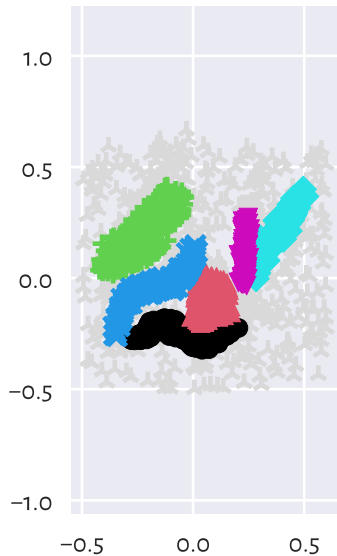
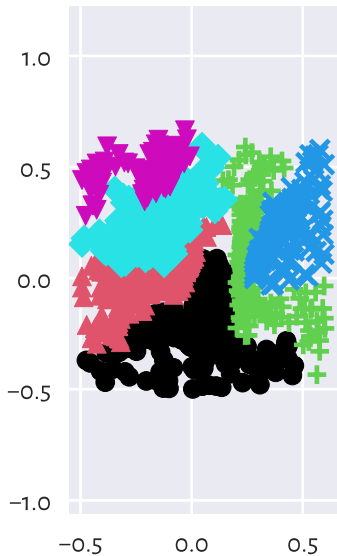


y_true



y_pred



y_pred (noise from y_true)

