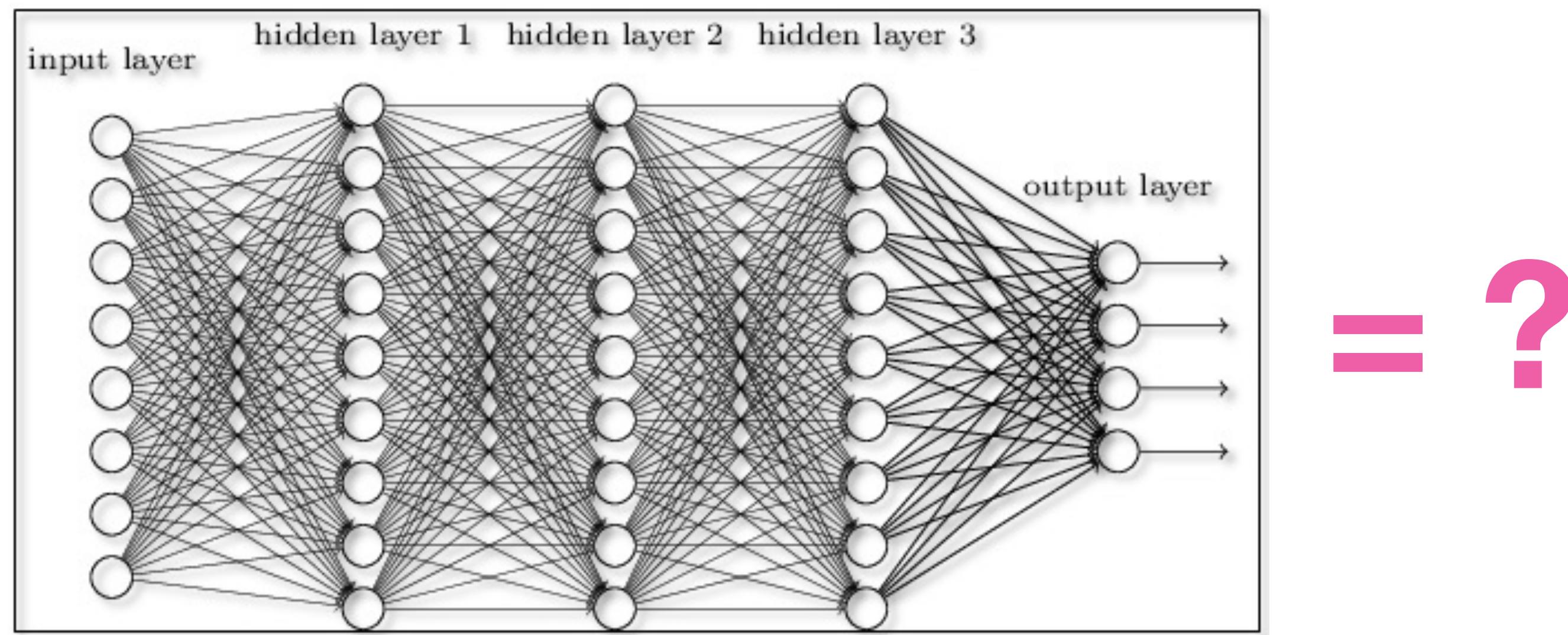


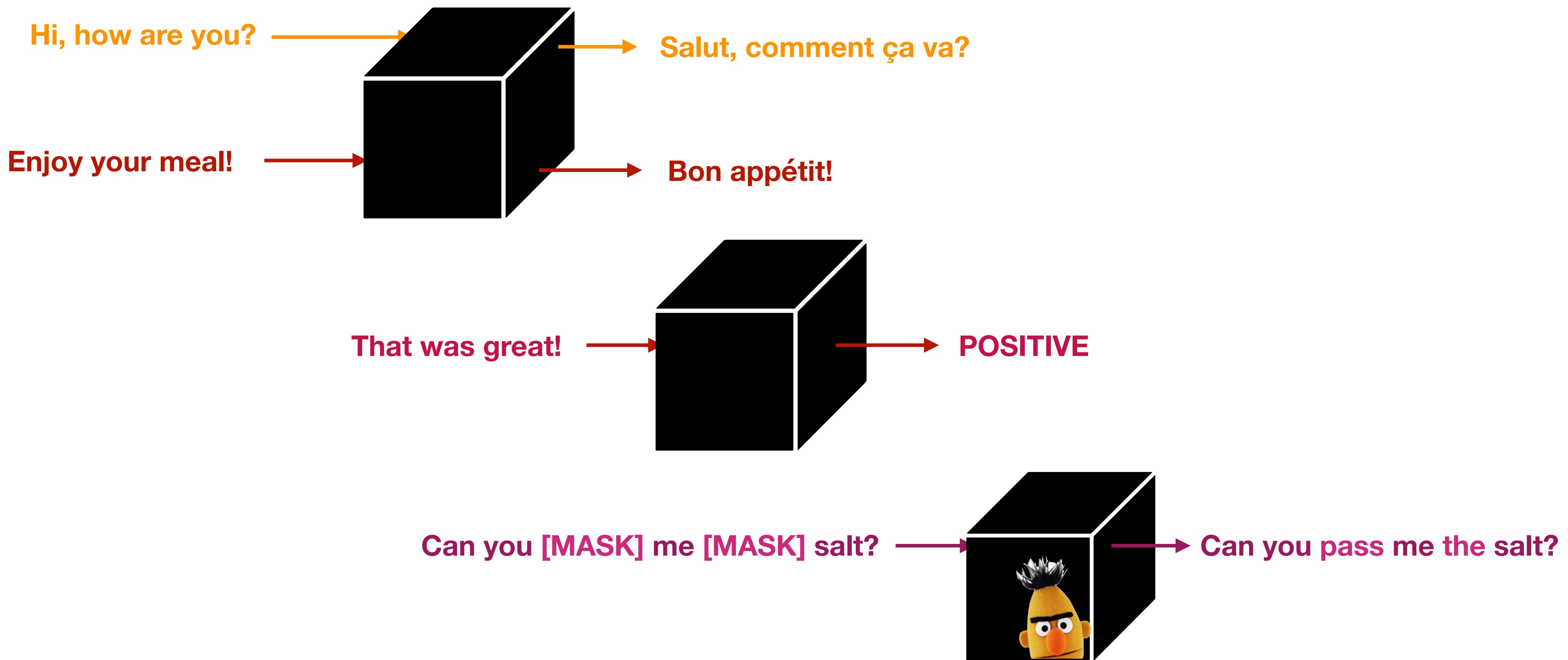
Neural Sequence Models: A Formal Lens

Gail Weiss

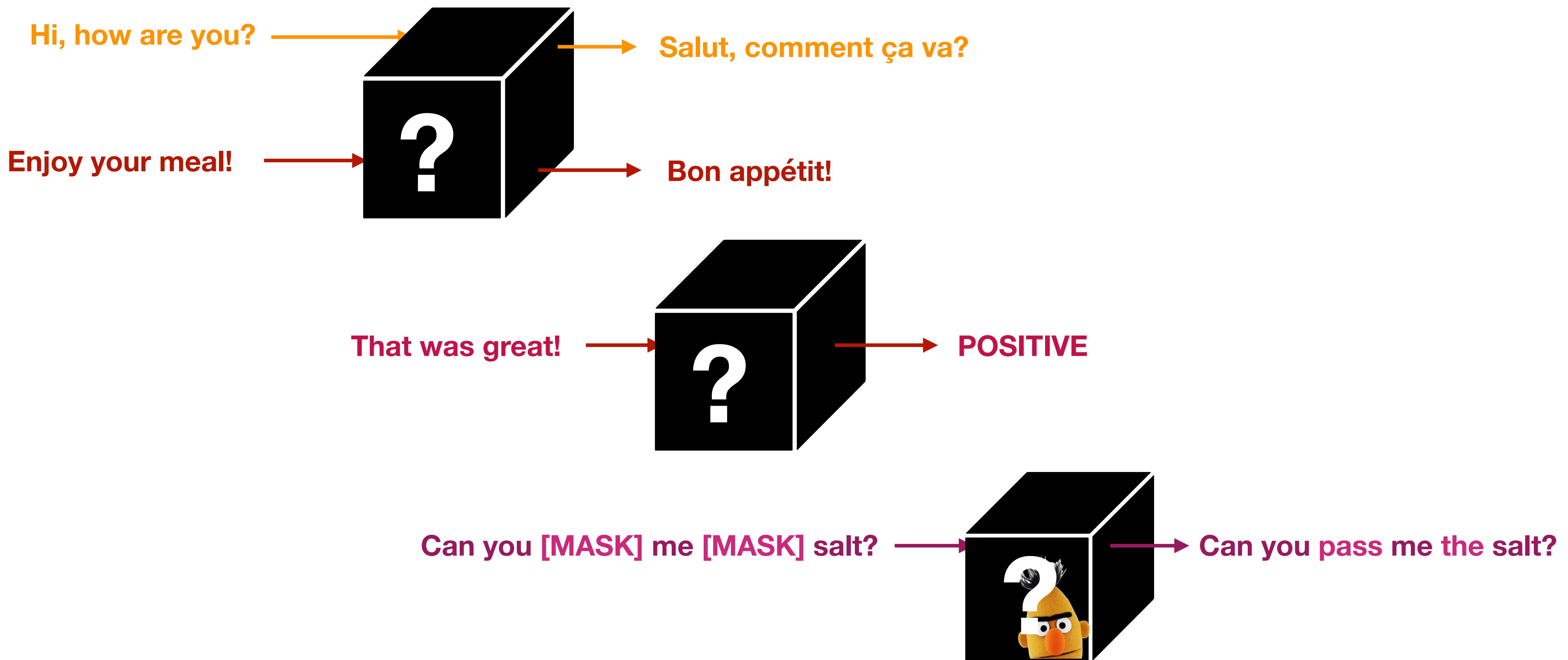
Yoav Goldberg, Eran Yahav



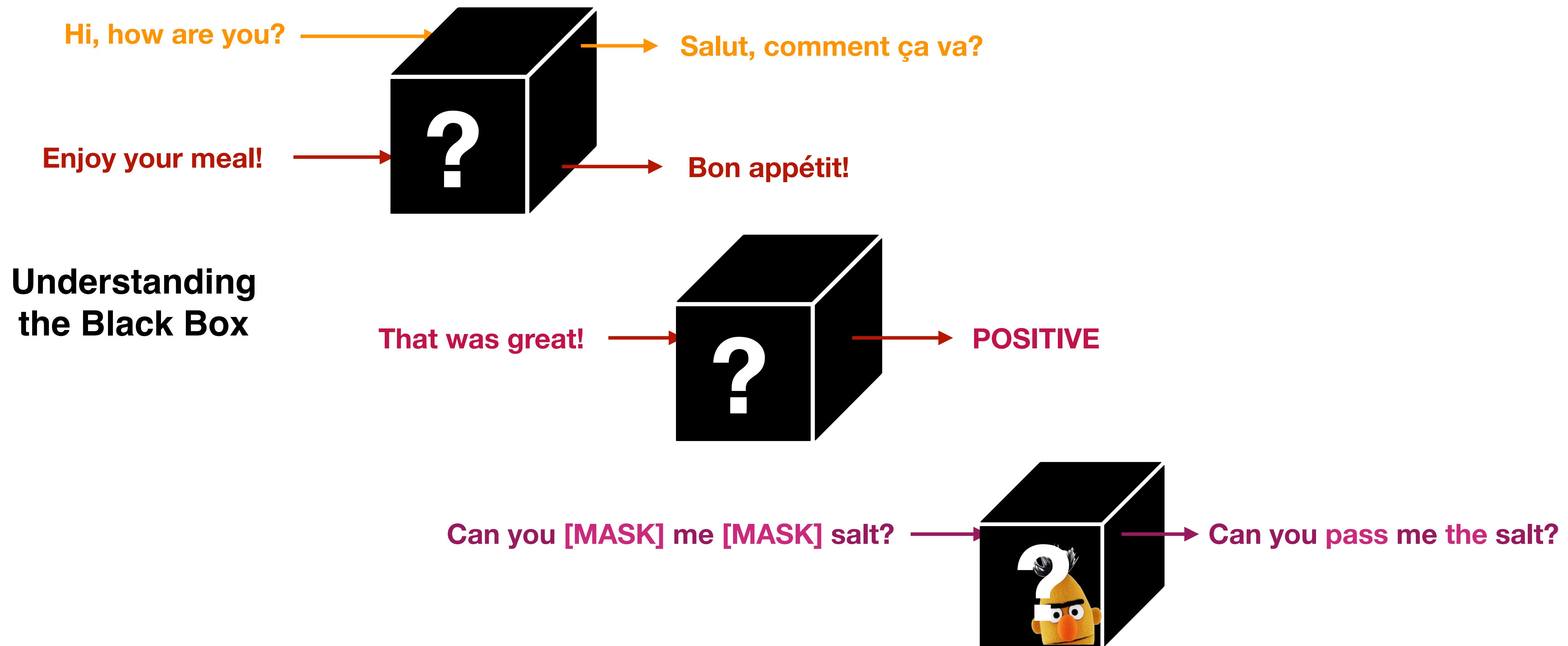
Neural Sequence Models



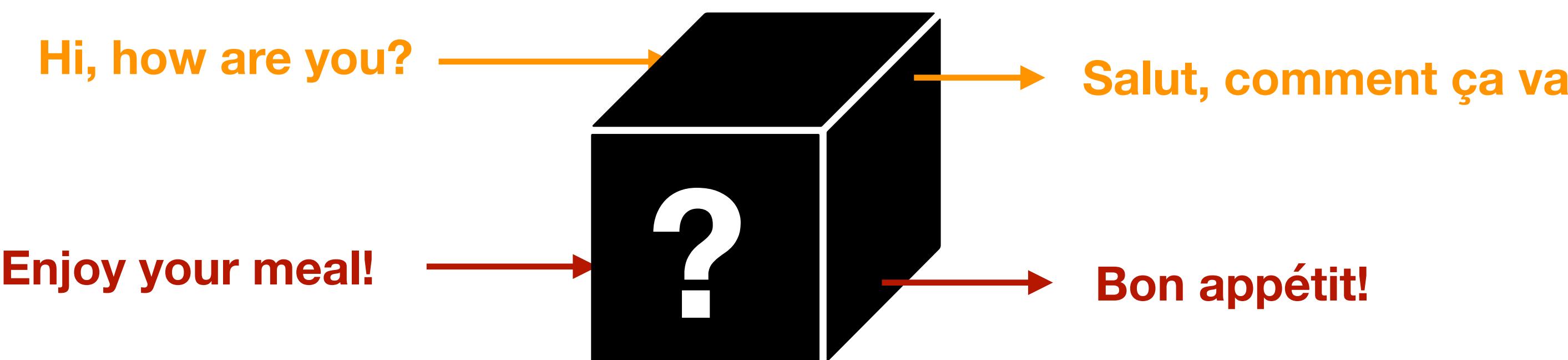
Neural Sequence Models



Neural Sequence Models

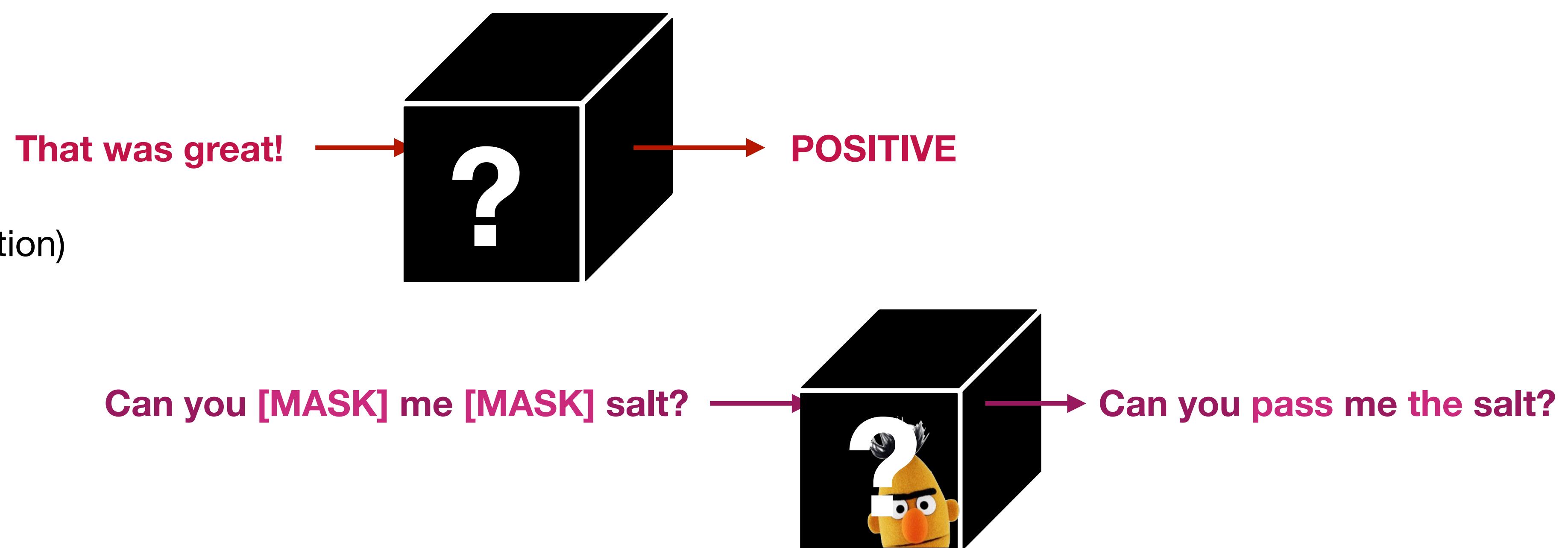


Neural Sequence Models

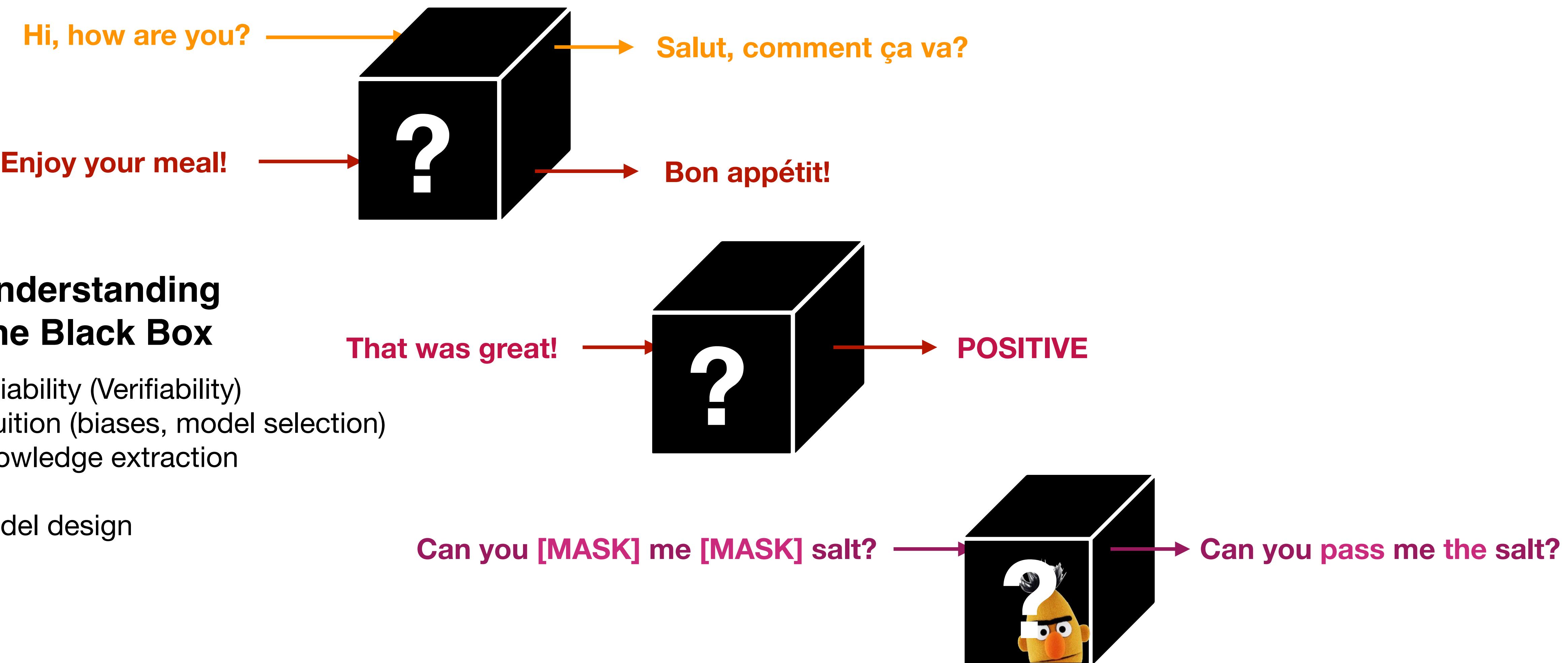


Understanding the Black Box

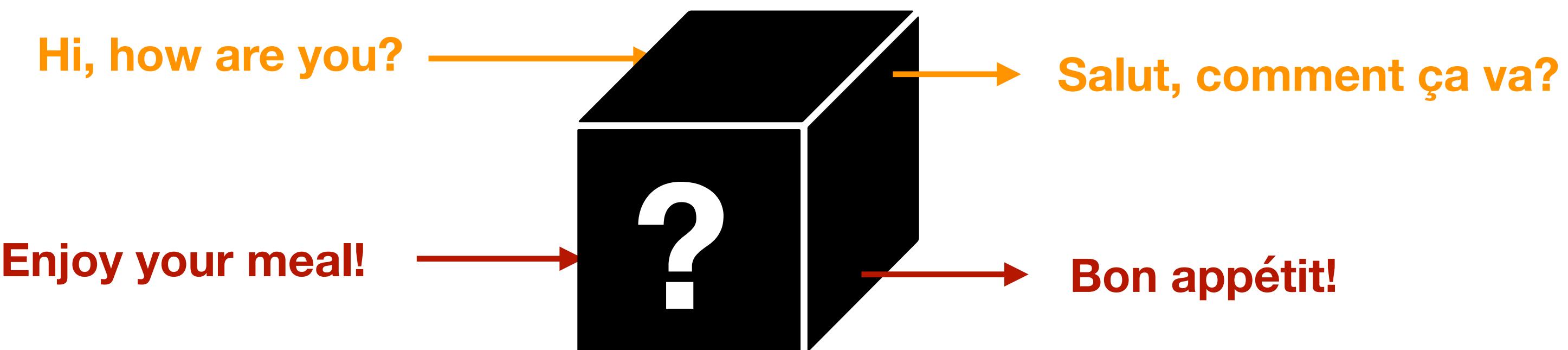
- Reliability (Verifiability)
- Intuition (biases, model selection)
- Knowledge extraction



Neural Sequence Models

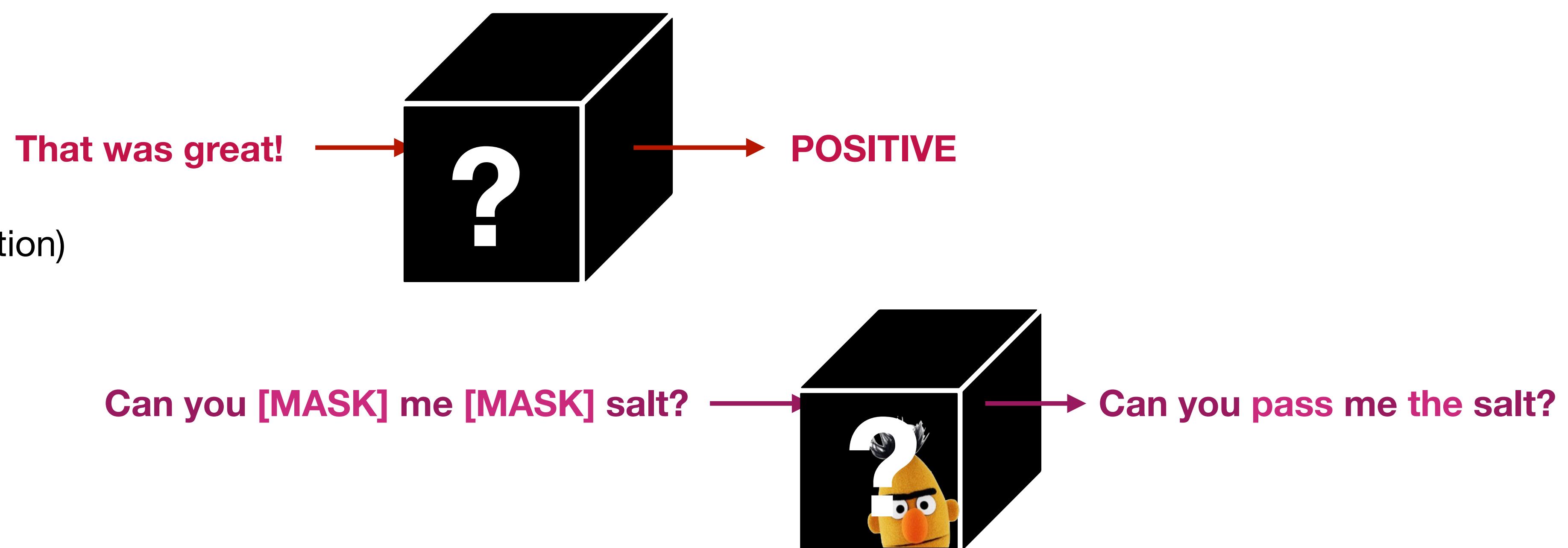


Neural Sequence Models

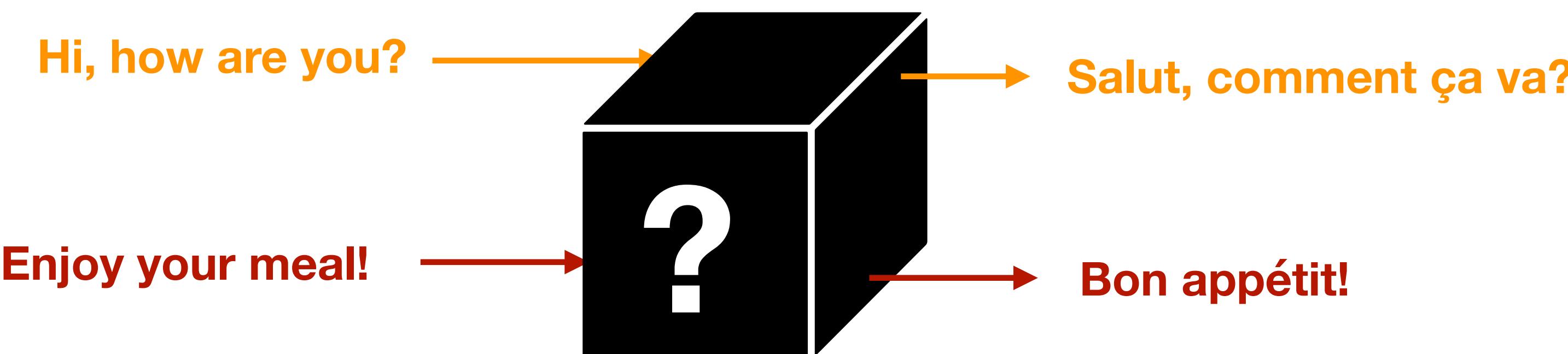


Understanding the Black Box

- Reliability (Verifiability)
- Intuition (biases, model selection)
- Knowledge extraction
- Model design
- Just kinda cool

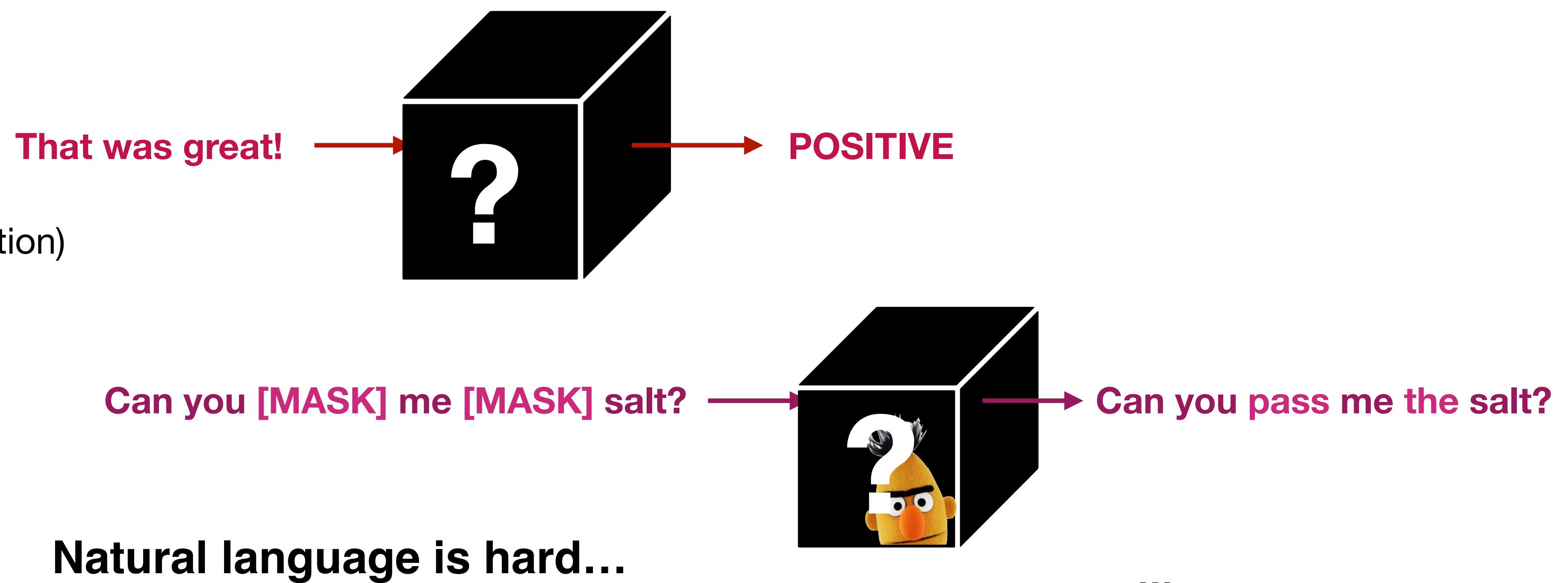


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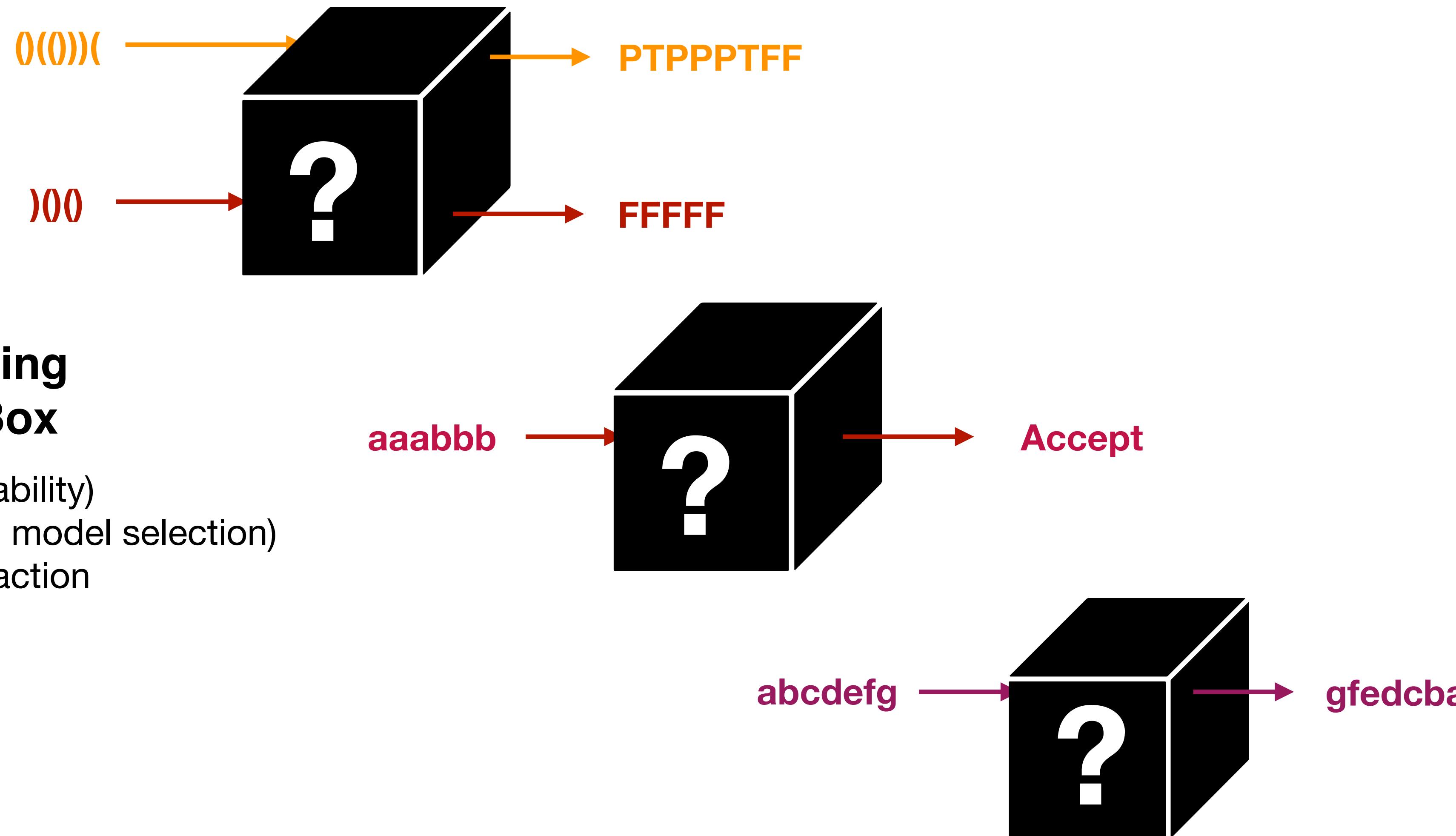


