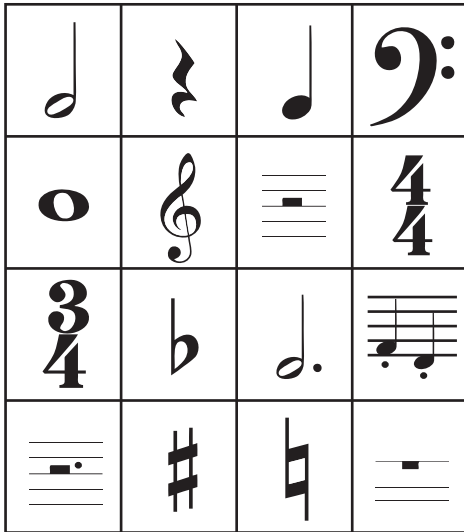


BINGO! Directions



You should have:

* 6 unique BINGO cards, labeled with a small number (1-6) in the lower right hand corner of each card.

Print up the number of BINGO cards needed for your class size. Print onto heavy cardstock or laminate. If you have more than 6 students in one class, you will need to print up an extra of one (or more) of the BINGO cards.

treble clef	BINGO call cards Directions: Cut out call cards, shuffle well, rubber band, and wait for BINGO day!		
bass clef	whole note	whole rest	dotted half note
dotted half rest	half note	half note	quarter note
quarter rest	4/4 time	3/4 time	natural
sharp	flat	repeat	staccato

* BINGO call cards page:

Follow cutting instructions on page.

To play BINGO:

Hand each student a BINGO game card and small candies, colored counters, or any small objects to mark the squares on their BINGO card.

After shuffling your deck of BINGO call cards, place face down, select the top card, read to the class and allow them time to look for that musical marking.

The first player to get four in a row (vertical, horizontal, or diagonal) wins!

treble clef

BINGO call cards

Directions: Cut out call cards, shuffle well, rubber band, and wait for BINGO day!

