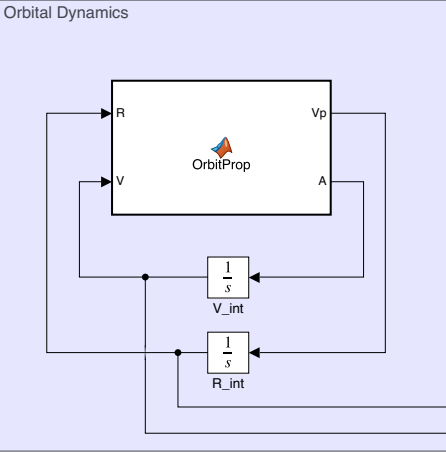
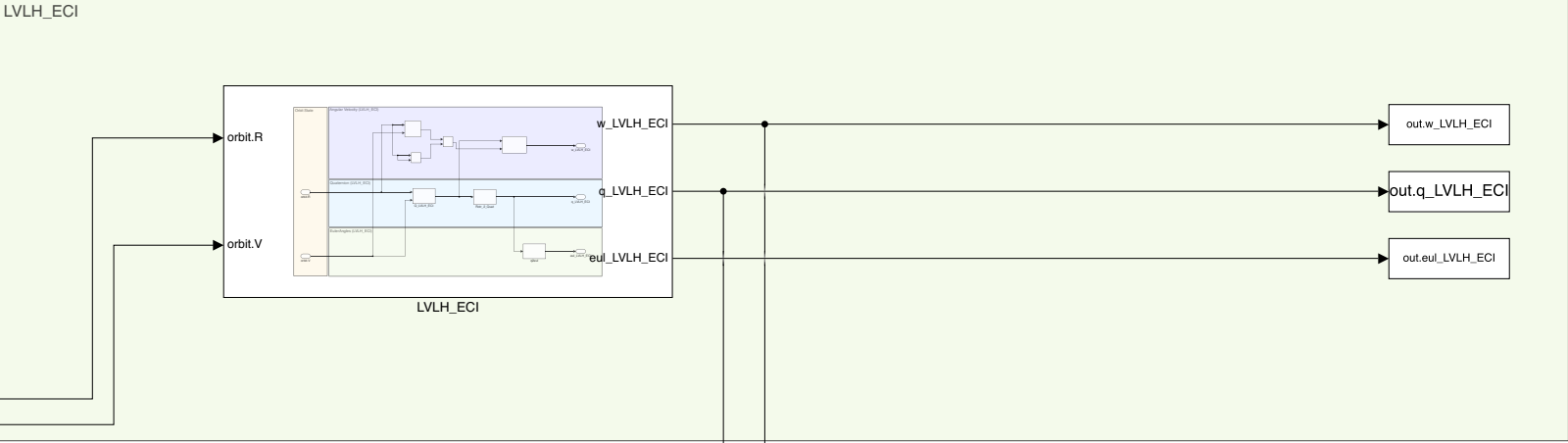