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Neural Sequence Models: A Formal Lens

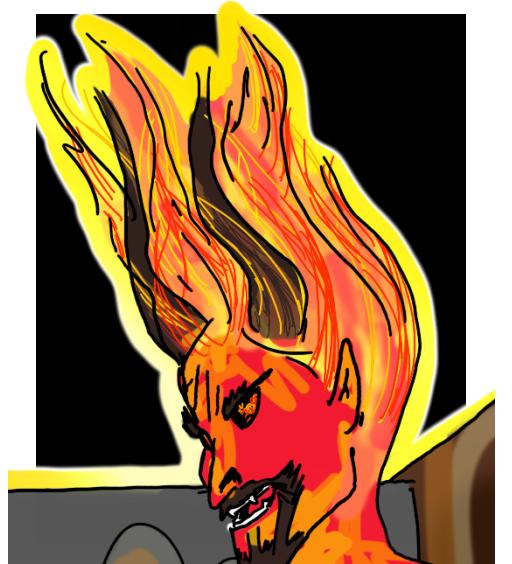


Neural Sequence Models: a Formal Lens



Counting

LSTMs are counter machines, GRUs aren't (ACL 2018)

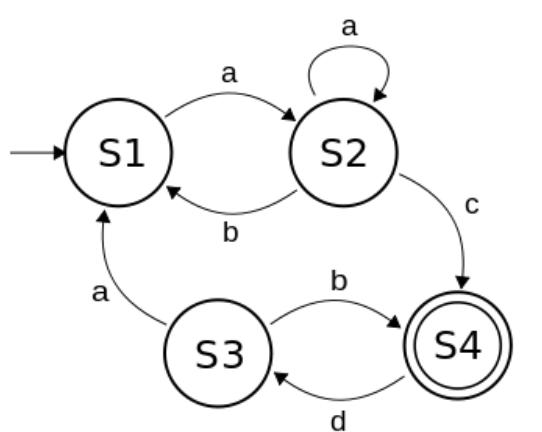


RASP

Finding a formalism to describe transformers (ICML 2021)



DFAs from RNNs



Applying L^* to learn DFAs from RNNs (ICML 2018)

+ using the result for CFGs (TACAS 2021)

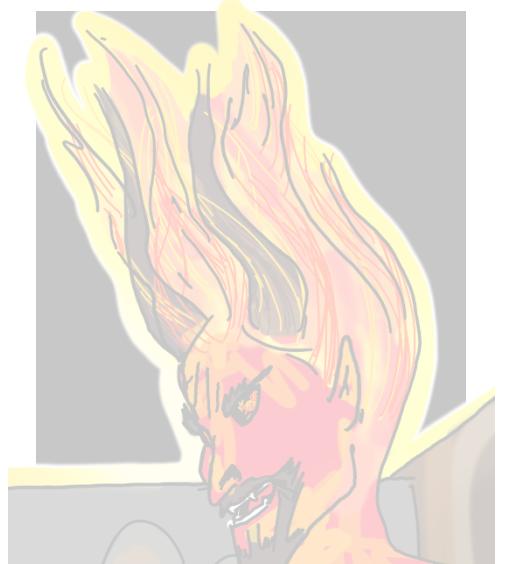


Neural Sequence Models: a Formal Lens



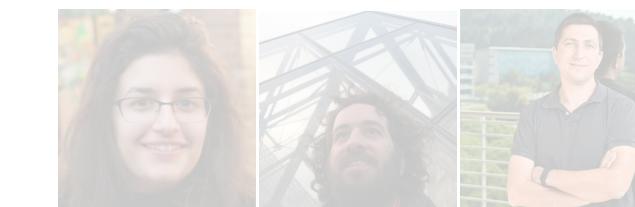
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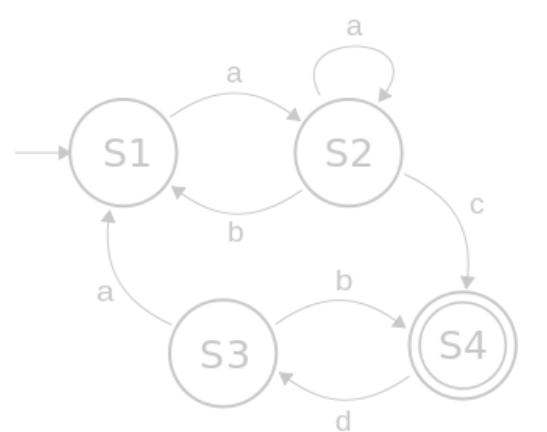
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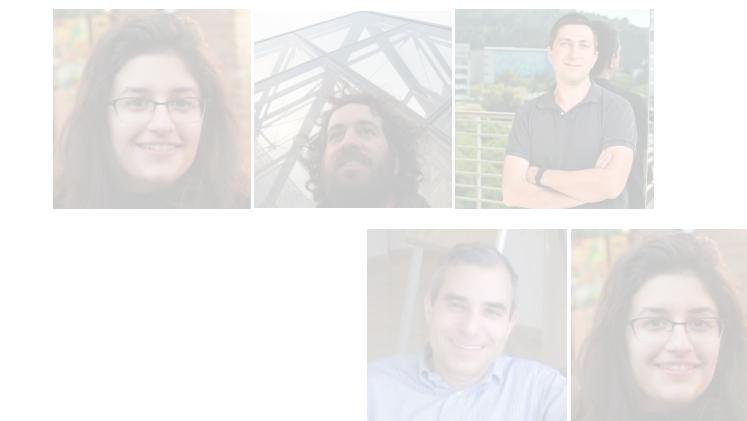


DFAs from RNNs

Applying L^* to learn DFAs from RNNs (ICML 2018)



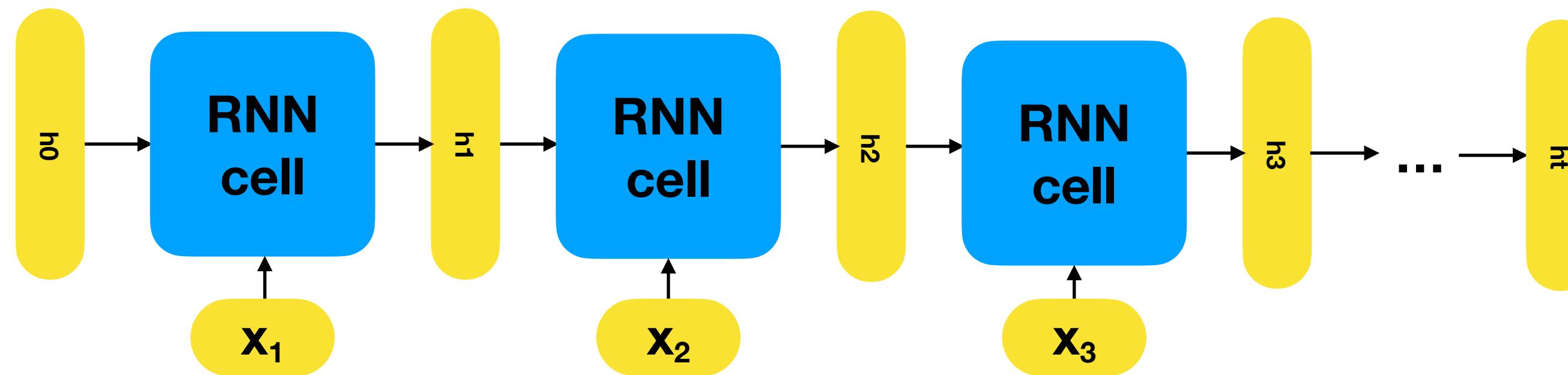
+ using the result for CFGs (TACAS 2021)



RNNs



(Elman, 1990)
Introduction of RNNs



General RNN concept: $h_t = f(x_t, h_{t-1})$

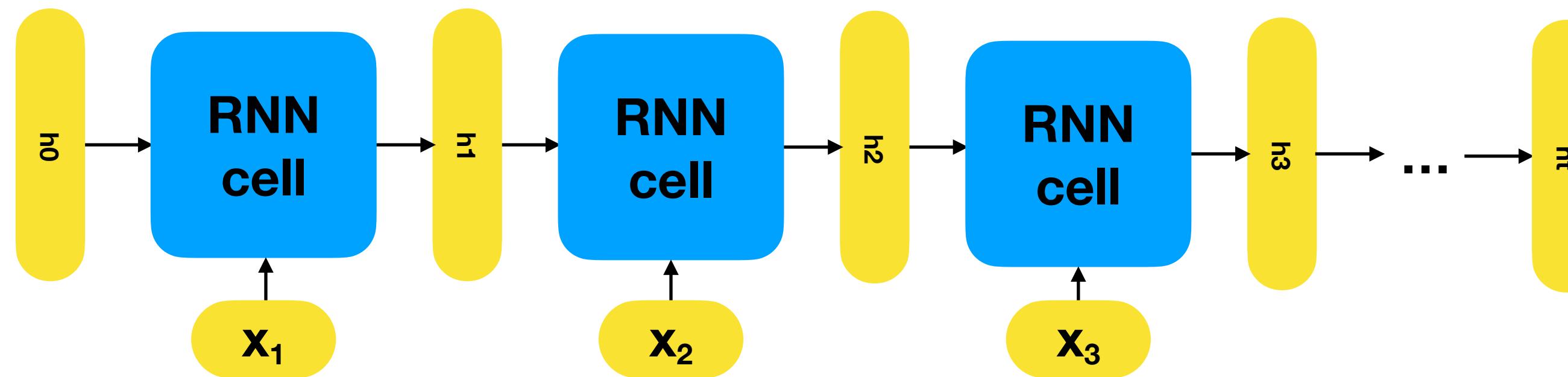
Elman RNN: $h_t = \sigma_h(W_h x_t + U_h h_{t-1} + b_h)$



RNNs

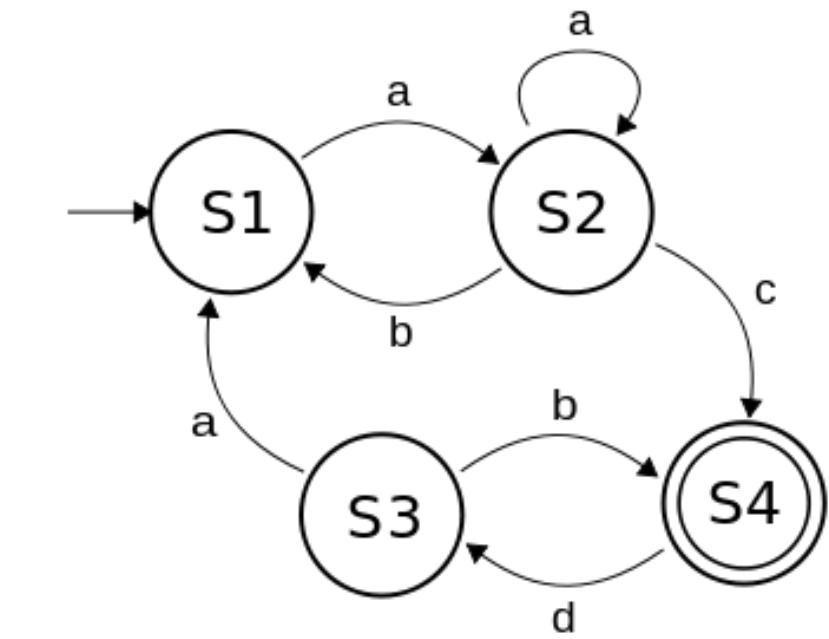


(Elman, 1990)
Introduction of RNNs

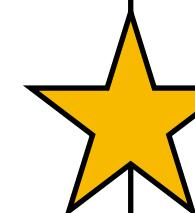


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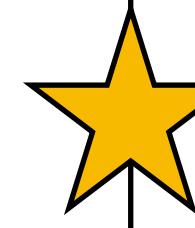


RNNs



(Elman, 1990)

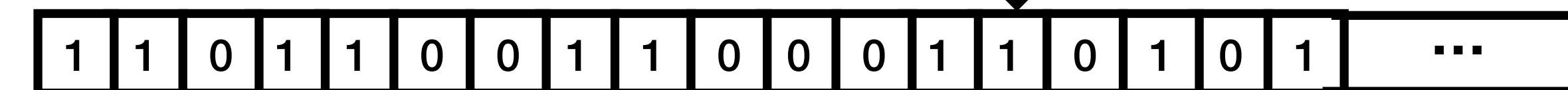
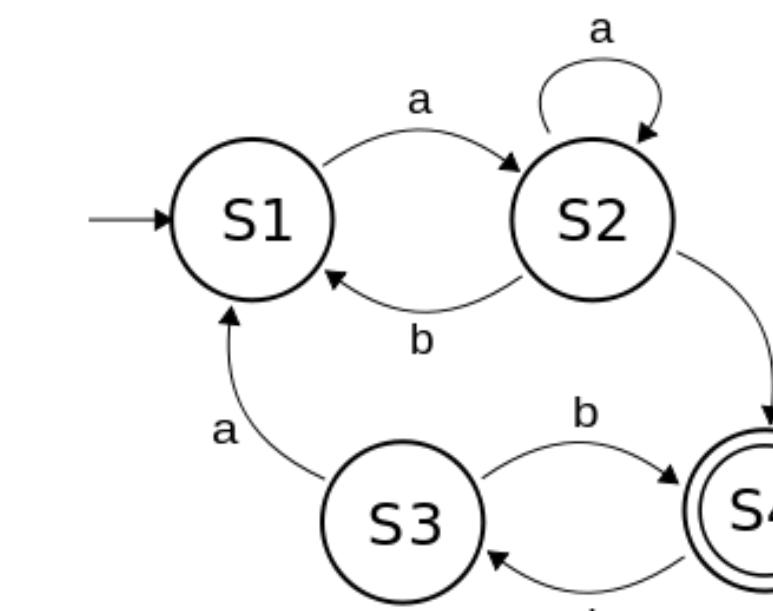
Introduction of RNNs



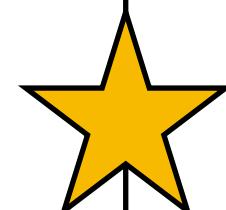
(Siegelmann and Sonntag, 1993)

RNNs are Turing Complete

Theoretical Power



RNNs

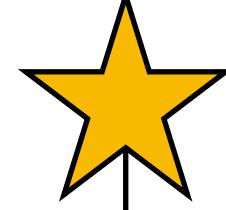


(Elman, 1990)
Introduction of RNNs

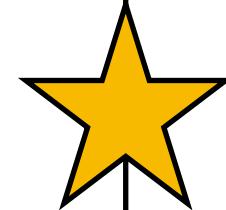


(Siegelmann and Sonntag, 1993)
RNNs are Turing Complete

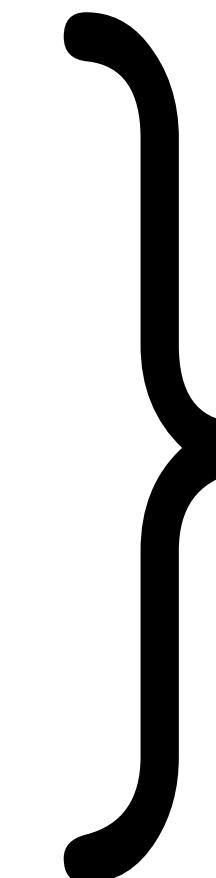
Theoretical Power



(Hochreiter and Schmidhuber, 1997)
LSTMs



(Cho et al, 2014)
GRUs



Practical
Modifications



RNNs

★ (Elman, 1990)
Introduction of RNNs

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RNNs are Turing Complete

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LSTMs

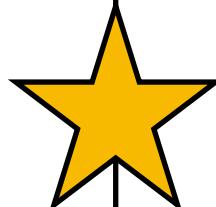
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Theoretical Power

Practical
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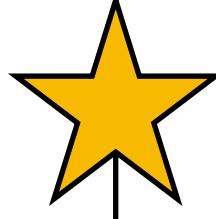


RNNs



(Elman, 1990)

Introduction of RNNs



(Siegelmann and Sonntag, 1993)

RNNs are Turing Complete

Theoretical Power

RNN Turing Completeness Proof (1993):

1. Requires Infinite Precision:

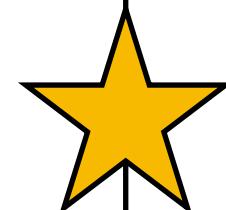
Uses stack(s), with zeros pushed using division: $g = g/4 + 1/4$

In 32 bits, this reaches the limit after 15 pushes

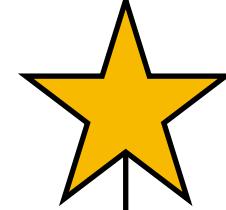
2. Requires Infinite Time:

And specifically, allows processing beyond reading input
(Non standard use case!)

RNNs

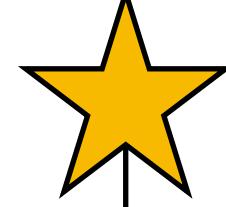


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Introduction of RNNs



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RNNs are Turing Complete

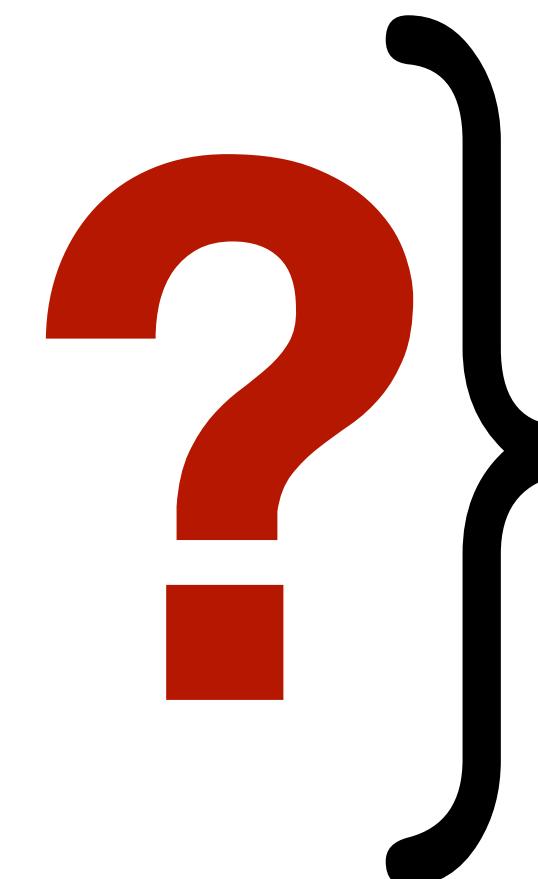
Theoretical Power



(Hochreiter and Schmidhuber, 1997)
LSTMs



(Cho et al, 2014)
GRUs



Practical
Modifications



$$h_t = f(x_t, h_{t-1})$$

Practical RNNs

GRU

$$z_t = \sigma(W^z x_t + U^z h_{t-1} + b^z)$$

$$r_t = \sigma(W^r x_t + U^r h_{t-1} + b^r)$$

$$\tilde{h}_t = \tanh(W^h x_t + U^h(r_t \circ h_{t-1}) + b^h)$$

$$h_t = z_t \circ h_{t-1} + (1 - z_t) \circ \tilde{h}_t$$

LSTM

$$f_t = \sigma(W^f x_t + U^f h_{t-1} + b^f)$$

$$i_t = \sigma(W^i x_t + U^i h_{t-1} + b^i)$$

$$o_t = \sigma(W^o x_t + U^o h_{t-1} + b^o)$$

$$\tilde{c}_t = \tanh(W^c x_t + U^c h_{t-1} + b^c)$$

$$c_t = f_t \circ c_{t-1} + i_t \circ \tilde{c}_t$$

$$h_t = o_t \circ g(c_t)$$



Practical RNNs

GRU

$$z_t = \sigma(W^z x_t + U^z h_{t-1} + b^z)$$
$$r_t = \sigma(W^r x_t + U^r h_{t-1} + b^r)$$

$$\tilde{h}_t = \tanh(W^h x_t + U^h(r_t \circ h_{t-1}) + b^h)$$

$$h_t = z_t \circ h_{t-1} + (1 - z_t) \circ \tilde{h}_t$$

update functions

LSTM

$$f_t = \sigma(W^f x_t + U^f h_{t-1} + b^f)$$
$$i_t = \sigma(W^i x_t + U^i h_{t-1} + b^i)$$
$$o_t = \sigma(W^o x_t + U^o h_{t-1} + b^o)$$

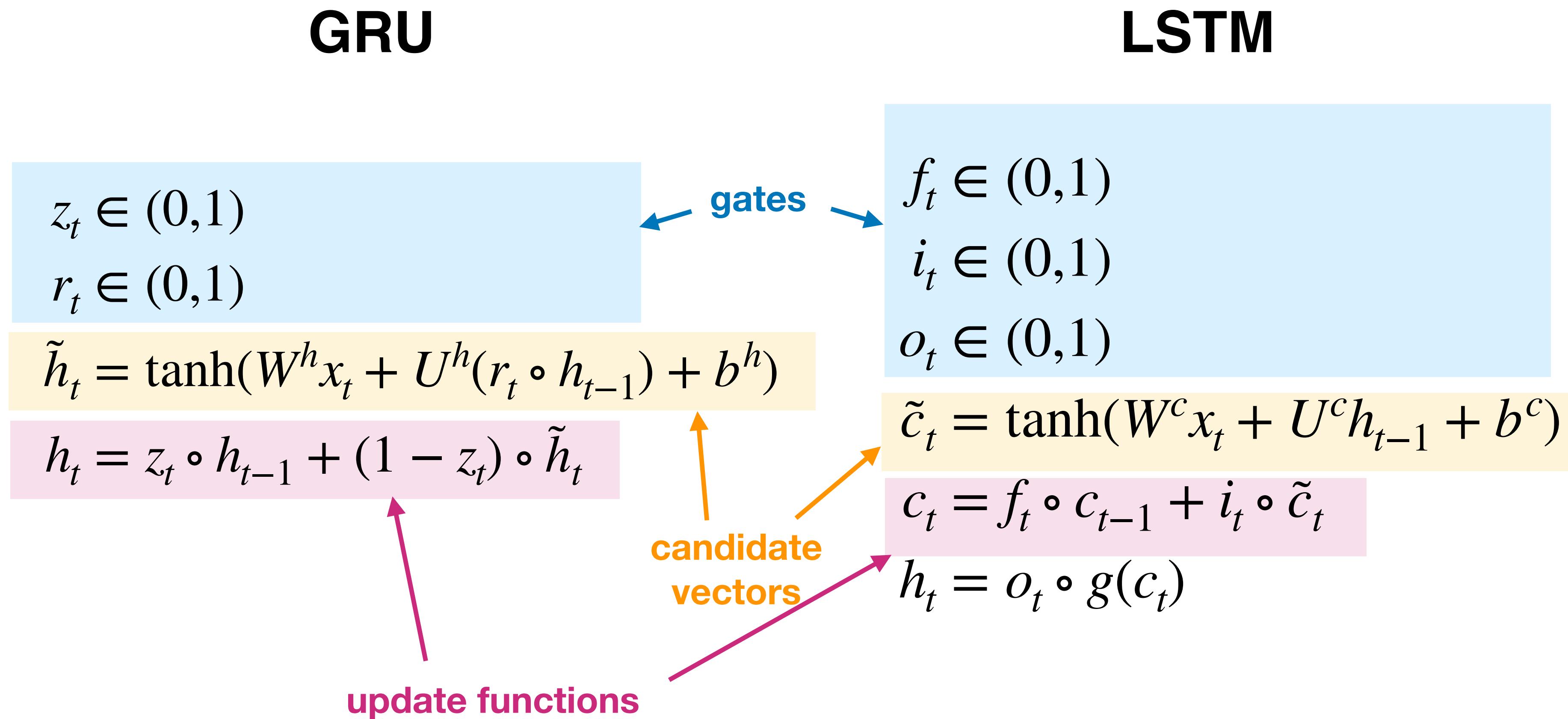
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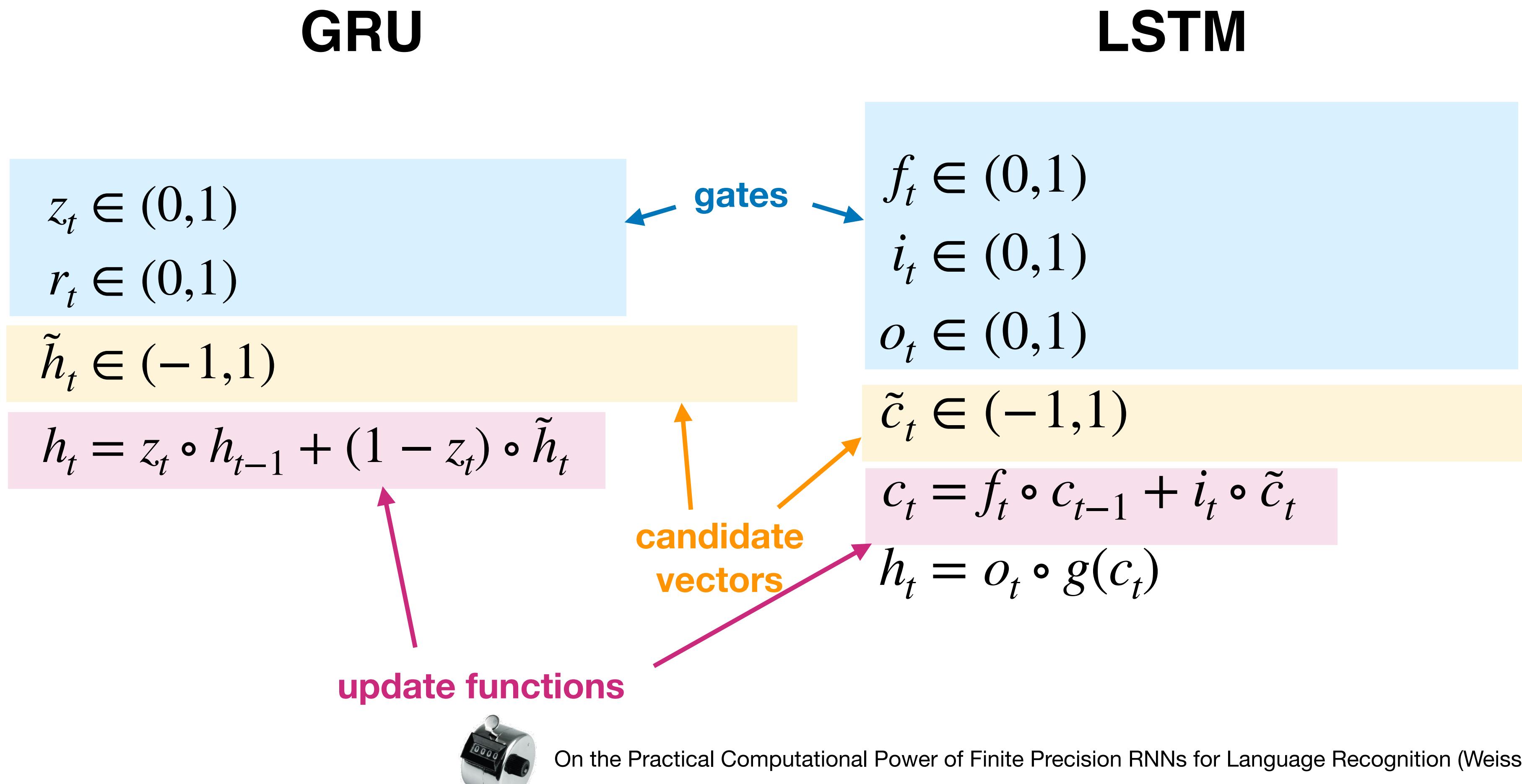
$$h_t = o_t \circ g(c_t)$$



Practical RNNs



Practical RNNs



Practical RNNs

GRU

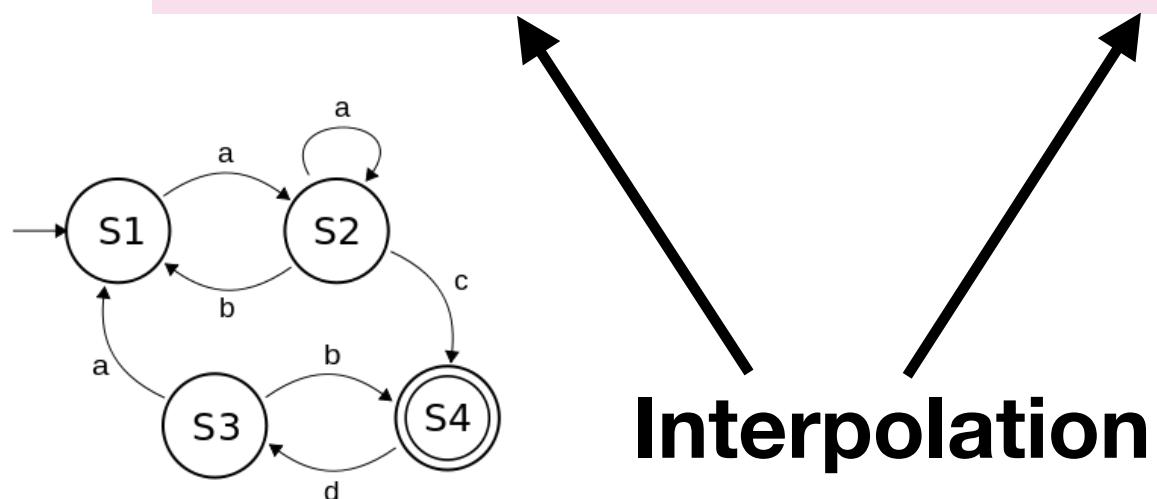
$$z_t \in (0,1)$$

$$r_t \in (0,1)$$

$$\tilde{h}_t \in (-1,1)$$

Bounded!

