

# **Assignment-9.3**

**Ht.No:** 2303A51283

**Batch:** 05

## **Task 1: Basic Docstring Generation**

Scenario

You are developing a utility function that processes numerical lists and must be properly

documented for future maintenance.

Requirements

- Write a Python function to return the sum of even numbers and sum of odd numbers in a

given list

- Manually add a Google Style docstring to the function
- Use an AI-assisted tool (Copilot / Cursor AI) to generate a function-level docstring
- Compare the AI-generated docstring with the manually written docstring
- Analyze clarity, correctness, and completeness

] 0s

▶ **def** sum\_even\_odd(numbers):  
 """  
 Returns the sum of even and odd numbers from a list.  
  
 Args:  
 nums (list): List of integers.  
  
 Returns:  
 tuple: (sum\_of\_even, sum\_of\_odd)  
 """  
 even\_sum = 0  
 odd\_sum = 0  
  
 for num in numbers:  
 if num % 2 == 0:  
 even\_sum += num  
 else:  
 odd\_sum += num  
  
 return even\_sum, odd\_sum

## ◆ Gemini



```
def sum_even_odd(numbers):
    """
    Calculate the sum of even numbers and odd numbers in a list.

    This function iterates through the given list of integers and
    computes two separate sums:
    - One for even numbers
    - One for odd numbers

    Args:
        numbers (list of int): A list containing integer values.

    Returns:
        tuple: A tuple containing two integers:
            - Sum of even numbers
            - Sum of odd numbers

    Example:
        >>> sum_even_odd([1, 2, 3, 4, 5, 6])
        (12, 9)
    """
    even_sum = 0
    odd_sum = 0

    for num in numbers:
        if num % 2 == 0:
            even_sum += num
        else:
            odd_sum += num

    return even_sum, odd_sum
```

## **Comparison:**

### Manual docstring:

- A manual docstring is written by the programmer in their own words.
- Manual docstrings may be short or long depending on the person.
- Writing a manual docstring takes more time.
- Manual docstrings show the programmer's understanding of the code.
- Manual docstrings are commonly used in exams and learning.

### AI-generated docstring:

- An AI-generated docstring is written automatically by an AI tool.
- AI-generated docstrings are usually well-structured and detailed.
- AI-generated docstrings save time and effort.
- AI-generated docstrings depend on the quality of the prompt given.
- AI-generated docstrings are useful in real projects for consistency.

## **Task 2: Automatic Inline Comments**

### Scenario

You are developing a student management module that must be easy to understand for new  
developers.

### Requirements

- Write a Python program for an `sru_student` class with the following:
  - Attributes: `name`, `roll_no`, `hostel_status`
  - Methods: `fee_update()` and `display_details()`

- Manually write inline comments for each line or logical block
- Use an AI-assisted tool to automatically add inline comments
- Compare manual comments with AI-generated comments
- Identify missing, redundant, or incorrect AI comments

[4]  
✓ 0s

```
# Creating a class named sru_student
class sru_student:

    # Constructor to initialize student details
    def __init__(self, name, roll_no, hostel_status):
        self.name = name                      # Store student name
        self.roll_no = roll_no                 # Store roll number
        self.hostel_status = hostel_status   # Store hostel status (Yes/No)
        self.fee = 0                          # Initialize fee as 0

    # Method to update fee based on hostel status
    def fee_update(self):
        if self.hostel_status == "Yes":       # If student stays in hostel
            self.fee = 80000                  # Set higher fee
        else:                                # If student is day scholar
            self.fee = 50000                  # Set lower fee

    # Method to display student details
    def display_details(self):
        print("Name:", self.name)           # Print name
        print("Roll No:", self.roll_no)     # Print roll number
        print("Hostel Status:", self.hostel_status) # Print hostel status
        print("Fee:", self.fee)             # Print fee

# Creating an object of the class
student1 = sru_student("Preethi", "22CS001", "Yes")

# Calling fee update method
student1.fee_update()

# Displaying student information
student1.display_details()
```

```
# Constructor to initialize student details
def __init__(self, name, roll_no, hostel_status):
    self.name = name          # Store student name
    self.roll_no = roll_no     # Store roll number
    self.hostel_status = hostel_status # Store hostel status (Yes/No)
    self.fee = 0               # Initialize fee as 0

    # Method to update fee based on hostel status
    def fee_update(self):
        if self.hostel_status == "Yes":      # If student stays in hostel
-            self.fee = 80000                # Set higher fee
+            self.fee = 80000                # Set higher fee for hostel residents
        else:                           # If student is day scholar
-            self.fee = 50000                # Set lower fee
+            self.fee = 50000                # Set lower fee for day scholars

        # Method to display student details
        def display_details(self):
-            print("Name:", self.name)      # Print name
-            print("Roll No:", self.roll_no) # Print roll number
-            print("Hostel Status:", self.hostel_status) # Print hostel status
-            print("Fee:", self.fee)        # Print fee
+            print("Name:", self.name)      # Print the student's name
+            print("Roll No:", self.roll_no) # Print the student's roll number
+            print("Hostel Status:", self.hostel_status) # Print the student's hostel status
+            print("Fee:", self.fee)        # Print the calculated fee

    # Creating an object of the class
-student1 = sru_student("Preethi", "22CS001", "Yes")
+student1 = sru_student("Preethi", "22CS001", "Yes") # Instantiate a student object with given details

    # Calling fee update method
-student1.fee_update()
```

