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Encoding

Applications

BCH Codes



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- 1.1 For a BCH code, the minimal polynomials are given by
- Generator Polynomial

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- $g_1(x) = 1 + x + x^3 + x^5 + x^{14}$ (1.1)
- $g_2(x) = 1 + x^6 + x^8 + x^{11} + x^{14}$ (1.2)
 - $g_3(x) = 1 + x + x^2 + x^6 + x^9 + x^{10} + x^{14}$ (1.3)
 - $g_4(x) = 1 + x^4 + x^7 + x^8 + x^{10} + x^{12} + x^{14}$ (1.4)
 - $g_5(x) = 1 + x^2 + x^4 + x^6 + x^8 + x^9 + x^{11} + x^{13} + x^{14}$ (1.5)
 - $g_6(x) = 1 + x^3 + x^7 + x^8 + x^9 + x^{13} + x^{14}$ (1.6)
 - $g_7(x) = 1 + x^2 + x^5 + x^6 + x^7 + x^{10} + x^{11} + x^{13} + x^{14}$ (1.7)
 - $g_8(x) = 1 + x^5 + x^8 + x^9 + x^{10} + x^{11} + x^{14}$ (1.8)
 - $g_9(x) = 1 + x + x^2 + x^3 + x^9 + x^{10} + x^{14}$ (1.9)

$$g_{10}(x) = 1 + x^3 + x^6 + x^9 + x^{11} + x^{12} + x^{14}$$
(1.10)

$$g_{11}(x) = 1 + x^4 + x^{11} + x^{12} + x^{14}$$
 (1.11)

$$g_{12}(x) = 1 + x + x^2 + x^3 + x^5 + x^6 + x^7 + x^8 + x^{10} + x^{13} + x^{14}$$
 (1.12)

 $\begin{subarray}{c} Abstract — This manual provides an introduction to BCH codes. \end{subarray}$

Obtain the minimal polynomial matrix. **Solution:**

https://raw.githubusercontent.com/gadepall/ EE6317/master/BCH/codes/ min_poly_mat.py

1.2 Obtain the generator polynomial vector.

Solution: The generator polynomial is obtained as

$$g(x) = \prod_{i=1}^{m} g_i(x)$$
 (1.13)

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where m = 12. The following code computes **g**. What is the length of **g**?

https://raw.githubusercontent.com/gadepall/ EE6317/master/BCH/codes/gen poly.py

1.3 What is the maximum number of errors that can be corrected by **g**?

Solution: m = 12.

2 Encoding

2.1 Let **m** be a $k \times 1$ message vector and

$$m(x) = m_{k-1}x^{k-1} + m_{k-2}x^{k-2} + \dots + m_1x + m_0$$
(2.1)

be the corresponding Message polynomial.

2.2 Let

$$m(x)x^{n-k} = q(x)g(x) + d(x)$$
 (2.2)

and

$$c(x) = m(x)x^{n-k} + d(x)$$
 (2.3)

- 2.3 If k = 3072 find the length of **c**.
- 2.4 Write a program to compute the corresponding coefficient vector **c**. This is the output of the BCH encoder.

Solution:

https://raw.githubusercontent.com/gadepall/ EE6317/master/BCH/codes/encoder.py

- 3 Berlekamp's Decoding Algorithm
- 3.1 Find the number of minimal polynomials for g(x). Solution: This is given by 2m = 24.
- 3.2 Find t such that

$$n - k \le mt \tag{3.1}$$

Solution: Since m = 12, n = 3240, k = 3072,

$$t \ge \frac{n-k}{m} = 14\tag{3.2}$$

3.3 Generate the elements table for t = 14.

Solution:

wget https://raw.githubusercontent.com/ gadepall/EE6317/master/BCH/codes/ alpha_tables.py

3.4 Find the size of the elements table **A** for t = 14. **Solution:** The size is given by

$$2^t - 1 \times t = 16383 \times 14 \tag{3.3}$$

3.5 Let α_i , $2 \le i \le 2m + 1$ be the *i*th row of **A** and $\alpha_i(x)$ be the corresponding polynomial. Let **r** be the received codeword (noisy). r(x) is then defined to be the received polynomial. Find the corresponding syndromes.

