

# Implementation of Low Density Parity Check (LDPC) codes

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**Abstract**—A brief description about the design and implementataion of LDPC codes using (7,4) Hamming parity check matrix. Calculation of LLR's for higher order mapping schemes are deccribed by taking examples of QPSK and 8-SPK.

## 1. INTRODUCTION

Let the Channel model be,

$$Y_k = X_k + V_k, \quad k = 0, \dots, 6 \quad (1.1)$$

where  $X_k$  is the transmitted symbol in the  $k$ th time slot using the BPSK modulation and  $V_k(m) \sim \mathcal{N}(0, \sigma^2)$ .

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## 2. ENCODING

LDPC codes are popular linear block codes with closest shannon limit channel capacity [1]. As an example Lets take (7,4) Hamming parity check matrix.

$$H = \begin{bmatrix} 1 & 1 & 1 & 0 & 1 & 0 & 0 \\ 1 & 0 & 1 & 1 & 0 & 1 & 0 \\ 1 & 1 & 0 & 1 & 0 & 0 & 1 \end{bmatrix} \quad (2.1)$$

Above  $H$  matrix having the parameters, information bits  $k = 4$  i.e  $m = m_0, \dots, m_3$ , parity bits are  $m = n - k = 3$  i.e  $p = [p_0, p_1, p_2]$  and code word length  $n = 7$  i.e  $c = [m \ p]$ . Encoding can be carried

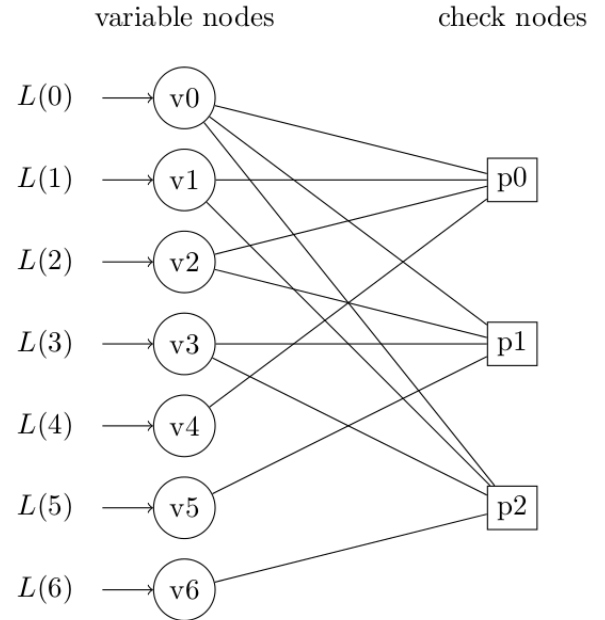


Fig. 1: Tanner Graph Representation for (7,4) Hamming parity check matrix

out by using

$$H \times c^T = 0 \quad (2.2)$$

$$\begin{bmatrix} 1 & 1 & 1 & 0 & 1 & 0 & 0 \\ 1 & 0 & 1 & 1 & 0 & 1 & 0 \\ 1 & 1 & 0 & 1 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} m_0 \\ m_1 \\ m_2 \\ m_3 \\ p_0 \\ p_1 \\ p_2 \end{bmatrix} = 0 \quad (2.3)$$

solving we get

$$p_0 = m_0 \oplus m_1 \oplus m_2 \quad (2.4)$$

$$p_1 = m_0 \oplus m_2 \oplus m_3 \quad (2.5)$$

$$p_2 = m_0 \oplus m_1 \oplus m_3 \quad (2.6)$$

This is called Systematic Encoding.i.e Encoder will ensures information bits followed by parity bits.

### 3. DECODING

#### A. Useful Calculations for proceeding LDPC Decoding

- 1) Calculation of Input Channel Log Likelihood Ratio LLR

$$L(x_j) = \log \left( \frac{Pr(x_j = 1|y)}{Pr(x_j = -1|y)} \right) \quad X = 1 - 2c \quad (3.1)$$

$$= \log \left( \frac{f(y|x_j = 1)Pr(x_j = 1)}{f(y|x_j = -1)Pr(x_j = -1)} \right) \quad (3.2)$$

$$= \log \left( \frac{\frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{(y_j-1)^2}{2\sigma^2}}}{\frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{(y_j+1)^2}{2\sigma^2}}} \right) \quad (3.3)$$

$$= \log \left( e^{\frac{2y_j}{\sigma^2}} \right) \quad (3.4)$$

$$L(x_j) = \frac{2y_j}{\sigma^2} \quad (3.5)$$

- 2) Check Node Operation :

