

CS440/ECE448 Fall 2021

Assignment 6: Neural Nets and PyTorch

Due date: Wednesday November 17th, 11:59pm

image from Wikipedia

The goal of this assignment is to employ neural networks, nonlinear and multi-layer extensions of the linear perceptron, to classify images into four categories: ship, automobile, dog, or frog. That is, your ultimate goal is to create a classifier that can tell what each picture depicts.

In the first part, you will create an 1980s-style shallow neural network. In the second part, you will improve this network using more modern techniques such as changing the activation function, changing the network architecture, or changing other initialization details.

You will be using the PyTorch and NumPy libraries to implement these models. The PyTorch library will do most of the heavy lifting for you, but it is still up to you to implement the right high-level instructions to train the model.

You will need to consult the PyTorch documentation, linked multiple times on this page, to help you with implementation details. We strongly recommend <u>this PyTorch Tutorial</u> since it walks you thorugh building a classifier very similar to the one in this assignment. There are also other guides out there such as <u>this one</u>.

Template package and submission

The <u>template package</u> contains your starter code and also your training and development datasets (packed into a single file).

In the code package, you should see these files:

- **reader.py** This file is responsible for reading in the data set. It creates a giant NumPy array of feature vectors corresponding to each image.
- **mp6.py** This is the main file that starts the program, and computes the accuracy, and confusion matrix using your implementation.
- **neuralnet_part1.py** and **neuralnet_part2.py** These are the files where you will be doing all of your work.

Modify only neuralnet part1.py and neuralnet part2.py.

Run python3 mp6. py -h in your terminal to find more about how to run the program.

There are gradaded two submit points on gradescope, and one optional submit point for entering your best network onto a leaderboard (which is ungraded). They are for part 1 (neuralnet_part1.py), part 2 (neuralnet_part2.py) and leaderboard (neuralnet_leaderboard.py,net.model and state_dict.state). The binary files net.model and param_dict.state are generated when you run mp6.py --part 3 and are used to load in your best model submission, whose architecture must be defined in neuralnet_leaderboard.pyb This will be the model used to give your score on the leaderboard. The leaderboard is sorted by your performance on the hidden test set, but this correlates well with the dev set performance. The leaderboard is only for bragging rights and is worth no points.

You will need to import torch and numpy. Otherwise, you should use only modules from the standard python library. **Do not use torchvision** .

A very recently released version of numpy (1.21.4) apparently has issues. Do not attempt to use it for this MP. Make sure you are using 1.21.3.

The autograder doesn't have a GPU, so it **will fail** if you attempt to use CUDA.

Dataset

The dataset consists of 3000 32x32 colored (RGB) images (a subset of the <u>CIFAR-10 dataset</u>, provided by Alex Krizhevsky). This set is split for you into 2250 training examples (which are a mostly balanced sample of cars, boats, frogs and dogs) and 750 development examples.

The function load_dataset() in **reader.py** will unpack the dataset file, returning images and labels for the training and development sets. Each of these items is a Tensor.

Training and dataloaders

Two of the inputs to your main training function (fit) are the number of epochs and the batch size. You should run your training process for that many epochs on the training set. In each epoch your code needs to process the data batch by batch, each batch having the specified size. If you try to do this by hand, you'll run into issues such as what to do when the dataset size isn't a multiple of the batch size.

To make this simple, you will use a pytorch dataloader. A dataloader is a way for you to handle loading and transforming data before it enters your network for training or prediction. It will let you write code that looks like you're just looping through the dataset, with the division into batches happening automatically. Details on how to use a dataloader can be found in this tutorial by Shervine Amidi. We have provided an auxiliary function (get_dataset_from_arrays (X, Y)) in utils.py that converts tensors of features (X) and labels (Y) into a simple torch dataset class that can be loaded into their dataloaders for your convenience.

To get consistent output from the autograder, make sure to set "shuffle = False" on your dataloader.

Confusion Matrix

The top-level program mp6.py returns three types of feedback about your model.

- The accuracy on the dev set.
- A confusion matric for the dev set.
- The total number of parameters in your network.

A confusion matrix is a very useful tool for evaluating multi-class classification problems, as it helps in identifying possible sources of imbalance in your dataset - and can offer precious insights into possible biases in your training procedure.

Specifically, in a classification problem with k classes, a confusion matrix will have k rows and k columns. Each row corresponds to the ground truth label of the data points - and each column refers to the predicted label by your classifier. Each entry on the matrix contains a count of the corresponding tuple (ground_truth label, predicted_label). In other words, all elements in the diagonal of this square matrix have been correctly classified - and all other elements count as mistakes. For instance, if your matrix has many entries in [0,1]. This will mean that your classifier tends to mistake points belonging to class 0 for points belonging to class 1. Further details can be found on this <u>Wikipedia page</u>.