$$h_t = z_t \circ h_{t-1} + (1 - z_t) \circ \tilde{h}_t$$



Interpolation

LSTM

$$f_t \in (0,1)$$

$$i_t \in (0,1)$$

$$o_t \in (0,1)$$

$$\tilde{c}_t \in (-1,1)$$

$$c_t = f_t \circ c_{t-1} + i_t \circ \tilde{c}_t$$

$$h_t = o_t \circ g(c_t)$$



Practical RNNs

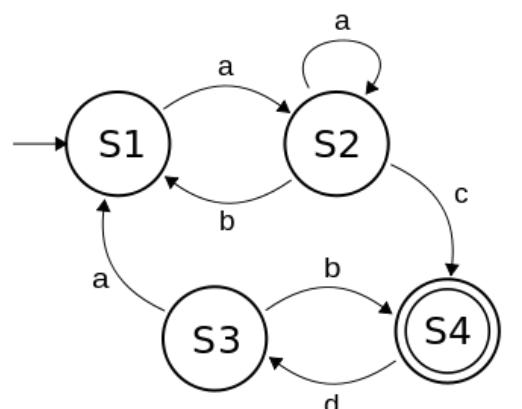
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$$\tilde{h}_t \in (-1,1)$$

$$h_t = z_t \circ h_{t-1} + (1 - z_t) \circ \tilde{h}_t$$



LSTM

$$f_t \in (0,1) \quad \text{reset/keep, then -}$$

$$i_t \in (0,1) \quad \text{stay/step, by -}$$

$$o_t \in (0,1)$$

$$\tilde{c}_t \in (-1,1) \quad \text{subtract/add}$$

$$c_t = f_t \circ c_{t-1} + i_t \circ \tilde{c}_t$$

$$h_t = o_t \circ g(c_t)$$



Practical RNNs

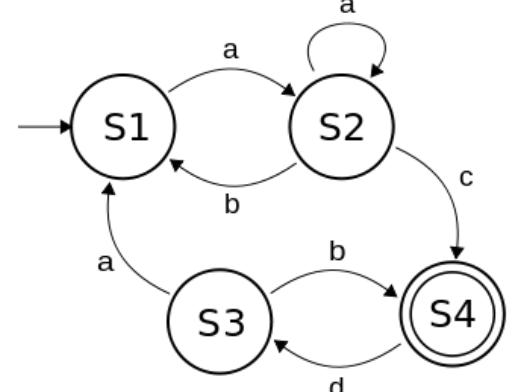
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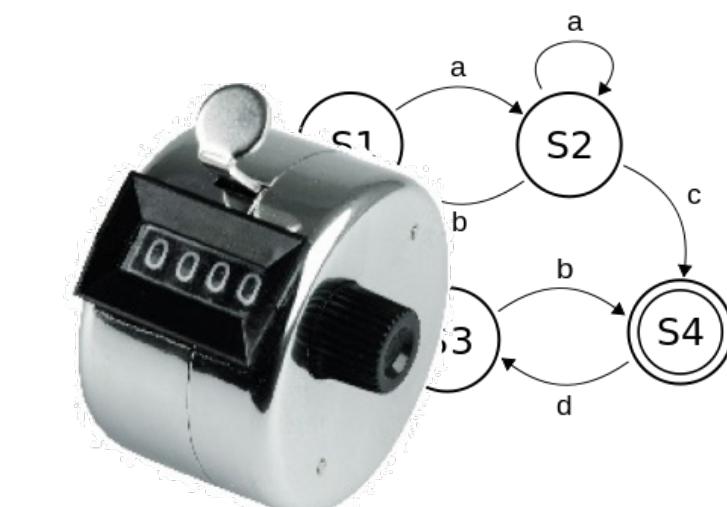
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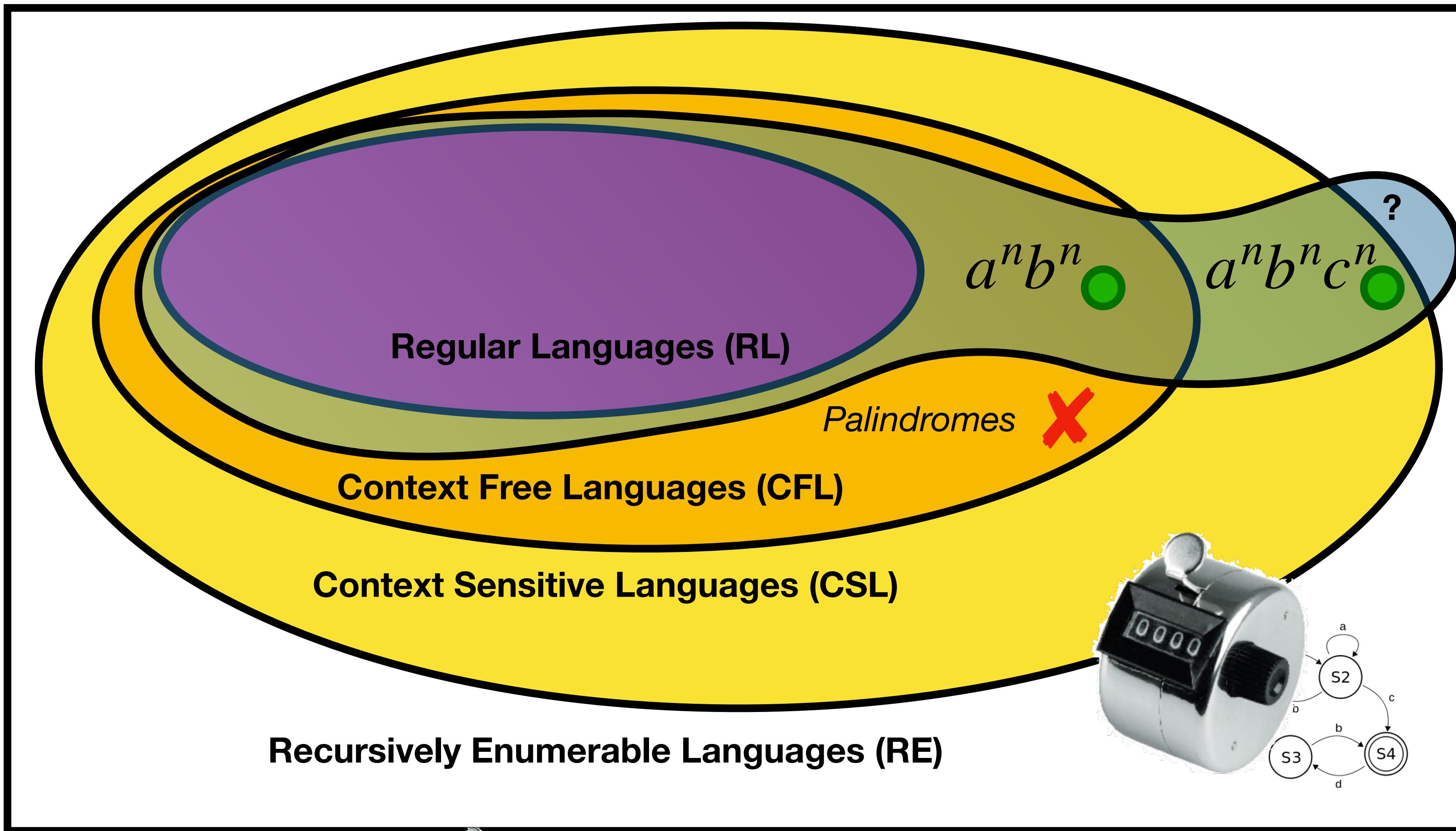
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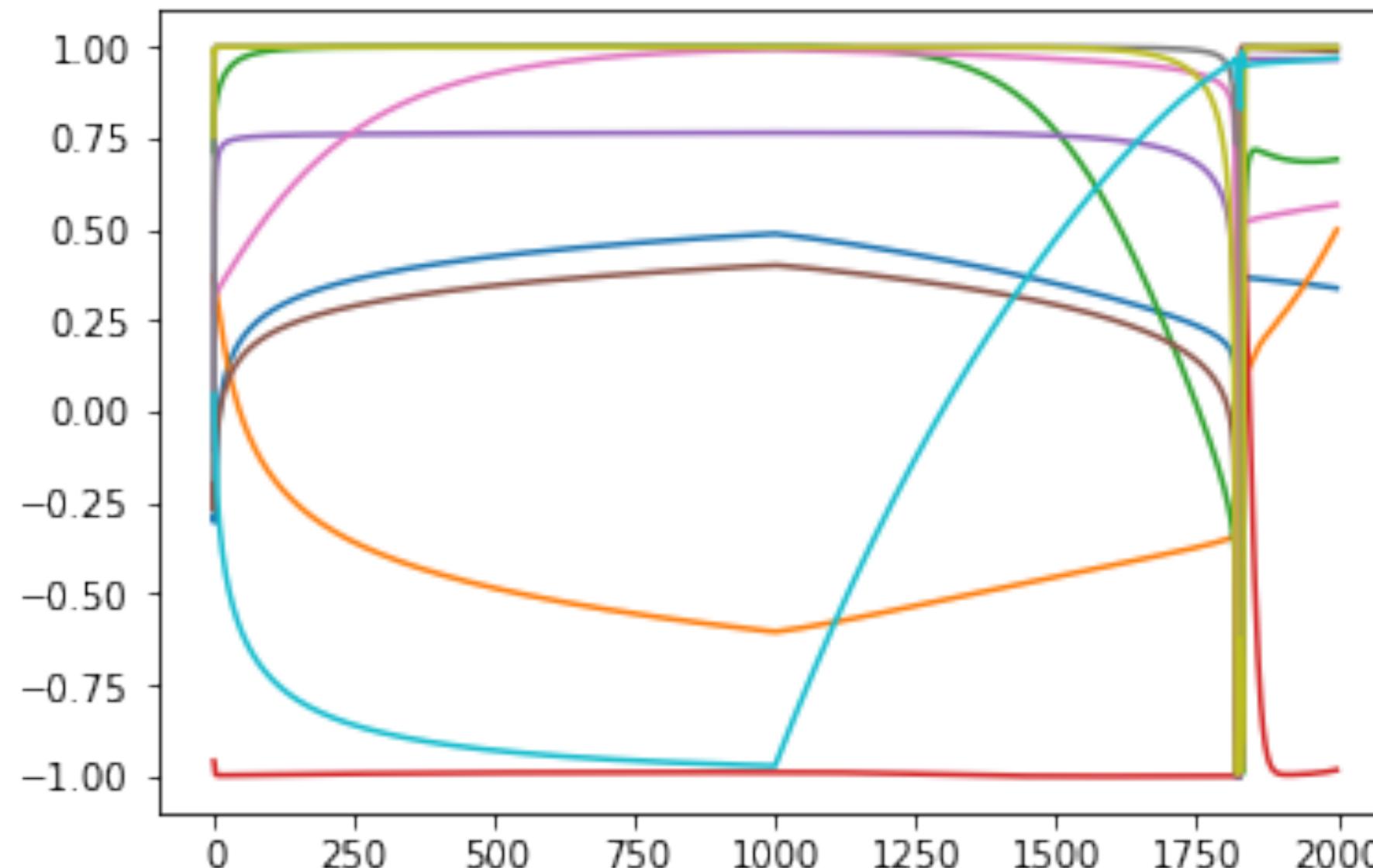


Counting

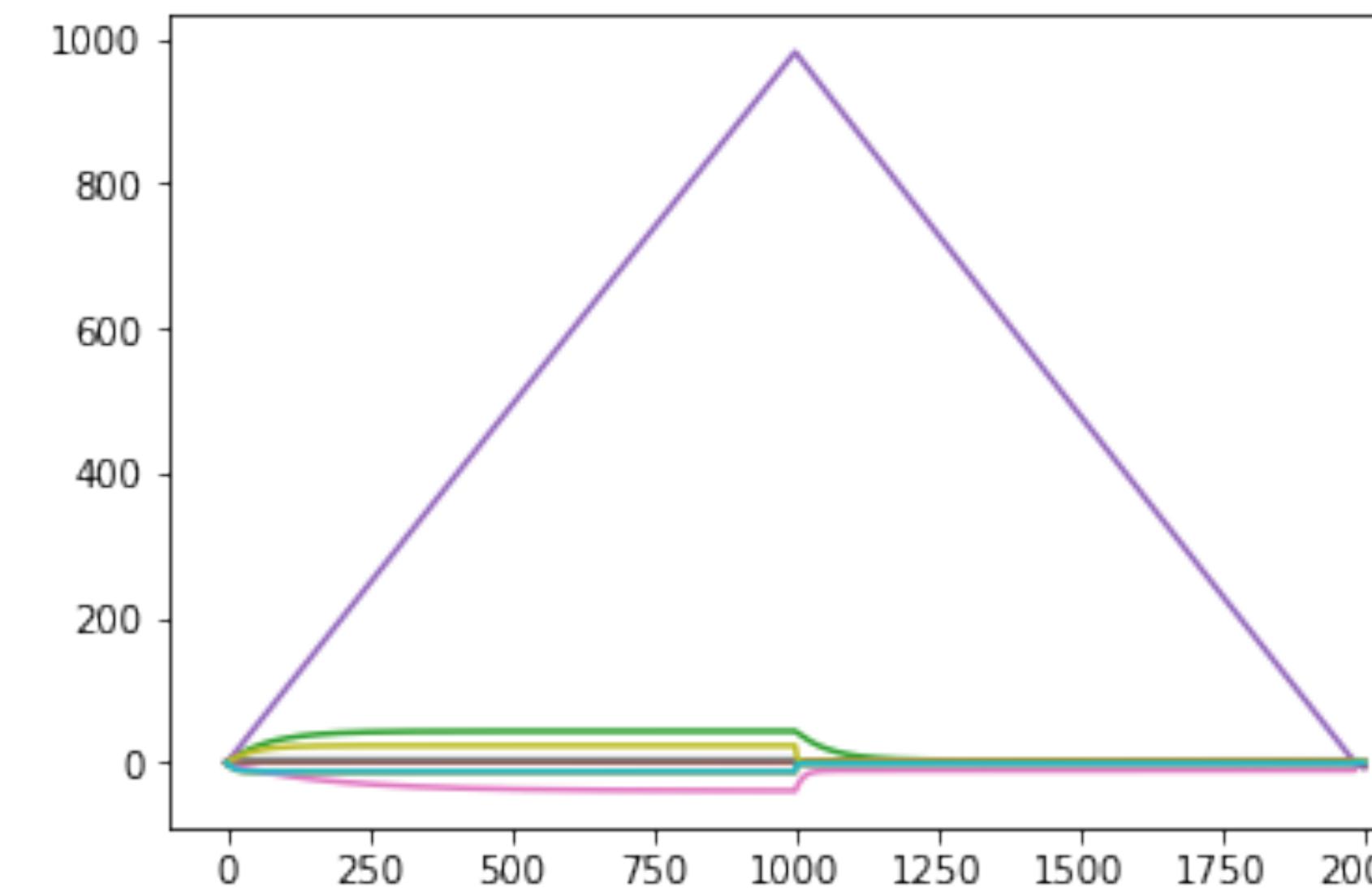


Practical RNNs

GRU



LSTM



Activations on $a^{1000}b^{1000}$

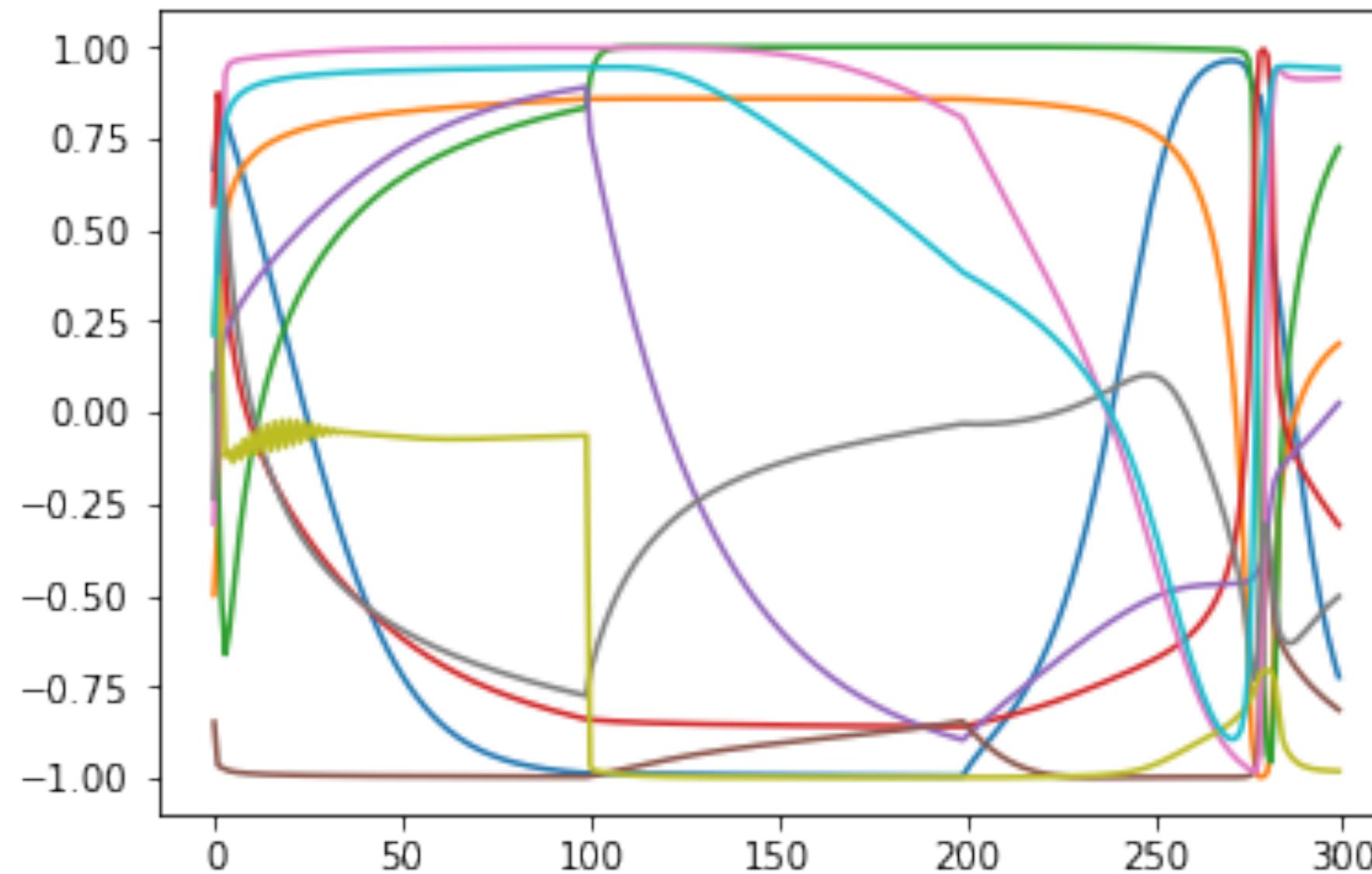
Trained $a^n b^n$, (on positive examples up to length 100)

GRU begins failing at length 39



Practical RNNs

GRU

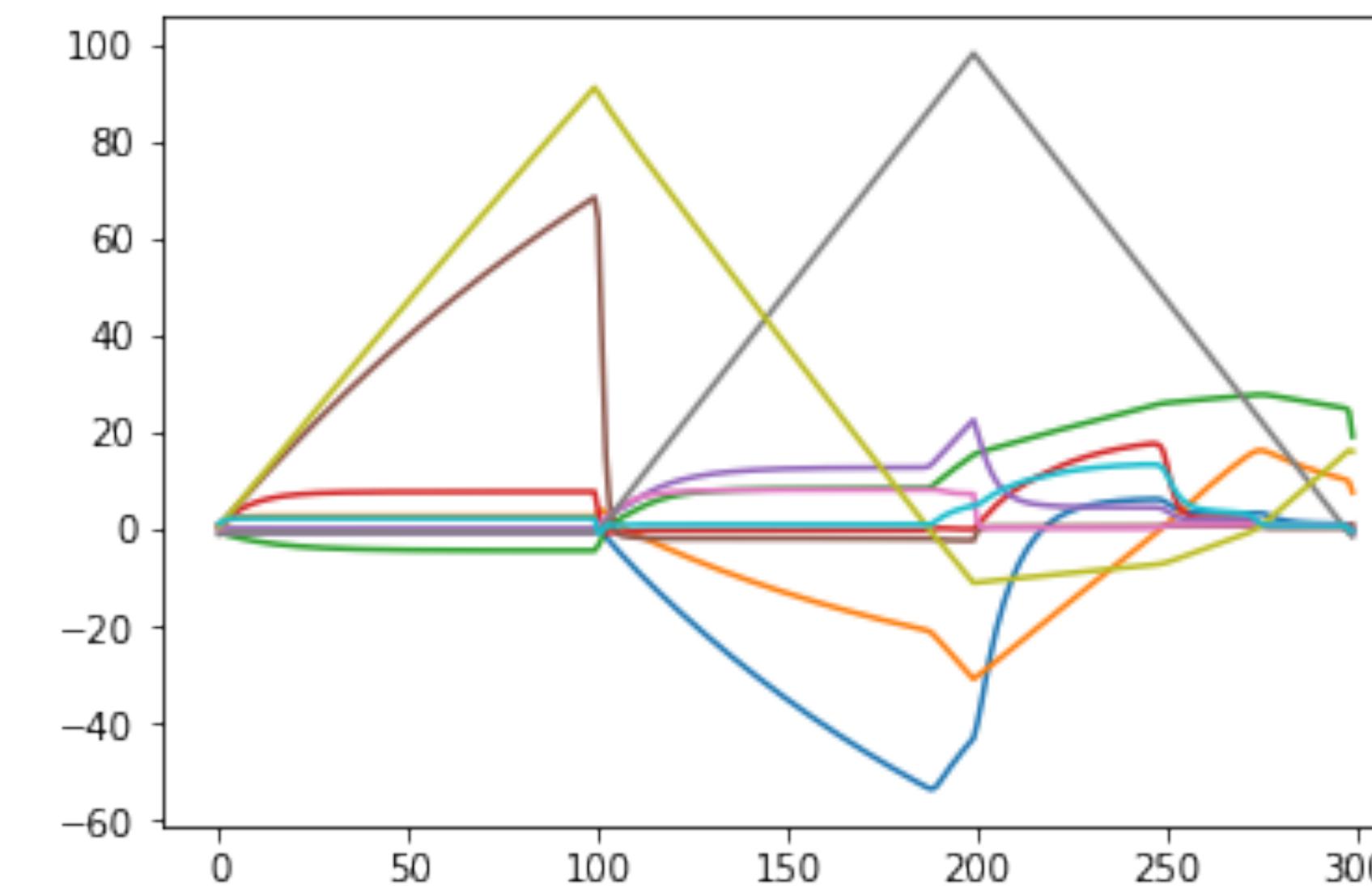


Activations on $a^{100}b^{100}c^{100}$

Trained $a^n b^n c^n$, (on positive examples up to length 100)

GRU begins failing at length 9

LSTM

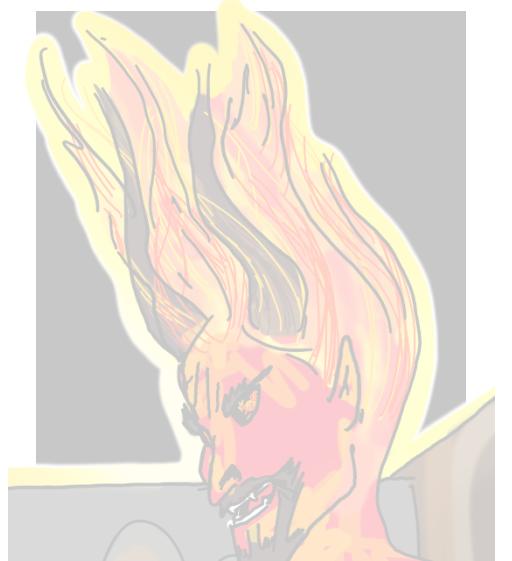


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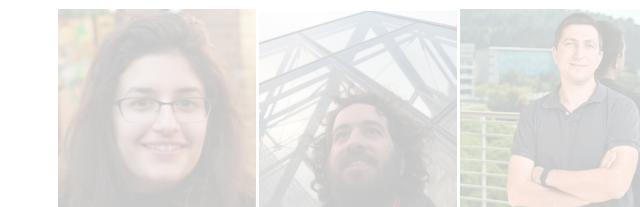
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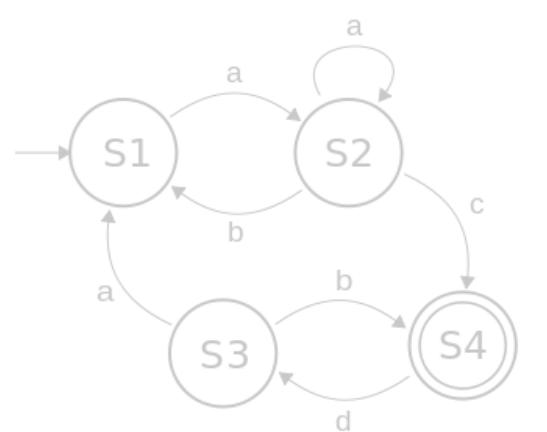
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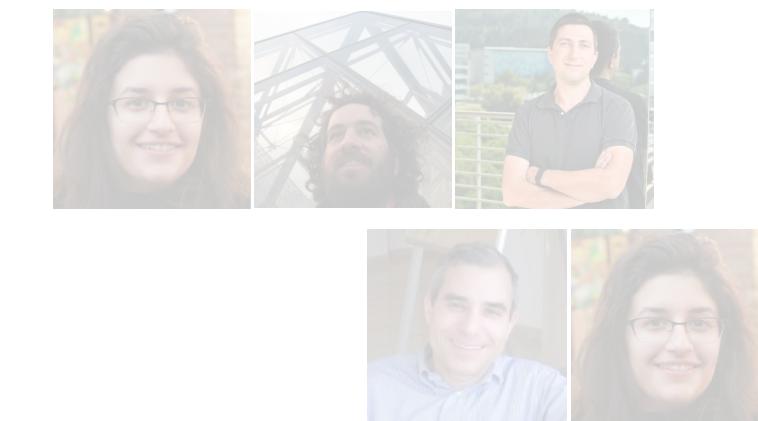


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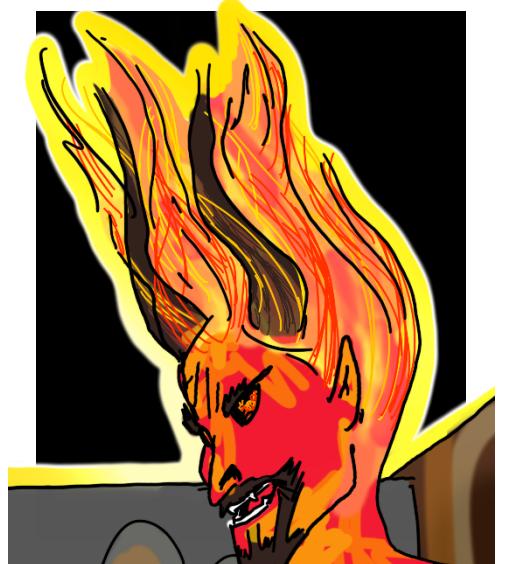
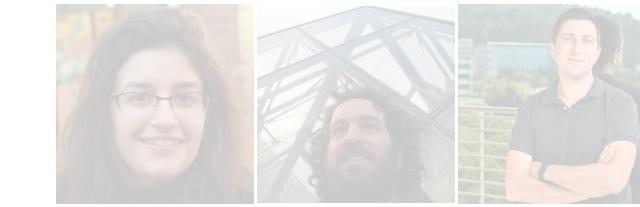


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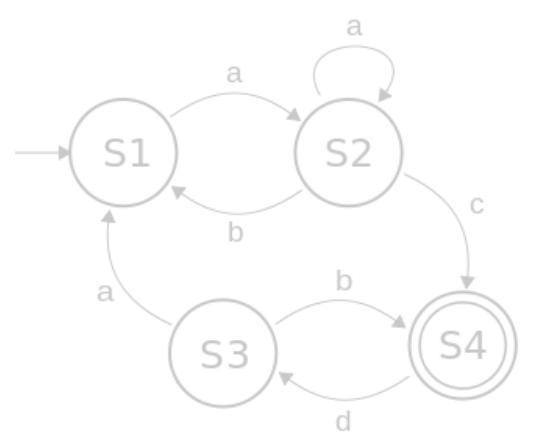
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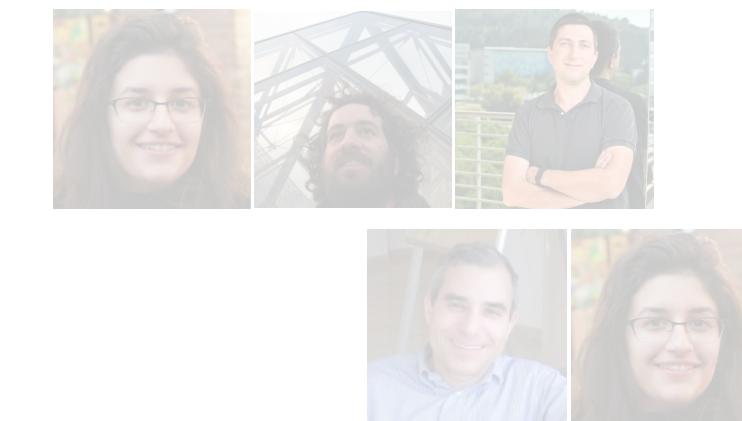


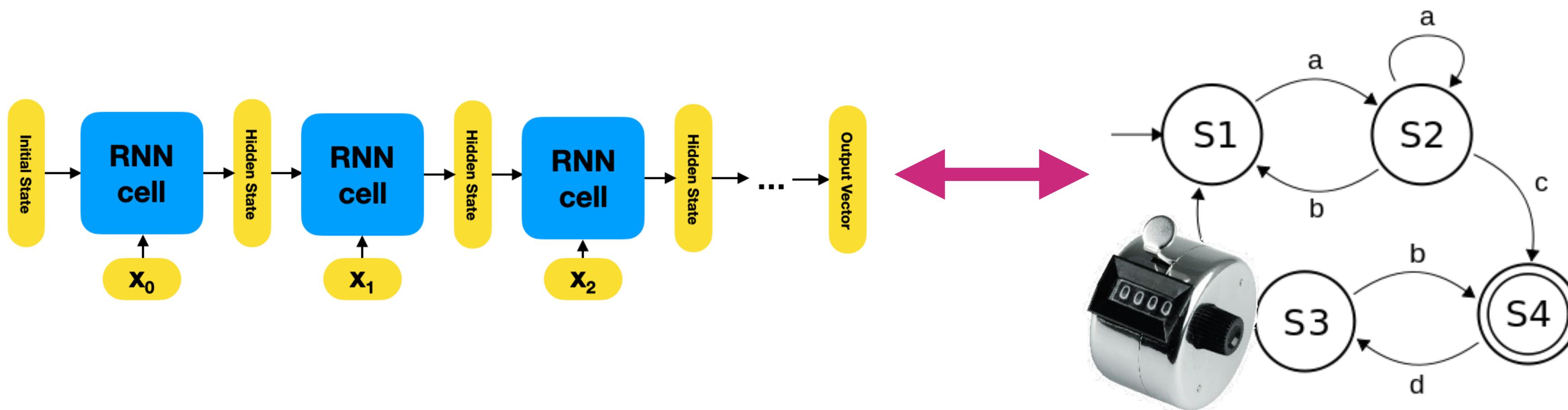
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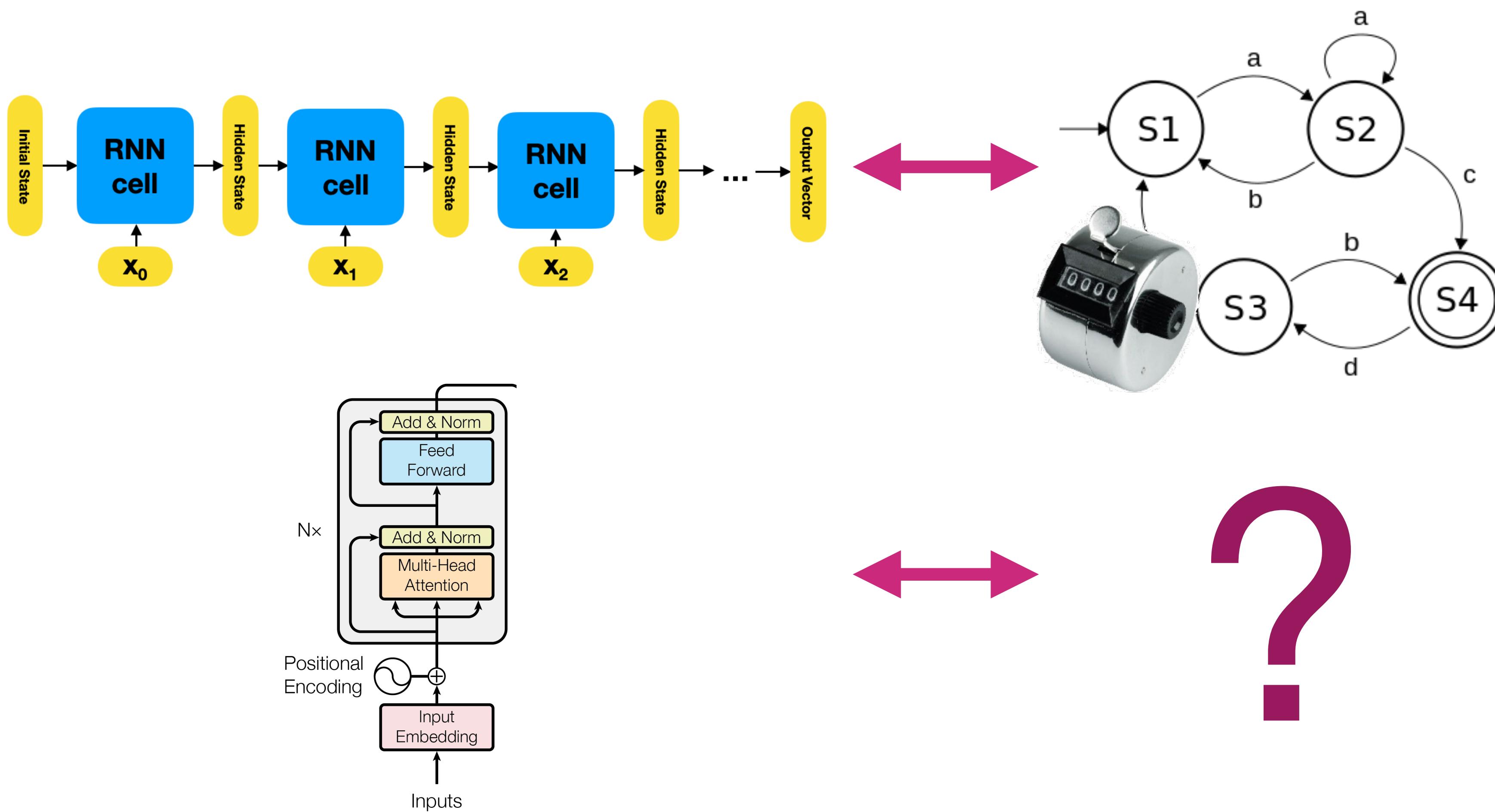


