

How to use Git and the Terminal

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1. Getting Started

1.1. Github

1.1.1. Creating a Github account

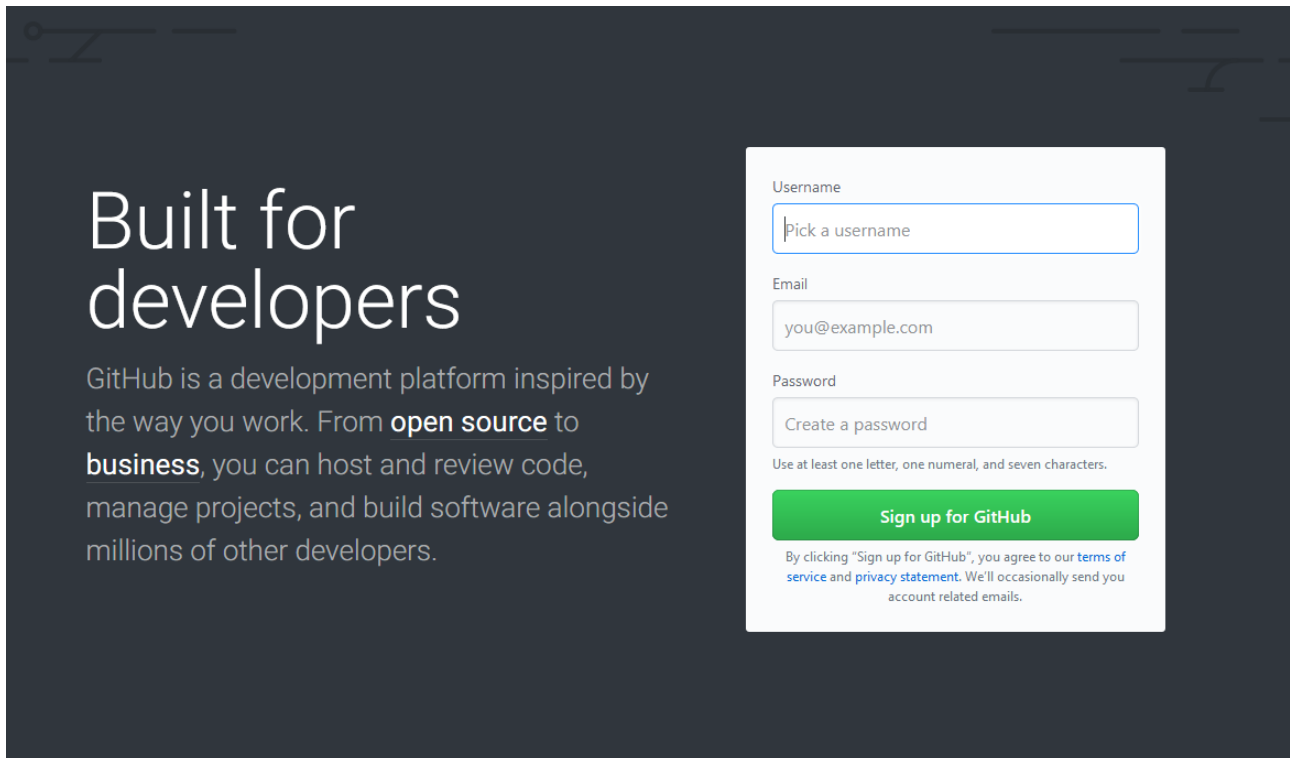
The image shows the GitHub sign-up interface. On the left, the text "Built for developers" is prominently displayed in a large, white, sans-serif font. Below it, a paragraph describes GitHub as a development platform inspired by the way you work, mentioning "open source" and "business" in bold. On the right, there is a white sign-up form with three input fields: "Username" with a placeholder "Pick a username", "Email" with a placeholder "you@example.com", and "Password" with a placeholder "Create a password". Below the password field, a small note states "Use at least one letter, one numeral, and seven characters." A green button labeled "Sign up for GitHub" is positioned below the form. At the bottom of the form, a line of text reads: "By clicking 'Sign up for GitHub', you agree to our [terms of service](#) and [privacy statement](#). We'll occasionally send you account related emails."

Figure 1.1.1: In order to have access to an unlimited amount of private repositories, sign up without your MCs student email address (MYMCID@montgomerycollege.edu).

1.1.2. Request a discount

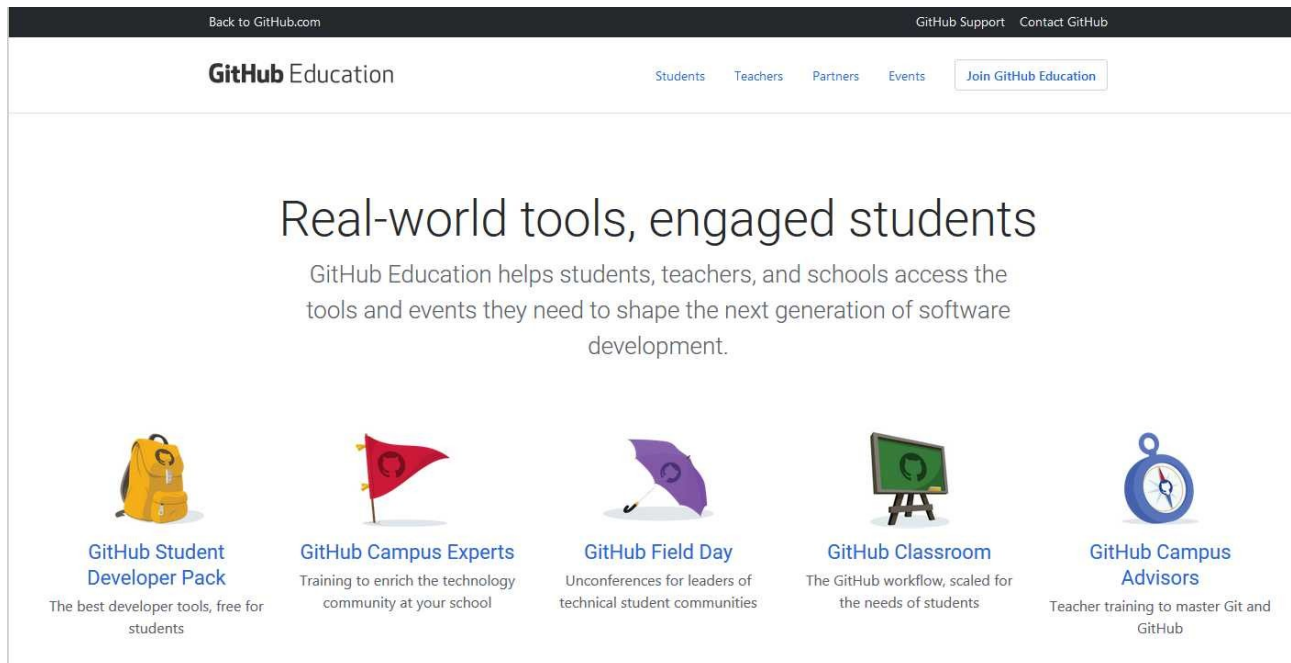


Figure 1.1.2: After signing up for github go to <https://education.github.com> to request a free 2 year discount. Select “GitHub Student Developer Pack”

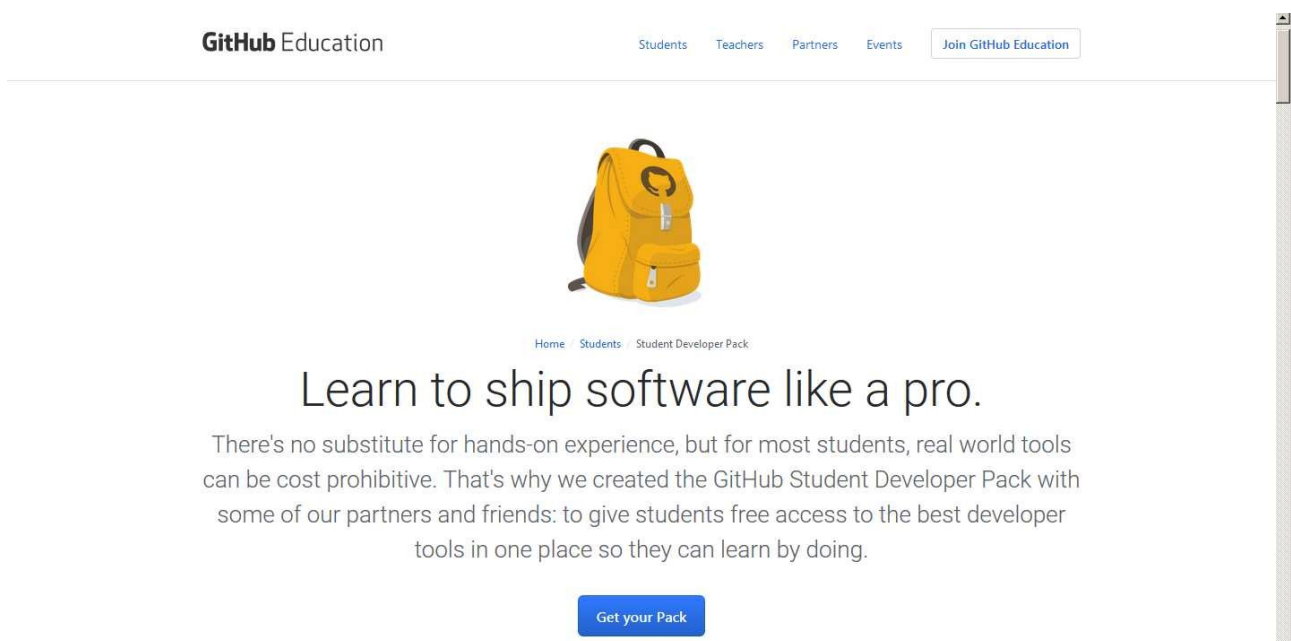


Figure 1.1.3: Choose: "Get your pack"

Are you a student?

