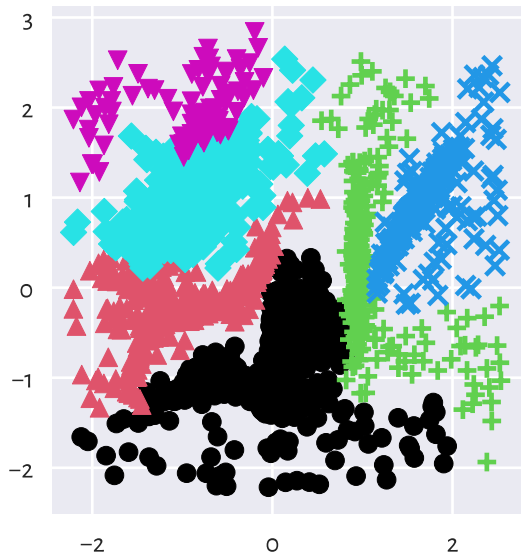


y\_pred



y\_pred (noise from y\_true)

