Linear Algebra and Matrices

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Abstract—**This book provides a simple introduction to linear algebra and matrix analysis. The content and exercises are based on NCERT textbooks from Class 6-12.**

1 POINTS AND VECTORS

1.1 Vector Algebra

1.1.1. Find the distance between the points

$$\begin{pmatrix} 0 \\ 0 \end{pmatrix}, \begin{pmatrix} 36 \\ 15 \end{pmatrix} \qquad (1.1.1.1)$$

Solution: The desired distance is

$$\|\mathbf{A} - \mathbf{B}\| = \left\| \begin{pmatrix} 0 \\ 0 \end{pmatrix} - \begin{pmatrix} 36 \\ 15 \end{pmatrix} \right\| = \sqrt{36^2 + 15^2} = 39 \qquad (1.1.1.2)$$

1.1.2. Find the distance between the following pairs of points

a)
$$\begin{pmatrix} 2 \\ 3 \end{pmatrix}, \begin{pmatrix} 4 \\ 1 \end{pmatrix} \qquad (1.1.2.1)$$

b)
$$\begin{pmatrix} -5 \\ 7 \end{pmatrix}, \begin{pmatrix} -1 \\ 3 \end{pmatrix} \qquad (1.1.2.2)$$

c)
$$\begin{pmatrix} a \\ b \end{pmatrix}, \begin{pmatrix} -1 \\ b \end{pmatrix} \qquad (1.1.2.3)$$

Solution: The distance between two vectors is given by

$$\|\mathbf{A} - \mathbf{B}\| \qquad (1.1.2.4)$$

From (1.1.2.4),

a) $\left\| \begin{pmatrix} 2 \\ 3 \end{pmatrix} - \begin{pmatrix} 4 \\ 1 \end{pmatrix} \right\| = \sqrt{(2-4)^2 + (3-1)^2} = 2\sqrt{2}$

b) $\left\| \begin{pmatrix} -5 \\ 7 \end{pmatrix} - \begin{pmatrix} -1 \\ 3 \end{pmatrix} \right\| =$
$\sqrt{(-5+1)^2 + (7-3)^2} = 4\sqrt{2}$

c) $\left\| \begin{pmatrix} a \\ b \end{pmatrix} - \begin{pmatrix} -1 \\ b \end{pmatrix} \right\| = a + 1$

1.1.3. Name the type of quadrilateral formed, if any, by the following points, and give reasons for your answer.

a)
$$\mathbf{P} = \begin{pmatrix} -1 \\ -2 \end{pmatrix}, \mathbf{Q} = \begin{pmatrix} 1 \\ 0 \end{pmatrix}, \mathbf{R} = \begin{pmatrix} -1 \\ 2 \end{pmatrix}, \mathbf{S} = \begin{pmatrix} -3 \\ 0 \end{pmatrix}$$
(1.1.3.1)

b)
$$\mathbf{P} = \begin{pmatrix} -3 \\ 5 \end{pmatrix}, \mathbf{Q} = \begin{pmatrix} 3 \\ 1 \end{pmatrix}, \mathbf{R} = \begin{pmatrix} 0 \\ 3 \end{pmatrix}, \mathbf{S} = \begin{pmatrix} -1 \\ -4 \end{pmatrix}$$
(1.1.3.2)

c)
$$\mathbf{P} = \begin{pmatrix} 4 \\ 5 \end{pmatrix}, \mathbf{Q} = \begin{pmatrix} 7 \\ 6 \end{pmatrix},$$
(1.1.3.3)

$$\mathbf{R} = \begin{pmatrix} 4 \\ 3 \end{pmatrix}, \mathbf{S} = \begin{pmatrix} 1 \\ 2 \end{pmatrix}$$
(1.1.3.4)

Solution:

a) In Fig. 1.1.3

$$\mathbf{P} - \mathbf{S} = \mathbf{Q} - \mathbf{R} = \begin{pmatrix} 2 \\ -2 \end{pmatrix}$$
(1.1.3.5)

$$\mathbf{R} - \mathbf{S} = \mathbf{Q} - \mathbf{P} = \begin{pmatrix} 2 \\ 2 \end{pmatrix}$$
(1.1.3.6)

Hence *PQRS* is a ‖gm ∵ opposite sides are parallel. Also,

$$\|\mathbf{P} - \mathbf{S}\| = \|\mathbf{Q} - \mathbf{R}\|$$
(1.1.3.7)

$$= \|\mathbf{R} - \mathbf{S}\| = \|\mathbf{Q} - \mathbf{P}\| = 2\sqrt{2}$$
(1.1.3.8)

∵ all sides are equal, the ‖gm is a rhombus. The angle between *PS* and *RS* is given by

$$\cos\theta = \frac{(\mathbf{S} - \mathbf{P})^\top (\mathbf{S} - \mathbf{R})}{\|\mathbf{S} - \mathbf{P}\|^\top \|\mathbf{S} - \mathbf{R}\|}$$
(1.1.3.9)

∵

$$(\mathbf{S} - \mathbf{P})^\top (\mathbf{S} - \mathbf{R}) = \begin{pmatrix} 2 & -2 \end{pmatrix} \begin{pmatrix} 2 \\ 2 \end{pmatrix} = 0$$
(1.1.3.10)

upon substituting from (1.1.3.5) and (1.1.3.6),

$$\cos\theta = 0 \implies PS \perp RS$$
(1.1.3.11)

Thus, the rhombus is actually a square.

Fig. 1.1.3: quadrilateral1

codes/vectors/quad1.py

b) In Fig. 1.1.3

$$\mathbf{Q} - \mathbf{P} = \begin{pmatrix} 6 \\ -4 \end{pmatrix}$$
(1.1.3.12)

$$\mathbf{R} - \mathbf{P} = \begin{pmatrix} 3 \\ -2 \end{pmatrix}$$
(1.1.3.13)

$$\mathbf{Q} - \mathbf{R} = \begin{pmatrix} 3 \\ -2 \end{pmatrix}$$
(1.1.3.14)

$$(\mathbf{Q} - \mathbf{P}) = (\mathbf{R} - \mathbf{P}) + (\mathbf{Q} - \mathbf{R}) = \begin{pmatrix} 6 \\ -4 \end{pmatrix}$$
(1.1.3.15)

Hence, $\mathbf{P}, \mathbf{Q}$ and $\mathbf{R}$ lie on a straight line, so *PQRS* is not a quadrilateral.

Fig. 1.1.3: quadrilateral2

c) See Fig. 1.1.3.

$$\because (\mathbf{Q} - \mathbf{P}) = (\mathbf{R} - \mathbf{S}) = \begin{pmatrix} 3 \\ 1 \end{pmatrix} \quad (1.1.3.16)$$

$$(\mathbf{P} - \mathbf{S}) = (\mathbf{Q} - \mathbf{R}) = \begin{pmatrix} 3 \\ 3 \end{pmatrix}, \quad (1.1.3.17)$$
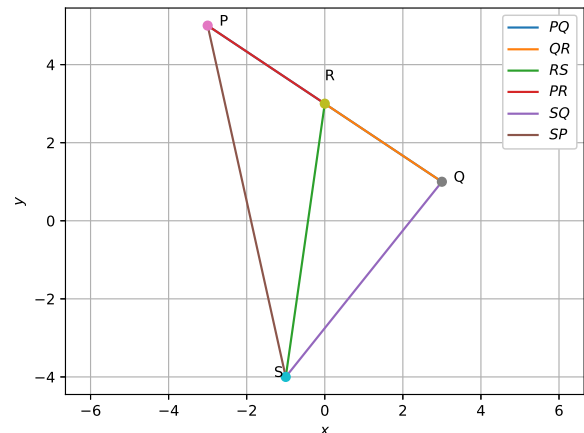
PQRS is a parallelogram. Also,

$$\|\mathbf{Q} - \mathbf{P}\| \neq \|\mathbf{P} - \mathbf{S}\| \quad (1.1.3.18)$$

Hence, *PQRS* is neither a rhombus nor a square.

$$\because (\mathbf{Q} - \mathbf{P})^T (\mathbf{Q} - \mathbf{R}) = \begin{pmatrix} 3 & 1 \end{pmatrix} \begin{pmatrix} 3 \\ 3 \end{pmatrix} \neq 0,$$
$$(1.1.3.19)$$

PQRS is not a rectangle.

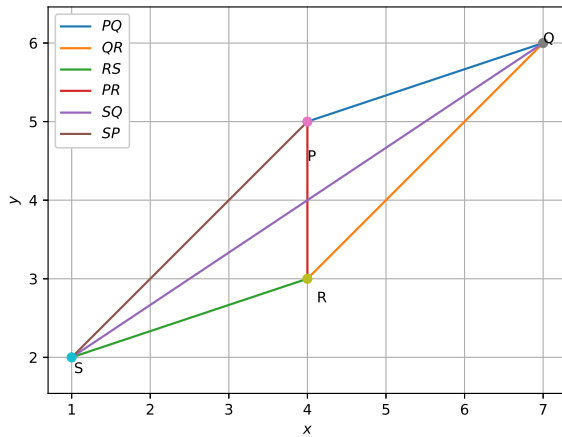

Fig. 1.1.3

1.2 Triangle

1.2.1. Draw Fig. 1.2.1 for $a = 4, c = 3$.
Solution: The vertices of $\triangle ABC$ are

$$\mathbf{A} = \begin{pmatrix} 0 \\ c \end{pmatrix} = \begin{pmatrix} 0 \\ 3 \end{pmatrix}, \mathbf{B} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}, \mathbf{C} = \begin{pmatrix} a \\ 0 \end{pmatrix} = \begin{pmatrix} 4 \\ 0 \end{pmatrix}$$
$$(1.2.1.1)$$

The python code for Fig. 1.2.1 is

codes/triangle/tri_right_angle.py

and the equivalent latex-tikz code is

figs/constr/triangle/tri_right_angle.tex

The above latex code can be compiled as a standalone document as

Fig. 1.2.1: Right Angled Triangle

figs/constr/triangle/tri_right_angle_alone.tex

1.2.2. Draw Fig. 1.2.2 for $a = 4, c = 3$.
Solution: The vertex $\mathbf{A}$ can be expressed in *polar coordinate form* as

$$\mathbf{A} = b \begin{pmatrix} \cos\theta \\ \sin\theta \end{pmatrix} \quad (1.2.2.1)$$

where

$$b = \sqrt{a^2 + c^2} = 5, \tan\theta = \frac{3}{4} \quad (1.2.2.2)$$

The python code for Fig. 1.2.2 is

codes/triangle/tri_polar.py

and the equivalent latex-tikz code is

figs/constr/triangle/tri_polar.tex

1.2.3. Draw Fig. 1.2.3 with $a = 6$, $b = 5$ and $c = 4$.
Solution: Let the vertices of $\triangle ABC$ and $\mathbf{D}$ be

$$\mathbf{A} = \begin{pmatrix} p \\ q \end{pmatrix}, \mathbf{B} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}, \mathbf{C} = \begin{pmatrix} a \\ 0 \end{pmatrix}, \mathbf{D} = \begin{pmatrix} p \\ 0 \end{pmatrix} \quad (1.2.3.1)$$

Then

$$AB = \|\mathbf{A} - \mathbf{B}\|^2 = \|\mathbf{A}\|^2 = c^2 \quad \because \mathbf{B} = \mathbf{0}$$
$$(1.2.3.2)$$

$$BC = \|\mathbf{C} - \mathbf{B}\|^2 = \|\mathbf{C}\|^2 = a^2 \quad (1.2.3.3)$$

$$AC = \|\mathbf{A} - \mathbf{C}\|^2 = b^2 \quad (1.2.3.4)$$

Fig. 1.2.2: Right Angled Triangle

Fig. 1.2.3

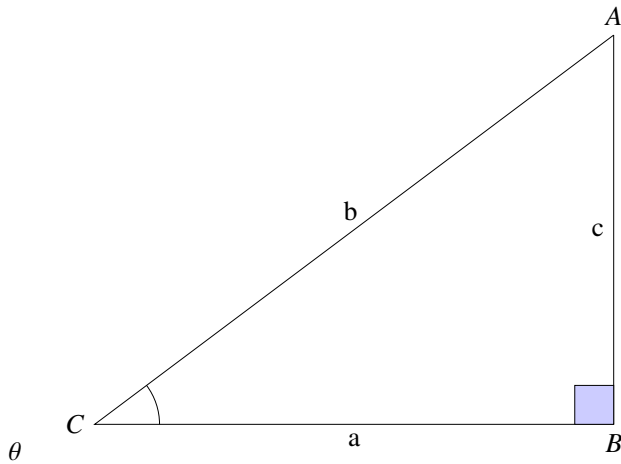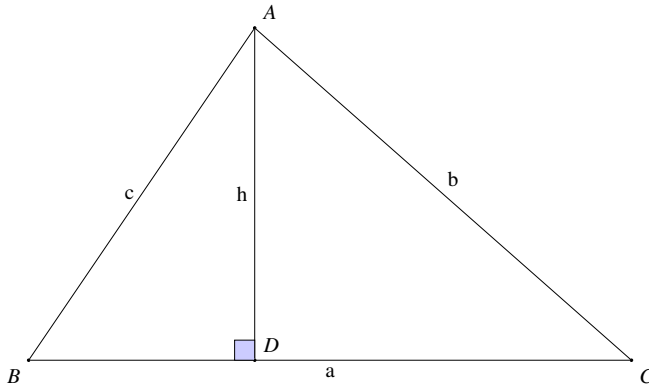From (1.2.3.4),

$$b^2 = \|\mathbf{A} - \mathbf{C}\|^2 = \|\mathbf{A} - \mathbf{C}\|^T \|\mathbf{A} - \mathbf{C}\| \quad (1.2.3.5)$$

$$= \mathbf{A}^T\mathbf{A} + \mathbf{C}^T\mathbf{C} - \mathbf{A}^T\mathbf{C} - \mathbf{C}^T\mathbf{A} \quad (1.2.3.6)$$

$$= \|\mathbf{A}\|^2 + \|\mathbf{C}\|^2 - 2\mathbf{A}^T\mathbf{C} \quad \left(\because \mathbf{A}^T\mathbf{C} = \mathbf{C}^T\mathbf{A}\right) \quad (1.2.3.7)$$

$$= a^2 + c^2 - 2ap \quad (1.2.3.8)$$

yielding

$$p = \frac{a^2 + c^2 - b^2}{2a} \quad (1.2.3.9)$$

From (1.2.3.2),

$$\|\mathbf{A}\|^2 = c^2 = p^2 + q^2 \quad (1.2.3.10)$$

$$\implies q = \pm\sqrt{c^2 - p^2} \quad (1.2.3.11)$$

The python code for Fig. 1.2.3 is

codes/triangle/tri_sss.py

and the equivalent latex-tikz code is

figs/constr/triangle/tri_sss.tex

1.3 Quadrilateral

1.3.1. Construct parallelogram *ABCD* in Fig. 1.3.1 given that $BC = 5, AB = 6, \angle C = 85°$.

Fig. 1.3.1: Parallelogram Properties

Solution: *BD* is found using the cosine formula and $\triangle BDC$ is drawn using the approach in Construction 1.2.3 with

$$\mathbf{B} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}, \mathbf{C} = \begin{pmatrix} 5 \\ 0 \end{pmatrix}, \quad (1.3.1.1)$$

Since the diagonals bisect each other,

$$\mathbf{O} = \frac{\mathbf{B} + \mathbf{D}}{2} \quad (1.3.1.2)$$

$$\mathbf{A} = 2\mathbf{O} - \mathbf{C}. \quad (1.3.1.3)$$

AB and *AD* are then joined to complete the ||gm. The python code for Fig. 1.3.1 is

codes/quad/pgm_sas.py

and The equivalent latex-tikz code is

figs/constr/quad/pgm_sas.tex

1.3.2. Draw the ∥gm *ABCD* in Fig. 1.3.2 with *BC* = 6, *CD* = 4.5 and *BD* = 7.5. Show that it is a rectangle.

Fig. 1.3.2: Rectangle

Solution: It is easy to verify that

$$BD^2 = BC^2 + C^2 \qquad (1.3.2.1)$$

Hence, using Baudhayana theorem,

$$\angle BCD = 90° \qquad (1.3.2.2)$$

and *ABCD* is a rectangle.

$$\mathbf{A} = \begin{pmatrix} 0 \\ 4.5 \end{pmatrix} \mathbf{B} = \begin{pmatrix} 0 \\ 0 \end{pmatrix} \mathbf{C} = \begin{pmatrix} 6 \\ 0 \end{pmatrix} \mathbf{D} = \begin{pmatrix} 6 \\ 4 \end{pmatrix} \quad (1.3.2.3)$$

The python code for Fig. 1.3.2 is

codes/quad/pgm_sss.py

and the equivalent latex-tikz code is

figs/constr/quad/pgm_sss.tex

1.3.3. Draw the rhombus *BEST* with *BE* = 4.5 and *ET* = 6.
Solution: The coordinates of the various points in Fig. 1.3.3 are obtained as

$$\mathbf{O} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}, \mathbf{B} = \begin{pmatrix} 0 \\ -4.5 \end{pmatrix} \qquad (1.3.3.1)$$
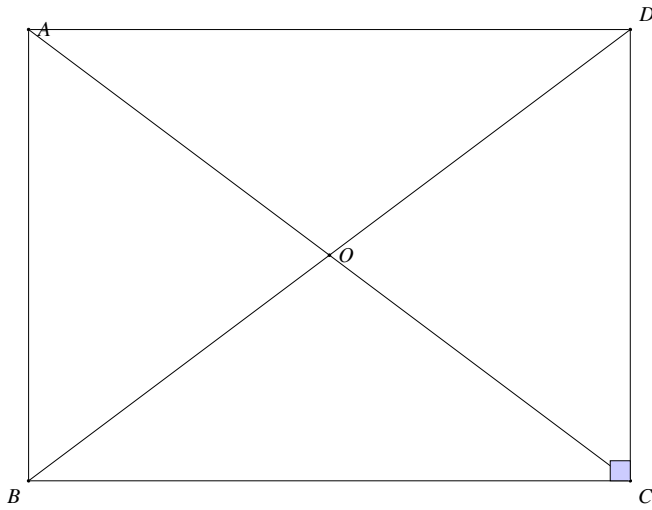
$$\mathbf{E} = \begin{pmatrix} 3 \\ 0 \end{pmatrix}, \mathbf{S} = \begin{pmatrix} 4.5 \\ 0 \end{pmatrix}, \mathbf{T} = \begin{pmatrix} 0 \\ -3 \end{pmatrix} \qquad (1.3.3.2)$$

1.3.4. A square is a rectangle whose sides are equal. Draw a square of side 4.5.

Fig. 1.3.3: Rhombus

Solution: The coordinates of the various points in Fig. 1.3.4 are obtained as

$$\mathbf{A} = \begin{pmatrix} 0 \\ 4.5 \end{pmatrix} \qquad (1.3.4.1)$$

$$\mathbf{B} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}, \mathbf{C} = \begin{pmatrix} 4.5 \\ 0 \end{pmatrix}, \mathbf{D} = \begin{pmatrix} 4.5 \\ 4.5 \end{pmatrix} \mathbf{O} = \frac{\mathbf{B} + \mathbf{C}}{2} \qquad (1.3.4.2)$$

1.4 Circle

1.4.1. Draw a circle of radius 3 units.Take two points P and Q on one its extended diameter each at a distance of 7 units from its centre. Draw tangents to the circle from these two points P and Q.
Solution: The given parameters are listed in Table 1.4.1

Fig. 1.3.4: Square

	Circle
Centre	$\mathbf{O}=\begin{pmatrix}0\\0\end{pmatrix}$
Radius	$r=3$
Radius	$d=7$

TABLE 1.4.1: Input values

Lemma 1.1. *The points of contact for the tangent drawn from a point*

$$\mathbf{P} = d\mathbf{e}_1, \ where \ \mathbf{e}_1 = \begin{pmatrix}1\\0\end{pmatrix} \qquad (1.4.1.1)$$

to the circle are given by

$$\mathbf{x} = \frac{r^2}{d}\mathbf{e}_1 \pm r\sqrt{1-\frac{r^2}{d^2}}\mathbf{e}_2 \qquad (1.4.1.2)$$

If $\mathbf{x}$ be a point of contact for the tangent from $\mathbf{P}$,

$$PR \perp RO \qquad (1.4.1.3)$$

$$\implies (\mathbf{O}-\mathbf{x})^\top(\mathbf{x}-\mathbf{P}) = 0 \qquad (1.4.1.4)$$

$$or, \ \mathbf{P}^\top\mathbf{x} = \|\mathbf{x}\|^2 = r^2 \qquad (1.4.1.5)$$

$$\implies \mathbf{e}_1^\top\mathbf{x} = \frac{r^2}{d} \qquad (1.4.1.6)$$

$\because \mathbf{O} = 0$. The above equation can be expressed

in parametric form as

$$\mathbf{x} = \frac{r^2}{d}\mathbf{e}_1 + \lambda\mathbf{e}_2 \qquad (1.4.1.7)$$

Substituting the above in
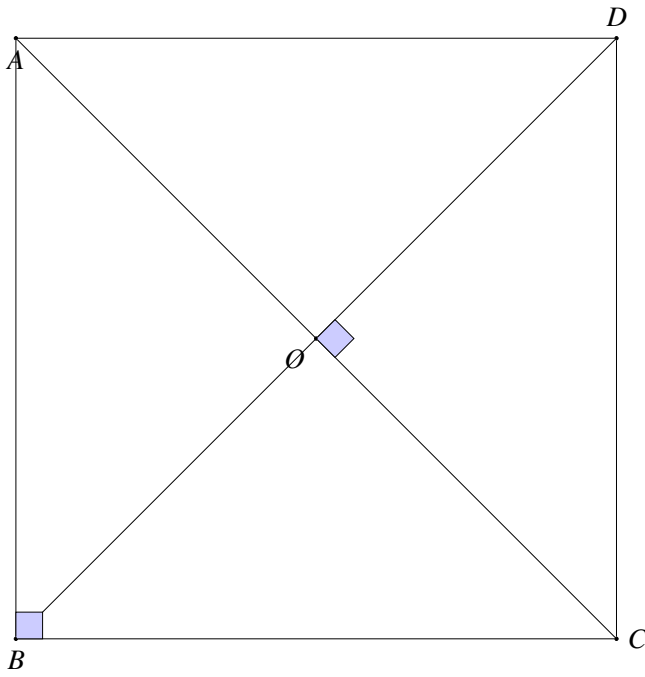
$$\|\mathbf{x}\|^2 = r^2, \qquad (1.4.1.8)$$

yields

$$\left\|\frac{r^2}{d}\mathbf{e}_1 + \lambda\mathbf{e}_2\right\|^2 = r^2 \qquad (1.4.1.9)$$

$$\implies \lambda^2 = r^2\left[1 - \frac{r^2}{d^2}\right] \qquad (1.4.1.10)$$

$$or, \ \lambda = \pm r\sqrt{1 - \frac{r^2}{d^2}} \qquad (1.4.1.11)$$

Substituting λ in (1.4.1.7) yields (1.4.1.2). Fig. 1.4.1 shows all possible tangents and their points of contact after substituting the numerical values in (1.4.1.2).

