Vector Properties

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Abstract—This book provides a computational approach to school geometry based on the NCERT textbooks from Class 6-12. Links to sample Python codes are available in the text.

1 DIRECTION VECTOR

1.1. Show that the line through the points $\begin{pmatrix} 4 \\ 7 \\ 8 \end{pmatrix}$,

$$\begin{pmatrix} 2 \\ 3 \\ 4 \end{pmatrix}$$
 is parallel to the line through the points
$$\begin{pmatrix} -1 \\ -2 \\ 1 \end{pmatrix}, \begin{pmatrix} 1 \\ 2 \\ 5 \end{pmatrix}.$$

Solution: The direction vector of the line join-

ing
$$\begin{pmatrix} 4 \\ 7 \\ 8 \end{pmatrix}$$
, $\begin{pmatrix} 2 \\ 3 \\ 4 \end{pmatrix}$ is

$$\mathbf{m}_1 = \begin{pmatrix} 4\\7\\8 \end{pmatrix} - \begin{pmatrix} 2\\3\\4 \end{pmatrix} \tag{1.1.1}$$

$$= \begin{pmatrix} 2\\4\\4 \end{pmatrix} \tag{1.1.2}$$

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Similarly, the direction vector of the line join-

ing
$$\begin{pmatrix} -1\\-2\\1 \end{pmatrix}$$
, $\begin{pmatrix} 1\\2\\5 \end{pmatrix}$ is

$$\mathbf{m}_2 = \begin{pmatrix} -1\\ -2\\ 1 \end{pmatrix} - \begin{pmatrix} 1\\ 2\\ 5 \end{pmatrix} \tag{1.1.3}$$

$$= \begin{pmatrix} -2\\ -4\\ -4 \end{pmatrix} = -\mathbf{m}_1 \tag{1.1.4}$$

By definition, from (1.1.4), the lines with direction vectors \mathbf{m}_1 , \mathbf{m}_2 are parallel.

1.2. Find the slope of a line, which passes through the origin, and the mid-point of the line segment joining the points $\mathbf{P} = \begin{pmatrix} 0 \\ -4 \end{pmatrix}$ and $\mathbf{B} = \begin{pmatrix} 8 \\ 0 \end{pmatrix}$.

Solution: The mid-point of the line segment joining the given points is

$$Q = \frac{P + B}{2} \tag{1.2.1}$$

The direction vector of OQ, where O is the origin, is

$$\mathbf{m} = \mathbf{Q} - \mathbf{O} = \mathbf{Q} \tag{1.2.2}$$

Substituting numerical values in (1.2.1)

$$\mathbf{Q} = \frac{1}{2} \left[\begin{pmatrix} 0 \\ -4 \end{pmatrix} + \begin{pmatrix} 8 \\ 0 \end{pmatrix} \right] \tag{1.2.3}$$

$$= \begin{pmatrix} 4 \\ -2 \end{pmatrix} \tag{1.2.4}$$

which can be simplified to express

$$\mathbf{m} = \begin{pmatrix} 1 \\ -\frac{1}{2} \end{pmatrix} \tag{1.2.5}$$

1.3. Find the direction vector of PQ, where

$$\mathbf{P} = \begin{pmatrix} 2\\3\\0 \end{pmatrix}, \mathbf{Q} = \begin{pmatrix} -1\\-2\\-4 \end{pmatrix} \tag{1.3.1}$$

Solution: The direction vector of PQ is

$$\mathbf{P} - \mathbf{Q} = \begin{pmatrix} 3 \\ 5 \\ 4 \end{pmatrix}, \tag{1.3.2}$$

1.4. Find the direction vectors and slopes of the lines passing through the points

a)
$$\begin{pmatrix} 3 \\ -2 \end{pmatrix}$$
 and $\begin{pmatrix} -1 \\ 4 \end{pmatrix}$.
b) $\begin{pmatrix} 3 \\ -2 \end{pmatrix}$ and $\begin{pmatrix} 7 \\ -2 \end{pmatrix}$.
c) $\begin{pmatrix} 3 \\ -2 \end{pmatrix}$ and $\begin{pmatrix} 3 \\ 4 \end{pmatrix}$.

d) Making an inclination of 60° with the positive direction of the x-axis.

