

COIN-078B : Internet Programming with XML

Assignment 1

Objectives:

- Learn the important W3C XSLT and XPath standards, and how to write an [XSLT](#) program to transform your XML documents from one structure to another.
- Construct an output that combines multiple XML applications (XHTML + VML as used in Google Maps).

Note: Please follow the specifications below. Points will be knocked off if not followed.

Read [Assignment Guidelines & Requirements](#) 

XSLT, a very important W3C standard that provides a way of transforming XML documents from one structure to another. XSLT can be used to create HTML, so your XML documents can be viewed in a web browser, or XSLT can be used to transform your XML documents to any other XML structure, or even non-XML structures. In this assignment you are going to write an XSLT program that will transform an XML document [elements.xml](#) to XHTML + VML document. Right click on the loaded page, view source and save it as elements.xml. (Note: do not copy & paste off the browser page as it will include unwanted characters.) The output should contain a heading called "Table of Elements" and a table containing rows of elements. The last row shows the total number of elements. The table columns are **Atomic Number, Symbol, Name, Atomic Weight, Melting Point, Boiling Point, Atomic Radius and State** respectively. If available the units should be extracted from the appropriate attribute and placed in parenthesis under each label. Give the table rows any alternating color you like. Use the XSLT `choose` command, `position()` function & `mod` operator to check odd/even row and add the appropriate bgcolor attribute value. The elements are sorted by symbol.

The last column (State) should contain a circle based on the Melting Point, Boiling Point and Atomic Radius of each element. The height and width of the oval are 10 times of Atomic Radius (rounded) in pixels. The circle is hollow (transparent gas) if both Melting Point and Boiling Point are less than 298 Kelvin (SRT - Standard Room Temperature); white (default liquid) if Melting Point is less than but Boiling Point is higher than the SRT; dark blue (filled solid) if both are higher than the SRT. See the [screenshot](#). Use XSLT `choose`, `if`, `attribute` (to add a specific attribute to the output tag) commands to accomplish this. Turn to pages 44 - 45 to help you do the VML.

VML Tips: Try out the visual differences among the attributes below.

```
<v:oval style="width:10px; height:10px;">
<v:oval style="width:10px; height:10px;" filled="false">
<v:oval style="width:10px; height:10px;" fillcolor="blue">
```

Note: Use a global (top-level) XSLT variable to hold the SRT value so you only need to modify this variable for SRT on Venus for example.

You'll need to read Chapters 1 & 13 of your textbook to be able to do this assignment. Skip Java code