Solution:

$$S_i(x) = r(\alpha_i(x)) \tag{3.4}$$

- 3.6 Write a program to computer S given r.
- 3.7 Find the number of errors in \mathbf{r} . **Solution:** The number of nonzero $S_i(x)$ is equal to the number of errors in \mathbf{r} .
- 3.8 Write a program to compute the number of errors in **r**.
- 3.9 Define the syndrome polynomial S(x)
- 3.10 Intialization : $k = 0, \Lambda^{(0)}(x) = 1, T^{(0)} = 1$
- 3.11 Let $\Delta^{(2k)}$ be the coefficient of x^{2k+1} in $\Lambda^{(2k)}[1 + S(x)]$
- 3.12 Compute

$$\Delta^{(2k+2)}(x) = \Lambda^{(2k)}(x) + \Delta^{(2k)}[x.T^{(2k)}(x)]$$
 (3.5)

3.13 Compute

$$T^{(2k+2)}(x) = \begin{cases} x^2 T^{(2k)}(x) & \text{if } \Delta^{(2k)} = 0 \text{ or } \deg\left[\Lambda^{(2k)}(x)\right] > k \\ \frac{x\Lambda^{(2k)}(x)}{\Delta^{(2k)}} & \text{if } \Delta^{(2k)} \neq 0 \text{ or } \deg\left[\Lambda^{(2k)}(x)\right] \le k \end{cases}$$
(3.6)

- 3.14 Set k = k + 1.If k < t then go to step3.
- 3.15 Return the Error Locator polynomial $\Lambda(x) = \Lambda^{(2k)}(x)$

4 THE CHIEN'S SEARCH ALGORITHM

- 4.1 Take α^j as test root $0 \le j \le n-1$.
- 4.2 if Λ_i test every root and if its equals to zero. Then that is root.
- 4.3 Flip the bit values at root positions.
- 4.4 Let the Received polynomial be r(x) i.e which contains both transmitted codeword polynomial c(x) and the error polynomial e(x)

$$e(x) = e_0 + e_1 x^1 + \dots + e_{n-1} x^{n-1}$$
 (4.1)

Where e_i represents the value of the error at the location. For binary BCH codes e_i is either 0 or 1.

$$r(x) = c(x) + e(x) = r_{n-1}x^{n-1} + r_{n-2}x^{n-2} + \dots + r_1x + r_0$$
(4.2)

Definie, Syndrome

$$S_i = r(\alpha^i) = c(\alpha^i) + e(\alpha^i) = e(\alpha^i)$$
 (4.3)

Where α^i is a root of the codeword.

Suppose that v errors occurred, and $0 \le v \le t$. Let the error occurs at i_1, i_2, \ldots, i_v .

The Decoding Process, for a t-error correcting code will follows the basic steps,

- 4.5 Compute the Syndrome $S = (S_1, S_2, ..., S_{2t})$ from the received polynomial r(x)
- 4.6 Determine the error-location polynomial $\sigma(x)$ from the syndrome components S_1, S_2, \ldots, S_{2t} using the Berlekamp's Algorithm.
- 4.7 Using the Chain searching algorithm, determine the error-locations by finding the roots of $\sigma(x)$, the flip the posisions in r(x). Which is the estimated message vector polynomial $\hat{c}(x)$
- 4.8 where w is $p \times 1$ and X is $N \times p$. Show that

$$E\left(\hat{\mathbf{w}}\right) = \mathbf{w} \tag{4.4}$$

4.9 If the covariance matrix of y is

$$\mathbf{C}_{\mathbf{v}} = \sigma^2 \mathbf{I} \tag{4.5}$$

show that

$$\mathbf{C}_{\mathbf{w}} = \sigma^2 \left(\mathbf{X}^T \mathbf{X} \right)^{-1} \tag{4.6}$$

4.10 Let

$$\hat{\mathbf{y}} = \mathbf{X}\hat{\mathbf{w}} \tag{4.7}$$

$$\hat{\sigma}^2 = \frac{1}{N - p} ||\mathbf{y} - \hat{\mathbf{y}}||^2 \tag{4.8}$$

$$\mathbf{y} - \hat{\mathbf{y}} \sim \mathcal{N}(\mathbf{0}, \sigma^2 \mathbf{I})$$
 (4.9)

Show that

$$(N-p)\,\hat{\sigma}^2 \sim \sigma^2 \chi_{N-p}^2$$
 (4.10)

4.11 Let

$$\hat{z} = \frac{w_j}{\hat{\sigma} \sqrt{v_j}} \tag{4.11}$$

where v_j is the diagonal element of $(\mathbf{X}^T\mathbf{X})^{-1}$. If $w_j = 0$, show that z_j has a t_{N-p} distribution.

4.12 Plot Pr(|Z| > z) for t_{30}, t_{100} and the standard normal distribution.

5 Applications

- 5.1 Explain how (??) can be used to obtain the Nearest Neighbour approximation.
- 5.2 Repeat the exercise for the least squares method.