Solution:

a) If the direction vector is

$$\begin{pmatrix} 1 \\ m \end{pmatrix}$$
, (1.4.1)

the slope is m. Thus, the direction vector is

$$\begin{pmatrix} -1\\4 \end{pmatrix} - \begin{pmatrix} 3\\-2 \end{pmatrix} = \begin{pmatrix} -4\\6 \end{pmatrix} \equiv -\frac{1}{4} \begin{pmatrix} -4\\6 \end{pmatrix}$$

$$= \begin{pmatrix} 1\\-\frac{3}{2} \end{pmatrix} \implies m = -\frac{3}{2}$$

$$(1.4.3)$$

b) The direction vector is

$$\begin{pmatrix} 7 \\ -2 \end{pmatrix} - \begin{pmatrix} 3 \\ -2 \end{pmatrix} = \begin{pmatrix} 4 \\ 0 \end{pmatrix}$$
 (1.4.4)
$$= \begin{pmatrix} 1 \\ 0 \end{pmatrix} \implies m = 0$$
 (1.4.5)

c) The direction vector is

$$\begin{pmatrix} 3\\4 \end{pmatrix} - \begin{pmatrix} 3\\-2 \end{pmatrix} = \begin{pmatrix} 0\\6 \end{pmatrix} \qquad (1.4.6)$$

$$= \begin{pmatrix} 1\\\infty \end{pmatrix} \implies m = \infty \qquad (1.4.7)$$

d) The slope is $m = \tan 60^{\circ} = \sqrt{3}$ and the direction vector is

$$\begin{pmatrix} 1\\\sqrt{3} \end{pmatrix} \tag{1.4.8}$$

1.5. Without using distance formula, show that points $\begin{pmatrix} -2 \\ -1 \end{pmatrix}$, $\begin{pmatrix} 4 \\ 0 \end{pmatrix}$, $\begin{pmatrix} 3 \\ 3 \end{pmatrix}$ and $\begin{pmatrix} -3 \\ 2 \end{pmatrix}$ are the vertices of a parallelogram.

Solution: Since

$$\therefore \mathbf{A} - \mathbf{B} = \mathbf{D} - \mathbf{C} \tag{1.5.1}$$

$$\mathbf{A} - \mathbf{D} = \mathbf{B} - \mathbf{C}, \tag{1.5.2}$$

 $AB \parallel CD$ and $AD \parallel BC$. Hence, ABCD is a $\parallel gm$.

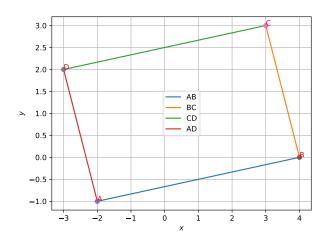


Fig. 1.5.

1.6. The two opposite vertices of a square are $\begin{pmatrix} -1 \\ 2 \end{pmatrix}$, $\begin{pmatrix} 3 \\ 2 \end{pmatrix}$. Find the coordinates of the other two vertices.

Solution: See Fig. ??.

- a) From inspection we see that the opposite vertices forms a diagonal which is parallel to x-axis. Then the diagonal formed by other two vertices is parallel to y-axis(i.e. their x coordinates are equal). Let $\mathbf{A} = \begin{pmatrix} -1 \\ 2 \end{pmatrix}$ and $\mathbf{C} = \begin{pmatrix} 3 \\ 2 \end{pmatrix}$.
- b) Diagonals bisect each other at 90°. Let B and D be other two vertices.
- c) Using the property that diagonals bisect each other at 90°, we can obtain other vertices by rotating diagonal AC by 90° about E in clockwise or anticlockwise direction.

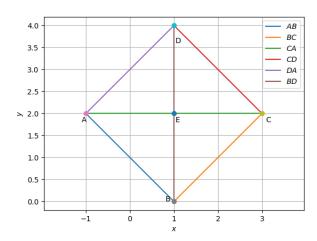


Fig. 1.6. Square ABCD

d) The rotation matrix for a rotation of angle 90° about origin in anticlockwise direction is given by

$$\begin{pmatrix} \cos 90^{\circ} & -\sin 90^{\circ} \\ \sin 90^{\circ} & \cos 90^{\circ} \end{pmatrix} = \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix} \quad (1.6.1)$$

The E is given by

$$\mathbf{E} = \frac{\mathbf{A} + \mathbf{C}}{2}$$
 (1.6.2)
= $\begin{pmatrix} 1 \\ 2 \end{pmatrix}$ (1.6.3)

e) To make the rotation we need to shift the E to origin. So the change in other vectors are

$$\mathbf{A} - \mathbf{E} = \begin{pmatrix} -2\\0 \end{pmatrix} \tag{1.6.4}$$

$$\mathbf{C} - \mathbf{E} = \begin{pmatrix} 2\\0 \end{pmatrix} \tag{1.6.5}$$

The required matrix now is $\begin{pmatrix} -2 & 2 \\ 0 & 0 \end{pmatrix}$. Multiplying this with rotation matrix

$$= \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix} \begin{pmatrix} -2 & 2 \\ 0 & 0 \end{pmatrix} \tag{1.6.6}$$

$$= \begin{pmatrix} 0 & 0 \\ -2 & 2 \end{pmatrix} \tag{1.6.7}$$

Now we obtained the coordinates as $\begin{pmatrix} 0 \\ -2 \end{pmatrix}$ and $\binom{0}{2}$. To obtain the final coordinates we will add E to shift to the actual position.