Lets assume that we have initilized all LLR values to variable nodes and we sent to check nodes.  $V_j$  represents all the variable nodes which are connected to  $j^{th}$  check node. Using the min-sum approximation [2], the message from  $j^{th}$  check node to  $i^{th}$  variable node given by, since parity node equation for the first check node is  $p_0 = m_0 + m_1 + m_2 + m_4$ . we need to calculate

$$L_{ext0,0} = \log \left( \frac{Pr(x_0 = 0|y_1, y_2, y_4)}{Pr(x_0 = 1|y_1, y_2, y_4)} \right) \quad (3.6)$$

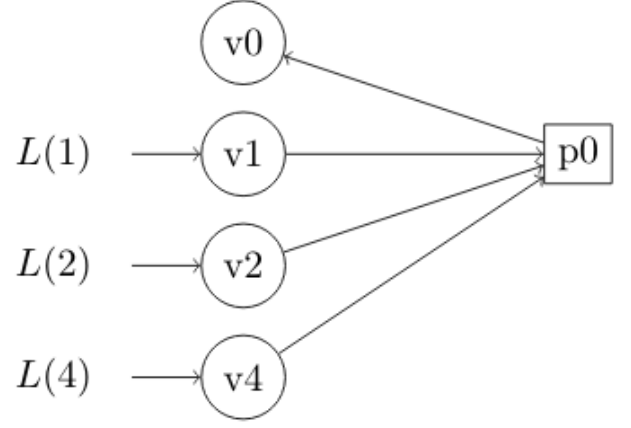


Fig. 2: Check node operation

Defining,

$$L_1 = \log \left( \frac{Pr(x_1 = 0|y_1)}{Pr(x_1 = 1|y_1)} \right) = \log \left( \frac{p_1}{1 - p_1} \right) \quad (3.7)$$

$$L_2 = \log \left( \frac{Pr(x_2 = 0|y_2)}{Pr(x_2 = 1|y_2)} \right) = \log \left( \frac{p_2}{1 - p_2} \right) \quad (3.8)$$

$$L_4 = \log \left( \frac{Pr(x_4 = 0|y_4)}{Pr(x_4 = 1|y_4)} \right) = \log \left( \frac{p_4}{1 - p_4} \right) \quad (3.9)$$

$$(3.10)$$

Using Table. I we can find the

$c_0$	$c_1$	$c_2$	$c_4$
0	0	0	0
1	0	0	1
1	0	1	0
0	0	1	1
1	1	0	0
0	1	0	1
0	1	1	0
1	1	1	1

TABLE I: Probability of a varibale node from other check nodes

$$p_0 = Pr(c_0 = 0|c_1, c_2, c_4) \quad (3.11)$$

$$p_0 = p_1 p_2 p_4 + p_1 (1 - p_2) (1 - p_4) + (1 - p_1) p_2 (1 - p_4) + (1 - p_1) (1 - p_2) p_4$$

$$1 - p_0 = p_1 p_2 (1 - p_4) + p_1 (1 - p_2) p_4 + (1 - p_1) p_2 p_4 + (1 - p_1) (1 - p_2) (1 - p_4)$$

by rearranging above equations,

$$p_0 - (1 - p_0) = p_1 - (1 - p_1) + p_2 - (1 - p_2) + p_4 - (1 - p_4) \quad (3.12)$$

Where  $p_i$  is the probability. getting message from check to variable node by taking all variable node informations.

$$\frac{1 - \frac{1-p_0}{p_0}}{1 + \frac{1-p_0}{p_0}} = \frac{1 - \frac{1-p_1}{p_1}}{1 + \frac{1-p_1}{p_1}} \times \frac{1 - \frac{1-p_2}{p_2}}{1 + \frac{1-p_2}{p_2}} \times \frac{1 - \frac{1-p_4}{p_4}}{1 + \frac{1-p_4}{p_4}} \quad (3.13)$$

$$\frac{1 - e^{-L_{ext0,0}}}{1 + e^{-L_{ext0,0}}} = \frac{1 - e^{-L_1}}{1 + e^{-L_1}} \times \frac{1 - e^{-L_2}}{1 + e^{-L_2}} \times \frac{1 - e^{-L_4}}{1 + e^{-L_4}} \quad (3.14)$$