The GitHub Student Developer Pack is only available to students aged 13 or older.

Before you receive access to the offers we need to verify that you are a student.

Teachers, researchers, faculty, staff, and other educational users can get free and discounted access to GitHub, but are not eligible for the Pack. If you're not a student, you can still request a regular GitHub for education discount.

Yes, I'm a student

[No, I'm not a student but would still like a discount](#)

Figure 1.1.4: Select: "Yes, I'm a student"

Tell us what you need

Tell us about you

Name

Verify academic status

Select your school-issued email address:

Upload proof of current school affiliation

If your school-issued email address isn't listed, please [add and verify it](#), then refresh this page.

Upload Validation

Drop file here or
click to upload.

Please upload an image of your school ID,
academic transcript, or other proof of affiliation.
Please make sure that at least one date that
demonstrates your current academic status is
clearly visible.

School name

Graduation year

2018

How do you plan to use GitHub?

Please note, your request cannot be edited once it has been submitted, so please verify your details for accuracy before sending them to us.

Submit request

Figure 1.1.5: Fill out the information above and upload a photo of your Montgomery College ID. Then, submit your request.

Welcome to the Student Developer Pack

Hey **gadsone**, we have some awesome news

We've upgraded you to a plan with unlimited free private repositories, which will be free for the next two years. After that, you'll get an email saying that your coupon is expiring. You can reapply for another coupon if you still have academic status. We don't have any collaboration limits, so any group projects you may encounter can be hosted via your account.

If you need help getting started with Git and GitHub, check out:

<https://help.github.com/articles/good-resources-for-learning-git-and-github>

We've also given you access to the Student Developer Pack, available at:

<https://education.github.com/pack>

If you have any questions, contact us:

<https://education.github.com/contact>

Spread the word: we love giving educational discounts to students, teachers, administrators, and researchers! Please send them to:

<https://education.github.com>

Have an Octotastic day!

- The GitHub Education Team

Figure 1.1.6: Check college email to see when you have leveled up to student pack. You should receive a similar email to the one above typically in minutes or 3 to 5 business days. After submitting your request go to the billings tab on github and you should see your coupon.

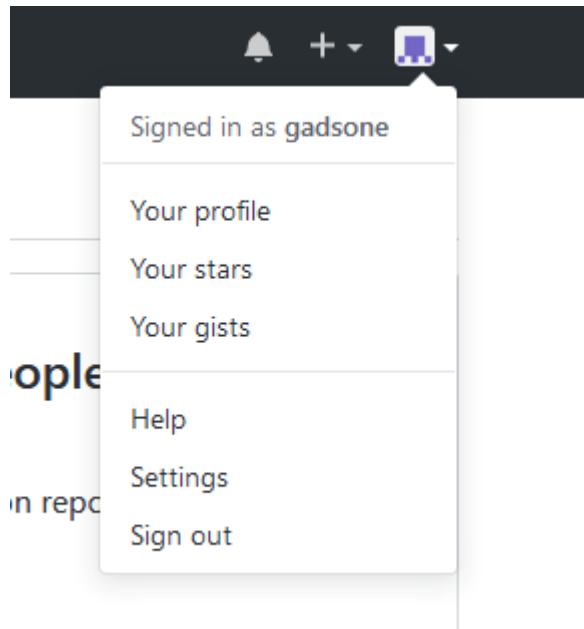


Figure 1.1.7: You can view your coupon by clicking on the down arrow next to your profile pic and selecting the “Settings” option.

Personal settings

Profile

Account

Emails

Notifications

Billing

SSH and GPG keys

Security

Blocked users

Repositories

Organizations

Saved replies

Applications

Developer settings

Public profile

Name

Public email

Select a verified email to display

You have set your email address to private. To toggle email privacy, go to [email settings](#) and uncheck "Keep my email address private."

Bio

Tell us a little bit about yourself


You can @mention other users and organizations to link to them.

URL

Company

You can @mention your company's GitHub organization to link it.

Profile picture



Upload new picture

Figure 1.1.8: Next, Select the "Billing" option

Personal settings

Profile

Account

Emails

Notifications

Billing

SSH and GPG keys

Security

Blocked users

Repositories

Organizations

Saved replies

Applications

Developer settings

Billing overview

Plan	Developer – Unlimited private repositories	
Git LFS Data	\$0 per month for 0 data packs – Learn more about Git LFS	Purchase more
Marketplace Apps	You have not purchased any apps from the Marketplace .	
Payment	No payment method on file.	Add payment method
Coupon	You have an active coupon for \$7.00 off for 2 years, until 2020-07-02.	
Extra info ⓘ	You have not added any additional information for your receipts.	Add information

Payment history

You have not made any payments.

Amounts shown in USD

Figure 1.1.9: After, check to see if your plan includes unlimited private repositories and that you have an active coupon for \$7.00.

1.1.3. Creating a Project in Github

Learn Git and GitHub without any code!

Using the Hello World guide, you'll create a repository, start a branch, write comments, and open a pull request.



[Read the guide](#)
[Start a project](#)

Figure 1.1.10: When we are logged into GitHub.com, we can store the project by first clicking on “Start a project.”

1. Creating a repository


Create a new repository


A repository contains all the files for your project, including the revision history.

Owner	Repository name
 gadsone ▾	/ cmssc2018 

Great repository names are short and memorable. Need inspiration? How about [studious-octo-doodle](#).


Description (optional)

☐  **Public**
Anyone can see this repository. You choose who can commit.

☒  **Private**
You choose who can see and commit to this repository.

☒ **Initialize this repository with a README**
This will let you immediately clone the repository to your computer. Skip this step if you're importing an existing repository.

Add .gitignore: **None** ▾

Add a license: **None** ▾ 

Create repository

Figure 1.1.11: Next, we name the repository, select either public or private, and check the initialize README box. Then, click “Create repository.”

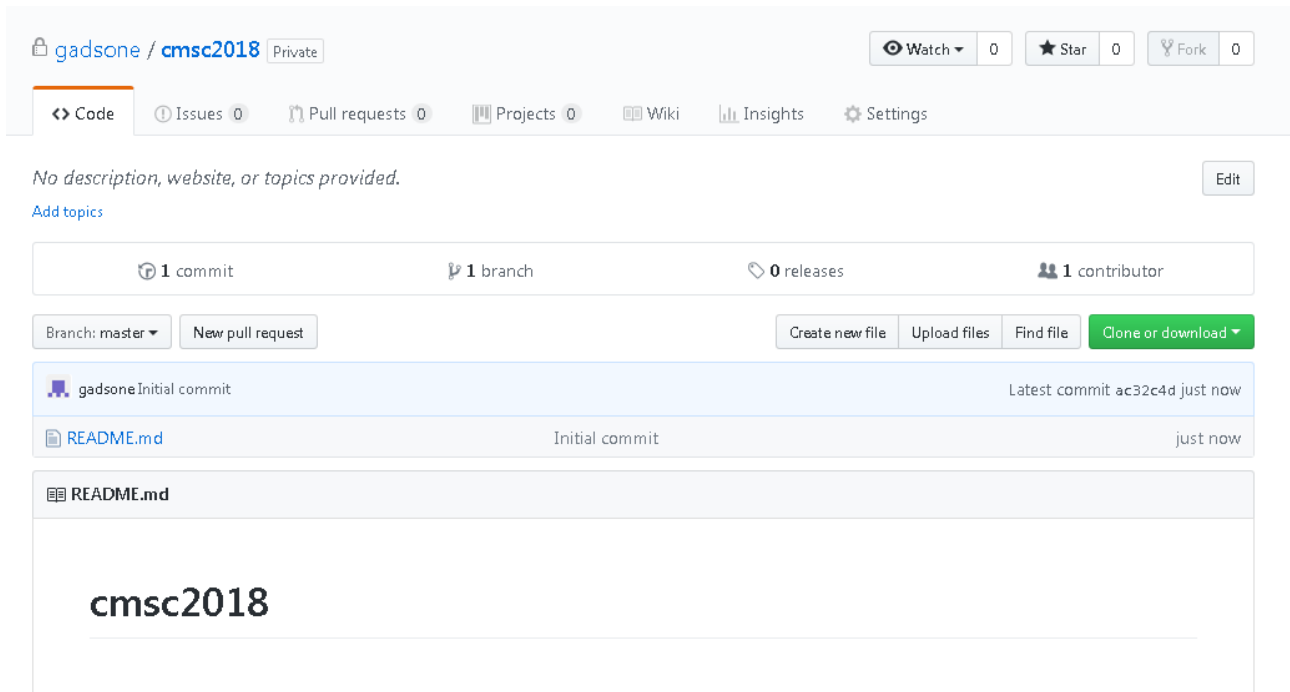


Figure 1.1.12: We can click on “Clone or download” to open our repository locally.