les Terminal

```

[5]
✓ Os # Creating a class named sru_student
      class sru_student:

          # Constructor to initialize student details
          def __init__(self, name, roll_no, hostel_status):
              self.name = name                      # Store student name
              self.roll_no = roll_no                 # Store roll number
              self.hostel_status = hostel_status    # Store hostel status (Yes/No)
              self.fee = 0                           # Initialize fee as 0

          # Method to update fee based on hostel status
          def fee_update(self):
              if self.hostel_status == "Yes":       # If student stays in hostel
                  self.fee = 80000                 # Set higher fee for hostel residents
              else:                                # If student is day scholar
                  self.fee = 50000                 # Set lower fee for day scholars

          # Method to display student details
          def display_details(self):
              print("Name:", self.name)           # Print the student's name
              print("Roll No:", self.roll_no)     # Print the student's roll number
              print("Hostel Status:", self.hostel_status) # Print the student's hostel status
              print("Fee:", self.fee)             # Print the calculated fee

      # Creating an object of the class
      student1 = sru_student("Preethi", "22CS001", "Yes") # Instantiate a student object with given details

      # Calling fee_update method
      student1.fee_update() # Calculate and update the fee based on hostel status

      # Displaying student information
      student1.display_details() # Print all the student's details

```

... Name: Preethi  
Roll No: 22CS001  
Hostel Status: Yes  
Fee: 80000

## Comparision:

### Manual comments:

- In the manual version, each line and block in the sru\_student program is commented by the programmer to explain what it does.
- Manual comments clearly show the student's understanding of class, constructor, and methods like fee\_update() and display\_details().
- Writing manual comments for the program takes more time, especially for constructors and methods.
- Manual comments may be simple and exam-oriented.
- Manual comments are preferred in academic submissions to prove learning.

AI-generated comments:

- AI comments explain the same logic but in a more standardized and polished way.
- AI-generated comments reduce effort and save time.
- In the AI-generated version, comments are added automatically based on code understanding.
- AI comments may be slightly more descriptive, sometimes more than required for exams.
- AI-generated comments are useful in real projects where clarity and consistency matter.

### **Task 3: Module-Level and Function-Level Documentation**

#### Scenario

You are building a small calculator module that will be shared across multiple projects and requires structured documentation.

#### Requirements

- Write a Python script containing 3–4 functions (e.g., add, subtract, multiply, divide)
- Manually write NumPy Style docstrings for each function
- Use AI assistance to generate:
  - A module-level docstring
  - Individual function-level docstrings