Fig. 1.4.1: Tangent lines to circle of radius 3 units.

1.4.2. Draw a pair of tangents to a circle of radius 5 units which are inclined to each other at an angle of 60°.
Solution: The angle between the tangents from $\mathbf{P}$ is given by

Lemma 1.2. *Given a circle of radius r and angle θ between the tangents, the intersection of the tangents and points of contact are given by Lemma 1.1 where*

$$\implies d = r\sin\frac{\theta}{2} \qquad (1.4.2.1)$$

Proof. From Fig. 1.4.1,

$$\sin\frac{\theta}{2} = \frac{r}{d} \qquad (1.4.2.2)$$

$$\implies d = r\sin\frac{\theta}{2} \qquad (1.4.2.3)$$

□

1.5 Vector Calculus

1.5.1. *Definition:* Let $\mathbf{x} \in \mathbb{R}^2$, $f(\mathbf{x}) \in \mathbb{R}$. Then,

$$\frac{df(\mathbf{x})}{d\mathbf{x}} = \begin{pmatrix} \frac{\partial f(\mathbf{x})}{\partial x_1} \\ \frac{\partial f(\mathbf{x})}{\partial x_2} \end{pmatrix} \qquad (1.5.1.1)$$

1.5.2.

$$\frac{d\mathbf{x}}{dx_1} = \begin{pmatrix} \frac{dx_1}{dx_1} \\ \frac{dx_1}{dx_1} \end{pmatrix}$$
$$= \begin{pmatrix} 1 \\ m \end{pmatrix} = \mathbf{m} \qquad (1.5.2.1)$$

1.5.3. Show that

$$\frac{d\left(\mathbf{u}^T\mathbf{x}\right)}{d\mathbf{x}} = \mathbf{u}$$
$$\frac{d\left(\mathbf{x}^T\mathbf{V}\mathbf{x}\right)}{d\mathbf{x}} = 2\mathbf{V}^T\mathbf{x} \qquad (1.5.3.1)$$

1.5.4. Differentiating (3.1.2.1) with respect to x_1,

$$\left[\frac{d\left(\mathbf{x}^T\mathbf{V}\mathbf{x}\right)}{d\mathbf{x}}\right]^T \frac{d\mathbf{x}}{dx_1} + 2\frac{d\left(\mathbf{u}^T\mathbf{x}\right)}{\mathbf{x}}\frac{d\mathbf{x}}{dx_1} = 0$$

$$(1.5.4.1)$$

$$\implies 2\left(\mathbf{V}^T\mathbf{x} + \mathbf{u}\right)\mathbf{m} = 0$$

$$(1.5.4.2)$$

from (1.5.2.1) and (1.5.3.1). Substituting the point of contact $\mathbf{x} = \mathbf{q}$ and simplifying results in

$$(\mathbf{V}\mathbf{q} + \mathbf{u})\mathbf{m} = 0 \qquad (1.5.4.3)$$

which, upon taking the transpose, yields (3.2.1).

1.6 Vector Inequalities

1.6.1. *(Cauchy-Schwarz Inequality:)* Show that

$$\left|\mathbf{a}^T\mathbf{b}\right| \le \|\mathbf{a}\|\,\|\mathbf{b}\| \qquad (1.6.1.1)$$

Proof. Using the definition of the inner product,

$$\cos\theta = \frac{\mathbf{a}^T\mathbf{b}}{\|\mathbf{a}\|\,\|\mathbf{b}\|} \qquad (1.6.1.2)$$

$$\because |\cos\theta| \le 1, \left|\mathbf{a}^T\mathbf{b}\right| \le \|\mathbf{a}\|\,\|\mathbf{b}\| \qquad (1.6.1.3)$$

(Triangle Inequality:) Show that

$$\|\mathbf{a} + \mathbf{b}\| \le \|\mathbf{a}\| + \|\mathbf{b}\| \qquad (1.6.1.4)$$

Proof. Let $\mathbf{O}$ be the origin. In the triangle formed by $\mathbf{O}, \mathbf{a}$ and $-\mathbf{b}$, the lengths of the sides are

$$\|\mathbf{a}\|\,,\|\mathbf{b}\|\,,\|\mathbf{a} + \mathbf{b}\| \qquad (1.6.1.5)$$

$\because$ the sum of two sides of a triangle is always greater than the third side,

$$\|\mathbf{a} + \mathbf{b}\| \le \|\mathbf{a}\| + \|\mathbf{b}\| \qquad (1.6.1.6)$$

2 LINEAR FORMS

2.1 Line

2.1.1. Any point $\mathbf{P}$ in the 2-D plane can be expressed in terms of its coordinates (p_1, p_2) as the column vector

$$\mathbf{P} = \begin{pmatrix} p_1 \\ p_2 \end{pmatrix} \qquad (2.1.1.1)$$

2.1.2. The *direction vector* of the line joining $\mathbf{P}, \mathbf{Q}$ is defined as

$$\mathbf{m} = \mathbf{P} - \mathbf{Q} = \begin{pmatrix} p_1 - q_1 \\ p_2 - q_2 \end{pmatrix} \qquad (2.1.2.1)$$

$$= (p_1 - q_1)\begin{pmatrix} 1 \\ \frac{p_2 - q_2}{p_1 - q_1} \end{pmatrix} = (p_1 - q_1)\begin{pmatrix} 1 \\ m \end{pmatrix} \qquad (2.1.2.2)$$

where

$$m = \frac{p_2 - q_2}{p_1 - q_1}. \qquad (2.1.2.3)$$

Without loss of generality, $k\mathbf{m}$, for any real scalar k is also a direction vector. In the rest of the paper, $\mathbf{m}$ and $k\mathbf{m}$ are interchanged for computational simplicity. Thus, if m be the slope of the line PQ,

$$\mathbf{m} = \begin{pmatrix} 1 \\ m \end{pmatrix} \qquad (2.1.2.4)$$

2.1.3. Let $\mathbf{P}, \mathbf{Q}$ be two points on a line. The vector equation of the line is given by

$$\mathbf{x} = \mathbf{P} + \lambda\mathbf{m}, \quad \lambda \in \mathbb{R} \qquad (2.1.3.1)$$
$$\mathbf{m} = \mathbf{P} - \mathbf{Q} \qquad (2.1.3.2)$$

(2.1.3.1) can be used in 3D as well.

2.1.4. The *normal vector* $\mathbf{n}$ to a line is orthogonal to the direction vector $\mathbf{m}$ so that

$$\mathbf{m}^T\mathbf{n} = 0 \qquad (2.1.4.1)$$

If $\mathbf{P}$ be a point on the line, the equation of the line can be expressed as

$$\mathbf{n}^T(\mathbf{x} - \mathbf{P}) = 0 \qquad (2.1.4.2)$$
$$\text{or, } \mathbf{n}^T\mathbf{x} = c, \qquad (2.1.4.3)$$

where

$$c = \mathbf{n}^T\mathbf{P} \qquad (2.1.4.4)$$

which is the desired equation of the straight line. By subsuming the c in (2.1.4.3) within $\mathbf{n}$, the equation of a line can also be expressed as

$$\mathbf{n}^T\mathbf{x} = 1 \qquad (2.1.4.5)$$

Note that in 3D, (2.1.4.2) and (2.1.4.3) are used to represent the equation of a plane.

2.1.5. *Orthogonality:* Show that the points

$$\mathbf{A} = \begin{pmatrix} 2 \\ -1 \\ 1 \end{pmatrix}, \mathbf{B} = \begin{pmatrix} 1 \\ -3 \\ -5 \end{pmatrix}, \mathbf{C} = \begin{pmatrix} 3 \\ -4 \\ -4 \end{pmatrix} \qquad (2.1.5.1)$$

are the vertices of a right angled triangle.
Solution: Let

$$\mathbf{v}_1 = \mathbf{A} - \mathbf{C} = \begin{pmatrix} -1 \\ 3 \\ 5 \end{pmatrix} \qquad (2.1.5.2)$$

$$\mathbf{v}_2 = \mathbf{B} - \mathbf{C} = \begin{pmatrix} -2 \\ 1 \\ -1 \end{pmatrix} \qquad (2.1.5.3)$$

Then

$$\mathbf{v}_1^T\mathbf{v}_2 = \begin{pmatrix} -1 & 3 & 5 \end{pmatrix}\begin{pmatrix} -2 \\ 1 \\ -1 \end{pmatrix} = 0 \quad (2.1.5.4)$$

$$\implies AC \perp BC \qquad (2.1.5.5)$$

and $\mathbf{v}_1$ and $\mathbf{v}_2$ are said to be orthogonal.

2.1.6. Find the equation of the line through $\begin{pmatrix} -2 \\ 3 \end{pmatrix}$ with

Fig. 2.1.6: Line obtained in Problem 2.1.6.

slope - 4
Solution: From (2.1.2.4), the direction vector is

$$\mathbf{m} = \begin{pmatrix} 1 \\ -4 \end{pmatrix} \qquad (2.1.6.1)$$

and from (2.1.4.1), the normal vector is

$$\mathbf{n} = \begin{pmatrix} 4 \\ 1 \end{pmatrix} \qquad (2.1.6.2)$$

Using (2.1.4.2), the equation of the line is

$$\begin{pmatrix} 4 & 1 \end{pmatrix}\left\{\mathbf{x} - \begin{pmatrix} -2 \\ 3 \end{pmatrix}\right\} = 0 \qquad (2.1.6.3)$$

$$\implies \begin{pmatrix} 4 & 1 \end{pmatrix}\mathbf{x} = -5 \qquad (2.1.6.4)$$

Fig. 2.1.6 shows the line passing through the given point.

2.1.7. Write the equation of the line through the points $\mathbf{x}_1 = \begin{pmatrix} 1 \\ -1 \end{pmatrix}$ and $\mathbf{x}_2 = \begin{pmatrix} 3 \\ 5 \end{pmatrix}$.
Solution: From (2.1.4.5),

$$\mathbf{n}^T\begin{pmatrix} 1 \\ -1 \end{pmatrix} = 1 \qquad (2.1.7.1)$$

$$\mathbf{n}^T\begin{pmatrix} 3 \\ 5 \end{pmatrix} = 1 \qquad (2.1.7.2)$$

resulting in the the matrix equation

$$\begin{pmatrix} 1 & -1 \\ 3 & 5 \end{pmatrix}\mathbf{n} = \begin{pmatrix} 1 \\ 1 \end{pmatrix} \qquad (2.1.7.3)$$

Fig. 2.1.7: Line obtained in Problem 2.1.7.

Fig. 2.1.8: Points on a line and points forming a triangle in Example 2.1.8.

yielding the augmented matrix

$$\begin{pmatrix} 1 & -1 & 1 \\ 3 & 5 & 1 \end{pmatrix} \tag{2.1.7.4}$$

Performing row reduction,

$$\begin{pmatrix} 1 & -1 & 1 \\ 3 & 5 & 1 \end{pmatrix} \tag{2.1.7.5}$$

$$\xrightarrow{R_2 \leftarrow R_2 - 3R_1} \begin{pmatrix} 1 & -1 & 1 \\ 0 & 8 & -2 \end{pmatrix} \tag{2.1.7.6}$$

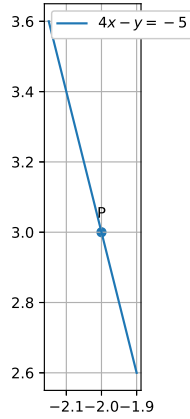$$\xrightarrow{R_2 \leftarrow \frac{R_2}{2}} \begin{pmatrix} 1 & -1 & 1 \\ 0 & 4 & -1 \end{pmatrix} \tag{2.1.7.7}$$

$$\xrightarrow{R_1 \leftarrow 4R_1 + R_2} \begin{pmatrix} 4 & 0 & 3 \\ 0 & 4 & -1 \end{pmatrix} \tag{2.1.7.8}$$

$$\xrightarrow[R_1 \leftarrow \frac{R_1}{4}]{R_2 \leftarrow \frac{R_2}{4}} \begin{pmatrix} 1 & 0 & \frac{3}{4} \\ 0 & 1 & -\frac{1}{4} \end{pmatrix} \tag{2.1.7.9}$$

From (2.1.7.9),

$$\mathbf{n} = \frac{1}{4} \begin{pmatrix} 3 \\ -1 \end{pmatrix} \tag{2.1.7.10}$$

Thus the equation of the desired line is

$$\frac{1}{4} \begin{pmatrix} 3 & -1 \end{pmatrix} \mathbf{x} = 1 \tag{2.1.7.11}$$

$$\text{or, } \begin{pmatrix} 3 & -1 \end{pmatrix} \mathbf{x} = 4 \tag{2.1.7.12}$$

Fig. 2.1.7 shows the line passing through the given points.

2.1.8. (*Linear Dependence*) Prove that the three points $\begin{pmatrix} 3 \\ 0 \end{pmatrix}, \begin{pmatrix} -2 \\ -2 \end{pmatrix}, \begin{pmatrix} 8 \\ 2 \end{pmatrix}$ are collinear

Solution: Let

$$\mathbf{v}_1 = \begin{pmatrix} 3 \\ 0 \end{pmatrix} - \begin{pmatrix} -2 \\ -2 \end{pmatrix} = \begin{pmatrix} 5 \\ 2 \end{pmatrix}$$

$$\mathbf{v}_2 = \begin{pmatrix} -2 \\ -2 \end{pmatrix} - \begin{pmatrix} 8 \\ 2 \end{pmatrix} = \begin{pmatrix} -10 \\ -4 \end{pmatrix} \tag{2.1.8.1}$$

Then, the given points are collinear if

$$x_1 \mathbf{v}_1 + x_2 \mathbf{v}_2 = 0 \tag{2.1.8.2}$$

has a nontrivial solution as well, i.e.

$$\mathbf{x} = \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} \neq \mathbf{0} \tag{2.1.8.3}$$

Substituting (2.1.8.1) in (2.1.8.2) results in the matrix equation

$$\begin{pmatrix} 5 & -10 \\ 2 & -4 \end{pmatrix} \mathbf{x} = 0 \tag{2.1.8.4}$$

Performing row operations on the matrix,

$$\begin{pmatrix} 5 & -10 \\ 2 & -4 \end{pmatrix} \xrightarrow{R_2 \leftarrow 2R_1 - 5R_2} \begin{pmatrix} 5 & -10 \\ 0 & 0 \end{pmatrix} \tag{2.1.8.5}$$

which can be expressed as

$$\begin{pmatrix} 5 & -10 \end{pmatrix} \mathbf{x} = 0 \tag{2.1.8.6}$$

$$\text{or, } \mathbf{x} = x_1 \begin{pmatrix} 1 \\ -2 \end{pmatrix} \tag{2.1.8.7}$$

Thus, there are infinite solutions. The vectors $\mathbf{v}_1, \mathbf{v}_2$ are are linearly dependent and the given points lie on a straight line.

2.1.9. Alternatively, if the given points are collinear, from (2.1.4.5),

$$\begin{pmatrix} 3 & 0 \\ -2 & -2 \\ 8 & 2 \end{pmatrix} \mathbf{n} = \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} \tag{2.1.9.1}$$

Fig. 2.1.10: Points on a triangle in Problem 2.1.10.

Row reducing the augmented matrix,

$$\begin{pmatrix} 3 & 0 & 1 \\ -2 & -2 & 1 \\ 8 & 2 & 1 \end{pmatrix} \qquad (2.1.9.2)$$

$$\xleftarrow[R_2 \leftarrow 3R_2 + 2R_1]{R_3 \leftarrow 3R_3 - 8R_1} \begin{pmatrix} 3 & 0 & 1 \\ 0 & -6 & 5 \\ 0 & 6 & -5 \end{pmatrix} \qquad (2.1.9.3)$$

$$\xleftarrow{R_3 \leftarrow R_3 + R_2} \begin{pmatrix} 3 & 0 & 1 \\ 0 & 6 & -5 \\ 0 & 0 & 0 \end{pmatrix} \qquad (2.1.9.4)$$

The above matrix has a zero row in echelon form, hence (2.1.9.1) is consistent and the given points are on a straight line. Also,

$$\mathbf{n} = \frac{1}{6} \begin{pmatrix} 2 \\ -5 \end{pmatrix} \qquad (2.1.9.5)$$

2.1.10. (*Linear Independence*) Do the points $\begin{pmatrix} 3 \\ 2 \end{pmatrix}, \begin{pmatrix} -2 \\ -3 \end{pmatrix}, \begin{pmatrix} 2 \\ 3 \end{pmatrix}$ form a triangle?
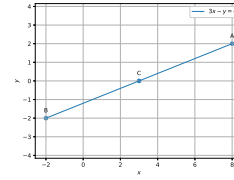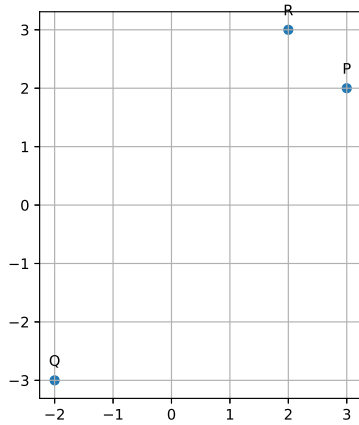**Solution:** In this case

$$\mathbf{v}_1 = \begin{pmatrix} 3 \\ 2 \end{pmatrix} - \begin{pmatrix} -2 \\ -3 \end{pmatrix} = \begin{pmatrix} 5 \\ 5 \end{pmatrix} \qquad (2.1.10.1)$$

$$\mathbf{v}_2 = \begin{pmatrix} -2 \\ -3 \end{pmatrix} - \begin{pmatrix} 2 \\ 3 \end{pmatrix} = \begin{pmatrix} -4 \\ -6 \end{pmatrix} \qquad (2.1.10.2)$$

Thus,

$$x_1 \mathbf{v}_1 + x_2 \mathbf{v}_2 = 0 \qquad (2.1.10.3)$$

$$\implies \begin{pmatrix} 5 & -4 \\ 5 & -6 \end{pmatrix} \mathbf{x} = 0 \qquad (2.1.10.4)$$

Using row operations,

$$\begin{pmatrix} 5 & -4 \\ 5 & -6 \end{pmatrix} \xleftarrow{R_2 \leftarrow R_1 - R_2} \begin{pmatrix} 5 & -4 \\ 0 & 2 \end{pmatrix} \qquad (2.1.10.5)$$

$$\xleftarrow{R_1 \leftarrow R_1 + 2R_2} \begin{pmatrix} 5 & 0 \\ 0 & 2 \end{pmatrix} \qquad (2.1.10.6)$$

resulting in a *full rank* matrix. Hence,

$$\mathbf{x} = 0 \qquad (2.1.10.7)$$

and $\mathbf{v}_1$ and $\mathbf{v}_2$ are *linearly independent*. The points lie on a triangle.

2.1.11. Alternatively, from (2.1.4.5), row reducing the augmented matrix

$$\begin{pmatrix} 3 & 2 & 1 \\ -2 & -3 & 1 \\ 2 & 3 & 1 \end{pmatrix} \xleftarrow{R_3 \leftarrow R_3 + R_2} \begin{pmatrix} 3 & 2 & 1 \\ -2 & -3 & 1 \\ 0 & 0 & 2 \end{pmatrix}$$
$$(2.1.11.1)$$

The above matrix has a nonzero row in echelon form, hence the given points do not lie on a straight line. So they lie on a triangle.

