

# Semantics of Functions - C

- ① The references created at the moment of a function call are automatically removed from the memory and the end of the execution of the body of the function.
- ② There is only one name space for functions and variables.
- ③ C compilers also evaluate a functions arguments from left to right. [but is formally unspecified!]

**Question.** Is  $\Sigma$  correct if  $f$  contains a call to  $f$  in body?

**Answer.** Clearly fine if stratified:  $f \longrightarrow g \longrightarrow h$

But for recursive definitions, the definition of the  $\Sigma$  function can be circular:

```
static void f (final int x) {f(x);}
```

Then the definition of  $\Sigma(f(x);, e, m, G)$  uses the value of  $\Sigma(f(x);, e, m, G)$ .

We must therefore find another method of defining the  $\Sigma$  function.

# Recursion and Induction

The factorial function is defined inductively:

```
static int fact (final int x) {  
    if (x == 0) return 1;  
    return x * fact(x - 1);}
```

Compute  $fact(4)$ ...

The following function is not defined inductively.

```
static int f (final int n) {  
    if (n <= 1) return 1;  
    if (n % 2 == 0) return (1 + f(n / 2));  
    return 2 * f(n + 1);}
```

Compute  $f(11)$ ...

# Recursion and Induction - Cont. (The Ackerman Function)

```
static int ack (final int x, final int y) {  
  if (x == 0) return 2 * y;  
  if (y == 0) return 1;  
  return ack(x - 1, ack(x, y - 1));}
```

cannot be defined using nested definitions by induction.

# Formalization

Unwind the recursive function  $p$  (Just like while)  
     $n$  steps by creating  $n$  functions:  $p_1, \dots, p_n$   
    which each do 1 step (based on next call)  
    and  $n^{th}$  “give up”

Then  $\Sigma(p, e, m, G) = \lim_n \Sigma(p_n, e, m, G)$ .

**Fact:** Recursion and Iteration are equivalent!

# Fixed Point Equations

The function fact (factorial) is the unique function  $f : \mathbb{N} \rightarrow \mathbb{N}$  that satisfies the equation:

$$f = (x \mapsto \text{if } (x == 0) \text{ then } 1 \text{ else } x * f(x - 1)).$$

This equation has the form  $f = G(f)$ , so it is a *fixed point equation*.

**Remark.** Any fixed point equation always has at least one solution for the set of partial functions on  $\mathbb{N}$ .

There is an alternative method of defining the  $\Sigma$  function (equivalent to the def on Slide 5)

# Records

A *Tuple* (Mathematically): is a function  $f : \{0, 1, \dots, n - 1\} \rightarrow Set$

Example:

$(5, -3.1, 6.0, 'c', "foo", 13, 14, 'd')$

**bad style!:**

Instead of implicit labels use explicit labels!

*Tuples* (Programming Languages): usually of *named fields*

tuple of named fields  $\equiv$  *records*

Example:

labels: {latitude, longitude, altitude}

record: { latitude = 48.715, longitude = 2.208, altitude = 156}

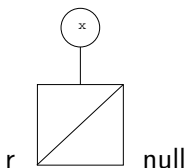
# Defining a Record (Java)

```
class Point {  
    final double latitude;  
    final double longitude;  
    final double altitude;}  
}
```



# Records - Declaration

Point x;



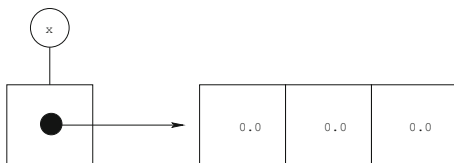
**new** Point ();



The value of this expression is the reference  
 $r' = \{latitude = 0.0, longitude = 0.0, altitude = 0.0\}$

# Records - Allocation

```
x = new Point();
```



the environment is  $e \oplus [x = r]$

the memory is  $[r = r', r' = \{latitude = 0.0, longitude = 0.0, altitude = 0.0\}]$

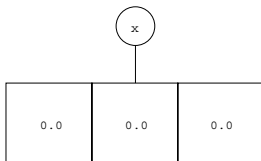
You can also write:

```
Point x = new Point();
```

## Records - Allocation - Cont.

The following statement creates the environment  $[x = r']$  and the memory state  $[r' = \{latitude = 0.0, longitude = 0.0, altitude = 0.0\}]$ .

```
final Point x = new Point();
```



# Records - Accessing Fields

```
x.latitude  
x.thing : error at compile time
```