$$-\tanh\left(\frac{L_{ext0,0}}{2}\right) = \left(-\tanh\left(\frac{L_1}{2}\right)\right)\left(-\tanh\left(\frac{L_2}{2}\right)\right)\left(-\tanh\left(\frac{L_4}{2}\right)\right) \quad (3.15)$$

$$\tanh\left(\frac{L_{ext0,0}}{2}\right) = \left[\prod_{k \in V_j \setminus i} \alpha_{k,0}\right] \left[\prod_{k \in V_j \setminus i} \tanh\left(\frac{\beta_{k,0}}{2}\right)\right] \quad (3.16)$$

$$L_{ext0,0} = \left(\prod_{k \in V_j \setminus i} \alpha_{k,0}\right) 2 \tanh^{-1} \left(\prod_{k \in V_j \setminus i} \tanh\left(\frac{\beta_{k,0}}{2}\right)\right) \quad (3.17)$$

$$= \left(\prod_{k \in V_j \setminus i} \alpha_{k,0}\right) \quad (3.18)$$

$$2 \tanh^{-1} \log^{-} \log \left(\prod_{k \in V_j \setminus i} \tanh\left(\frac{\beta_{k,0}}{2}\right)\right) \quad (3.19)$$

$$= \left(\prod_{k \in V_j \setminus i} \alpha_{k,0}\right) \quad (3.20)$$

$$2 \tanh^{-1} \log^{-1} \left(\sum_{k \in V_j \setminus i} \log \tanh\left(\frac{\beta_{k,0}}{2}\right)\right) \quad (3.21)$$

$$L_{ext0,0} = \left(\prod_{k \in V_j \setminus i} \alpha_{k,0}\right) f\left(\sum_{k \in V_j \setminus i} f(\beta_{k,0})\right) \quad (3.22)$$

Where,

$$\alpha_{k,j} = \text{sign}(L_{k,j}) \quad (3.23)$$

$$\beta_{k,j} = |L_{k,j}| \quad (3.24)$$

$$f(x) = -\log\left(\tanh\left(\frac{x}{2}\right)\right) \quad (3.25)$$

Using the Fig 3 and using its 45° symmetricity,

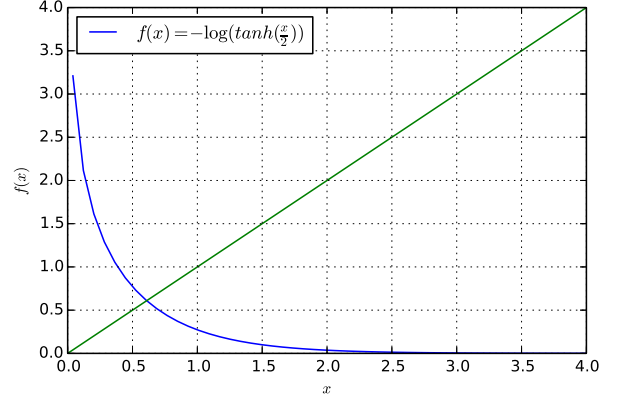


Fig. 3: Plot of function  $f(x)$

we can approximate the above equation as, given by minimum sum approximation [2]

$$f\left(\sum_{k \in V_j \setminus i} f(\beta_{k,0})\right) \approx f\left(f\left(\min_{k \in V_j \setminus i} (\beta_{k,0})\right)\right) \quad (3.26)$$

$$= \min_{k \in V_j \setminus i} (\beta_{k,0}) \quad (3.27)$$

Combining (3.27) in (3.22),

$$L(r_{j=0,i=0}) = \left(\prod_{k \in V_j \setminus i} \alpha_{k,0}\right) \left(\min_{k \in V_j \setminus i} (\beta_{k,0})\right) \quad (3.28)$$

### 3) Variable Node Operation :

Let  $C_i$  denotes all the check nodes connected to  $i^{th}$  variable node. The message from  $i^{th}$  variable node to  $j^{th}$  check node given by,

$$L(q_{i=0,j=0}) = \log\left(\frac{\Pr(x_j = 1|y_0, y_1, y_2)}{\Pr(x_j = -1|y_0, y_1, y_2)}\right) \quad X = 1 - 2c \quad (3.29)$$

$$= \log\left(\frac{f(y_0, y_1, y_2|x_j = 1)\Pr(x_j = 1)}{f(y_0, y_1, y_2|x_j = -1)\Pr(x_j = -1)}\right) \quad (3.30)$$

