IFB299 Story Cards Marking Criteria

	Marks							
	14 - 12	11 - 10	9 - 8	7 - 6	< 6			
Story Cards	Your submitted story cards demonstrate that							
Marks (14 marks) Above 85% of you demonstrate very g application of all the of INVEST and ear clear expression of behind the requirer. Above 85% of you represent a wide rafeatures that have a moderate to challer requirements that dousiness value. All stories in prioritised using Marks Clearly indicated on All stories have been realistically and contains the contains that dousiness value.	Above 85% of your stories demonstrate very good application of all the principles of INVEST and each story is a clear expression of a single idea behind the requirement.	Above 75% of your stories demonstrate good application of all the principles of INVEST and each story is a clear expression of a single idea behind the requirement.	Above 65% of your stories demonstrate good application of most the principles of INVEST and each story expresses a single idea behind the requirement.	• Above 50% of your stories demonstrate application of the principles of INVEST and a large majority of your stories express a single idea behind the requirement.	Less than 50% your stories demonstrate application of the principles of INVEST or only some stories express a single idea behind the requirement.			
	• Above 85% of your stories represent a wide range of features that have a balance of moderate to challenging requirements that deliver high business value.	Above 75% of your stories represent a range of features that have a balance of moderate to challenging requirements that deliver high business value. • More than 90% of your stories	■ Above 65% of your stories represent a range of features that have a balance of easy to challenging requirements that deliver focused business value.	■ Above 50% of your stories represent a range of features that have a balance of easy to moderately challenging requirements that deliver business value.	• More than 50% of your stories represent a narrow range of features or are a set of requirements with little challenge or that deliver little coherent business value.			
	• All stories have been prioritised using MoSCoW as clearly indicated on card.	have been prioritised using MoSCoW. • More than 90% of your stories	 All stories in the first release have been prioritised using MoSCoW. 	 Above 50% of your stories have been prioritised using MoSCoW. 	■ Less than 50% of stories have been prioritised using MoSCoW.			
	 All stories have been realistically and consistently estimated with story points. 	have been consistently and fairly realistically estimated with story points.	• More than 80% of your stories have been consistently estimated with story points.	■ More than 70% of your stories have been consistently estimated with story points.	Less than 50% of stories have been estimated or estimates are not consistent across stories.			
	Above 85% of stories have acceptance criteria that provide a clear understanding of the client's goal & a clear boundary of scope.	■ Above 75% of stories have acceptance criteria that provide a clear understanding of the client's goal & a general understanding of scope.	Above 65% of stories have acceptance criteria that provide a clear understanding of the client's goal and some under-	 Above 50% of stories have acceptance criteria that provide a clear understanding of the client's goal and possibly little understanding of scope. Above 50% of acceptance criteria c a n be implementable as tests 	Less than 50% of your stories has acceptance criteria that provides at best a clear understanding of the client's goal and /or no real understanding of			
	Above 85% of acceptance criteria can clearly be implemented as tests.	■ Above 75% of acceptance criteria can clearly be implemented as tests.	standing of scope.Above 65% of acceptance criteria can be implementable as tests.		scope. More than 50% of acceptance criteria seem difficult to implement as tests.			
	4	3	2	1	< 1			
Process	Your team has demonstrated its application of agile principles in your project by							
Marks	Being well prepared	■ Being prepared for workshops.	■ Being mostly prepared	Being partially prepared for workshops	Rarely being prepared			
(4 marks)	for workshops.Showing a great deal of initiative in preparing for the project.	Showing good initiative in preparing for the project.Starting to develop a positive	for workshops.Showing initiative in preparing for the project.	for workshops. Showing a little initiative in your preparation for the project.	for workshops. Showing little to no initiative in your preparation for the project.			
	Developing a positive team culture.Having a clear shared	team culture.Having a shared understanding of the project's	Starting to develop a positive team culture.Having a shared	 Possibly starting to develop a positive team culture. Having a general shared 	 Not starting to develop a positive team culture. Not having a shared 			
	understanding of the project's goals and your stories.	goals and most of your stories.	understanding of the project's goals.	understanding of the project's goals.	understanding of the project's goals.			

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Marks								
	5	4	3	2	1			
Release Plan	Your release plan demonstrates that							
Weight (5 marks)	You have a well-established backlog that provides a clear indication of the client's goals and direction for the product.	You have a good backlog that provides a fairly clear indication of the client's goals and direction for the product.	You have a fairly good backlog that provides a fairly clear indication of the client's goals.	You have a reasonable backlog that provides some indication of the client's goals.	You have enough in the backlog for more than one sprint but there is little indication of the client's goals.			
	• Each release delivers important business value to the client through a cohesive feature set.	■ Each release delivers important business value to the client but could be more cohesive.	■ Each release delivers business value to the client but releases have no clear theme.	 Each release delivers business value to the client. 	■ Some releases may deliver business value to the client.			
	Client priorities are clearly reflected in the delivery dates.The client can see a clear, easy	 Client priorities are reflected in the delivery dates. 	• Most client priorities are clearly reflected in the delivery dates.	 Most client priorities are reflected in the delivery dates. The client can fairly easily see 	Client priorities cannot easily be seen in the delivery schedule.			
	to understand, and believable schedule of when features will be released.	■ The client can see a clear and believable schedule of when features will be released.	■ The client can see a clear and reasonably feasible schedule of when features will be released.	an arguably feasible schedule of when features will be released.	Schedule does not seem to be feasible.			
	7-6	5-4	3-2	1	<1			
Sprint Plan	Your sprint plan demonstrates	s that you have						
Weight (7 marks)	Selected a coherent group of stories that will achieve the sprint goal and deliver the highest possible value to the client.	 Selected a coherent group of stories that will achieve the sprint goal and deliver high value to the client. 	 Selected a coherent group of stories that will mostly achieve the sprint goal and deliver high value to the client. 	 Selected a group of stories that will deliver high value to the client, but which may not be a coherent feature set. 	 Selected a group of stories that do not map to a clear sprint goal or which deliver lower value features to the client. 			
	 Selected stories for the sprint that have almost no dependencies and which setup following sprints to complete 	Selected stories for the sprint that have few dependencies and which setup following sprints to complete the release.	Selected stories for the sprint that have few dependencies and are predecessors for stories in later sprints.	 Selected stories for the sprint that are a logical starting point for the first release. 	■ Put little planning into the selection of stories for the first sprint.			
	the release. Broken the stories into small, independent tasks that cover all	Broken the stories into small, independent tasks.	Broken the stories into reasonable and mostly independent tasks.	Broken the stories into reasonable tasks.	■ Broken the stories into tasks that are too dependent on each other or are too large.			
\bigcirc	 aspects of the stories. Realistically and consistently estimated the effort required for each task. Realistically considered the amount of work that can feasibly 	 Fairly realistically and consistently estimated the effort required for each task. Realistically considered the amount of work that can feasibly be done in the sprint giving some 	 Consistently estimated the effort required for most tasks. Fairly realistically considered the amount of work that can feasibly be done in the sprint 	 Fairly consistently estimated the effort required for most tasks. Considered the amount of work that can feasibly be done in the 	 Not provided tasks for all stories. unrealistically or inconsistently estimated the effort required For many tasks; or did not provide meaningful estimates. 			
	be done in the sprint considering the people and skills in your team, time available, and task estimates.	consideration to the people and skills in your team, time available, and task estimates.	giving some consideration to the people and skills in your team, time available, and task estimates.	sprint but with little consideration to the people and skills in your team, time available, and task estimates.	• Not realistically considered the amount of work that can feasibly be done in the sprint or that is required by the stories that have been selected.			