyon	fSambaRecord	fEnergyIyonFiducial
fEnergyHeat	fEnergyCollectrode[2]	fEnergyIyonSum
fEventFlag	fEnergyVeto[2]	fBaselineIyonFiducial
fChi2Flag	fEnergyGuard[2]	fEnergyBaselineHeat
fIonFlags[6]	fEnergyBaselineCollectrode[2]	
fTriggerBit1	fEnergyBaselineVeto[2]	
fTriggerBit2	fEnergyBaselineCuts[2]	
fVoltageFlag	fBaselineNoiseCollectrode[2]	
@~EdwHLASingleBoloSubRecordBase	EdwHLASingleBoloSubRecordBase	EdwHLASingleBoloSubRecordBase
EdwHLASingleBoloSubRecordBase	EdwHLASingleBoloSubRecordBase	EdwHLASingleBoloSubRecordBase
EdwHLASingleBoloSubRecordBase	EdwHLASingleBoloSubRecordBase	EdwHLASingleBoloSubRecordBase
operator=	GetBaselineNoiseCollectrodeGuard	
Clear	GetBaselineNoiseVeto	
IsSame	GetBaselineNoiseSum	
operator==	GetEnergyIyonFiducial	
operator@!=	GetEnergySumIyon	
Compact	GetBaselineIyonFiducial	
GetQvalue	GetEnergyBaselineHeat	
GetEnergyRecoil	GetBaselineHeat	SetEnergyIyonFiducial
GetEnergyIyon	TestCutsBitNumber	SetEnergySumIyonChar
GetEnergyHeat	GetCuts	SetBaselineIyonFiducial
GetEventFlag	SetQvalue	SetEnergyBaselineHeat
GetChi2Flag	SetEnergyRecoil	SetBaselineHeat
GetIonFlags	SetEnergyIyon	SetCutsBitNumber
GetIonFlagNumber	SetEnergyHeat	SetCuts
GetTriggerBit1	SetEventFlag	InitializeMembers
GetTriggerBit2	SetChi2Flag	CopyLocalMembers
GetVoltageFlag	SetIonFlags	Class
GetIonPulseTimeOffset	SetIonFlagNumber	Class_Name
GetFiducialVolume	SetTriggerBit1	IsA
GetSambaRecord	SetTriggerBit2	ShowMembers
GetEnergyCollectrode	SetVoltageFlag	
GetEnergyVeto	SetIonPulseTimeOffset	
GetEnergyGuard	SetFiducialVolume	

EdwHLASubRecordBase		
fgIsA		
@~EdwHLASubRecordBase	Class	
EdwHLASubRecordBase	operator==	Class_Name
EdwHLASubRecordBase	operator@!=	IsA
operator=	Compact	ShowMembers
Clear	InitializeMembers	