Implementation of Low Density Parity Check (LDPC) codes

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1

CONTENTS

2	Encodi	ng	1
3	Decoding		
	3.1	Useful Calculations for pro-	_
		ceeding LDPC Decoding	2
	3.2	Message Passing Algorithm	
		using min-sum Approximation	4
	3.3	Simulation Results	4
4		Decoding for Higher Order	
=	LDPC ping Sch	8	4
=		8	4
=	oing Sch	emes General Expression for Cal-	4
=	oing Sch	emes General Expression for Calculation of Log Likelihood	4
=	oing Sch	emes General Expression for Calculation of Log Likelihood Ratio(LLR)	
=	oing Sch 4.1	General Expression for Calculation of Log Likelihood Ratio(LLR)	4
=	4.1 4.2	General Expression for Calculation of Log Likelihood Ratio(LLR)	
=	oing Sch 4.1	General Expression for Calculation of Log Likelihood Ratio(LLR)	4

References

Introduction

1

Abstract—A brief description of the design and implementataion of LDPC codes using (7,4) Hamming parity check matrix is provided. Calculation of LLR's for higher order mapping schemes are decribed by taking examples of QPSK and 8-SPK.

1. Introduction

Let the Channel model be,

$$Y_k = X_k + V_k, \quad k = 0, \dots, 6$$
 (1.1)

where X_k is the transmitted symbol in the kth time slot using the BPSK modulation and $V_k \sim \mathcal{N}(0, \sigma^2)$.

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2. Encoding

LDPC codes are popular linear block codes with closest Shannon limit channel capacity [1]. As an example, lets take (7,4) Hamming parity check matrix.

$$H = \begin{bmatrix} 1 & 1 & 1 & 0 & 1 & 0 & 0 \\ 1 & 0 & 1 & 1 & 0 & 1 & 0 \\ 1 & 1 & 0 & 1 & 0 & 0 & 1 \end{bmatrix}$$
 (2.1)

The above H matrix has k = 4 i.e $\mathbf{m} = \begin{pmatrix} m_0 & \dots & m_3 \end{pmatrix}$ information bits and m = n - k = 3 i.e $\mathbf{p} = \begin{pmatrix} p_0 & p_1 & p_2 \end{pmatrix}$ parity bits. The code word length n = 7 i.e $\mathbf{c} = \begin{pmatrix} \mathbf{m} & \mathbf{p} \end{pmatrix}$. Encoding can be carried out

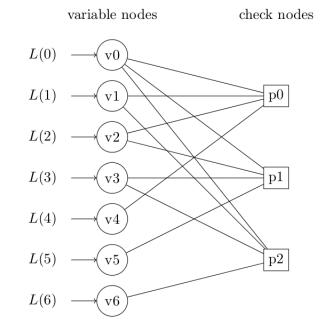


Fig. 1: Tanner Graph Representation for (7,4) Hamming parity check matrix

by using

$$H \times c^T = 0 \tag{2.2}$$

$$\begin{bmatrix} 1 & 1 & 1 & 0 & 1 & 0 & 0 \\ 1 & 0 & 1 & 1 & 0 & 1 & 0 \\ 1 & 1 & 0 & 1 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} m_0 \\ m_1 \\ m_2 \\ m_3 \\ p_0 \\ p_1 \\ p_2 \end{bmatrix} = 0 \qquad (2.3)$$

solving we get

$$p_0 = m_0 \oplus m_1 \oplus m_2 \tag{2.4}$$

$$p_1 = m_0 \oplus m_2 \oplus m_3 \tag{2.5}$$

$$p_2 = m_0 \oplus m_1 \oplus m_3 \tag{2.6}$$

This is called Systematic Encoding.i.e Encoder will ensures information bits followed by parity bits.

3. Decoding

A. Useful Calculations for proceeding LDPC Decoding

 Calculation of Input Channel Log Likelihood Ratio LLR

$$L(x_j) = \log\left(\frac{Pr(x_j = 1|y)}{Pr(x_j = -1|y)}\right) \quad X = 1 - 2c$$

(3.1)

$$= \log \left(\frac{f(y|x_j = 1)Pr(x_j = 1)}{f(y|x_j = -1)Pr(x_j = -1)} \right)$$
 (3.2)

$$= \log \left(\frac{\frac{1}{\sqrt{2\pi\sigma^2}} e^{\frac{-(y_j - 1)^2}{2\sigma^2}}}{\frac{1}{\sqrt{2\pi\sigma^2}} e^{\frac{-(y_j + 1)^2}{2\sigma^2}}} \right)$$
(3.3)

$$=\log\left(e^{\frac{2y_j}{\sigma^2}}\right) \tag{3.4}$$

$$L(x_j) = \frac{2y_j}{\sigma^2} \tag{3.5}$$

2) Check Node Operation:

Lets assume that we have initilized all LLR values to variable nodes and we sent to check nodes. V_j represents all the variable nodes which are connected to j^{th} check node. Using the min-sum approximation [2], the message from j^{th} check node to i^{th} variable node given by, since parity node equation for the first check node is $p_0 = m_0 + m_1 + m_2 + m_4$. we need to calculate

$$L_{ext0,0} = \log \left(\frac{Pr(x_0 = 0|y_1, y_2, y_4)}{Pr(x_0 = 1|y_1, y_2, y_4)} \right)$$
(3.6)

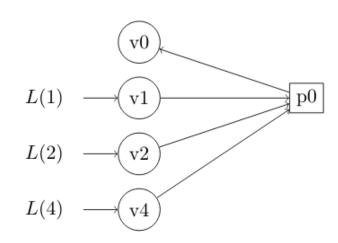


Fig. 2: Check node operation

Defining,

$$L_1 = \log\left(\frac{Pr(x_1 = 0|y_1)}{Pr(x_1 = 1|y_1)}\right) = \log\left(\frac{p_1}{1 - p_1}\right)$$
(3.7)

$$L_2 = \log\left(\frac{Pr(x_2 = 0|y_2)}{Pr(x_2 = 1|y_2)}\right) = \log\left(\frac{p_2}{1 - p_2}\right)$$
(3.8)

$$L_4 = \log\left(\frac{Pr(x_4 = 0|y_4)}{Pr(x_4 = 1|y_4)}\right) = \log\left(\frac{p_4}{1 - p_4}\right)$$
(3.9)

Using Table. I we can find the

c_0	c_1	c_2	c_4
0	0	0	0
1	0	0	1
1	0	1	0
0	0	1	1
1	1	0	0
0	1	0	1
0	1	1	0
1	1	1	1

TABLE I: Probability of a varibale node from other check nodes

$$p_0 = Pr(c_0 = 0 | c_1, c_2, c_4)$$
 (3.11)

$$p_0 = p_1 p_2 p_4 + p_1 (1 - p_2)(1 - p_4)$$

$$+ (1 - p_1) p_2 (1 - p_4) + (1 - p_1)(1 - p_2) p_4$$

$$1 - p_0 = p_1 p_2 (1 - p_4) + p_1 (1 - p_2) p_4$$

$$+ (1 - p_1) p_2 p_4 + (1 - p_1)(1 - p_2)(1 - p_4)$$

by rearranging above equations,

$$p_0 - (1 - p_0) = p_1 - (1 - p_1) + p_2 - (1 - p_2) + p_4 - (1 - p_4)$$
(3.12)

Where p_i is the probability, getting message from check to variable node by taking all variable node informations.

$$\frac{1 - \frac{1 - p_0}{p_0}}{1 + \frac{1 - p_0}{p_0}} = \frac{1 - \frac{1 - p_1}{p_1}}{1 + \frac{1 - p_1}{p_1}} \times \frac{1 - \frac{1 - p_2}{p_2}}{1 + \frac{1 - p_2}{p_2}} \times \frac{1 - \frac{1 - p_4}{p_4}}{1 + \frac{1 - p_4}{p_4}} \tag{3.13}$$

$$\frac{1 - e^{-L_{ext0,0}}}{1 + e^{-L_{ext0,0}}} = \frac{1 - e^{-L_1}}{1 + e^{-L_1}} \times \frac{1 - e^{-L_2}}{1 + e^{-L_2}} \times \frac{1 - e^{-L_4}}{1 + e^{-L_4}} \tag{3.14}$$

$$- \tanh\left(\frac{L_{ext0,0}}{2}\right) = \left(-\tanh\left(\frac{L_1}{2}\right)\right) \left(-\tanh\left(\frac{L_2}{2}\right)\right)$$

$$\left(-\tanh\left(\frac{L_4}{2}\right)\right) \tag{3.15}$$

$$\tanh\left(\frac{L_{ext0,0}}{2}\right) = \left[\prod_{k \in V_j \setminus i} \alpha_{k,0}\right] \left[\prod_{k \in V_j \setminus i} \tanh\left(\frac{\beta_{k,0}}{2}\right)\right]$$
(3.16)

$$L_{ext0,0} = \left(\prod_{k \in V_j \setminus i} \alpha_{k,0}\right) 2tanh^{-1} \left(\prod_{k \in V_j \setminus i} \tanh\left(\frac{\beta_{k,0}}{2}\right)\right)$$
(3.17)

$$= \left(\prod_{k \in V_j \setminus i} \alpha_{k,0}\right) \tag{3.18}$$

$$2\tanh^{-1}\log^{-}\log\left(\prod_{k\in V_{j}\setminus i}\tanh\left(\frac{\beta_{k,0}}{2}\right)\right)$$
(3.19)