$$\mathbf{B} = \begin{pmatrix} 0 \\ -2 \end{pmatrix} + \begin{pmatrix} 1 \\ 2 \end{pmatrix} \tag{1.6.8}$$

$$\mathbf{D} = \begin{pmatrix} 0\\2 \end{pmatrix} + \begin{pmatrix} 1\\2 \end{pmatrix} \tag{1.6.9}$$

Thus

$$\mathbf{B} = \begin{pmatrix} 1\\0 \end{pmatrix} \tag{1.6.10}$$

$$\mathbf{D} = \begin{pmatrix} 1 \\ 4 \end{pmatrix} \tag{1.6.11}$$

f) The python code for the figure can be downloaded from

solutions/7/codes/quad/quad.py

1.7. Find the direction vectors of the sides of a triangle with vertices $\mathbf{A} = \begin{pmatrix} 3 \\ 5 \\ -4 \end{pmatrix}, \mathbf{B} =$ $\begin{pmatrix} -1\\1\\2 \end{pmatrix}$, and $\mathbf{C} = \begin{pmatrix} -5\\-5\\-2 \end{pmatrix}$

- 1.8. Find the direction vector of the line, which makes an angle of 30° with the y-axis measured anticlockwise.
- 1.9. Find the direction vectors and and y-intercepts of the following lines

a)
$$\begin{pmatrix} 1 & 7 \end{pmatrix} \mathbf{x} = 0$$

b)
$$\begin{pmatrix} 6 & 3 \end{pmatrix} \mathbf{x} = 5$$
.
c) $\begin{pmatrix} 0 & 1 \end{pmatrix} \mathbf{x} = 0$.

$$\mathbf{c}) \ \begin{pmatrix} 0 & 1 \end{pmatrix} \mathbf{x} = 0.$$

2 Norm

2.1. Find a unit vector in the direction of A + B, where

$$\mathbf{A} = \begin{pmatrix} 2\\2\\-5 \end{pmatrix}, \mathbf{B} = \begin{pmatrix} 2\\1\\3 \end{pmatrix}. \tag{2.1.1}$$

Solution: Let

$$\mathbf{C} = \mathbf{A} + \mathbf{B} \tag{2.1.2}$$

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$$\therefore \mathbf{C} = \begin{pmatrix} 4\\3\\-2 \end{pmatrix} \tag{2.1.4}$$

and
$$\|\mathbf{C}\| = \sqrt{(4)^2 + (3)^2 + (-2)^2}$$
 (2.1.5)
= $\sqrt{29}$ (2.1.6)

Thus, the unit vector in the direction of C is

$$\frac{\mathbf{C}}{\|\mathbf{C}\|} = \frac{1}{\sqrt{29}} \begin{pmatrix} 4\\3\\-2 \end{pmatrix} \tag{2.1.7}$$

2.2. If
$$\mathbf{a} = \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}$$
, $\mathbf{b} = \begin{pmatrix} 2 \\ -1 \\ 3 \end{pmatrix}$, $\mathbf{c} = \begin{pmatrix} 1 \\ -2 \\ 1 \end{pmatrix}$, find a unit vector parallel to the vector $2\mathbf{a} - \mathbf{b} + 3\mathbf{c}$. Solution:

$$\mathbf{d} = 2\mathbf{a} - \mathbf{b} + 3\mathbf{c} \tag{2.2.1}$$

$$= 2 \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix} - \begin{pmatrix} 2 \\ -1 \\ 3 \end{pmatrix} + 3 \begin{pmatrix} 1 \\ -2 \\ 1 \end{pmatrix}$$
 (2.2.2)

$$= \begin{pmatrix} 3 \\ -3 \\ 2 \end{pmatrix} \tag{2.2.3}$$

Hence,

$$\|\mathbf{d}\| = \sqrt{3^2 + (-3)^2 + 2^2} = \sqrt{22}$$

(2.2.4

$$\implies \frac{\mathbf{d}}{\|\mathbf{d}\|} = \frac{1}{\sqrt{22}} \begin{pmatrix} 3\\ -3\\ 2 \end{pmatrix} \tag{2.2.5}$$

is the unit vector parallel to given vector.

2.3. Find a vector of magnitude 5 units, and parallel to the resultant of the vectors $\mathbf{a} = \begin{pmatrix} 2 \\ 3 \\ -1 \end{pmatrix}$, $\mathbf{b} = \begin{pmatrix} 1 \\ -2 \end{pmatrix}$.

