

# **PowerShell Remoting Basics**

# Learnings covered in this Unit



**Enabling PowerShell remoting** 



**Understanding PowerShell remoting** 



Using PowerShell remoting

# **Enable PowerShell Remoting**

## **Understanding PowerShell Remoting**







PowerShell **Remoting** cmdlets allow for **code** to be executed on one or more **remote** machines

Modern remoting cmdlets use CIM, and WS-MAN with a dedicated port

**Legacy** remoting cmdlets use **DCOM** and **RPC**, with very **little** functionality

### Requirements



Windows PowerShell 2.0 or later, on local and remote computers



Remoting must be **enabled** on client machines and is enabled by **default** on Windows Server 2012 and later server versions



**Local Administrators** or **Remote Management Users** are allowed access by default

# **Enable PowerShell remoting interactively**

# **Enable-PSRemoting** performs the following **actions**:

Starts the **Windows Remote Management (WinRM)** service and sets it to **automatic** startup

Creates an **HTTP listener** to accept remote requests on any IP address for TCP port **5985** 

Enables a **firewall exception** for WS-Management

Several **other changes** occur as well, which can be found in the help documentation

# **Enable PowerShell Remoting using Group Policy**



Set **WinRM** Service to **Automatic** Startup

Computer Configuration | Policies | Windows Settings | Security Settings | System Services | Windows Remote Management (WS-Management)



Set Windows **Firewall** Inbound **rule** for Windows Remote Management

Computer Configuration | Policies | Windows Settings | Security Settings | Windows Firewall with Advanced Security | Inbound Rules | Windows Remote Management



**Allow** remote server management (create **listeners**)

Computer Configuration | Administrative Templates | Windows Components | Windows Remote Management (WinRM) | WinRM Service | Allow remote server management through WinRM

# Demonstration: Enable PowerShell Remoting



# **Using PowerShell Remoting**

## **Types of Remoting**

#### Native OS Remoting (Legacy)

- Built-In cmdlets that take a **ComputerName** parameter but do **not** contain a **session** parameter.
- Does not need PowerShell remoting enabled
- Limited functionality: uses built-in Windows services
- Transports over DCOM and RPC

PS> Get-Command -ParameterName ComputerName -Module Microsoft.PowerShell.Management

#### Remoting (Modern)

- Requires PowerShell remoting to be enabled
- Sessions are created on a single machine or group of machines
- Transports over WS-MAN on a dedicated port

## **PowerShell Remoting**



Operates using WS-Man (WinRM) using a dedicated port



Flexible and powerful, allowing any command on any machine



Can execute commands on multiple machines at once



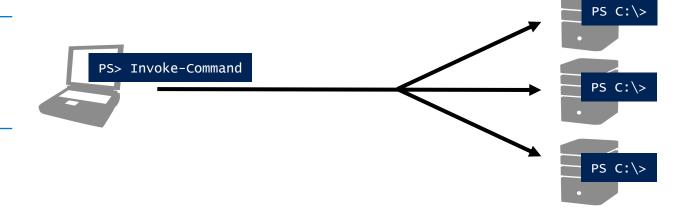
Supports interactive sessions, similar to SSH sessions