$$= \left(\prod_{k \in V_i \setminus i} \alpha_{k,0}\right) \tag{3.20}$$

$$2\tanh^{-1}\log^{-1}\left(\sum_{k\in V_j\setminus i}\log\tanh\left(\frac{\beta_{k,0}}{2}\right)\right)$$
(3.21)

$$L_{ext0,0} = \left(\prod_{k \in V_j \setminus i} \alpha_{k,0} \right) f\left(\sum_{k \in V_j \setminus i} f\left(\beta_{k,0}\right) \right)$$
(3.22)

Where,

$$\alpha_{k,j} = sign(L_{k,j}) \tag{3.23}$$

$$\beta_{k,j} = \left| L_{k,j} \right| \tag{3.24}$$

$$f(x) = -\log\left(\tanh\frac{x}{2}\right) \tag{3.25}$$

Using the Fig 3 and using its 45° symmetricity,

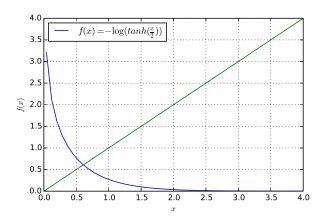


Fig. 3: Plot of function f(x)

we can approximate the above equation as, given by minimum sum approximation [2]

$$f\left(\sum_{k \in V_j \setminus i} f\left(\beta_{k,0}\right)\right) \approx f\left(f\left(\min_{k \in V_j \setminus i} (\beta_{k,0})\right)\right) \quad (3.26)$$

$$= \min_{k \in V_i \setminus i} (\beta_{k,0}) \quad (3.27)$$

Combining (3.27) in (3.22),

$$L(r_{j=0,i=0}) = \left(\prod_{k \in V_j \setminus i} \alpha_{k,0}\right) \left(\min_{k \in V_j \setminus i} (\beta_{k,0})\right) \quad (3.28)$$

3) Variable Node Operation:

Let C_i denotes all the check nodes connected to i^{th} variable node. The message from i^{th} variable node to j^{th} check node given by,

$$L(q_{i=0,j=0}) = \log \left(\frac{Pr(x_j = 1|y_0, y_1, y_2)}{Pr(x_j = -1|y_0, y_1, y_2)} \right) \quad X = 1 - 2c$$

$$= \log \left(\frac{f(y_0, y_1, y_2|x_j = 1)Pr(x_j = 1)}{f(y_0, y_1, y_2|x_j = -1)Pr(x_j = -1)} \right)$$

$$= \log \left(\frac{\left(\frac{1}{\sqrt{2\pi\sigma^2}}\right)^3 e^{\frac{-(y_0 - 1)^2}{2\sigma^2}} e^{\frac{-(y_1 - 1)^2}{2\sigma^2}} e^{\frac{-(y_2 - 1)^2}{2\sigma^2}} \right)}{\left(\frac{1}{\sqrt{2\pi\sigma^2}}\right)^3 e^{\frac{-(y_0 + 1)^2}{2\sigma^2}} e^{\frac{-(y_1 + 1)^2}{2\sigma^2}} e^{\frac{-(y_2 + 1)^2}{2\sigma^2}} \right)}$$

$$(3.31)$$

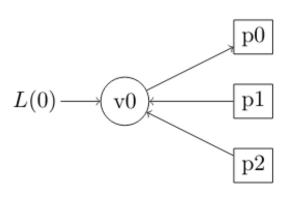


Fig. 4: Variable node operation

$$= \log\left(e^{\frac{2(y_0 + y_1 + y_2)}{\sigma^2}}\right)$$

$$L(q_{i=0,j=0}) = \frac{2(y_0 + y_1 + y_2)}{\sigma^2} = L(x_i) + \sum_{k \in C_i \setminus j} L(r_{ki})$$
(3.32)
$$(3.33)$$

B. Message Passing Algorithm using min-sum Approximation

Transmitted frames = N, Total number of bits = $N \times 7$ and Total number of information bits = $N \times 7$ 4. For Each Frame,

- 1) Initialize $L(q_{ij})$ using (3.5) for all i, j for which $h_{ij} = 1$ with channel LLR's.
- 2) Update $\{L(r_{ji})\}$ using (3.28) 3) Update $\{L(q_{ji})\}$ using (3.33).
- 4) Update $\{L(V_i)\}'$ using

$$L(V_i) = L(x_i) + \sum_{k \in C_i} L(r_{ki})$$
 $i = 0, ..., 6.$ (3.34)

5) Proceed to step 2.

