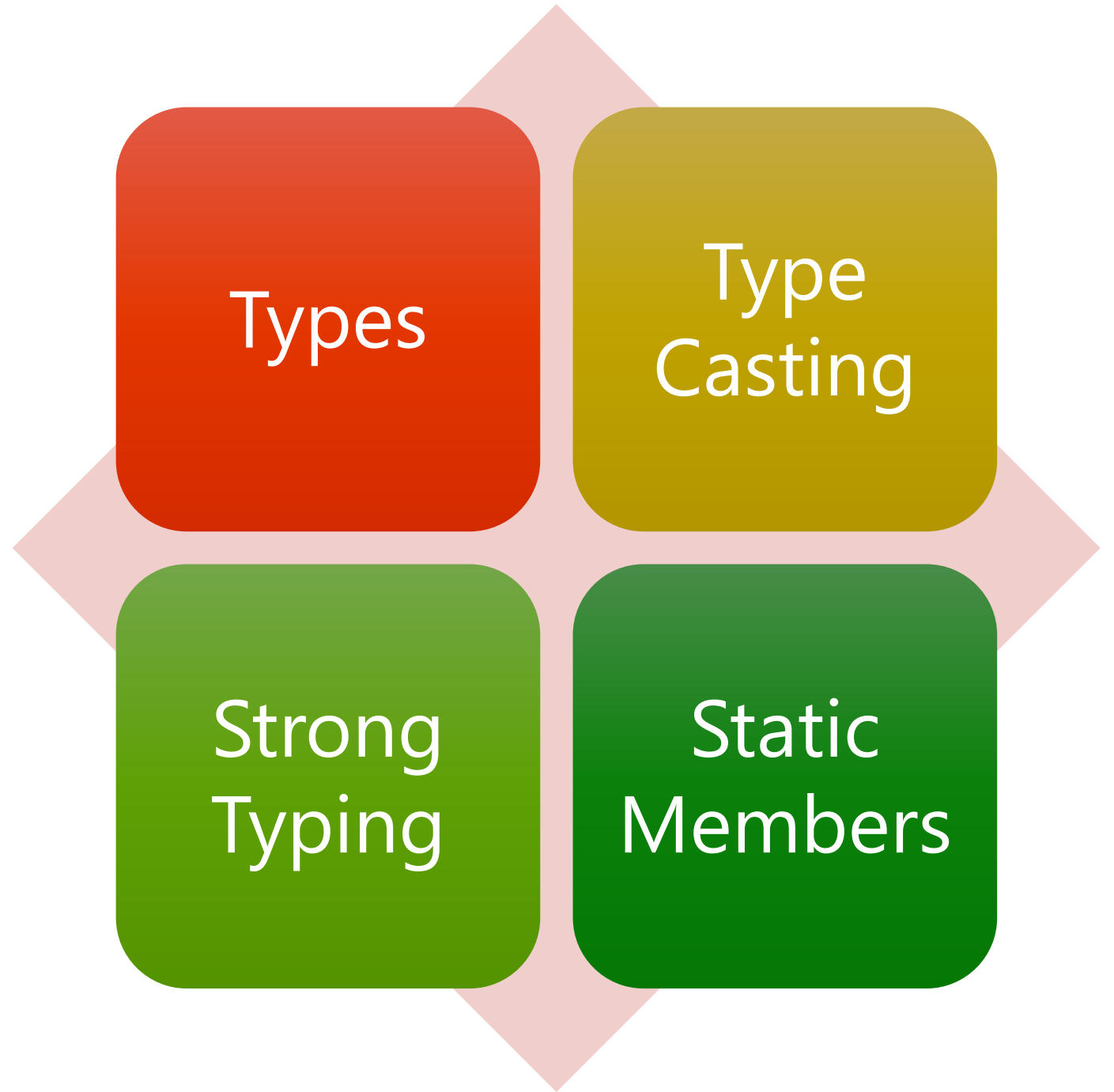




# Working with Types

# Learning Units



# Types

# Types

**Every** object has a type

- Object types are **determined** based on the value

PowerShell is **non-declarative**  
(weakly typed)