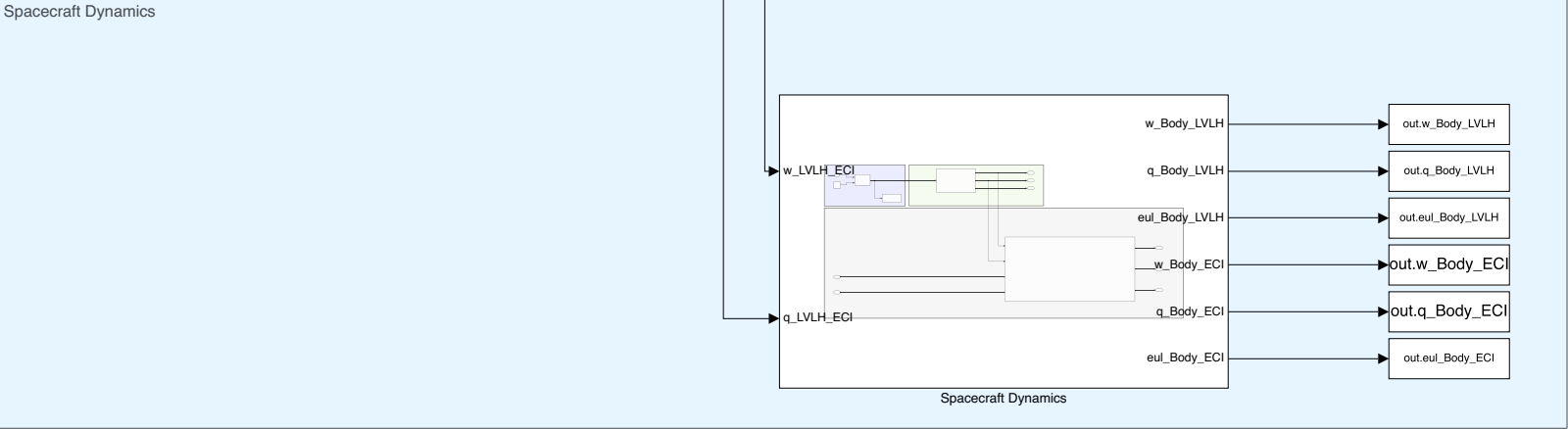
Orbital Dynamics

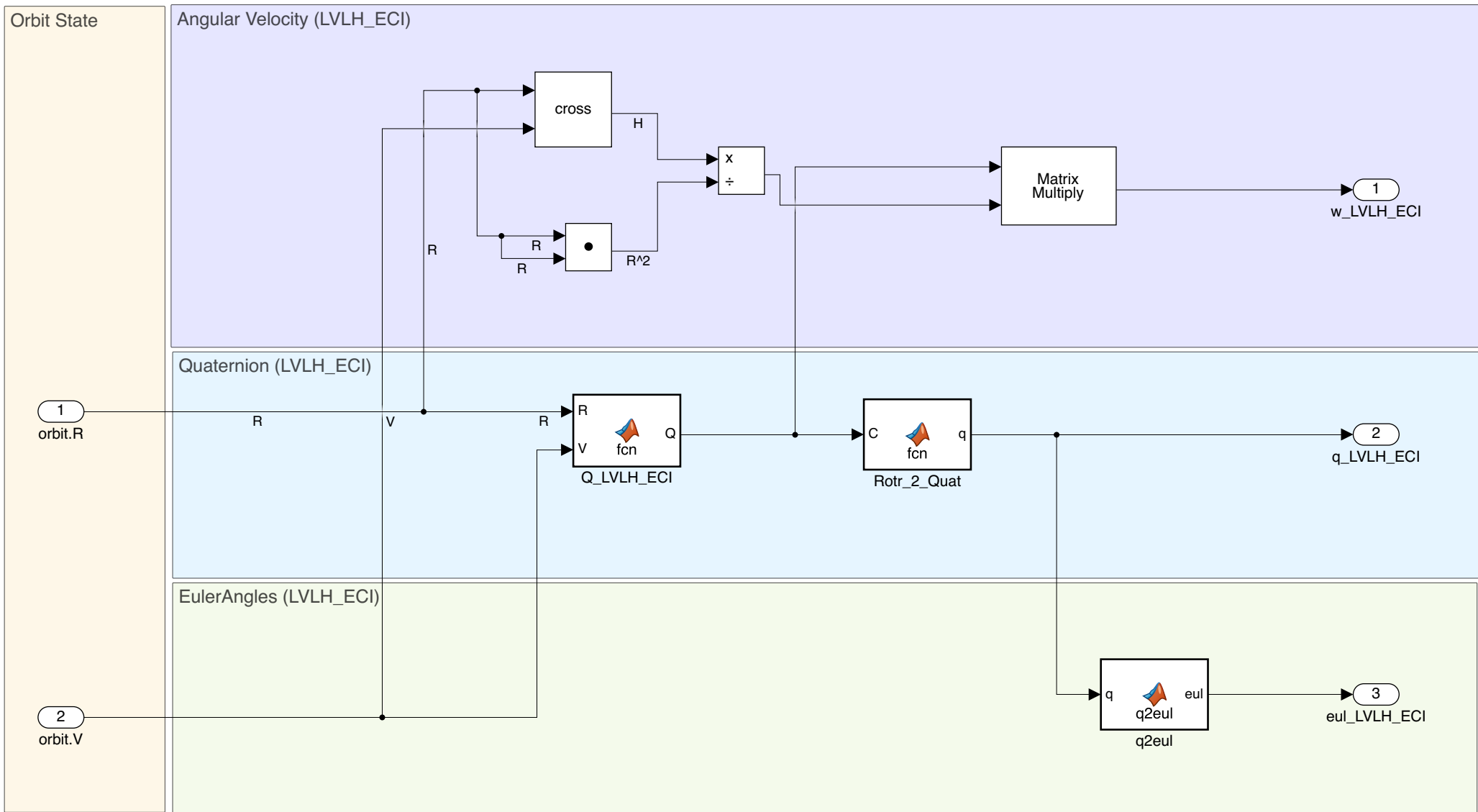


LVLH_ECI



Spacecraft Dynamics





```
function Q = fcn(R,V)
```

```
z = -1*R / norm(R);
```

```
y = -1 * cross(R,V) / norm(cross(R,V));
```

```
x = cross(y,z);
```

```
Q = [x,y,z]';
```

```
function q = fcn(C)

    e = zeros(3,1);
    n = 0.5 * sqrt(1 + trace(C));
    e(1) = 0.25 * (C(2,3) - C(3,2))/n;
    e(2) = 0.25 * (C(3,1) - C(1,3))/n;
    e(3) = 0.25 * (C(1,2) - C(2,1))/n;

    q = [e;n];
```

```
function eul = q2eul(q)

    n = q(4);
    e = q(1:3);

    q = [n, e(1), e(2), e(3)];

    phi = atan2(2*(q(1)*q(2) + q(3)*q(4)), 1 - 2*(q(2)^2 + q(3)^2));
    theta = asin(2*(q(1)*q(3) - q(4)*q(2)));
    psi = atan2(2*(q(1)*q(4) + q(2)*q(3)), 1-2*(q(3)^2 + q(4)^2));

    eul = [phi; theta; psi];
```

```
function [Vp,A] = OrbitProp(R,V)
```

```
    mu = 398600;
```

```
    rad = norm(R);
```

```
    rx = R(1);
```

```
    ry = R(2);
```

```
    rz = R(3);
```

```
    ax = -mu*rx/rad^3;
```