Solution: The desired vector can be expressed

$$\mathbf{R} = k \left(\mathbf{a} + \mathbf{b} \right) \tag{2.3.1}$$

$$\implies \|\mathbf{R}\| = |k| \|\mathbf{a} + \mathbf{b}\| = 5 \qquad (2.3.2)$$

$$\mathbf{a} + \mathbf{b} = \begin{pmatrix} 2\\3\\-1 \end{pmatrix} + \begin{pmatrix} 1\\-2\\1 \end{pmatrix} \tag{2.3.3}$$

$$= \begin{pmatrix} 3\\1\\0 \end{pmatrix}, \tag{2.3.4}$$

$$\|\mathbf{a} + \mathbf{b}\| = \sqrt{3^2 + 1^2 + 0^2}$$
 (2.3.5)

$$=\sqrt{10}\tag{2.3.6}$$

Using the above result in (2.3.2),

$$k\sqrt{10} = 5 \implies k = \frac{5}{\sqrt{10}}$$
 (2.3.7)

Substituting the above in (2.3.1),

$$\mathbf{R} = \frac{5}{\sqrt{10}} \begin{pmatrix} 3\\1\\0 \end{pmatrix} \tag{2.3.8}$$

2.4. Find a unit vector in the direction of

$$\begin{pmatrix} 1\\1\\-2 \end{pmatrix}. \tag{2.4.1}$$

Solution:

2.5. Find a unit vector in the direction of $\begin{pmatrix} 2 \\ -1 \\ -2 \end{pmatrix}$.

Solution:

2.6. Find a unit vector in the direction of the line passing through $\begin{pmatrix} -2\\4\\-5 \end{pmatrix}$ and $\begin{pmatrix} 1\\2\\3 \end{pmatrix}$.

Solution:

2.7. Find a unit vector that makes an angle of $90^{\circ}, 60^{\circ}$ and 30° with the positive x, y and z axis respectively.

Solution: The direction vector is

$$\mathbf{x} = \begin{pmatrix} \cos 90^{\circ} \\ \cos 60^{\circ} \\ \cos 30^{\circ} \end{pmatrix} = \begin{pmatrix} 0 \\ \frac{1}{2} \\ \frac{\sqrt{3}}{2} \end{pmatrix}$$
 (2.7.1)

 $\|\mathbf{x}\| = 1$, it is the desired unit vector.

2.8. Find a vector $\mathbf x$ in the direction of $\begin{pmatrix} 1 \\ -2 \end{pmatrix}$ such that $\|\mathbf x\|=7$.

Solution: Let $\mathbf{x} = k \begin{pmatrix} 1 \\ -2 \end{pmatrix}$. Then

$$\|\mathbf{x}\| = |k| \left\| \begin{pmatrix} 1 \\ -2 \end{pmatrix} \right\| = 7$$

(2.8.1) 2

$$\implies |k| = \frac{7}{\sqrt{5}} \tag{2.8.2}$$

or,
$$\mathbf{x} = \frac{7}{\sqrt{5}} \begin{pmatrix} 1 \\ -2 \end{pmatrix}$$
 (2.8.3)

2.9. Find a point on the x-axis, which is equidistant from the points $\begin{pmatrix} 7 \\ 6 \end{pmatrix}$ and $\begin{pmatrix} 3 \\ 4 \end{pmatrix}$.

Solution:

2.10. Write down a unit vector in the xy-plane, makeing an angle of 30° with the positive direction of the x-axis.

Solution:

2.11. Find the value of x for which $x \begin{pmatrix} 1 \\ 1 \\ 1 \end{pmatrix}$ is a unit vector.

Solution:

2.12. If

$$\mathbf{a} = \begin{pmatrix} 1 \\ 2 \end{pmatrix}, \mathbf{b} = \begin{pmatrix} 2 \\ 1 \end{pmatrix}, \tag{2.12.1}$$

verify if

- a) $\|a\| = \|b\|$
- b) $\mathbf{a} = \mathbf{b}$

Solution:

- a) $\|a\| = \|b\|, a \neq b.$
- 2.13. Find a unit vector in the direction of $\begin{pmatrix} 2\\3\\1 \end{pmatrix}$.

Solution: The unit vector is given by

$$\frac{\begin{pmatrix} 2\\3\\1 \end{pmatrix}}{\|\begin{pmatrix} 2\\3\\1 \end{pmatrix}\|} = \frac{1}{\sqrt{14}} \begin{pmatrix} 2\\3\\1 \end{pmatrix}$$
 (2.13.1)

2.14. Find the distance between the points

$$\mathbf{P} = \begin{pmatrix} 1 \\ -3 \\ 4 \end{pmatrix}, \mathbf{Q} = \begin{pmatrix} -4 \\ 1 \\ 2 \end{pmatrix} \tag{2.14.1}$$

Solution:

The distance is given by $\|\mathbf{P} - \mathbf{Q}\|$

2.15. Find $\|\mathbf{a} - \mathbf{b}\|$, if

$$\|\mathbf{a}\| = 2, \|\mathbf{b}\| = 3, \mathbf{a}^T \mathbf{b} = 4.$$
 (2.15.1)

Solution:

(2.8.1) 2.16. If a is a unit vector and

$$(\mathbf{x} - \mathbf{a})(\mathbf{x} + \mathbf{a}) = 8, \tag{2.16.1}$$

then find x.