$$= \log\left(\frac{\left(\frac{1}{\sqrt{2\pi\sigma^2}}\right)^3 e^{\frac{-(y_0-1)^2}{2\sigma^2}} e^{\frac{-(y_1-1)^2}{2\sigma^2}} e^{\frac{-(y_2-1)^2}{2\sigma^2}}}{\left(\frac{1}{\sqrt{2\pi\sigma^2}}\right)^3 e^{\frac{-(y_0+1)^2}{2\sigma^2}} e^{\frac{-(y_1+1)^2}{2\sigma^2}} e^{\frac{-(y_2+1)^2}{2\sigma^2}}}\right) \quad (3.31)$$

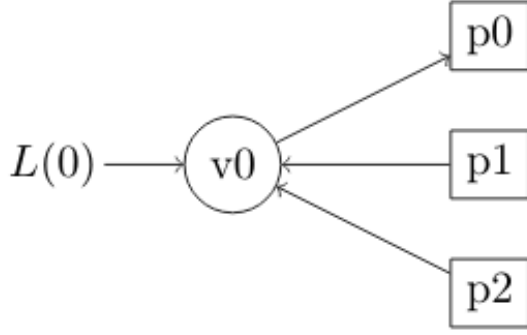


Fig. 4: Variable node operation

$$= \log \left( e^{\frac{2(y_0+y_1+y_2)}{\sigma^2}} \right) \quad (3.32)$$

$$L(q_{i=0,j=0}) = \frac{2(y_0 + y_1 + y_2)}{\sigma^2} = L(x_i) + \sum_{k \in C_i \setminus j} L(r_{ki}) \quad (3.33)$$

### B. Message Passing Algorithm using min-sum Approximation

Transmitted frames = N, Total number of bits =  $N \times 7$  and Total number of information bits =  $N \times 4$ . For Each Frame,

- 1) Initialize  $L(q_{ij})$  using (3.5) for all  $i, j$  for which  $h_{ij} = 1$  with channel LLR's.
- 2) Update  $\{L(r_{ji})\}$  using (3.28)
- 3) Update  $\{L(q_{ji})\}$  using (3.33).
- 4) Update  $\{L(V_i)\}$  using,

$$L(V_i) = L(x_i) + \sum_{k \in C_i} L(r_{ki}) \quad i = 0, \dots, 6. \quad (3.34)$$

- 5) Proceed to step 2.

After maximum specified iterations,

Decoding can be done using,

$$\hat{c}_i = \begin{cases} 1 & L(V_i) < 0 \\ 0 & \text{else} \end{cases} \quad (3.35)$$

### C. Simulation Results

For frames  $N=10000$ . Fig 5 Shows the Comparison of Probability error with channel coding and without channel coding. Since the parity check

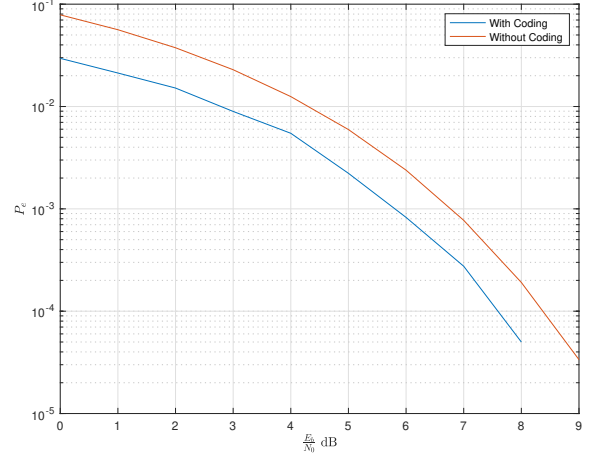


Fig. 5: SNR vs BER curves using LDPC channel coding and no channel coding

matrix taken was not much sparse, we are not getting near shannon limit performance. (Good sparse matrix i.e number of entries in  $H \ll m \times n$ )

### 4. LDPC DECODING FOR HIGHER ORDER MAPPING SCHEMES

In the case of higher order mapping schemes, calculation of Log Likelihood Ratio's are crucial. A generalized and approximated Log Likelihood Ratio given by [3]