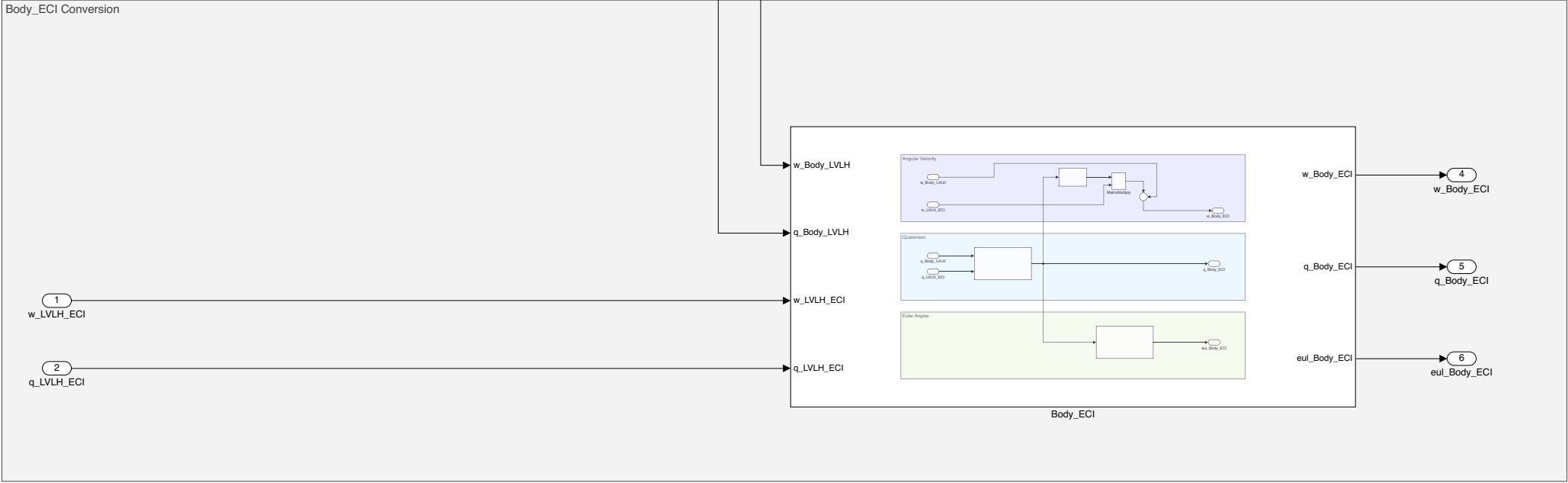
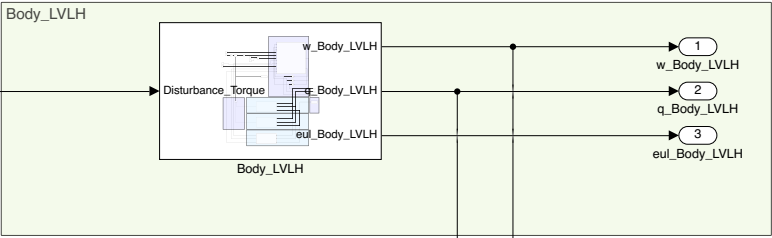
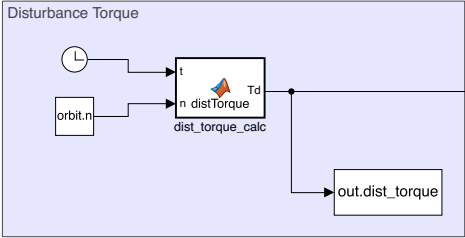
```
    ay = -mu*ry/rad^3;
```

```
    az = -mu*rz/rad^3;
```

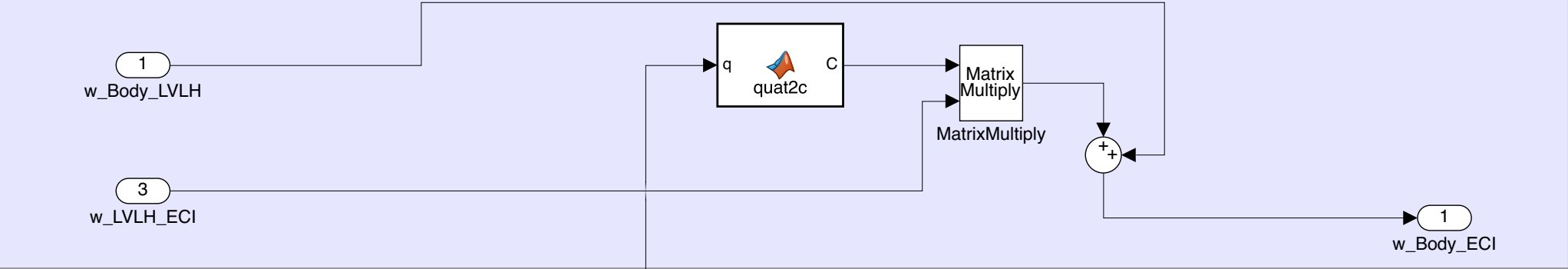
```
    Vp = [V(1);V(2);V(3)];
```

```
    A = [ax;ay;az];
```