After maximum specified iterations,

Decoding can be done using,

$$\hat{c}_i = \begin{cases} 1 & L(V_i) < 0 \\ 0 & else \end{cases}$$
 (3.35)

C. Simulation Results

For frames N=10000. Fig 5 Shows the Comparison of Probability error with channel coding and without channel coding. Since the parity check

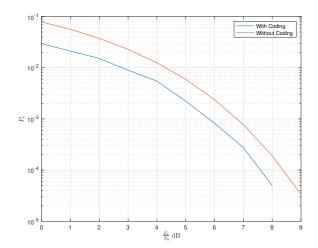


Fig. 5: SNR vs BER curves using LDPC channel coding and no channel coding

matrix taken was not much sparse, we are not get- $L(q_{i=0,j=0}) = \frac{2(y_0 + y_1 + y_2)}{\sigma^2} = L(x_i) + \sum_{k \in C_i \setminus j} L(r_{ki})$ matrix taken was not much sparse, we are not getting near shannon limit performance. (Good sparse matrix i.e number of entries in H << m × n) matrix i.e number of entries in H $\ll m \times n$)

4. LDPC Decoding for Higher Order Mapping **SCHEMES**

In the case of higher order mapping schemes, calculation of Log Likelihood Ratio's are crutial. A generalized and approximated Log Likelihood Ratio given by [3]

A. General Expression for Calculation of Log Likelihood Ratio(LLR)

$$LLR(b_j) = \log\left(\frac{Pr(b_j = 0|y)}{Pr(b_j = 1|y)}\right)$$
(4.1)

$$LLR(b_{j}) = \log \left(\frac{\sum_{i \in \{K_{b_{j}}=0\}} \frac{1}{2\sigma^{2}} e^{\frac{-|y-x_{j}|^{2}}{2\sigma^{2}}}}{\sum_{i \in \{K_{b_{j}}=1\}} \frac{1}{2\sigma^{2}} e^{\frac{-|y-x_{j}|^{2}}{2\sigma^{2}}}} \right)$$
(4.2)

Where the alphabet $\{K_{b_j=b}\}$ is the set of all symbols representing the j^{th} bit equals to b = 0 or b = 1.

$$\log\left(e^a + e^b\right) \approx \max\left(a, b\right) \tag{4.3}$$

Shows the Jacobian-Logarithmic approximation using [4]. By Using the Above equation, The LLR expression can be written as,

$$LLR(b_j) \approx \max_{i \in \{K_{b_j=0}\}} \left(e^{\frac{-|y-x_i|^2}{2\sigma^2}} \right) - \max_{i \in \{K_{b_j=1}\}} \left(e^{\frac{-|y-x_i|^2}{2\sigma^2}} \right)$$
 (4.4)

B. Approximated LLR's for QPSK Mapping Scheme

For the QPSK mapping scheme showed in Fig. 6 is grey code constellation and b_1 , b_0 are the MSB and LSB of the mapped symbols.

$$LLR(b_1) \approx \max(L_0, L_1) - \max(L_3, L_2)$$
 (4.5)

$$LLR(b_0) \approx \max(L_0, L_2) - \max(L_1, L_3)$$
 (4.6)

Where,

$$L_i = e^{-\frac{|y-x_i|^2}{2\sigma^2}}$$
 $i = 0, 1, 2, 3$ (4.7)

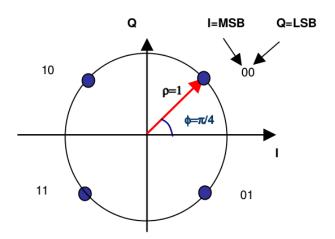


Fig. 6: Constellation Diagram of QPSK

C. Approximated LLR's for 8-PSK Mapping Scheme

For the 8-PSK mapping scheme showed in Fig. 7 is grey code constellation and b_2 , b_0 are the MSB and LSB of the mapped symbols.

$$LLR(b_2) \approx \max(L_0, L_1, L_3, L_2) - \max(L_6, L_7, L_5, L_4)$$
(4.8)

$$LLR(b_1) \approx \max(L_0, L_1, L_5, L_4) - \max(L_3, L_2, L_6, L_7)$$
(4.9)

$$LLR(b_0) \approx \max(L_0, L_2, L_6, L_4) - \max(L_1, L_3, L_7, L_5)$$
(4.10)

Where,

$$L_i = e^{-\frac{|y-x_i|^2}{2\sigma^2}}$$
 $i = 0, 1, ..., 7$ (4.11)

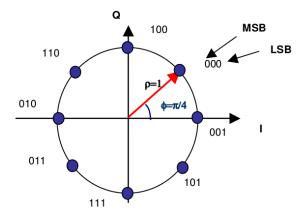


Fig. 7: Constellation Diagram of 8-PSK

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