# **Hunger Station - October 2024 - Questions**

#### **Interest and Focus**

1. Why would you be interested in iOS/Android and not continue with Web or other?

### **Optimization and Debugging**

- 2. What does optimization look like to you: what would be your instinct for debugging that App?
- 3. If there was a problem with memory, how would you investigate it further?

#### **Architecture and Modularization**

- 4. Building a modular app: What does that mean for you?
- 5. Testability, maintainability: what would the architecture look like if it was modular (MVC, etc.)?
- 6. Difference between MVC and VIPER?

#### **Testing and Coverage**

- 7. Function with an arbitrary number of parameters: What would make you confident you have covered all test cases?
- 8. Given a codebase: What would you look at to know how many test cases are covered?

#### **Design Principles**

- 9. Discussion on design aspects: do you have exposure to the SOLID principles?
- 10. Why do we have SOLID principles in the first place?

## **Dependency Injection**

- 11. Have you ever had to implement dependency inversion? Related to dependency injection...
- 12. Why do we do dependency injection?

13. What would be the consequence of not using dependency injection if certain objects are available globally?

# **Onboarding**

- 14. How would you onboard yourself on a codebase?
- 15. Ballpark figure of how long it takes to onboard a codebase?

# **Observability and Proactivity**

- 16. Observability: How would you be proactive about non-technical errors? For example, some buttons not being clickable.
- 17. The test cases did not catch the error. What do you do to detect it in production?

## **Conflict Resolution**

- 18. How did you go about resolving conflicts?
- 19. How do you work with your product manager and stakeholders?
- 20. Preference on Kanban or Scrum?
- 21. Have you had a conflict with product counterparts?