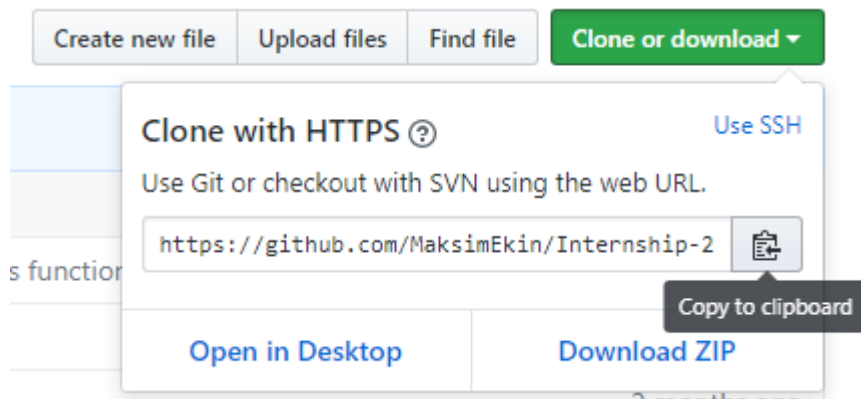


Figure 1.1.13: This will give us an HTTPS link we can use to clone our repository anywhere.

2. How to begin using Git

2.1. Git Desktop

2.1.1. What is Git Desktop?

Git Desktop is a graphical environment for using the git version-control software. It allows us to do all operations that can be done from Git Bash or the Terminal through a graphical interface.

2.1.2. How to download and install Git Desktop

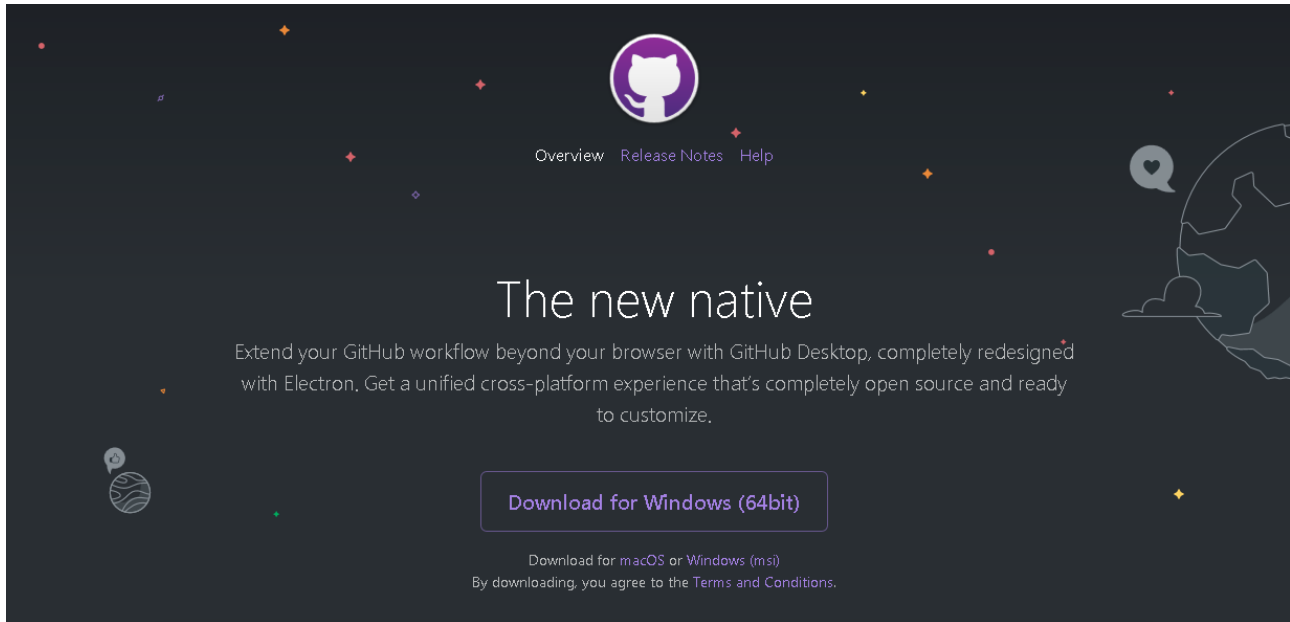


Figure 2.1.1: We can download GitHub desktop to manage our workflow for Windows and macOS. <https://desktop.github.com/> Choose “Download for Windows (64bit)” or “Download for macOS.”

1. Installation

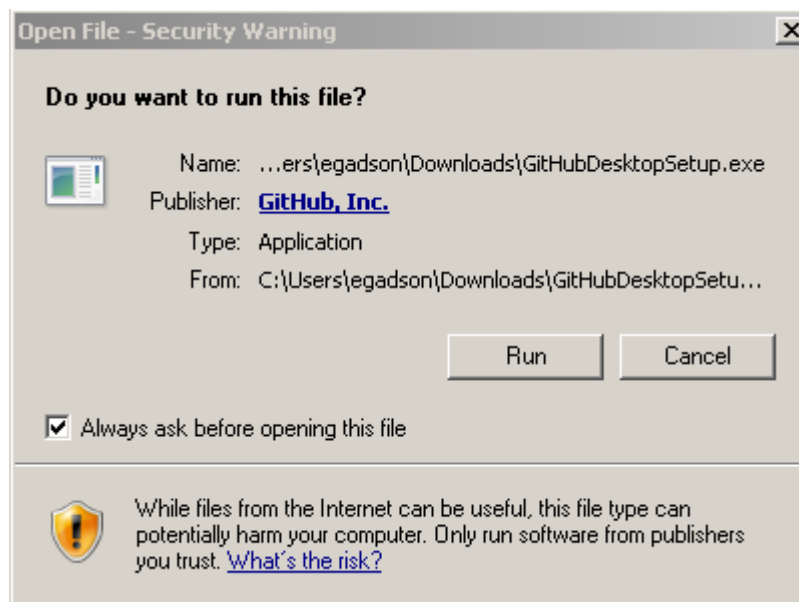


Figure 2.1.2: (WINDOWS) Then, click run in order to start the installation of the program.

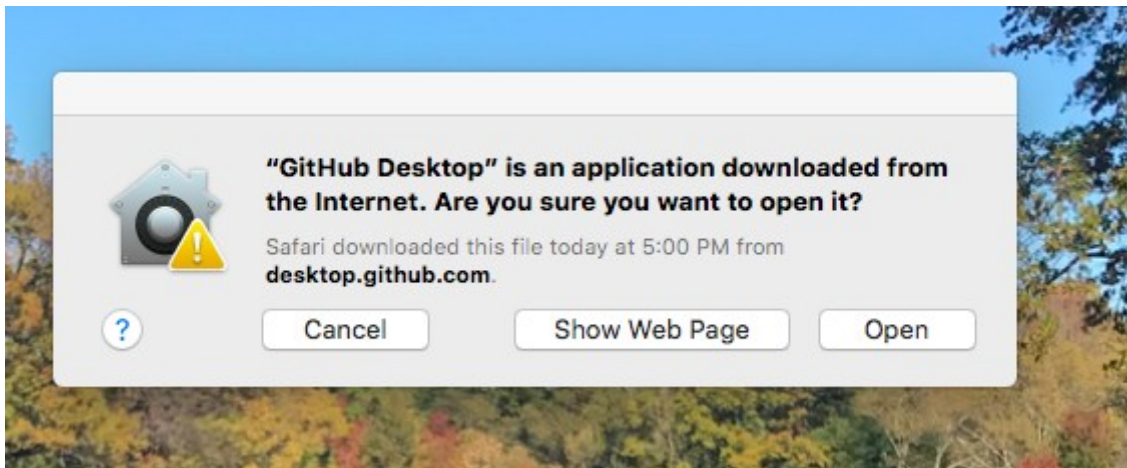


Figure 2.1.3: (macOS) Click “Open” when a notification pops up asking to download GitHub Desktop.

