

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetObjectInfo	operator new@[@]
MakeZombie	GetTitle	operator delete
DoError	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
TObject	InheritsFrom	operator delete@[@]
operator=	InheritsFrom	SetBit
AppendPad	Inspect	SetBit
Browse	IsFolder	ResetBit
ClassName	IsEqual	TestBit
Clear	IsSortable	TestBits
Clone	IsOnHeap	InvertBit
Compare	IsZombie	Info
Copy	Notify	Warning
Delete	Is	Error
DistancetoPrimitive	Paint	SysError
Draw	Pop	Fatal
DrawClass	Print	AbstractMethod
DrawClone	Read	MayNotUse
Dump	RecursiveRemove	Obsolete
Execute	SaveAs	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	
GetOption	operator new	

KSubRecord
fgIsA
@~KSubRecord
KSubRecord
KSubRecord
operator=
Clear
IsSame
operator==
operator@!=
Compact
InitializeMembers
Class
Class_Name
IsA
ShowMembers

KPulseAnalysisRecord	
fAmp	fBoloPulseRecord
fName	fPulseWidth
fPeakPosition	fBaselineRemoved
fUnit	fSlopeRemoved
fChiSq	fExtra[15]
fBaselineAmplitudeWidth	fgIsA
fRiseTime	
fBolometerRecord	
@~KPulseAnalysisRecord	SetName
KPulseAnalysisRecord	GetPeakPosition
KPulseAnalysisRecord	GetUnit
operator=	SetChiSq
Clear	SetBaselineAmplitudeWidth
IsSame	SetRisetime
operator==	SetPulseWidth
operator@!=	SetSlopeRemoved
Compact	SetBaselineRemoved
GetAmp	SetExtra
GetName	GetBolometerRecord
GetPeakPosition	GetBoloPulseRecord
GetUnit	SetBolometerRecord
GetChiSq	SetBoloPulseRecord
GetBaselineAmplitudeWidth	ShowMembers
GetRisetime	CopyLocalMembers
GetPulseWidth	Class
GetSlopeRemoved	Class_Name
GetBaselineRemoved	IsA
GetExtra	ShowMembers
SetAmp	