#### Problem 1.5.11

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August 26, 2025

- Problem
- Solution
  - Section Formula
  - Obtaining k Value
  - Obtaining Point
  - Plot
- C Code
- 4 Python Code

#### Problem Statement

The point **R** divides the line segment AB, where A(-4,0) and B(0,6) such that  $AR = \frac{3}{4}AB$ . Find the coordinates of **R**.

Variable	Description	Values
А	Point	(-5,0)
В	Point	(0,6)
R	Coordinates of R	(x,y)

Table: Variables given

#### Section Formula

Formula:

$$\mathbf{P} = \frac{k(\mathbf{B}) + (\mathbf{A})}{k+1} = \begin{pmatrix} x \\ y \end{pmatrix}$$
 (3.1)

Where:

'k' is the ratio in which the point divides the line segment

$$\mathbf{A} = \begin{pmatrix} -4\\0 \end{pmatrix} \qquad \mathbf{B} = \begin{pmatrix} 0\\6 \end{pmatrix} \tag{3.2}$$

# Obtaining k Value

$$AR = \frac{3}{4}AB \tag{3.3}$$

$$AR = \frac{3}{4}AB$$

$$AR = \frac{3}{4}(AR + RB)$$
(3.3)

$$4AR = 3AR + 3RB \tag{3.5}$$

$$AR = 3RB \tag{3.6}$$

$$\frac{AR}{RB} = 3 \tag{3.7}$$

Hence k=3

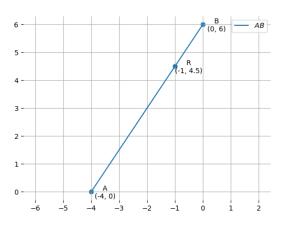
## **Obtaining Point**

$$P = \frac{3B+A}{4} = \frac{3\binom{0}{6} + \binom{-4}{0}}{4} = \frac{\binom{-4}{18}}{4}$$

$$P = \binom{-1}{\frac{9}{2}}$$
(3.8)

Hence the coordinates of  ${\bf P}$  are  $\left(-1,\frac{9}{2}\right)$ 

## Plot



Figure

# C Code for generating points on line

```
#include <math.h>
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <unistd.h>
#include <sys/socket.h>
#include <netinet/in.h>
#include "libs/matfun.h"
#include "libs/geofun.h"
int main() {
    double **k, **M, **C;
    int x1 = -4, x2 = 0, y1 = 0, y2 = 6;
    // Create matrices
    M = createMat(2, 2);
```

## C Code for generating points on line

```
k = createMat(2, 1);
C = createMat(2, 1);
M[0][1] = x1; // x1 = -4
M[1][1] = y1; // y1 = 0
M[0][0] = x2; // x2 = 0
 M[1][0] = y2; // y2 = 6
k[0][0] = 3.0 / 4; // weight for B (column 0)
k[1][0] = 1.0 / 4; // weight for A (column 1)
C = Matmul(M, k, 2, 2, 1);
// Write result to file
FILE *file = fopen("values.dat", "w");
 if (file == NULL) {
```

## C Code for generating points on line

```
printf("Error opening file!\n");
  return 1;
fprintf(file, "x\ty\t of C\n");
y of C
fclose(file);
printf("Results have been written to values.dat\n");
// Free memory
freeMat(M, 2);
freeMat(k, 2);
freeMat(C, 2);
return 0;
```

```
# Code by /sdcard/qithub/matgeo/codes/CoordGeoVV Sharma
# September 12, 2023
# Revised July 21, 2024
# Released under GNU GPL
# Section Formula
import sys
sys.path.insert(0, '/workspaces/urban-potato/matgeo/codes/
    CoordGeo/') # path to my scripts
import numpy as np
import matplotlib.pyplot as plt
import matplotlib.image as mpimg
# Local imports
from line.funcs import *
from triangle.funcs import *
from conics.funcs import circ_gen
```

```
# Read data
 data = np.loadtxt("values.dat", skiprows=1)
 xc = data[0] \# Extract x-coordinate (e.g., -1)
 yc = data[1] # Extract y-coordinate (e.g., 4.5)
 # Given points
A = np.array([-4, 0]).reshape(-1, 1)
 B = np.array([0, 6]).reshape(-1, 1)
 R = np.array([xc, yc]).reshape(-1, 1)
 # Generating line AB
 x_AB = line_gen(A, B)
 # Plotting
| plt.plot(x_AB[0, :], x_AB[1, :], label='$AB$')
```

```
# Labeling the coordinates
tri_coords = np.block([[A, B, R]])
plt.scatter(tri_coords[0, :], tri_coords[1, :])
vert_labels = ['A', 'B', 'R']
# Helper function: format number with decimal only if needed
def fmt(val):
   return f"{val:.1f}" if abs(val - round(val)) > 1e-6 else f"{
       int(val)}"
for i, txt in enumerate(vert_labels):
   x = tri_coords[0, i]
   y = tri_coords[1, i]
   plt.annotate(f'{txt}\n({fmt(x)}, {fmt(y)})',
                (x, y),
               textcoords="offset points",
```

```
xytext=(20, -10),
                ha='center')
# Styling
ax = plt.gca()
ax.spines['left'].set_visible(False)
ax.spines['right'].set_visible(False)
ax.spines['top'].set_visible(False)
ax.spines['bottom'].set_visible(False)
plt.legend(loc='best')
plt.grid()
plt.axis('equal')
plt.savefig('../figs/fig1.png')
plt.show()
```