2.1.12. Find the angle between the lines

$$\begin{pmatrix} 1 & -\sqrt{3} \end{pmatrix} \mathbf{x} = 5$$
$$\begin{pmatrix} \sqrt{3} & -1 \end{pmatrix} \mathbf{x} = -6. \qquad (2.1.12.1)$$

Solution: The angle between the lines can be expressed in terms of the normal vectors

$$\mathbf{n}_1 = \begin{pmatrix} 1 \\ -\sqrt{3} \end{pmatrix}, \mathbf{n}_2 = \begin{pmatrix} \sqrt{3} \\ -1 \end{pmatrix} \qquad (2.1.12.2)$$

as

$$\cos\theta = \frac{\mathbf{n}_1^T \mathbf{n}_2}{\|\mathbf{n}_1\| \|\mathbf{n}_2\|} \qquad (2.1.12.3)$$

$$= \frac{\sqrt{3}}{2} \implies \theta = 30° \qquad (2.1.12.4)$$

2.1.13. Find the projection of the vector

$$\mathbf{a} = \begin{pmatrix} 2 \\ 3 \\ 2 \end{pmatrix} \qquad (2.1.13.1)$$

on the vector

$$\mathbf{b} = \begin{pmatrix} 1 \\ 2 \\ 1 \end{pmatrix}. \qquad (2.1.13.2)$$

Solution: If the angle between the vectors be

θ, the projection is defined as

$$\mathbf{proj_b a} = (\|\mathbf{a}\| \cos\theta) \frac{\mathbf{b}}{\|\mathbf{b}\|} = \frac{(\mathbf{a}^T \mathbf{b})}{\|\mathbf{b}\|^2} \mathbf{b} \quad (2.1.13.3)$$

Substituting the values from (2.1.13.1) and (2.1.13.2),

$$\mathbf{proj_b a} = \frac{5}{3}\begin{pmatrix} 1 \\ 2 \\ 1 \end{pmatrix} \quad (2.1.13.4)$$

2.1.14. (*Reflection*) Assuming that straight lines work as a plane mirror for a point, find the image of the point $\mathbf{P} = \begin{pmatrix} 1 \\ 2 \end{pmatrix}$ in the line

$$L: \quad \begin{pmatrix} 1 & -3 \end{pmatrix} \mathbf{x} = -4. \quad (2.1.14.1)$$

Solution: From the given equation, the line parameters are

$$\mathbf{n} = \begin{pmatrix} 1 \\ -3 \end{pmatrix}, c = -4, \mathbf{m} = \begin{pmatrix} 3 \\ -1 \end{pmatrix} \quad (2.1.14.2)$$

Let $\mathbf{R}$ be the reflection of $\mathbf{P}$ such that PR bisects the line L at $\mathbf{Q}$. Then $\mathbf{Q}$ bisects PR. This leads to the following equations

$$2\mathbf{Q} = \mathbf{P} + \mathbf{R} \quad (2.1.14.3)$$

$$\mathbf{n}^T \mathbf{Q} = c \quad \because \mathbf{Q} \text{ lies on the given line} \quad (2.1.14.4)$$

$$\mathbf{m}^T \mathbf{R} = \mathbf{m}^T \mathbf{P} \quad \because \mathbf{m} \perp \mathbf{P} - \mathbf{R} \quad (2.1.14.5)$$

From (2.1.14.3) and (2.1.14.4),

$$\mathbf{n}^T \mathbf{R} = 2c - \mathbf{n}^T \mathbf{P} \quad (2.1.14.6)$$

From (2.1.14.6) and (2.1.14.5),

$$\begin{pmatrix} \mathbf{m} & \mathbf{n} \end{pmatrix}^T \mathbf{R} = \begin{pmatrix} \mathbf{m} & -\mathbf{n} \end{pmatrix}^T \mathbf{P} + \begin{pmatrix} 0 \\ 2c \end{pmatrix} \quad (2.1.14.7)$$

Letting

$$\mathbf{V} = \begin{pmatrix} \mathbf{m} & \mathbf{n} \end{pmatrix} \quad (2.1.14.8)$$

with the condition that $\mathbf{m}, \mathbf{n}$ are orthonormal, i.e.

$$\mathbf{V}^T \mathbf{V} = \mathbf{I} \quad (2.1.14.9)$$

Noting that

$$\begin{pmatrix} \mathbf{m} & -\mathbf{n} \end{pmatrix} = \begin{pmatrix} \mathbf{m} & \mathbf{n} \end{pmatrix} \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}, \quad (2.1.14.10)$$

(2.1.14.7) can be expressed as

$$\mathbf{V}^T \mathbf{R} = \left[\mathbf{V} \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \right]^T \mathbf{P} + \begin{pmatrix} 0 \\ 2c \end{pmatrix} \quad (2.1.14.11)$$

$$\implies \mathbf{R} = \left[\mathbf{V} \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \mathbf{V}^{-1} \right]^T \mathbf{P} + \mathbf{V}\begin{pmatrix} 0 \\ 2c \end{pmatrix} \quad (2.1.14.12)$$

$$= \mathbf{V}\begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \mathbf{V}^T \mathbf{P} + 2c\mathbf{n} \quad (2.1.14.13)$$

upon substituting from (2.1.14.8) in (2.1.14.13). It can be verified that the reflection is also given by

$$\mathbf{R} = \begin{pmatrix} \mathbf{m} & \mathbf{n} \end{pmatrix}\begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}\begin{pmatrix} \mathbf{m} & \mathbf{n} \end{pmatrix}^T \mathbf{P} + 2c\mathbf{n} \quad (2.1.14.14)$$

$$= \begin{pmatrix} \mathbf{m} & -\mathbf{n} \end{pmatrix}\begin{pmatrix} \mathbf{m}^T \\ \mathbf{n}^T \end{pmatrix}\mathbf{P} + 2c\mathbf{n} \quad (2.1.14.15)$$

$$\implies \mathbf{R} = \begin{pmatrix} \mathbf{m}\mathbf{m}^T - \mathbf{n}\mathbf{n}^T \end{pmatrix}\mathbf{P} + 2c\mathbf{n} \quad (2.1.14.16)$$

If $\mathbf{m}, \mathbf{n}$ are not orthonormal, (2.1.14.16) can be expressed as

$$\frac{\mathbf{R}}{2} = \frac{\mathbf{m}\mathbf{m}^T - \mathbf{n}\mathbf{n}^T}{\mathbf{m}^T\mathbf{m} + \mathbf{n}^T\mathbf{n}}\mathbf{P} + c\frac{\mathbf{n}}{\|\mathbf{n}\|^2} \quad (2.1.14.17)$$

2.1.15. (*Gram-schmidt orthogonalization*) Let

$$\alpha = \begin{pmatrix} 3 \\ -1 \\ 0 \end{pmatrix} \quad (2.1.15.1)$$

$$\beta = \begin{pmatrix} 2 \\ 1 \\ -3 \end{pmatrix} \quad (2.1.15.2)$$

Find β_1, β_2 such that

$$\beta = \beta_1 + \beta_2, \quad \beta_1 \parallel \alpha, \beta_2 \perp \alpha \quad (2.1.15.3)$$

Solution: Let $\beta_1 = k\alpha$. Then, $\beta_1 \parallel \alpha$ and

$$\beta = k\alpha + \beta_2 \quad (2.1.15.4)$$

$$\implies \alpha^T\beta = k\|\alpha\|^2 + k\beta_1^T\beta_2 \quad (2.1.15.5)$$

$$\text{or, } k = \frac{\alpha^T\beta}{\|\alpha\|^2}, \quad \because \beta_1 \perp \beta_2 \quad (2.1.15.6)$$

Thus,

$$\beta_1 = \frac{\alpha^T \beta}{\|\alpha\|^2} \alpha = \frac{1}{2}\begin{pmatrix} 3 \\ -1 \\ 0 \end{pmatrix} \tag{2.1.15.7}$$

$$\beta_2 = \beta - \beta_1 = \begin{pmatrix} 2 \\ 1 \\ -3 \end{pmatrix} - \frac{1}{2}\begin{pmatrix} 3 \\ -1 \\ 0 \end{pmatrix} = \frac{1}{2}\begin{pmatrix} 1 \\ 3 \\ -6 \end{pmatrix} \tag{2.1.15.8}$$

Thus, any given set of vectors can be expressed as a linear combination of another set of orthogonal vectors.

2.2 Plane

2.2.1. Find the equation of a plane passing through the points $\mathbf{a} = \begin{pmatrix} 2 \\ 5 \\ -3 \end{pmatrix}, \mathbf{b} = \begin{pmatrix} -2 \\ -3 \\ 5 \end{pmatrix}$ and $\mathbf{c} = \begin{pmatrix} 5 \\ 3 \\ -3 \end{pmatrix}$

Solution: The equation of plane is also given by (2.1.4.5) in 3D. Following the approach in the previous example results in the matrix equation,

$$\begin{pmatrix} 2 & 5 & -3 \\ -2 & -3 & 5 \\ 5 & 3 & -3 \end{pmatrix}\mathbf{n} = \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} \tag{2.2.1.1}$$

Row reducing the augmented matrix,

$$\begin{pmatrix} 2 & 5 & -3 & 1 \\ -2 & -3 & 5 & 1 \\ 5 & 3 & -3 & 1 \end{pmatrix} \tag{2.2.1.2}$$

$$\xrightarrow[R_3 \leftarrow 2R_3 - 5R_1]{R_2 \leftarrow \frac{R_2+R_1}{2}} \begin{pmatrix} 2 & 5 & -3 & 1 \\ 0 & 1 & 1 & 1 \\ 0 & -19 & 9 & -3 \end{pmatrix} \tag{2.2.1.3}$$

$$\xrightarrow[R_3 \leftarrow \frac{R_3+19R_2}{4}]{R_1 \leftarrow R_1 - 5R_2} \begin{pmatrix} 2 & 0 & -8 & -4 \\ 0 & 1 & 1 & 1 \\ 0 & 0 & 7 & 4 \end{pmatrix} \tag{2.2.1.4}$$

$$\xrightarrow[R_3 \leftarrow 7R2 - R_3]{R_1 \leftarrow \frac{7R_1+8R_3}{2}} \begin{pmatrix} 7 & 0 & 0 & 2 \\ 0 & 7 & 0 & 3 \\ 0 & 0 & 7 & 4 \end{pmatrix} \tag{2.2.1.5}$$

$$\implies \mathbf{n} = \frac{1}{7}\begin{pmatrix} 2 \\ 3 \\ 4 \end{pmatrix} \tag{2.2.1.6}$$

Thus, the equation of the plane passing through the given points is

$$\begin{pmatrix} 2 & 3 & 4 \end{pmatrix}\mathbf{x} = 7 \tag{2.2.1.7}$$

2.2.2. Find the angle between the two planes

$$\begin{pmatrix} 2 & 1 & -2 \end{pmatrix}\mathbf{x} = 5 \tag{2.2.2.1}$$

$$\begin{pmatrix} 3 & -6 & -2 \end{pmatrix}\mathbf{x} = 7 \tag{2.2.2.2}$$

Solution: The angle between two planes is the same as the angle between their normal vectors. For

$$\mathbf{n}_1 = \begin{pmatrix} 2 \\ 1 \\ -2 \end{pmatrix} \mathbf{n}_2 = \begin{pmatrix} 3 \\ -6 \\ -2 \end{pmatrix} \tag{2.2.2.3}$$

using (2.1.12.3),

$$\cos\theta = \frac{6 - 6 + 4}{\sqrt{9}\sqrt{49}} = \frac{4}{21} \tag{2.2.2.4}$$

2.3 Pseudo Inverse

2.3.1. To find the shortest distance between the lines

$$L_1: \mathbf{x} = \begin{pmatrix} 1 \\ 2 \\ 1 \end{pmatrix} + \lambda_1\begin{pmatrix} 1 \\ -1 \\ 1 \end{pmatrix} \tag{2.3.1.1}$$

$$L_2: \mathbf{x} = \begin{pmatrix} 2 \\ -1 \\ -1 \end{pmatrix} + \lambda_2\begin{pmatrix} 2 \\ 1 \\ 2 \end{pmatrix} \tag{2.3.1.2}$$

2.3.2. If the two lines intersect,

$$\mathbf{x}_1 + \lambda_1\mathbf{m}_1 = \mathbf{x}_2 + \lambda_2\mathbf{m}_2 \tag{2.3.2.1}$$

$$\implies \begin{pmatrix} \mathbf{m}_1 & \mathbf{m}_2 \end{pmatrix}\begin{pmatrix} \lambda_1 \\ -\lambda_2 \end{pmatrix} = \mathbf{x}_2 - \mathbf{x}_1 \tag{2.3.2.2}$$

$$\text{or, } \mathbf{M}\begin{pmatrix} \lambda_1 \\ -\lambda_2 \end{pmatrix} = \mathbf{x}_2 - \mathbf{x}_1 \tag{2.3.2.3}$$

where

$$\mathbf{x}_1 = \begin{pmatrix} 1 \\ 2 \\ 1 \end{pmatrix}, \mathbf{x}_2 = \begin{pmatrix} 2 \\ -1 \\ -1 \end{pmatrix}, \mathbf{m}_1 = \begin{pmatrix} 1 \\ -1 \\ 1 \end{pmatrix}, \mathbf{m}_2 = \begin{pmatrix} 2 \\ 1 \\ 2 \end{pmatrix}. \tag{2.3.2.4}$$

$$\mathbf{M} = \begin{pmatrix} \mathbf{m}_1 & \mathbf{m}_2 \end{pmatrix} \tag{2.3.2.5}$$

(2.3.2.3) can be expressed as the matrix equation

$$\begin{pmatrix} 1 & 2 \\ -1 & 1 \\ 1 & 2 \end{pmatrix}\mathbf{x} = \begin{pmatrix} 1 \\ -3 \\ -2 \end{pmatrix} \tag{2.3.2.6}$$

From the augmented matrix in (2.3.2.3),

$$\begin{pmatrix} 1 & -2 & 1 \\ -1 & -1 & -3 \\ 1 & -2 & -2 \end{pmatrix}$$

(2.3.2.7)

$$\begin{pmatrix} 1 & -2 & 1 \\ -1 & -1 & -3 \\ 1 & -2 & -2 \end{pmatrix} \xleftarrow{R_1 = R_1 - R_2} \begin{pmatrix} 0 & 0 & 3 \\ -1 & -1 & -3 \\ 1 & -2 & -2 \end{pmatrix}$$

(2.3.2.8)

The above matrix has a *rank* = 3. Hence the lines do not intersect.

2.3.3. Let

$$\mathbf{A} = \mathbf{x}_1 + \lambda_1 \mathbf{m}_1 \qquad (2.3.3.1)$$

$$\mathbf{B} = \mathbf{x}_2 + \lambda_2 \mathbf{m}_2 \qquad (2.3.3.2)$$

be the closest points on L_1 and L_2 respectively. Then the shortest distance between two skew lines will be the length of line perpendicular to both the lines L_1, L_2 and passing through A and B. Thus,

$$\mathbf{m_1}^T (\mathbf{A} - \mathbf{B}) = 0 \qquad (2.3.3.3)$$

$$\mathbf{m_2}^T (\mathbf{A} - \mathbf{B}) = 0 \qquad (2.3.3.4)$$

$$\implies \mathbf{M}^T (\mathbf{A} - \mathbf{B}) = 0 \qquad (2.3.3.5)$$

From (2.3.3.2) and (2.3.2.5)

$$\mathbf{A} - \mathbf{B} = \mathbf{x_1} - \mathbf{x_2} + \mathbf{M} \begin{pmatrix} \lambda_1 \\ -\lambda_2 \end{pmatrix} \qquad (2.3.3.6)$$

and using (2.3.3.5), in the above,

$$\mathbf{M}^T \mathbf{M} \begin{pmatrix} \lambda_1 \\ -\lambda_2 \end{pmatrix} = \mathbf{M}^T (\mathbf{x}_2 - \mathbf{x}_1) \qquad (2.3.3.7)$$

2.3.4. Substituting the values from (2.3.2.4) in (2.3.3.7) and forming the augmented matrix,

$$\begin{pmatrix} 3 & 3 & 2 \\ 3 & 9 & -5 \end{pmatrix} \qquad (2.3.4.1)$$

$$\begin{pmatrix} 3 & 3 & 2 \\ 3 & 9 & -5 \end{pmatrix} \xleftarrow{R_2 = R_2 - R_1} \begin{pmatrix} 3 & 3 & 2 \\ 0 & 6 & -7 \end{pmatrix} \qquad (2.3.4.2)$$

$$\begin{pmatrix} 3 & 3 & 2 \\ 0 & 6 & -7 \end{pmatrix} \xleftarrow{R_1 = 2R_1 - R_2} \begin{pmatrix} 6 & 0 & 11 \\ 0 & 6 & -7 \end{pmatrix} \qquad (2.3.4.3)$$

$$\begin{pmatrix} 6 & 0 & 11 \\ 0 & 6 & -7 \end{pmatrix} \xleftarrow{R_1 = \frac{R_1}{6}, R_2 = \frac{R_2}{6}} \begin{pmatrix} 1 & 0 & \frac{11}{6} \\ 0 & 1 & \frac{-7}{6} \end{pmatrix} \qquad (2.3.4.4)$$

$$\lambda_1 = \frac{11}{6}, \lambda_2 = \frac{7}{6} \qquad (2.3.4.5)$$

yielding

$$A = \frac{1}{6} \begin{pmatrix} 17 \\ 1 \\ 17 \end{pmatrix}, B = \frac{1}{6} \begin{pmatrix} 26 \\ 1 \\ 8 \end{pmatrix}. \qquad (2.3.4.6)$$

2.3.5. The distance is then obtained as

$$\|\mathbf{B} - \mathbf{A}\| = \frac{3}{\sqrt{2}} \qquad (2.3.5.1)$$

Fig. 2.3.5 shows the various points and distances between the lines.
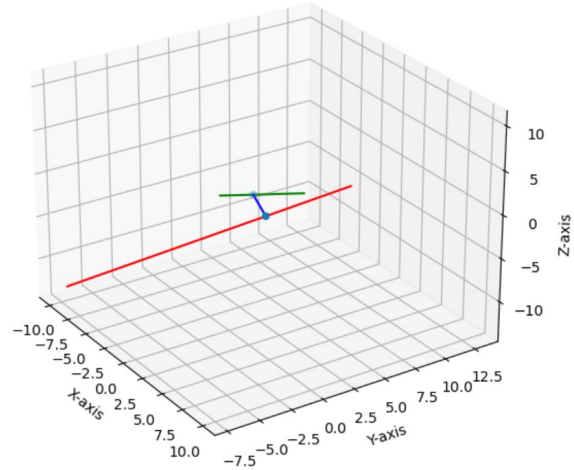

Fig. 2.3.5: This is the plot of the given skew lines and the blue line indicates the normal to the given lines

3 QUADRATIC FORMS

3.1 Introduction

3.1.1. Let $\mathbf{P}$ be a point such that the ratio of its distance from a fixed point $\mathbf{F}$ and the distance (d) from a fixed line $L : \mathbf{n}^T \mathbf{x} = c$ is constant, given by

$$\frac{\|\mathbf{P} - \mathbf{F}\|}{d} = e \qquad (3.1.1.1)$$

The locus of $\mathbf{P}$ such is known as a conic section. The line L is known as the directrix and the point $\mathbf{F}$ is the focus. e is defined to be the eccentricity of the conic.

a) For $e = 1$, the conic is a parabola
b) For $e < 1$, the conic is an ellipse
c) For $e > 1$, the conic is a hyperbola

3.1.2. The equation of a conic is given by

$$\mathbf{x}^T \mathbf{V} \mathbf{x} + 2\mathbf{u}^T \mathbf{x} + f = 0 \qquad (3.1.2.1)$$

where

$$\mathbf{V} = t\mathbf{I} - \mathbf{n}\mathbf{n}^T, \quad (3.1.2.2)$$

$$\mathbf{u} = c\mathbf{n} - t\mathbf{F}, \quad (3.1.2.3)$$

$$f = t\,\|\mathbf{F}\|^2 - c^2 \quad (3.1.2.4)$$

and

$$t = \frac{\|\mathbf{n}\|^2}{e^2} \quad (3.1.2.5)$$

Solution: See Appendix A

3.1.3. *(Affine Transformation and Eigenvalue Decomposition)* Using

$$\mathbf{x} = \mathbf{P}\mathbf{y} + \mathbf{c} \quad \text{(Affine Transformation)} \quad (3.1.3.1)$$

such that

$$\mathbf{P}^T\mathbf{V}\mathbf{P} = \mathbf{D}. \quad \text{(Eigenvalue Decomposition)} \quad (3.1.3.2)$$

$$\mathbf{D} = \begin{pmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{pmatrix}, \quad (3.1.3.3)$$

$$\mathbf{P} = \begin{pmatrix} \mathbf{p}_1 & \mathbf{p}_2 \end{pmatrix}, \quad \mathbf{P}^T = \mathbf{P}^{-1} \quad (3.1.3.4)$$

(3.1.2.1) can be expressed as

$$\mathbf{y}^T\mathbf{D}\mathbf{y} = \mathbf{u}^T\mathbf{V}^{-1}\mathbf{u} - f \quad |V| \neq 0 \quad (3.1.3.5)$$

$$\mathbf{y}^T\mathbf{D}\mathbf{y} = -2\eta\begin{pmatrix} 1 & 0 \end{pmatrix}\mathbf{y} \quad |V| = 0 \quad (3.1.3.6)$$

with

$$\mathbf{c} = -\mathbf{V}^{-1}\mathbf{u} \quad |V| \neq 0 \quad (3.1.3.7)$$

$$\begin{pmatrix} \mathbf{u}^T + \eta\mathbf{p}_1^T \\ \mathbf{V} \end{pmatrix}\mathbf{c} = \begin{pmatrix} -f \\ \eta\mathbf{p}_1 - \mathbf{u} \end{pmatrix} \quad |V| = 0 \quad (3.1.3.8)$$

$$\text{where } \eta = \mathbf{n}^T\mathbf{p}_1 \quad (3.1.3.9)$$

Solution: Proofs for (3.1.3.5), (3.1.3.6), (3.1.3.7) and (3.1.3.8) are available in Appendix B.

3.1.4. *(Centre/Vertex)* The centre/vertex of the conic section in (3.1.2.1) is given by **c** in (3.1.3.7) or (3.1.3.8). This is because from (3.1.3.1),

$$\mathbf{y} = \mathbf{P}^T\,(\mathbf{x} - \mathbf{c}) \quad (3.1.4.1)$$

and

$$\mathbf{y} = \mathbf{0} \implies \mathbf{x} = \mathbf{c} \quad (3.1.4.2)$$

3.1.5. *(Circle)* For a circle,

$$\mathbf{V} = \mathbf{D} = \mathbf{P} = \mathbf{I} \quad (3.1.5.1)$$

and the centre is obtained from (3.1.3.7), (3.1.4.2) as

$$\mathbf{c} = -\mathbf{u} \quad (3.1.5.2)$$

(3.1.3.5) becomes

$$\mathbf{y}^T\mathbf{y} = \|\mathbf{y}\|^2 = \left(\sqrt{\mathbf{u}^T\mathbf{u} - f}\right)^2 \quad (3.1.5.3)$$

and the radius is

$$\sqrt{\mathbf{u}^T\mathbf{u} - f} \quad (3.1.5.4)$$

3.1.6. *(Ellipse)* For

$$|\mathbf{V}| > 0, \quad \text{or,} \quad \lambda_1 > 0, \lambda_2 > 0 \quad (3.1.6.1)$$

and (3.1.3.5) becomes

$$\lambda_1 y_1^2 + \lambda_2 y_1^2 = \mathbf{u}^T\mathbf{V}^{-1}\mathbf{u} - f \quad (3.1.6.2)$$

which is the equation of an ellipse with major and minor axes parameters

$$\sqrt{\frac{\lambda_1}{\mathbf{u}^T\mathbf{V}^{-1}\mathbf{u} - f}}, \quad \sqrt{\frac{\lambda_2}{\mathbf{u}^T\mathbf{V}^{-1}\mathbf{u} - f}}. \quad (3.1.6.3)$$

The centre is obtained from (3.1.4.2) as (3.1.3.7).

