

Platform Engineering

Building a portal for Developers with Backstage

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What this presentation about?

- 1. Platform vs DevOps vs SRE
- 2. Developer Experience DevEx
- 3. Backstage Introduction
- 4. Backstage Demo
- 5. Key Takeaways
- 6. Q&A

Platform vs DevOps vs SRE

Understanding the distinct engineering roles



Platform Engineer

Building tools for engineering teams

Focus: Internal Tooling, Infrastructure

Clients: Developers, Engineering

Teams

Example: Database setup from dev to

prod



DevOps Engineer

Improving deployment velocity

Focus: CI/CD Pipelines, Automation

Clients: Developers and SREs

Example: User login dashboard

monitoring



SRE

Hosting reliable production products

Focus: Reliability, On-call Support Clients: Business Stakeholders

Example: 99.9% database uptime

Platform Engineering discipline

Focused on the development of self-service toolchains, services, and processes

"discipline of designing and building toolchains and workflows that enable self-service capabilities for software engineering organizations in the cloud native era" - (platformengineering.org)

"With DevOps, the market was more interested in shifting responsibility left and empowering individual developers to oversee the entire software life cycle. Now, as sprawl and shadow IT emerge, the pendulum seems to be shifting back toward a bit more centralization and governance with platform engineering " - (devops.com)

"it allows companies to quickly develop and deploy applications while quality standards"

"By 2026, 80% of software engineering organizations will establish platform teams as internal providers of reusable services, components and tools for application delivery." - (hashicorp.com)

Platform Engineering objectives

Enabling developer autonomy in complex systems

♦ Why Platform Engineering?

- Increasing complexity of cloud-native environments
- Developer cognitive load reduction
- C Accelerating development cycles
- Consistent governance and security

Our Priorities

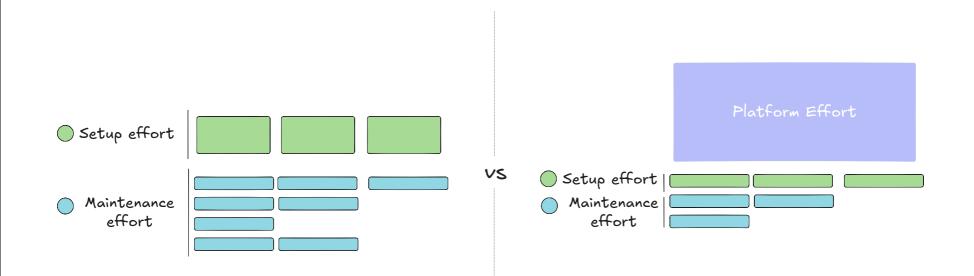
- **Keep** project creativity and accountability:
- Dictating specific application architecture or hindering team autonomy

Top priority: Self-service developer experience with guardrails

Key metric: Time to production for new services

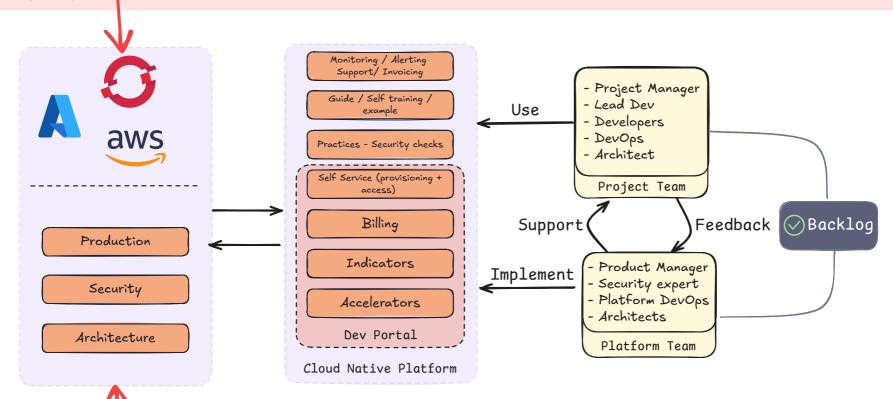
Project **vs** Platform

What's the difference with a classical project?