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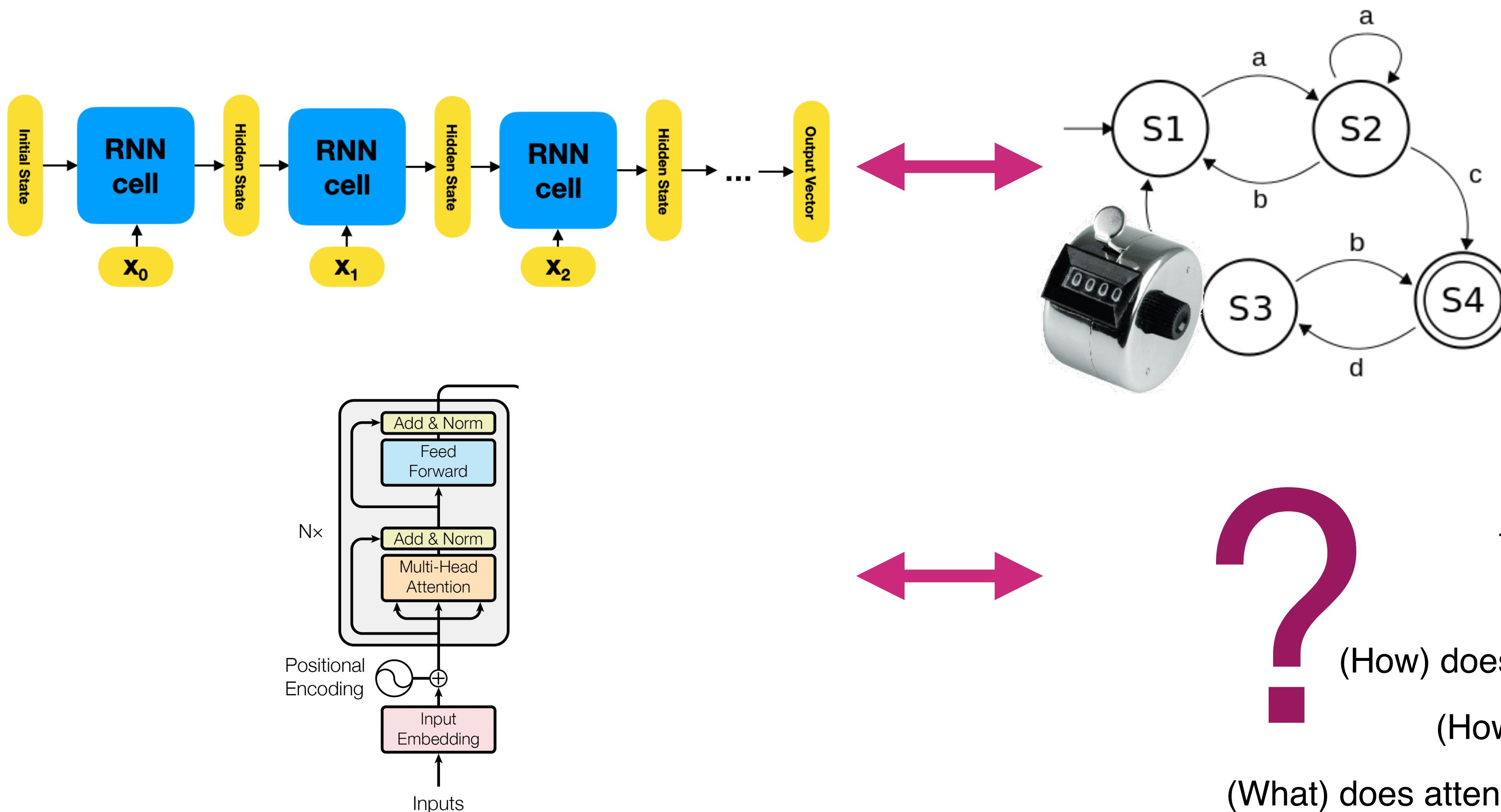




RASP



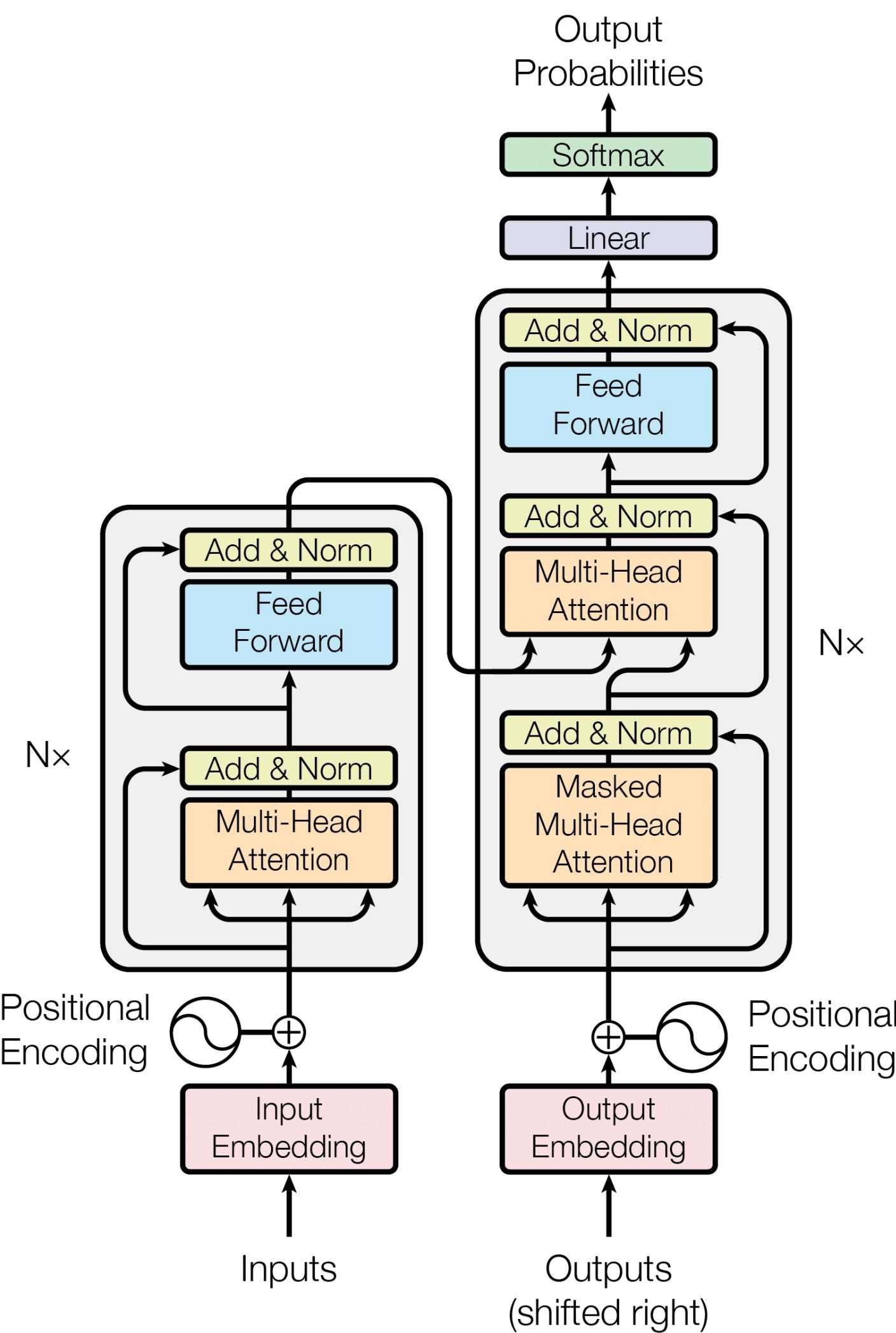
RASP



Transformers

Attention Is All You Need

Ashish Vaswani, Noam Shazeer, Niki Parmar, Jakob Uszkoreit,
Llion Jones, Aidan N. Gomez, Łukasz Kaiser, Illia Polosukhin

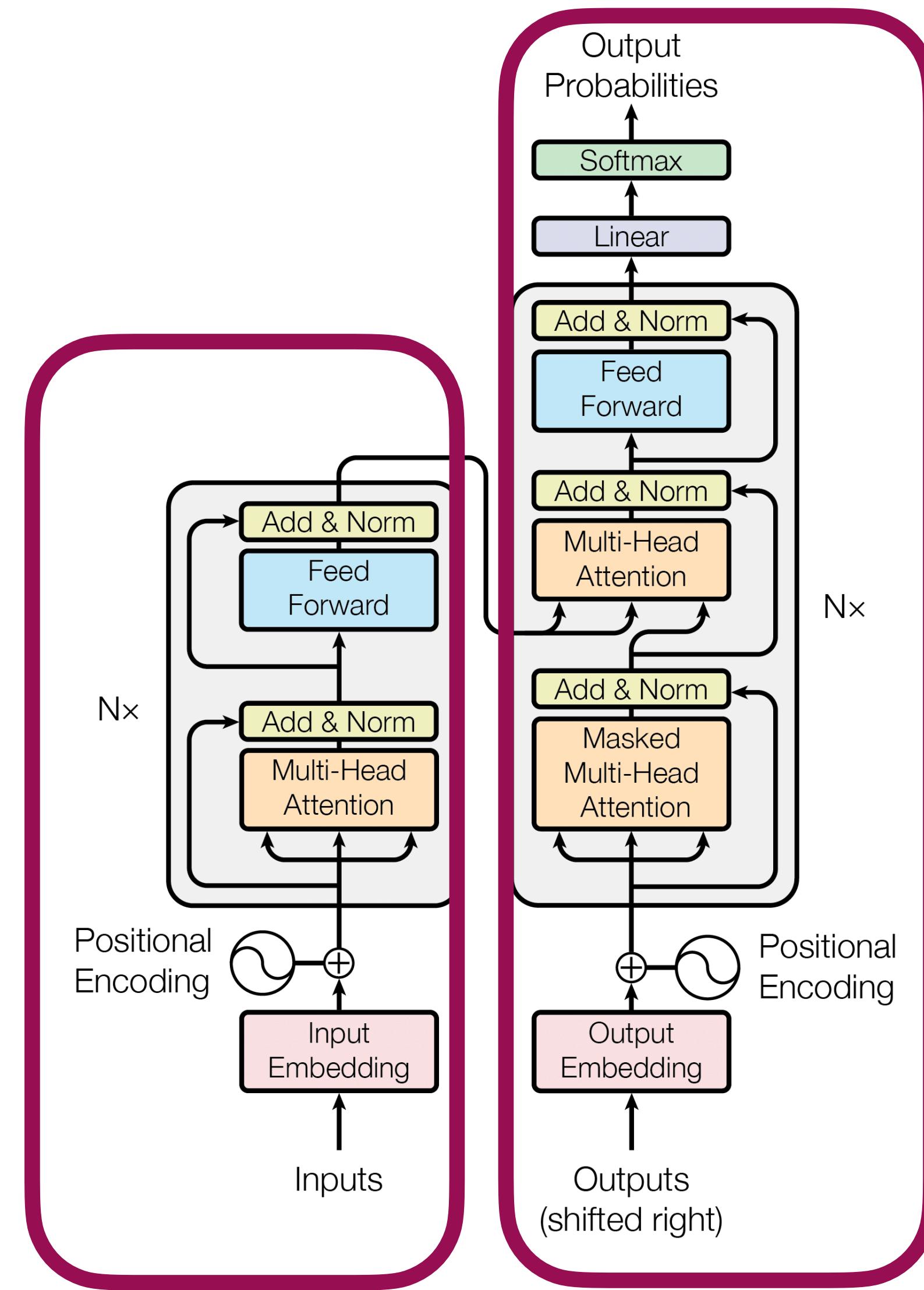


Transformers

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Encoder



Decoder

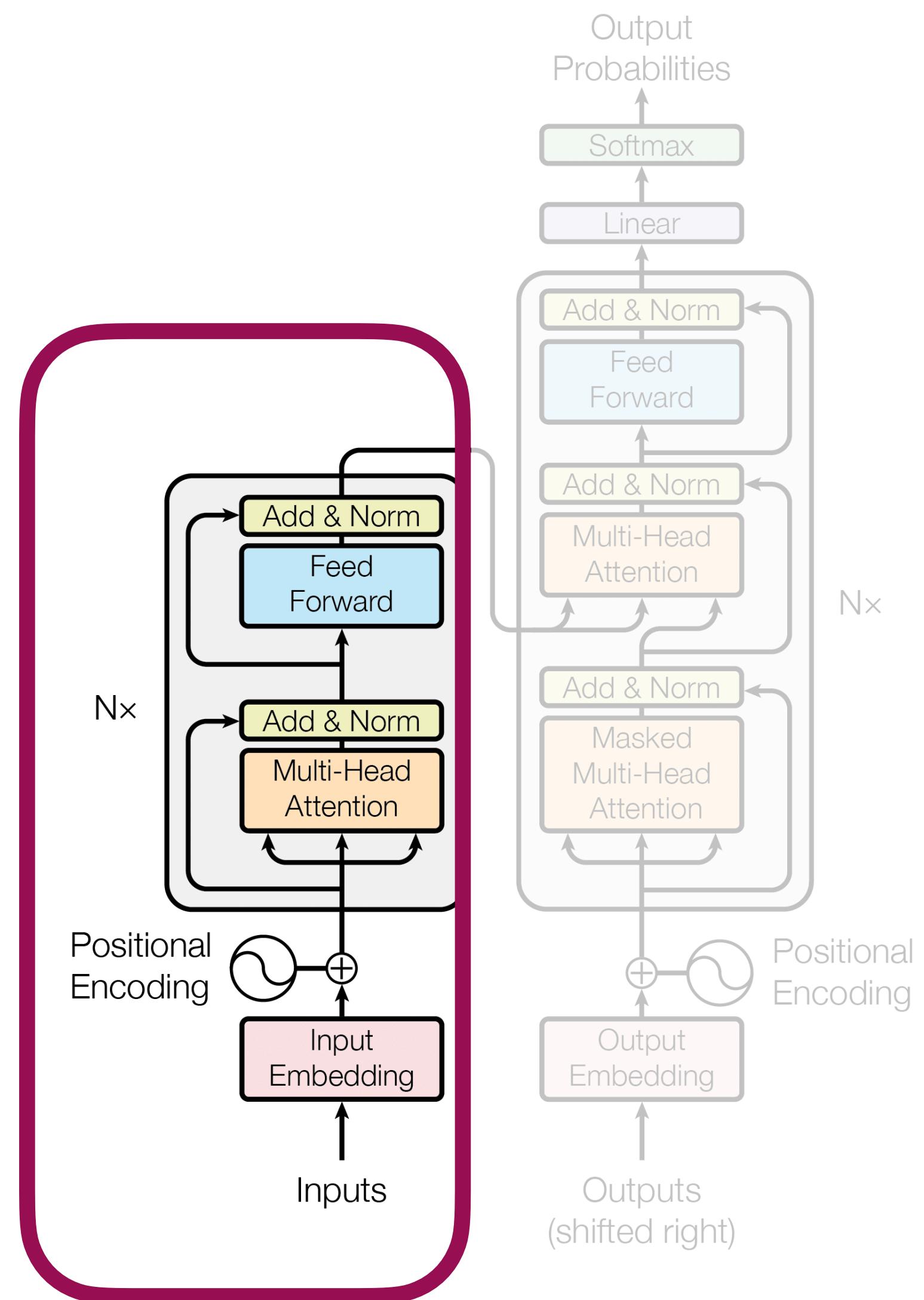


Transformers

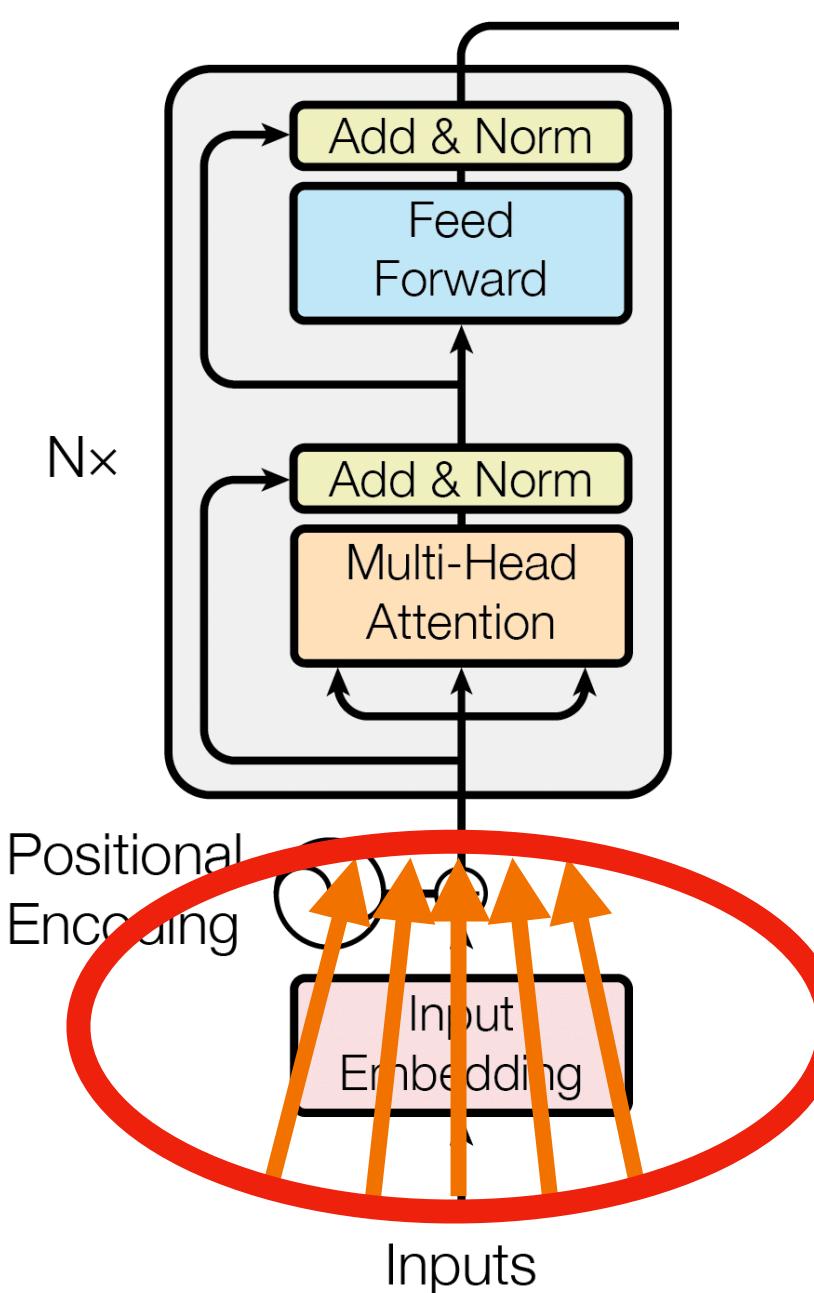
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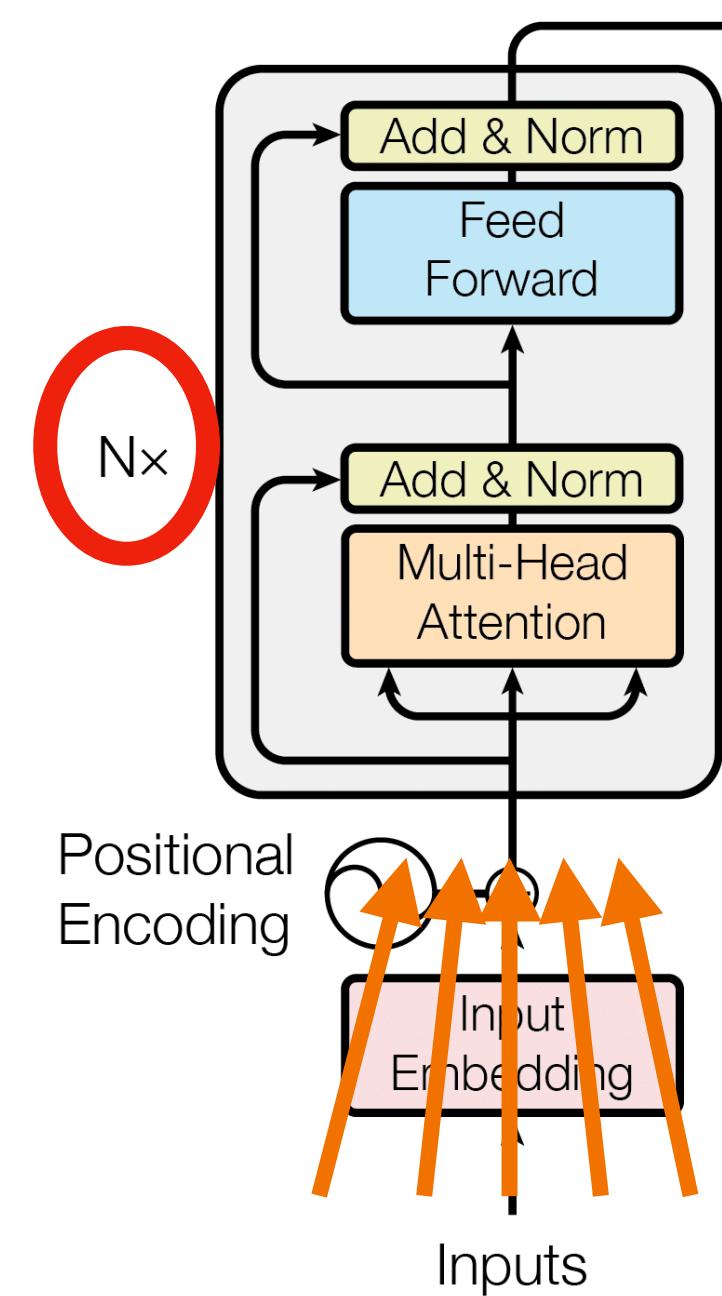
Transformers



- Receive their entire input ‘at once’, processing all tokens in parallel



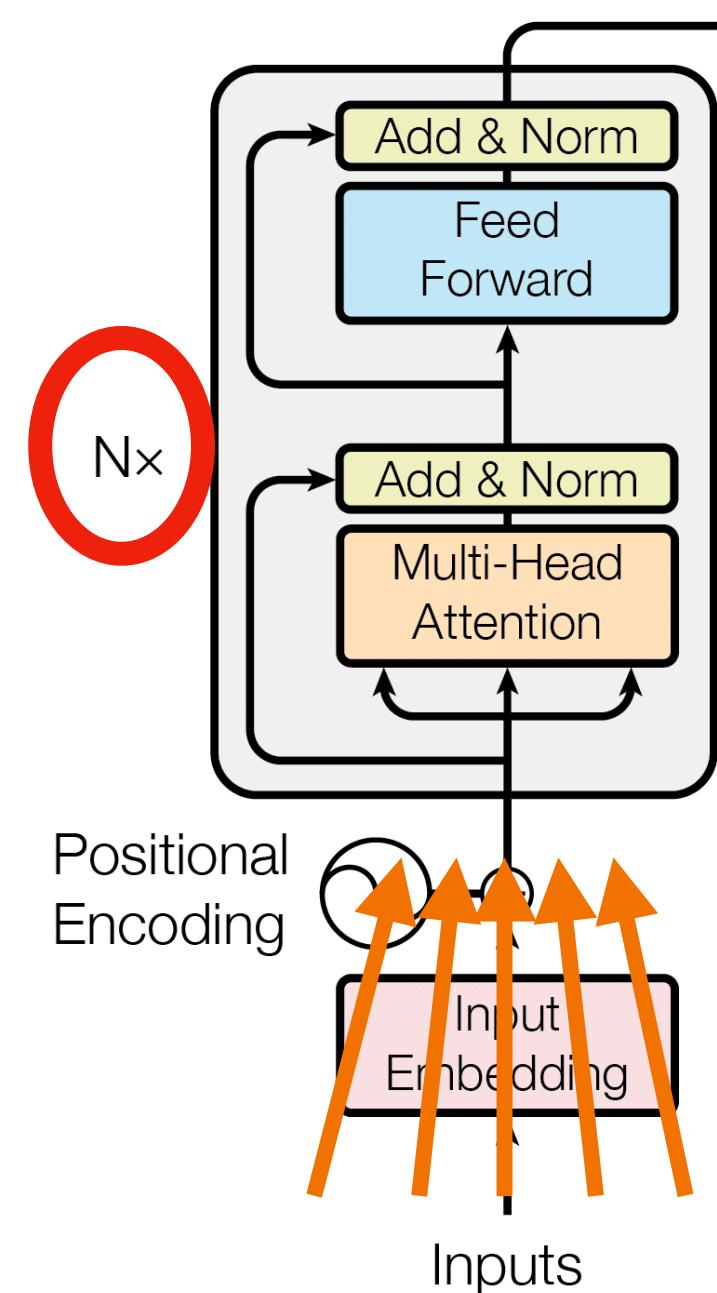
Transformers



- Receive their entire input ‘at once’, processing all tokens in parallel
- Have a fixed number of layers, such that the output of one is the input of the next



Transformers

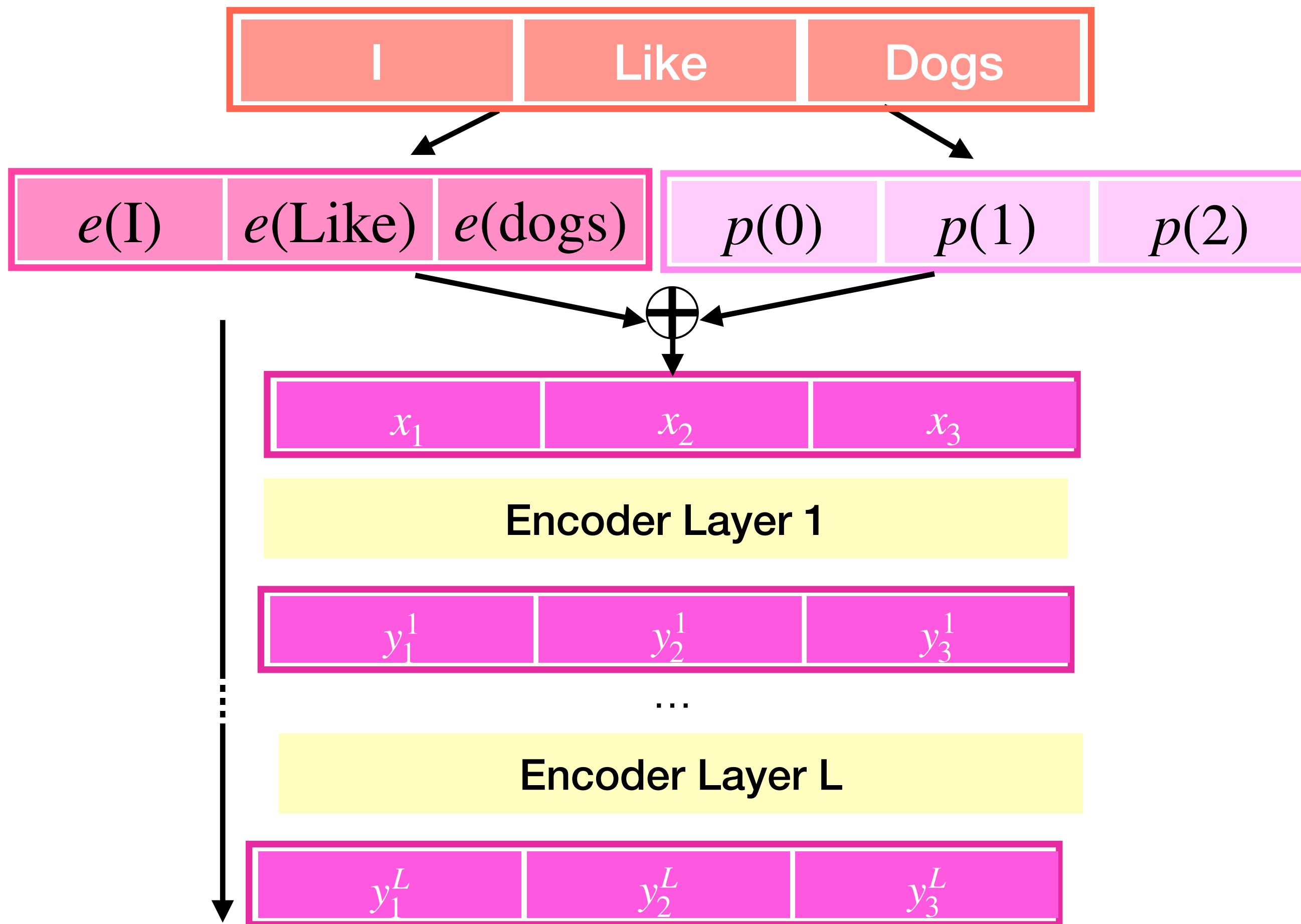


- Receive their entire input ‘at once’, processing all tokens in parallel
- Have a fixed number of layers, such that the output of one is the input of the next

Computation “progresses” along network depth... not input length



Transformers



`tokens = positionwise_embeddings(input)`

`indices = positionwise_indices(input)`

$x = \text{tokens} + \text{indices}$

$$y^1 = L_1(x)$$

$$y^2 = L_2(y^1)$$

$$\dots$$

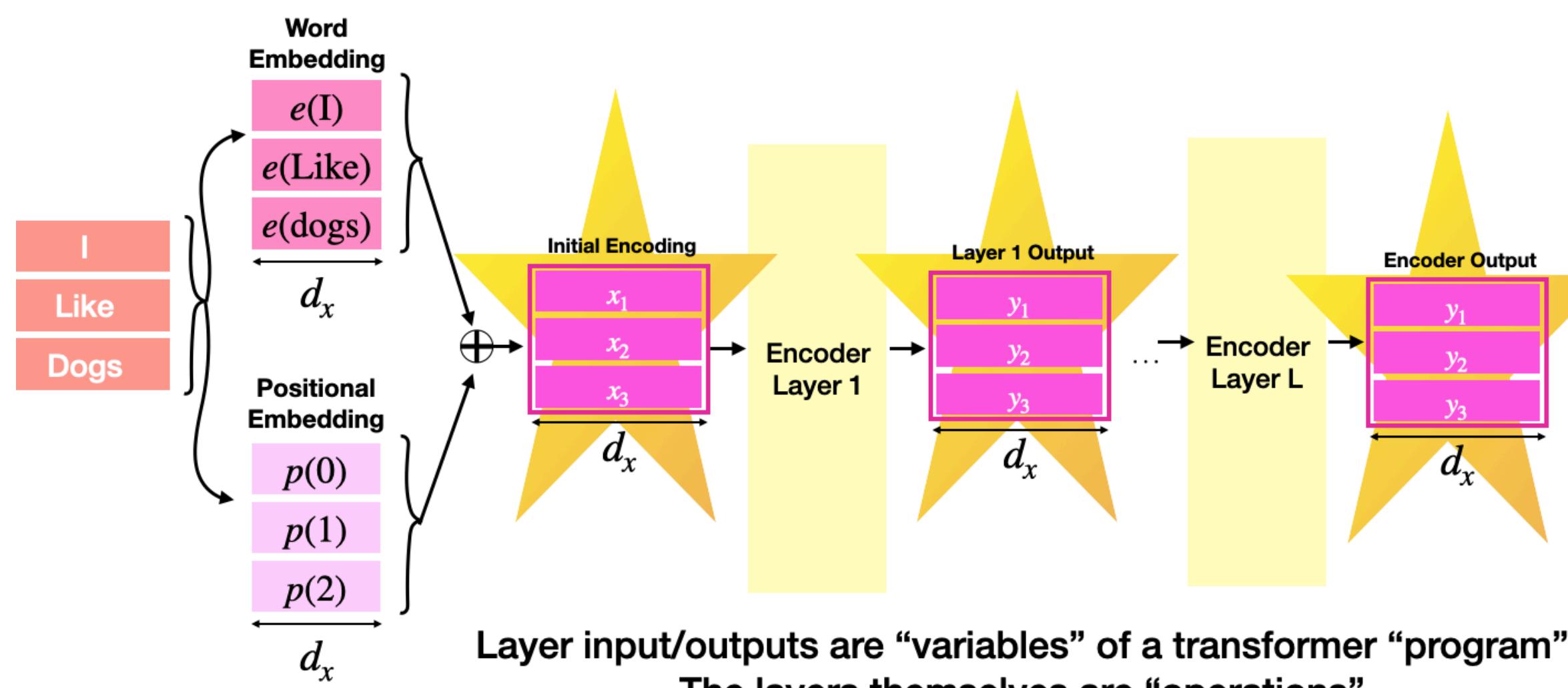
$$y = y^L = L_L(y^{L-1})$$

Layer input/outputs are “variables” of a transformer “program”
The layers themselves are “operations”



