Display control through C

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Abstract—This document shows how to implement a decade counter using arm-gcc on pygmy.

1 Software

All codes used in this document are available at the following link

https://github.com/gadepall/vaman/ tree/master/arm/codes/sevenseg/

2 Setup

2.1. Fig.2.1.3 shows all the pin banks of the pygmy. Connect the pins of the display in Fig. 2.1.1 to bank J5 of the pygmy using Table 2.1.1. The COM pin should be connected to 3.3V through a resistor.

Display	Pygmy
a	IO_4
b	IO_5
С	IO_6
d	IO_7
e	IO_8
f	IO_10
g	IO_11
COM	3.3 V

TABLE 2.1.1: Display-Pygmy connection.

2.2. Now execute the following code

codes/sevenseg/static/src/main.
c

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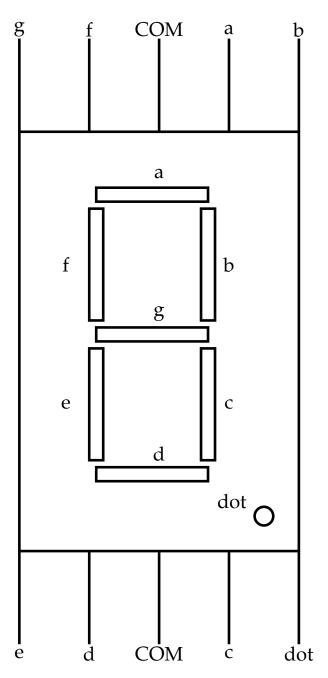


Fig. 2.1.1: Seven Segment Display

Flash static.bin obtained upon execution of the above code to the pygmy. You should see the number 7 on the display. The following function generates this number.

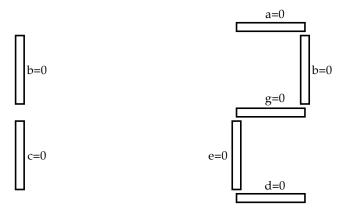


Fig. 2.1.2: Pictorial representation of Table 2.3.1.

2.3. Modify the above program using Table 2.3.1 and Fig. 2.1.2 to display 0-9.

a	b	С	d	e	f	g	decimal
1	0	0	1	1	1	1	1
0	0	1	0	0	1	0	2

TABLE 2.3.1: Decimal number generation on the display.

3 Examples

- 3.1. Table 2.1.1 and PU 64 Table in Fig. 3.1.1 show how to use the pins of the pygmy to drive the seven segment display.
- 3.2. Use a function taking decimal input in the code in 2.2 to generate numbers on the display.

Solution: Execute the following file.

```
codes/sevenseg/decimal/main.c
```

3.3. Program the pygmy to function as a decade counter.

Solution: Execute the following code.