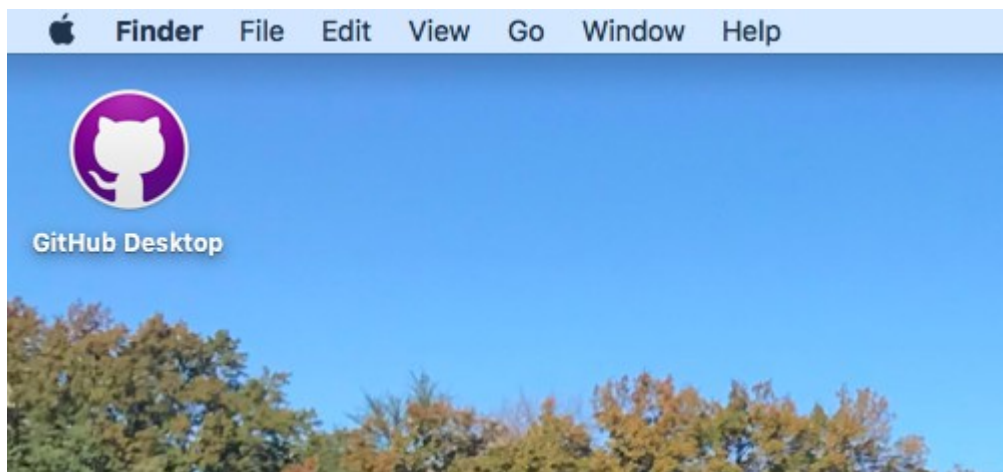


Figure 2.1.4: (macOS) Finally, open the application where it has been downloaded (in this case in the Desktop) in order to start the installation process.

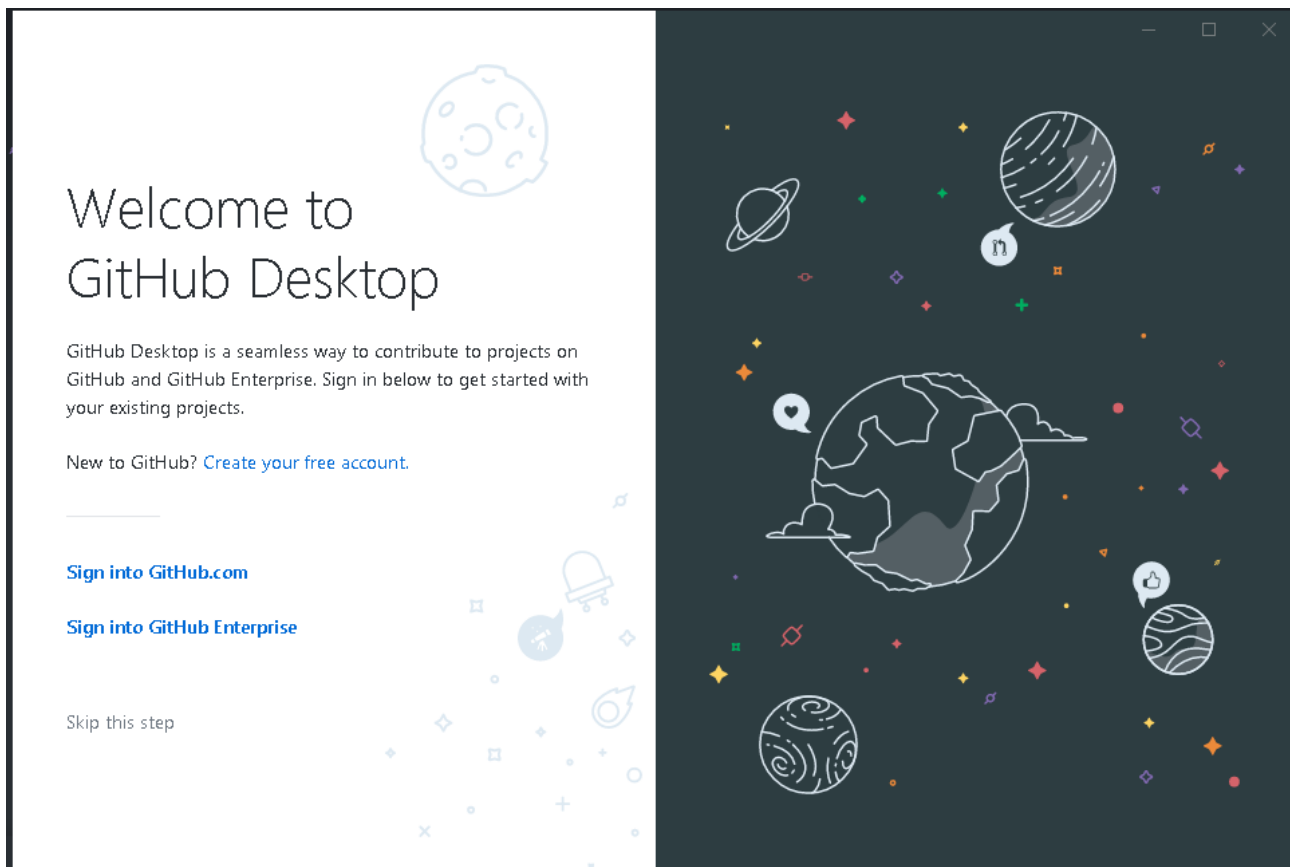


Figure 2.1.5: Once we run *GitHub desktop*, we can login to our account by choosing “Sign into *GitHub.com*”.

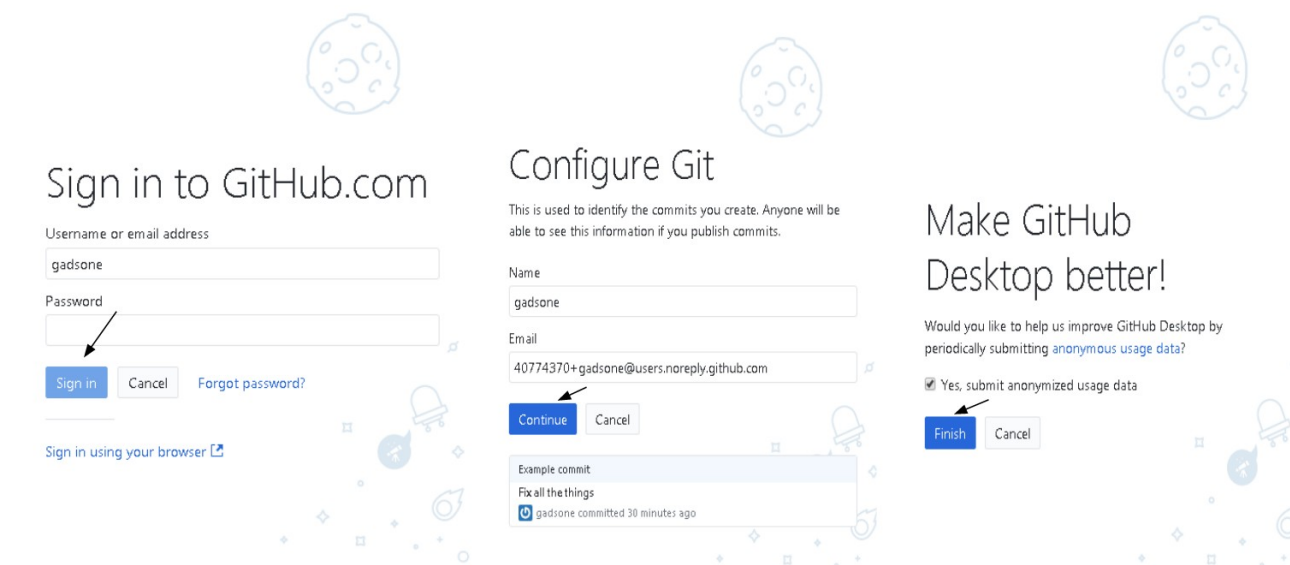


Figure 2.1.6: Once we successfully sign in using our credentials, we click “Continue” and then “Finish”.