Solution:

$$(\mathbf{x} - \mathbf{a})(\mathbf{x} + \mathbf{a}) = \|\mathbf{x}\|^2 - \|\mathbf{a}\|^2$$
 (2.16.2)

$$\implies \|\mathbf{x}\|^2 = 9 \text{ or, } \|\mathbf{x}\| = 3. \quad (2.16.3)$$

2.17. Find the point on the *x*-axis which is equidistant from

$$\begin{pmatrix} 2 \\ -5 \end{pmatrix}, \begin{pmatrix} -2 \\ 9 \end{pmatrix}, \tag{2.17.1}$$

Solution:

2.18. Find the values of y for which the distance between the points

$$\mathbf{P} = \begin{pmatrix} 2 \\ -3 \end{pmatrix}, \mathbf{Q} = \begin{pmatrix} 10 \\ y \end{pmatrix} \tag{2.18.1}$$

is 10 units. **Solution:**

2.19. A town B is located 36km east and 15 km north of the town A. How would you find the distance from town A to town B without actually measuring it?

Solution:

2.20. Find the unit normal vector of the plane

$$(6 -3 -2) \mathbf{x} = 1.$$
 (2.20.1)

Solution: The normal vector is

$$\mathbf{n} = \begin{pmatrix} 6 & -3 & -2 \end{pmatrix} \tag{2.20.2}$$

$$\therefore \|\mathbf{n}\| = 7, \tag{2.20.3}$$

the unit normal vector is

$$\frac{\mathbf{n}}{\|\mathbf{n}\|} = \frac{1}{7} \begin{pmatrix} 6 & -3 & -2 \end{pmatrix} \tag{2.20.4}$$

2.21. Find the condition for $\mathbf{x} = \begin{pmatrix} x_1 \\ x_2 \end{pmatrix}$ to be equidistant from the points $\begin{pmatrix} 7 \\ 1 \end{pmatrix}, \begin{pmatrix} 3 \\ 5 \end{pmatrix}$.

Solution: From the given information,

$$\left\|\mathbf{x} - \begin{pmatrix} 7\\1 \end{pmatrix}\right\|^2 = \left\|\mathbf{x} - \begin{pmatrix} 3\\5 \end{pmatrix}\right\|^2 \tag{2.21.1}$$

$$\implies \|\mathbf{x}\|^2 + \left\| \begin{pmatrix} 7 \\ 1 \end{pmatrix} \right\|^2 - 2 \begin{pmatrix} 7 & 1 \end{pmatrix} \mathbf{x}$$
$$= \|\mathbf{x}\|^2 + \left\| \begin{pmatrix} 3 \\ 5 \end{pmatrix} \right\|^2 - 2 \begin{pmatrix} 3 & 5 \end{pmatrix} \mathbf{x} \quad (2.21.2)$$

which can be simplified to obtain

$$\begin{pmatrix} 1 & -1 \end{pmatrix} \mathbf{x} = 2 \tag{2.21.3}$$

which is the desired condition. The following code plots Fig. ??clearly showing that the above equation is the perpendicular bisector of AB.

codes/line/line_perp_bisect.py

2.22. Find a point on the *y*-axis which is equidistant from the points $\mathbf{A} = \begin{pmatrix} 6 \\ 5 \end{pmatrix}$, $\mathbf{B} = \begin{pmatrix} -4 \\ 3 \end{pmatrix}$.

Solution:

2.23. Find the equation of set of points P such that

$$PA^2 + PB^2 = 2k^2, (2.23.1)$$

$$\mathbf{A} = \begin{pmatrix} 3 \\ 4 \\ 5 \end{pmatrix}, \mathbf{B} = \begin{pmatrix} -1 \\ 3 \\ -7 \end{pmatrix}, \tag{2.23.2}$$

respectively. **Solution:**

2.24. Find the equation of the set of points P such that its distances from the points $A = \begin{pmatrix} 2 \\ 2 \end{pmatrix}$

$$\begin{pmatrix} 3 \\ 4 \\ -5 \end{pmatrix}, \mathbf{B} = \begin{pmatrix} -2 \\ 1 \\ 4 \end{pmatrix} \text{ are equal.}$$

Solution:

3 SECTION

- 3.1. If the points $\mathbf{A} = \begin{pmatrix} 6 \\ 1 \end{pmatrix}$, $\mathbf{B} = \begin{pmatrix} 8 \\ 2 \end{pmatrix}$, $\mathbf{C} = \begin{pmatrix} 9 \\ 4 \end{pmatrix}$, $\mathbf{D} = \begin{pmatrix} p \\ 3 \end{pmatrix}$ are the vertices of a parallelogram, taken in order, find the value of p. **Solution:** In the parallelogram ABCD, AC and BD bisect each other. This can be used to find p.
- 3.2. Find R which divides the line joining the points

$$\mathbf{P} = 2\mathbf{a} + \mathbf{b} \tag{3.2.1}$$

$$\mathbf{Q} = \mathbf{a} - \mathbf{b} \tag{3.2.2}$$

externally in the ratio 1 : 2.