#### **Invoke-Command**

Execute any **script block** on any number of machines

Returns the results with a **PSComputerName** property

Execution happens in parallel



Remote Computers

Script block to be executed

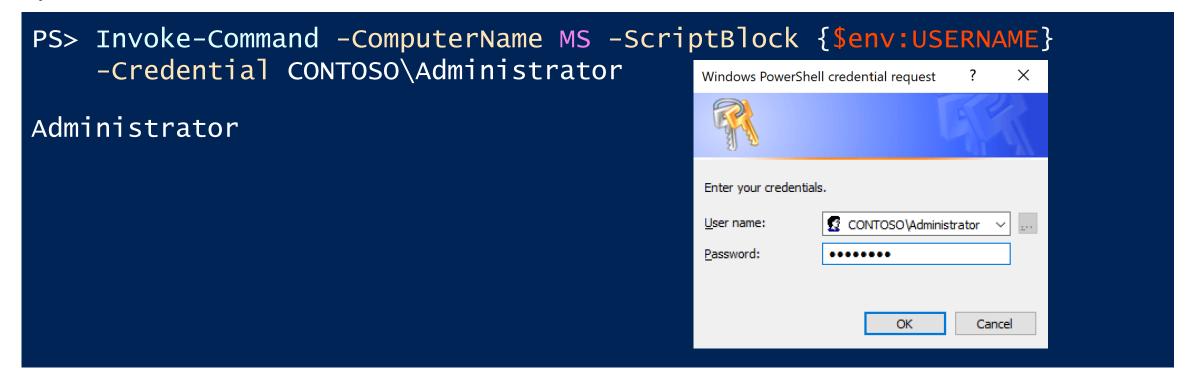
PS> Invoke-Command -ComputerName MS,DC,Win10 -ScriptBlock {Get-Culture}			
LCID	Name	DisplayName	PSComputerName
1033	en-US	English (United States)	MS
1033	en-US	English (United States)	DC
1033	en-US	English (United States)	WIN10

### **Using Alternate Credentials**

The **-Credential** parameter specifies alternate credentials to **authenticate** to the remote machine

Credentials can be saved to a variable with Get-Credential

Useful when logged in as a standard **user** account but **administrative permissions** are required on the **remote** machine



# **Invoke-Command with Script Files**

The -FilePath parameter sends a local script to a remote computer

Converts code from file into a script block

Use -ArgumentList to specify the values of parameters for the script

```
PS> Invoke-Command -ComputerName MS, DC -FilePath C:\MyScript.ps1

LCID Name DisplayName PSComputerName
---- ---- ------
1033 en-US English (United States) MS
1033 en-US English (United States) DC
```

# Demonstration: Using Invoke-Command



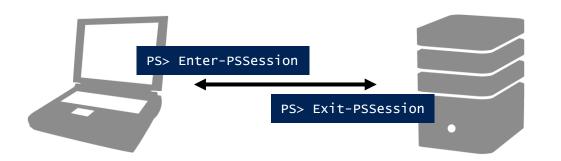
#### **Enter-PSSession**

Starts an **interactive** session with a single remote computer

Code is **executed** on **remote** machine

Results **live** on **remote** machine

End session with Exit-PSSession



```
PS> $env:COMPUTERNAME
WIN10
PS> Enter-PSSession -ComputerName MS
[MS]: PS> $env:COMPUTERNAME
MS
[MS]: PS> Exit-PSSession
PS> $env:COMPUTERNAME
WIN10
```

# Demonstration: Using Enter-PSSession



### **Temporary vs Persistent Sessions**

#### Temporary sessions

- Closes the session when the command is completed or when the interactive session ends
- Uses the **-ComputerName** parameter
- Executes a **single** script block on a remote machine

#### **Persistent sessions**

- A **PSSession** that remains **available** even after a command is **completed** or an interactive session ends
- Uses the **-Session** parameter
- Can disconnect and reconnect, as needed
- Remains open until it is deleted or times out

## **Using Persistent Sessions**

- New-PSSession creates a persistent connection to a remote computer
- Can be used with Invoke-Command, \*-PSSession cmdlets, and other cmdlets
- Generally saved into a **variable** for easier reuse
- Session **exists** on the **remote** computer and is **available** to **connect** to and use as needed

```
PS C:\> $session = New-PSSession -ComputerName MS

PS C:\> Invoke-Command -Session $session -ScriptBlock {$var = 123}

PS C:\> Invoke-Command -Session $session -ScriptBlock {$var}

123

Variable still exists on remote machine
```

# Demonstration: Using Persistent Sessions



# Lab 11: Remoting Basic

60 minutes