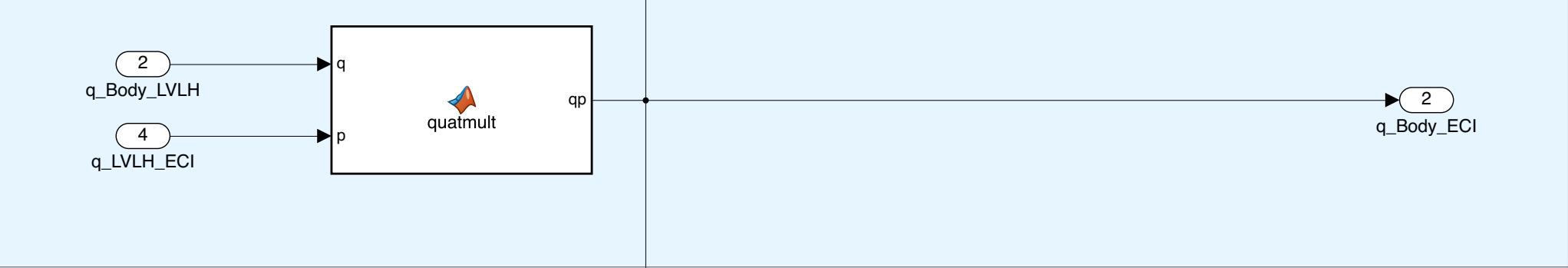
```
end
```



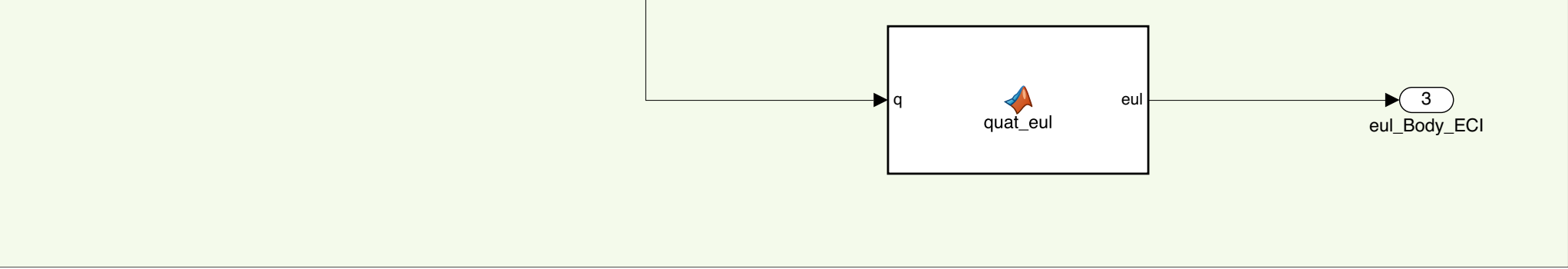
Angular Velocity



Quaternion



Euler Angles




```

function qp = quatmult(q, p)

    function wx = skewSymmetric(w)
        wx = [0, -1*w(3), w(2);
              w(3), 0, -1*w(1);
              -1*w(2), w(1), 0];
    end

    qn = q(4);
    qe = q(1:3);

    pn = p(4);
    pe = p(1:3);

    n = pn * qn - pe'*qe;
    e = pn * qe + qn*pe + skewSymmetric(pe)*qe;

    qp = [e(1);e(2);e(3);n];

end

