



Objects, Variables, Data Types

Module 3

Learnings covered in this Unit



What are objects and why do they matter?



Discover objects and benefit from object members



Create variables or use built-in (Automatic) variables



Learn basic types



Master strings (Expandable strings, escape character, literal string)

Object Models

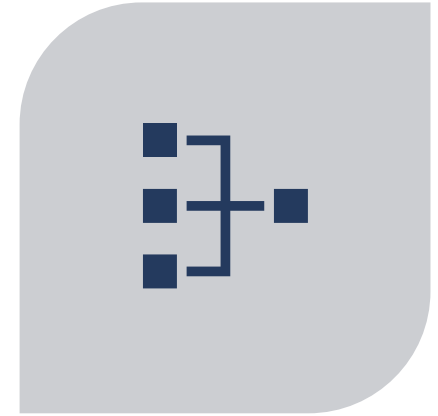
What is an object?



STRUCTURED DATA



COMBINES SIMILAR
INFORMATION AND
CAPABILITIES INTO
ONE ENTITY



A COLLECTION OF
PARTS AND HOW TO
USE THEM

How Would You Model a TV?

Properties (Information)

Is it on?

Current Channel

Current Volume

Screen Size

Brand

Input

Screen Type



Methods (Actions)

Toggle Power

Channel Up

Channel Down

Volume Up

Volume Down

Change Input

Set Channel(<int>)

To change the channel to a particular one we have to pass in data (the channel number).



Understanding Instances

Type [Microsoft.TV]	
Members	
<u>Properties</u>	<u>Methods</u>
DisplayType	VolumeUp()
Input	VolumeDown()
Size	ChannelUp()
ModelNumber	TogglePower()
...	...

\$MyTv1	
<u>Property</u>	<u>Value</u>
DisplayType	LCD
Input	VGA
Size	42
ModelNumber	PTV-42732
...	...

\$MyTv2	
<u>Property</u>	<u>Value</u>
DisplayType	LED
Input	HDMI1
Size	80
ModelNumber	LEDTV-80432
...	...

Object-Based Shell



Everything is represented as an OBJECT



An OBJECT is an INSTANCE of a TYPE



OBJECTS have data fields (PROPERTIES) and procedures (METHODS)