- Variables can be **reused** to store **any** object type

Types can be converted  
**implicitly** or **explicitly**

- Implicit** conversions convert the data on the **right** to the **type** on the **left**

```
PS> $Salary = '1000'
PS> $Bonus = 100

PS> $NewSalary = $Salary + $Bonus

PS> $NewSalary
1000100
```

String left

String result

```
PS> $Salary = '1000'
PS> $Bonus = 100

PS> $NewSalary = $Bonus + $Salary

PS> $NewSalary
1100
```

Int left

Int result

# Type Casting

**One-time** explicit (forced)  
**conversion** of a value

Use **square brackets**  
around the **Type** Name  
next to the value to  
convert

```
PS> $Salary = '1000'

PS> $Bonus = 100

PS> $NewSalary = [int]$Salary + $Bonus

PS> $Salary.GetType().FullName
System.String

PS> $NewSalary
1100


PS> $NewSalary.GetType().FullName
System.Int32
```

# Demonstration

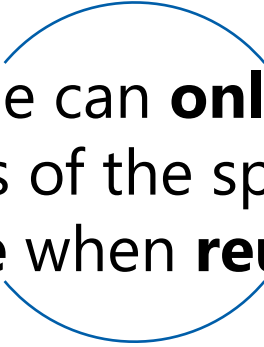
Type conversions



# Strong Typing



Strong Typing can be **applied** to a **variable**



Variable can **only** store objects of the specified **type** when **reused**



**Attempts** to **convert** any data stored in the variable to the **specified** type

```
PS> [Int]$Var2 = 123
PS> $Var2.GetType().FullName
System.Int
```

```
PS> $Var2 = "123"
PS> $Var2.GetType().FullName
System.Int
```

```
PS> $Var2 = "OneTwoThree"
Cannot convert value "OneTwoThree" to type "System.Int32".
Error: "Input string was not in a correct format."
```

# Strong Typing Function Parameters



Any value used for that parameter will be converted to the specified type



The syntax reflects the parameter's type instead of <object>

```
Function Test-Params
{
    param ($Anything,
           [Int]$Number,
           [String]$Text)
}
```

```
PS> Get-Command Test-Params -Syntax
```

```
Test-Params [[-Anything] <Object>] [[-Number] <int>] [[-Text] <string>]
```



# Type Accelerators

PowerShell is built on the .NET framework



Type Accelerators are aliases for .NET classes

PowerShell Accelerator	.NET Class Name
<b>PSObject</b>	System.Management.Automation.PSObject
<b>PSCustomObject</b>	System.Management.Automation.PSObject
<b>Int</b>	System.Int32
<b>Long</b>	System.Int64
<b>Double</b>	System.Double
<b>String</b>	System.String
<b>DateTime</b>	System.DateTime
<b>PSCredential</b>	System.Management.Automation.PSCredential
<b>Xml</b>	System.Xml.XmlDocument

# Demonstration

Strong Typing



Questions?



# Static Members and Enums

# Static Members

Static members are **properties** or **methods** that **never** change, and live on the type itself

Not all .NET Framework classes can be **created** because they just exist as a **reference** libraries

- [Math]
- [Environment]

**Many** types contain **static members** even if they can be created, such as [DateTime]

Are **listed** by using the **-Static** parameter with the **Get-Member** cmdlet

```
PS> [math] | Get-Member -Static  
TypeName: System.Math
```

Name	MemberType	Definition
----	-----	-----
Max	Method	static sbyte Max(sbyte val1, sbyte val2)
Min	Method	static sbyte Min(sbyte val1, sbyte val2)
Round	Method	static double Round(double value, int digits)
E	Property	static double E {get;}
PI	Property	static double PI {get;}

# Static Members

```
PS> [math]::PI  
3.14159265358979
```

```
PS> [math]::Round(3.14159265358979, 3)  
3.142
```

```
PS> [math]::Round([math]::PI, 3)  
3.142
```

```
PS> [datetime]::now.Month  
12
```

```
PS> [datetime]::DaysInMonth(2000, 2)  
29
```

```
PS> [datetime]::DaysInMonth([datetime]::Now.Year, [datetime]::now.Month)  
31
```

