Gabriel Bastos

ABOUT & CONTACT

Name: Gabriel Silva Bastos

BIRTHDATE: 5 Jun 1997

Address: Belo Horizonte - MG - Brazil.

PHONE: + 55 (31) 99286-2772 E-MAIL: gabriel.s.b@live.com

Work Experience

Nov. 2020 | MAV TECHNOLOGY Apr. 2019 | Software Engineer

Activities and technologies:

- Maintenance of legacy systems.
- \circ C++, Python and Lua programming.
- o Microservices architecture, docker.

Apr. 2019 | Federal University of Minas Gerais Mar. 2018 | Undergratuate research – Speed laboratory

Activities:

- \circ IoT malware analysis.
- Scientific paper writing.

Publications:

- \circ Identifying and Characterizing Bashlite and Mirai C&C Servers Published in 2019 IEEE Symposium on Computers and Communications
- \circ Identificação de Servidores C&C e Variantes de Malwares Bashlite e Mirai Published in 2019 Brazillian Symposium on Networks and Distributed Systems

Mar. 2018 | Federal University of Minas Gerais

Mar. 2017 | Computer Programming Prefect

Activities:

• Assistance to students in practical activities.

Topics:

- Sequential and combinational circuits.
- Scilab programming.

SEP. 2016 | BRAE BIOTECNOLOGY Nov. 2015 | Junior systems analyst

Activities

- Desktop software development for an electrocardiograph.
- \circ Desktop software development for a multi-parameter monitor.

 ${\bf Technologies:}$

- ∘ C# programming.
- \circ Microsoft Windows Presentation Foundation.

Jul. 2015 | BRAE BIOTECNOLOGY

Feb. 2015 | Internship – Electronics technician

Activities

- Co-development of an electrocardiograph.
- Firmware software development for the electrocardiograph.

Technologies:

- \circ Keil μ Vision embbeded development environment.
- o Embedded C programming.

EDUCATION

	Federal University of Minas Gerais Undergraduate in Information Systems	
	UFMG'S TECHNICAL HIGH SCHOOL Electronics technician	
Skills		

SKILLS

ENGLISH	Advanced reading, writing, hearing and speaking.
	I'm familiar with the following programming languages: C, C++, C#, Rust, Haskell, F#, Python, Lua.
Technologies	I'm familiar with the following technologies: Linux, bash, git, github, docker, emacs.

PERSONAL INTERESTS

I love computers and have been programming since I was 14 years old. Some of the topics of my interest:

- $\circ\,$ Programming languages and compilers.
- $\circ\,$ Type systems, programming paradigms.
- $\circ\,$ Systems programming.
- Clean code and software engineering techniques in general.
- o Open source software.

Projects

Besides personal projects, I also have made contributions to at least 15 open source repositories. All of my activity can be found at my github. Here are some of my projects:

Hush	https://github.com/gahag/hush
	Hush is a modern Unix shell based on the Lua programming language. Currently a work in progress.
DCI	https://github.com/gahag/dci
	https://github.com/gahag/dci DCI-Closed ¹ : a frequent closed itemset mining algorithm, implemented in Rust.
BGREP	https://github.com/gahag/bgrep
	https://github.com/gahag/bgrep Bgrep is a grep spin for binary patterns and files.
FSQL	https://github.com/gahag/fsql
	https://github.com/gahag/fsql FSQL is a tool written in haskell to query the file system with SQL-like syntax.
TPC	https://github.com/gahag/tpc
	https://github.com/gahag/tpc TPC is a template based parser combinator for C++.

 $^{^{1} \}verb|http://hpc.isti.cnr.it/~claudio/papers/2004_FIMI_dci_closed.pdf|$