

Touches, Gesture, Animation and Timer

No.	Questions	Priority
1	What is NSTimer?	
2	Any experience working with Core Graphics?	
3	Difference between View and Layer?	
4	Do you have experience in animation?	
5	How to do animation with UIView?	
6	Have you worked with keyframe animation?	
7	How to do sequence animation- -- Moving a view from one position to another also reducing alpha and finally fade away. -- Do you think there are some function in UIView to do this type of animation	
8	What is tap gesture?	
9	What is gesture recognition delegate?	
10	How to pass swipe gesture from CollectionView to BackView?	
11	What is Layer Property?	
12	Difference between float and CGFloat?	
13	I do not want button to response to the tap gesture and pass tap gesture to back view. What to do in that case?	
14	How to show progress in Circular arc?	