3.1.7. *(Hyperbola)* For

$$|\mathbf{V}| < 0, \quad \text{or,} \quad \lambda_1 > 0, \lambda_2 < 0 \quad (3.1.7.1)$$

and (3.1.3.5) becomes

$$\lambda_1 y_1^2 - (-\lambda_2)\,y_1^2 = \mathbf{u}^T\mathbf{V}^{-1}\mathbf{u} - f \quad (3.1.7.2)$$

with major and minor axes parameters

$$\sqrt{\frac{\lambda_1}{\mathbf{u}^T\mathbf{V}^{-1}\mathbf{u} - f}}, \quad \sqrt{\frac{\lambda_2}{f - \mathbf{u}^T\mathbf{V}^{-1}\mathbf{u}}}, \quad (3.1.7.3)$$

The centre is obtained from (3.1.4.2) as (3.1.3.7).

3.1.8. *(Pair of straight lines:)* The *asymptotes* of the hyperbola (3.1.2.1) are defined as the pair of intersecting straight lines

$$\mathbf{x}^T\mathbf{V}\mathbf{x} + 2\mathbf{u}^T\mathbf{x} + \mathbf{u}^T\mathbf{V}^{-1}\mathbf{u} = 0 \quad (3.1.8.1)$$

such that

$$|\mathbf{V}| < 0 \quad (3.1.8.2)$$

From (3.1.8.1), the equation of the asymptotes for (3.1.7.2) is

$$\left(\sqrt{|\lambda_1|} \quad \pm\sqrt{|\lambda_2|}\right)\mathbf{y} = 0 \quad (3.1.8.3)$$

and the asymptotes for the hyperbola are obtained using (3.1.3.1) as

$$\left(\sqrt{|\lambda_1|} \quad \pm \sqrt{|\lambda_2|} \right) \mathbf{P}^T \left(\mathbf{x} - \mathbf{c} \right) = 0 \qquad (3.1.8.4)$$

Thus, $\mathbf{c}$ is the point of intersection of the lines and the normal vectors of the lines in (3.1.8.4) are

$$\mathbf{n}_1 = \mathbf{P} \begin{pmatrix} \sqrt{|\lambda_1|} \\ \sqrt{|\lambda_2|} \end{pmatrix}$$

$$\mathbf{n}_2 = \mathbf{P} \begin{pmatrix} \sqrt{|\lambda_1|} \\ -\sqrt{|\lambda_2|} \end{pmatrix} \qquad (3.1.8.5)$$

3.1.9. The angle between the asymptotes is given by

$$\cos \theta = \frac{\mathbf{n_1}^T \mathbf{n_2}}{\|\mathbf{n_1}\| \, \|\mathbf{n_2}\|} \qquad (3.1.9.1)$$

The orthogonal matrix $\mathbf{P}$ preserves the norm, i.e.

$$\|\mathbf{n_1}\| = \left\| \mathbf{P} \begin{pmatrix} \sqrt{|\lambda_1|} \\ \sqrt{|\lambda_2|} \end{pmatrix} \right\| \qquad (3.1.9.2)$$

$$= \left\| \begin{pmatrix} \sqrt{|\lambda_1|} \\ \sqrt{|\lambda_2|} \end{pmatrix} \right\| = \sqrt{|\lambda_1| + |\lambda_2|} = \|\mathbf{n_2}\| \quad (3.1.9.3)$$

It is easy to verify that

$$\mathbf{n_1}^T \mathbf{n_2} = |\lambda_1| - |\lambda_2| \qquad (3.1.9.4)$$

Thus, the angle between the asymptotes is obtained from (3.1.9.1) as

$$\cos \theta = \frac{|\lambda_1| - |\lambda_2|}{|\lambda_1| + |\lambda_2|} \qquad (3.1.9.5)$$

3.1.10. (*Conjugate Hyperbola:*) Another hyperbola with the same asymptotes as (3.1.8.4) can be obtained from (3.1.2.1) and (3.1.8.1) as

$$\mathbf{x}^T \mathbf{V} \mathbf{x} + 2\mathbf{u}^T \mathbf{x} + 2\mathbf{u}^T \mathbf{V}^{-1} \mathbf{u} - f = 0 \quad (3.1.10.1)$$

3.1.11. Another condition for (3.1.2.1) to represent a pair of straight lines is

$$\begin{vmatrix} \mathbf{V} & \mathbf{u} \\ \mathbf{u}^T & f \end{vmatrix} = 0 \qquad (3.1.11.1)$$

3.1.12. (*Parabola*) For

$$|\mathbf{V}| = 0, \quad \text{or,} \quad \lambda_1 = 0. \qquad (3.1.12.1)$$

The vertex of the parabola is obtained using

(3.1.3.8) and the focal length is

$$\left| \frac{2\mathbf{p}_1^T \mathbf{u}}{\lambda_2} \right| \qquad (3.1.12.2)$$

3.2 Tangents and Normals

3.1. *Secant:* The points of intersection of the line

$$L: \quad \mathbf{x} = \mathbf{q} + \mu \mathbf{m} \quad \mu \in \mathbb{R} \qquad (3.1.1)$$

with the conic section in (3.1.2.1) are given by

$$\mathbf{x}_i = \mathbf{q} + \mu_i \mathbf{m} \qquad (3.1.2)$$

where

$$\mu_i = \frac{1}{\mathbf{m}^T \mathbf{V} \mathbf{m}} \left(-\mathbf{m}^T \left(\mathbf{V} \mathbf{q} + \mathbf{u} \right) \right.$$
$$\left. \pm \sqrt{\left[\mathbf{m}^T \left(\mathbf{V} \mathbf{q} + \mathbf{u} \right) \right]^2 - \left(\mathbf{q}^T \mathbf{V} \mathbf{q} + 2\mathbf{u}^T \mathbf{q} + f \right) \left(\mathbf{m}^T \mathbf{V} \mathbf{m} \right)} \right)$$
$$(3.1.3)$$

Solution: Substituting (3.1.1) in (3.1.2.1),

$$(\mathbf{q} + \mu \mathbf{m})^T \mathbf{V} (\mathbf{q} + \mu \mathbf{m}) + 2\mathbf{u}^T (\mathbf{q} + \mu \mathbf{m}) + f = 0$$
$$\implies \mu^2 \mathbf{m}^T \mathbf{V} \mathbf{m} + 2\mu \mathbf{m}^T (\mathbf{V} \mathbf{q} + \mathbf{u})$$
$$+ \mathbf{q}^T \mathbf{V} \mathbf{q} + 2\mathbf{u}^T \mathbf{q} + f = 0 \quad (3.1.4)$$

Solving the above quadratic in (3.1.4) yields (3.1.3).

3.2. *Tangent:* If L in (3.1.1) touches (3.1.2.1) at exactly one point $\mathbf{q}$,

$$\mathbf{m}^T (\mathbf{V} \mathbf{q} + \mathbf{u}) = 0 \qquad (3.2.1)$$

Solution: In this case, (3.1.4) has exactly one root. Hence, in (3.1.3)

$$\left[\mathbf{m}^T (\mathbf{V} \mathbf{q} + \mathbf{u}) \right]^2$$
$$- \left(\mathbf{m}^T \mathbf{V} \mathbf{m} \right) \left(\mathbf{q}^T \mathbf{V} \mathbf{q} + 2\mathbf{u}^T \mathbf{q} + f \right) = 0 \quad (3.2.2)$$

$\because$ $\mathbf{q}$ is the point of contact, $\mathbf{q}$ satisfies (3.1.2.1) and

$$\mathbf{q}^T \mathbf{V} \mathbf{q} + 2\mathbf{u}^T \mathbf{q} + f = 0 \qquad (3.2.3)$$

Substituting (3.2.3) in (3.2.2) and simplifying, we obtain (3.2.1).

3.3. The normal vector is obtained from (3.2.1) and (2.1.4.1) as

$$\mathbf{n} = \mathbf{V} \mathbf{q} + \mathbf{u} \qquad (3.3.1)$$

3.4. Given the point of contact $\mathbf{q}$, the equation of a

tangent is

$$(\mathbf{Vq} + \mathbf{u})^T \mathbf{x} + \mathbf{u}^T \mathbf{q} + f = 0 \quad (3.4.1)$$

Solution: From (3.3.1) and (2.1.4.2), the equation of the tangent is

$$(\mathbf{Vq} + \mathbf{u})^T (\mathbf{x} - \mathbf{q}) = 0 \quad (3.4.2)$$
$$\implies (\mathbf{Vq} + \mathbf{u})^T \mathbf{x} - \mathbf{q}^T \mathbf{Vq} - \mathbf{u}^T \mathbf{q} = 0 \quad (3.4.3)$$

which, upon substituting from (3.2.3) and simplifying yields (3.1.1).

3.5. If $\mathbf{V}^{-1}$ exists, given the normal vector $\mathbf{n}$, the tangent points of contact to (3.1.2.1) are given by

$$\mathbf{q}_i = \mathbf{V}^{-1}(\kappa_i \mathbf{n} - \mathbf{u}), i = 1, 2 \quad (3.5.1)$$

$$\text{where } \kappa_i = \pm \sqrt{\frac{\mathbf{u}^T \mathbf{V}^{-1} \mathbf{u} - f}{\mathbf{n}^T \mathbf{V}^{-1} \mathbf{n}}} \quad (3.5.2)$$

Solution: From (3.3.1),

$$\mathbf{q} = \mathbf{V}^{-1}(\kappa \mathbf{n} - \mathbf{u}), \quad \kappa \in \mathbb{R} \quad (3.5.3)$$

Substituting (3.5.3) in (3.2.3),

$$(\kappa \mathbf{n} - \mathbf{u})^T \mathbf{V}^{-1}(\kappa \mathbf{n} - \mathbf{u})$$
$$+ 2\mathbf{u}^T \mathbf{V}^{-1}(\kappa \mathbf{n} - \mathbf{u}) + f = 0$$
$$\implies \kappa^2 \mathbf{n}^T \mathbf{V}^{-1} \mathbf{n} - \mathbf{u}^T \mathbf{V}^{-1} \mathbf{u} + f = 0$$

$$\text{or, } \kappa = \pm \sqrt{\frac{\mathbf{u}^T \mathbf{V}^{-1} \mathbf{u} - f}{\mathbf{n}^T \mathbf{V}^{-1} \mathbf{n}}} \quad (3.5.4)$$

Substituting (3.5.4) in (3.5.3) yields (3.5.2).

3.6. If $\mathbf{V}$ is not invertible, given the normal vector $\mathbf{n}$, the point of contact to (3.1.2.1) is given by the matrix equation

$$\begin{pmatrix} \mathbf{u} + \kappa \mathbf{n}^T \\ \mathbf{V} \end{pmatrix} \mathbf{q} = \begin{pmatrix} -f \\ \kappa \mathbf{n} - \mathbf{u} \end{pmatrix} \quad (3.6.1)$$

$$\text{where } \kappa = \frac{\mathbf{p}_1^T \mathbf{u}}{\mathbf{p}_1^T \mathbf{n}}, \quad \mathbf{Vp}_1 = 0 \quad (3.6.2)$$

Solution: If $\mathbf{V}$ is non-invertible, it has a zero eigenvalue. If the corresponding eigenvector is $\mathbf{p}_1$, then,

$$\mathbf{Vp}_1 = 0 \quad (3.6.3)$$

From (3.3.1),

$$\kappa \mathbf{n} = \mathbf{Vq} + \mathbf{u}, \quad \kappa \in \mathbb{R} \quad (3.6.4)$$
$$\implies \kappa \mathbf{p}_1^T \mathbf{n} = \mathbf{p}_1^T \mathbf{Vq} + \mathbf{p}_1^T \mathbf{u} \quad (3.6.5)$$
$$\text{or, } \kappa \mathbf{p}_1^T \mathbf{n} = \mathbf{p}_1^T \mathbf{u}, \quad \because \mathbf{p}_1^T \mathbf{V} = 0, \quad (3.6.6)$$
$$\text{from (3.6.3)} \quad (3.6.7)$$

yielding κ in (3.6.2). From (3.6.4),

$$\kappa \mathbf{q}^T \mathbf{n} = \mathbf{q}^T \mathbf{Vq} + \mathbf{q}^T \mathbf{u} \quad (3.6.8)$$
$$\implies \kappa \mathbf{q}^T \mathbf{n} = -f - \mathbf{q}^T \mathbf{u} \quad \text{from (3.2.3)}, \quad (3.6.9)$$
$$\text{or, } (\kappa \mathbf{n} + \mathbf{u})\mathbf{q} = -f \quad (3.6.10)$$

(3.6.4) can be expressed as

$$\mathbf{Vq} = \kappa \mathbf{n} - \mathbf{u}. \quad (3.6.11)$$

(3.6.10) and (3.6.11) clubbed together result in (3.6.1).

3.7. All the results related to conics are summarized in Table 3.7.

3.3 Circle

3.3.1. Find the centre and radius of the circle

$$x^2 + y^2 + 8x + 10y - 8 = 0 \quad (3.3.1.1)$$

Solution: (3.3.1.1) can be expressed as

$$\mathbf{x}^T \mathbf{x} + 2\begin{pmatrix} 4 & 5 \end{pmatrix}\mathbf{x} - 8 = 0 \quad (3.3.1.2)$$

which is of the form (3.1.2.1) with

$$\mathbf{u} = \begin{pmatrix} 4 \\ 5 \end{pmatrix}, f = -8 \quad (3.3.1.3)$$

From Table 3.7, the center and radius are given by

$$\mathbf{c} = -\mathbf{u} = \begin{pmatrix} -4 \\ -5 \end{pmatrix}, r = \sqrt{\|u\|^2 - f} = 7 \quad (3.3.1.4)$$

3.3.2. Find the equation of a circle which passes through the points $\mathbf{P} = \begin{pmatrix} 2 \\ -2 \end{pmatrix}$ and $\mathbf{Q} = \begin{pmatrix} 3 \\ 4 \end{pmatrix}$ and whose centre lies on the line

$$\begin{pmatrix} 1 & 1 \end{pmatrix}\mathbf{x} = 2 \quad (3.3.2.1)$$

Solution: From (3.1.2.1) and Table 3.7, the equation of a circle can be expressed as

$$\mathbf{x}^T \mathbf{x} - 2\mathbf{c}^T \mathbf{x} + f = 0 \quad (3.3.2.2)$$

Conic	Property	Standard Form	Standard Parameters	Point(s) of Contact
Circle	$\mathbf{V} = \mathbf{I}$	$\dfrac{\mathbf{y}^T \mathbf{D} \mathbf{y}}{\mathbf{u}^T \mathbf{V}^{-1}\mathbf{u} - f} = 1$	$\mathbf{c} = -\mathbf{u},$ $r = \sqrt{\mathbf{u}^T\mathbf{u} - f}$	$\mathbf{q} = \mathbf{V}^{-1}(\kappa\mathbf{n} - \mathbf{u})$
Ellipse	$\lvert\mathbf{V}\rvert > 0$ $\lambda_1 > 0, \lambda_2 < 0$	$\mathbf{D} = \begin{pmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{pmatrix}$ $\mathbf{V} = \mathbf{P}\mathbf{D}\mathbf{P}^T$ $\mathbf{P} = \begin{pmatrix} \mathbf{p}_1 & \mathbf{p}_2 \end{pmatrix}$	$\mathbf{c} = -\mathbf{V}^{-1}\mathbf{u},$ $axes = \begin{cases} \sqrt{\dfrac{\mathbf{u}^T \mathbf{V}^{-1}\mathbf{u} - f}{\lambda_1}} \\ \sqrt{\dfrac{\mathbf{u}^T \mathbf{V}^{-1}\mathbf{u} - f}{\lambda_2}} \end{cases}$	$\kappa = \pm\sqrt{\dfrac{\mathbf{u}^T \mathbf{V}^{-1}\mathbf{u} - f}{\mathbf{n}^T \mathbf{V}^{-1}\mathbf{n}}}$
Hyperbola	$\lvert\mathbf{V}\rvert < 0$ $\lambda_1 > 0, \lambda_2 < 0$		$\mathbf{c} = -\mathbf{V}^{-1}\mathbf{u},$ $axes = \begin{cases} \sqrt{\dfrac{\mathbf{u}^T \mathbf{V}^{-1}\mathbf{u} - f}{\lambda_1}} \\ \sqrt{\dfrac{f - \mathbf{u}^T \mathbf{V}^{-1}\mathbf{u}}{\lambda_2}} \end{cases}$	
Parabola	$\lvert\mathbf{V}\rvert = 0$ $\lambda_1 = 0$	$\mathbf{y}^T \mathbf{D}\mathbf{y} = -2\eta\begin{pmatrix} 1 & 0 \end{pmatrix}\mathbf{y}$	$focal\ length = \left\lvert \dfrac{2\eta}{\lambda_2} \right\rvert$ $\begin{pmatrix} \mathbf{u}^T + \eta\mathbf{p}_1^T \\ \mathbf{V} \end{pmatrix}\mathbf{c}$ $= \begin{pmatrix} -f \\ \eta\mathbf{p}_1 - \mathbf{u} \end{pmatrix}$ $\eta = \mathbf{p}_1^T\mathbf{u}$	$\begin{pmatrix} \mathbf{u} + \kappa\mathbf{n}^T \\ \mathbf{V} \end{pmatrix}\mathbf{q}$ $= \begin{pmatrix} -f \\ \kappa\mathbf{n} - \mathbf{u} \end{pmatrix}$ $\kappa = \dfrac{\mathbf{p}_1^T\mathbf{u}}{\mathbf{p}_1^T\mathbf{n}}$

TABLE 3.7: $\mathbf{x}^T\mathbf{V}\mathbf{x} + 2\mathbf{u}^T\mathbf{x} + f = 0$ can be expressed in the above standard form for various conics. $\mathbf{c}$ represents the centre/vertex of the conic. $\mathbf{q}$ is/are the point(s) of contact for the tangent(s).

where $\mathbf{c}$ is the centre. Substituting the given points in (3.3.2.2) and using (3.3.2.1), the following equations are obtained

$$2\begin{pmatrix} 2 & -2 \end{pmatrix}\mathbf{c} - f = 8 \qquad (3.3.2.3)$$

$$2\begin{pmatrix} 3 & 4 \end{pmatrix}\mathbf{c} - f = 25 \qquad (3.3.2.4)$$

$$\begin{pmatrix} 1 & 1 \end{pmatrix}\mathbf{c} = 2 \qquad (3.3.2.5)$$

which can be expressed as the matrix equation

$$\begin{pmatrix} 1 & 1 & 0 \\ 4 & -4 & -1 \\ 6 & 8 & -1 \end{pmatrix}\begin{pmatrix} \mathbf{c} \\ f \end{pmatrix} = \begin{pmatrix} 2 \\ 8 \\ 25 \end{pmatrix} \qquad (3.3.2.6)$$

Row reducing the augmented matrix

$$\begin{pmatrix} 1 & 1 & 0 & 2 \\ 4 & -4 & -1 & 8 \\ 6 & 8 & -1 & 25 \end{pmatrix} \qquad (3.3.2.7)$$

$$\xrightarrow[R_3 \leftarrow R_3 - 6R_1]{R_2 \leftarrow -R_2 + 4R_1} \begin{pmatrix} 1 & 1 & 0 & 2 \\ 0 & 8 & 1 & 0 \\ 0 & 2 & -1 & 13 \end{pmatrix} \qquad (3.3.2.8)$$

$$\xrightarrow[R_3 \leftarrow -\frac{4R_3 - R_2}{2}]{R_1 \leftarrow 8R_1 - R_3} \begin{pmatrix} 8 & 0 & -1 & 16 \\ 0 & 8 & 1 & 0 \\ 0 & 0 & 5 & -52 \end{pmatrix} \qquad (3.3.2.9)$$

$$\xrightarrow[R_2 \leftarrow \frac{5R_2 - R_3}{4}]{R_1 \leftarrow \frac{5R_1 + R_3}{4}} \begin{pmatrix} 10 & 0 & 0 & 7 \\ 0 & 10 & 0 & 13 \\ 0 & 0 & 5 & -52 \end{pmatrix} \qquad (3.3.2.10)$$

Thus,

$$\mathbf{c} = \frac{1}{10}\begin{pmatrix} 7 \\ 13 \end{pmatrix} \qquad (3.3.2.11)$$

$$f = -\frac{52}{5} \qquad (3.3.2.12)$$

which give the desired equation of the circle. From Table 3.7,

$$r = \sqrt{\lVert\mathbf{c}\rVert^2 - f} = \frac{1}{10}\sqrt{1258} \qquad (3.3.2.13)$$

Fig. 3.3.2 verifies the above results.