#### A. General Expression for Calculation of Log Likelihood Ratio(LLR)

$$LLR(b_j) = \log \left( \frac{Pr(b_j = 0|y)}{Pr(b_j = 1|y)} \right) \quad (4.1)$$

$$LLR(b_j) = \log \left( \frac{\sum_{i \in \{K_{b_j=0}\}} \frac{1}{2\sigma^2} e^{\frac{-|y-x_i|^2}{2\sigma^2}}}{\sum_{i \in \{K_{b_j=1}\}} \frac{1}{2\sigma^2} e^{\frac{-|y-x_i|^2}{2\sigma^2}}} \right) \quad (4.2)$$

Where the alphabet  $\{K_{b_j=b}\}$  is the set of all symbols representing the  $j^{th}$  bit equals to  $b = 0$  or  $b = 1$ .

$$\log(e^a + e^b) \approx \max(a, b) \quad (4.3)$$

Shows the Jacobian-Logarithmic approximation using [4]. By Using the Above equation, The LLR

expression can be written as,

$$LLR(b_j) \approx \max_{i \in \{K_{b_j=0}\}} \left( e^{-\frac{|y-x_i|^2}{2\sigma^2}} \right) - \max_{i \in \{K_{b_j=1}\}} \left( e^{-\frac{|y-x_i|^2}{2\sigma^2}} \right) \quad (4.4)$$

### B. Approximated LLR's for QPSK Mapping Scheme

For the QPSK mapping scheme showed in Fig. 6 is grey code constellation and  $b_1, b_0$  are the MSB and LSB of the mapped symbols.

$$LLR(b_1) \approx \max(L_0, L_1) - \max(L_3, L_2) \quad (4.5)$$

$$LLR(b_0) \approx \max(L_0, L_2) - \max(L_1, L_3) \quad (4.6)$$

Where,

$$L_i = e^{-\frac{|y-x_i|^2}{2\sigma^2}} \quad i = 0, 1, 2, 3 \quad (4.7)$$

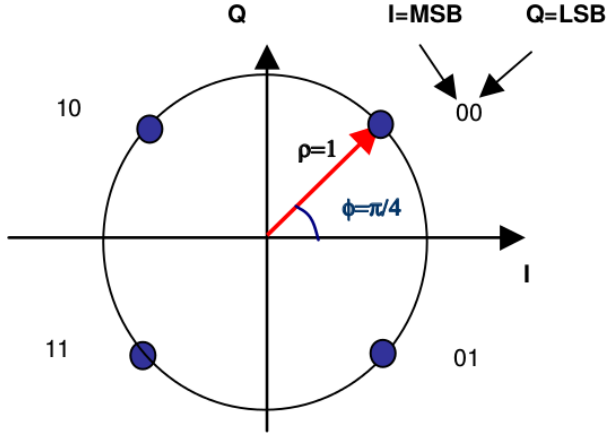


Fig. 6: Constellation Diagram of QPSK

### C. Approximated LLR's for 8-PSK Mapping Scheme

For the 8-PSK mapping scheme showed in Fig. 7 is grey code constellation and  $b_2, b_0$  are the MSB and LSB of the mapped symbols.

$$LLR(b_2) \approx \max(L_0, L_1, L_3, L_2) - \max(L_6, L_7, L_5, L_4) \quad (4.8)$$

$$LLR(b_1) \approx \max(L_0, L_1, L_5, L_4) - \max(L_3, L_2, L_6, L_7) \quad (4.9)$$

$$LLR(b_0) \approx \max(L_0, L_2, L_6, L_4) - \max(L_1, L_3, L_7, L_5) \quad (4.10)$$

Where,

$$L_i = e^{-\frac{|y-x_i|^2}{2\sigma^2}} \quad i = 0, 1, \dots, 7 \quad (4.11)$$

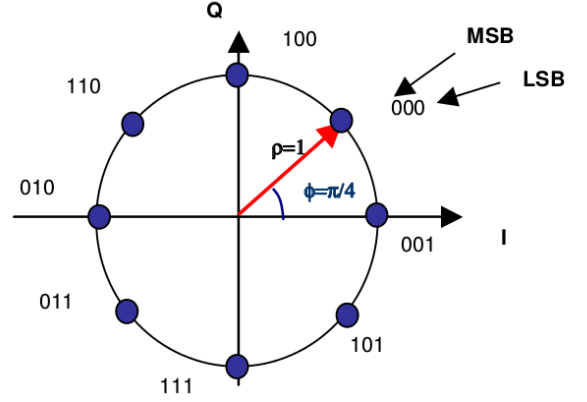


Fig. 7: Constellation Diagram of 8-PSK

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