3.3. If

$$\mathbf{P} = 3\mathbf{a} - 2\mathbf{b} \tag{3.3.1}$$

$$\mathbf{Q} = \mathbf{a} + \mathbf{b} \tag{3.3.2}$$

find \mathbf{R} , which divides PQ in the ratio 2 : 1

- a) internally,
- b) externally.

Solution:

3.4. Draw a line segement of length 7.6 cm and divide it in the ratio 5 : 8.

Solution: Let the end points of the line be

$$\mathbf{A} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}, \mathbf{B} = \begin{pmatrix} 7.6 \\ 0 \end{pmatrix} \tag{3.4.1}$$

Using section formula, the point C

$$\mathbf{C} = \frac{k\mathbf{B} + \mathbf{A}}{k+1} \tag{3.4.2}$$

If C divides AB in the ratio

$$m = \frac{5}{8},\tag{3.4.3}$$

then,

$$\frac{\|\mathbf{C} - \mathbf{A}\|^2}{\|\mathbf{B} - \mathbf{C}\|^2} = m^2 \tag{3.4.4}$$

$$\implies \frac{\frac{k^2 \|\mathbf{B} - \mathbf{A}\|^2}{(k+1)^2}}{\frac{\|\mathbf{B} - \mathbf{A}\|^2}{(k+1)^2}} = m^2$$
 (3.4.5)

$$\implies k = m$$
 (3.4.6)

upon substituting from (3.4.4) and simplifying. (3.4.2) is known as the section formula. The following code plots Fig. ??

codes/line/draw section.py

3.5. Find the coordinates of the point which divides the line segment joining the points $\begin{pmatrix} 4 \\ -3 \end{pmatrix}$ and

 $\binom{8}{5}$ in the ratio 3:1 internally.

Solution: Using (3.4.2), the desired point is

$$\mathbf{P} = \frac{3\begin{pmatrix} 4\\ -3 \end{pmatrix} + \begin{pmatrix} 8\\ 5 \end{pmatrix}}{4} \tag{3.5.1}$$

3.6. In what ratio does the point $\begin{pmatrix} -4 \\ 6 \end{pmatrix}$ divide the line segment joining the points

$$\mathbf{A} = \begin{pmatrix} -6\\10 \end{pmatrix}, \mathbf{B} = \begin{pmatrix} 3\\-8 \end{pmatrix} \tag{3.6.1}$$

Solution: Use (3.4.2).

3.7. Find the coordinates of the points of trisection of the line segement joining the points

$$\mathbf{A} = \begin{pmatrix} 2 \\ -2 \end{pmatrix}, \mathbf{B} = \begin{pmatrix} -7 \\ 4 \end{pmatrix} \tag{3.7.1}$$

Solution: Using (3.4.2), the coordinates are

$$\mathbf{P} = \frac{2\mathbf{A} + \mathbf{B}}{3} \tag{3.7.2}$$

$$\mathbf{Q} = \frac{\mathbf{A} + 2\mathbf{B}}{3} \tag{3.7.3}$$

3.8. Find the ratio in which the y-axis divides the line segment joining the points $\begin{pmatrix} 5 \\ -6 \end{pmatrix}$

 $\begin{pmatrix} -1 \\ -4 \end{pmatrix}$. Solution: Let the corresponding point on the y- 4.1. Find the projection of the vector axis be $\binom{0}{y}$. If the ratio be k:1, using (3.4.2),

$$\begin{pmatrix} 0 \\ y \end{pmatrix} = k \begin{pmatrix} 5 \\ -6 \end{pmatrix} + \begin{pmatrix} -1 \\ -4 \end{pmatrix} \tag{3.8.1}$$

$$\implies 0 = 5k - 1 \implies k = \frac{1}{5} \qquad (3.8.2)$$

3.9. Find the coordinates of the point which divides the join of

$$\begin{pmatrix} -1\\7 \end{pmatrix}, \begin{pmatrix} 4\\-3 \end{pmatrix} \tag{3.9.1}$$

in the ratio 2:3.

Solution:

3.10. Find the coordinates of the points of trisection of the line segment joining $\begin{pmatrix} 4 \\ -1 \end{pmatrix}$ and $\begin{pmatrix} -2 \\ -3 \end{pmatrix}$.

Solution:

3.11. Find the ratio in which the line segment joining the points $\begin{pmatrix} -3\\10 \end{pmatrix}$ and $\begin{pmatrix} 6\\-8 \end{pmatrix}$ is divided by

3.12. Find the ratio in which the line segment joining $\mathbf{A} = \begin{pmatrix} 1 \\ -5 \end{pmatrix}, \mathbf{B} = \begin{pmatrix} -4 \\ 5 \end{pmatrix}$ is divided by the xaxis. Also find the coordinates of the point of division.

Solution:

3.13. If $\begin{pmatrix} 1 \\ 2 \end{pmatrix}$, $\begin{pmatrix} 4 \\ y \end{pmatrix}$, $\begin{pmatrix} x \\ 6 \end{pmatrix}$ and $\begin{pmatrix} 3 \\ 5 \end{pmatrix}$ are the vertices of a parallelogram taken in order, find x and y.