2.1.3. How to clone a repository into Git Desktop

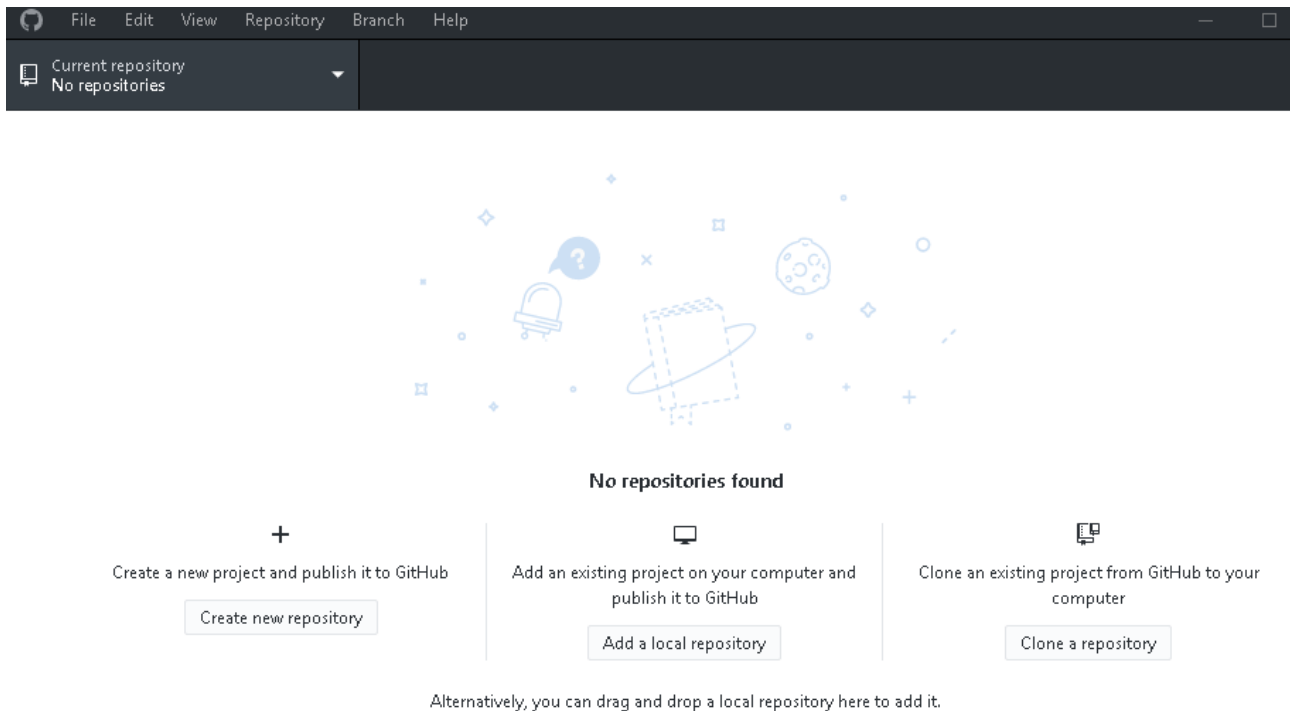


Figure 2.1.7: To download our repository in GitHub desktop, we select the “Add a local repository” option. Note: If we have not created a repository on GitHub.com, we should select “Create new repository” instead.

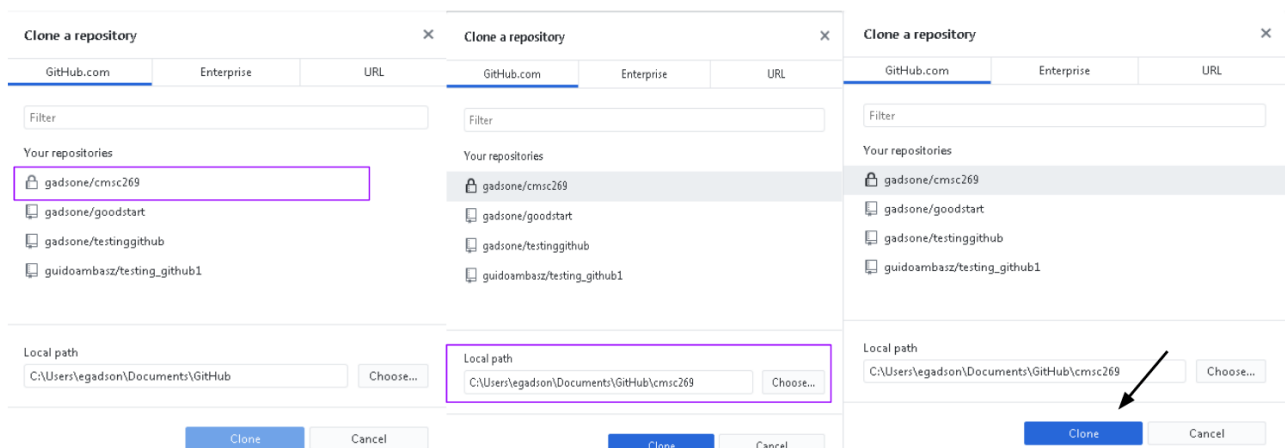


Figure 2.1.8: Next, we select a repository from GitHub.com, choose where to store it locally, and click “Clone.”

2.1.4. Comitting our changes

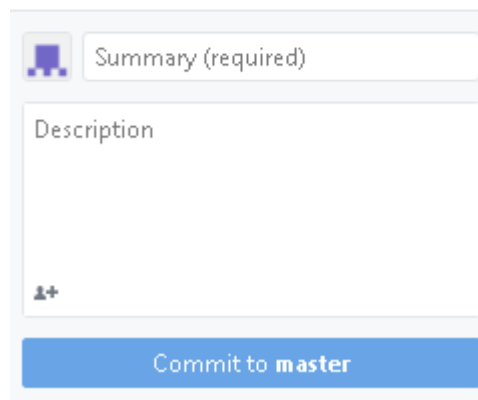
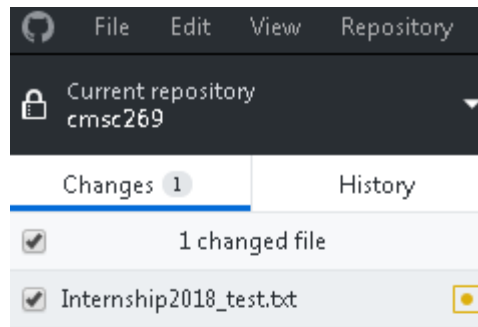


Figure 2.1.9: Add a summary of what was changed (a message). You can add a description but it is not necessary. Click “Commit to [branch]”.

2.1.5. Pushing our changes

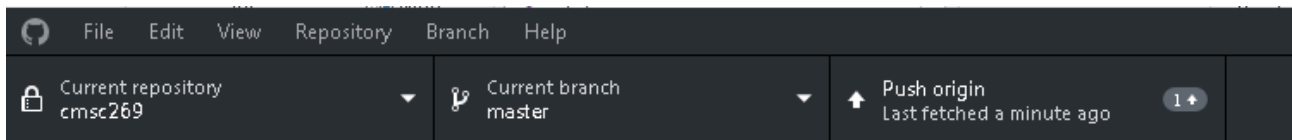


Figure 2.1.10: Select “Push Origin” to push changes to GitHub.com.

2.1.6. Pulling from the repository

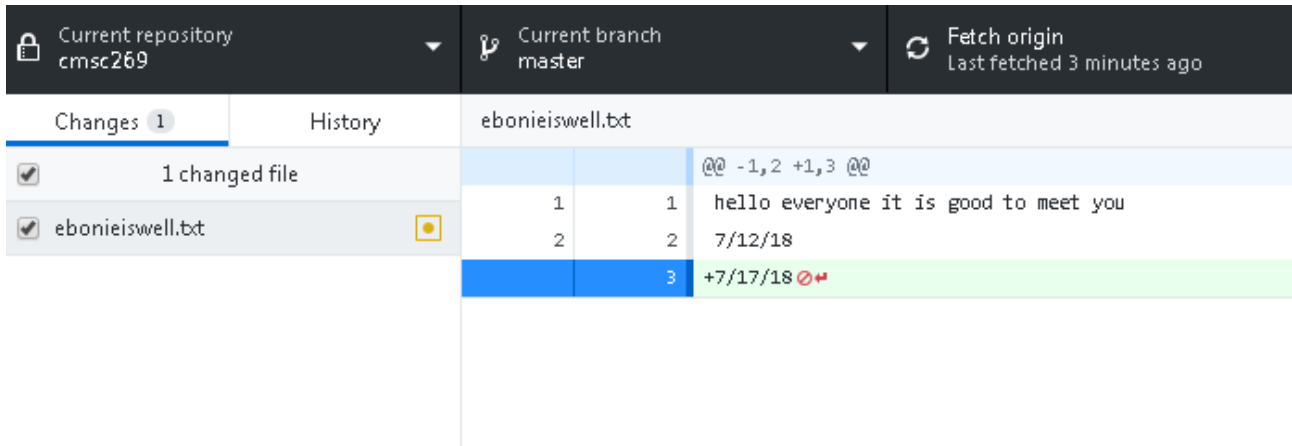


Figure 2.1.11:

2.2. Git Bash

2.2.1. What is Git Bash?

Git bash is a software that allows us to use the *git* software from a terminal emulator using the Windows OS. Most developers usually interact with the git version control system this way, either by using Git Bash or another terminal emulator (in macOS or Linux).