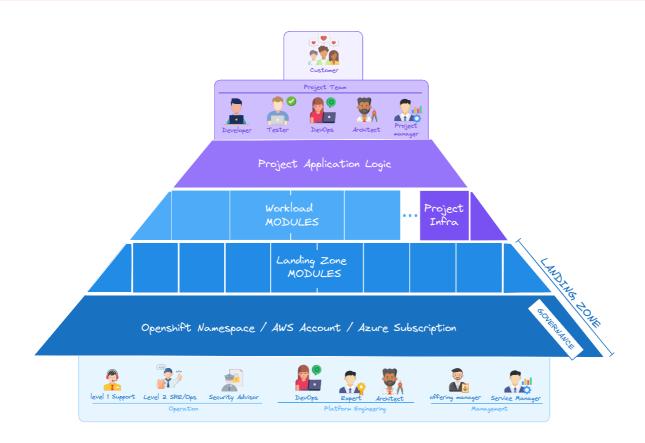
Platform as product

Building ecosystems that scale



Teams organization

Defined purpose and responsibilities



Developer Experience DevEx

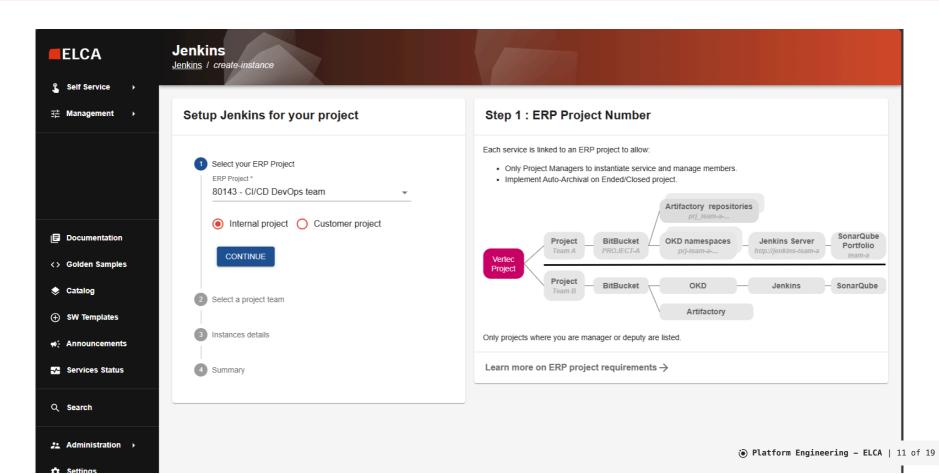
Empowering developers with the right tools



Developers have access to a comprehensive ecosystem of tools to enhance productivity

Developer Experience DevEx

Where tools work better together



Timeline:

- Developed at Spotify to centralize developer tools and documentation
- Open-sourced in 2020 to benefit the broader community
- Joined CNCF Incubator in 2022, growing as an industry standard

O Community:

- 60+ open-source plugins in the Plugin Marketplace
- 100 publicly listed adopters
- 15k+ stars on GitHub 🖸



One hub for developer information and tools

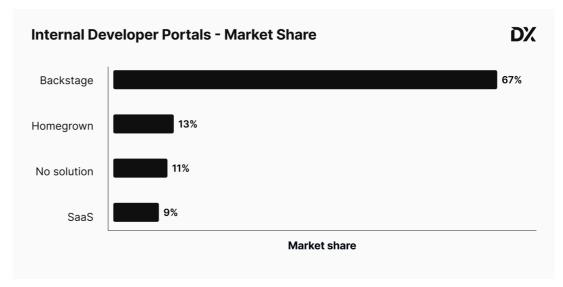
* IDP: Internal Developer Platform

DX surveyed 180 companies to understand how they were approaching internal developer portals (IDPs), their result:



One hub for developer information and tools

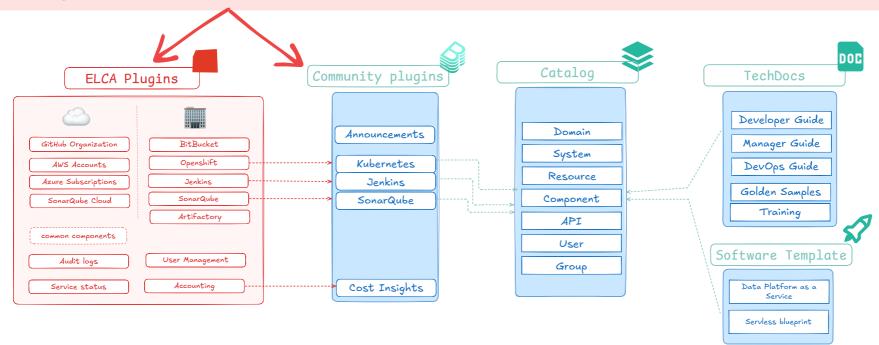
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^{*} Published on Mar 19, 2025 - Ref: https://newsletter.getdx.com/p/backstage-and-the-developer-portal-market



Our Backstage model



Self-Servicing

Async Processes - The Agnostic Solution

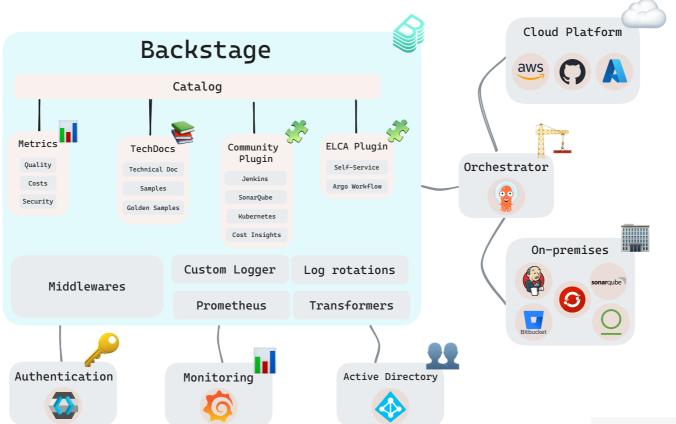
Argo Workflows:

- **Kubernetes-native** workflow engine
- Handles long-running tasks
- **Schedules jobs** (state imports, health checks, cleanup)
- Runs any container-based language (Python 🎝, Open Tofu 😭, bash 📦, Powershell 🔼)
- Web UI for visualization

Not to be confused with

- Argo Workflows automates workflows in Kubernetes
- Argo CD is a GitOps

Big picture





Backstage Demo

Platform Engineering Demo 🗹

- ✓ Service Service
- ✓ Cost Insights
- ✓ Documentation
- ✓ Golden samples
- ✓ Catalog
- ✓ Admin view

Challenges

- Enhancing isibility into monitoring and alerting across the platform
- Facilitating access to <u>short-lived sandbox</u> and test environments (e.g., AI/ML testing, POCs).
- Need skills , the Platform Engineering Team handles everything (Build, Run, Support)
- Steep learning curve for adopting Backstage

Achievements

- Backstage serves as the source of truth for ~3555 services
- Achieved 95% transition from VMs to containers for onpremises workloads
- 90% of projects have adopted CI/CD pipelines

Key Takeaways





Thanks for listening! 👋

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- https://medium.com/elca-it
- https://platformengineering.org