```

```
function eul = quat_eul(q)

    n = q(4);
    ex = q(1);
    ey = q(2);
    ez = q(3);

    a = 2*(n*ey - ez*ex);
    if a > 1
        a = 1;
    elseif a < -1
        a = -1;
    end

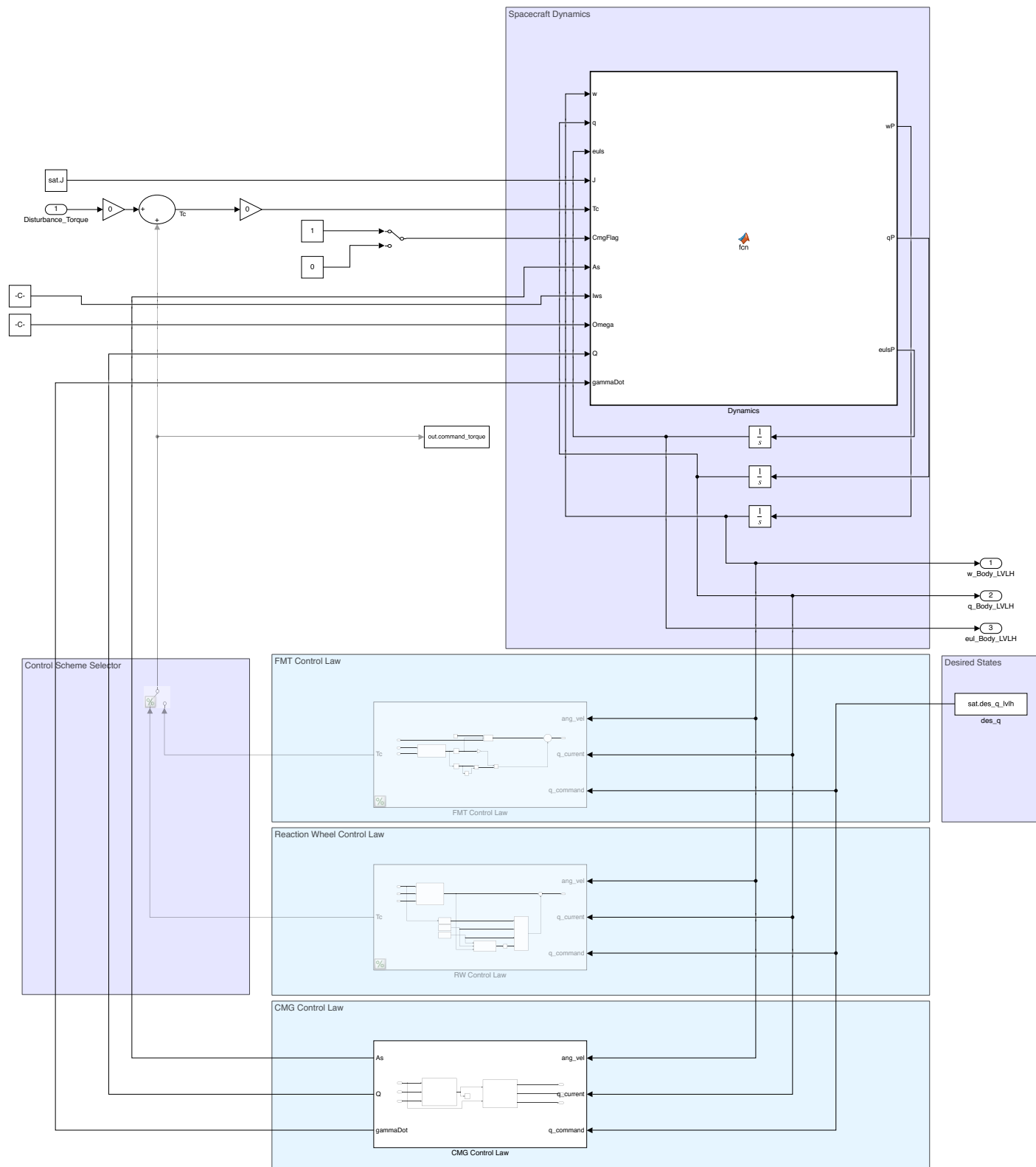
    phi = atan2(2*(n*ex + ey*ez), 1 - 2*(ex^2 + ey^2));
    theta = asin(a);
    psi = atan2(2*(n*ez + ex*ey), 1 - 2*(ey^2 + ez^2));

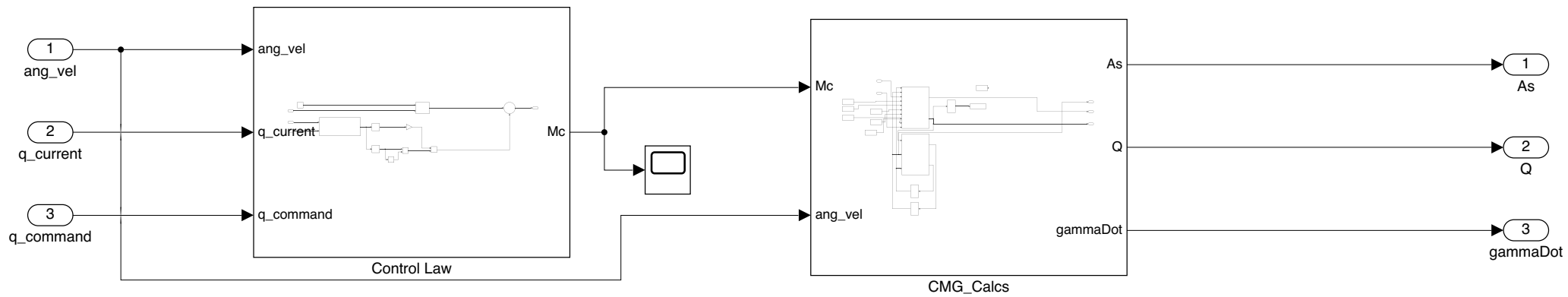
    eul = [phi;theta;psi];

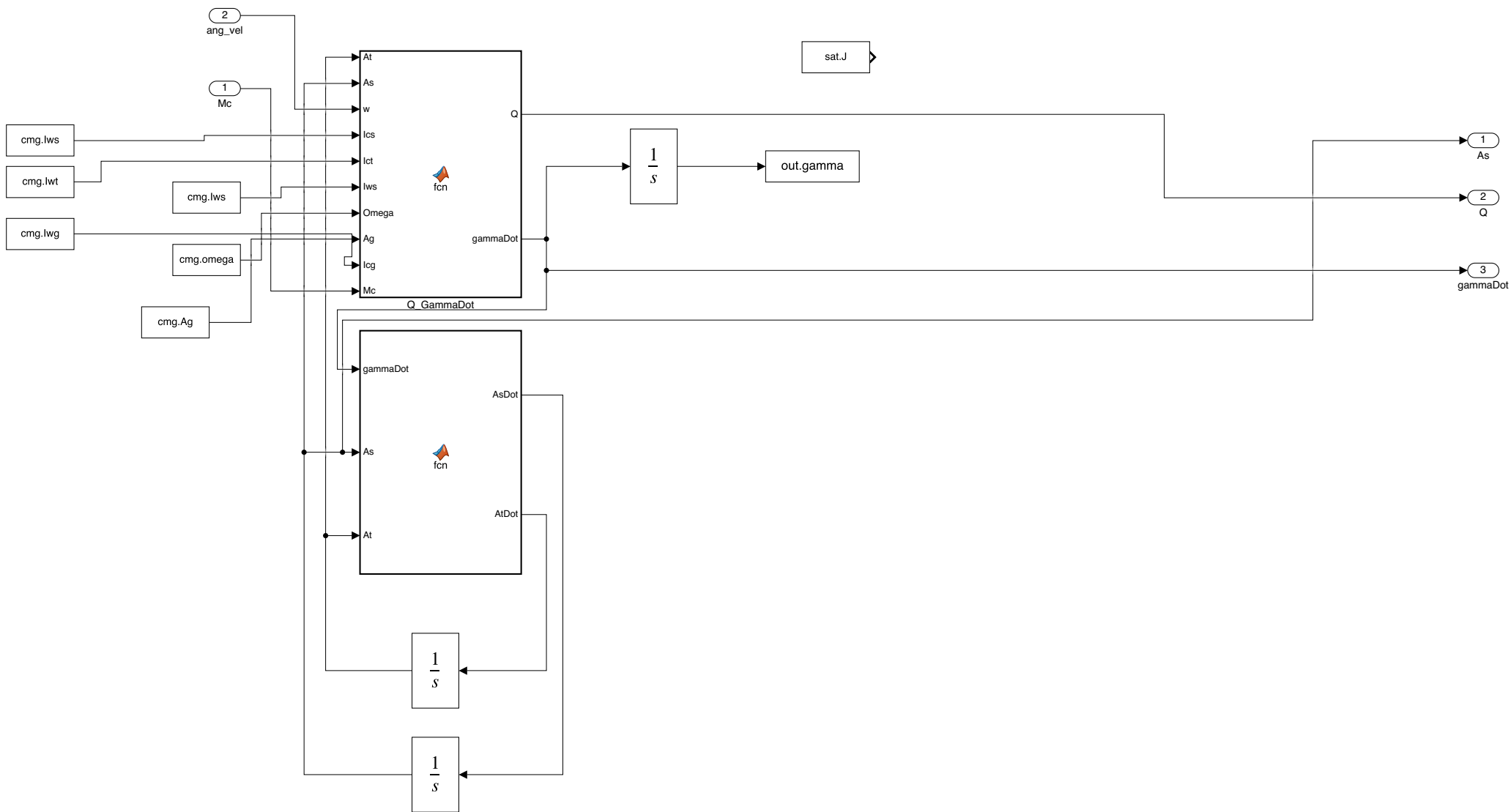
end
```

```
function C = quat2c(q)
C = quat2rotm([q(4);q(1:3)]');