codes/sevenseg/loop/main.c

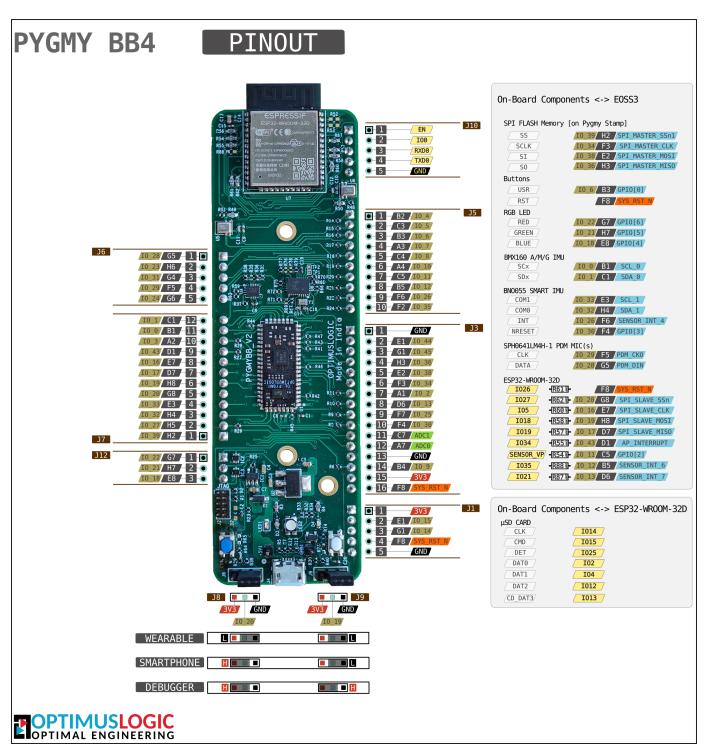


Fig. 2.1.3: Pin Diagram

PD64				
IO Locatio Alias		IO Type		
B1	10 0	BIDIR		
C1	10 1	BIDIR		
A1	10 2	BIDIR		
A2	10 3	BIDIR		
B2	10 4	BIDIR		
C3	10 5	BIDIR		
B3	10 6	BIDIR		
A3	10 7	BIDIR/CLOCK		
C4	10 8	BIDIR/CLOCK		
B4	10 9	BIDIR		
A4	IO 10	BIDIR		
C5	10 11	BIDIR		
B5	10 12	BIDIR		
D6	10 13	BIDIR		
A5	10 14	BIDIR		
C6	10 15	BIDIR		
E7	10 16	BIDIR		
D7	10 17	BIDIR		
E8	IO 18	BIDIR		
H8	IO 19	BIDIR		
G8	10 20	BIDIR		
H7	10 21	BIDIR		
G7	10 22	BIDIR/CLOCK		
H6	10 23	BIDIR/CLOCK		
G6	10 24	BIDIR/CLOCK		
F7	10_25	BIDIR		
F6	IO 26	BIDIR		
H5	10 27	BIDIR		
G5	IO 28	BIDIR		
F5	10 29	BIDIR		
F4	10 30	BIDIR		
G4	10 31	BIDIR		
H4	10_32	SDIOMUX		
E3	10 33	SDIOMUX		
F3	IO 34	SDIOMUX		
F2	10 35	SDIOMUX		
H3	IO_36	SDIOMUX		
G2	10 37	SDIOMUX		
E2	10 38	SDIOMUX		
H2	10 39	SDIOMUX		
D2	10 40	SDIOMUX		
F1	10_41	SDIOMUX		
H1	10 42	SDIOMUX		
D1	10_43	SDIOMUX		
E1	10 44	SDIOMUX		
G1	10 45	SDIOMUX		

PU64				
IO Locatio	Alias	IO type		
4	10_0	BIDIR		
5	10_1	BIDIR		
6	10_2	BIDIR		
2	10_3	BIDIR		
3	10_4	BIDIR		
64	10_5	BIDIR		
62	10_6	BIDIR		
63	10_7	BIDIR/CLOCK		
61	10_8	BIDIR/CLOCK		
60	10_9	BIDIR		
59	10_10	BIDIR		
57	10_11	BIDIR		
	10_12	BIDIR		
55	10_13	BIDIR		
54	10_14	BIDIR		
53	10_15	BIDIR		
40	10_16	BIDIR		
42	10_17	BIDIR		
38	10_18	BIDIR		
36	10_19	BIDIR		
37	10_20	BIDIR		
39	10_21	BIDIR		
34	10_22	BIDIR/CLOCK		
33	10_23	BIDIR/CLOCK		
32	10_24	BIDIR/CLOCK		
31	10_25	BIDIR		
30	10_26	BIDIR		
28	10_27	BIDIR		
27	10_28	BIDIR		
26	10_29	BIDIR		
25	10_30	BIDIR		
23	10_31	BIDIR		
22	10_32	SDIOMUX		
21	10_33	SDIOMUX		
	10_34	SDIOMUX		
	10_35	SDIOMUX		
17	10_36	SDIOMUX		
	10_37	SDIOMUX		
16	10_38	SDIOMUX		
11	10_39	SDIOMUX		
13	10_40	SDIOMUX		
14	10_41	SDIOMUX		
10	10_42	SDIOMUX		
7	10_43	SDIOMUX		
8	10_44	SDIOMUX		
9	10_45	SDIOMUX		

WR42				
IO Locatio	Alias	IO Type		
A7	10_0	BIDIR		
B7	10_1	BIDIR		
C7	10_3	BIDIR		
A6	10_6	BIDIR		
B6	10_8	BIDIR/CLOCK		
A5	10_9	BIDIR		
B5	10_10	BIDIR		
A4	10_14	BIDIR		
B4	10_15	BIDIR		
E1	10_16	BIDIR		
D1	10_17	BIDIR		
C1	10_19	BIDIR		
F2	10_20	BIDIR		
E2	10_23	BIDIR/CLOCK		
D2	10_24	BIDIR/CLOCK		
D3	10_25	BIDIR		
F3	10_28	BIDIR		
E3	10_29	BIDIR		
F4	10_30	BIDIR		
E4	10_31	BIDIR		
D5	10_34	SDIOMUX		
F5	10_36	SDIOMUX		
E6	IO_38	SDIOMUX		
F6	10_39	SDIOMUX		
D7	10_43	SDIOMUX		
E7	10_44	SDIOMUX		
F7	10_45	SDIOMUX		

Fig. 3.1.1: Pin map.