3.3.3. Find the points on the curve

$$x^2 + y^2 - 2x - 3 = 0 \qquad (3.3.3.1)$$

at which the tangents are parallel to the x-axis.
Solution: (3.3.3.1) can be expressed as

$$\mathbf{x}^T\mathbf{x} + \begin{pmatrix} -2 & 0 \end{pmatrix}\mathbf{x} - 3 = 0 \qquad (3.3.3.2)$$

$$\implies \mathbf{V} = \mathbf{I}, \mathbf{u} = \begin{pmatrix} -1 \\ 0 \end{pmatrix}, f = -3 \qquad (3.3.3.3)$$

From Table 3.7, the centre and radius are

$$\mathbf{c} = -\mathbf{u} = \begin{pmatrix} -1 \\ 0 \end{pmatrix}, r = \sqrt{\lVert\mathbf{u}\rVert^2 - f} = 2 \qquad (3.3.3.4)$$

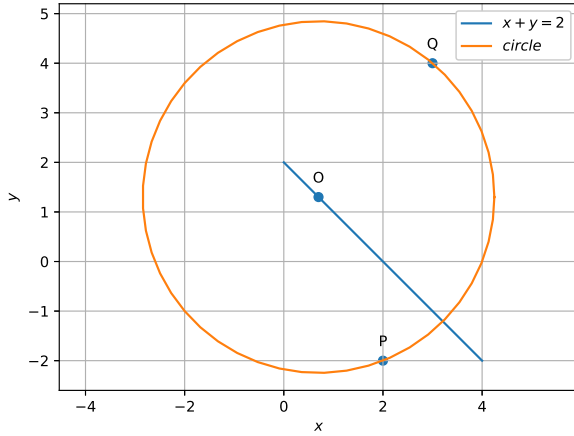$\because$ the tangents are parallel to the x-axis, their

3.4 Ellipse

Fig. 3.3.2: Circle passing through $\begin{pmatrix} 2 \\ -2 \end{pmatrix}, \begin{pmatrix} 3 \\ 4 \end{pmatrix}$. Center is on line $\begin{pmatrix} 1 & 1 \end{pmatrix} \mathbf{x} = 2$.

direction and normal vectors are respectively,

$$\mathbf{m} = \begin{pmatrix} 1 \\ 0 \end{pmatrix}, \mathbf{n} = \begin{pmatrix} 0 \\ 1 \end{pmatrix}. \qquad (3.3.3.5)$$

From Table 3.7,

$$\kappa = \pm \sqrt{\frac{\mathbf{u}^T \mathbf{u} - f}{\mathbf{n}^T \mathbf{n}}} = \pm \sqrt{\frac{4}{1}} = \pm 2 \qquad (3.3.3.6)$$

and the desired points of contact are

$$\mathbf{q}_1, \mathbf{q}_2 = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \pm 2 \begin{pmatrix} 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 \\ 2 \end{pmatrix}, \begin{pmatrix} 1 \\ -2 \end{pmatrix} \qquad (3.3.3.7)$$
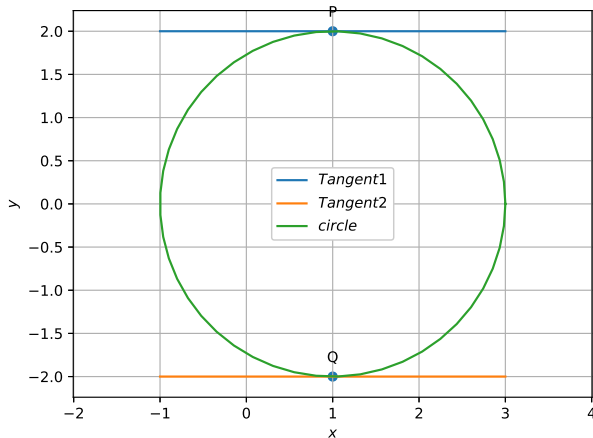
Fig. 3.3.2 verifies the above results.

Fig. 3.3.3: Tangents are parallel to the x-axis.

3.4.1. Find $\frac{dy}{dx}$ if

$$E_1 : x^2 + xy + y^2 = 100 \qquad (3.4.1.1)$$

Solution: Expressing (3.4.1.1) as (3.1.2.1),

$$\mathbf{V} = \begin{pmatrix} 1 & \frac{1}{2} \\ \frac{1}{2} & 1 \end{pmatrix}, \mathbf{u} = \mathbf{0}, f = -100. \qquad (3.4.1.2)$$

$$\because |V| = \begin{vmatrix} 1 & \frac{1}{2} \\ \frac{1}{2} & 1 \end{vmatrix} > 0, \qquad (3.4.1.3)$$

(3.4.1.1) is the equation of an ellipse. To verify that this is indeed the case, we do the following exercise. The characteristic equation of $\mathbf{V}$ is obtained by evaluating the determinant

$$|\lambda \mathbf{I} - \mathbf{V}| = \begin{vmatrix} \lambda - 1 & \frac{1}{2} \\ \frac{1}{2} & \lambda - 1 \end{vmatrix} = 0 \qquad (3.4.1.4)$$

$$\implies \lambda^2 - 2\lambda + \frac{3}{4} = 0 \qquad (3.4.1.5)$$

The eigenvalues are the roots of (3.4.1.5) given by

$$\lambda_1 = \frac{1}{2}, \lambda_2 = \frac{3}{2} \qquad (3.4.1.6)$$

The eigenvector $\mathbf{p}$ is defined as

$$\mathbf{V}\mathbf{p} = \lambda \mathbf{p} \qquad (3.4.1.7)$$

$$\implies (\lambda \mathbf{I} - \mathbf{V})\mathbf{p} = 0 \qquad (3.4.1.8)$$

where λ is the eigenvalue. For $\lambda_1 = \frac{3}{2}$,

$$(\lambda_1 \mathbf{I} - \mathbf{V}) = \begin{pmatrix} \frac{1}{2} & -\frac{1}{2} \\ -\frac{1}{2} & \frac{1}{2} \end{pmatrix} \xleftarrow[R_1 \leftarrow 2R_1]{R_2 \leftarrow R_2 - R_1} \begin{pmatrix} 1 & -1 \\ 0 & 0 \end{pmatrix} \qquad (3.4.1.9)$$

$$\implies \mathbf{p}_1 = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 \\ 1 \end{pmatrix} \qquad (3.4.1.10)$$

such that $\|\mathbf{p}_1\| = 1$. Similarly, the eigenvector corresponding to λ_2 can be obtained as

$$\mathbf{p}_2 = \frac{1}{\sqrt{2}} \begin{pmatrix} -1 \\ 1 \end{pmatrix} \qquad (3.4.1.11)$$

It is easy to verify that

$$\mathbf{V} = \mathbf{P}\mathbf{D}\mathbf{P}^{-1} = \mathbf{P}\mathbf{D}\mathbf{P}^T \qquad \because \mathbf{P}^{-1} = \mathbf{P}^T \qquad (3.4.1.12)$$

or, $\mathbf{D} = \mathbf{P}^T \mathbf{V} \mathbf{P} \qquad (3.4.1.13)$

where

$$\mathbf{P} = \begin{pmatrix} \mathbf{p}_1 & \mathbf{p}_2 \end{pmatrix} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ -1 & 1 \end{pmatrix} \quad (3.4.1.14)$$

$$\mathbf{D} = \begin{pmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{pmatrix} = \begin{pmatrix} \frac{3}{2} & 0 \\ 0 & \frac{1}{2} \end{pmatrix} \quad (3.4.1.15)$$

From Table 3.7, ellipse parameters are given by

$$\mathbf{c} = -\mathbf{V}^{-1}\mathbf{u} = \mathbf{0} \quad (3.4.1.16)$$

$$\sqrt{\frac{\mathbf{u}^T\mathbf{V}^{-1}\mathbf{u} - f}{\lambda_1}} = 10\sqrt{\frac{2}{3}} \quad (3.4.1.17)$$

$$\sqrt{\frac{\mathbf{u}^T\mathbf{V}^{-1}\mathbf{u} - f}{\lambda_2}} = 10\sqrt{2} \quad (3.4.1.18)$$

In Fig. 3.4.1 the actual ellipse ellipse in (3.4.1.1) is obtained from (3.1.3.5) using (3.1.3.1). The anticlockwise 45°rotation is due to the fact that (3.4.1.14) can be expressed as

$$\mathbf{P} = \begin{pmatrix} \cos 45° & -\sin 45° \\ \sin 45° & \cos 45° \end{pmatrix} \quad (3.4.1.19)$$

Coming back to the original question of finding $\frac{dy}{dx}$, if the point of contact

$$\mathbf{q} = \begin{pmatrix} q_1 \\ q_2 \end{pmatrix}, \quad (3.4.1.20)$$

from (3.4.1.2), (2.1.2.4) and (3.2.1),

$$\begin{pmatrix} 1 & m \end{pmatrix} \begin{pmatrix} 1 & \frac{1}{2} \\ \frac{1}{2} & 1 \end{pmatrix} \begin{pmatrix} q_1 \\ q_2 \end{pmatrix} = 0 \quad (3.4.1.21)$$

$$\implies \begin{pmatrix} 1 + \frac{m}{2} & \frac{1}{2} + m \end{pmatrix} \begin{pmatrix} q_1 \\ q_2 \end{pmatrix} = 0 \quad (3.4.1.22)$$

$$\implies \frac{m}{2}(q_1 + 2q_2) + q_1 + \frac{q_2}{2} = 0 \quad (3.4.1.23)$$

$$\text{or, } m = \frac{dy}{dx} = -\frac{2q_1 + q_2}{q_1 + 2q_2} \quad (3.4.1.24)$$

$\because \frac{dy}{dx}$ is the slope of the tangent. Note that no results from differential calculus were used to obtain (3.4.1.24).

3.4.2. Find the equation of the ellipse, with major axis along the x-axis and passing through the points $\mathbf{a} = \begin{pmatrix} 4 \\ 3 \end{pmatrix}$ and $\mathbf{b} = \begin{pmatrix} -1 \\ 4 \end{pmatrix}$
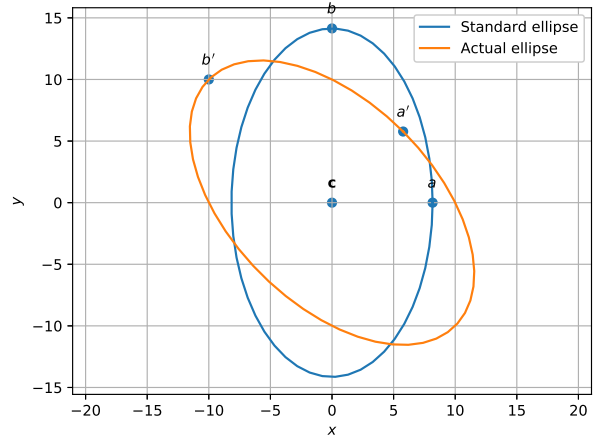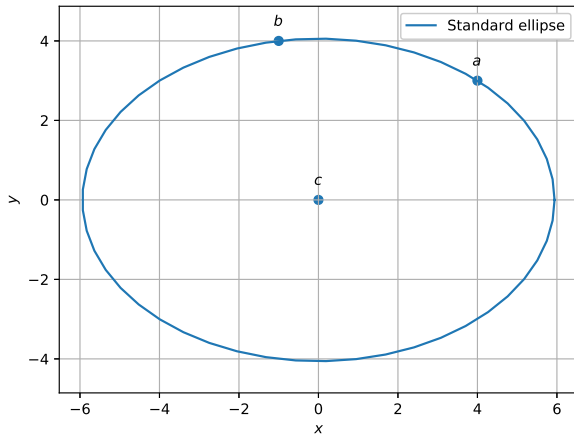

Fig. 3.4.1: Actual ellipse and transformed ellipse.

Solution: This is a standard ellipse given by

$$\mathbf{x}^T\mathbf{D}\mathbf{x} = 1, \quad \mathbf{D} = \begin{pmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{pmatrix}, \lambda_1, \lambda_2 > 0 \quad (3.4.2.1)$$

$\because \mathbf{a}, \mathbf{b}$ satisfy (3.4.2.1),

$$\mathbf{a}^T\mathbf{D}\mathbf{a} = 1, \quad (3.4.2.2)$$
$$\mathbf{b}^T\mathbf{D}\mathbf{b} = 1 \quad (3.4.2.3)$$

which can be expressed as

$$\mathbf{a}^T\mathbf{A}\mathbf{d} = 1,$$
$$\mathbf{b}^T\mathbf{B}\mathbf{d} = 1 \quad (3.4.2.4)$$

where

$$\mathbf{d} = \begin{pmatrix} \lambda_1 \\ \lambda_2 \end{pmatrix}, \mathbf{A} = \begin{pmatrix} 4 & 0 \\ 0 & 3 \end{pmatrix}, \mathbf{B} = \begin{pmatrix} -1 & 0 \\ 0 & 4 \end{pmatrix}. \quad (3.4.2.5)$$

(3.4.2.4) can then be expressed as the matrix equation

$$\begin{pmatrix} \mathbf{a}^T\mathbf{A} \\ \mathbf{b}^T\mathbf{B} \end{pmatrix} \mathbf{d} = \begin{pmatrix} 1 \\ 1 \end{pmatrix}, \quad (3.4.2.6)$$

which, after substituing the appropriate values can be expressed as

$$\begin{pmatrix} 16 & 9 \\ 1 & 16 \end{pmatrix} \mathbf{d} = \begin{pmatrix} 1 \\ 1 \end{pmatrix}, \quad (3.4.2.7)$$

Forming the augmented matrix and performing

row reduction,

$$\begin{pmatrix} 16 & 9 & 1 \\ 1 & 16 & 1 \end{pmatrix} \xrightarrow[R_2 \leftarrow -R_2]{R_2 \leftarrow R_1} \begin{pmatrix} 1 & 16 & 1 \\ 0 & 247 & 15 \end{pmatrix}$$
(3.4.2.8)

$$\xrightarrow{R_1 \leftarrow 247R_1 - 16R_2} \begin{pmatrix} 247 & 0 & 7 \\ 0 & 247 & 15 \end{pmatrix}$$
(3.4.2.9)

$$\implies \mathbf{d} = \frac{1}{247}\begin{pmatrix} 7 \\ 15 \end{pmatrix}, \text{ or, } \mathbf{D} = \frac{1}{247}\begin{pmatrix} 7 & 0 \\ 0 & 15 \end{pmatrix}$$
(3.4.2.10)

The ellipse parameters are obtained from Table 3.7 as

$$\mathbf{c} = \mathbf{0}, \frac{1}{\sqrt{\lambda_1}} = \sqrt{\frac{247}{7}}, \frac{1}{\sqrt{\lambda_2}} = \sqrt{\frac{247}{15}}.$$
(3.4.2.11)

Fig. 3.4.2 verifies the above results.

Fig. 3.4.2: Ellipse through the given points $\mathbf{a} = \begin{pmatrix} 4 \\ 3 \end{pmatrix}$ and $\mathbf{b} = \begin{pmatrix} -1 \\ 4 \end{pmatrix}$.

3.5 Hyperbola

3.5.1. Find the equation of all lines having slope 2 and being tangent to the curve

$$y + \frac{2}{x-3} = 0$$
(3.5.1.1)

Solution: (3.5.1.1) can be expressed as

$$xy - 3y + 2 = 0$$
(3.5.1.2)

which is of the same form as (3.1.2.1) with

$$\mathbf{V} = \frac{1}{2}\begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}, \mathbf{u} = -\frac{3}{2}\begin{pmatrix} 0 \\ 1 \end{pmatrix}, f = 2 \quad (3.5.1.3)$$

Using the approach in Example 3.4.1,

$$\mathbf{D} = \begin{pmatrix} \frac{1}{2} & 0 \\ 0 & -\frac{1}{2} \end{pmatrix}, \mathbf{P} = \frac{1}{\sqrt{2}}\begin{pmatrix} 1 & -1 \\ 1 & 1 \end{pmatrix} \quad (3.5.1.4)$$

$$\because \mathbf{u}^T\mathbf{V}^{-1}\mathbf{u} - f = -2 < 0, \quad (3.5.1.5)$$

the major and minor axis are swapped and from Table 3.7 the hyperbola parameters are given by

$$\mathbf{c} = 3\begin{pmatrix} 1 \\ 0 \end{pmatrix}, \sqrt{\frac{\mathbf{u}^T\mathbf{V}^{-1}\mathbf{u} - f}{\lambda_2}} = 2, \quad (3.5.1.6)$$

$$\sqrt{\frac{f - \mathbf{u}^T\mathbf{V}^{-1}\mathbf{u}}{\lambda_1}} = 2 \quad (3.5.1.7)$$

with the standard hyperbola equation becoming

$$\frac{y_2^2}{4} - \frac{y_1^2}{4} = 1, \quad (3.5.1.8)$$

Fig. 3.5.1 shows the actual hyperbola in (3.5.1.1) obtained from (3.5.1.8) using (3.1.3.1). The direction and normal vectors of the tangent with slope 2 are given by (2.1.2.4) and (2.1.4.1) as

$$\mathbf{m} = \begin{pmatrix} 1 \\ 2 \end{pmatrix}, \mathbf{n} = \begin{pmatrix} 2 \\ -1 \end{pmatrix} \quad (3.5.1.9)$$

From (3.5.2) and (3.3.3.3), using (3.5.1.3),

$$\kappa = \frac{1}{2}, \mathbf{q}_1 = \begin{pmatrix} 2 \\ 2 \end{pmatrix}, \mathbf{q}_2 = \begin{pmatrix} 4 \\ -2 \end{pmatrix}. \quad (3.5.1.10)$$

The desired tangents are

$$\begin{pmatrix} 2 & -1 \end{pmatrix}\left\{\mathbf{x} - \begin{pmatrix} 2 \\ 2 \end{pmatrix}\right\} = 0 \implies \begin{pmatrix} 2 & -1 \end{pmatrix}\mathbf{x} = 2$$
(3.5.1.11)

$$\begin{pmatrix} 2 & -1 \end{pmatrix}\left\{\mathbf{x} - \begin{pmatrix} 4 \\ -2 \end{pmatrix}\right\} = 0 \implies \begin{pmatrix} 2 & -1 \end{pmatrix}\mathbf{x} = 10$$
(3.5.1.12)

All the above results are verified in Fig. 3.5.1. As we can see, the hyperbola in (3.5.1.1) is obtained by rotating the standard hyperbola by $\mathbf{P}$ and then translating it by $\mathbf{c}$.
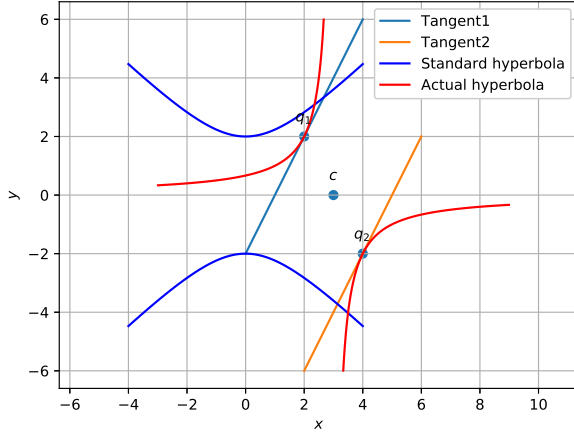
3.5.2. Find the asymptotes of the hyperbola given

Fig. 3.5.1: Standard and actual hyperbola.

below and also the equations to their conjugate hyperbolas.

$$8x^2 + 10xy - 3y^2 - 2x + 4y - 2 = 0 \quad (3.5.2.1)$$

a) (3.5.2.1) can be expressed as (3.1.2.1) with

$$\mathbf{V} = \mathbf{V}^T = \begin{pmatrix} 8 & 5 \\ 5 & -3 \end{pmatrix} \quad (3.5.2.2)$$

$$\mathbf{u} = \begin{pmatrix} -1 \\ 2 \end{pmatrix} \quad (3.5.2.3)$$

$$f = -2 \quad (3.5.2.4)$$

Expanding the Determinant of $\mathbf{V}$,

$$\Delta_V = \begin{vmatrix} 8 & 5 \\ 5 & -3 \end{vmatrix} = -49 < 0 \quad (3.5.2.5)$$

Hence from (3.1.7.1) and (3.5.2.5), (3.5.2.1) represents a hyperbola. The characteristic equation of $\mathbf{V}$ is obtained by evaluating the determinant

$$\left| V - \lambda\mathbf{I} \right| = 0 \quad (3.5.2.6)$$

$$\begin{vmatrix} 8 - \lambda & 5 \\ 5 & -3 - \lambda \end{vmatrix} = 0 \quad (3.5.2.7)$$

$$(8 - \lambda)(-3 - \lambda) - 25 = 0 \quad (3.5.2.8)$$

$$\implies \lambda^2 - 5\lambda - 49 = 0 \quad (3.5.2.9)$$

$$\lambda_1 = \frac{5 + \sqrt{221}}{2} \quad (3.5.2.10)$$

$$\lambda_2 = \frac{5 - \sqrt{221}}{2} \quad (3.5.2.11)$$

The eigenvector $\mathbf{p}$ is defined as

$$\mathbf{V}\mathbf{p} = \lambda\mathbf{p} \quad (3.5.2.12)$$

$$\implies (\mathbf{V} - \lambda\mathbf{I})\mathbf{p} = 0 \quad (3.5.2.13)$$

For $\lambda_1 = \frac{5 + \sqrt{221}}{2}$,

$$(\mathbf{V} - \lambda_1\mathbf{I}) = \begin{pmatrix} \frac{11 - \sqrt{221}}{2} & 5 \\ 5 & \frac{-11 - \sqrt{221}}{2} \end{pmatrix} \quad (3.5.2.14)$$

By row reduction,

$$\begin{pmatrix} \frac{11 - \sqrt{221}}{2} & 5 \\ 5 & \frac{-11 - \sqrt{221}}{2} \end{pmatrix} \quad (3.5.2.15)$$

$$\xrightarrow{R_2 \leftarrow R_2 + \frac{11 + \sqrt{221}}{10} R_1} \begin{pmatrix} 5 & \frac{-11 - \sqrt{221}}{2} \\ 0 & 0 \end{pmatrix} \quad (3.5.2.16)$$

