Java 1:A) Write a java program to count the frequency of each character in a given string.

```
public class lokesh1 {
  public static void main(String[] args) {
    String input = "example string";
  int[] frequency = new int[256]; // ASCII characters limit
  // Counting frequency of each character
  for (int i = 0, i < input.length(); i++) {
    frequency[input.charAt(i)]++;
  }
  // Displaying character frequencies
  for (int i = 0, i < 256; i++) {
    if (frequency[i] > 0) {
        System.out.println((char) i + ": " + frequency[i]);
    }
  }
  }
}
```

#### Java 2



```
import javax.swing.*;
import java.awt.event.*;

public class lokesh2 {

public static void main(String[] args) {

// Create frame

JFrame frame = new JFrame("Compound Interest Calculator");
frame.setSize(400, 300);

frame.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
```

```
// Add action listeners
     button Calculate. add Action Listener (new\ Action Listener ()\ \{
        public void actionPerformed(ActionEvent e) {
             double principal = Double.parseDouble(textPrincipal.getText());
             double rate = Double.parseDouble(textRate.getText());
             double time = Double.parseDouble(textTime.getText());
             \label{eq:compound_interest_formula:} A = P(1 + r/n)^{n}(nt) \\ double totalAmount = principal * Math.pow((1 + (rate / 100)), time); \\ double interestAmount = totalAmount - principal; \\
             // Display results
              textTotalAmount.setText(String.format("%.2f", totalAmount));
             textInterestAmount.setText(String.format("%.2f", interestAmount));
          } catch (NumberFormatException ex) { JOptionPane.showMessageDialog(frame, "Please enter valid numbers.", "Error",
JOptionPane.ERROR_MESSAGE);
          }
    3):
     buttonClear.addActionListener(new ActionListener() {
        public void actionPerformed(ActionEvent e) {
          textPrincipal.setText("");
           textRate.setText("");
           textTime.setText("");
           textTotalAmount.setText("")
           textInterestAmount.setText("");
    }):
     buttonClose.addActionListener(new ActionListener() {
        public void actionPerformed(ActionEvent e) {
           frame.dispose();
     // Display frame
     frame.setVisible(true)
```

```
frame setLayout(null):
// Create labels and text fields
JLabel labelPrincipal = new JLabel("Principal Amount-"):
labelPrincipal.setBounds(30, 30, 150, 25);
frame.add(labelPrincipal);
JTextField textPrincipal = new JTextField();
textPrincipal.setBounds(180, 30, 150, 25);
frame.add(textPrincipal):
JLabel labelRate = new JLabel("Interest Rate (%):"):
labelRate.setBounds(30, 70, 150, 25);
frame.add(labelRate);\\
JTextField textRate = new JTextField();
textRate.setBounds(180, 70, 150, 25);
frame add(textRate):
JLabel labelTime = new JLabel("Time (Years):"); labelTime.setBounds(30, 110, 150, 25);
frame.add(labelTime);
JTextField textTime = new JTextField():
textTime.setBounds(180, 110, 150, 25);
frame add(textTime):
JLabel labelTotalAmount = new JLabel("Total Amount:");
labelTotalAmount setBounds(30, 150, 150, 25):
frame.add(labelTotalAmount);
JTextField textTotalAmount = new JTextField();
textTotalAmount.setBounds(180, 150, 150, 25);
textTotalAmount.setEditable(false);
frame.add(textTotalAmount):
JLabel labelInterestAmount = new JLabel("Interest Amount:");
labelInterestAmount.setBounds(30, 190, 150, 25);
frame.add(labelInterestAmount);\\
JTextField textInterestAmount = new JTextField();
textInterestAmount.setBounds(180, 190, 150, 25);
textInterestAmount setEditable(false):
frame.add(textInterestAmount);
// Create buttons
JButton buttonCalculate = new JButton("Calculate");
buttonCalculate.setBounds(30, 230, 100, 25);
frame.add(buttonCalculate);
JButton buttonClear = new JButton("Clear");
buttonClear.setBounds(140, 230, 100, 25);
frame.add(buttonClear);
JButton buttonClose = new JButton("Close"):
buttonClose.setBounds(250, 230, 100, 25);
frame.add(buttonClose);
```

## Part A) Python GUI program to display an alert message when a button is pressed.

```
import tkinter as tk
from tkinter import messagebox

# Function to display the alert message
def show_alert():
    messagebox_showinfo("Alert", "Button has been pressed!")

# Create main window
root = tk.Tk()
root.title("Alert Message Program")

# Create a button
button = tk.Button(root, text="Press Me", command=show_alert)
button.pack(pady=20)

# Run the application
root.mainloop()
```

## Part B) Python class to find the validity of a string of parentheses.

```
class ParenthesesValidator
   def is valid(self, s: str) -> bool:
     stack = []
     # Dictionary to map closing brackets to their corresponding opening ones bracket_map = {')': '(', ')': ''(', ']': '[', ']': '[']}
     # Iterate over each character in the string
        # If it's a closing bracket
        if char in bracket_map:
           # Pop the top of the stack or a dummy value if the stack is empty
           top_element = stack.pop() if stack else '#
          # Check if the popped element is the corresponding opening bracket if bracket_map[char] != top_element:
              return False
        else
           # It's an opening bracket, push it onto the stack
           stack.append(char)
     # If the stack is empty, all brackets were matched correctly
     return not stack
# Test the class
validator = ParenthesesValidator()
# Examples
print(validator.is_valid("()")) # Output: True
```

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```
print(validator.is_valid("()[]{}"))  # Output: True
print(validator.is_valid("(]"))  # Output: False
print(validator.is_valid("({[]}"))  # Output: False
print(validator.is_valid("{{{||}}"})  # Output: False
```

### Slip @2:

#### Java

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Part A) Java Program to accept 'n' numbers through the command line, store only Armstrong numbers into the array, and display that array.