# Enums

Enums are used to create reusable values with a friendly name



Access those values with static member syntax




Often used for parameter input on specific cmdlets

```
PS> [ConsoleColor]
```

Name	BaseType
----	-----
ConsoleColor	System.Enum





```
Write-Host -ForegroundColor
```

 **ForegroundColor** [ConsoleColor] ForegroundColor

```
Write-Host -ForegroundColor
```

 **Black**  
 Blue

```
[ConsoleColor]::
```

 **Black**  
 Blue  
 Cyan  
 DarkBlue

# Demonstration

Static Members





Questions?



## **Additional Info**

# Type Comparison

The **-is** and **-isnot** Type Comparison Operators are used to determine if an object is a **specific type** or not

```
$Num = 123  
$Str = "ABC"
```

```
PS> $Num -is [int]  
True
```

```
PS> $Num -is $Str.GetType()  
False
```

```
PS> $Num -is [String]  
False
```

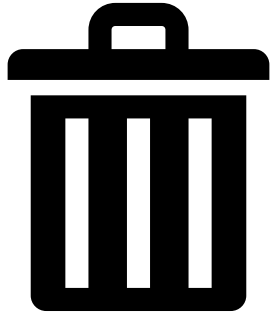
```
$Num = 123  
$Str = "ABC"
```

```
PS> $Num -isnot [int]  
False
```

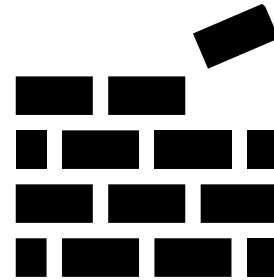
```
PS> $Num -isnot $Str.GetType()  
True
```

```
PS> $Num -isnot [String]  
True
```

# Escape character



Backtick **removes** interpretation of **special** characters



**Creates** a special character inside of **expandable** strings

## Escape Sequences

<code>`0</code>	Null
<code>`a</code>	Alert
<code>`b</code>	Backspace
<code>`f</code>	Form feed
<code>`n</code>	New line
<code>`r</code>	Carriage return
<code>`t</code>	Horizontal tab
<code>`v</code>	Vertical tab

```
PS> Write-Host "`$Home is $Home"
$Home is C:\Users\admin
```

```
PS> Write-Host "Hello world" `
-ForegroundColor Green
Hello world
```

```
PS> Write-Host "Hello`nworld" -ForegroundColor Yellow
Hello
world
```

```
PS> Write-Host "Hello`tworld" -ForegroundColor Cyan
Hello    world
```

# Parsing Modes

Parsing modes allows for **shortcuts**, by **allowing** PowerShell to **assume** a string has been typed

- `Get-Service alg` instead of `Get-Service "alg"`

Statements are broken into **tokens** and then **interpreted** in two ways

Tokens are interpreted as “**expressions**” until a command is **invoked**

**Expression mode** treats everything **only** as specified:

- Literal value **numbers**
- \$ causes **variable** calls
- Operators, such as **arithmetic** are performed
- Strings must be **quoted**

**Argument Mode** is designed for parsing parameters for commands.

- All input is treated as an **expandable** string
- **Force** back to expression mode with special characters, such as **parenthesis** or **quotes**.

# Parsing Modes

#Expression mode does the expected work

```
PS> 2+2
```

```
4
```

#Argument mode, treats everything as strings

```
PS> Write-Host 2+2 -ForegroundColor Green
```

```
2+2
```

#Expression mode forced on 2+2

```
PS> Write-Host (2+2) -ForegroundColor Green
```

```
4
```

#Expression mode needs quotes for strings

```
PS> Test
```

```
Test : The term 'Test' is not recognized as the name of a cmdlet
```

```
PS> "Test"
```

```
Test
```

# Demonstration

-Is operator  
Escape character  
Parsing modes



Questions?





# Lab 10: Working with Data Types

60 minutes