Substituting (3.5.2.16) in (3.5.2.13) we get

$$\begin{pmatrix} 5 & \frac{-11 - \sqrt{221}}{2} \end{pmatrix} \mathbf{p}_1 = \mathbf{0} \quad (3.5.2.17)$$

$$\implies \mathbf{p}_1 = k \begin{pmatrix} \frac{11 + \sqrt{221}}{2} \\ 5 \end{pmatrix} \quad (3.5.2.18)$$

For $\lambda_2 = \frac{5 - \sqrt{221}}{2}$,

$$(\mathbf{V} - \lambda_2\mathbf{I}) = \begin{pmatrix} \frac{11 + \sqrt{221}}{2} & 5 \\ 5 & \frac{-11 + \sqrt{221}}{2} \end{pmatrix} \quad (3.5.2.19)$$

By row reduction ,

$$\begin{pmatrix} \frac{11 + \sqrt{221}}{2} & 5 \\ 5 & \frac{-11 + \sqrt{221}}{2} \end{pmatrix} \quad (3.5.2.20)$$

$$\xrightarrow{R_2 \leftarrow R_2 + \frac{11 - \sqrt{221}}{10} R_1} \begin{pmatrix} \frac{11 + \sqrt{221}}{2} & 5 \\ 0 & 0 \end{pmatrix} \quad (3.5.2.21)$$

Substiuting (3.5.2.21) in (3.5.2.13) we get

$$\begin{pmatrix} \frac{11 + \sqrt{221}}{2} & 5 \end{pmatrix} \mathbf{p}_2 = \mathbf{0} \quad (3.5.2.22)$$

$$\implies \mathbf{p}_2 = k \begin{pmatrix} -5 \\ \frac{11 + \sqrt{221}}{2} \end{pmatrix} \quad (3.5.2.23)$$

Thus, we obtain

$$\mathbf{P} = \begin{pmatrix} \mathbf{p}_1 & \mathbf{p}_2 \end{pmatrix} = k \begin{pmatrix} \frac{11 + \sqrt{221}}{2} & -5 \\ 5 & \frac{11 + \sqrt{221}}{2} \end{pmatrix} \quad (3.5.2.24)$$

For

$$\mathbf{P}^\top\mathbf{P} = \mathbf{I}, k = \sqrt{\frac{221 + 11\sqrt{221}}{2}} \quad (3.5.2.25)$$

$$\implies \mathbf{P} = \sqrt{\frac{2}{221 + 11\sqrt{221}}}$$

$$\times \begin{pmatrix} \frac{11+\sqrt{221}}{2} & -5 \\ 5 & \frac{11+\sqrt{221}}{2} \end{pmatrix} \quad (3.5.2.26)$$

and

$$\mathbf{V} = \mathbf{PDP}^T \qquad (3.5.2.27)$$

where

$$\mathbf{D} = \begin{pmatrix} \frac{5+\sqrt{221}}{2} & 0 \\ 0 & \frac{5-\sqrt{221}}{2} \end{pmatrix} \qquad (3.5.2.28)$$

Centre of the hyperbola is given by

$$\mathbf{c} = -\mathbf{V}^{-1}\mathbf{u} \qquad (3.5.2.29)$$

$$\implies \mathbf{c} = -\begin{pmatrix} \frac{3}{49} & \frac{5}{49} \\ \frac{5}{49} & \frac{-8}{49} \end{pmatrix}\begin{pmatrix} -1 \\ 2 \end{pmatrix} \qquad (3.5.2.30)$$

$$\implies \mathbf{c} = \begin{pmatrix} \frac{-3}{49} & \frac{-5}{49} \\ \frac{-5}{49} & \frac{8}{49} \end{pmatrix}\begin{pmatrix} -1 \\ 2 \end{pmatrix} \qquad (3.5.2.31)$$

$$\implies \mathbf{c} = \begin{pmatrix} \frac{-1}{7} \\ \frac{3}{7} \end{pmatrix} \qquad (3.5.2.32)$$

Since,

$$\mathbf{u}^T\mathbf{V}^{-1}\mathbf{u} - f = 1 > 0 \qquad (3.5.2.33)$$

there isn't a need to swap axes In hyperbola,

$$axes = \begin{cases} \sqrt{\frac{\mathbf{u}^T\mathbf{V}^{-1}\mathbf{u}-f}{\lambda_1}} \\ \sqrt{\frac{f-\mathbf{u}^T\mathbf{V}^{-1}\mathbf{u}}{\lambda_2}} \end{cases} \qquad (3.5.2.34)$$

From above equations we can say that,

$$\sqrt{\frac{\mathbf{u}^T\mathbf{V}^{-1}\mathbf{u} - f}{\lambda_1}} = \sqrt{\frac{2}{5 + \sqrt{221}}} \qquad (3.5.2.35)$$

$$\sqrt{\frac{f - \mathbf{u}^T\mathbf{V}^{-1}\mathbf{u}}{\lambda_2}} = \sqrt{\frac{2}{5 - \sqrt{221}}} \qquad (3.5.2.36)$$

The equation of the hyperbola at the origin is then given by (3.1.3.5) as

$$\mathbf{y}^T\mathbf{D}\mathbf{y} = \mathbf{u}^T\mathbf{V}^{-1}\mathbf{u} - f \qquad (3.5.2.37)$$

$$\implies \mathbf{y}^T\begin{pmatrix} \frac{5+\sqrt{221}}{2} & 0 \\ 0 & \frac{5-\sqrt{221}}{2} \end{pmatrix}\mathbf{y} = 1 \qquad (3.5.2.38)$$

b) (*Asymptotes of hyperbola:*) The equation for the asymptotes of (3.5.2.1) is given by

(3.1.8.1) with

$$K = \mathbf{u}^T\mathbf{V}^{-1}\mathbf{u} \qquad (3.5.2.39)$$

$$= \begin{pmatrix} -1 & 2 \end{pmatrix}\begin{pmatrix} 8 & 5 \\ 5 & -3 \end{pmatrix}^{-1}\begin{pmatrix} -1 \\ 2 \end{pmatrix} = -1 \qquad (3.5.2.40)$$

From (3.1.8.5), (3.5.2.10) and (3.5.2.11),

$$\mathbf{n}_1 = \sqrt{\frac{2}{221 + 11\sqrt{221}}}$$

$$\times \begin{pmatrix} \frac{11+\sqrt{221}}{2} & 5 \\ -5 & \frac{11+\sqrt{221}}{2} \end{pmatrix}$$

$$\times \begin{pmatrix} \sqrt{\frac{\sqrt{221}+5}{2}} \\ \sqrt{\frac{\sqrt{221}-5}{2}} \end{pmatrix} \qquad (3.5.2.41)$$

which can be expressed as

$$\mathbf{n}_1 = \frac{1}{\sqrt{(\lambda + 3)^2 + 5^2}}$$

$$\times \begin{pmatrix} \lambda_1 + 3 & 5 \\ -5 & \lambda_1 + 3 \end{pmatrix}\begin{pmatrix} \sqrt{\lambda_1} \\ \frac{7}{\sqrt{\lambda_1}} \end{pmatrix} \qquad (3.5.2.42)$$

which is equivalent to

$$\mathbf{n}_1 = \begin{pmatrix} \lambda_1 + 3 & 5 \\ -5 & \lambda_1 + 3 \end{pmatrix}\begin{pmatrix} \lambda_1 \\ 7 \end{pmatrix} \qquad (3.5.2.43)$$

$$= \begin{pmatrix} \lambda_1^2 + 3\lambda_1 + 35 \\ 2\lambda_1 + 21 \end{pmatrix} \qquad (3.5.2.44)$$

$$= \begin{pmatrix} 8\lambda_1 + 84 \\ 2\lambda_1 + 21 \end{pmatrix} \qquad (3.5.2.45)$$

using (3.5.2.9), which is equivalent to

$$\mathbf{n}_1 = \begin{pmatrix} 4 \\ 1 \end{pmatrix} \qquad (3.5.2.46)$$

Similarly, it can be shown that

$$\mathbf{n_2} = \begin{pmatrix} 2 \\ 3 \end{pmatrix} \qquad (3.5.2.47)$$

Fig. 3.5.2 plots the hyperbola in (3.5.2.1) along with the asymptotes obtained using (3.1.8.4).

3.6 Parabola

3.6.1. Find the point at which the tangent to the curve
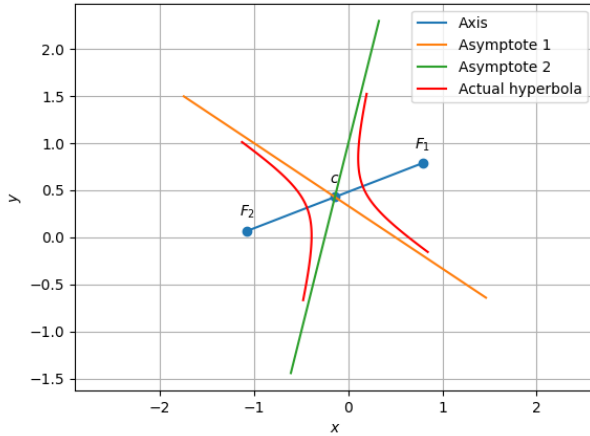
$$y = \sqrt{4x - 3} - 1 \qquad (3.6.1.1)$$

Fig. 3.5.2: Hyperbola with assymptotes and its conjugate

has slope $\frac{2}{3}$.

Solution: (3.6.1.1) can be expressed as

$$(y + 1)^2 = 4x - 3 \qquad (3.6.1.2)$$

$$\text{or, } y^2 - 4x + 2y + 4 = 0 \qquad (3.6.1.3)$$

which has the form (3.1.2.1) with parameters

$$\mathbf{V} = \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix}, \mathbf{u} = \begin{pmatrix} -2 \\ 1 \end{pmatrix}, f = 4. \qquad (3.6.1.4)$$

Thus, the given curve is a parabola. $\because \mathbf{V}$ is diagonal and in standard form,

$$\mathbf{P} = \mathbf{I} \implies \mathbf{p}_1 = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \qquad (3.6.1.5)$$

From Table 3.7, the focus is 4 and the vertex $\mathbf{c}$ is

$$\begin{pmatrix} -4 & 1 \\ 0 & 0 \\ 0 & 1 \end{pmatrix} \mathbf{c} = \begin{pmatrix} -4 \\ 0 \\ -1 \end{pmatrix} \qquad (3.6.1.6)$$

$$\implies \begin{pmatrix} -4 & 1 \\ 0 & 1 \end{pmatrix} \mathbf{c} = \begin{pmatrix} -4 \\ -1 \end{pmatrix} \qquad (3.6.1.7)$$

$$\text{or, } \mathbf{c} = \begin{pmatrix} \frac{3}{4} \\ -1 \end{pmatrix} \qquad (3.6.1.8)$$

The direction vector and normal vectors are

$$\mathbf{m} = \begin{pmatrix} 1 \\ \frac{2}{3} \end{pmatrix} = \begin{pmatrix} 3 \\ 2 \end{pmatrix}, \mathbf{n} = \begin{pmatrix} 2 \\ -3 \end{pmatrix}. \qquad (3.6.1.9)$$

Also,

$$\mathbf{V}\mathbf{p} = \mathbf{0} \qquad (3.6.1.10)$$

$$\implies \mathbf{p} = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \qquad (3.6.1.11)$$

From (3.6.2), (3.6.1.9) and (3.6.1.11),

$$\kappa = -1 \qquad (3.6.1.12)$$

which, upon substitution in (3.6.1) and simplification yields the matrix equation

$$\begin{pmatrix} -4 & 4 \\ 0 & 0 \\ 0 & 1 \end{pmatrix} \mathbf{q} = \begin{pmatrix} -4 \\ 0 \\ 2 \end{pmatrix} \qquad (3.6.1.13)$$

$$\implies \begin{pmatrix} -4 & 4 \\ 0 & 1 \end{pmatrix} \mathbf{q} = \begin{pmatrix} -4 \\ 2 \end{pmatrix} \qquad (3.6.1.14)$$

$$\text{or, } \mathbf{q} = \begin{pmatrix} 3 \\ 2 \end{pmatrix} \qquad (3.6.1.15)$$

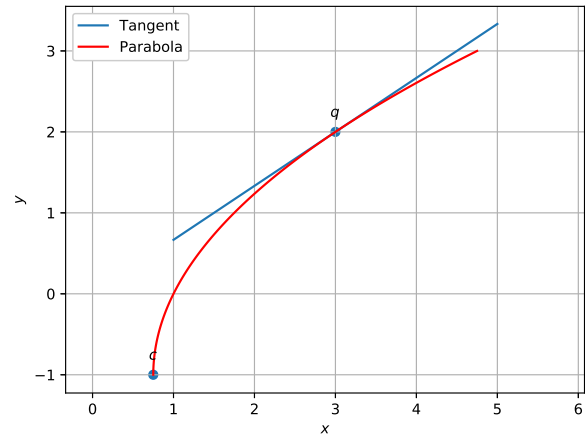Fig. 3.6.1 verifies the above results.

Fig. 3.6.1: Tangent to parabola in (3.6.1.1) with slope $\frac{2}{3}$.

3.6.2. Find a point on the curve

$$y = (x - 2)^2 \qquad (3.6.2.1)$$

at which the tangent is parallel to the chord joining the points (2, 0) and (4, 4).

Solution: (3.6.2.1) can be expressed as

$$x^2 - 4x - y + 4 = 0 \qquad (3.6.2.2)$$

which has the form (3.1.2.1) with parameters

$$\mathbf{V} = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}, \mathbf{u} = -\begin{pmatrix} 2 \\ \frac{1}{2} \end{pmatrix}, f = 4. \qquad (3.6.2.3)$$

Using eigenvalue decomposition,

$$\mathbf{P} = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}, \mathbf{D} = \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix} \qquad (3.6.2.4)$$

Hence, the eigenvector of $\mathbf{V}$ corresponding to the zero eigenvalue is

$$\mathbf{p}_1 = \begin{pmatrix} 0 \\ 1 \end{pmatrix}. \qquad (3.6.2.5)$$

Substituting the above parameters in the equation for the vertex of the parabola in Table 3.7,

$$\begin{pmatrix} -2 & -\frac{5}{2} \\ 1 & 0 \\ 0 & 0 \end{pmatrix} \mathbf{c} = \begin{pmatrix} -4 \\ 2 \\ 0 \end{pmatrix} \qquad (3.6.2.6)$$

$$\implies \begin{pmatrix} -1 & -\frac{5}{2} \\ 1 & 0 \end{pmatrix} \mathbf{c} = \begin{pmatrix} -4 \\ 2 \end{pmatrix} \qquad (3.6.2.7)$$

$$\text{or, } \mathbf{c} = \begin{pmatrix} 2 \\ 0 \end{pmatrix} \qquad (3.6.2.8)$$

The direction vector is

$$\mathbf{m} = \begin{pmatrix} 4 \\ 4 \end{pmatrix} - \begin{pmatrix} 2 \\ 0 \end{pmatrix} = \begin{pmatrix} 1 \\ 2 \end{pmatrix} \qquad (3.6.2.9)$$

and normal vector is

$$\mathbf{n} = \begin{pmatrix} 2 \\ -1 \end{pmatrix} \qquad (3.6.2.10)$$

From the equation for the point of contact for the parabola in Table 3.7,

$$\kappa = \frac{1}{2} \qquad (3.6.2.11)$$

resulting in the matrix equation

$$\begin{pmatrix} -1 & -1 \\ 1 & 0 \\ 0 & 0 \end{pmatrix} \mathbf{q} = \begin{pmatrix} -4 \\ 3 \\ 0 \end{pmatrix} \qquad (3.6.2.12)$$

$$\implies \begin{pmatrix} -1 & -1 \\ 1 & 0 \end{pmatrix} \mathbf{q} = \begin{pmatrix} -4 \\ 3 \end{pmatrix} \qquad (3.6.2.13)$$

$$\text{or, } \mathbf{q} = \begin{pmatrix} 3 \\ 1 \end{pmatrix} \qquad (3.6.2.14)$$

Fig. 3.6.2 verifies the above results. Note that $\mathbf{P}$ rotates the standard parabola by $90°$.

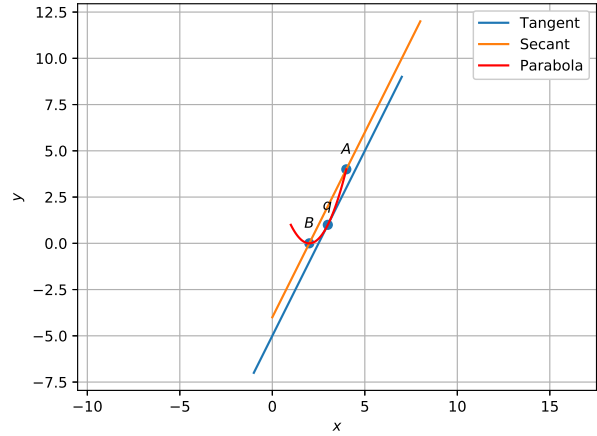3.6.3. What conic does the following equation repre-

Fig. 3.6.2: Tangent to parabola in (3.6.2.1) is parallel to the line joining the points $\begin{pmatrix} 2 \\ 0 \end{pmatrix}$ and $\begin{pmatrix} 4 \\ 4 \end{pmatrix}$.

sent.

$$9x^2 - 24xy + 16y^2 - 18x - 101y + 19 = 0 \qquad (3.6.3.1)$$

Find the center.
Solution: From (3.6.3.1) and (3.1.2.1),

$$\mathbf{V} = \begin{pmatrix} 9 & -12 \\ -12 & 16 \end{pmatrix} \qquad (3.6.3.2)$$

$$\mathbf{u} = \begin{pmatrix} -9 \\ -\frac{101}{2} \end{pmatrix} \qquad (3.6.3.3)$$

$$f = 4 \qquad (3.6.3.4)$$

a) Expanding the determinant of $\mathbf{V}$ we observe,

$$\begin{vmatrix} 9 & -12 \\ -12 & 16 \end{vmatrix} = 0 \qquad (3.6.3.5)$$

Also

$$\begin{vmatrix} \mathbf{V} & \mathbf{u} \\ \mathbf{u}^T & f \end{vmatrix} = \begin{vmatrix} 9 & -12 & -9 \\ -12 & 16 & -\frac{101}{2} \\ -9 & -\frac{101}{2} & 4 \end{vmatrix} \qquad (3.6.3.6)$$

$$\neq 0 \qquad (3.6.3.7)$$

Hence from (3.6.3.5) and (3.6.3.7) we conclude that given equation is an parabola. The characteristic equation of $\mathbf{V}$ is given as follows,

$$|\lambda\mathbf{I} - \mathbf{V}| = \begin{vmatrix} \lambda - 9 & 12 \\ 12 & \lambda - 16 \end{vmatrix} = 0 \qquad (3.6.3.8)$$

$$\implies \lambda^2 - 25\lambda = 0 \qquad (3.6.3.9)$$

Hence the characteristic equation of $\mathbf{V}$ is given by (3.6.3.9). The roots of (3.6.3.9) i.e the eigenvalues are given by

$$\lambda_1 = 0, \lambda_2 = 25 \qquad (3.6.3.10)$$

b) For $\lambda_1 = 0$, the eigen vector $\mathbf{p}$ is given by

$$\mathbf{V}\mathbf{p} = 0 \qquad (3.6.3.11)$$

Row reducing $\mathbf{V}$ yields

$$\implies \begin{pmatrix} -9 & 12 \\ 12 & -16 \end{pmatrix} \xleftarrow[R_2 = R_2 + 4R_1]{R_1 = -\frac{R_1}{3}} \begin{pmatrix} 3 & -4 \\ 0 & 0 \end{pmatrix} \qquad (3.6.3.12)$$

$$\implies \mathbf{p}_1 = \frac{1}{5}\begin{pmatrix} -4 \\ -3 \end{pmatrix} \qquad (3.6.3.13)$$

Similarly,

$$\mathbf{p}_2 = \frac{1}{5}\begin{pmatrix} -3 \\ 4 \end{pmatrix} \qquad (3.6.3.14)$$

Thus, the eigenvector rotation matrix and the eigenvalue matrix are

$$\mathbf{P} = \begin{pmatrix} \mathbf{p_1} & \mathbf{p_2} \end{pmatrix} = \frac{1}{5}\begin{pmatrix} -4 & -3 \\ -3 & 4 \end{pmatrix} \qquad (3.6.3.15)$$

$$\mathbf{D} = \begin{pmatrix} 0 & 0 \\ 0 & 25 \end{pmatrix} \qquad (3.6.3.16)$$

Table 3.7, the focal length of the parabola is given by

$$\frac{\left|2\mathbf{u}^T\mathbf{p}_1\right|}{\lambda_2} = \frac{75}{25} = 3 \qquad (3.6.3.17)$$

and its equation is

$$\mathbf{y}^T\mathbf{D}\mathbf{y} = -2\eta\begin{pmatrix} 1 & 0 \end{pmatrix}\mathbf{y} \qquad (3.6.3.18)$$

where

$$\eta = \mathbf{u}^T\mathbf{p_1} = \frac{75}{2} \qquad (3.6.3.19)$$

$$\begin{pmatrix} \mathbf{u^T} + \eta\mathbf{p_1^T} \\ \mathbf{V} \end{pmatrix}\mathbf{c} = \begin{pmatrix} -f \\ \eta\mathbf{p_1} - \mathbf{u} \end{pmatrix} \qquad (3.6.3.20)$$

using equations (3.6.3.3),(3.6.3.4) and (3.6.3.13)

$$\begin{pmatrix} -39 & -73 \\ 9 & -12 \\ -12 & 16 \end{pmatrix}\mathbf{c} = \begin{pmatrix} -19 \\ -21 \\ 28 \end{pmatrix} \qquad (3.6.3.21)$$