```







```
function [AsDot,AtDot] = fcn(gammaDot,As,At)
```

```
    AtDot = -1*As*diag(gammaDot);
```

```
    AsDot = At * diag(gammaDot);
```

```
function [Q, gammaDot] = fcn(At, As, w, Ics, Ict, Iws, Omega, Ag, Icg, Mc)
```

```
function Ad = a_diag(A)
    [x, ~] = size(A);
    X = zeros(x, 3*x);
    for i = 1:x
        X(i, 3*(i-1)+1:3*(i-1)+3) = A(i,:)' ;
    end
    Ad = X;
end
```

```
function wx = skewSymmetric(w)
    wx = [0, -1*w(3), w(2);
          w(3), 0, -1*w(1);
          -1*w(2), w(1), 0];
end
```

```
Astd = a_diag(As'); % [As']^d
Attd = a_diag(At'); % [At']^d
```

```
a = At*Astd + As*Attd;
b = At * Iws * diag(Omega);
c = skewSymmetric(w)*Ag*Icg;
```

```
Q = (a * (kron(eye(4),w)) * (Ics - Ict)) + b + c;
```

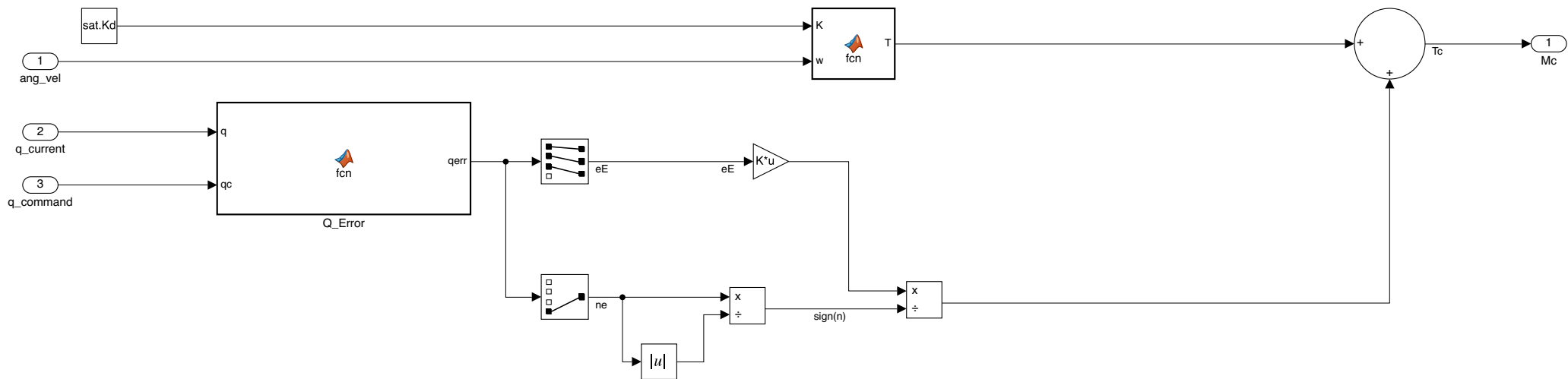
```
%Q = At*Iws*diag(Omega);
```

```
singular = 0.01 * exp(-1*det(Q*Q'));
```

```
Qt = inv(Q*Q' + singular*eye(3));
```

```
gammaDot = Q'*Qt*Mc;
```

```
end
```

```
function T = fcn(K, w)
```

```
T = -1*K*w;
```

```

function qerr = fcn(q, qc)

%     function wx = skewSymmetric(w)
%         wx = [0, -1*w(3), w(2);
%               w(3), 0, -1*w(1);
%               -1*w(2), w(1), 0];
%     end

function qp = quatmult(q, p)

    function wx = skewSymmetric(w)
        wx = [0, -1*w(3), w(2);
              w(3), 0, -1*w(1);
              -1*w(2), w(1), 0];
    end

    qn = q(4);
    qe = q(1:3);

    pn = p(4);
    pe = p(1:3);

    n = pn * qn - pe'*qe;
    e = pn * qe + qn*pe + skewSymmetric(pe)*qe;

    qp = [e(1);e(2);e(3);n];

end

qc(1:3) = -1*qc(1:3);
qerr = quatmult(qc, q);

end