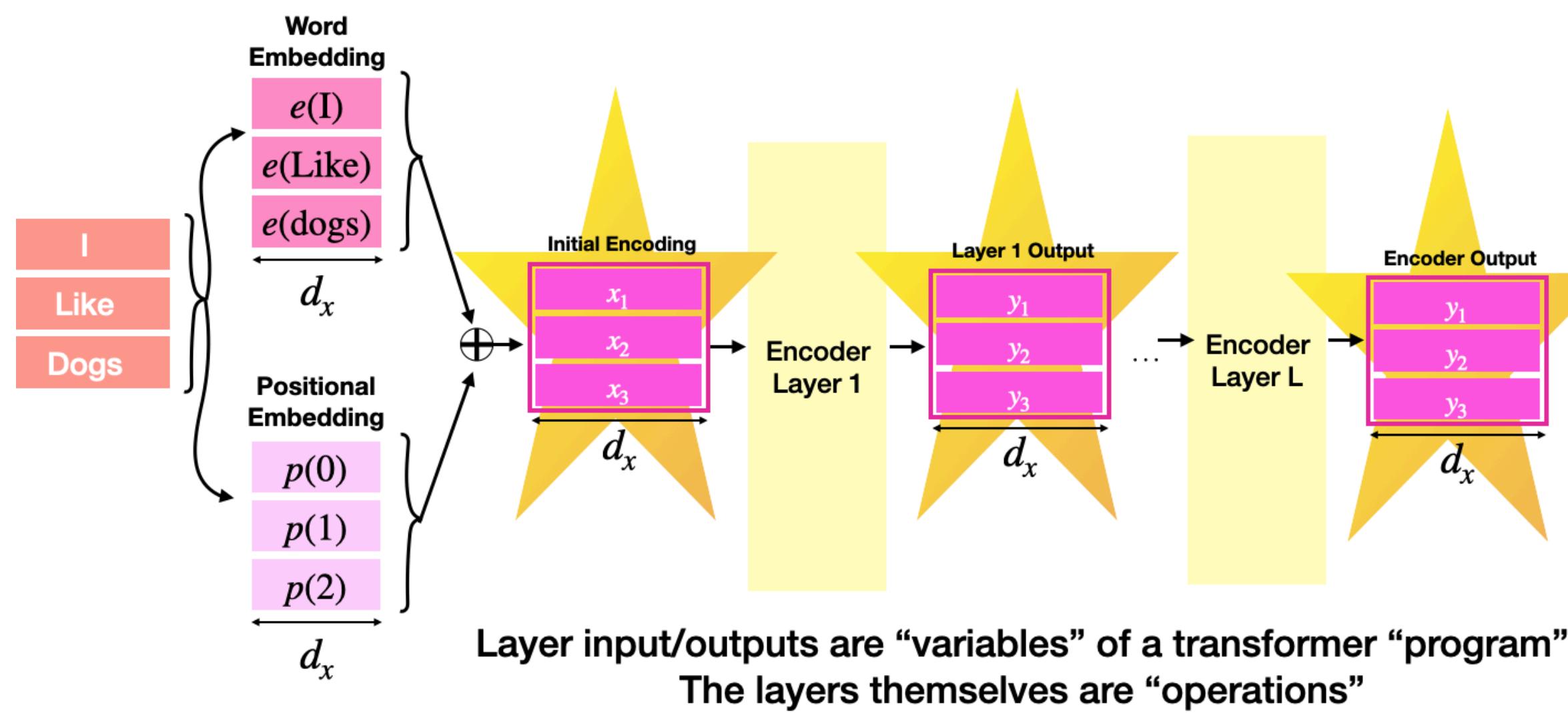
Thinking Like Transformers (Weiss, Goldberg, Yahav, ICML 2021)

RASP (Restricted Access Sequence Processing)

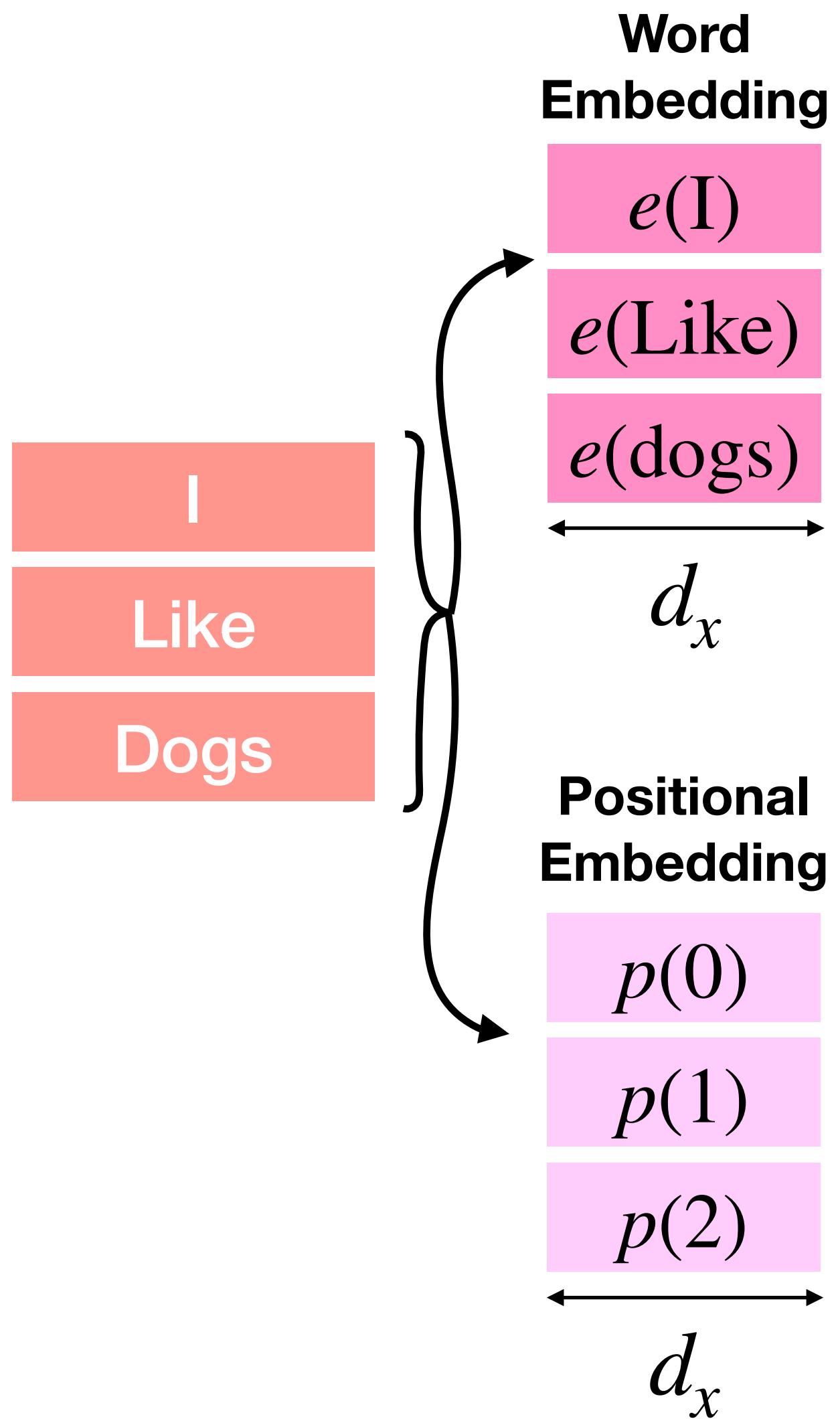


RASP (Restricted Access Sequence Processing)

- A transformer-encoder is a sequence to sequence function (“sequence operator”, or, “**s-op**”)
- Its **layers apply operations** to the sequences
- **RASP builds s-ops**, constrained to a transformer’s inputs and possible operations
 - (The s-ops are the transformer abstractions!)



RASP base s-ops



The information before a transformer has done anything (“0 layer transformer”)

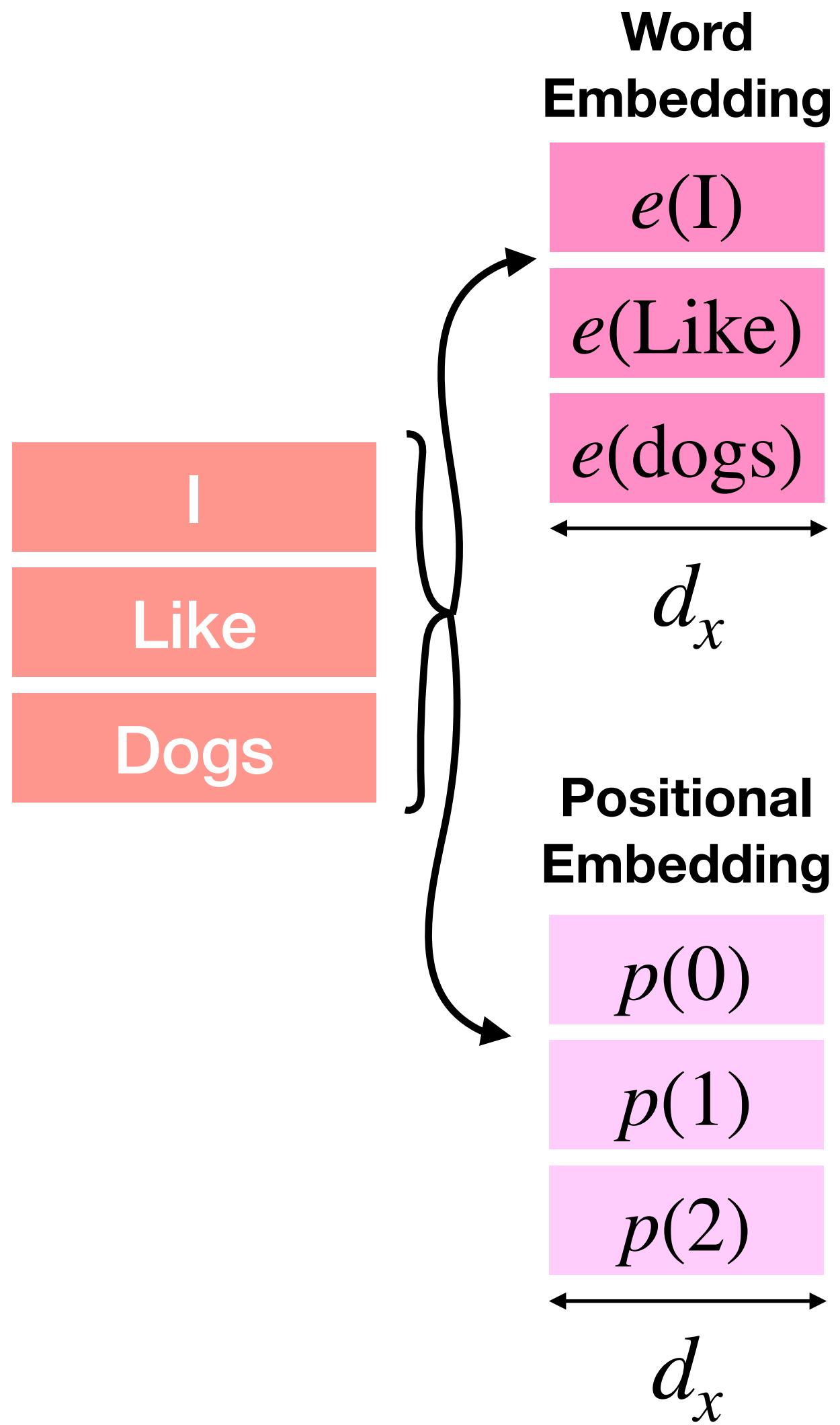
tokens and *indices* are RASP built-ins:

```
>> tokens;  
s-op: tokens
```

```
>> indices;  
s-op: indices
```



RASP base s-ops



The information before a transformer has done anything (“0 layer transformer”)

tokens and *indices* are RASP built-ins:

```
>> tokens;
   s-op: tokens
   Example: tokens("hello") = [h, e, l, l, o] (strings)
>> indices;
   s-op: indices
   Example: indices("hello") = [0, 1, 2, 3, 4] (ints)
```

The RASP REPL gives you examples (until you ask it not to)



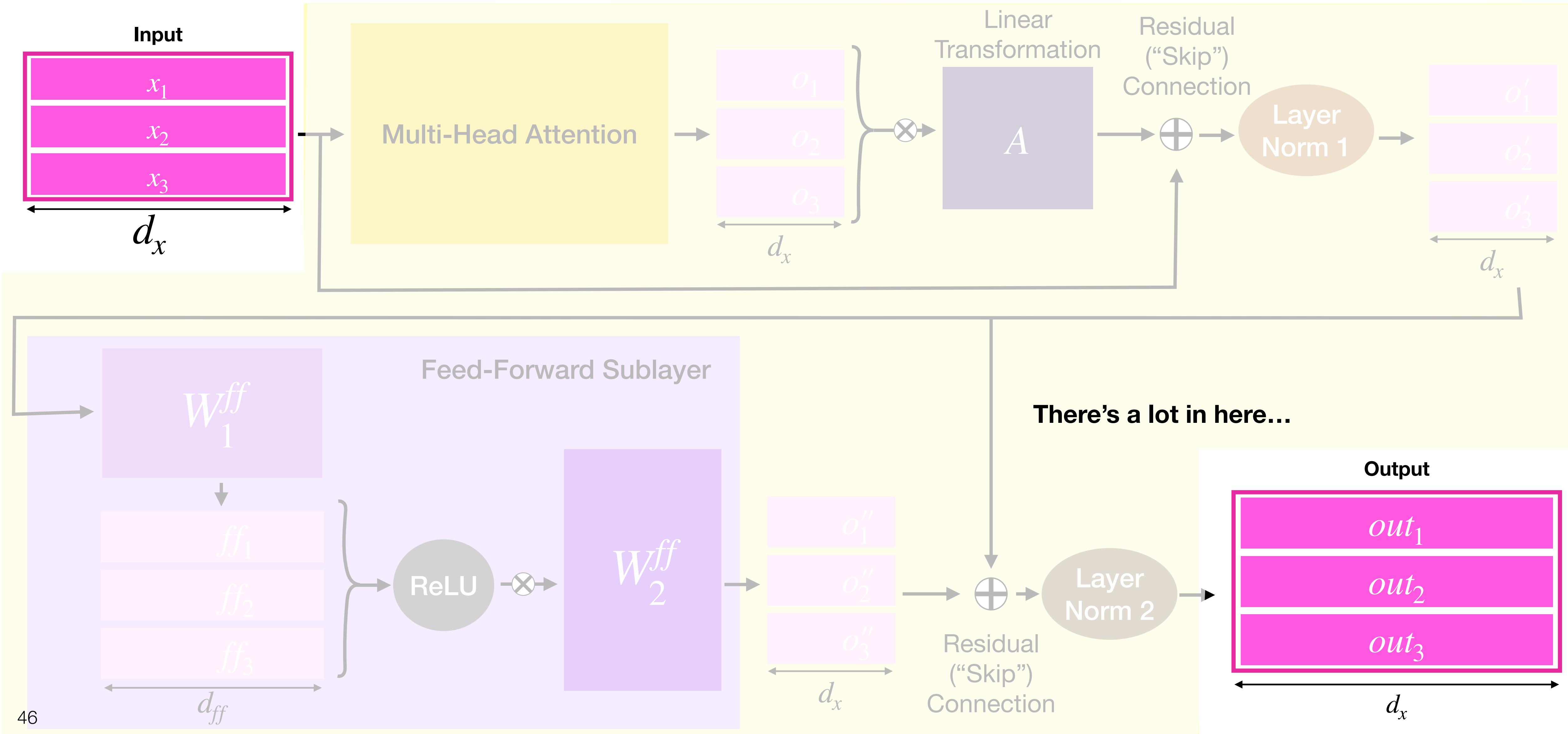
Okay, now what?

```
>> tokens;
    s-op: tokens
        Example: tokens("hello") = [h, e, l, l, o] (strings)
>> indices;
    s-op: indices
        Example: indices("hello") = [0, 1, 2, 3, 4] (ints)
```

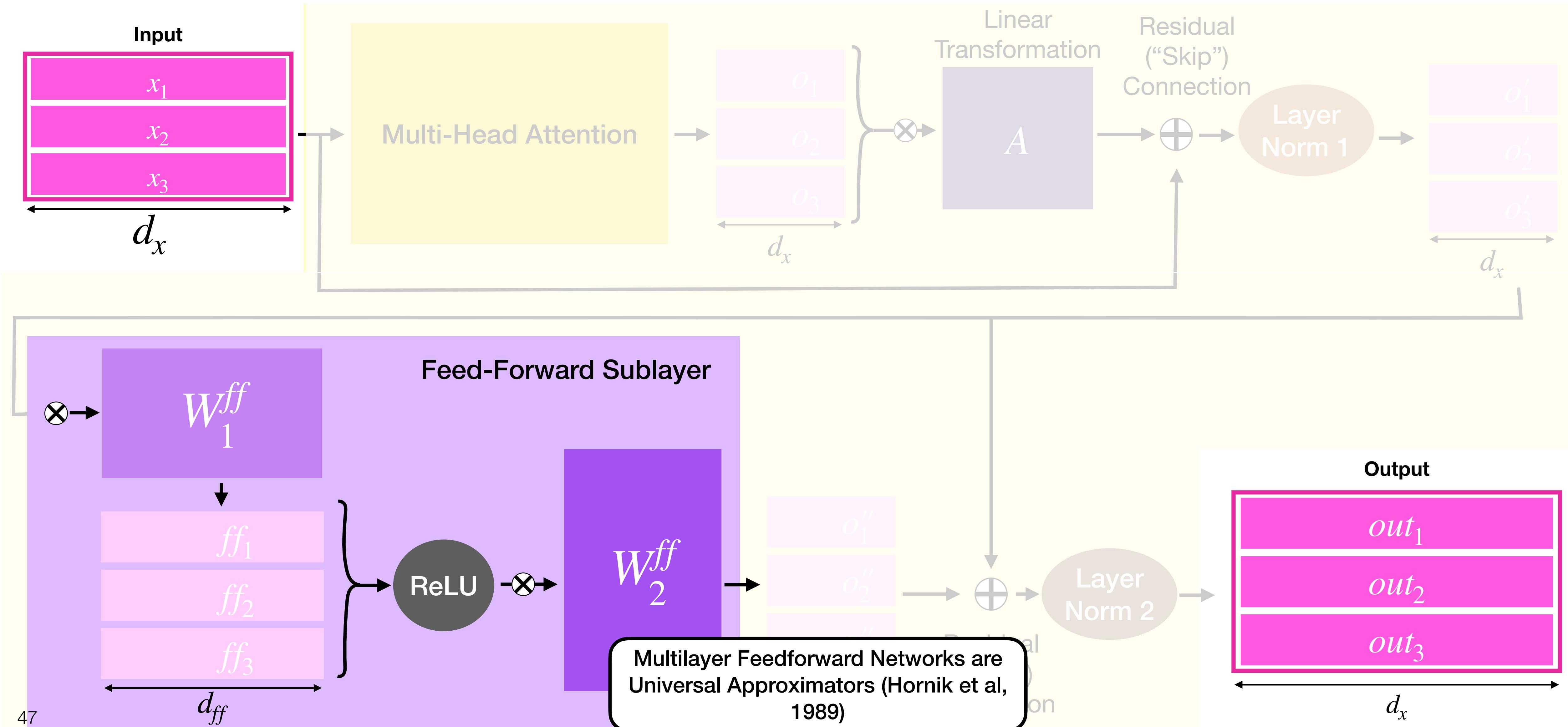
To know what operations RASP may have, we must inspect the transformer-encoder layers!



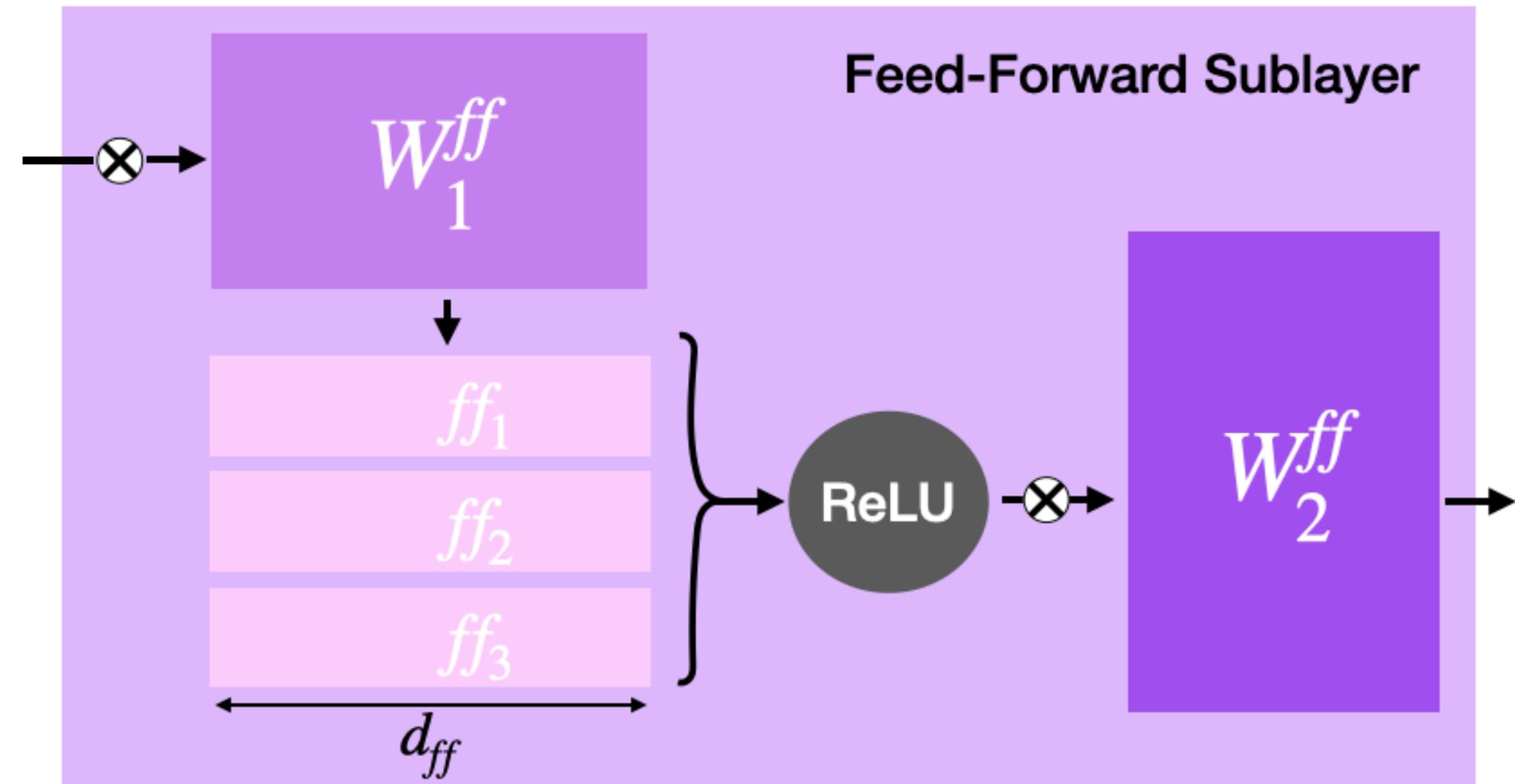
Transformer-Encoder Layer



Feed-Forward Sublayer



Feed-Forward Sublayer



Multilayer Feedforward Networks are Universal Approximators

KURT HORNIK

Technische Universität Wien

MAXWELL STINCHCOMBE AND HALBERT WHITE

University of California, San Diego

(Received 16 September 1988; revised and accepted 9 March 1989)

Abstract—This paper rigorously establishes that standard multilayer feedforward networks with *as few as one* hidden layer using arbitrary squashing functions are capable of approximating any Borel measurable function from one finite dimensional space to another to any desired degree of accuracy, provided sufficiently many hidden units are available. In this sense, multilayer feedforward networks are a class of universal approximators.

```
[>> indices+1;
    s-op: out
    Example: out("hello") = [1, 2, 3, 4, 5] (ints)
[>> tokens=="e" or tokens=="o";
    s-op: out
    Example: out("hello") = [F, T, F, F, T] (bools)
```



So far

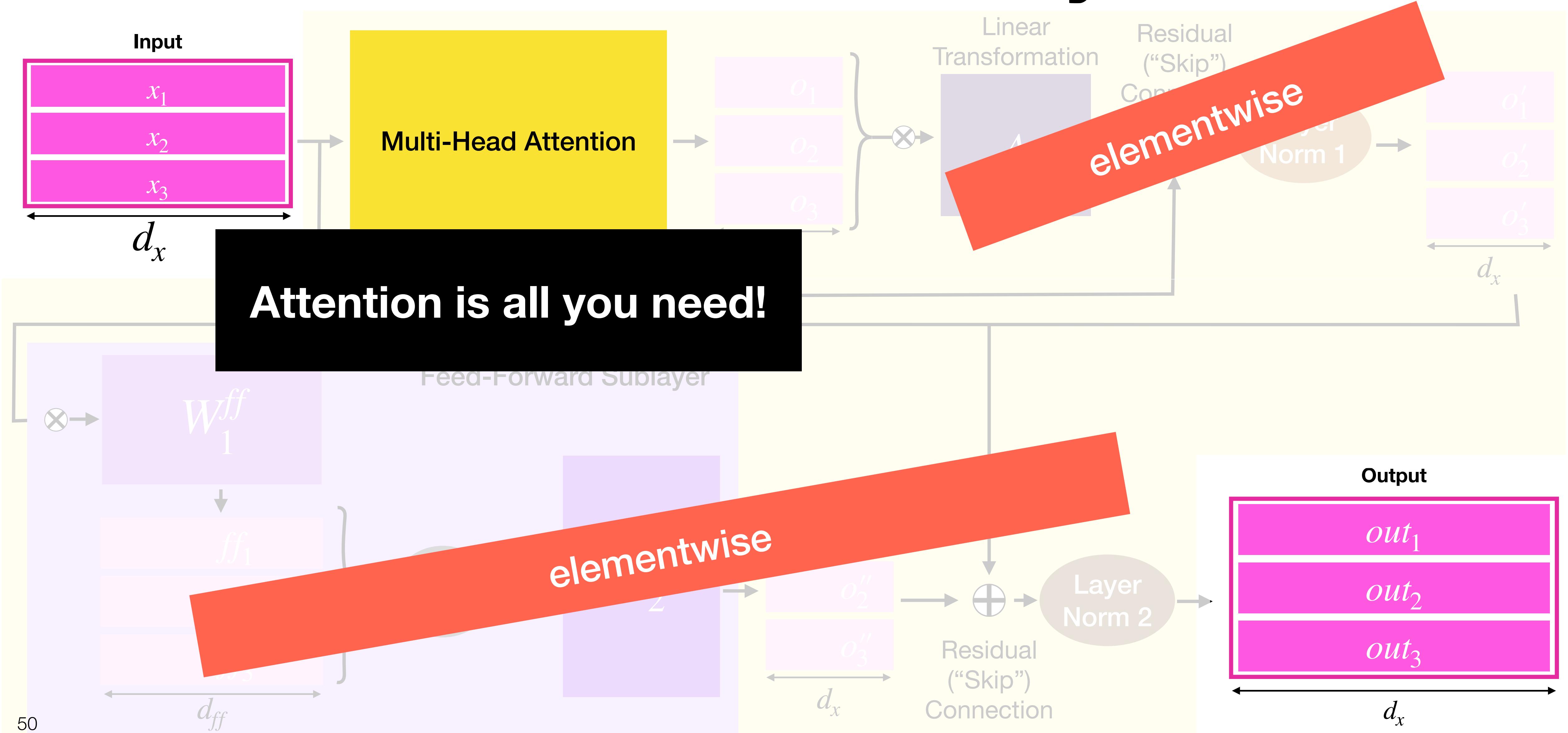
```
>> tokens;
    s-op: tokens
        Example: tokens("hello") = [h, e, l, l, o] (strings)
>> indices;
    s-op: indices
        Example: indices("hello") = [0, 1, 2, 3, 4] (ints)

[>> indices+1;
    s-op: out
        Example: out("hello") = [1, 2, 3, 4, 5] (ints)
[>> tokens=="e" or tokens=="o";
    s-op: out
        Example: out("hello") = [F, T, F, F, T] (bools)
```

**Are we all-powerful
(well, transformer-powerful) yet?**



Attention Sublayer

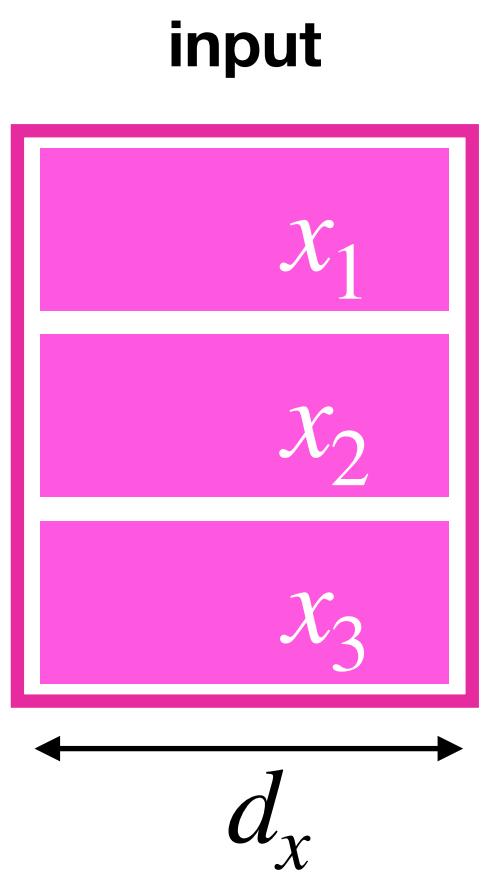


Background - Multi Head Attention

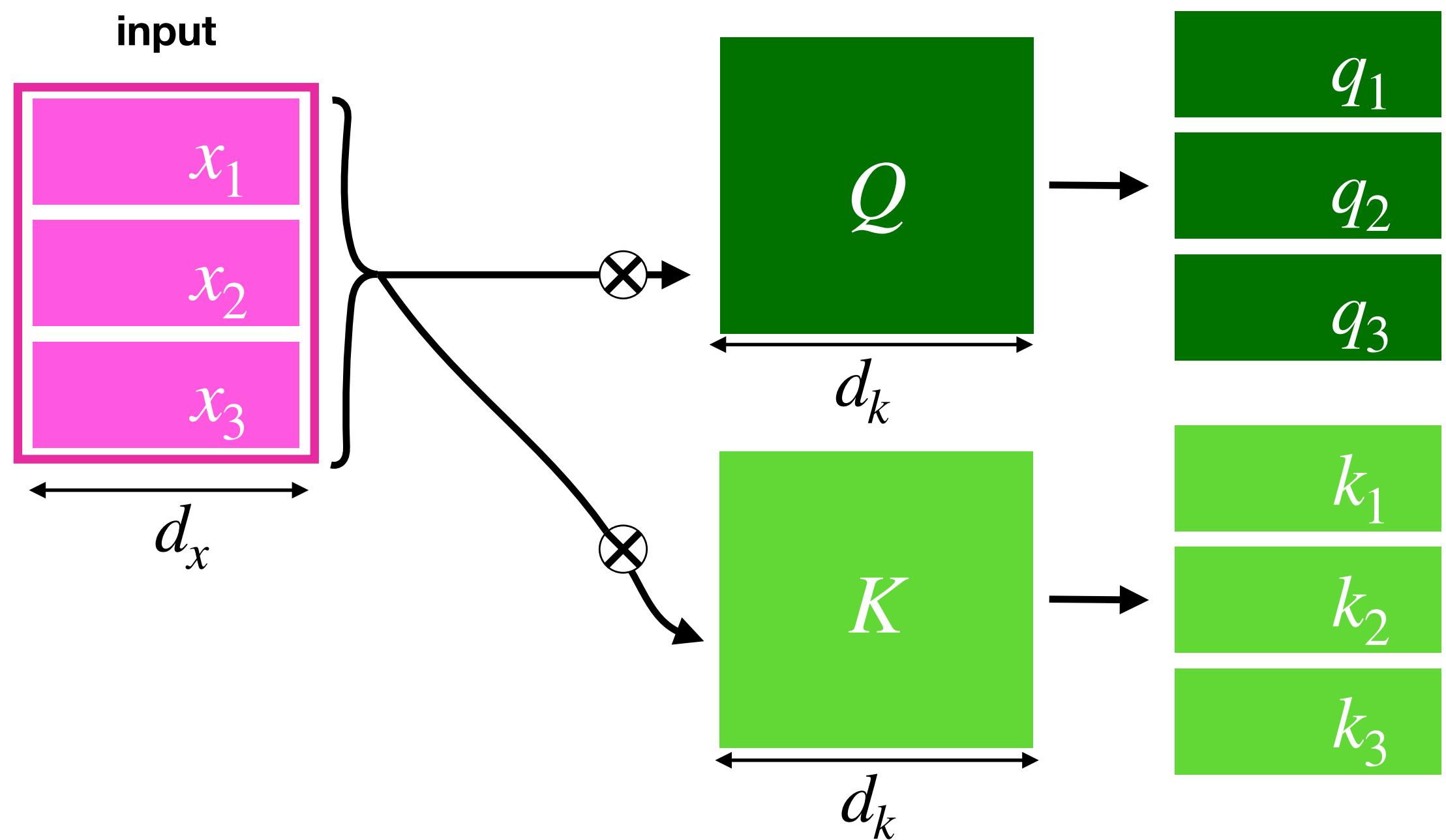
Starting from single-head attention...