A TYPE represents a construct that defines a template of MEMBERS

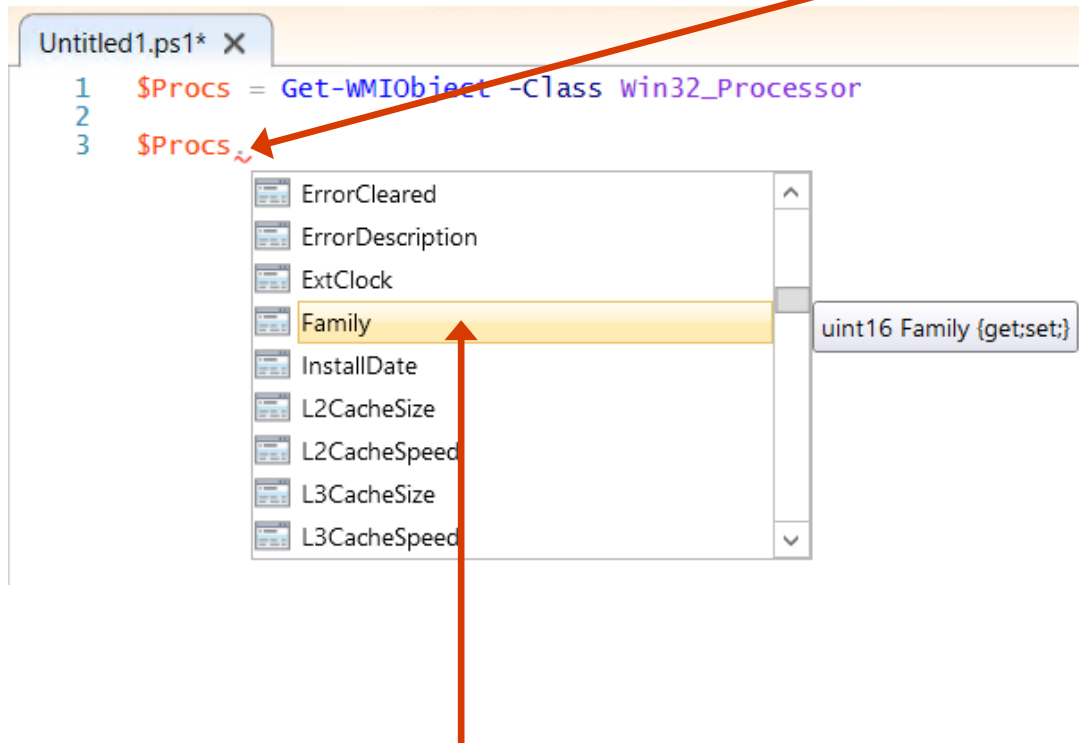


PROPERTIES and METHODS are collectively known as MEMBERS

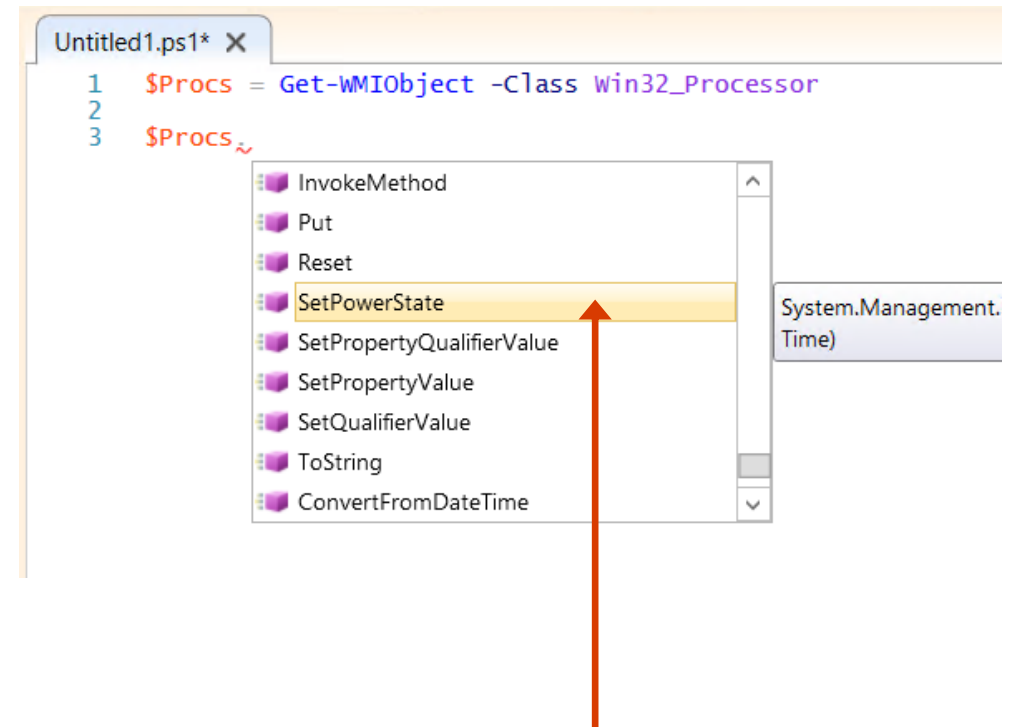
Accessing Members – ISE

ISE IntelliSense

Type "." to access members



Properties

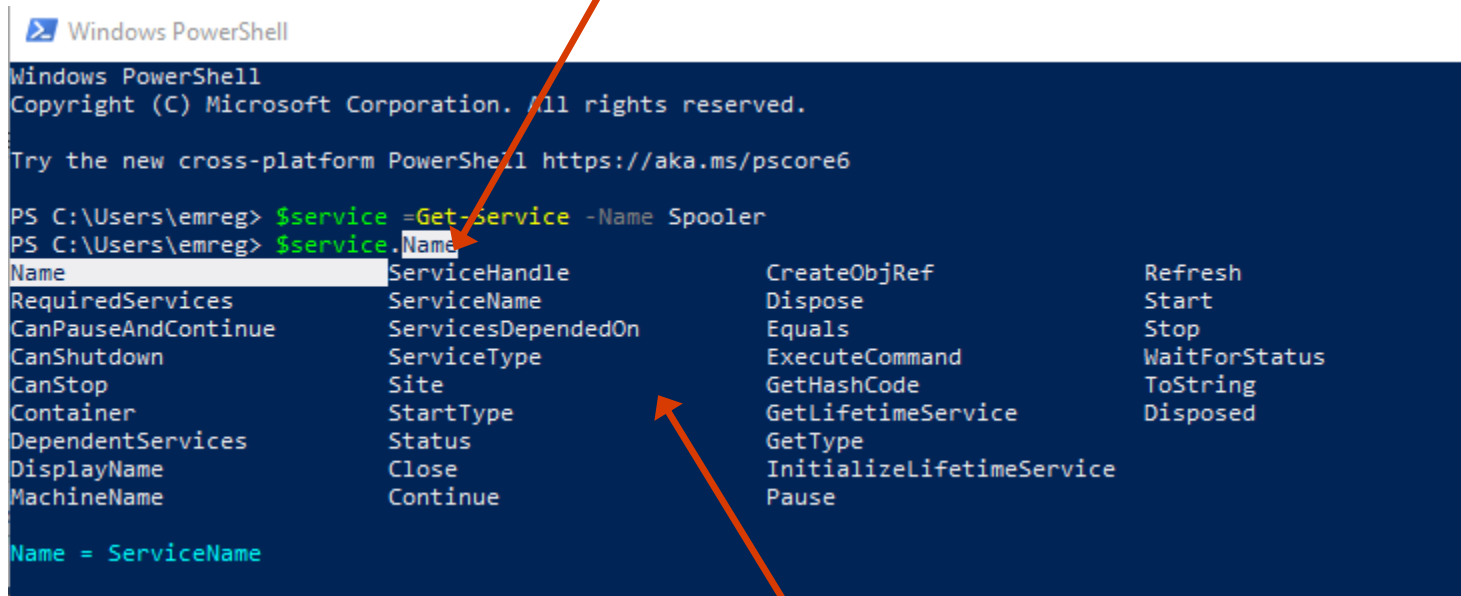


Methods

Accessing Members – Console

Console IntelliSense

Type "." then CTRL + Space



The screenshot shows a Windows PowerShell console window with a dark blue background. The title bar reads "Windows PowerShell". The console text includes the copyright notice for Microsoft Corporation and a link to the cross-platform PowerShell. The user has entered the command `$service = Get-Service -Name Spooler`. Below this, the user has typed `$service.` followed by a dot, which has triggered the IntelliSense menu. An orange arrow points from the text "Type '.' then CTRL + Space" to the dot in the command. The IntelliSense menu is a table of members for the `$service` object, with `Name` selected. Another orange arrow points from the text "Properties & Methods" to the table.

IntelliSense Members for \$service			
Name	ServiceHandle	CreateObjRef	Refresh
RequiredServices	ServiceName	Dispose	Start
CanPauseAndContinue	ServicesDependedOn	Equals	Stop
CanShutdown	ServiceType	ExecuteCommand	WaitForStatus
CanStop	Site	GetHashCode	ToString
Container	StartType	GetLifetimeService	Disposed
DependentServices	Status	GetType	
DisplayName	Close	InitializeLifetimeService	
MachineName	Continue	Pause	

`Name = ServiceName`

Properties & Methods

Demonstration

PowerShell Objects



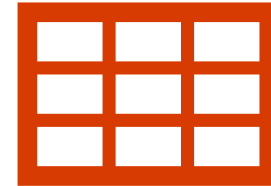
Identify PROPERTIES and METHODS for an object

Why Should discover / identify methods and properties



Take Action

Methods are ready to use functions.
You can take action immediately.