Part 1: Classical Shallow Network

The basic neural network model consists of a sequence of hidden layers sandwiched by an input and output layer. Input is fed into it from the input layer and the data is passed through the hidden layers and out to the output layer. Induced by every neural network is a function F_W which is given by propagating the data through the layers.

To make things more precise, in lecture you learned of a function $f_w(x) = \sum_{i=1}^n w_i x_i + b$. In this assignment, given weight matrices W_1, W_2 with $W_1 \in \mathbb{R}^{h \times d}$, $W_2 \in \mathbb{R}^{h \times 4}$ and bias vectors $b_1 \in \mathbb{R}^h$ and $b_2 \in \mathbb{R}^4$, you will learn a function F_W defined as

$$F_W(x)=W_2\sigma(W_1x+b_1)+b_2$$

where σ is your activation function. In part 1, you should use either of the <u>sigmoid</u> or <u>ReLU</u> activation functions.

For this dataset, you have 3072 input values, one for each channel of each pixel in an image. That is $d=(32)^2(3)=3072$. You should be able to pass the Part 1 tests with no more than 200 hidden units. That is you should have $h\leq 200$.

Training and Development

Training: To train the neural network you are going to need to minimize the empirical risk $\mathcal{R}(W)$ which is defined as the mean loss determined by some loss function. For this assignment you can use $\underline{\operatorname{cross\ entropy}}$ for that loss function. In the case of binary classification, the empirical risk is given by

$$\mathcal{R}(W) = rac{1}{n} \sum_{i=1}^n y_i \log \hat{y}_i + (1-y_i) \log (1-\hat{y}_i).$$

where y_i are the labels and \hat{y}_i are determined by $\hat{y}_i = \sigma(F_W(x_i))$ where $\sigma(x) = \frac{1}{1+e^{-x}}$ is the sigmoid function. For this assignment, you won't have to implement these functions yourself; you can use the built-in PyTorch functions.

Notice that because PyTorch's **CrossEntropyLoss** incorporates a sigmoid function, you do not need to explicitly include an activation function in the last layer of your network.

Development: After you have trained your neural network model, you will have your model decide whether or not images in the development set decide what is the class of each image. This is done by evaluating your network F_W on each example in the development set, and then taking the index of the maximum of the four outputs (argmax).

Data Standardization: Convergence speed and accuracies can be improved greatly by simply centralizing your input data by subtracting the sample mean and dividing by the sample standard deviation. More precisely, you can alter your data matrix X by simply setting $X:=(X-\mu)/\sigma$. Notice that you are standarizing a feature value across all images, not standardizing a feature value relative to the other features in the same image. This standardization should be done in the fit() function, not the forward() function.

Notice that the autograder will pass in the number of training epochs and the batch size. You don't control those. However, you do control the neural net's learning rate. If you are confident about a model you have implemented but are not able to pass the accuracy thresholds on gradescope, try increasing the learning rate. Be aware, however, that using a very high learning rate may worse performance since the model may begin to oscillate around the optimal parameter settings. With the above model design and tips, you should expect around **0.62 dev-set accuracy**.

Digging into the Skeleton Code

The files neuralnet_part1.py, neuralnet_part2.py and neuralnet_leaderboard.py give you a NeuralNet class which implements a torch.nn.module. This class consists of __init__(), forward(), and step() functions. The main function fit() will use these to train the network and then classify the images from the test/development set.

__init__() is where you will need to construct the network architecture. There's two ways to do this:

- Use the <u>Linear</u> and <u>Sequential</u> objects. Keep in mind that <u>Linear</u> uses a Kaiming He uniform initialization to initialize the weight matrices and sets the bias terms to all zeros.
- Alternatively, you can explicitly define weight matrices W1, W2, ... and bias terms b1, b2, ... by defining them as <u>Tensors</u>. This approach is more hands on and will allow you to choose your own initialization. For this assignment, however, Kaiming He uniform initialization should suffice and should be a good choice.

Additionally, you can initialize an <u>optimizer</u> object in this function to use to optimize your network in the step() function.

