

Score-Based Generative Modeling Through Stochastic Differential Equations

école — — — normale — — supérieure — — paris — saclay —

Objective: given i.i.d. samples, learn to sample from their distribution

Discrete Langevin Dynamics [1]

$$\mathbf{x}_t = \mathbf{x}_{t-1} + rac{\epsilon}{2}
abla_{\mathbf{x}} \log p(\mathbf{x}_{t-1}) + \sqrt{\epsilon} \mathbf{z}_t$$



Continuous diffusion via SDEs [2]

$$d\mathbf{x}_t = \mathbf{f}(\mathbf{x}_t, t)dt + g(t)d\mathbf{w}_t$$

Reverse SDE

Probability flow ODE

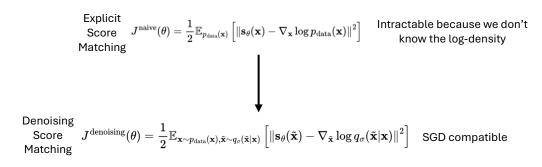
 $d\mathbf{x}_t = \left[\mathbf{f}(\mathbf{x}_t, t) - rac{1}{2}g(t)^2
abla_{\mathbf{x}} \log p_t(\mathbf{x}_t)
ight]dt$

$$d\mathbf{x}_t = \left[\mathbf{f}(\mathbf{x}_t, t) - g(t)^2 \nabla_{\mathbf{x}} \log p_t(\mathbf{x}_t)\right] dt + d\mathbf{\bar{w}}_t$$



- Yang Song and Stefano Ermon. Generative Modeling by Estimating Gradients of the Data Distribution. Advances in Neural Information Processing Systems 32 (NeurIPS), 2019.
- [2] Yang Song, Jascha Sohl-Dickstein, Diederik P. Kingma, Abhishek Kumar, Stefano Ermon, and Ben Poole. Score-Based Generative Modeling through Stochastic Differential Equations. arXiv preprint arXiv:2011.13456, 2021.
- [3] Pascal Vincent. A Connection Between Score Matching and Denoising Autoencoders. Neural Computation, 23(7):1661–1674, 2011.

Score Denoising Technique [3]

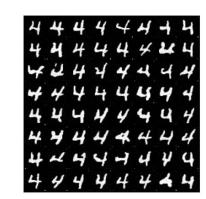


Controllable Generation [2]

Score-based framework is very flexible. We just need to compute $\nabla_{\mathbf{x}} \log p_t(\mathbf{x}|\mathbf{y})$ We give two examples.

Class-conditional generation





Imputation

 $\mathbf{x}_0 \sim p_{ ext{data}}(\mathbf{x})$ $\Omega(\mathbf{x}_0)$ visible; $ar{\Omega}(\mathbf{x}_0)$ masked Reverse diffusion on the masked part $abla_{ar{\Omega}(\mathbf{x}_t)} \log p_t([ar{\Omega}(\mathbf{x}_t); \hat{\Omega}(\mathbf{x}_t)])$

$$\hat{\Omega}(\mathbf{x}_t) \sim p_t(\Omega(\mathbf{x}_t) | \Omega(\mathbf{x}_0) = \mathbf{y})$$

