

Introduction to ESP32 using Vaman

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Contents

1	Software	1
2	Hardware Setup	1
3	Blink LED	1

Abstract—This document provides a simple introduction to programming the ESP32 on Vaman using the Arduino framework

1 Software

All codes used in this document are available at the following link

<https://github.com/gadepall/vaman/tree/master/esp32/setup/codes/>

2 Hardware Setup

- 2.1. Connect the USB-UART to raspberry pi through USB.
- 2.2. On the rpi

```
dmesg | tail
lsusb
```

you should see the USB-UART connector detected.

- 2.3. Connect the USB-UART pins to the Vaman ESP32 pins according to Table 2.3.1
 - 2.4. Connect the Vaman-ESP pins to the seven segment display according to Table 2.4.1
- The GPIO pins are listed in Table 2.4.2
- Note that these pins can be used for several functions, refer to the ESP32 datasheet for details. The Vaman pin diagram is available in Fig. 2.4.1

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VAMAN LC PINS	UART PINS
GND	GND
ENB	ENB
TXD0	RXD
RXD0	TXD
0	IO0
5V	5V

TABLE 2.3.1

ESP	SEVEN SEGMENT DISPLAY
5V	COM
18	DOT

TABLE 2.4.1

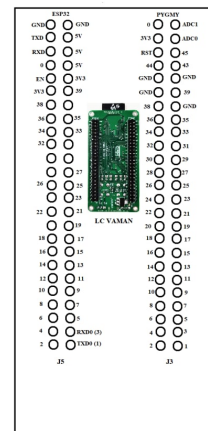


Fig. 2.4.1

3 Blink LED

- 3.1. On termux on your phone,

```
svn co https://github.com/gadepall/vaman/trunk/esp32/
setup/codes/ide
cd ide
pio run
```

- 3.2. Transfer the ini and bin files to the rpi

GPIO	Input	Others
2	34	1
4	35	3
5	36	6
10	37	7
12	38	8
13	39	9
14		10
15		11
16		
17		
18		
19		
21		
22		
23		
25		
26		
27		
32		
33		

TABLE 2.4.2

```

scp platformio.ini pi@192
.168.50.252:./hi/platformio.
ini

scp .pio/build/esp32doit-devkit
-v1/firmware.bin pi@192
.168.50.252:./hi/.pio/build/
esp32doit-devkit-v1/firmware
.bin

```

3.3. On rpi,

```

cd /home/pi/hi
pio run -t nobuild -t upload

```

3.4. On your phone, open

```

src/main.cpp

```

and change the delay to

```

delay(2000);

```

and execute the code by following the steps above.