bass clef

whole note

whole rest

dotted
half note

dotted
half rest

half note

half rest

quarter note

quarter rest

4/4 time

3/4 time

natural

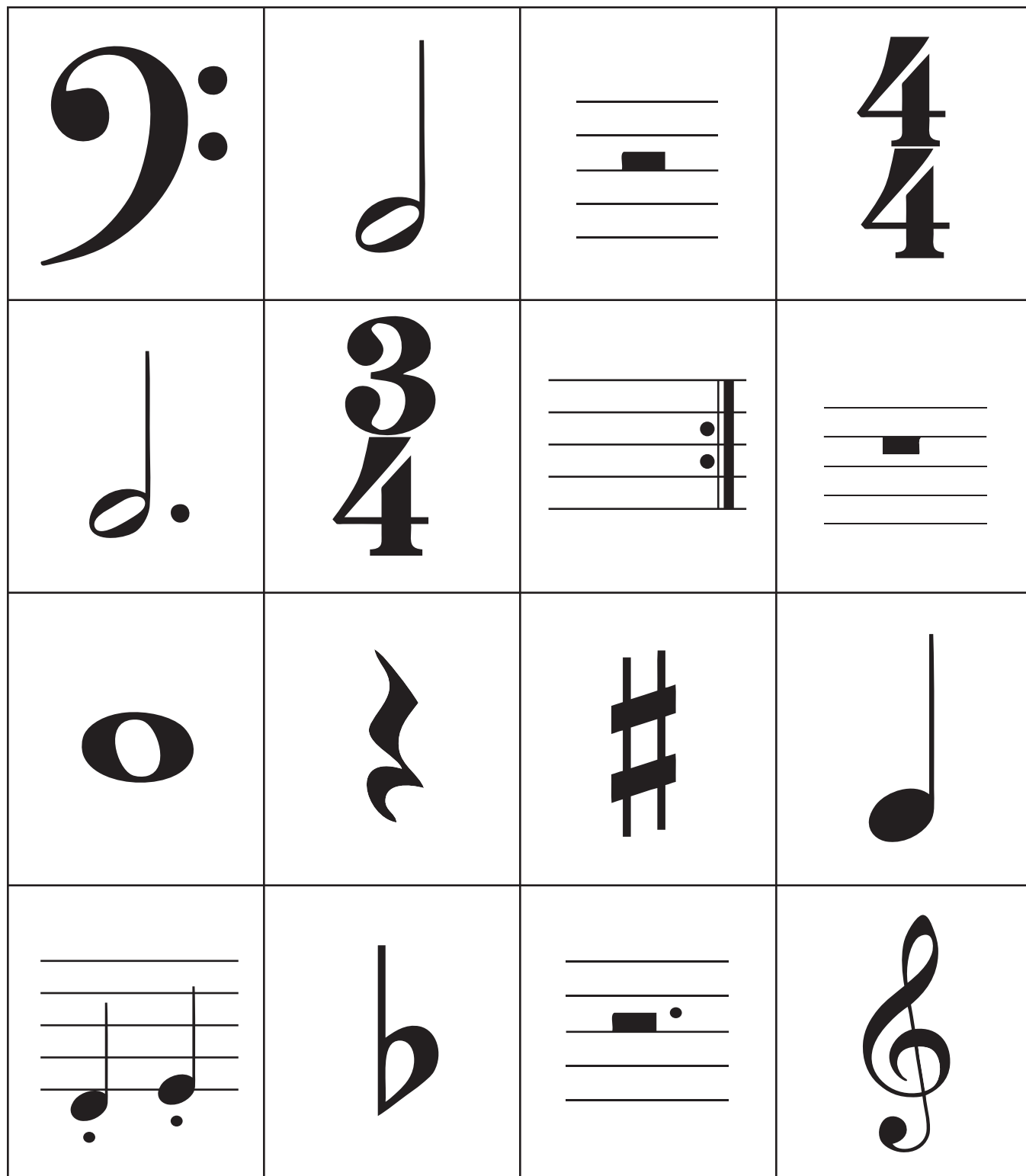
sharp

flat

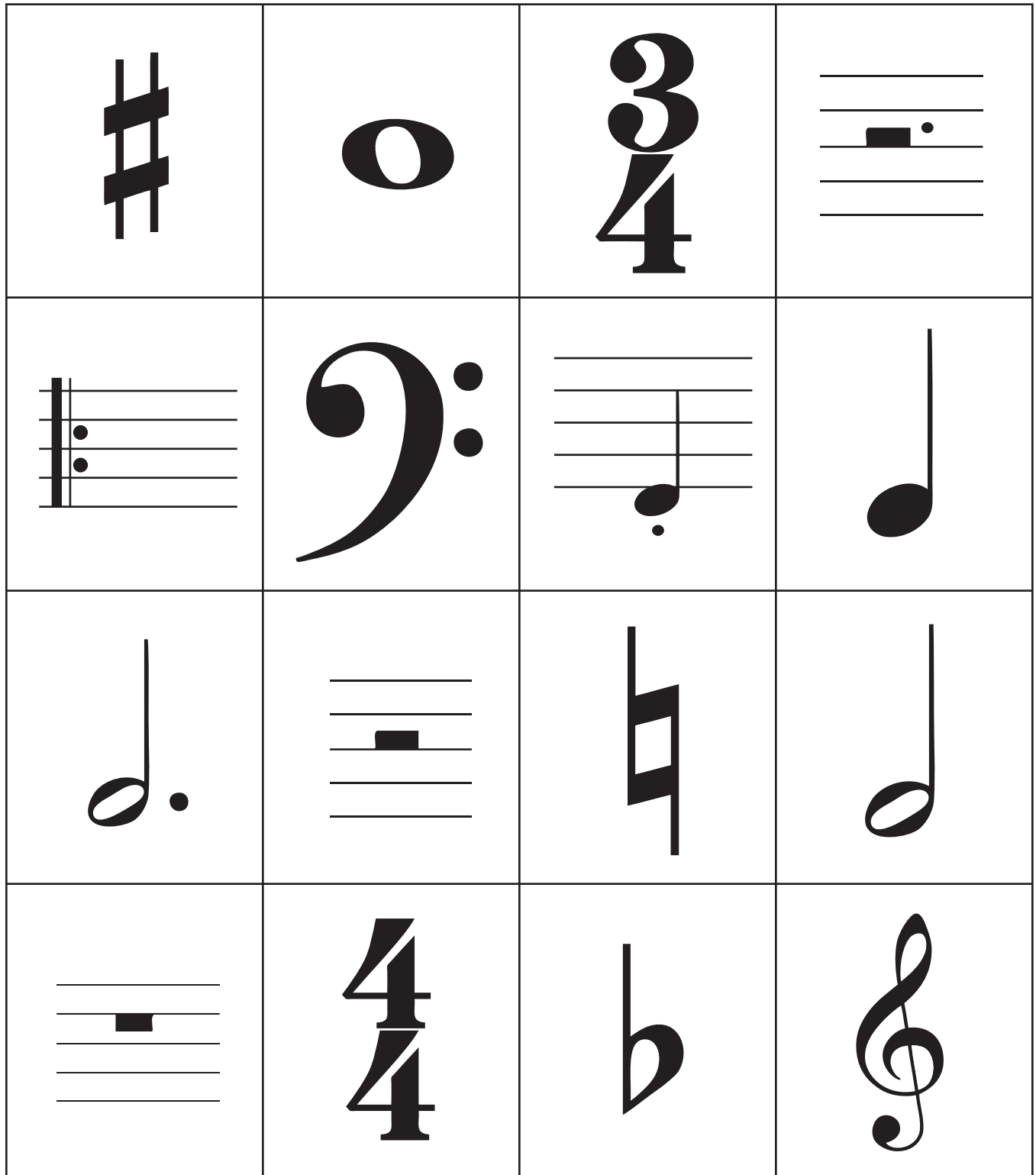
repeat

staccato

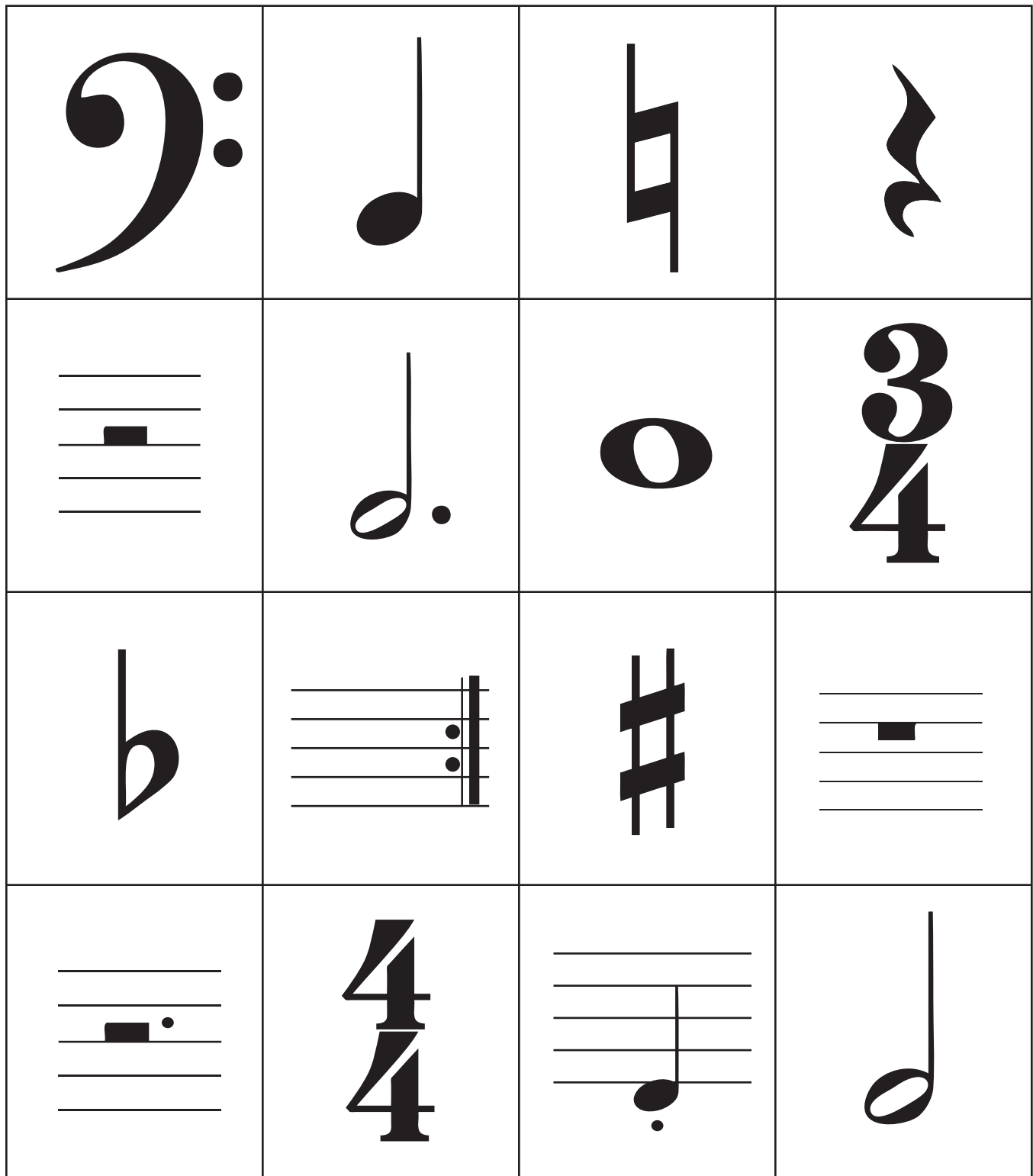
BINGO!