2.2.2. Download

You can download Git Bash here: <https://git-scm.com/download/win>

2.2.3. Installation

Instructions for installing Git Bash:

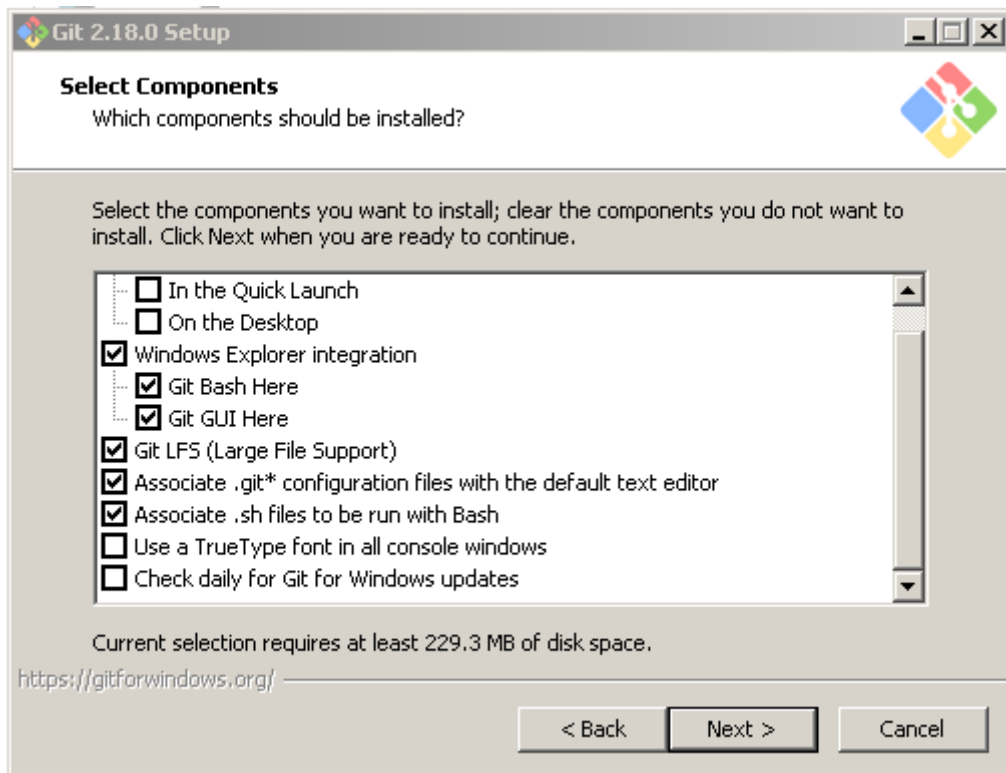


Figure 2.2.1: Make sure all the boxes for “Windows Explorer integration”, “Git LFS”, “Associate .git configuration”, and “Associate .s files are checked.” Click “Next”.

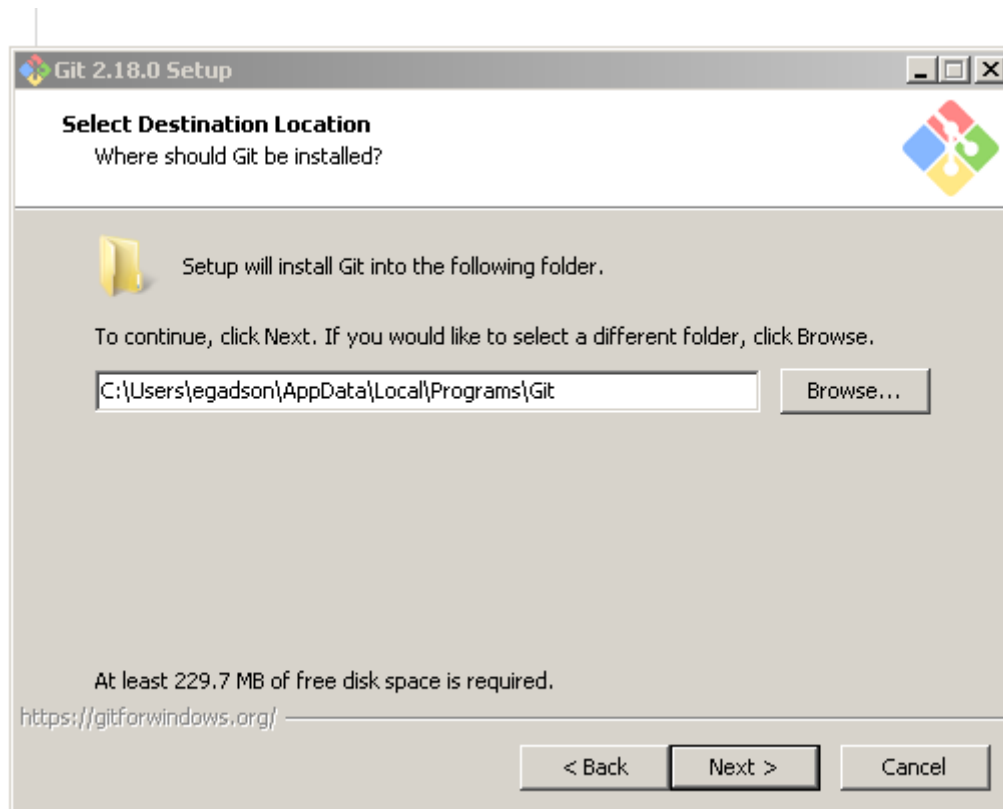


Figure 2.2.2: After choose a local path where Git will be installed. Click “Next”.

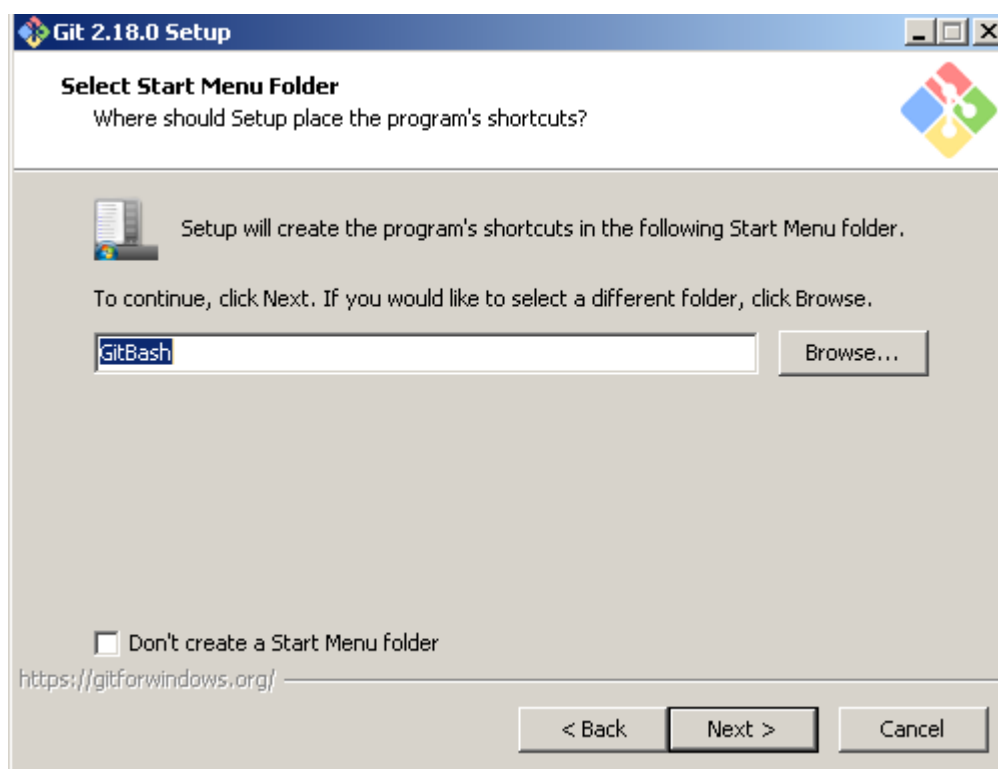


Figure 2.2.3: Save the name for the program shortcut in the start menu as “Git Bash” and click “Next”.