Parse Less

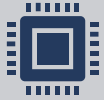
Properties are structured data, you
don't need to parse the results in
most cases.

Get-Member Overview

Discover Properties and methods of an Object



Displays PROPERTIES and Methods



Shows the Type of the Object



PROPERTIES are columns of Information



METHODS are actions that can be taken on the object

Get-Member cmdlet

Shows the **type** name, **properties** and **methods**

The object is passed to **-InputObject** parameter

```
PS> Get-Member -InputObject "Some String"
```

```
TypeName: System.String
```

Name	MemberType	Definition
----	-----	-----
Trim	Method	string Trim(Params char[] trimChars)....
Length	Property	int Length {get;}

Get-Member Property Definition

```
PS C:\> $item = Get-Item C:\windows\System32\drivers\etc\hosts
PS C:\> Get-Member -inputobject $item -Name LastWriteTime

TypeName: System.IO.FileInfo

Name           MemberType      Definition
----           -
LastWriteTime  Property        datetime LastWriteTime {get;set;}
```

Data type: [DateTime]

```
PS C:\> $file = Get-Item C:\windows\System32\drivers\etc\hosts
PS C:\> $file.LastWriteTime = (Get-Date)
PS C:\> Get-Item C:\windows\System32\drivers\etc\hosts
Directory: C:\windows\System32\Drivers\etc

Mode                LastWriteTime         Length Name
----                -
-a-----          12/23/2020   4:23 PM           894 hosts
```

Can be **get** (received) or **set** (changed)

Get-Member Method Definition

```
PS C:\> $file = Get-Item C:\windows\notepad.exe
PS C:\> Get-Member -InputObject $file -Name CopyTo
```

TypeName: System.IO.FileInfo

Name	MemberType	Definition
----	-----	-----
CopyTo	Method	System.IO.FileInfo CopyTo(string destFileName), System.IO.FileInfo CopyTo(string destFileName, bool ov..

Two parameter sets

This Method **returns** a
System.IO.FileInfo

```
PS C:\> $file = Get-Item C:\windows\notepad.exe
PS C:\> $file.CopyTo("C:\Temp\notepad.exe", $True)
```

Mode	LastWriteTime	Length	Name
----	-----	-----	----
-a----	7/16/2016 7:43 AM	243200	notepad.exe

The newly copied file
is **System.IO.FileInfo**

Demonstration: Gettype() Get-Member



Variables

Variables Overview



What are
variables?



User-Defined
Variables



Working
with Strings

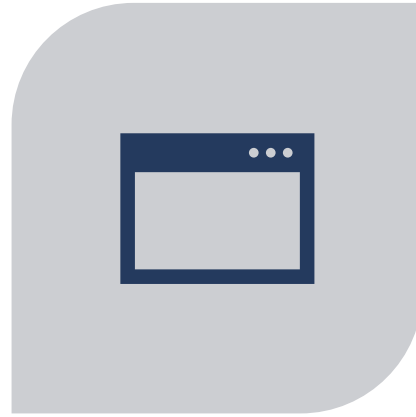
What Are Variables?