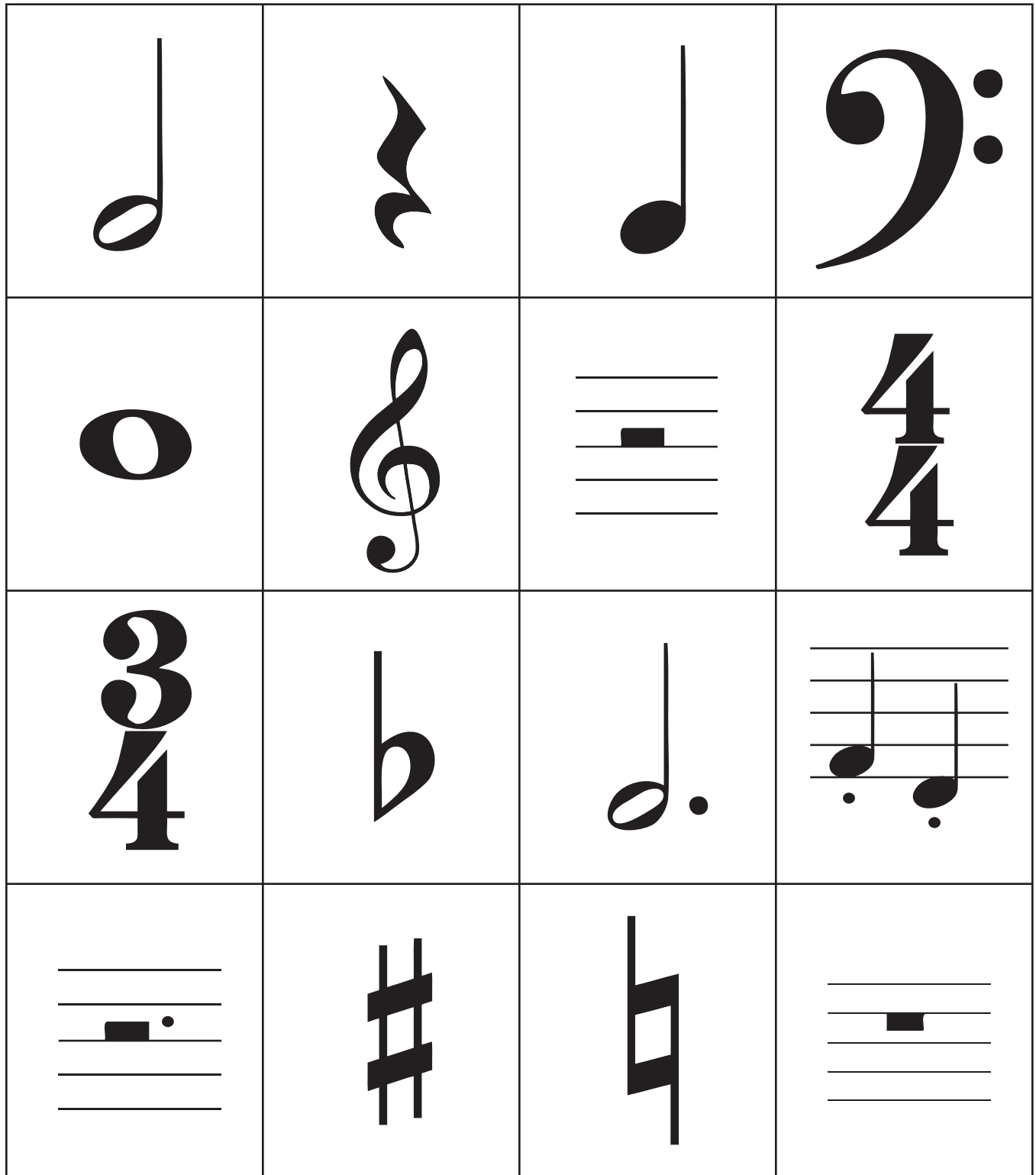
BINGO!



