

GAIL PARAYNO

SOFTWARE ENGINEER

✉ paraynogail@gmail.com [in linkedin.com/in/gail-parayno-280644247](https://www.linkedin.com/in/gail-parayno-280644247) github.com/gailrayla gailparayno.com

Education

ULSAN NATIONAL INSTITUTE OF SCIENCE AND TECHNOLOGY

SOUTH KOREA

Bachelor of Science in Computer Science and Engineering, Bachelor of Science in Design

2020-2025

- **Selected Coursework:** Intro to AI Programming I and II, Data Structures and Algorithms, Software Engineering, Computer Networks, Database Systems, System Programming, Computer Architecture, Principles of Programming Languages, Intro to Human-Computer Interaction, Information Visualization, Blockchain Systems, Intro to Data Mining
- **Awards:** Cum Laude (2025), Academic Awardee (2020), Highest Lexile Award (2020)

Experience

O.M Farm

Washington, USA

Software Engineer Intern

January 2024 - December 2024

- Participated in the full-stack development of the Livestock Leasing Platform, employing GraphQL, JavaScript, TypeScript, React for front-end, and databases such as PostgreSQL and Firebase, while adhering to SOLID principles and implementing CQRS architecture for enhanced scalability and maintainability.
- Actively participated in daily standups, sprint planning, and retrospective meetings, ensuring seamless communication and alignment with project goals.
- Contributed to debugging, troubleshooting, and code reviews, leveraging tools like Google Cloud CLI to optimize system performance and maintain high code quality standards.

Human-AI Interaction and Visualization Lab

Ulsan, South Korea

Software Research Intern

July 2024 - December 2024

- Contributed to research on AI-assisted coding tools by analyzing the SWE-Bench dataset and conducting user studies on code comprehension.
- Performed thematic analysis of qualitative data and co-authored a conference paper submission.

New Design Studio

Ulsan, South Korea

Service Design Intern

September 2023 - December 2023

- Contributed to the UI/UX design and frontend development of the university design department's website.
- Implemented responsive frontend solutions to enhance website accessibility and user engagement.

Interactions Lab

Ulsan, South Korea

Human-Computer Interaction Intern

July 2022 - December 2022

- Contributed to interactive VR application components with a focus on enhancing user experience and immersion, utilizing C# and Unity to develop innovative features for touch typing with VR.

Personal Projects

Reply Intelligence - [LINK](#)

August - December 2024

- Refactored legacy code to a NestJS microservices architecture for Reply Intelligence. Developed frontend and backend components using React, Firebase, PostgreSQL, and Google Cloud Functions to enhance performance and user experience.

BountyEX - [LINK](#)

July - August 2024

- Developed the frontend for BountyEX, an Ethereum-based decentralized bounty platform, using TypeScript and NestJS. Integrated with smart contracts to ensure secure transactions and optimized the platform for user experience.

OM Farm Portal and Microservices - [LINK](#)

January - May 2024

- Designed and implemented the OM Farm Portal, including microservices such as article and agreement services, using TypeScript, following CQRS design. Developed full-stack functionality, and integrated Google services.

Other Experience

UNIST International Student Organization

UNIST

Creatives and PR Member

March 2022 - December 2022

- Enhanced online and offline presence through creative content creation and event promotion. Developed multicultural communication, coordination, and PR skills.

Teaching Assistant

UNIST

Anthropology and Computer-Mediated Communication Teaching Assistant

March 2022 - December 2023

- Assisted in course material development, assignments, and assessments.
- Conducted grading and offered constructive feedback to students.

Technical Skills

Languages: TypeScript, JavaScript, C++, Java, Python

Database and Data Management: MongoDB, PostgreSQL, Firestore, Google Cloud Platform

Technologies/Frameworks: React, NestJS, NextJS, ExpressJS