

DESIGN PROJECT 2

BACKWARDS PLANNING

18/04

ARTICLE

Submit our article (1 second)

Refine the article (2 days)

Extern people check the article (3 days)

11/04

PRESENTATION

Create slides (4 days)

Split the speech (10 min)

Create a video demo (1 day)

04/04

RESULTS AND DISCUSSION

Show limitations (2 days)

Show result (2 days)

Discussion about what we could improve from the evaluation and what we could do in the future for a real app (1 day)

28/03

PROTOTYPE

Identifying existing issues and potential improvements from testers return (2 days)

Searching for volunteers for testing and feedbacks (1 day)

Create an evaluation proposal (1 day)

Develop an initial version of the project with core functionalities and features (3 days)

21/03

DESIGN METHOD

Write final part with the full design process (1 day)

Resume the methods from Design Project 2 (1 day)

Resume every methods from Design Project 1 (3 days)

Interview

Brainstorming

Low-Fidelity & feedback

Rework

High-Fidelity

Continue to work on the prototype

LITERATURE REVIEW

Write and summarize the results (1 day)

Analyze the results (3 days)

Read the articles (2 days)

Find research papers about voting systems and watching content with others (1 day)

Continue to work on the prototype

07/03

BACKWARDS PLANNING

Start working on the prototype

Define the title & description of the project (1/2 day)

Schedule the project/article (1/2 day)