```

```
function [wP, qP, eulsP] = fcn(w, q, euls, J, Tc, CmgFlag, As, Iws, Omega, Q, gammaDot)
```

```
    function wx = skewSymmetric(w)
```

```
        wx = [0, -1*w(3), w(2);
```

```
              w(3), 0, -1*w(1);
```

```
              -1*w(2), w(1), 0];
```

```
    end
```

```
    T = [Tc(1);Tc(2);Tc(3)];
```

```
    if CmgFlag == 1
```

```
        rhs = skewSymmetric(w)*(J*w + As * Iws * Omega) - Q*gammaDot;
```

```
        wP = J\ (T - rhs);
```

```
    else
```

```
        wP = J\ (T - skewSymmetric(w)*J*w);
```

```
    end
```

```
    e = q(1:3);
```

```
    n = q(4);
```

```
    eP = 0.5*(n*eye(3) + skewSymmetric(e))*w;
```

```
    nP = -0.5*e'*w;
```

```
    qP = [eP;nP];
```

```
    phi = euls(1);
```

```
    theta = euls(2);
```

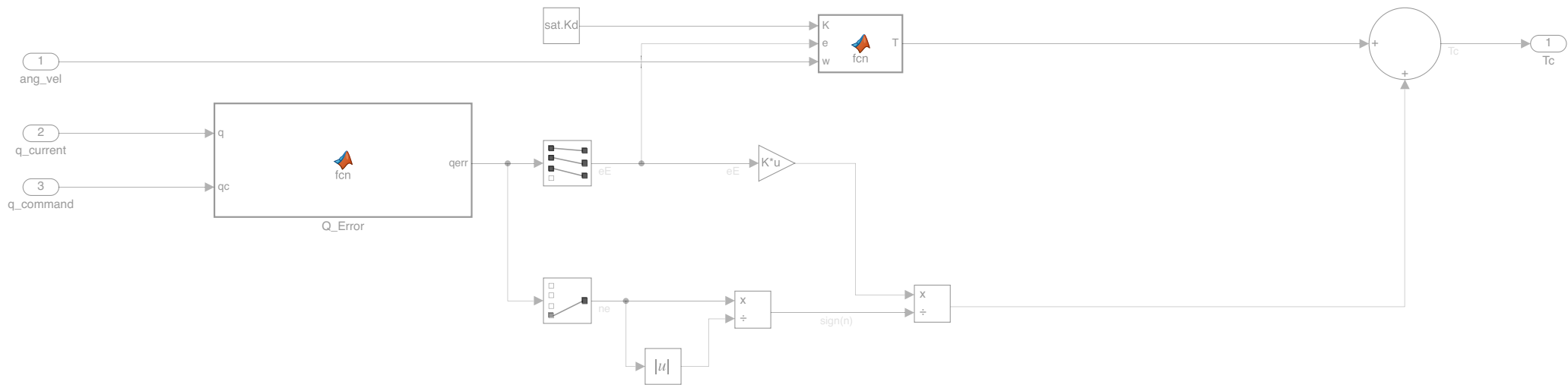
```
    psi = euls(3);
```

```
    eulsP = 1/(cos(theta)) * [cos(theta), sin(phi)*sin(theta), cos(phi)*sin(theta);
```

```
                             0, cos(phi)*cos(theta), -1*sin(phi)*cos(theta);
```

```
                             0, sin(phi), cos(phi)] * w;
```

```
end
```



```
function T = fcn(K, e, w)
```

```
T = -1*K*(1 + e'*e)*w;
```

```

function qerr = fcn(q, qc)

%     function wx = skewSymmetric(w)
%         wx = [0, -1*w(3), w(2);
%              w(3), 0, -1*w(1);
%              -1*w(2), w(1), 0];
%     end

function qp = quatmult(q, p)

    function wx = skewSymmetric(w)
