

1) a) def cluster(arr, length)

```

    max_now = 0
    max_overall = -inf #negative infinity }  $\Theta(1)$ 
    for i in range(0, length):
        max_now = max_now + arr[i]
        if (max_overall < max_now):
            max_overall = max_now
        if (max_now < 0):
            max_now = 0
    return max_overall }  $\Theta(1)$ 

```

$\Theta(n)$

arr is the array with profit values. length is the length of the arr. max_now is for evaluating the current consecutive sub-array. If max_now > max_overall, For i'th index the most profit possible is max_now. That repeats length times. But if max_now < 0 at any index, that means current sub-array is not profitable and resets max_now to 0. With that algorithm i find the most profit.

$$T(n) = \Theta(1) + \Theta(n) + \Theta(1) = \Theta(n)$$

There is no break condition. So, it will iterate n times every time. Because of that, most proper time complexity is $\Theta(n)$, not $O(n)$.

b) My previous algorithm's time complexity is $\Theta(n \cdot \log n)$.

Current algorithm's time complexity is $\Theta(n)$.

$$\text{for } \forall n \in \mathbb{Z}^+ \quad n < n \cdot \log n$$

In terms of time complexity current algorithm's time complexity is better than previous one.

Recurrence Relation :

$$\text{cluster}(i) = \max(\text{cluster}(i-1) + \text{arr}[i], \text{arr}[i])$$

We are trying to find the most profitable sub-array. So, at each step it checks if continue with current sub-array and add the current element to it, or set a new sub-array with current element, It decides the one with the greater value.

```

2) def candy (price-arr, length):
    temp_arr = [] # empty array }  $\Theta(1)$ 
    for i in range (length+1):
        temp_arr.append(0) }  $\Theta(n)$ 
    for i in range (1, length+1):
        max-price = -inf # negative infinity }  $\Theta(1)$ 
        for j in range (i):
            if (price-arr[j] + temp_arr[i-j-1] > max-price): }  $\Theta(n)$ 
                max-price = price-arr[j] + temp_arr[i-j-1]
            }  $\Theta(n^2)$ 
        temp_arr[i] = max-price
    return temp_arr[length] }  $\Theta(1)$ 

```

price-arr is the array with price values, length is the length of the price-arr. Initially sets temp-arr to a zero array with length+1 elements. It calculates max profit for each i and stores it at the temp-arr[i]. For that: it iterates j from 0 to i .

If $(\text{price_arr}[j] + \text{temp_arr}[i-j-1]) > \text{max_price}$ then $\text{max_price} = \underline{\text{price_arr}[j] + \text{temp_arr}[i-j-1]}$

With that approach max profit is stored in the temp-arr[length]. Since loop will iterate length times and each index's max-profit is stored in the temp-arr[i].

$$T(n) = \Theta(1) + \Theta(n) + \Theta(n^2) + \Theta(1) = \Theta(n^2)$$

There is no break conditions. So, loops will iterate until the end. That means $A(n) = W(n) = B(n) = T(n)$

$$= \Theta(n^2)$$

Recurrence Relation :

$$C_n = \max \{ p_i + C_{n-i} ; 1 \leq i \leq n \}$$

At each i we calculate the most profitable C_n by calculating $(p_i + C_{n-i})$ n -times. It continuously checks previous C 's. and finds the most profitable C_n .

3)

class Cheese:

```
def __init__(self, price, weight):  
    self.price = price  
    self.weight = weight  
    self.ratio = 0
```

def sort_ratio(e):

```
    return e.ratio
```

def cheese(arr, Weight):

```
    result = 0  
    ratios = []  
    for i in range(len(arr)):  
        arr[i].ratio = (arr[i].price / arr[i].weight)  
        ratios.append(0)  
    arr.sort(reverse = True, key = sort_ratio)  
    weight = 0  
    for i in range(len(arr)):  
        if(weight + arr[i].weight < Weight):  
            weight = weight + arr[i].weight  
            ratios[i] = 1  
        else:  
            ratios[i] = (Weight - weight) / arr[i].weight  
            break  
    for i in range(len(arr)):  
        result = result + arr[i].price * ratios[i]  
  
    return result
```

$\Theta(1)$

$\Theta(n)$

$\Theta(n \log n)$

$\Theta(1)$

$O(n)$

$\Theta(n)$

$\Theta(1)$

3) I created a cheese class first. This class has integers price, weight and ratio. First, it calculates price and weight ratios and stores them. Later on, it sorts the array according to ratios. It checks, if i 'th element in the array doesn't exceed the max capacity multiplies it's price with 1 and adds it to the result. Else, multiplies i 'th element's price with $(\text{Max capacity} - \text{Rest of the capacity}) / i$ 'th element's weight and adds it to the result. Breaks the loop. Returns the result.

$$\begin{aligned} T(n) &= \theta(1) + \theta(n) + \theta(n \log n) + \theta(n) + \theta(n) + \theta(1) \\ &= \theta(n \log n) \end{aligned}$$

4)

class Course:

```
def __init__(self, start_time, finish_time):
```

```
    self.start_time = start_time
```

```
    self.finish_time = finish_time
```

```
def sort_finish_time(e):
```

```
    return e.finish_time
```

```
def courses(arr):
```

```
    arr.sort(key = sort_finish_time) )  $\Theta(n \log n)$ 
```

```
    last_time = arr[0].finish_time )  $\Theta(1)$ 
```

```
    result = 1
```

```
    for i in range(1, len(arr)):
```

```
        if(arr[i].start_time >= last_time):
```

```
            result = result + 1
```

```
            last_time = arr[i].finish_time
```

```
    return result )  $\Theta(1)$ 
```

4) I created a Course class. It has start-time and finish-time integers. arr is an array with course variables inside it. It sorts arr according to finish-time values. Since, arr is sorted sets last-time to arr[0]. arr[0] is the course with smallest finish-time. Then, inside a for loop (0 to len(arr)) it checks if arr[i].start-time \geq last-time. If it is increases result by 1 which was 1 initially. After checking every element returns the result.

Sorting takes $\Theta(n \log n)$ time.

$$\begin{aligned} T(n) &= \Theta(n \log n) + \Theta(1) + \Theta(n) + \Theta(1) \\ &= \Theta(n \log n) \end{aligned}$$