# **Gaelan McMillan**

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### Education \_\_\_\_

#### **Bachelors of Science, Computer Science**

Toronto, ON

Toronto Metropolitan University

09/2020 - 05/2025

### Technical Skills

Programming C++, Python, Java, JavaScript, TypeScript, HTML, CSS

Frameworks JUCE, SDL2, Processing, NumPy, LateX

### Work Experience \_\_\_\_\_

#### **Software Content Developer**

Victoria, BC

PG Music Inc. 10/2015 - 11/2020

- Created and edited hours of musical content for integration into a mature software product
- · Fixed bugs in 800+ musical transcriptions per year to ensure an accurate experience for users
- Successfully met deadlines to release software content updates over 5 yearly release cycles
- Represented PG Music and showcasing company software at the National Association of Music Merchants trade show in Anaheim, California in 2017

#### Composer and Musician

North America and Europe

Self-Employed

01/2013 - Present

- Performing 500+ shows as a bassist across the United States, Canada, Iceland and Denmark for 1000+ person audiences
- · Communicating with people of varying technical backgrounds to meet the needs of musical projects
- · Collaborating remotely and in person with teams of up to 10+ artists to create polished artworks
- · Adapting to changing requirements and priorities of gigs as a member of a touring band
- Learning and memorizing hours of complex musical arrangements through regimented practice

## Software Projects \_\_\_\_\_

Wavey Github Repository

Musical Discord Bot for RUHacks, Python

04/2022

- · Coding and managing the deployment of an interactive bot using Python and best practices of modular, Object Oriented design
- Creating an ear-training game using voice channels and message objects from the ground up, including recording and labeling 70+ chords

Dub Dragon Web Demo

Graph-based Musical Sequencer, JavaScript and C++

05/2022 - Present

- Creating a rapid web prototype using JavaScript to gauge the feasibility of the project
- · Designing and analyzing algorithms to ensure reliability in the soft-real time domain of digital audio
- · Unit testing to enable an agile debugging process when iterating on the application

# Volunteer Experience \_\_\_\_\_

Cpp North 2022 Toronto, ON

Conference Volunteer

07/2022

- Accommodated 200+ conference attendees in an equitable and inclusive manner
- Learned techniques on writing reliable, reusable and optimizable generic algorithms in modern C++ from Patrice Roy's workshop on Generic Programming
- · Presented a lightning talk about the intersection of music composition and computer science

#### **TMU Competitive Programming Club**

Toronto, ON

Member, Vice President since 06/22

09/2021 - Present

- · Coordinating an 8+ member executive team in the planning of budgets and events for the upcoming academic year
- Competing on behalf of the TMU to solve challenging algorithmic problems in the International Collegiate Programming Contest
- · Problem solving and writing readable solutions and editorials to share with club members