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1. Given a functionality example like "Map," how would you architect it using the MVVM design pattern?

2. How can you implement map functionality with the following requirements:

- Many developer teams in different countries using a single codebase.
- A single app on the App Store for all countries.
- Employing different frameworks for map functionality in different countries.
- Maintaining the same business logic across all versions.
- Allowing for different user interfaces in different countries.
- Architecting your project with all the above requirements in mind?

3. Can you create a SwiftUI login view that includes fields for username and password, with a submit button that is only enabled when both fields contain some text?

4. How would you find duplicates in an array and show how many times they occur?

Eg - [1,2,3,4,2,1,5,6,7,1,0]

Output = [1 : 3, 2 : 2]

5. What will be the output of the following code snippet?

```
var array = [AnyObject]()
struct Text {
}
array.append(Text())
```