3.14. If $\mathbf{A} = \begin{pmatrix} -2 \\ -2 \end{pmatrix}$, $\mathbf{B} = \begin{pmatrix} 2 \\ -4 \end{pmatrix}$ respectively, find the coordinates of **P** such that $AP = \frac{3}{7}AB$ and $\bf P$ lies on the line segment AB.

Solution:

3.15. Find the coordinates of the points which divide the line segment joining $\mathbf{A} = \begin{pmatrix} -2 \\ 2 \end{pmatrix}, \mathbf{B} =$ $\binom{2}{8}$ into four equal parts.

$$\begin{pmatrix} 1\\3\\7 \end{pmatrix} \tag{4.1.1}$$

on the vector

$$\begin{pmatrix} 7 \\ -1 \\ 8 \end{pmatrix} \tag{4.1.2}$$

Solution:

4.2. Find the projection of the vector

$$\mathbf{a} = \begin{pmatrix} 2\\3\\2 \end{pmatrix} \tag{4.2.1}$$

on the vector

$$\mathbf{b} = \begin{pmatrix} 1\\2\\1 \end{pmatrix}. \tag{4.2.2}$$

Solution: The projection of a on b is shown in Fig. ??. It has magnitude $\|\mathbf{a}\|\cos\theta$ and is in the direction of b. Thus, the projection is defined as

$$(\|\mathbf{a}\|\cos\theta)\,\frac{\mathbf{b}}{\|\mathbf{b}\|} = \frac{\left(\mathbf{a}^T\mathbf{b}\right)\|\mathbf{a}\|}{\|\mathbf{b}\|}\mathbf{b} \qquad (4.2.3)$$

5 APPLICATIONS

- 5.1. Find the perpendicular distances of the following lines from the origin and angle between the perpendicular and the positive x-axis.
 - a) $(1 \sqrt{3}) \mathbf{x} = -8$.

 - b) $(0 \ 1) \mathbf{x} = 2$. c) $(1 \ -1) \mathbf{x} = 4$.
- 5.2. Find ||a|| and ||b|| if

$$(\mathbf{a} + \mathbf{b})^T (\mathbf{a} - \mathbf{b}) = 8 \tag{5.2.1}$$

$$\|\mathbf{a}\| = 8 \|\mathbf{b}\|$$
 (5.2.2)

5.3. Evaluate the product

$$(3\mathbf{a} - 5\mathbf{b})^T (2\mathbf{a} + 7\mathbf{b})$$

5.4. Find $\|\mathbf{a}\|$ and $\|\mathbf{b}\|$, if

$$\|\mathbf{a}\| = \|\mathbf{b}\|,$$
 (5.4.1)

$$\mathbf{a}^T \mathbf{b} = \frac{1}{2} \tag{5.4.2}$$

and the angle between a and b is 60°.

5.5. Show that

$$(\|\mathbf{a}\| \mathbf{b} + \|\mathbf{b}\| \mathbf{a}) \perp (\|\mathbf{a}\| \mathbf{b} - \|\mathbf{b}\| \mathbf{a})$$
 (5.5.1) (5.5.2)

- 5.6. If $\mathbf{a}^T \mathbf{a} = 0$ and $\mathbf{ab} = 0$, what can be concluded about the vector b?
- 5.7. If a, b, c are unit vectors such that

$$\mathbf{a} + \mathbf{b} + \mathbf{c} = 0, \tag{5.7.1}$$

find the value of

$$\mathbf{a}^T \mathbf{b} + \mathbf{b}^T \mathbf{c} + \mathbf{c}^T \mathbf{a}. \tag{5.7.2}$$

- 5.8. If $\mathbf{a} \neq \mathbf{0}, \lambda \neq 0$, then $\|\lambda \mathbf{a}\| = 1$ if
 - a) $\lambda = 1$
 - b) $\lambda = -1$
 - c) $\|\mathbf{a}\| = |\lambda|$
 - d) $\|{\bf a}\| = \frac{1}{|\lambda|}$
- 5.9. If a unit vector a makes angles $\frac{\pi}{3}$ with the xaxis and $\frac{\pi}{4}$ with the y-axis and an acute angle θ with the z-axis, find θ and a.
- 5.10. Show that

$$(\mathbf{a} - \mathbf{b}) \times (\mathbf{a} + \mathbf{b}) = 2(\mathbf{a} \times \mathbf{b})$$
 (5.10.1)

- 5.11. If $\mathbf{a}^T \mathbf{b} = 0$ and $\mathbf{a} \times \mathbf{b} = 0$, what can you conclude about a and b?
- 5.12. Find x if a is a unit vector such that

$$(\mathbf{x} - \mathbf{a})^T (\mathbf{x} + \mathbf{a}) = 12. \tag{5.12.1}$$

5.13. If $\|\mathbf{a}\| = 3$, $\|\mathbf{b}\| = \frac{\sqrt{2}}{3}$, then $\mathbf{a} \times \mathbf{b}$ is a unit 5.21. Rain is falling vertically with a speed of 35 vector if the angle between a and b is