- Compare AI-generated docstrings with manually written ones
- Evaluate documentation structure, accuracy, and readability

```
❶ def add(a, b):  
    """Add two numbers."""  
    return a + b  
  
def subtract(a, b):  
    """Subtract b from a."""  
    return a - b  
  
def multiply(a, b):  
    """Multiply two numbers."""  
    return a * b  
  
def divide(a, b):  
    """Divide a by b."""  
    return a / b
```



```
def add(a, b):
    """
    Adds two numbers.

    Parameters
    -----
    a : number
        The first number.
    b : number
        The second number.

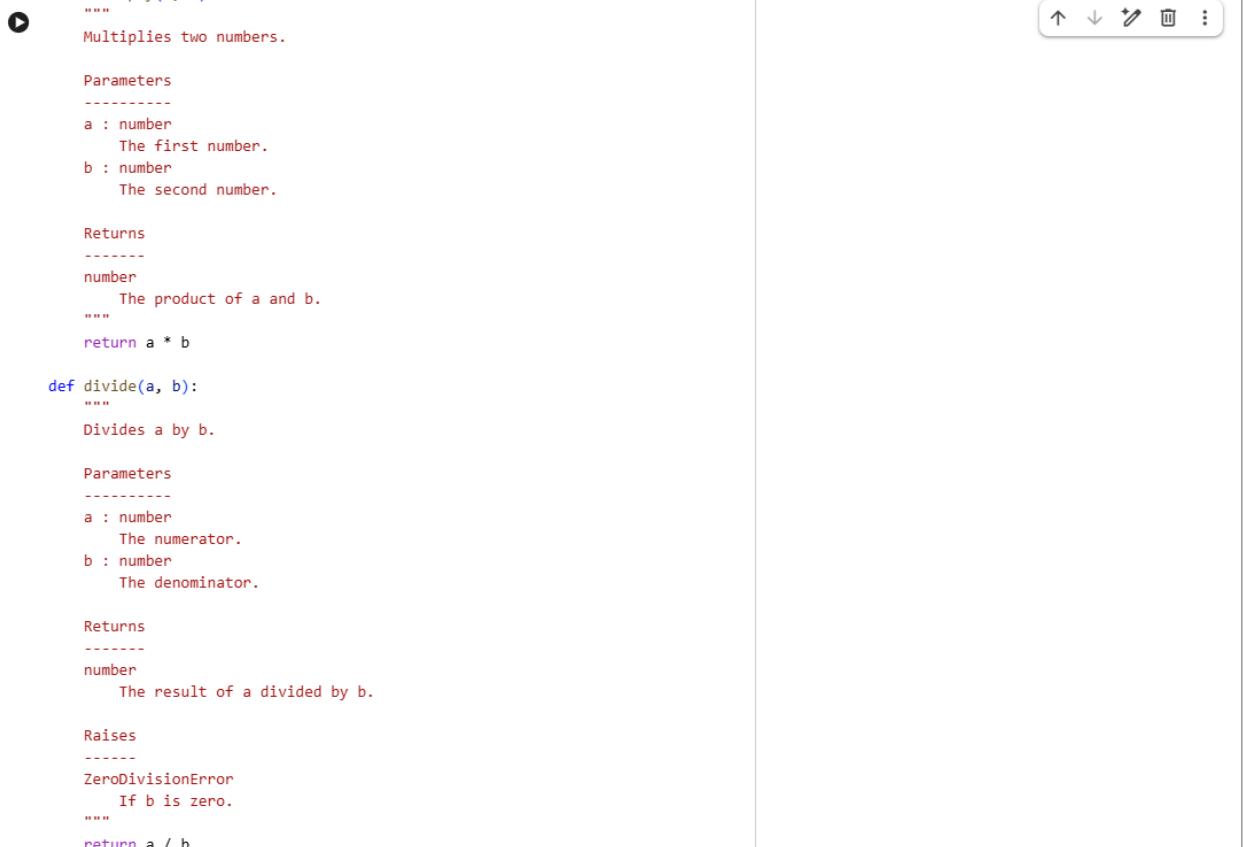
    Returns
    -----
    number
        The sum of a and b.
    """
    return a + b

def subtract(a, b):
    """
    Subtracts b from a.

    Parameters
    -----
    a : number
        The number to subtract from.
    b : number
        The number to subtract.

    Returns
    -----
    number
        The result of a minus b.
    """
    return a - b

def multiply(a, b):
    """
```



The screenshot shows a code editor interface with a dark theme. On the left, there is a vertical toolbar with icons for file operations like Open, Save, and Print. The main area displays two Python functions with their docstrings:

```
    """
    Multiplies two numbers.

    Parameters
    -----
    a : number
        The first number.
    b : number
        The second number.

    Returns
    -----
    number
        The product of a and b.
    """
    return a * b

def divide(a, b):
    """
    Divides a by b.

    Parameters
    -----
    a : number
        The numerator.
    b : number
        The denominator.

    Returns
    -----
    number
        The result of a divided by b.

    Raises
    -----
    ZeroDivisionError
        If b is zero.
    """
    return a / b
```

## Comparsion:

### Manual docstrings:

- Manual docstrings are written by the programmer.
- Manual docstrings show the programmer's understanding of the code.
- Writing manual docstrings takes more time.
- Manual docstrings may differ in quality and style.
- Manual docstrings are preferred in learning and exams.

### AI-generated docstrings:

- AI-generated docstrings are created automatically by AI tools.
- AI docstrings are usually clear and well-structured.
- AI-generated docstrings save time and effort.
- AI-generated docstrings are consistent and standard.
- AI-generated docstrings are useful in real-world projects.