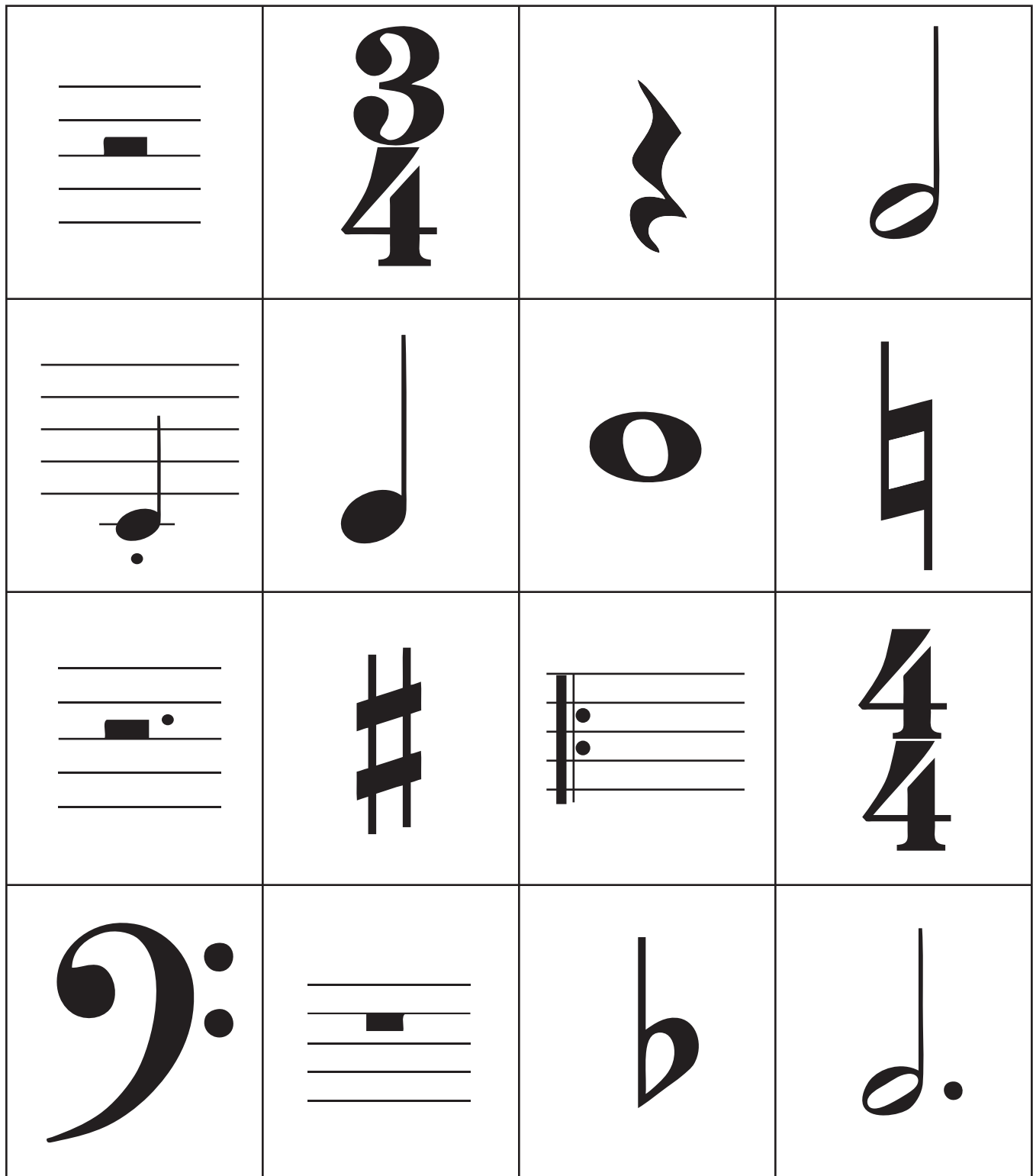
BINGO!



BINGO!



BINGO!



BINGO!