Forming the augmented matrix and row reducing it:

$$\begin{pmatrix} -39 & -73 & -19 \\ 9 & -12 & -21 \\ -12 & 16 & 28 \end{pmatrix} \qquad (3.6.3.22)$$

$$\xleftarrow{R_3 \leftarrow R_3 + (4/3)R_2} \begin{pmatrix} -39 & -73 & -19 \\ 9 & -12 & -21 \\ 0 & 0 & 0 \end{pmatrix} \qquad (3.6.3.23)$$

$$\xleftarrow{R_1 \leftarrow R_1/(-39)} \begin{pmatrix} 1 & 73/39 & 19/39 \\ 9 & -12 & -21 \\ 0 & 0 & 0 \end{pmatrix} \qquad (3.6.3.24)$$

$$\xleftarrow{R_2 \leftarrow R_2 - 9R_1} \begin{pmatrix} 1 & 73/39 & 19/39 \\ 0 & -1125/39 & -990/39 \\ 0 & 0 & 0 \end{pmatrix} \qquad (3.6.3.25)$$

$$\xleftarrow{R_2 \leftarrow R_2 \times (-39/1125)} \begin{pmatrix} 1 & 73/39 & 19/39 \\ 0 & 1 & 22/25 \\ 0 & 0 & 0 \end{pmatrix} \qquad (3.6.3.26)$$

$$\xleftarrow{R_1 \leftarrow R_1 - (73/39)R_2} \begin{pmatrix} 1 & 0 & -29/25 \\ 0 & 1 & 22/25 \\ 0 & 0 & 0 \end{pmatrix} \qquad (3.6.3.27)$$

Thus the vertex $\mathbf{c}$ is:

$$\mathbf{c} = \begin{pmatrix} -29/25 \\ 22/25 \end{pmatrix} = \begin{pmatrix} -1.16 \\ 0.88 \end{pmatrix} \qquad (3.6.3.28)$$
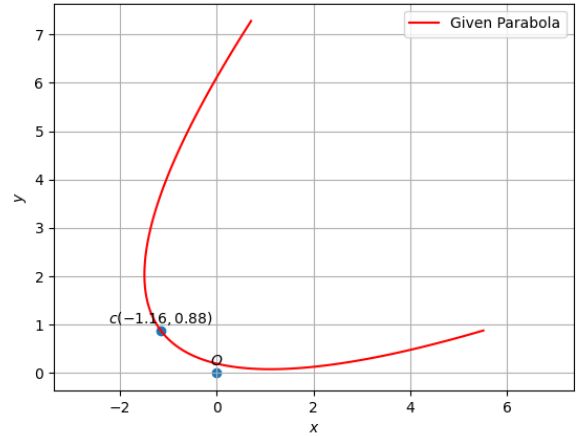

Fig. 3.6.3: Parabola with the center c

4 MATRIX DECOMPOSITIONS

4.1 QR Decomposition

4.1.1. Revisiting Problem (2.1.15),

$$\alpha = \begin{pmatrix} 3 \\ -1 \\ 0 \end{pmatrix}, \beta = \begin{pmatrix} 2 \\ 1 \\ -3 \end{pmatrix} \qquad (4.1.1.1)$$

we can express

$$\begin{aligned} \alpha &= k_1 \mathbf{u}_1 \\ \beta &= r_1 \mathbf{u}_1 + k_2 \mathbf{u}_2 \end{aligned} \qquad (4.1.1.2)$$

where

$$k_1 = \|\alpha\|, \mathbf{u}_1 = \frac{\alpha}{k_1} \qquad (4.1.1.3)$$

$$r_1 = \frac{\mathbf{u}_1^T \beta}{\|\mathbf{u}_1\|^2}, \mathbf{u}_2 = \frac{\beta - r_1 \mathbf{u}_1}{\|\beta - r_1 \mathbf{u}_1\|} \qquad (4.1.1.4)$$

$$k_2 = \mathbf{u}_2^T \beta \qquad (4.1.1.5)$$

From (4.1.1.2),

$$\begin{pmatrix} \alpha & \beta \end{pmatrix} = \begin{pmatrix} \mathbf{u}_1 & \mathbf{u}_2 \end{pmatrix} \begin{pmatrix} k_1 & r_1 \\ 0 & k_2 \end{pmatrix} \qquad (4.1.1.6)$$

This is known as **QR** decomposition, where

$$\mathbf{R} = \begin{pmatrix} k_1 & r_1 \\ 0 & k_2 \end{pmatrix} \qquad (4.1.1.7)$$

$$\mathbf{Q} = \begin{pmatrix} \mathbf{u}_1 & \mathbf{u}_2 \end{pmatrix} \qquad (4.1.1.8)$$

Note that **R** is an upper triangular matrix and

$$\mathbf{Q}^T \mathbf{Q} = \mathbf{I}. \qquad (4.1.1.9)$$

4.1.2. From (4.1.1.1),

$$k_1 = \sqrt{10}, \mathbf{u}_1 = \frac{1}{\sqrt{10}} \begin{pmatrix} 3 \\ -1 \\ 0 \end{pmatrix}, \qquad (4.1.2.1)$$

$$r_1 = \frac{1}{2}, \mathbf{u}_2 = \frac{1}{\sqrt{46}} \begin{pmatrix} 1 \\ 3 \\ -6 \end{pmatrix} \qquad (4.1.2.2)$$

$$k_2 = \sqrt{\frac{23}{2}} \qquad (4.1.2.3)$$

Thus, we obtain the **QR** decompositon

$$\begin{pmatrix} 3 & 2 \\ -1 & 1 \\ 0 & -3 \end{pmatrix} = \begin{pmatrix} \frac{3}{\sqrt{10}} & \frac{1}{\sqrt{46}} \\ \frac{-1}{\sqrt{10}} & \frac{3}{\sqrt{46}} \\ 0 & \frac{-6}{\sqrt{46}} \end{pmatrix} \begin{pmatrix} \sqrt{10} & \frac{1}{2} \\ 0 & \sqrt{\frac{23}{2}} \end{pmatrix}$$

$$(4.1.2.4)$$

4.2 Singular Value Decomposition

4.2.1. We revisit (2.3.2.6)

$$\begin{pmatrix} 1 & 2 \\ -1 & 1 \\ 1 & 2 \end{pmatrix} \mathbf{x} = \begin{pmatrix} 1 \\ -3 \\ -2 \end{pmatrix} \qquad (4.2.1.1)$$

4.2.2. Find $\mathbf{M}^T \mathbf{M}$ and $\mathbf{M}\mathbf{M}^T$.

4.2.3. Obtain the eigen decomposition

$$\mathbf{M}^T \mathbf{M} = \mathbf{P}_1 \mathbf{D}_1 \mathbf{P}_1^T \qquad (4.2.3.1)$$

and

$$\mathbf{M}\mathbf{M}^T = \mathbf{P}_2 \mathbf{D}_2 \mathbf{P}_2^T \qquad (4.2.3.2)$$

4.2.4. Perform the *QR* decompositions

$$\mathbf{P}_1 = \mathbf{U}\mathbf{R}_1 \mathbf{P}_2 = \mathbf{V}\mathbf{R}_2 \qquad (4.2.4.1)$$

4.2.5. The singular value decomposition is the given by

$$\mathbf{M} = \mathbf{U}\boldsymbol{\Sigma}\mathbf{V}^T, \qquad (4.2.5.1)$$

where Σ has the same shape as **M** and

$$\Sigma = \begin{pmatrix} \mathbf{D}_1 & \mathbf{0} \\ \mathbf{0} & \mathbf{0} \end{pmatrix} \qquad (4.2.5.2)$$

4.2.6. (2.3.2.6) can then be expressed as

$$\mathbf{U}\boldsymbol{\Sigma}\mathbf{V}^T \mathbf{x} = \mathbf{b} \qquad (4.2.6.1)$$

$$\implies \mathbf{x} = \mathbf{V}\boldsymbol{\Sigma}^{-1}\mathbf{U}^T \mathbf{b} \qquad (4.2.6.2)$$

where $\boldsymbol{\Sigma}^{-1}$ is obtained by inverting only the non-zero elements of $\boldsymbol{\Sigma}$.

4.2.7. The relevant codes are available at

```
codes/line/skew_builtin.py
codes/line/skew_svd.py
```

5 OPTIMIZATION

5.1 Introduction

5.1.1. Express the problem of finding the distance of the point $\mathbf{P} = \begin{pmatrix} 3 \\ -5 \end{pmatrix}$ from the line

$$L: \begin{pmatrix} 3 & -4 \end{pmatrix} \mathbf{x} = 26 \qquad (5.1.1.1)$$

as an optimization problem.

Solution: The given problem can be expressed

as

$$\min_{\mathbf{x}} g(\mathbf{x}) = \|\mathbf{x} - \mathbf{P}\|^2 \qquad (5.1.1.2)$$

$$\text{s.t.} \quad \mathbf{n}^T \mathbf{x} = c \qquad (5.1.1.3)$$

where

$$\mathbf{n} = \begin{pmatrix} 3 \\ -4 \end{pmatrix} \qquad (5.1.1.4)$$

$$c = 26 \qquad (5.1.1.5)$$

5.1.2. Explain Problem 5.1.1 through a plot and find a graphical solution.

5.1.3. Solve (5.1.1.2) using cvxpy.
Solution: The following code yields

codes/opt/line_dist_cvx.py

$$\mathbf{x}_{\min} = \begin{pmatrix} 2.64 \\ -4.52 \end{pmatrix}, \qquad (5.1.3.1)$$

$$g(\mathbf{x}_{\min}) = 0.6 \qquad (5.1.3.2)$$

5.1.4. Convert (5.1.1.2) to an *unconstrained* optimization problem.
Solution: L in (5.1.1.1) can be expressed in terms of the direction vector $\mathbf{m}$ as

$$\mathbf{x} = \mathbf{A} + \lambda \mathbf{m}, \qquad (5.1.4.1)$$

where $\mathbf{A}$ is any point on the line and

$$\mathbf{m}^T \mathbf{n} = 0 \qquad (5.1.4.2)$$

Substituting (5.1.4.1) in (5.1.1.2), an unconstrained optimization problem

$$\min_{\lambda} f(\lambda) = \|\mathbf{A} + \lambda \mathbf{m} - \mathbf{P}\|^2 \qquad (5.1.4.3)$$

is obtained.

5.1.5. Solve (5.1.4.3).
Solution:

$$f(\lambda) = (\lambda \mathbf{m} + \mathbf{A} - \mathbf{P})^T (\lambda \mathbf{m} + \mathbf{A} - \mathbf{P}) \qquad (5.1.5.1)$$

$$= \lambda^2 \|\mathbf{m}\|^2 + 2\lambda \mathbf{m}^T (\mathbf{A} - \mathbf{P}) + \|\mathbf{A} - \mathbf{P}\|^2 \qquad (5.1.5.2)$$

$$\because f^{(2)}\lambda = 2\|\mathbf{m}\|^2 > 0 \qquad (5.1.5.3)$$

the minimum value of $f(\lambda)$ is obtained when

$$f^{(1)}(\lambda) = 2\lambda \|\mathbf{m}\|^2 + 2\mathbf{m}^T (\mathbf{A} - \mathbf{P}) = 0 \qquad (5.1.5.4)$$

$$\implies \lambda_{\min} = -\frac{\mathbf{m}^T (\mathbf{A} - \mathbf{P})}{\|\mathbf{m}\|^2} \qquad (5.1.5.5)$$

Choosing $\mathbf{A}$ such that

$$\mathbf{m}^T (\mathbf{A} - \mathbf{P}) = 0, \qquad (5.1.5.6)$$

substituting in (5.1.5.5),

$$\lambda_{\min} = 0 \quad \text{and} \qquad (5.1.5.7)$$

$$\mathbf{A} - \mathbf{P} = \mu \mathbf{n} \qquad (5.1.5.8)$$

for some constant μ. (5.1.5.8) is a consequence of (5.1.4.2) and (5.1.5.6). Also, from (5.1.5.8),

$$\mathbf{n}^T (\mathbf{A} - \mathbf{P}) = \mu \|\mathbf{n}\|^2 \qquad (5.1.5.9)$$

$$\implies \mu = \frac{\mathbf{n}^T \mathbf{A} - \mathbf{n}^T \mathbf{P}}{\|\mathbf{n}\|^2} = \frac{c - \mathbf{n}^T \mathbf{P}}{\|\mathbf{n}\|^2} \qquad (5.1.5.10)$$

from (5.1.1.3). Substituting $\lambda_{\min} = 0$ in (5.1.4.3),

$$\min_{\lambda} f(\lambda) = \|\mathbf{A} - \mathbf{P}\|^2 = \mu^2 \|\mathbf{n}\|^2 \qquad (5.1.5.11)$$

upon substituting from (5.1.5.8). The distance between $\mathbf{P}$ and L is then obtained from (5.1.5.11) as

$$\|\mathbf{A} - \mathbf{P}\| = |\mu| \|\mathbf{n}\| \qquad (5.1.5.12)$$

$$= \frac{|\mathbf{n}^T \mathbf{P} - c|}{\|\mathbf{n}\|} \qquad (5.1.5.13)$$

after substituting for μ from (5.1.5.10). Using the corresponding values from Problem (5.1.1) in (5.1.5.13),

$$\min_{\lambda} f(\lambda) = 0.6 \qquad (5.1.5.14)$$

5.2 Convex Function

5.2.1. The following python script plots

$$f(\lambda) = a\lambda^2 + b\lambda + d \qquad (5.2.1.1)$$

for

$$a = \|\mathbf{m}\|^2 > 0 \qquad (5.2.1.2)$$

$$b = \mathbf{m}^T (\mathbf{A} - \mathbf{P}) \qquad (5.2.1.3)$$

$$c = \|\mathbf{A} - \mathbf{P}\|^2 \qquad (5.2.1.4)$$

where $\mathbf{A}$ is the intercept of the line L in (5.1.1.1) on the x-axis and the points

$$\mathbf{U} = \begin{pmatrix} \lambda_1 \\ f(\lambda_1) \end{pmatrix}, \mathbf{V} = \begin{pmatrix} \lambda_2 \\ f(\lambda_2) \end{pmatrix} \quad (5.2.1.5)$$

$$\mathbf{X} = \begin{pmatrix} t\lambda_1 + (1-t)\lambda_2 \\ f[t\lambda_1 + (1-t)\lambda_2] \end{pmatrix}, \quad (5.2.1.6)$$

$$\mathbf{Y} = \begin{pmatrix} t\lambda_1 + (1-t)\lambda_2 \\ tf(\lambda_1) + (1-t)f(\lambda_2) \end{pmatrix} \quad (5.2.1.7)$$

for

$$\lambda_1 = -3, \lambda_2 = 4, t = 0.3 \quad (5.2.1.8)$$

in Fig. 5.2.1. Geometrically, this means that any point $\mathbf{Y}$ between the points $\mathbf{U}, \mathbf{V}$ on the line UV is always above the point $\mathbf{X}$ on the curve $f(\lambda)$. Such a function f is defined to be *convex* function

codes/opt/1.2.py

Fig. 5.2.1: $f(\lambda)$ versus λ

.

5.2.2. Show that

$$f[t\lambda_1 + (1-t)\lambda_2] \leq tf(\lambda_1) + (1-t)f(\lambda_2) \quad (5.2.2.1)$$

for $\quad 0 < t < 1$. This is true for any convex function.

5.2.3. Show that

$$(5.2.2.1) \implies f^{(2)}(\lambda) > 0 \quad (5.2.3.1)$$

5.2.4. Show that a covex function has a unique minimum.

5.3 Gradient Descent

5.3.1. Find a numerical solution for (3.6.1.1)

Solution: A numerical solution for (3.6.1.1) is obtained as

$$\lambda_{n+1} = \lambda_n - \mu f'(\lambda_n) \quad (5.3.1.1)$$
$$= \lambda_n - \mu(2a\lambda_n + b) \quad (5.3.1.2)$$

where λ_0 is an inital guess and μ is a variable parameter. The choice of these parameters is very important since they decide how fast the algorithm converges.

5.3.2. Write a program to implement (5.3.1.2).

Solution: Download and execute

codes/opt/gd.py

5.3.3. Find a closed form solution for λ_n in (5.3.1.2) using the one sided Z transform.

5.3.4. Find the condition for which (5.3.1.2) converges, i.e.

$$\lim_{n\to\infty} |\lambda_{n+1} - \lambda_n| = 0 \quad (5.3.4.1)$$

5.4 Lagrange Multipliers

5.4.1. Find

$$\min_{\mathbf{x}} g(\mathbf{x}) = \|\mathbf{x} - \mathbf{P}\|^2 = r^2 \quad (5.4.1.1)$$

$$\text{s.t.} \quad h(\mathbf{x}) = \mathbf{n}^T\mathbf{x} - c = 0 \quad (5.4.1.2)$$

by plotting the circles $g(\mathbf{x})$ for different values of r along with the line $g(\mathbf{x})$.

Solution: The following code plots Fig. 5.4.1

codes/opt/concirc.py

5.4.2. By solving the quadratic equation obtained from (5.4.1.1), show that

$$\min_{\mathbf{x}} r = \frac{3}{5}, \mathbf{x}_{\min} = \mathbf{Q} = \begin{pmatrix} 2.64 \\ -4.52 \end{pmatrix} \quad (5.4.2.1)$$

In Fig. 5.4.1, it can be seen that $\mathbf{Q}$ is the point of contact of the line L with the circle of minimum radius $r = \frac{3}{5}$.

5.4.3. Show that

$$\nabla h(\mathbf{x}) = \begin{pmatrix} 3 \\ -4 \end{pmatrix} = \mathbf{n} \quad (5.4.3.1)$$

where

$$\nabla = \begin{pmatrix} \frac{\partial}{\partial x_1} \\ \frac{\partial}{\partial x_2} \end{pmatrix} \quad (5.4.3.2)$$
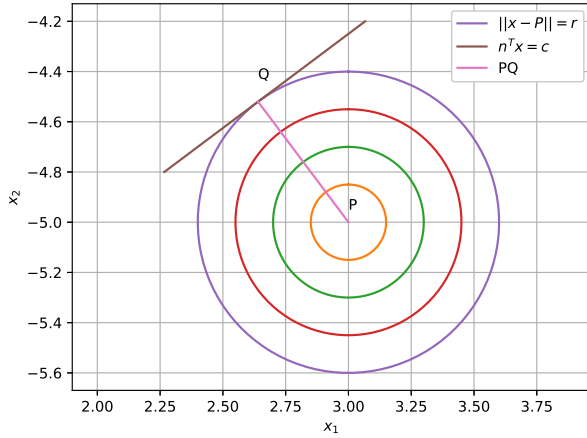
Fig. 5.4.1: Finding $\min\limits_{\mathbf{x}} g(\mathbf{x})$

.

5.4.4. Show that

$$\nabla g(\mathbf{x}) = 2\left\{\mathbf{x} - \begin{pmatrix} 3 \\ -5 \end{pmatrix}\right\} = 2\{\mathbf{x} - \mathbf{P}\} \quad (5.4.4.1)$$

5.4.5. From Fig. 5.4.1, show that

$$\nabla g(\mathbf{Q}) = \lambda \nabla h(\mathbf{Q}), \quad (5.4.5.1)$$

Solution: In Fig. 5.4.1, PQ is the normal to the line L, represented by $h(\mathbf{x})$. $\because$ the normal vector of L is in the same direction as PQ, for some constant k,

$$(\mathbf{Q} - \mathbf{P}) = k\mathbf{n} \quad (5.4.5.2)$$

which is the same as (5.4.5.1) after substituting from (5.4.3.1). and (5.4.4.1).

5.4.6. Use (5.4.5.1) and $\mathbf{h}(\mathbf{Q}) = 0$ from (5.4.1.2) to obtain $\mathbf{Q}$.
Solution: From the given equations, we obtain

$$(\mathbf{Q} - \mathbf{P}) - \lambda\mathbf{n} = 0 \quad (5.4.6.1)$$
$$\mathbf{n}^T\mathbf{Q} - c = 0 \quad (5.4.6.2)$$

which can be simplifed to obtain

$$\begin{pmatrix} \mathbf{I} & -\mathbf{n} \\ \mathbf{n}^T & 0 \end{pmatrix}\begin{pmatrix} \mathbf{Q} \\ \lambda \end{pmatrix} = \begin{pmatrix} \mathbf{P} \\ c \end{pmatrix} \quad (5.4.6.3)$$

The following code computes the solution to (5.4.6.3)

codes/opt/lagmul.py

5.4.7. Define

$$C(\mathbf{x}, \lambda) = g(\mathbf{x}) - \lambda h(\mathbf{x}) \quad (5.4.7.1)$$

and show that $\mathbf{Q}$ can also be obtained by solving the equations

$$\nabla C(\mathbf{x}, \lambda) = 0. \quad (5.4.7.2)$$

What is the sign of λ? C is known as the Lagrangian and the above technique is known as the Method of Lagrange Multipliers.