- a) $\frac{\pi}{6}$ c) $\frac{\pi}{3}$ b) $\frac{\pi}{4}$ d) $\frac{\pi}{2}$
- 5.14. Prove that

$$(\mathbf{a} + \mathbf{b})^{T} (\mathbf{a} + \mathbf{b}) = \|\mathbf{a}\|^{2} + \|\mathbf{b}\|^{2}$$
 (5.14.1)

$$\iff$$
 a \perp b. (5.14.2)

- 5.15. If θ is the angle between two vectors **a** and **b**, then $\mathbf{a}^T \mathbf{b} \ge \text{only when}$
 - a) $0 < \theta < \frac{\pi}{2}$ c) $0 < \theta < \pi$ b) $0 \le \theta \le \frac{\pi}{2}$ d) $0 \le \theta \le \pi$
- (5.3.1) 5.16. Let a and b be two unit vectors and θ be the angle between them. Then a+b is a unit vector if

- a) $\theta = \frac{\pi}{4}$ c) $\theta = \frac{\pi}{2}$ b) $\theta = \frac{\pi}{3}$ d) $\theta = \frac{2\pi}{3}$
- 5.17. If θ is the angle between any two vectors a and b, then $\|\mathbf{a}^T\mathbf{b}\| = \|\mathbf{a} \times \mathbf{b}\|$ when θ is equal to
 - a) 0

c) $\frac{\pi}{2}$

b) $\frac{\pi}{4}$

- d) π .
- 5.18. A bullet fired at an angle of 30° with the horizontal hits the ground 3.0 km away. By adjusting its angle of projection, can one hope to hit a target 5.0 km away? Assume the muzzle speed to be fixed, and neglect air resistance.
- 5.19. A fighter plane flying horizontally at an altitude of 1.5 km with speed 720 km/h passes directly overhead an anti-aircraft gun. At what angle from the vertical should the gun be fired for the shell with muzzle speed $600 ms^{-1}$ to hit the plane? At what minimum altitude should the pilot fly the plane to avoid being hit? (Take $g = 10ms^{-2}$).
- 5.20. Consider the collision depicted in Fig. ?? to be between two billiard balls with equal masses $m_1 = m_2$. The first ball is called the cue while the second ball is called the target. The billiard player wants to 'sink' the target ball in a corner pocket, which is at an angle $\theta_2 = 37^{\circ}$. Assume that the collosion is elastic and that friction and rotational motion are not important. Obtain θ_1 .
 - ms^{-1} . Winds starts blowing after sometime

with a speed of $12 ms^{-1}$ in east to west direction. In which direction should a boy waiting at a bus stop hold his umbrella?

Solution:

5.22. A motorboat is racing towards north at 25 km/h and the water current in that region is 10 km/h in the direction of 60° east of south. Find the resultant velocity of the boat.

Solution:

5.23. Rain is falling vertically with a speed of 35 ms^{-1} . A woman rides a bicycle with a speed of $12 ms^{-1}$ in east to west direction. What is the direction in which she should hold her umbrella?

Solution:

5.24. A hiker stands on the edge of a cliff 490 m above the ground and throws a stone horizontally with an initial speed of $15 ms^{-1}$. Neglecting air resistance, find the time taken by the stone to reach the ground, and the speed with which it hits the ground. (Take g = 9.8 ms^{-2}).

Solution:

5.25. Rain is falling vertically with a speed of 30 ms^{-1} . A woman rides a bicycle with a speed of $10 \ ms^{-1}$ in the north to south direction. What is the direction in which she should hold her umbrella?

Solution:

5.26. A man can swim with a speed of 4.0 km/h in still water. How long does he take to cross a river 1.0 km wide if the river flows steadily at 3.0 km/h and he makes his strokes normal to the river current? How far down the river does he go when he reaches the other bank?

Solution:

5.27. In a harbour, wind is blowing at the speed of 72 km/h and the flag on the mast of a boat anchored in the harbour flutters along the N-E direction. If the boat starts moving at a speed of 51 km/h to the north, what is the direction of the flag on the mast of the boat?

Solution:

5.28. Find the intercepts cut off by the plane $(2 \ 1 \ 1) \mathbf{x} = 5.$

6 Locus

6.1. The sum of the perpendicular distances of a variable point P from the lines

$$\begin{pmatrix} 1 & 1 \end{pmatrix} \mathbf{x} = 0 \tag{6.1.1}$$

$$\begin{pmatrix} 1 & 1 \end{pmatrix} \mathbf{x} = 0 \qquad (6.1.1)$$
$$\begin{pmatrix} 3 & -2 \end{pmatrix} \mathbf{x} = -7 \qquad (6.1.2)$$

is always 10. Show that P must move on a line.