Look at the examples in the <u>PyTorch Tutorial</u>.

```
forward()
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 $_{
m forward}$ () should perform a forward pass through your network. This means it should explicitly evaluate $F_W(x)$. This can be done by simply calling your $_{
m Sequential}$ object defined in $_{
m init}$ () or (if you opted to define tensors explicitly) by multiplying through the weight matrices with your data.

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step()
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step() should perform the gradient update through one batch of training data (not the entire set of training data). You can do this by either calling $loss_fn(yhat, y).backward()$ then updating the weights directly yourself, or you can use an optimizer object that you may have initialized in $_init_()$ to help you update the network. Be sure to call $zero_grad()$ on your optimizer in order to clear the gradient buffer.

When you return the loss_value from this function, make sure to convert it to a plain number. This allows proper garbage collection to take place, so that your program won't consume excessive amounts of memory. Two options:

- Return <u>loss value.item()</u>. This works if it is just a single number.
- Or use <code>loss_value.detach().cpu().numpy()</code>. This which separates the loss value from the computations that led up to it, moves it to the CPU (e.g. if you are using a GPU locally), and then converts it to a NumPy array.

Remember that Gradescope won't have a GPU.

fit()

fit() should construct a <code>NeuralNet</code> object, and iteratively call the neural net's <code>step()</code> function to train the network. The inputs to <code>fit()</code> tell you the batch size and how many training epochs you should use. <code>fit()</code> should then run the neural net on the development set and return 3 things: a list of the losses for each epoch of training, a numpy array with the estimated class labels (0, 1, 2, or 3) for the dev set and the trained network.

Part 2: Modern Network

In this part, you will try to improve your performance by employing modern machine learning techniques. These include, but are not limited to, the following:

- 1. **Choice of activation function**: Some possible candidates include <u>Tanh</u>, <u>ELU</u>, <u>softplus</u>, and <u>LeakyReLU</u>. You may find that choosing the right activation function will lead to significantly faster convergence, improved performance overall, or even both.
- 2. **L₂ Regularization:** Regularization is when you try to improve your model's ability to generalize to unseen examples. One commonly used form is L₂ regularization. Let $\mathcal{R}(W)$ be the empirical risk (mean loss). You can implement L2 regularization by

adding an additional term that penalizes the norm of the weights. More precisely, your new empirical risk becomes

$$\mathcal{R}(W) := \mathcal{R}(W) + \lambda \sum_{W \in P} \|W\|_2^2$$

where P is the set of all your parameters and λ (usually small) is some hyperparameter you choose. There are several other techniques besides L_2 regularization for improving the generalization of your model, such as $\underline{\text{dropout}}$ or batch normalization.

- 3. **Network Depth and Width:** The sort of network you implemented in part 1 is a **two-layer network** because it uses two weight matrices. Sometimes it helps performance to add more hidden units or add more weight matrices to obtain greater representation power and make training easier.
- 4. **Using Convolutional Neural Networks:** While it is possible to obtain nice results with traditional multilayer perceptrons, when doing image classification tasks it is often best to use convolutional neural networks, which are tailored specifically to signal processing tasks such as image recognition. See if you can improve your results using convolutional layers in your network.

Try to make your classification accuracy as high as possible, subject to the constraint that you may use at most **500,000 total parameters**. This means that if you take every floating point value in all of your weights including bias terms, i.e. as returned by <u>this pytorch utility function</u>, you only use at most 500,000 floating point values.

You should be able to get an accuracy of at least **0.79** on the development set.

Some tips

If you're using a convolutional net, you need to reshape your data in the forward() method, and not the fit() method. The autograder will call your forward function on data with shape (N,3072). That's probably not what your CNN is expecting. It's helpful to print out the shape of key objects when trying to debug dimension issues. (the . view() method from tensors is very useful here)

Apparently it's still possible to be using a 32-bit environment. This may be ok. However, be aware that recent versions of PyTorch are optimized for a 64-bit environment and that is what Gradescope is using.

The leaderboard

For your own enjoyment, we have provided also an anonymous leaderboard for this MP. Even after you have full points on Part 2, you may wish to try even more things to improve your performance on the hidden test set by tuning your network better, training it for longer, using dropouts, data augmentations, etc. For the leaderboard, you can submit the **net.model** and **state_dict.state** created with your best trained model (after running mp6.py --part 3) alongside **neuralnet_leaderboard.py** (note that these need not implement the same thing, as you could wish to do fancy things that would be too slow for the autograder). We will not train this specific network on the autograder, so if you wish to

go wild with augmentations, costly transformations, more complex architectures, you're welcome to do so. Just do not exceed the 500k parameter limit, or your entry will be invalid. Also, please do not use additional external data for the sake of fairness (i.e. using a resnet backbone trained on ImageNet would be very unfair and counterproductive).