5.4.8. Obtain $\mathbf{Q}$ using gradient descent.
Solution:

codes/opt/gd_lagrange.py

5.5 *Quadratic Programming*

5.5.1. An apache helicopter of the enemy is flying along the curve given by

$$y = x^2 + 7 \quad (5.5.1.1)$$

A soldier, placed at

$$\mathbf{P} = \begin{pmatrix} 3 \\ 7 \end{pmatrix}. \quad (5.5.1.2)$$

wants to shoot the heicopter when it is nearest to him. Express this as an optimization problem.
Solution: The given problem can be expressed as

$$\min_{\mathbf{x}} \|\mathbf{x} - \mathbf{P}\|^2 \quad (5.5.1.3)$$
$$\text{s.t. } \mathbf{x}^T\mathbf{V}\mathbf{x} + \mathbf{u}^T\mathbf{x} + d = 0 \quad (5.5.1.4)$$

where

$$\mathbf{V} = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} \quad (5.5.1.5)$$
$$\mathbf{u} = -\begin{pmatrix} 0 \\ 1 \end{pmatrix} \quad (5.5.1.6)$$
$$d = 7 \quad (5.5.1.7)$$

5.5.2. Show that the constraint in 5.5.1.3 is nonconvex.

5.5.3. Show that the following *relaxation* makes (5.5.1.3) a convex optimization problem.

$$\min_{\mathbf{x}} (\mathbf{x} - \mathbf{P})^T (\mathbf{x} - \mathbf{P}) \quad (5.5.3.1)$$
$$\text{s.t. } \mathbf{x}^T\mathbf{V}\mathbf{x} + \mathbf{u}^T\mathbf{x} \le 0 \quad (5.5.3.2)$$

5.5.4. Solve (5.5.3.1) using cvxpy.
Solution: The following code yields the min-

imum distance as 2.236 and the nearest point on the curve as

$$\mathbf{Q} = \begin{pmatrix} 1 \\ 8 \end{pmatrix} \qquad (5.5.4.1)$$

```
codes/opt/qp_cvx.py
```

5.5.5. Solve (5.5.3.1) using the method of Lagrange multipliers.

5.5.6. Graphically verify the solution to Problem 5.5.1.
Solution: The following code plots Fig. 5.5.6
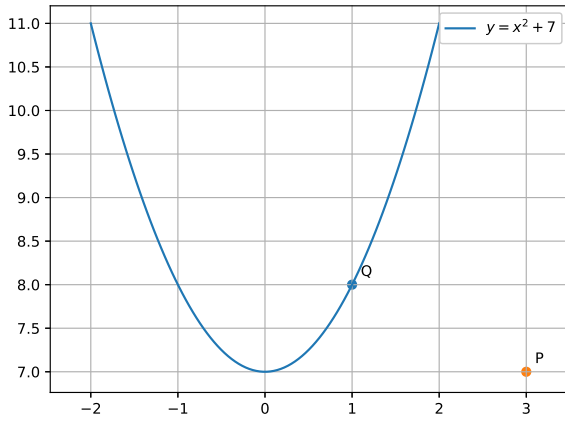
```
codes/opt/qp_parab.py
```


Fig. 5.5.6: $\mathbf{Q}$ is closest to $\mathbf{P}$

.

5.5.7. Solve (5.5.3.1) using gradient descent.

5.6 Semi Definite Programming

5.6.1. Express the problem of finding the point on the curve

$$x^2 = 2y \qquad (5.6.1.1)$$

nearest to the point

$$\mathbf{P} = \begin{pmatrix} 0 \\ 5 \end{pmatrix}. \qquad (5.6.1.2)$$

as an optimization problem.
Solution: The given problem can be expressed as

$$\min_{\mathbf{x}} \mathbf{x}^T \mathbf{Q}_0 \mathbf{x} + \mathbf{q}_0^T \mathbf{x} + c_0 \qquad (5.6.1.3)$$

$$\text{s.t. } \mathbf{x}^T \mathbf{Q}_1 \mathbf{x} + \mathbf{q}_1^T \mathbf{x} + c_1 \le 0 \qquad (5.6.1.4)$$

where

$$\mathbf{Q}_0 = \mathbf{I}, \mathbf{Q}_1 = \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix} \qquad (5.6.1.5)$$

$$\mathbf{q}_0 = -2\mathbf{P}, \mathbf{q}_1 = -2 \begin{pmatrix} 0 \\ 1 \end{pmatrix} \qquad (5.6.1.6)$$

$$c_0 = \|\mathbf{P}\|^2, c_1 = 0 \qquad (5.6.1.7)$$

5.6.2. Show that (5.6.1.3) is equivalent to

$$\min_{\mathbf{x},\theta} \theta$$

$$\text{s.t. } \begin{pmatrix} \mathbf{I} & \mathbf{M}_0 \mathbf{x} \\ \mathbf{x}^T \mathbf{M}_0^T & -c_0 - q_0^T \mathbf{x} + \theta \end{pmatrix} \succeq 0 \qquad (5.6.2.1)$$

$$\begin{pmatrix} \mathbf{I} & \mathbf{M}_1 \mathbf{x} \\ \mathbf{x}^T \mathbf{M}_1^T & -c_1 - q_1^T \mathbf{x} \end{pmatrix} \succeq 0$$

where

$$\mathbf{Q}_i = \mathbf{M}_i^T \mathbf{M}_i, i = 0, 1 \qquad (5.6.2.2)$$

5.6.3. Solve (5.6.2.1) using cvxpy.

5.6.4. Graphically verify the solution to Problem 5.6.1.

5.6.5. Solve (5.6.1.3) using the method of Lagrange multipliers.

5.7 Linear Programming

5.7.1. Solve

$$\max_{\mathbf{x}} Z = \begin{pmatrix} 4 & 1 \end{pmatrix} \mathbf{x} \qquad (5.7.1.1)$$

$$s.t. \begin{pmatrix} 1 & 1 \\ 3 & 1 \end{pmatrix} \mathbf{x} \le \begin{pmatrix} 50 \\ 90 \end{pmatrix} \qquad (5.7.1.2)$$

$$\mathbf{x} \ge \mathbf{0} \qquad (5.7.1.3)$$

using cvxpy.
Solution: The given problem can be expressed in general as

$$\max_{\mathbf{x}} \mathbf{c}^T \mathbf{x} \qquad (5.7.1.4)$$

$$s.t. \quad \mathbf{A}\mathbf{x} \le \mathbf{b}, \qquad (5.7.1.5)$$

$$\mathbf{x} \ge \mathbf{0} \qquad (5.7.1.6)$$

where

$$\mathbf{c} = \begin{pmatrix} 4 \\ 1 \end{pmatrix} \qquad (5.7.1.7)$$

$$\mathbf{A} = \begin{pmatrix} 1 & 1 \\ 3 & 1 \end{pmatrix} \qquad (5.7.1.8)$$

$$\mathbf{b} = \begin{pmatrix} 50 \\ 90 \end{pmatrix} \qquad (5.7.1.9)$$

and can be solved using *cvxpy* through the following code

codes/opt/lp_cvx.py

to obtain

$$\mathbf{x} = \begin{pmatrix} 30 \\ 0 \end{pmatrix}, Z = 120 \qquad (5.7.1.10)$$

5.7.2. Graphically, show that the feasible region in Problem 5.7.1 result in the interior of a convex polygon and the optimal point is one of the vertices. **Solution:** The following code plots Fig. 5.7.2.
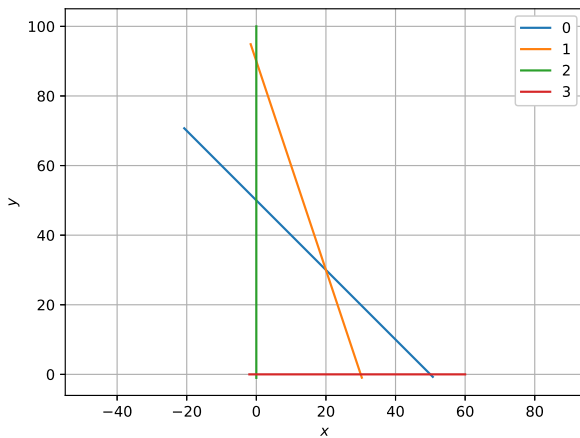
codes/opt/lp_cvx.py

Fig. 5.7.2

5.7.3. Solve

$$\min_{\mathbf{x}} Z = \begin{pmatrix} 3 & 9 \end{pmatrix} \mathbf{x} \qquad (5.7.3.1)$$

$$s.t. \quad \begin{pmatrix} 1 & 3 \\ -1 & -1 \\ 1 & -1 \end{pmatrix} \mathbf{x} \le \begin{pmatrix} 60 \\ -10 \\ 0 \end{pmatrix} \qquad (5.7.3.2)$$

$$\mathbf{x} \ge \mathbf{0} \qquad (5.7.3.3)$$

Solution: The following code

codes/opt/lp_cvx_mult.py

is used to obtain

$$\mathbf{x} = \begin{pmatrix} 15 \\ 15 \end{pmatrix}, Z = 180 \qquad (5.7.3.4)$$

5.7.4. Solve

$$\min_{\mathbf{x}} Z = \begin{pmatrix} -50 & 20 \end{pmatrix} \mathbf{x} \qquad (5.7.4.1)$$

$$s.t. \quad \begin{pmatrix} -2 & 1 \\ -3 & -1 \\ 2 & -3 \end{pmatrix} \mathbf{x} \le \begin{pmatrix} 5 \\ -3 \\ 12 \end{pmatrix} \qquad (5.7.4.2)$$

$$\mathbf{x} \ge \mathbf{0} \qquad (5.7.4.3)$$

Solution: The following code

codes/opt/lp_cvx_nosol.py

shows that the given problem has no solution.

5.7.5. Verify all the above solutions using Lagrange multipliers.

5.7.6. Repeat the above exercise using the Simplex method.

5.7.7. (**Diet problem**): A dietician wishes to mix two types of foods in such a way that vitamin contents of the mixture contain atleast 8 units of vitamin A and 10 units of vitamin C. Food 'I' contains 2 units/kg of vitamin A and 1 unit/kg of vitamin C. Food 'II' contains 1 unit/kg of vitamin A and 2 units/kg of vitamin C. It costs Rs 50 per kg to purchase Food 'I' and Rs 70 per kg to purchase Food 'II'. Formulate this problem as a linear programming problem to minimise the cost of such a mixture.
Solution: Let the mixture contain x kg of food I and y kg of food II.
The given problem can be expressed as

Resources	Food		Requirement
	I	II	
Vitamin A	2	1	Atleast 8 Units
Vitamin C	1	2	Atleast 10 Units
Cost	50	70	

$$\min_{\mathbf{x}} Z = \begin{pmatrix} 50 & 70 \end{pmatrix} \mathbf{x} \qquad (5.7.7.1)$$

$$s.t. \quad \begin{pmatrix} 2 & 1 \\ 1 & 2 \end{pmatrix} \mathbf{x} \ge \begin{pmatrix} 8 \\ 10 \end{pmatrix} \qquad (5.7.7.2)$$

$$\mathbf{x} \ge \mathbf{0} \qquad (5.7.7.3)$$

The corner points of the feasible region are available in Table 5.7.7 and plotted in Fig. 5.7.7.
The smallest value of Z is 380 at the point (2,4). But the feasible region is unbounded

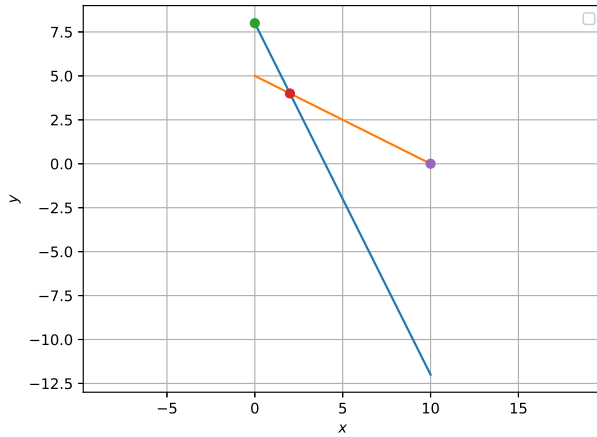| Corner Point	$Z = 50x + 70y$
(0,8)	560
(2,4)	380
(10,0)	500

TABLE 5.7.7

Fig. 5.7.7

therefore we draw the graph of the inequality

$$50x + 70y < 380 \qquad (5.7.7.4)$$

to check whether the resulting open half has any point common with the feasible region but on checking it doesn't have any points in common. Thus the minimum value of Z is 380 attained at $\begin{pmatrix} 2 \\ 4 \end{pmatrix}$. Hence optimal mixing strategy for the dietician would be to mix 2 Kg of Food I and 4 Kg of Food II. The following code provides the solution to (5.7.7.3).

codes/opt/diet.py

5.7.8. (**Allocation problem**) A cooperative society of farmers has 50 hectare of land to grow two crops X and Y. The profit from crops X and Y per hectare are estimated as Rs 10,500 and Rs 9,000 respectively. To control weeds, a liquid herbicide has to be used for crops X and Y at rates of 20 litres and 10 litres per hectare. Further, no more than 800 litres of herbicide should be used in order to protect fish and wild life using a pond which collects drainage from this land. How much land should be allocated to each crop so as to maximise the total profit of the society?

Solution: The given problem can be formulated as

$$\max_{\mathbf{x}} Z = \begin{pmatrix} 10500 & 9000 \end{pmatrix} \mathbf{x} \quad (5.7.8.1)$$

$$s.t. \quad \begin{pmatrix} 20 & 10 \end{pmatrix} \mathbf{x} \le 800 \qquad (5.7.8.2)$$

$$\begin{pmatrix} 1 & 1 \end{pmatrix} \mathbf{x} = 50 \qquad (5.7.8.3)$$

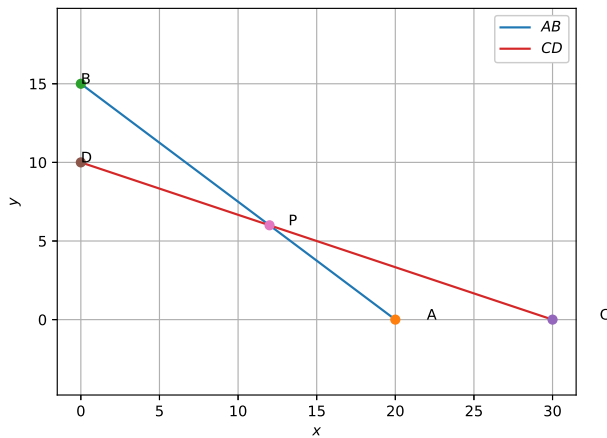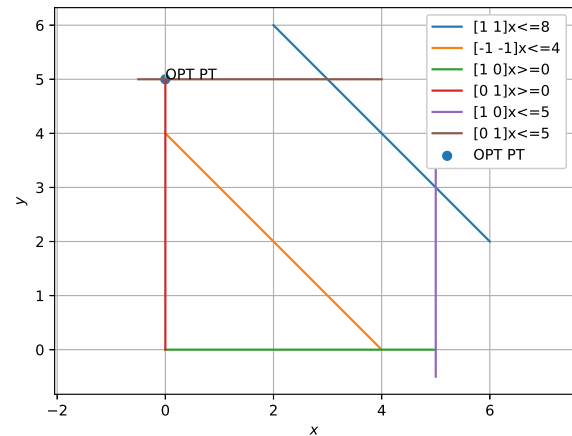Fig 5.7.8 shows the intersection of various lines and the optimal point as indicated.

Fig. 5.7.8: Feasible region for allocation Problem

Fig. 5.7.8

The following code provides the solution to (5.7.8.3) at $\begin{pmatrix} 30 \\ 20 \end{pmatrix}$.

codes/opt/allocation.py

5.7.9. (**Manufacturing problem**) A manufacturer has three machines I, II and III installed in his factory. Machines I and II are capable of being operated for at most 12 hours whereas machine III must be operated for atleast 5 hours a day. She produces only two items M and N each requiring the use of all the three machines. The number of hours required for producing 1 unit of each of M and N on the three machines are given in the following table:

Number of hours required on machines			
Items	**I**	**II**	**III**
M	1	2	1
N	2	1	1.25

She makes a profit of Rs 600 and Rs 400 on items M and N respectively. How many of each

Using Definition 3.1.1 and Lemma A.1, for any point $\mathbf{x}$ on the conic,

$$\|\mathbf{x} - \mathbf{F}\|^2 = e^2 \frac{(c - \mathbf{x}^T\mathbf{n})^2}{\|\mathbf{n}\|^2} \tag{10.2}$$

$$t(\mathbf{x} - \mathbf{F})^T(\mathbf{x} - \mathbf{F}) = (c - \mathbf{x}^T\mathbf{n})^2 \tag{10.3}$$

$$t(\mathbf{x}^T\mathbf{x} - 2\mathbf{F}^T\mathbf{x} + \|\mathbf{F}\|^2) = c^2 + (\mathbf{x}^T\mathbf{n})^2 - 2c\mathbf{x}^T\mathbf{n} \tag{10.4}$$

$$t\mathbf{x}^T\mathbf{x} - (\mathbf{x}^T\mathbf{n})^2 - 2t\mathbf{F}^T\mathbf{x} + 2c\mathbf{n}^T\mathbf{x} = c^2 - t\|\mathbf{F}\|^2 \tag{10.5}$$

$$t\mathbf{x}^T\mathbf{I}\mathbf{x} - \mathbf{x}^T\mathbf{n}\mathbf{n}^T\mathbf{x} + 2(c\mathbf{n} - t\mathbf{F})^T\mathbf{x} = c^2 - t\|\mathbf{F}\|^2 \tag{10.6}$$

$$\mathbf{x}^T(t\mathbf{I} - \mathbf{n}\mathbf{n}^T)\mathbf{x} + 2(c\mathbf{n} - t\mathbf{F})^T\mathbf{x} + t\|\mathbf{F}\|^2 - c^2 = 0 \tag{10.7}$$

<center>

APPENDIX B

PROOFS FOR THE PARABOLA

</center>

B.1. Substituting (3.1.3.1) in (3.1.2.1)

$$(\mathbf{P}\mathbf{y} + \mathbf{c})^T \mathbf{V}(\mathbf{P}\mathbf{y} + \mathbf{c}) + 2\mathbf{u}^T(\mathbf{P}\mathbf{y} + \mathbf{c}) + f = 0, \tag{B.1.1}$$

which can be expressed as

$$\mathbf{y}^T\mathbf{P}^T\mathbf{V}\mathbf{P}\mathbf{y} + 2(\mathbf{V}\mathbf{c} + \mathbf{u})^T \mathbf{P}\mathbf{y} \\ + \mathbf{c}^T\mathbf{V}\mathbf{c} + 2\mathbf{u}^T\mathbf{c} + f = 0 \tag{B.1.2}$$

From (B.1.2) and (3.1.3.2),

$$\mathbf{y}^T\mathbf{D}\mathbf{y} + 2(\mathbf{V}\mathbf{c} + \mathbf{u})^T \mathbf{P}\mathbf{y} \\ + \mathbf{c}^T(\mathbf{V}\mathbf{c} + \mathbf{u}) + \mathbf{u}^T\mathbf{c} + f = 0 \tag{B.1.3}$$

When $\mathbf{V}^{-1}$ exists,

$$\mathbf{V}\mathbf{c} + \mathbf{u} = \mathbf{0}, \quad \text{or}, \mathbf{c} = -\mathbf{V}^{-1}\mathbf{u}, \tag{B.1.4}$$

and substituting (B.1.4) in (B.1.3) yields (3.1.3.5).

B.2. When $|\mathbf{V}| = 0, \lambda_1 = 0$ and

$$\mathbf{V}\mathbf{p}_1 = 0, \mathbf{V}\mathbf{p}_2 = \lambda_2\mathbf{p}_2. \tag{B.2.1}$$

where $\mathbf{p}_1, \mathbf{p}_2$ are the eigenvectors of $\mathbf{V}$ such that (3.1.3.2)

$$\mathbf{P} = \begin{pmatrix} \mathbf{p}_1 & \mathbf{p}_2 \end{pmatrix}, \tag{B.2.2}$$

Substituting (B.2.2) in (B.1.3),

$$\mathbf{y}^T\mathbf{D}\mathbf{y} + 2(\mathbf{c}^T\mathbf{V} + \mathbf{u}^T)\begin{pmatrix} \mathbf{p}_1 & \mathbf{p}_2 \end{pmatrix}\mathbf{y} \\ + \mathbf{c}^T(\mathbf{V}\mathbf{c} + \mathbf{u}) + \mathbf{u}^T\mathbf{c} + f = 0 \\ \implies \mathbf{y}^T\mathbf{D}\mathbf{y} \\ + 2\left((\mathbf{c}^T\mathbf{V} + \mathbf{u}^T)\mathbf{p}_1 \quad (\mathbf{c}^T\mathbf{V} + \mathbf{u}^T)\mathbf{p}_2\right)\mathbf{y} \\ + \mathbf{c}^T(\mathbf{V}\mathbf{c} + \mathbf{u}) + \mathbf{u}^T\mathbf{c} + f = 0 \\ \implies \mathbf{y}^T\mathbf{D}\mathbf{y} \\ + 2\left(\mathbf{u}^T\mathbf{p}_1 \quad (\lambda_2\mathbf{c}^T + \mathbf{u}^T)\mathbf{p}_2\right)\mathbf{y} \\ + \mathbf{c}^T(\mathbf{V}\mathbf{c} + \mathbf{u}) + \mathbf{u}^T\mathbf{c} + f = 0 \\ \text{from (B.2.1)} \\ \implies \lambda_2 y_2^2 + 2(\mathbf{u}^T\mathbf{p}_1)y_1 + 2y_2(\lambda_2\mathbf{c} + \mathbf{u})^T \mathbf{p}_2 \\ + \mathbf{c}^T(\mathbf{V}\mathbf{c} + \mathbf{u}) + \mathbf{u}^T\mathbf{c} + f = 0 \tag{B.2.3}$$

which is the equation of a parabola. From (B.2.3), by comparing the coefficients of y_2^2 and y_1, the focal length of the parabola is obtained as

$$\left|\frac{2\mathbf{u}^T\mathbf{p}_1}{\lambda_2}\right|. \tag{B.2.4}$$

Thus, (B.2.3) can be expressed as (3.1.3.6) by choosing

$$\eta = \mathbf{u}^T\mathbf{p}_1 \tag{B.2.5}$$

and $\mathbf{c}$ in (B.1.3) such that

$$\mathbf{P}^T(\mathbf{V}\mathbf{c} + \mathbf{u}) = \eta\begin{pmatrix} 1 \\ 0 \end{pmatrix} \tag{B.2.6}$$

$$\mathbf{c}^T(\mathbf{V}\mathbf{c} + \mathbf{u}) + \mathbf{u}^T\mathbf{c} + f = 0 \tag{B.2.7}$$

Multiplying (B.2.6) by $\mathbf{P}$ yields

$$(\mathbf{V}\mathbf{c} + \mathbf{u}) = \eta\mathbf{p}_1, \tag{B.2.8}$$

which, upon substituting in (B.2.7) results in

$$\eta\mathbf{c}^T\mathbf{p}_1 + \mathbf{u}^T\mathbf{c} + f = 0 \tag{B.2.9}$$

(B.2.8) and (B.2.9) can be clubbed together to obtain (3.1.3.8).