Martin GADET
Master's Student

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Looking for a **4 to 6 month internship** starting in **March 2026**

Second-year Master's student in HCI (Human Computer Interaction).
I'm looking for a 4- to 6-month internship as a UX/UI Designer.

Spoken languages

Français - Fluent
Native language

English - B2 level
TOEIC - June 2024

Skills

Teamwork
Punctuality
Motivation
Serious
Oral/written expression
Autonomy

Interests

Sport : Climbing
Passions : IT Science, Design, Music, Cinema, Video Games
Instrument : Bass guitar, Drums
Personal projets : Carpentry, Music Composition, Videos

Education and diplomas

Master HCI - (2024 - En cours)
PUIO, Gif-sur-Yvette - Université Paris-Saclay

BUT in Computer Science - (2021 - 2024)
IUT d'Orsay, Gif-sur-Yvette - Université Paris-Saclay
Track A (Apps creation: design, development, validation)

French Baccalaureate with high honours - (2018 - 2021)
Lycée Parc de Vilgénis, Massy
- **Option** IT Science en 2de
- **Spécialités** Physics-Chemistry (2nd year only), Mathematics, Digital and Computer Sciences

Work experience

Apprenticeship (2 years long) - (2022 - 2024)
Robotics Laboratory LCSR - CEA List, Palaiseau
Sofware and web development

Interim (2 weeks long) - (2021)
CEA Saclay, Saclay
Storage and securitization of the Experts' database

Projets

Team creation of a collaborative software
Allow a group of users to choose content to watch via a vote and watch it online simultaneously
Brainstorming, story interview, prototypes, scenario, tests

Paired creation of a virtual reality game
Science fair, baseball practice
Unity, PicoXR/HTC Vive, physics principles, 3D sound

Other project on my **portfolio**