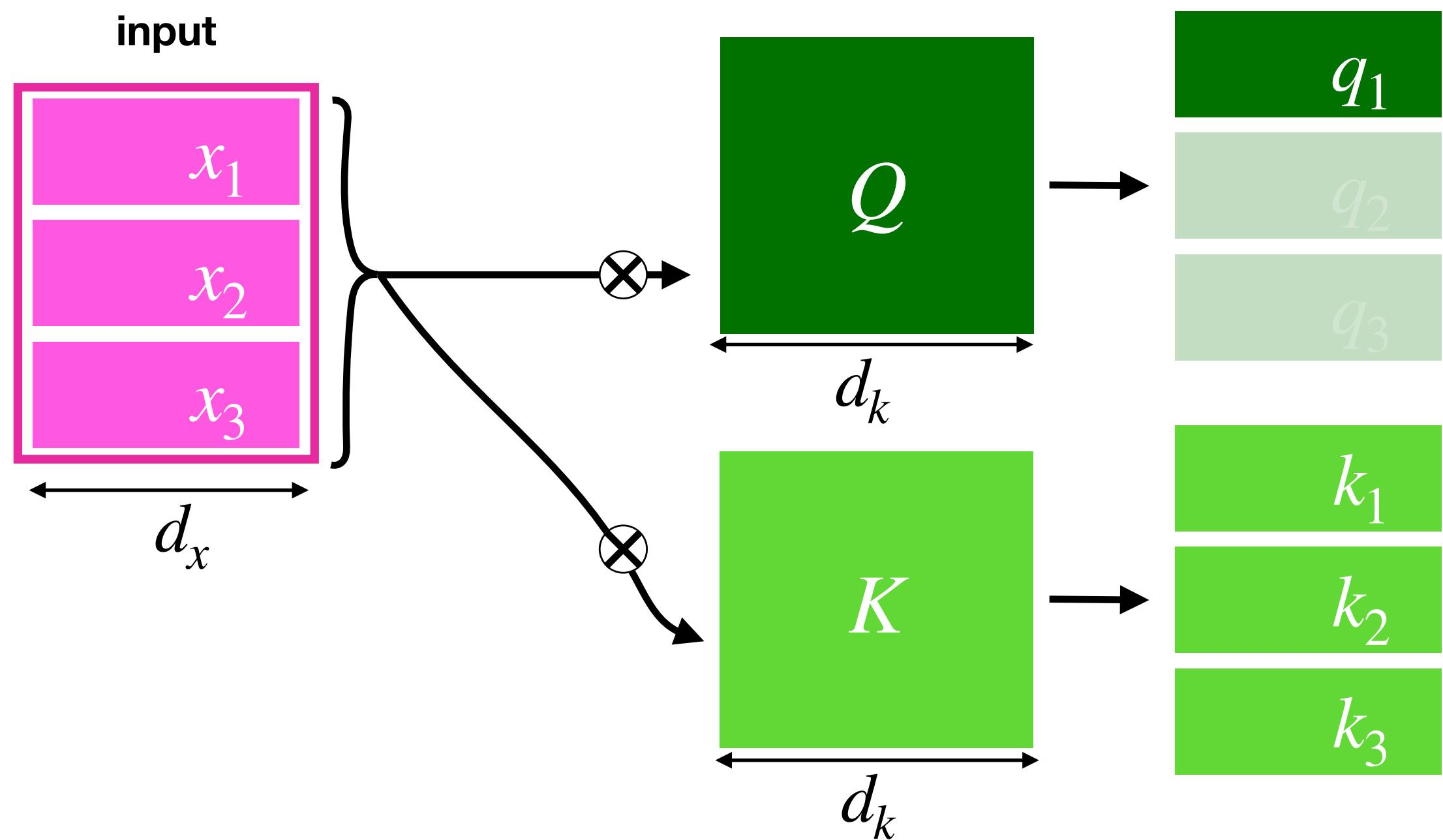
Background - Self Attention (Single Head)



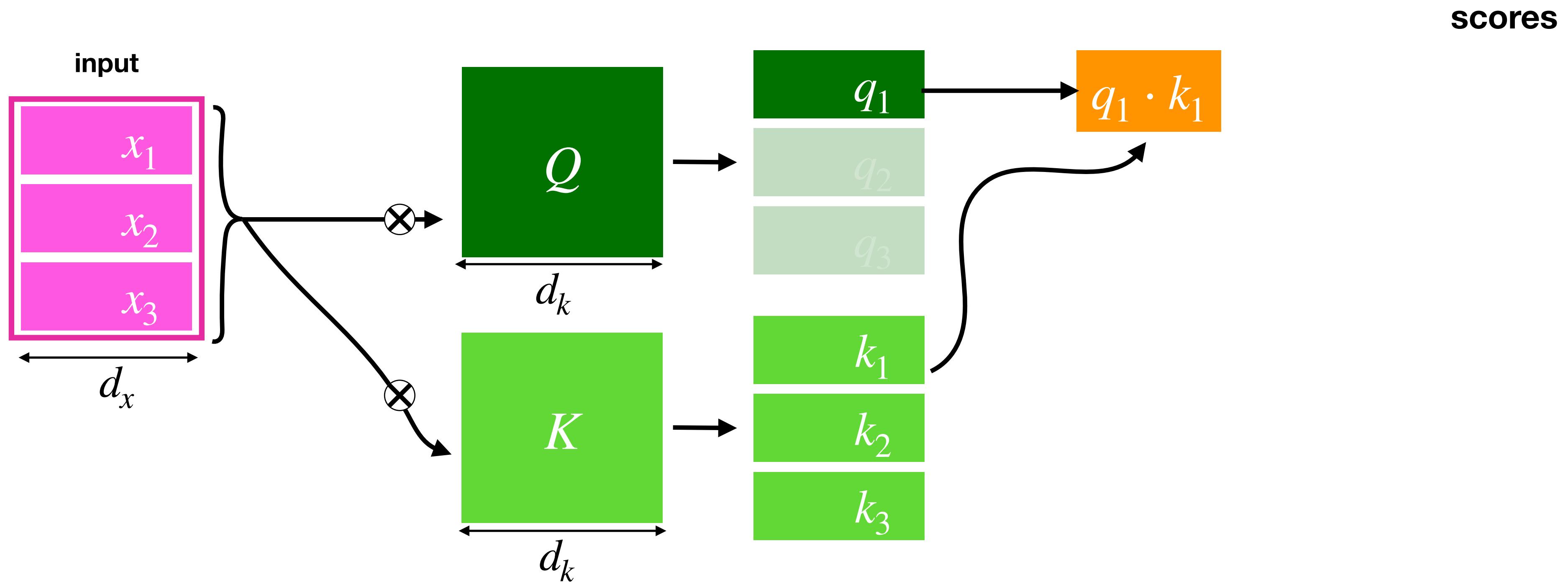
Background - Self Attention (Single Head)



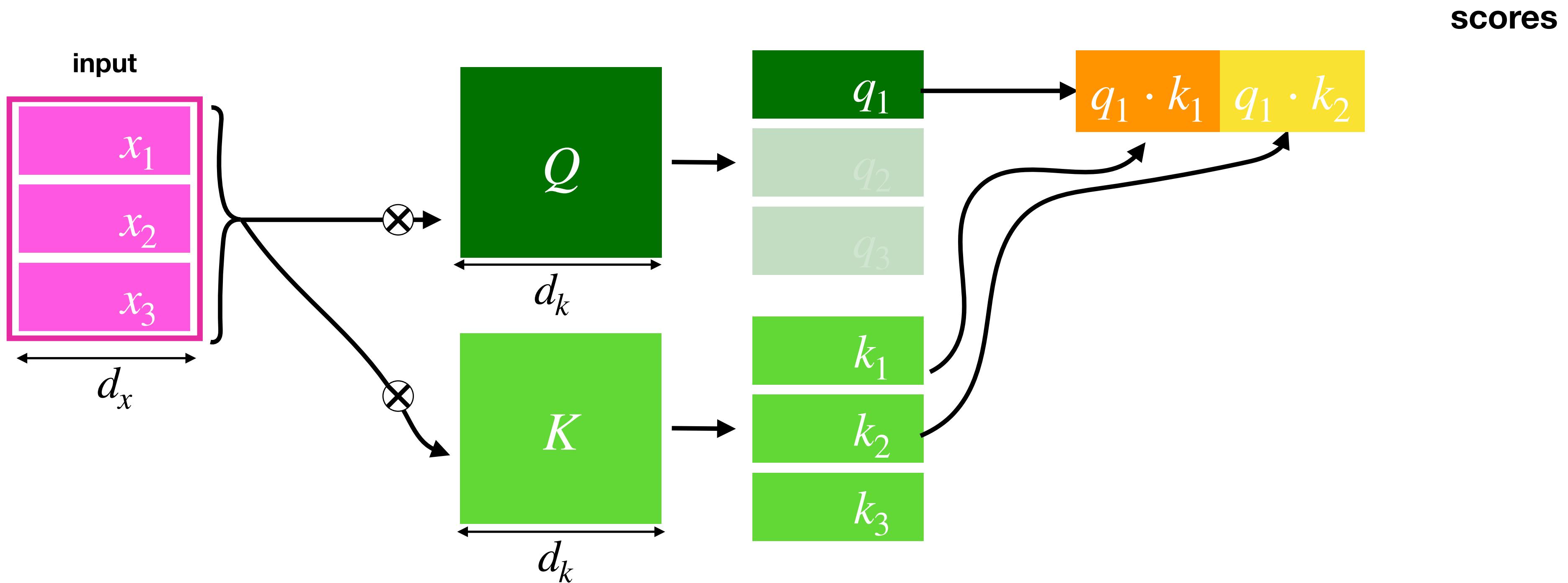
Background - Self Attention (Single Head)



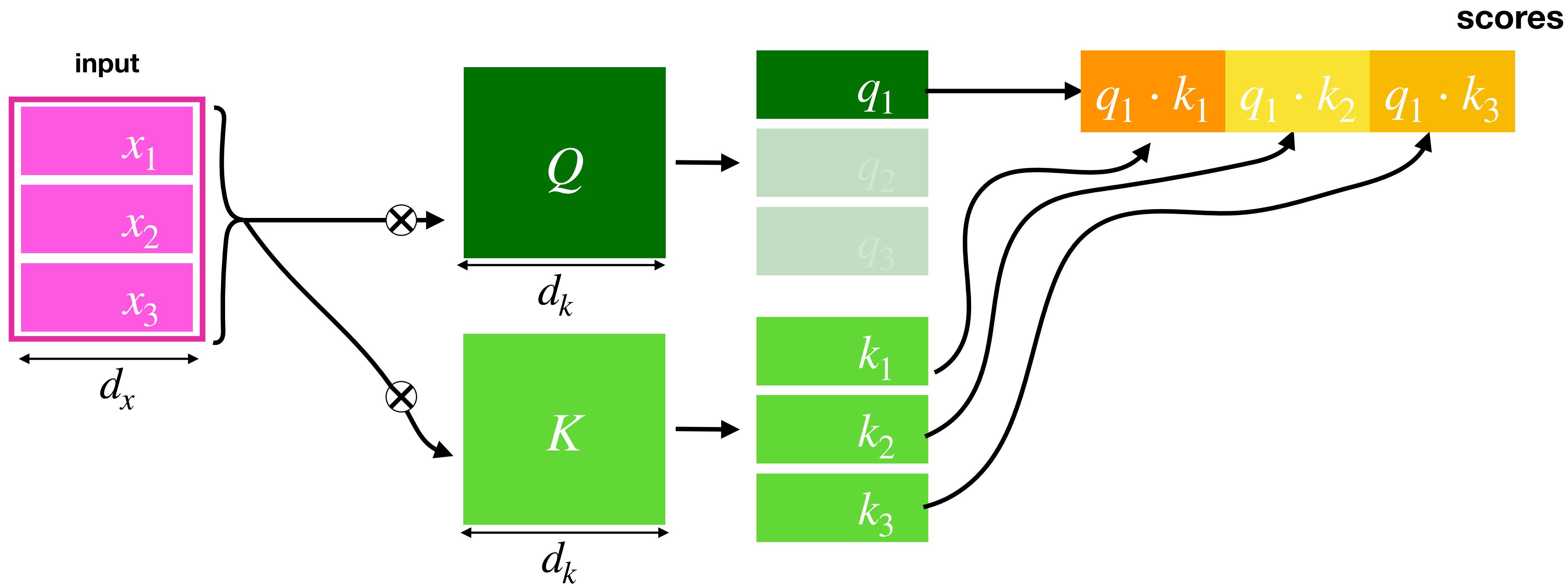
Background - Self Attention (Single Head)



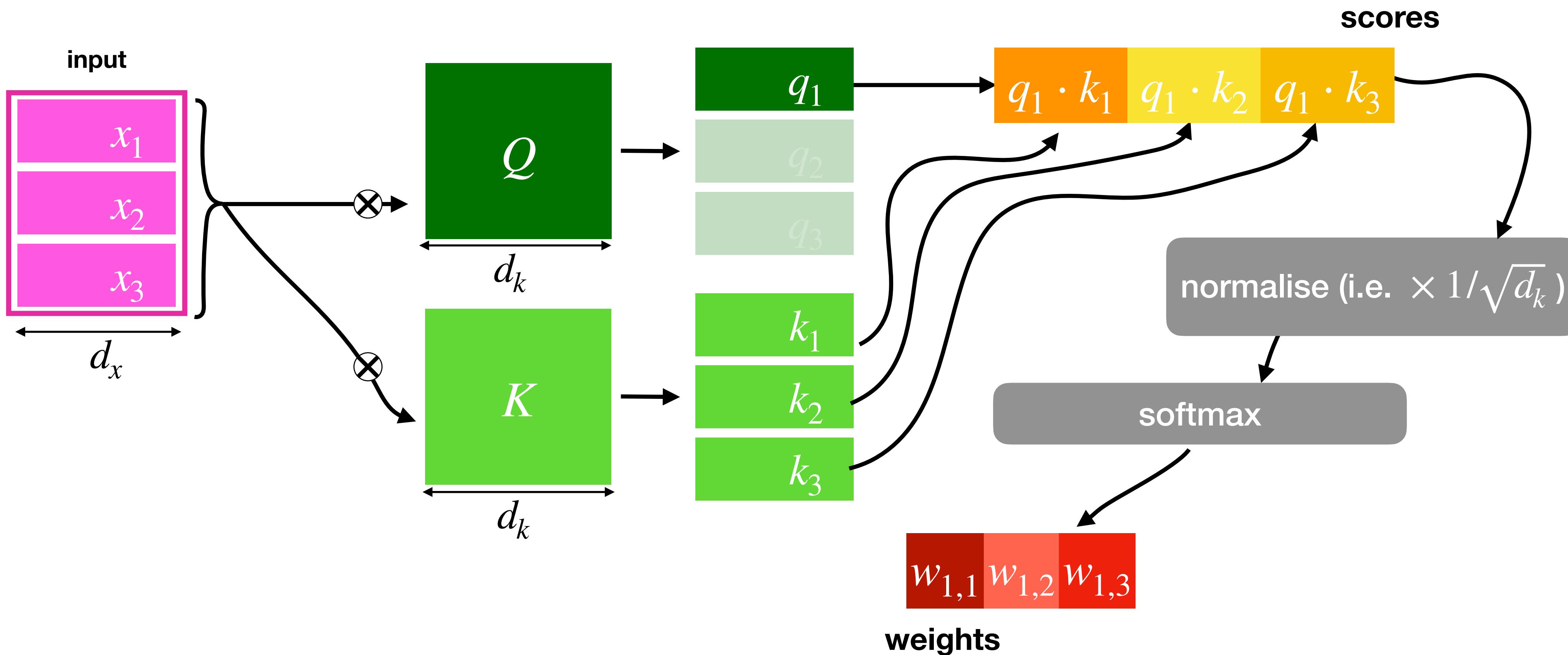
Background - Self Attention (Single Head)



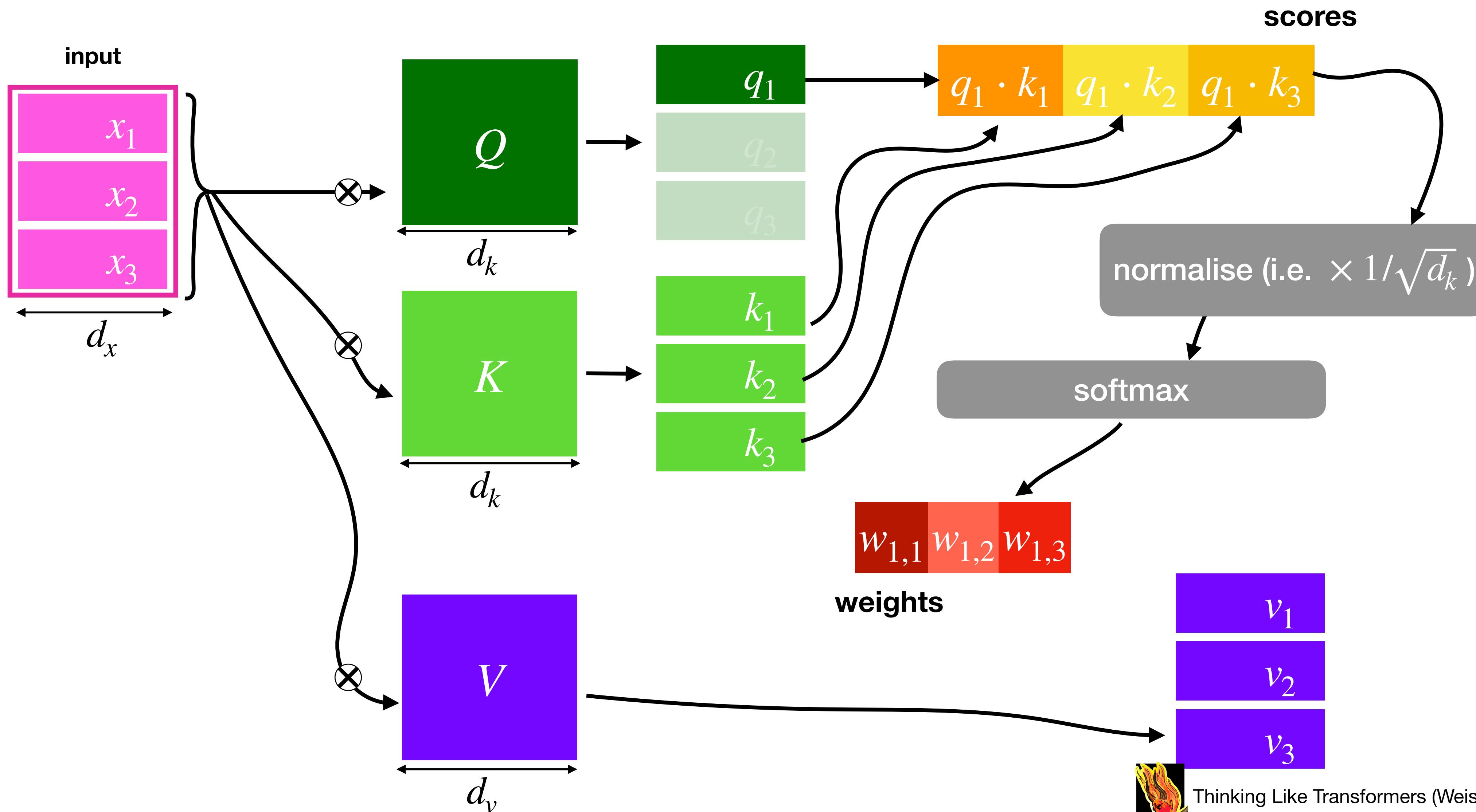
Background - Self Attention (Single Head)



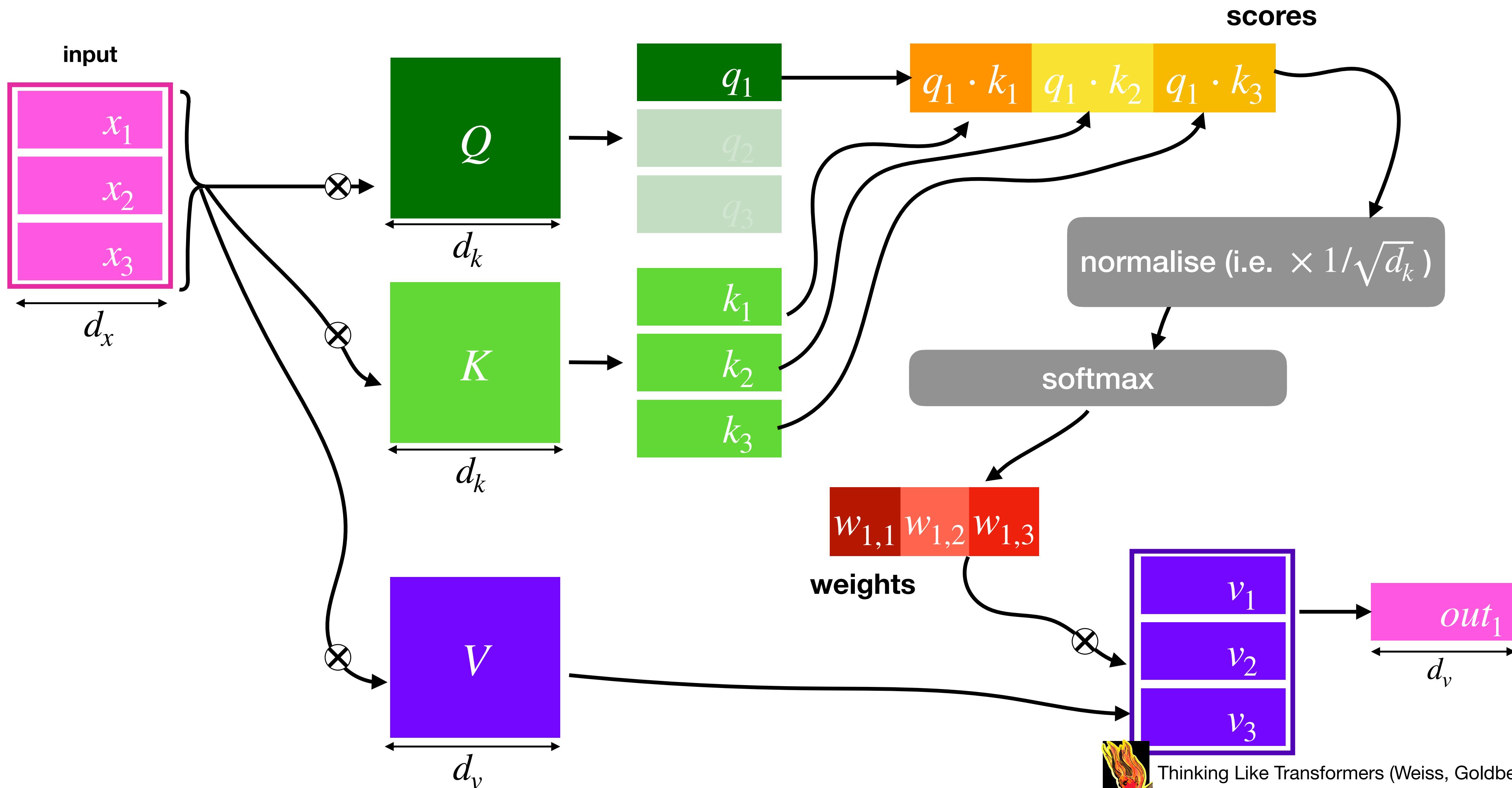
Background - Self Attention (Single Head)



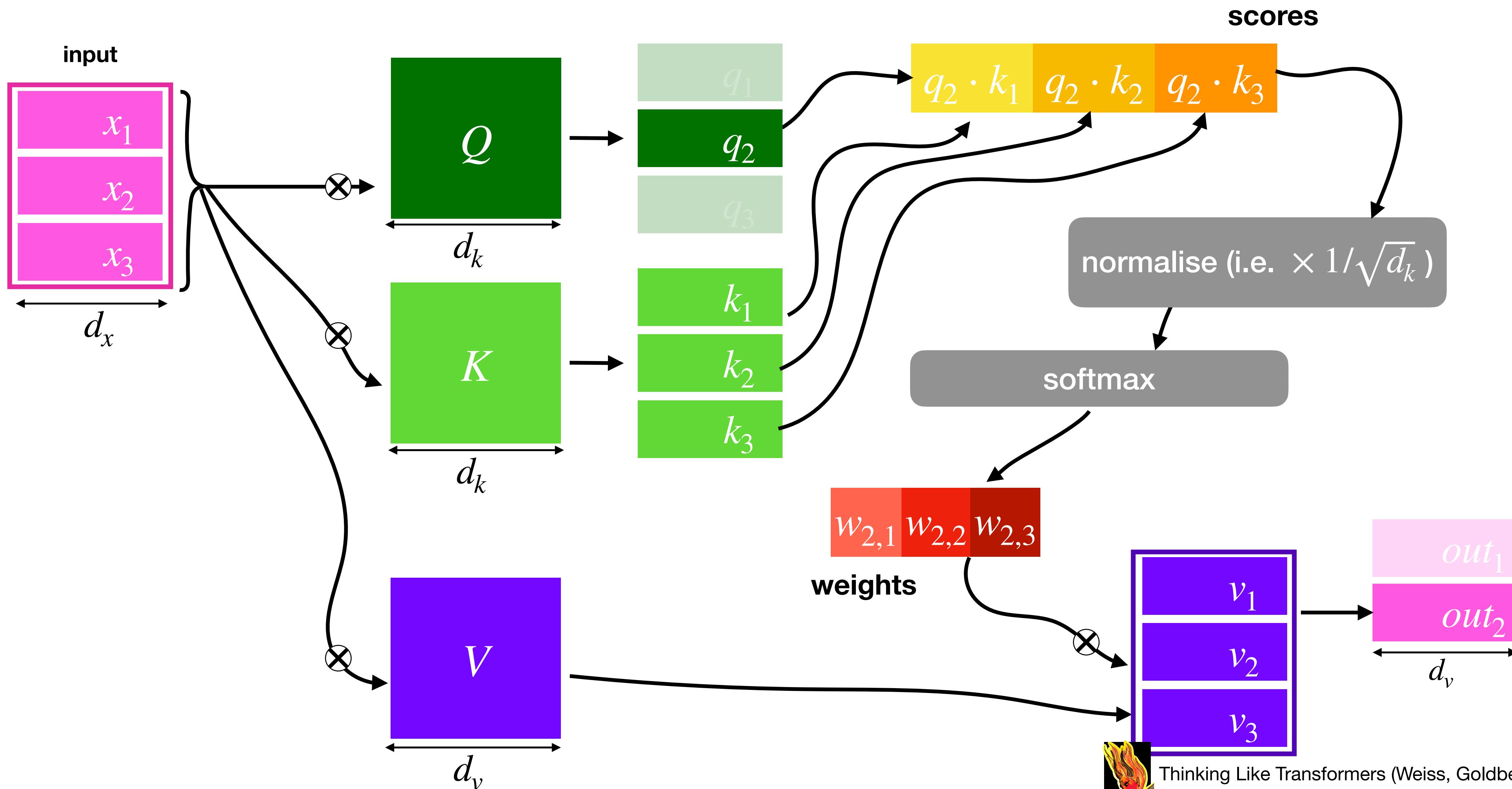
Background - Self Attention (Single Head)



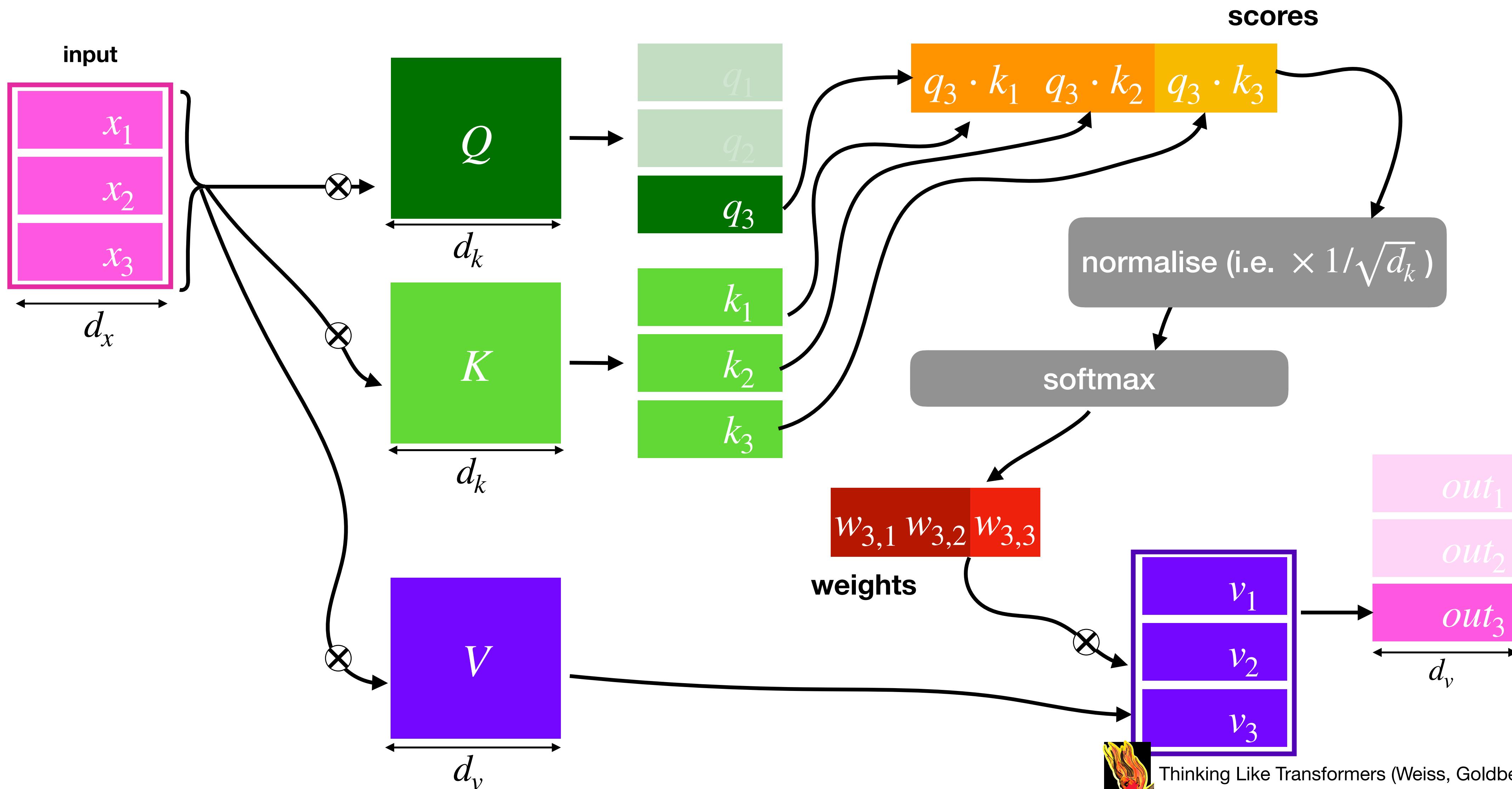
Background - Self Attention (Single Head)