```
import java.util.ArrayList;
public class ArmstrongNumbers {
  // Method to check if a number is an Armstrong number
  public static boolean isArmstrong(int number) {
    int originalNumber = number;
    int sum = 0
    int digits = String.valueOf(number).length();
     while (number > 0) {
       int digit = number % 10;
       sum += Math.pow(digit, digits);
       number /= 10:
    return sum == originalNumber;
  public static void main(String[] args) {
    // ArrayList to store Armstrong numbers
    ArrayList<Integer> armstrongNumbers = new ArrayList<>();
    // Accept numbers from the command line
    for (String arg : args) {
       int num = Integer.parseInt(arg);
if (isArmstrong(num)) {
         armstrongNumbers.add(num);
    // Display Armstrong numbers
    System.out.println("Armstrong numbers: " + armstrongNumbers);
```

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# Part B) Java Program to define a class Product and calculate the total amount using an array of objects.

```
import java.util.Scanner;
class Product {
  // Fields of Product class
  int pid;
  String pname;
double price;
  int qty;
  // Constructor to initialize Product details
  public Product(int pid, String pname, double price, int qty) {
     this.pid = pid;
     this.pname = pname;
     this.price = price;
     this.qty = qty;
  // Method to display the product details
  public void displayProduct() {
     System.out.println("Product ID: " + pid);
     System.out.println("Product Name: " + pname);
     System.out.println("Price: " + price);
    System.out.println("Quantity: " + qty);
System.out.println("Total Amount: " + calculateTotalAmount());
  // Method to calculate the total amount (price * quantity)
  public double calculateTotalAmount() {
    return price * qty;
public class ProductManager {
  public static void main(String[] args) {
     Scanner scanner = new Scanner(System.in);
     // Get the number of products
     System.out.print("Enter the number of products: ");
     int n = scanner.nextInt();
     // Array to store Product objects
     Product[] products = new Product[n];
     // Input details for each product
```

```
for (int i = 0; i < n; i++) {
  System.out.println("Enter details for product" + (i+1) + ":");\\
  System.out.print("Product ID: ");
  int pid = scanner.nextInt();
  System.out.print("Product Name: ");
  String pname = scanner.next();
  System.out.print("Price: ");
  double price = scanner.nextDouble();
  System.out.print("Quantity: ");
  int qty = scanner.nextInt();
  // Create a new Product object and store it in the array
 products[i] = new Product(pid, pname, price, qty);
// Display details of each product
System.out.println("\nProduct details:");
for (Product product : products) {
  product.displayProduct();
  System.out.println();
scanner.close():
```

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Python

#### Part A: Python GUI Program to Change Input String to Uppercase

```
import tkinter as tk
```

# Function to convert input text to uppercase

```
def convert_to_uppercase():
  input text = entry.get()
  upper_text = input_text.upper()
  result_label.config(text=f"Uppercase: {upper_text}")
# Create the main window
root = tk.Tk()
root.title("Uppercase Converter")
# Create a label for instructions
label = tk.Label(root, text="Enter text:")
label.pack()
# Create an entry widget for text input
entry = tk.Entry(root)
entry.pack()
# Create a button to trigger the uppercase conversion
convert_button = tk.Button(root, text="Convert to Uppercase", command=convert_to_uppercase)
convert_button.pack()
# Create a label to display the result
result_label = tk.Label(root, text="")
result_label.pack()
# Start the GUI event loop
root.mainloop()
```

```
print(f"Date: {self.day:02}/{self.month:02}/{self.year}")
# Usage
try:
    date = Date()
    date.accept()
    date.display()
except InvalidDateException as e:
    print(e)
```

"""Displays the date in DD/MM/YYYY format."""

2. Part B: Date Class with Validation and Exception Handling [B) Define a class Date (Day, Month, Year) with functions to accept and display it. Accept date from user. Throw user defined exception "invalid Date Exception" if the date is invalid.

```
class InvalidDateException(Exception):
   """Custom exception for invalid dates."""
  def __init__(self, message="Invalid Date"):
     self.message = message
super().__init__(self.message)
class Date:
  def __init__(self):
     self.day = 0

self.month = 0
     self.year = 0
   def accept(self):
      ""Accepts the date from the user and validates it."""
        self.day = int(input("Enter day: "))
        self.month = int(input("Enter month: "))
        self.year = int(input("Enter year: "))
        if not self.is_valid_date():
          raise InvalidDateException("The entered date is invalid.")
     except ValueError
        raise InvalidDateException("Invalid input! Please enter integers for day, month, and year.")
   def is_valid_date(self):
       ""Validates the date."""
     # Check for valid month
     if self month \leq 1 or self month \geq 12:
        return False
     # Days in each month
     days_in_month = [31, 28, 31, 30, 31, 30, 31, 31, 30, 31, 30, 31]
     # Check for leap year if self.year % 4 = 0 and (self.year % 100 != 0 or self.year % 400 == 0):
        days_in_month[1] = 29 # February in a leap year
     # Check for valid day
     if \ self.day < 1 \ or \ self.day > days\_in\_month[self.month - 1]:
       return False
     return True
   def display(self)
```

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