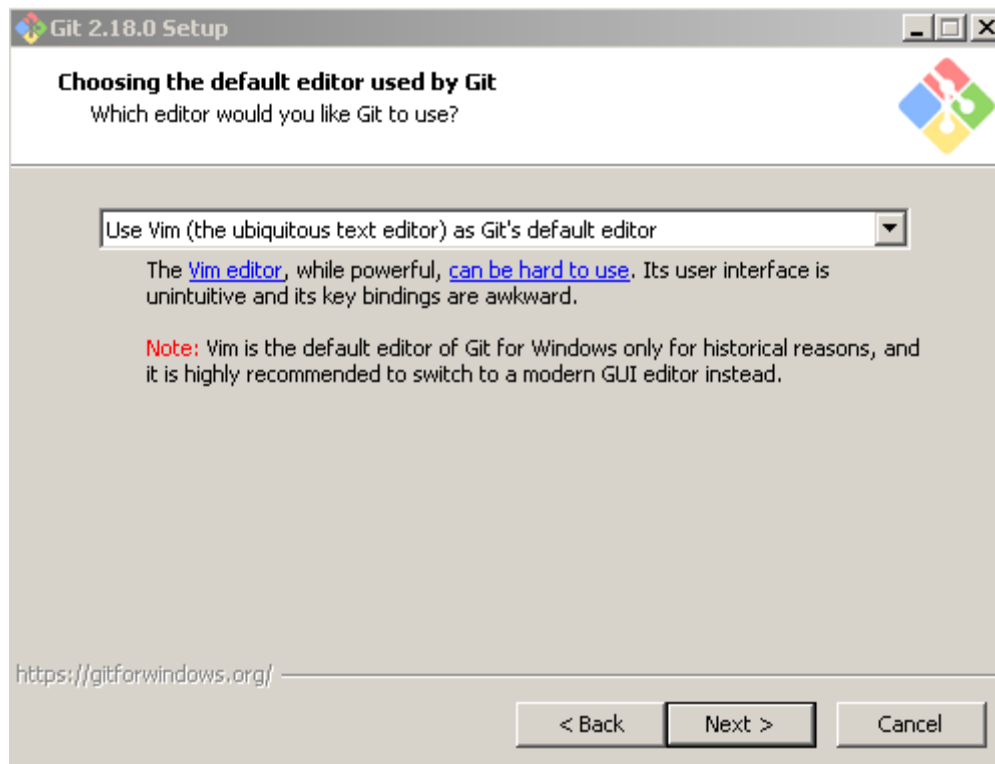


Figure 2.2.4: Choose Git's default editor as "Use Vim (the ubiquitous text editor) as Git's default editor" and click "Next".



Figure 2.2.5: After reading the "GNU General Public License", click "Next".

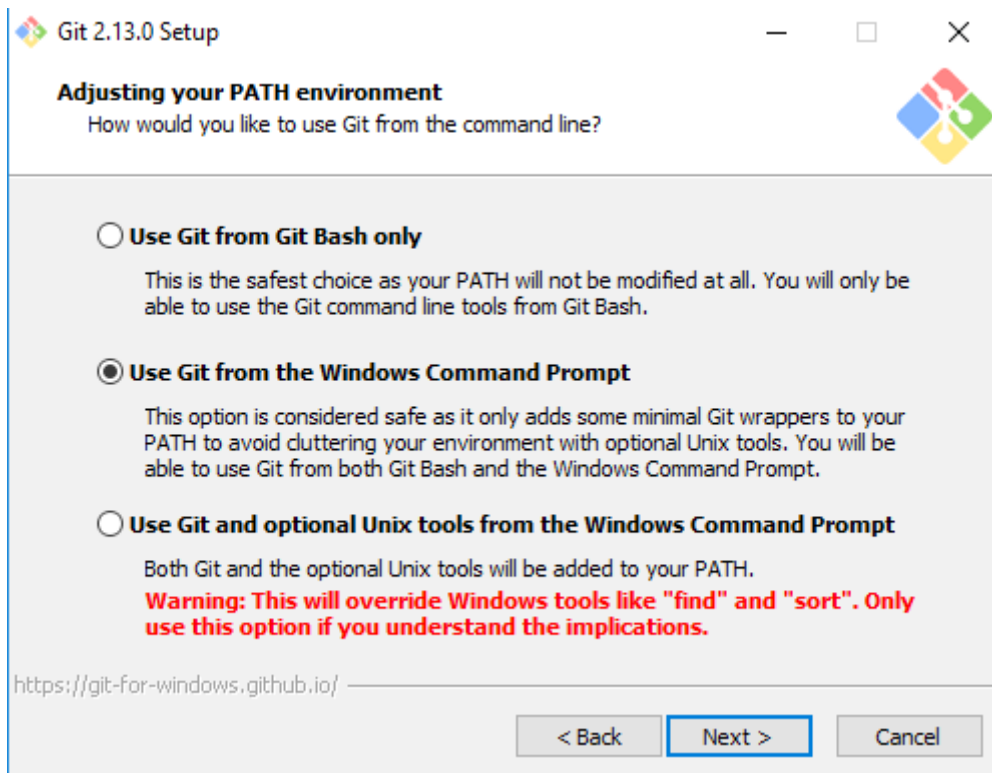


Figure 2.2.6: Make sure the “Use Git from Windows Command Prompt” before clicking “Next”.

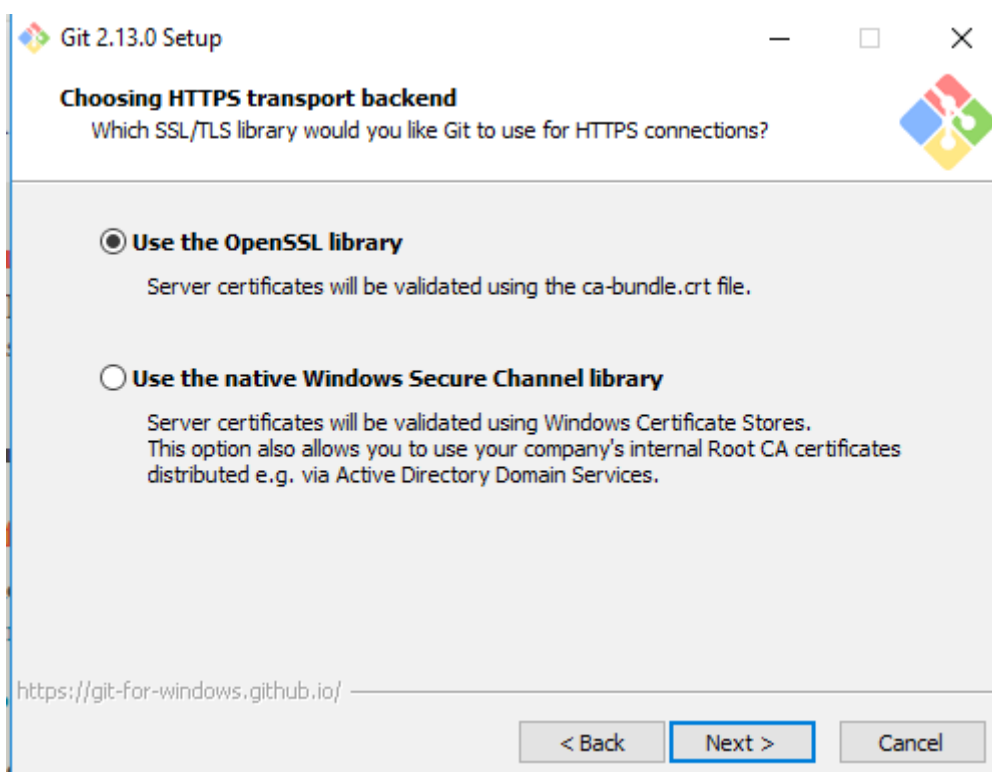


Figure 2.2.7: Choose “Use Open SSL library” and click “Next”.

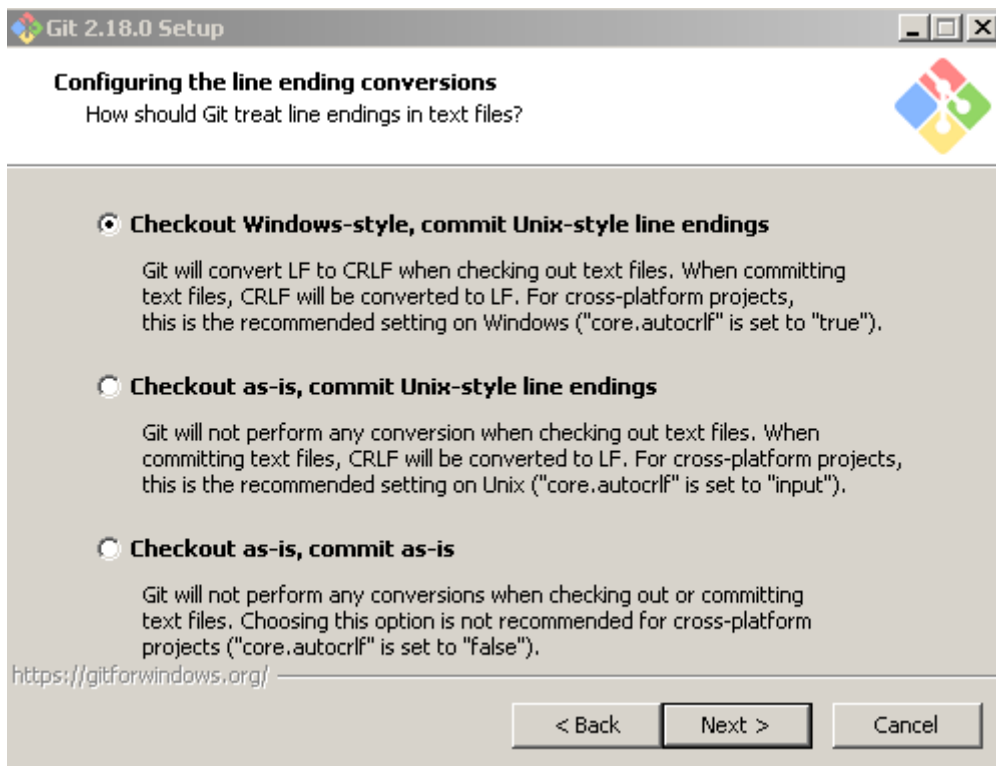


Figure 2.2.8: Make sure “Checkout Window-style, commit Unix-style line” is the selected option before clicking “Next”.