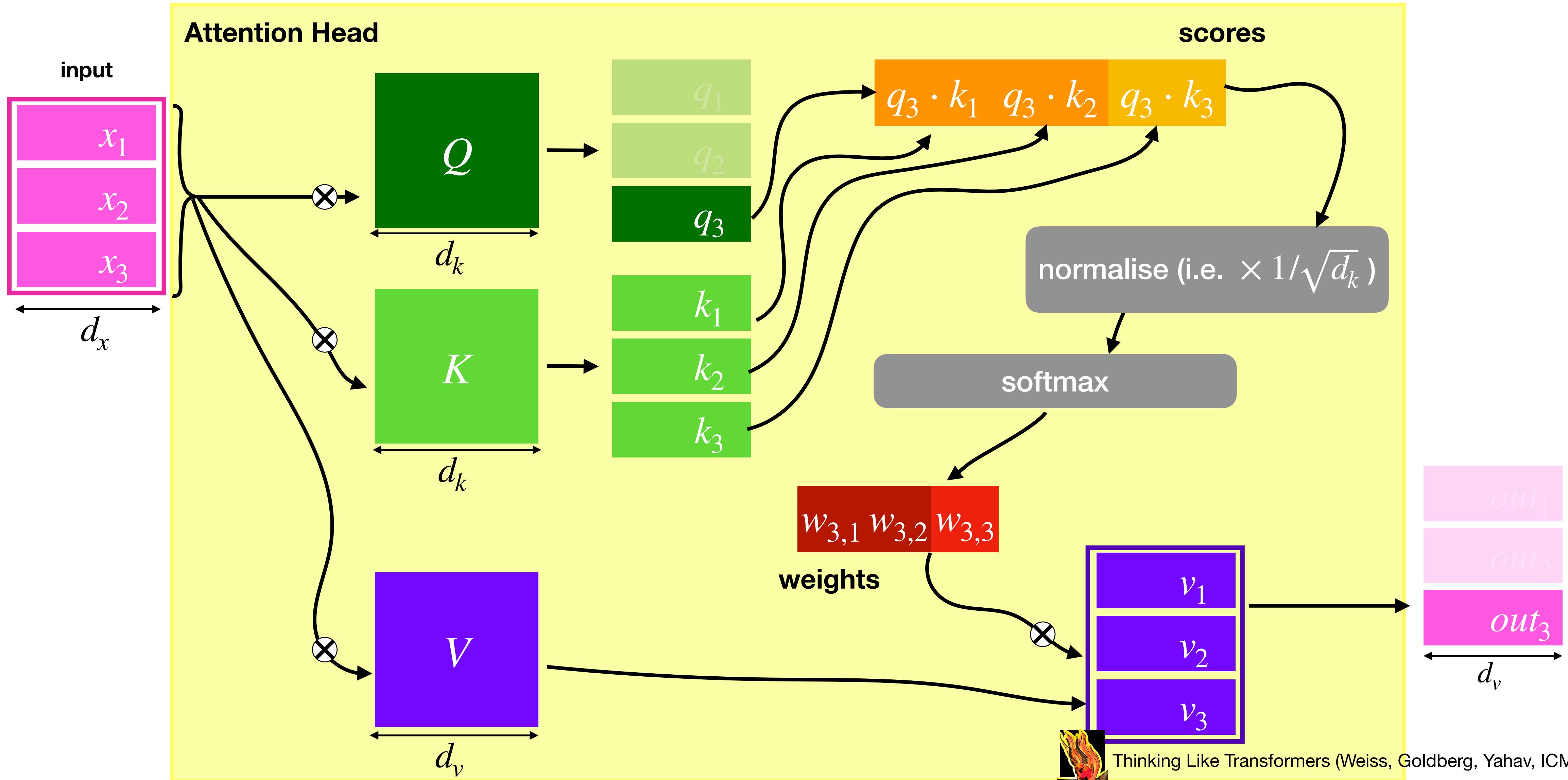
Background - Self Attention (Single Head)



Background - Self Attention (Single Head)



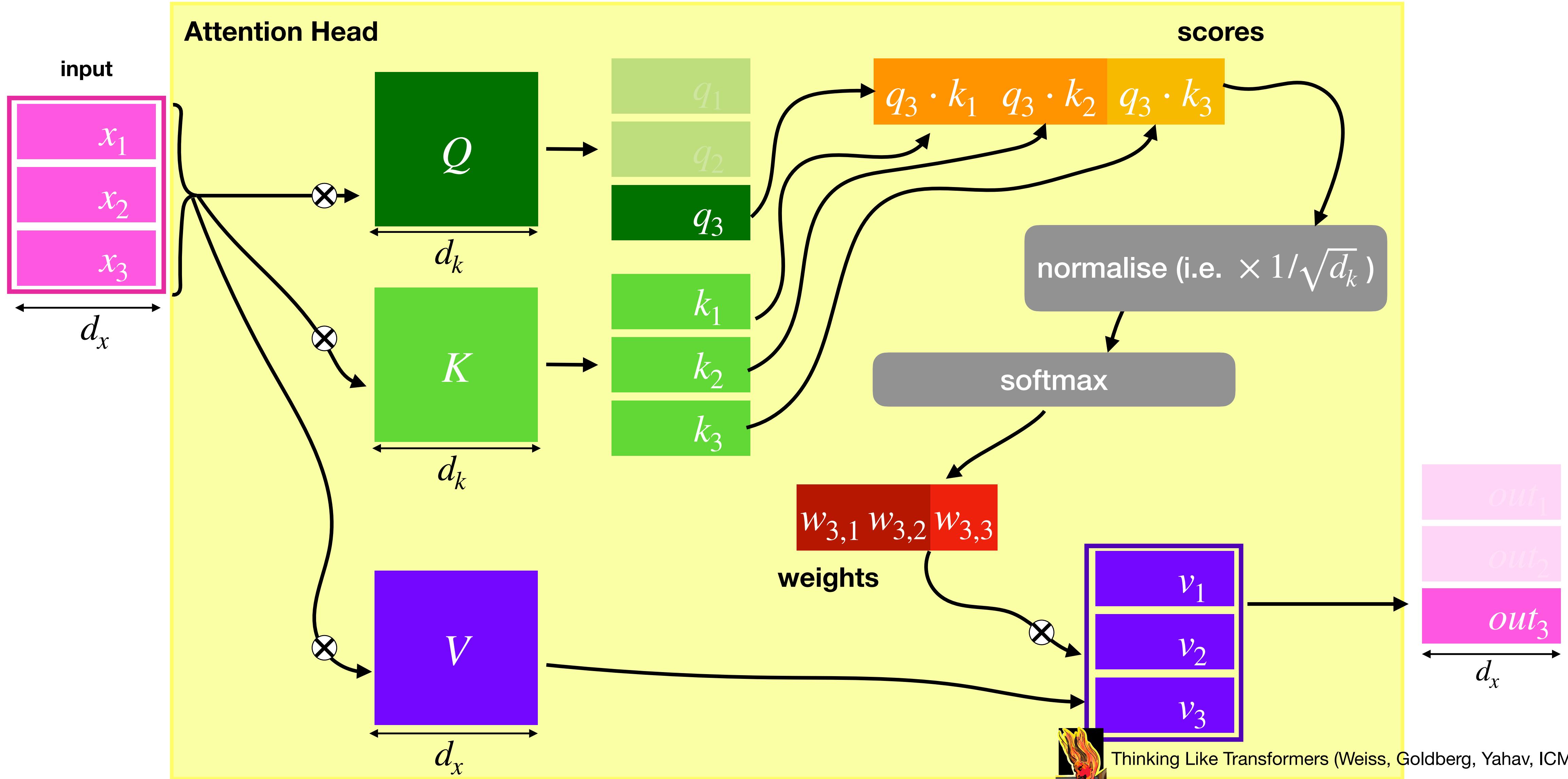
Background - Self Attention (Single Head)



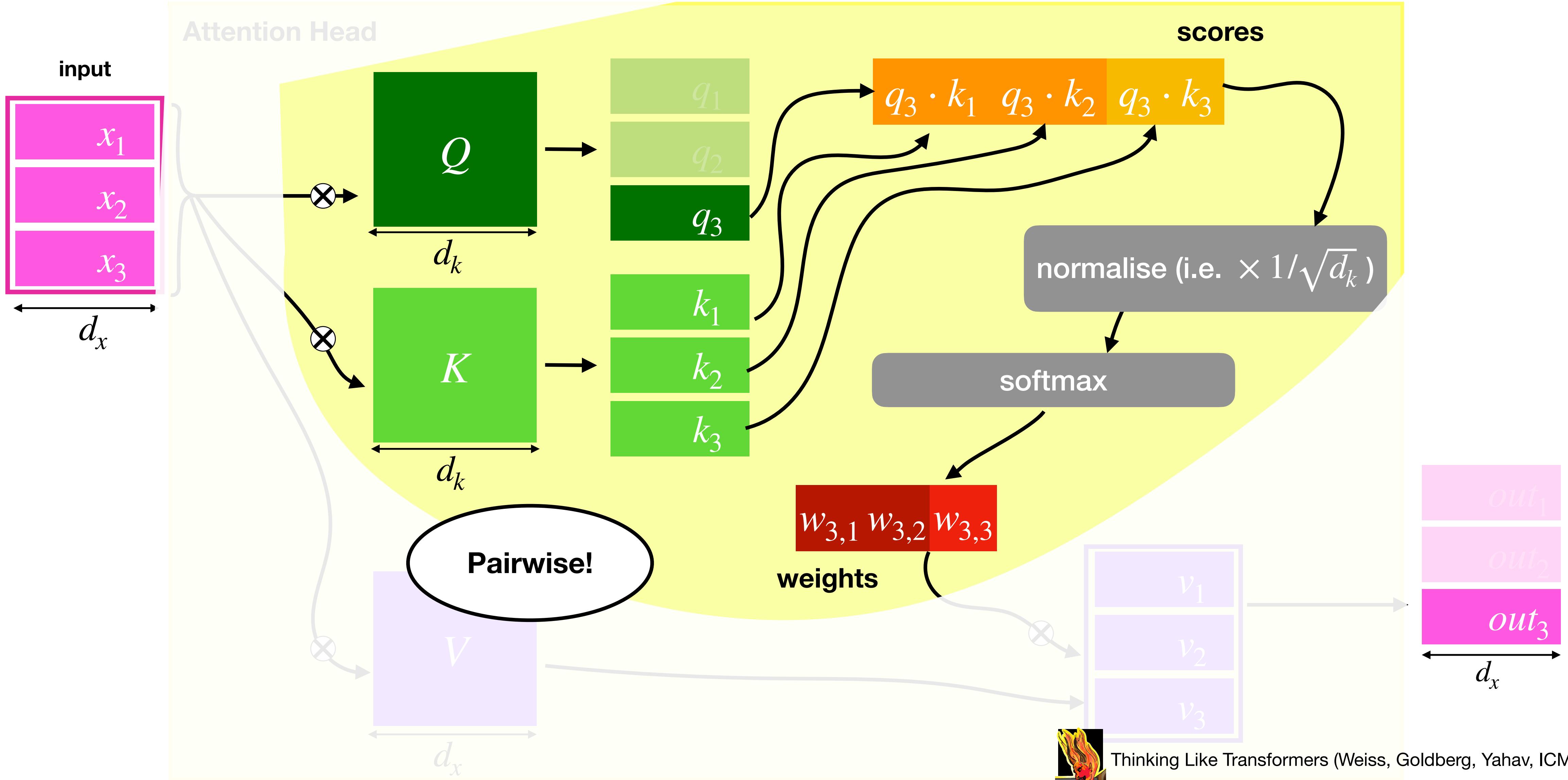
**So, how do we present an
attention head?**



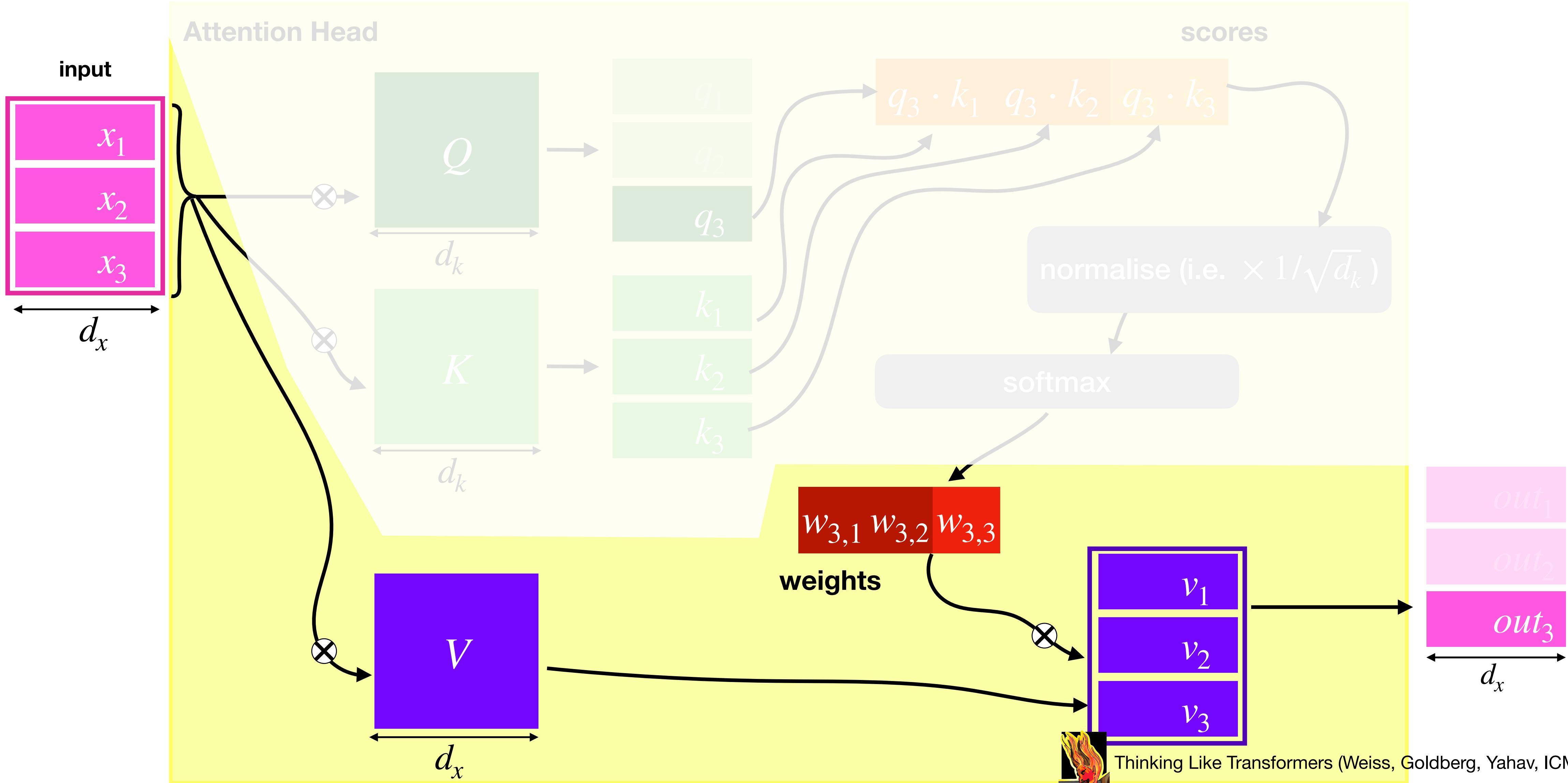
Self Attention (Single Head)



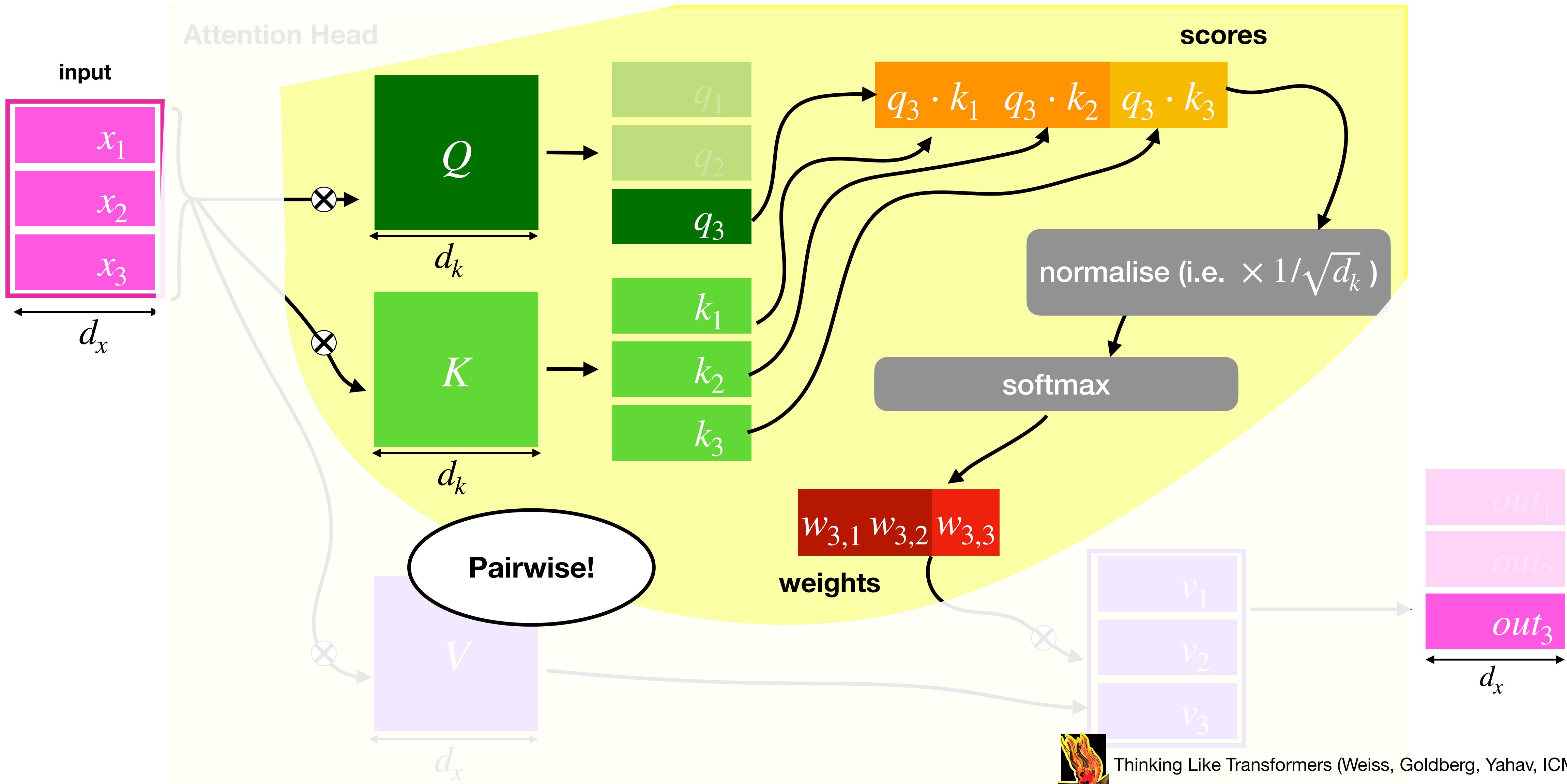
Self Attention (Single Head)



Self Attention (Single Head)



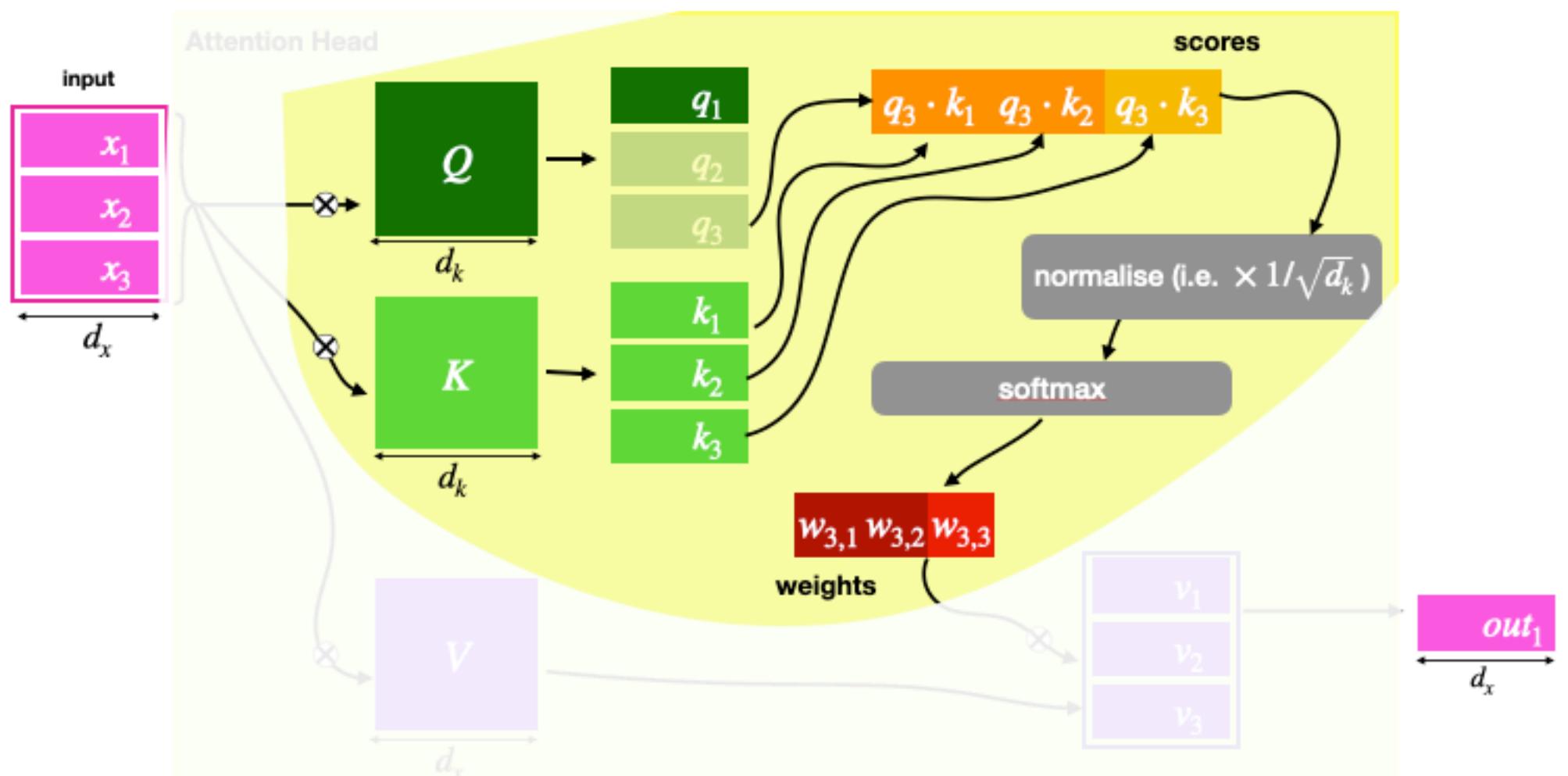
Single Head: Scoring \leftrightarrow Selecting



Single Head: Scoring \leftrightarrow Selecting

Decision: RASP abstracts to binary
select/don't select decisions

sel = select([2,0,0],[0,1,2],==)



2	0	0
0	F	T
1	F	F
2	T	F



Single Head: Scoring \leftrightarrow Selecting

Decision: RASP abstracts to binary select/don't select decisions

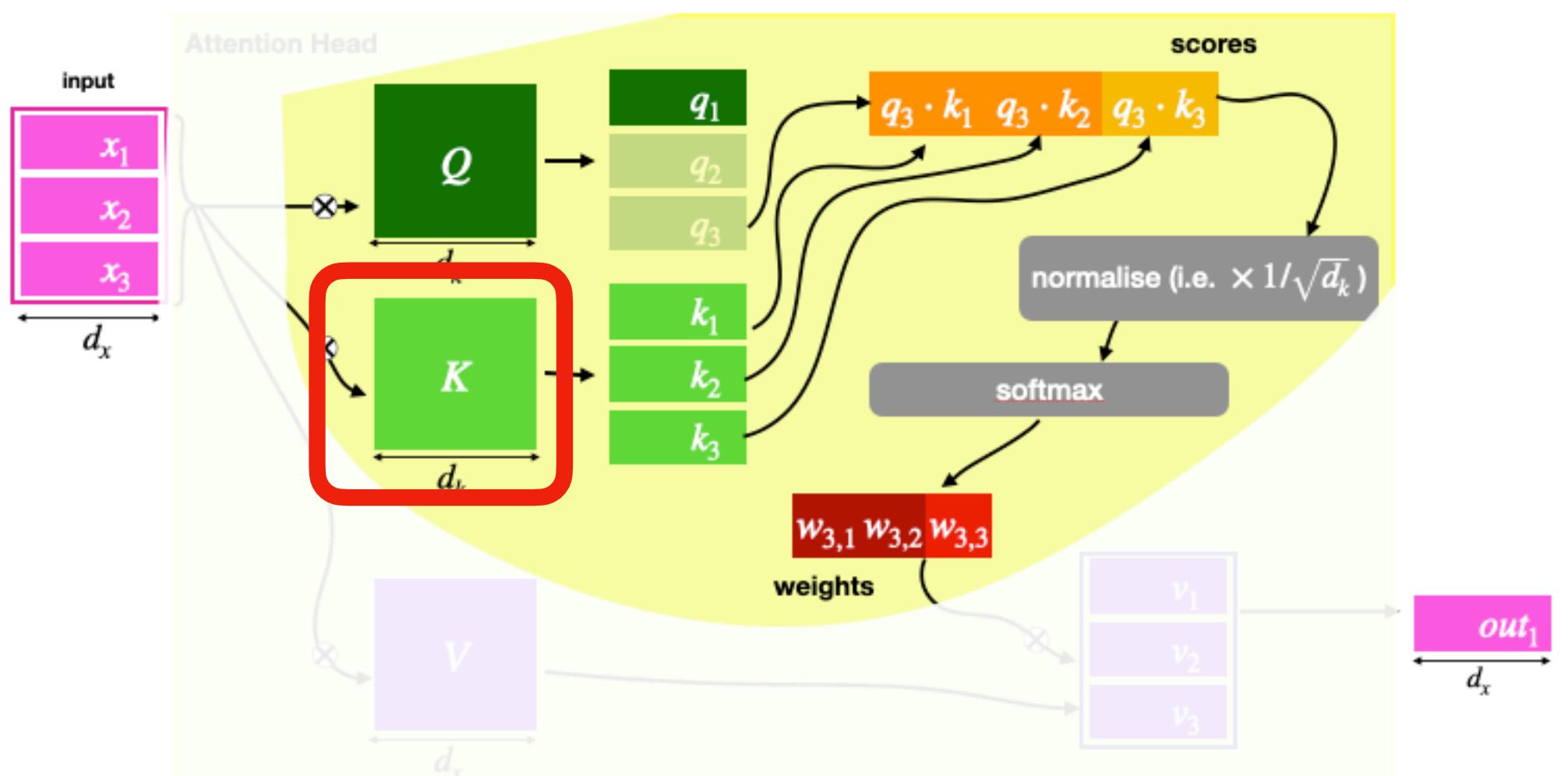
sel = select([2,0,0],[0,1,2],==)

2 0 0

0 F T T

1 F F F

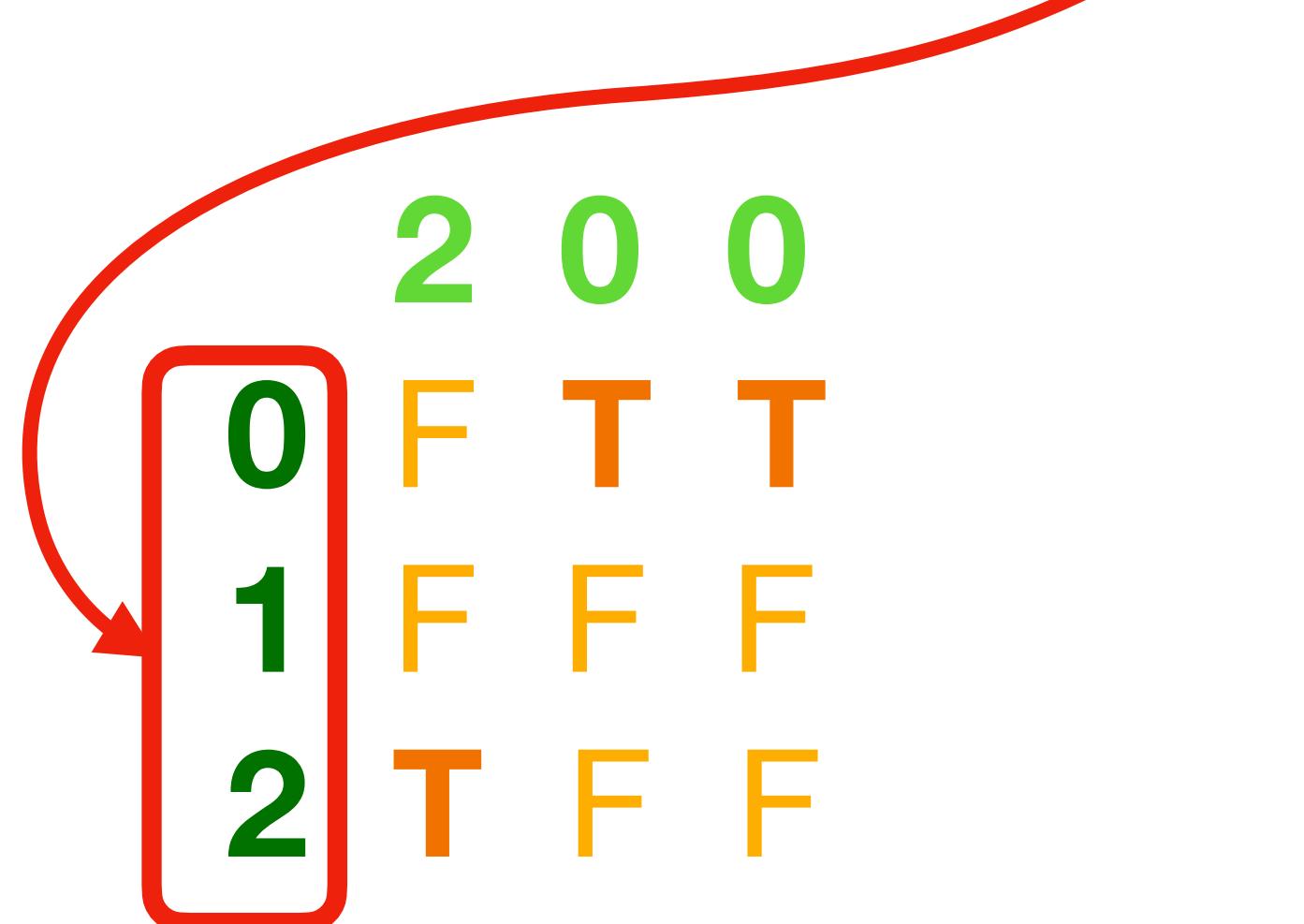
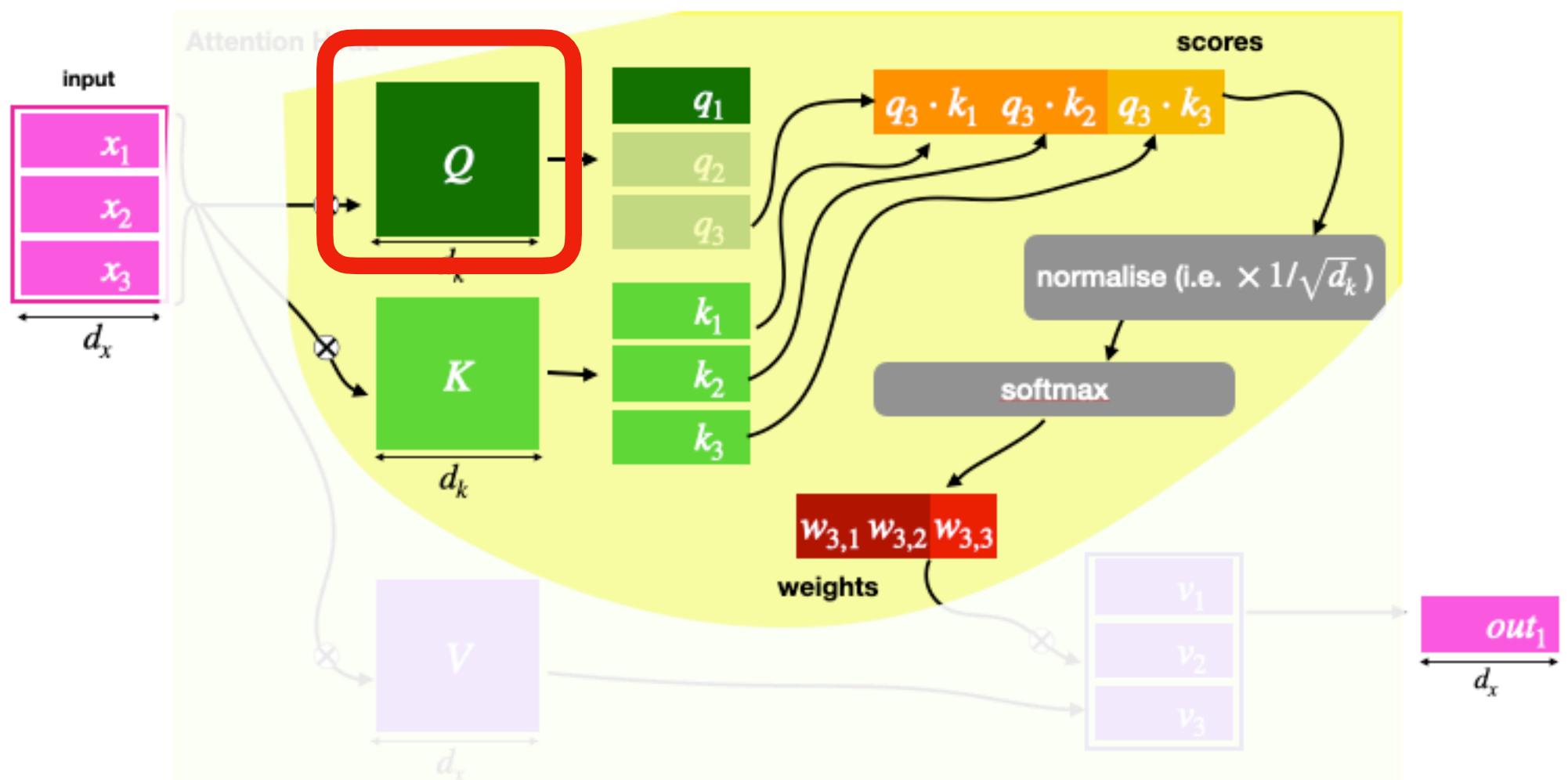
2 T F F