- Unit of memory
- Defined and accessed using a dollar sign prefix (\$)
- Holds an object which can also be a collection of objects
- Variable names can include spaces and special characters
- Not case-sensitive
- Kinds of variables:
 - Automatic (built-in)
 - User-defined

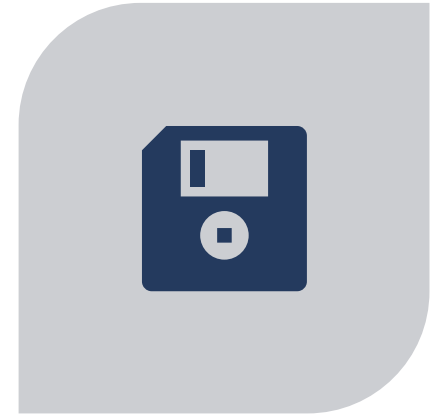
Automatic Variables



BUILT-IN



CREATED AND
MAINTAINED BY
POWERSHELL



STORE POWERSHELL
STATE

Automatic Variables Examples

Get-Help about_Automatic_Variables

Type	Example
List of all errors	PS C:\> \$Error
Execution status of last operation	PS C:\> \$?
User's home directory	PS C:\> \$HOME
Current host application for PowerShell	PS C:\> \$Host
NULL or empty value	PS C:\> \$null
Full path of installation directory for PowerShell	PS C:\> \$PSHOME
Represents TRUE in commands	PS C:\> \$true
Represent FALSE in commands	PS C:\> \$false

Demonstration: Automatic Variables



User-Defined Variables



EXISTS ONLY IN
CURRENT SESSION



CREATED AND
MAINTAINED BY USER



LOST WHEN SESSION
IS CLOSED

Creating User Defined Variable

Assignment Operator
'='

-OutVariable common
parameter

Variable **Cmdlets**

```
PS C:\> $svcs = Get-Service
```

```
PS C:\> Get-Service -OutVariable svcs
```

```
PS C:\> New-Variable -Name svcs -value (Get-Service)
```

```
PS C:\> $svcs
```

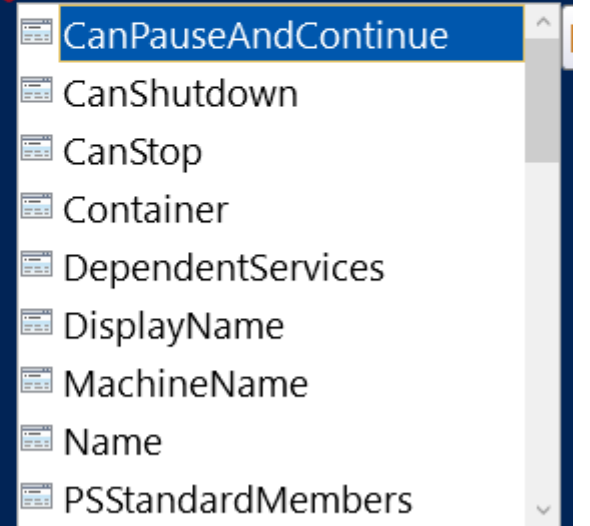
Status	Name	DisplayName
-----	----	-----
Stopped	AeLookupSvc	Application Experience
Stopped	ALG	Application Layer Gateway Service
Running	AppIDSvc	Application Identity
Running	Appinfo	Application Information
...		

Subexpression

Expressions within Expressions instead of user-defined variables

- Can be used as in line expressions
- Avoids using unnecessary variables
- Can be nested
- The expression within, returns object or objects

```
1 # two lines of code
2 $Service = Get-Service -Name Spooler
3 Get-Member -InputObject $Service
4
5 # less line of code
6 Get-Member -InputObject (Get-Service -Name Spooler)
7
8 # Can access properties as well
9 (Get-Service -Name Spooler).
```



Variable Cmdlets

Name	Example
New-Variable	PS C:\> New-Variable zipcode -Value 98033
Clear-Variable	PS C:\> Clear-Variable -Name Processes
Remove-Variable	PS C:\> Remove-Variable -Name Smp
Set-Variable	PS C:\> Set-Variable -Name desc -Value "Description"
Get-Variable	PS C:\> Get-Variable -Name m*

Constant Variables

- Variables can only be made constant at creation (cannot use "=")
- Cannot be deleted
- Cannot be changed

```
PS C:\> New-Variable -Name pi -Value 3.14159 -Option Constant
```

