

Assignment 7a

→ Aim: Interprocess Communication in Linux using pipes.

→ Objectives:

Implementation of Full Duplex communication between parent & child processes. Parent process writes a pathname of a file on one pipe to be read by child process & child process writes the contents of ~~the~~ on the second pipe to be read by parent process & display on standard o/p.

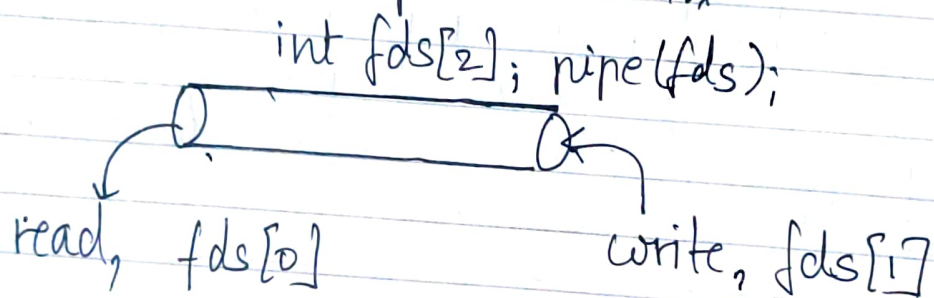
→ Theory:

Pipes:

- Pipe create an inter-process channel.
- The pipe() function shall create a pipe & place 2 file descriptors, one each into the arguments field [0] & field [1], that refer to the open file descriptors for the read & write ends of the pipe.
- Data can be written to the file descriptor field [1] & read from file

descriptor [0].

- A pipe can be ~~used~~ used in Unix command line, the first process is assumed to be writing to stdout & second assumed to be reading from stdin. So it is common practice to assign the pipe write device descriptor to stdout in the 1st process & assign the pipe read device descriptor to stdin in the 2nd process.



- For Full-Duplex communication we create 2 different pipes.
- IPC between Child & Parent Process.

```
int filds[2];
const int BSIZE = 100;
char buff [BSIZE];
ssize_t nbytes;
in status;
status = pipe(filds);
switch (fork()) {
case -1: break
```

```
case 0: close filds[1];
        read (filds[0], buff,
              BSIZE);
        close filds[0];
        break;
default: close filds[0];
        write (filds[1], "Hello", 5);
        close filds[1];
} return 0;
```

→ Conclusion :

Topics Covered :

1. Pipes.
 2. Half-Duplex & Full Duplex Communication
 3. IPC between parent & child.
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