Description

This tool searches string/regexp in a project folder recursively.

This package is simple tool to find string pattern from text/source files
in project folder.

Install

This package is installed into "Plugin" folder

Getting started

After installed, you can use this tool from [Tool/GrepR] menu.
Click the menu, then GrepR window will open. You can drag the window into
where you like.

Input string pattern

Input string pattern which you want to find, then click find button.
The tool searches the string in the specified folder recursively.

How to use the result

If the tool finds the pattern in files, the result is shown in the
window.
The result line consists like "file":line number:the string of the line.
You can click the result line, if you use Super editor or Script
Inspector 3, the file will open and cursor goes to the line.

Use case

- Annotation comment
You might remain "TODO" string as comment. Such annotation comments are
useful.
Some plugins of VSCode treat well.
This tool can be used as such annotation comment tool. Search "TODO" by
this tool,
TODO items are listed in the window. So by clicking each line, you can
open the file and
go to the line.

- Fixing names globally in broken code
Type based search and Caller/Callee based seach are very powerful. But in
some
cases, they do not work well. This tool search a string from sources to
fix it.

Future
- Adding replace (query and non query)
- Multi folders

Visit github
https://github.com/gadget114514/UnityGrepRPlugin