ReadOnly Variables

- Cannot mark a variable ReadOnly with "="
- Cannot be easily deleted (must use Remove-Variable with -Force)
- Cannot be changed with "=" (must use Set-Variable with -Force)

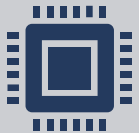
```
PS C:\> New-Variable -Name max -Value 256 -Option ReadOnly
```

Objects and Variables

Summary



Always keep in mind, Everything is OBJECT in PowerShell



Each Object Has a TYPE



Variables reference OBJECTS

Demonstration: User Defined Variables



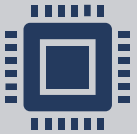
Types

Understanding Types

Type Operations



Every object exists of a TYPE



Object types are declared when created



PowerShell will search for a best match type for you when not casted

General Types

Alias	Full Name	Description
Object	System.Object	Every type in PowerShell is derived from object
Boolean	System.Boolean	\$true and \$false
Char	System.Char	Stores UTF-16-encoded 16-bit Unicode code point
Int	System.Int32	-2147483648 to 2147483647
Long	System.Int64	-9223372036854775808 to 9223372036854775807
Double	System.Double	Double-precision floating-point number
Enum	System.Enum	Defines a set of named constants
Array	System.Array	One or more dimensions with 0 or more elements
DateTime	System.DateTime	Stores date and time values

What Object Type am I Using?

.GetType()

- All objects will have a "GetType" method which returns the type
- "GetType" also returns detailed type information
- The Return value is itself an object representing the type, it has a FullName property

```
PS C:\> ("").GetType().FullName  
System.String
```

```
PS C:\> ("").GetType().Assembly  
mscorlib, Version=4.0.0.0, Culture=neutral, PublicKeyToken=b77a5c561934e089
```

```
PS C:\> ("").GetType().Basetype  
System.Object
```

Working with Strings

Literal Strings – Single Quotes

Task	Example
Create a variable	<pre>PS C:\> \$a = 123</pre>
Include the variable in a literal string	<pre>PS C:\> \$b = 'As easy as \$a'</pre>
Notice that \$a is not expanded	<pre>PS C:\> \$b As easy as \$a</pre>

Expandable Strings – Double Quotes

Task	Example
Create a variable	PS C:\> \$a = 123
Include the variable in an expandable string	PS C:\> \$b = "As easy as \$a"
Notice that \$a is expanded	PS C:\> \$b As easy as 123

Here Strings

Simplify use of longer, more complex string assignments

- Here String can contain quotes, @ sign, etc.

Literal Here String

```
PS C:\> $!here = '@'
```

```
As  
'easy'  
as  
$a  
'@'
```

```
PS C:\> $!here
```

```
As  
'easy'  
as  
$a
```

Expandable Here String

```
PS C:\> $ehere = '@'
```

```
As  
"easy"  
as  
$a  
"@
```

```
PS C:\> $ehere
```

```
As  
"easy"  
as  
123
```

Variable Subexpression

Within an expandable string, it might be necessary to display the results of an operation or a property of an object.

Properties Not expanded

```
PS C:\> $a = Get-Service -Name BITS
PS C:\> $b = "$a.Name is $a.Status"
System.ServiceProcess.ServiceController.name is
System.ServiceProcess.ServiceController.status
```

Note the colorization. PowerShell is not processing the properties as part of the Expansion.

RIGHT WAY using Subexpression

```
PS C:\> $a = Get-Service -Name BITS
PS C:\> $b = "$($a.Name) is $($a.Status)"
BITS is Running
```

When a variable is expanded, the ToString method is called. Most objects default for ToString is to display their Type Name.

This can also be used on any operation that you want to run in a string

```
PS C:\> $a = "Your Lucky Number is $(Get-Random)" # Get-Random gives you a
random number
PS C:\> $a
Your Lucky Number is 1023023027
```


Demonstration: Strings, Here Strings, and Subexpression

Strings, Here Strings and
Subexpression



Lab 2: Objects

60 minutes

