PICS System Improvement - Four-Up Charts

11/27/2017 - 12/3/2017

Progress Iteration 3 development (All) Interim Presentation on Thursday, 11/30 (All)	 Risks Limited time to work on presentation (Grant) Lack of presentation preparation (All) Lack of iteration 3 progress, due to the team focusing on the presentation (All)
Plans • Finalize, practice presentation (All) • Continue iteration 3 development (All)	Needs • Team will focus on presentation (Al

11/20/2017 - 11/26/2017

Progress • Iteration 2 Development has Finished (All) • Iteration 3 Development Begins (All) • Presentation Prep Begins (All)	Risks • Limited time to work on presentation (Grant)
Plans • Create Presentation (All) • Begin Iteration 3 (All)	Needs • Team will focus on presentation (Al

11/13/2017 - 11/19/2017

Progress	Risks
 Iteration 1 tasks continue to be	 Team members save most of their
tested and approved (Sponsors +	work for the last week of the
Grant)	iteration (All)

Iteration 2 development will finish this week (All)	
Plans • Finish Iteration 2 (All)	Needs • Specific requirements for budget increase request functionality (Austin, Grant, Sponsors)

11/6/2017 - 11/12/2017

Progress	Risks
 Iteration 1 tasks continue to be tested and approved (Sponsors + Grant) Iteration 2 development continues into week 3 (All) 	 Team members save most of their work for the last week of the iteration (All) Issues with production update (Grant)
Plans • Update production with PR field entry fix (Grant)	Needs • Specific requirements for budget increase request functionality
• Continue iteration 2 development (All)	(Austin, Grant, Sponsors)

10/30/2017 - 11/5/2017

Progress

- Beginning Sponsor Signoff on Iteration 1 tasks (All + Sponsors)
- Iteration 2 development (All)

Risks

- Leftover Iteration 1 testing delays Iteration 2 development (All)
- Only one large task besides 1.1, spli up amongst 3 members? (All)
- External priorities delay development (All)

Plans

- Enable Sponsor Testing (All)
- Clean up Iteration 1 tasks (All)
- Receive Sponsor Signoff on all Iteration 1 tasks (All)
- Begin development on Iteration 2 tasks (All)

Needs

Sponsor Signoff on tasks (Grant + All)

10/23/2017 - 10/29/2017

Progress

- Finishing up Iteration 1 development (All)
- Beginning Sponsor Signoff on Iteration 1 tasks (All + Sponsors)
- Starting Iteration 2 development (All)

Risks

- Leftover Iteration 1 tasks delay Iteration 2 development (All)
- Feedback from Sponsor Review delays Iteration 2 development (All
- External priorities delay development (All)

Plans

- Clean up Iteration 1 tasks (All)
- Receive Sponsor Signoff on all Iteration 1 tasks (All)
- Begin development on Iteration 2 tasks (All)

Needs

 Sponsor Signoff on tasks (Grant + All)

10/16/2017 - 10/22/2017

Progress

- Continuing Iteration 1 Developmen (All)
- Local Environment Development Has Stalled (Ben + Grant)

Risks

- Local Environment Setup was a massive timesink (~25-30 hours of development time), and hasn't worked so far. (Ben + Grant)
- Iteration 1 development is still well below what's expected entering the last week (All)
- Development is hampered by the lack of local environment (All)

	Difficulties still exist pushing code to the testing server (All)
Plans • Attempt to Finish Iteration 1 (All)	Needs • More time logged to tasks (All) • Finishing touches on ability to move code to staging (Ben)

10/9/2017 - 10/15/2017

 Progress Continuing Iteration 1 Developmen (All) Progress Made with Getting Local Environment Working (Grant) 	 Risks Local Environment Setup Continues to be a Chore, Hampers Development (Grant) Other Class Commitments Limit Development Time (All) Longer Iteration Time Means More Last-Minute Work (All) Not Many Hours have been Logged the First Half of Iteration 1 (All) No Tasks have been Officially Close as of Week 3 Start (All)
Plans • Continue Iteration 1 Development (All)	Needs • A Better Local Environment Setup (Grant) • More Time Logged to Tasks (All)

 Get Local Environment Fully Functional (Grant)

10/2/2017 - 10/8/2017

Progress

- Continuing Iteration 1 Developmen (All)
- Code Access Granted to All Developers (Ben)
- Version Control Standards
 Established (Grant)

Risks

- Local Environment Setup Continues to be a Chore, Hampers
 Development (Grant)
- Other Class Commitments Limit Development Time (All)
- Longer Iteration Time Means More Last-Minute Work (All)

Plans

- Continue Iteration 1 Development (All)
- Try to Find Usable Local Environment Setup (Grant)

Needs

 A Better Local Environment Setup (Grant)

9/25/2017 - 10/1/2017

Progress

 Domain Model Finished (Austin, Ryan)

Risks

 Local-Machine Testing is proving to be incredibly tricky

• Iteration 1 Started (All)	 Mis-estimation of hours for each task due to lack of code understanding Overcommitment for this iteration
Plans	Needs
 Establish Development Procedures & Practices (All) Begin Iteration 1 Development (All) 	to use (All)

9/18/2017 - 9/24/2017

Progress	Risks
 Process & Project Plan Created (Grant & Ryan) Domain Model (Austin & Ryan) Schedule Created (Team) 	 Sponsors Object to Process & Project Plan Initial development time estimates for tasks could be off
Plans	Needs
Begin First Iteration (Team)	Lost access to shared account on Nitron (Kurt)

9/10/2017 - 9/17/2017

Progress

- Project Synopsis Written (Ryan)
- Rough WBS Created (Grant)
- Blog Site Ported to SE Department Servers (Ben)
- Unsuccessfully searched for prior teams source code (Austin)

Risks

- Schedule Estimates Incorrect due to lack of experience and knowledge of the current solution
- Getting access to the prior team's code takes longer than expected

Plans

- Cement WBS (Grant)
- Create Tentative Project Plan (Gran
- Start Domain Model (Austin)

Needs

• Access to the Codebase from ITS