        wx = [0, -1*w(3), w(2);
              w(3), 0, -1*w(1);
              -1*w(2), w(1), 0];
    end

    qn = q(4);
    qe = q(1:3);

    pn = p(4);
    pe = p(1:3);

    n = pn * qn - pe'*qe;
    e = pn * qe + qn*pe + skewSymmetric(pe)*qe;

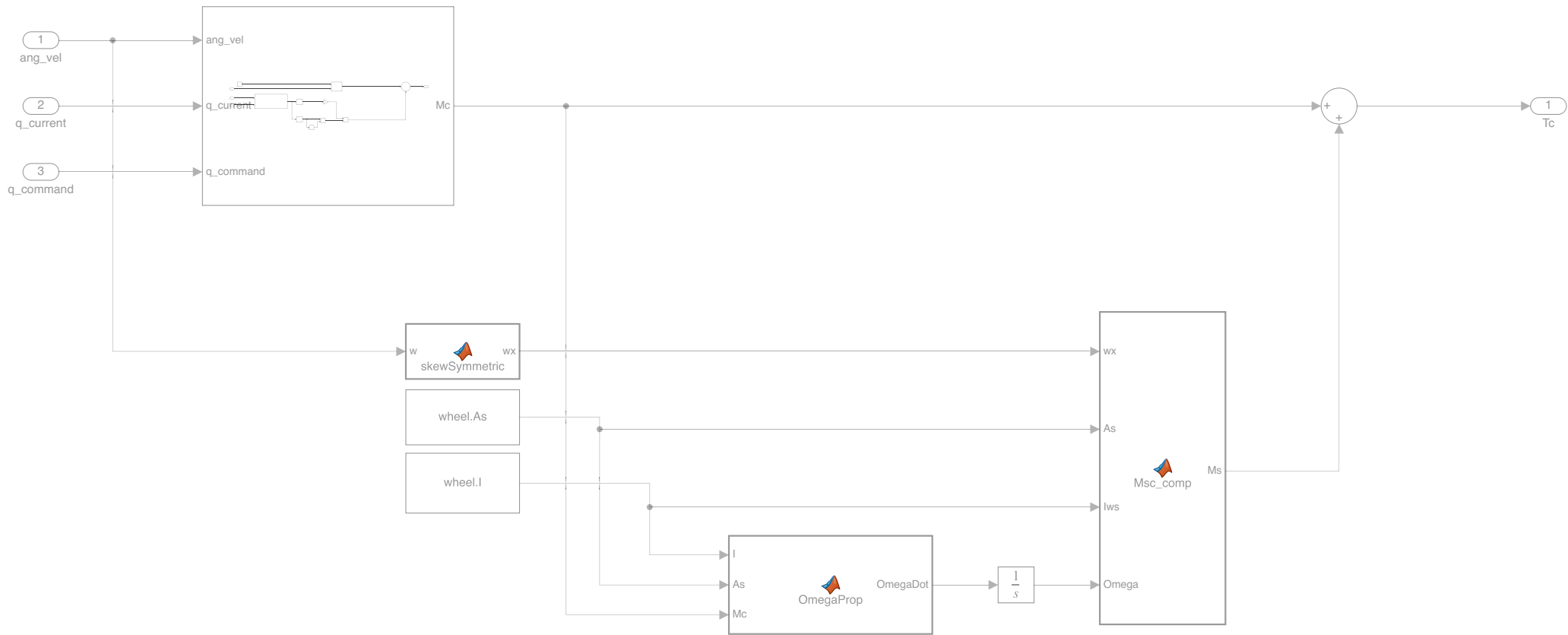
    qp = [e(1);e(2);e(3);n];

end

qc(1:3) = -1*qc(1:3);
qerr = quatmult(qc, q);

end

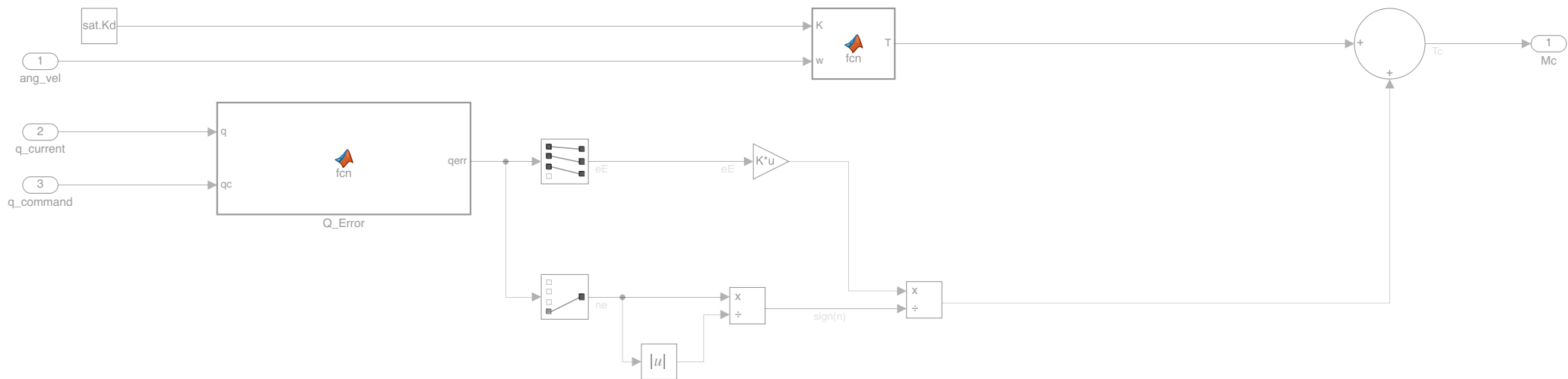
```




```
function wx = skewSymmetric(w)
    wx = [0, -1*w(3), w(2);
          w(3), 0, -1*w(1);
          -1*w(2), w(1), 0];
end
```

```
function Ms = Msc_comp(wx, As, Iws, Omega)
Ms = wx*As*Iws*Omega;
end
```

```
function OmegaDot = OmegaProp(I, As, Mc)
OmegaDot = I\pinv(As)*Mc;
end
```



```
function T = fcn(K, w)
```

```
T = -1*K*w;
```

```

function qerr = fcn(q, qc)

%     function wx = skewSymmetric(w)
%         wx = [0, -1*w(3), w(2);
%               w(3), 0, -1*w(1);
%               -1*w(2), w(1), 0];
%     end

function qp = quatmult(q, p)

    function wx = skewSymmetric(w)
        wx = [0, -1*w(3), w(2);
              w(3), 0, -1*w(1);
              -1*w(2), w(1), 0];
    end

    qn = q(4);
    qe = q(1:3);

    pn = p(4);
    pe = p(1:3);

    n = pn * qn - pe'*qe;
    e = pn * qe + qn*pe + skewSymmetric(pe)*qe;

    qp = [e(1);e(2);e(3);n];

end

qc(1:3) = -1*qc(1:3);
qerr = quatmult(qc, q);

end

```

```
function Td = distTorque(t, n)

T = sin(3*n*t)*[0;0.5;0]*10^(-3);
Td = T;
end
```