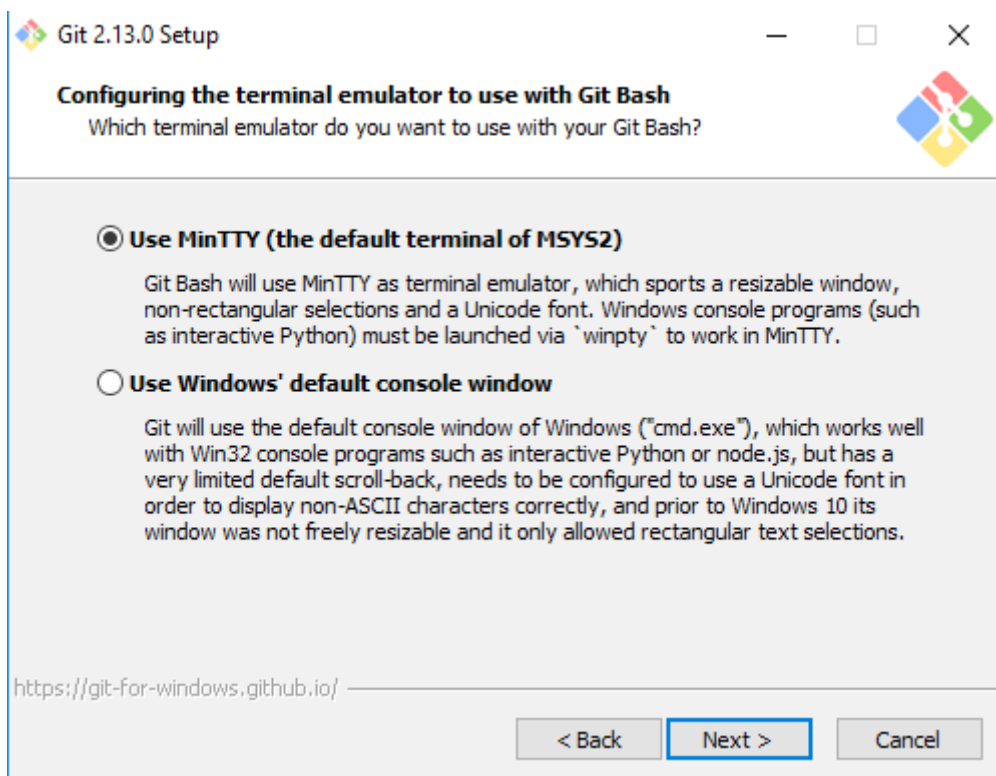


Figure 2.2.9: Select “Use MinTTY (default terminal of MSYS2)” as the GitBash terminal, then click “Next”.

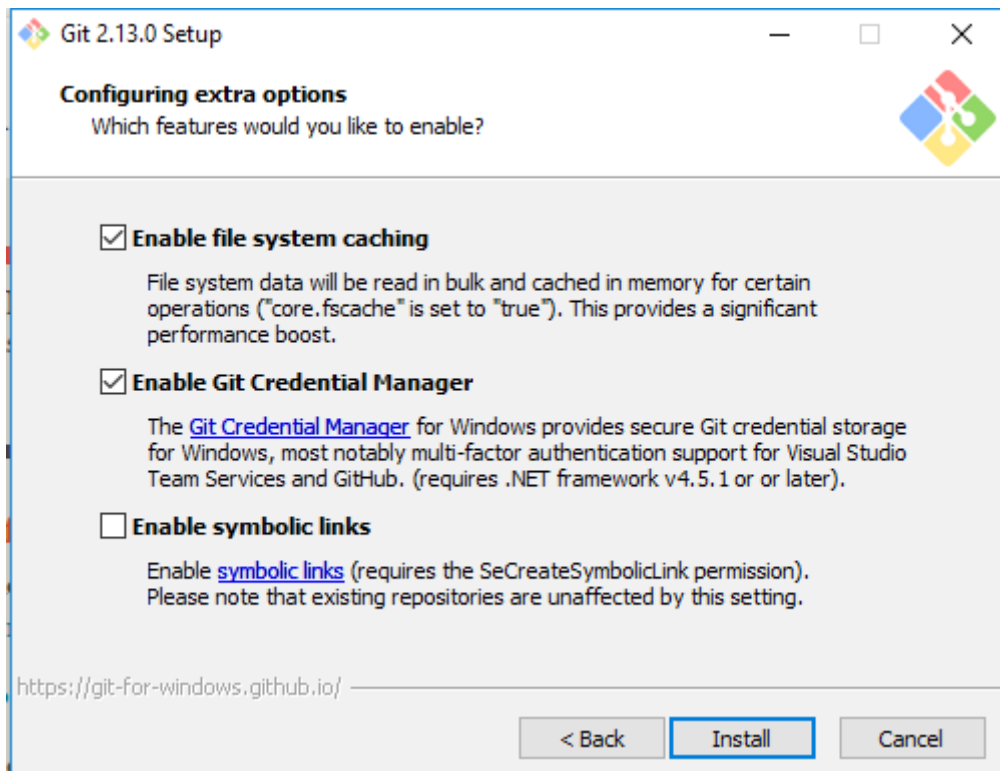


Figure 2.2.10: Make sure all but the “Enable symbolic links” box are checked before clicking “Install”.

2.3. Terminal

2.3.1. macOS

1. Download

Download *git* from the official website here: <https://git-scm.com/download/mac>

2. Installation

Open the downloaded files and open the *package* (.pkg) file. Then, click on "Install".

2.3.2. Linux

Installing *git* on different Linux-based distributions

1. Ubuntu

Open a terminal and type in the following command:

```
sudo apt install git-all
```

2. Fedora

```
sudo dnf install git-all
```

3. On Git commands in general:

The instructions shown below are the same for *all* methods shown (except for *Git Desktop*). This means, that whether you are using *Git Bash* or a terminal in either *macOS* or *Linux*, the commands will be the same.

4. Git Status

4.1. What is it for?

The *git status* shows us the status of our files within our working project. This means that it will show whether changes have been made from the previous version of it.

4.2. Usage

In order to use it, we execute the following command:

```
git status
```

This will show something similar to the following:

```
Untracked files:
  (use git add <file>... to include in what will be committed)

file_name.txt
```

4.3. Git status - Add

The add command will allow us to *add* files in order to later have them change the latest version of our project (essentially, adding our new changes). This can be done with the following command:

```
git add <file>
```

Once doing so, the file will be added. The status will now look like this:

```
Changes to be committed:
  (use git reset HEAD <file>... to unstage)

    new file:   hello_there.txt
```

4.4. Git status - Remove

The remove command has the opposite effect to the add command. This will revoke changes (not add them) once these want to be made.

```
git remove <file>
```

5. Git Commit

5.1. What is it for?

The *git commit* command allows us to tell the git software that we want the added changes to be later added into the latest version of our project. The way we do this is by *committing* our changes, and

adding a message explaining what changes we have made.

```
git commit -m "Our message goes here. We briefly explain what it is we have changed."
```

Example case:

```
$ git commit -m "Added a welcome message to the website's homepage"  
[master 74a4776] made changes
```

6. Git Push

6.1. What is it for?

The *git push* command is the final step towards making an effective change in our project. It tells git to grab all the different changes we have made and update the repository stored in github.

Usage:

```
git push
```

This will prompt us for our username and password for github. This is a security measure, in order to make sure only a valid user can edit the project.

6.2. Git Pull

6.3. What is it for?

The *git pull* command does the opposite of the *git push* command. It gets all the changes from our project stored in github in order to have the latest changes to the project.

This means that we should either get a confirmation message stating that the local (our) version of the project has been updated, or that it already was upto date.