Single Head: Scoring \leftrightarrow Selecting

Decision: RASP abstracts to binary select/don't select decisions

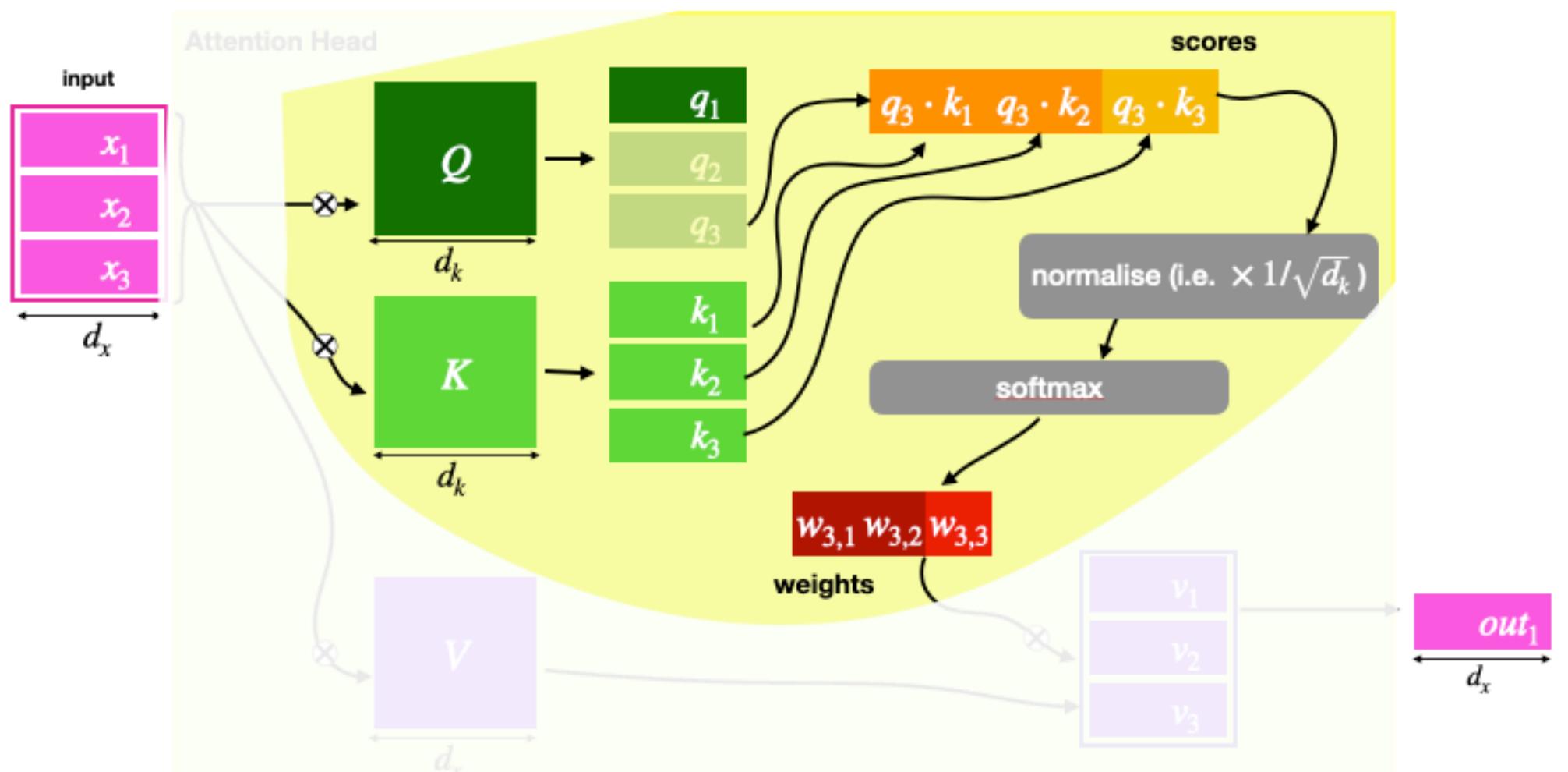
sel = select([2,0,0], [0,1,2], ==)



Single Head: Scoring \leftrightarrow Selecting

Decision: RASP abstracts to binary select/don't select decisions

sel = select([2,0,0],[0,1,2],==)



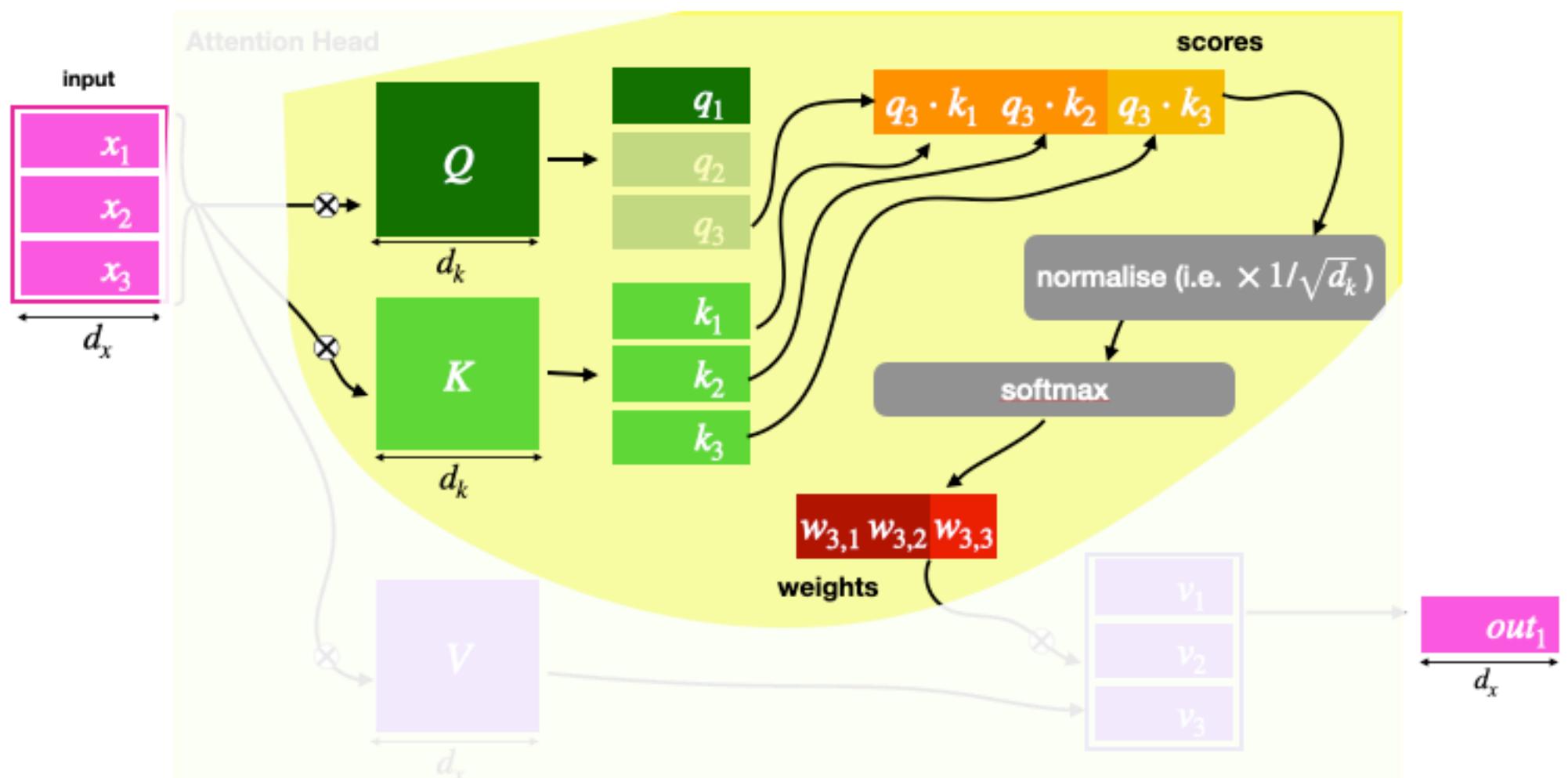
2	0	0
0	F	T
1	F	F
2	T	F



Single Head: Scoring \leftrightarrow Selecting

Decision: RASP abstracts to binary select/don't select decisions

sel = select([2,0,0],[0,1,2],==)



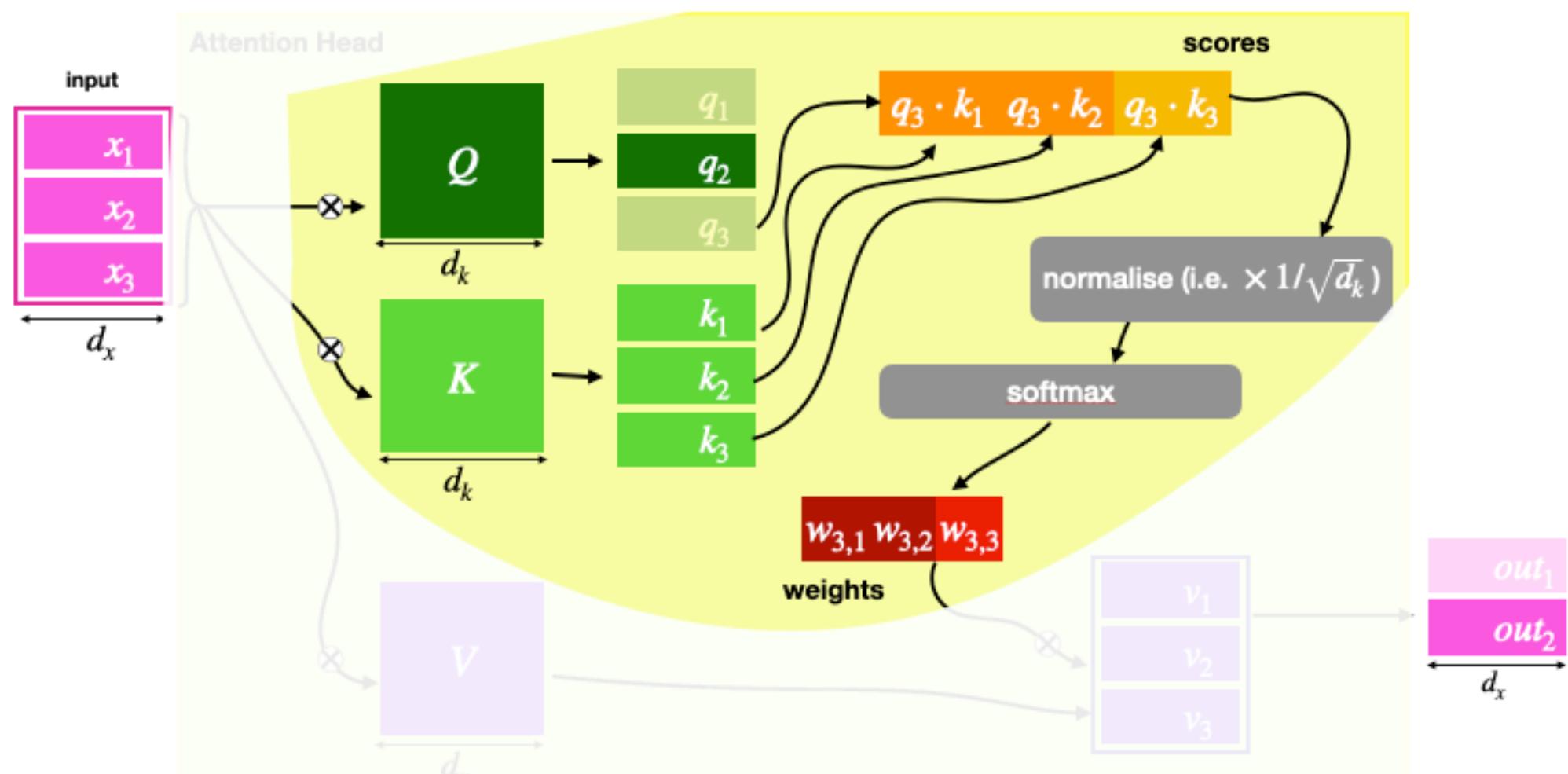
2	0	0
0	F	T
1	F	F
2	T	F



Single Head: Scoring \leftrightarrow Selecting

Decision: RASP abstracts to binary select/don't select decisions

sel = select([2,0,0],[0,1,2],==)



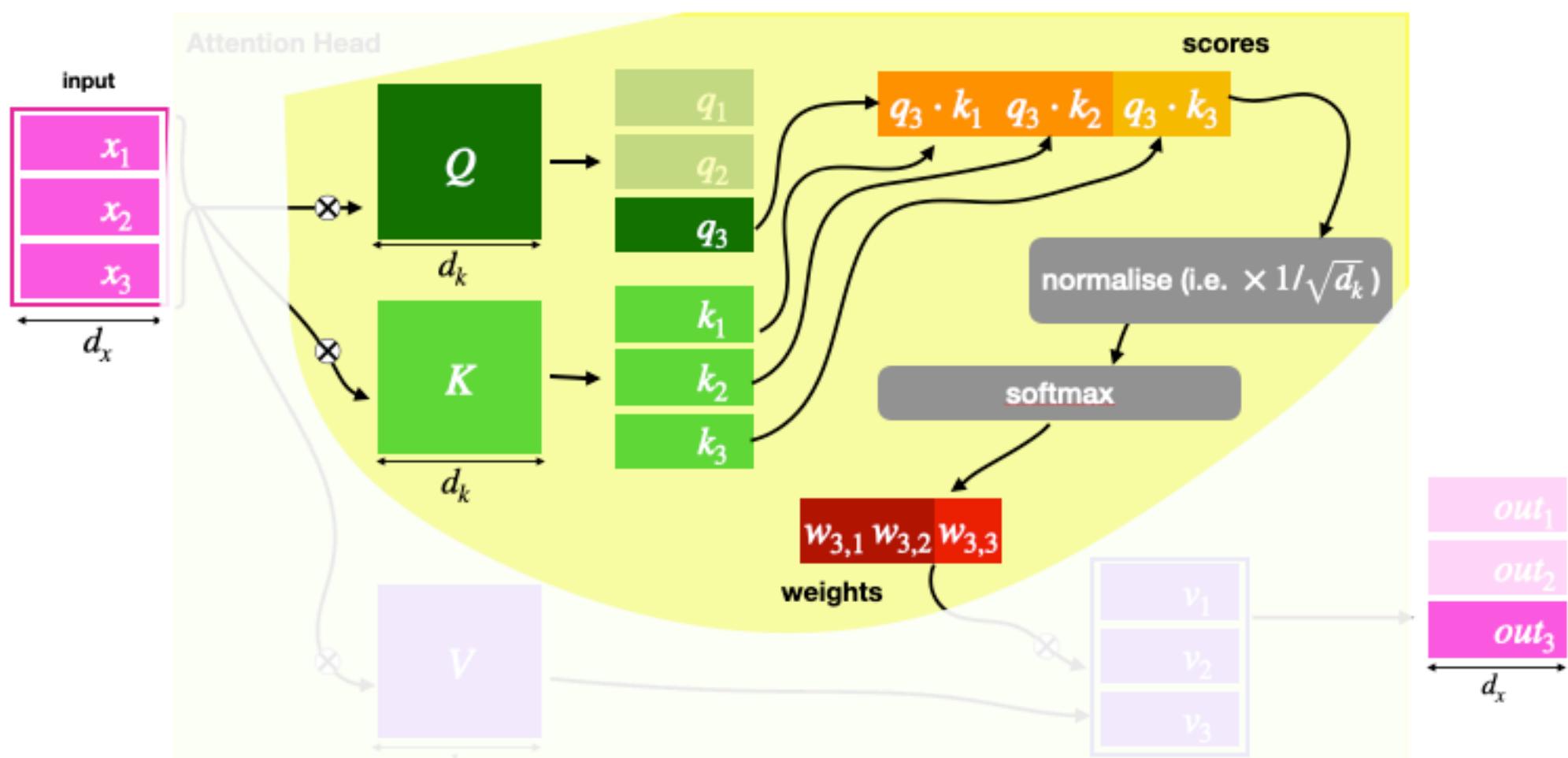
2	0	0
0	F	T
1	F	F
2	T	F



Single Head: Scoring \leftrightarrow Selecting

Decision: RASP abstracts to binary select/don't select decisions

sel = select([2,0,0],[0,1,2],==)



2	0	0
0	F	T
1	F	F
2	T	F



Single Head: Scoring \leftrightarrow Selecting

Decision: RASP abstracts to binary select/don't select decisions

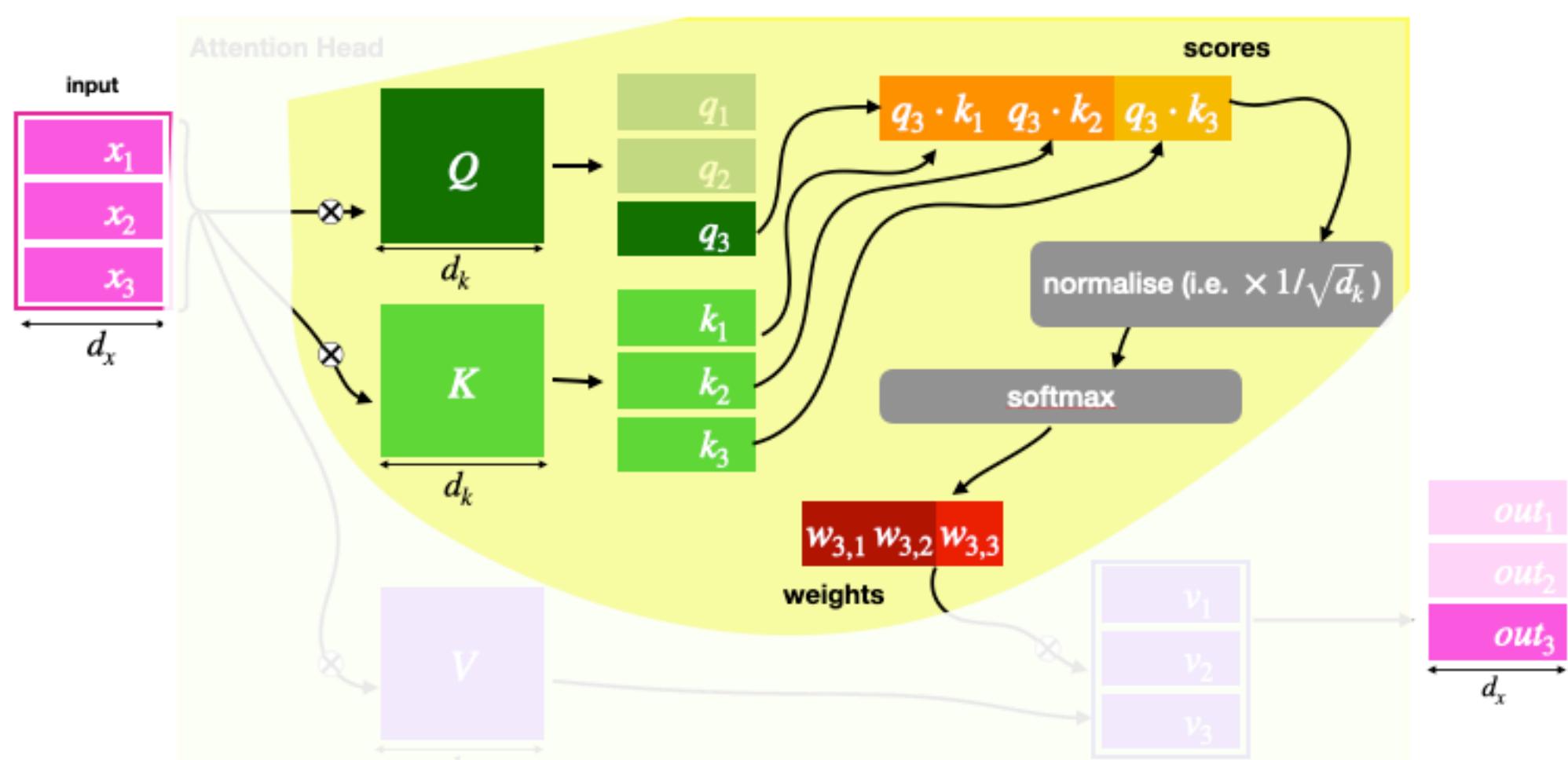
sel = select([2,0,0],[0,1,2],==)

2	0	0
0	F	T
1	F	F
2	T	F

Another example:

sel2 = select([2,0,0],[0,1,2]>=)

2	0	0
0	T	T
1	T	F
2	T	F



Single Head: Scoring \leftrightarrow Selecting

prevs = select([0,1,2],[0,1,2],<=)

	0	1	0
0	T	F	F
1	T	T	F
2	T	T	T



Single Head: Scoring \leftrightarrow Selecting

prevs = **select**([0,1,2], [0,1,2], \leq)

	0	1	2
0	T	F	F
1	T	T	F
2	T	T	T

(1, 0, 0, ...)	k_1
<hr/>	
(0, 1, 0, ...)	k_2
<hr/>	
(0, 0, 1, ...)	k_3



Single Head: Scoring \leftrightarrow Selecting

prevs = **select**([0,1,2], [0,1,2], \leq)

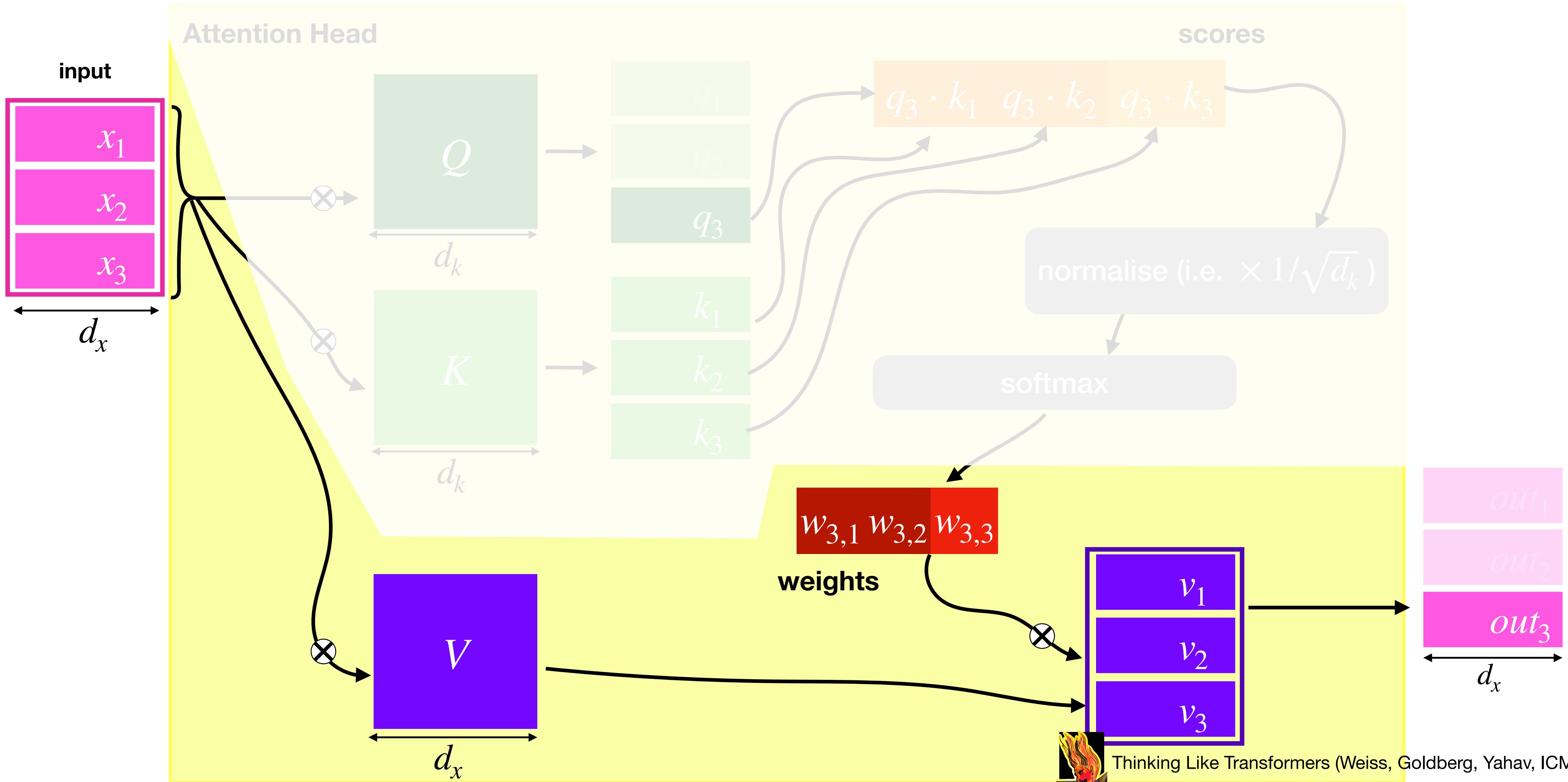
	0	1	2
0	T	F	F
1	T	T	F
2	T	T	T

(1, 0, 0, ...)	k_1
(0, 1, 0, ...)	k_2
(0, 0, 1, ...)	k_3

(1, 0, 0, ...)	q_1
(1, 1, 0, ...)	q_2
(1, 1, 1, ...)	q_3



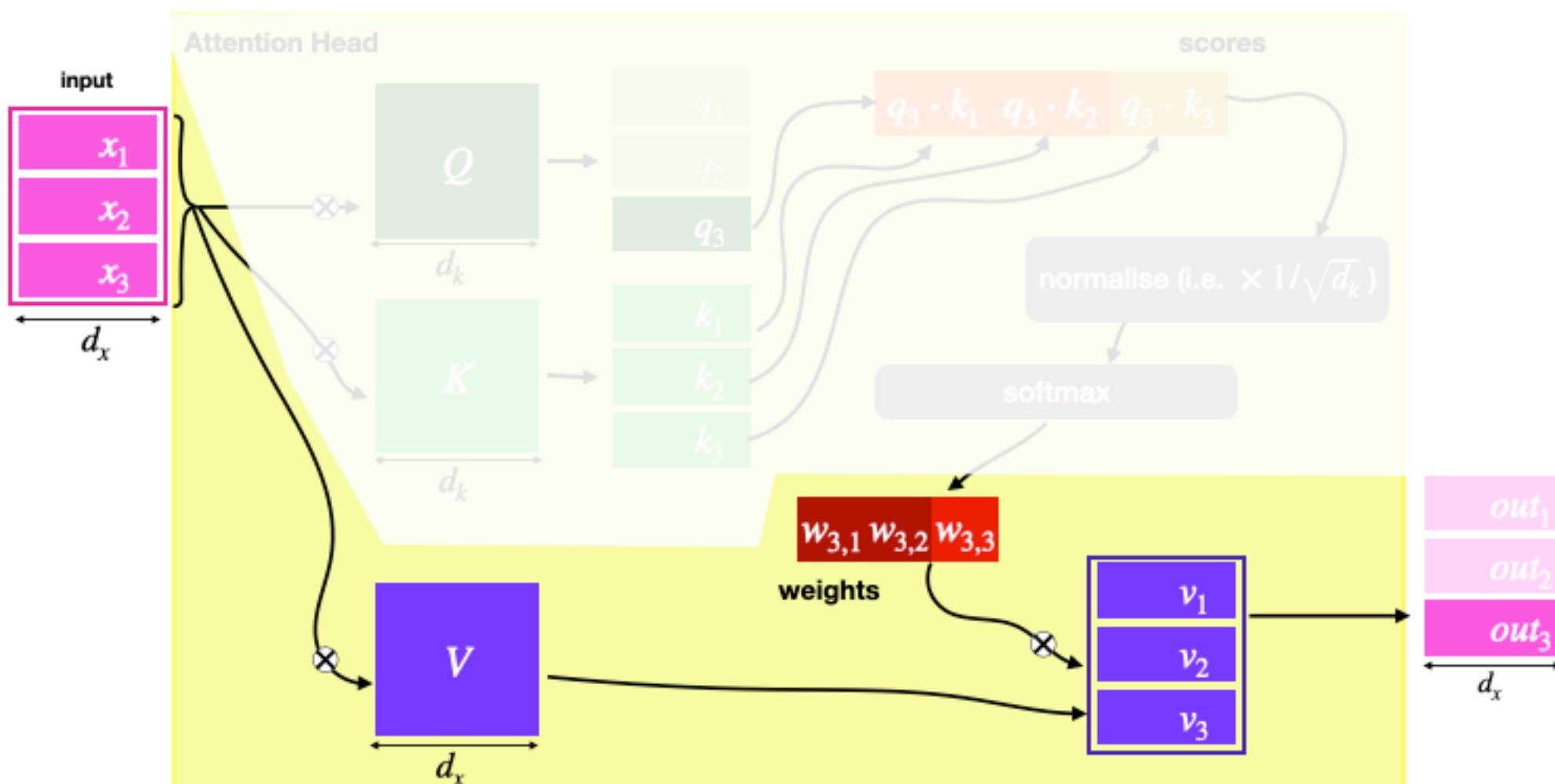
Single Head: Weighted Average \leftrightarrow Aggregation



Single Head: Weighted Average \leftrightarrow Aggregation

new=aggregate(sel, [1,2,4])

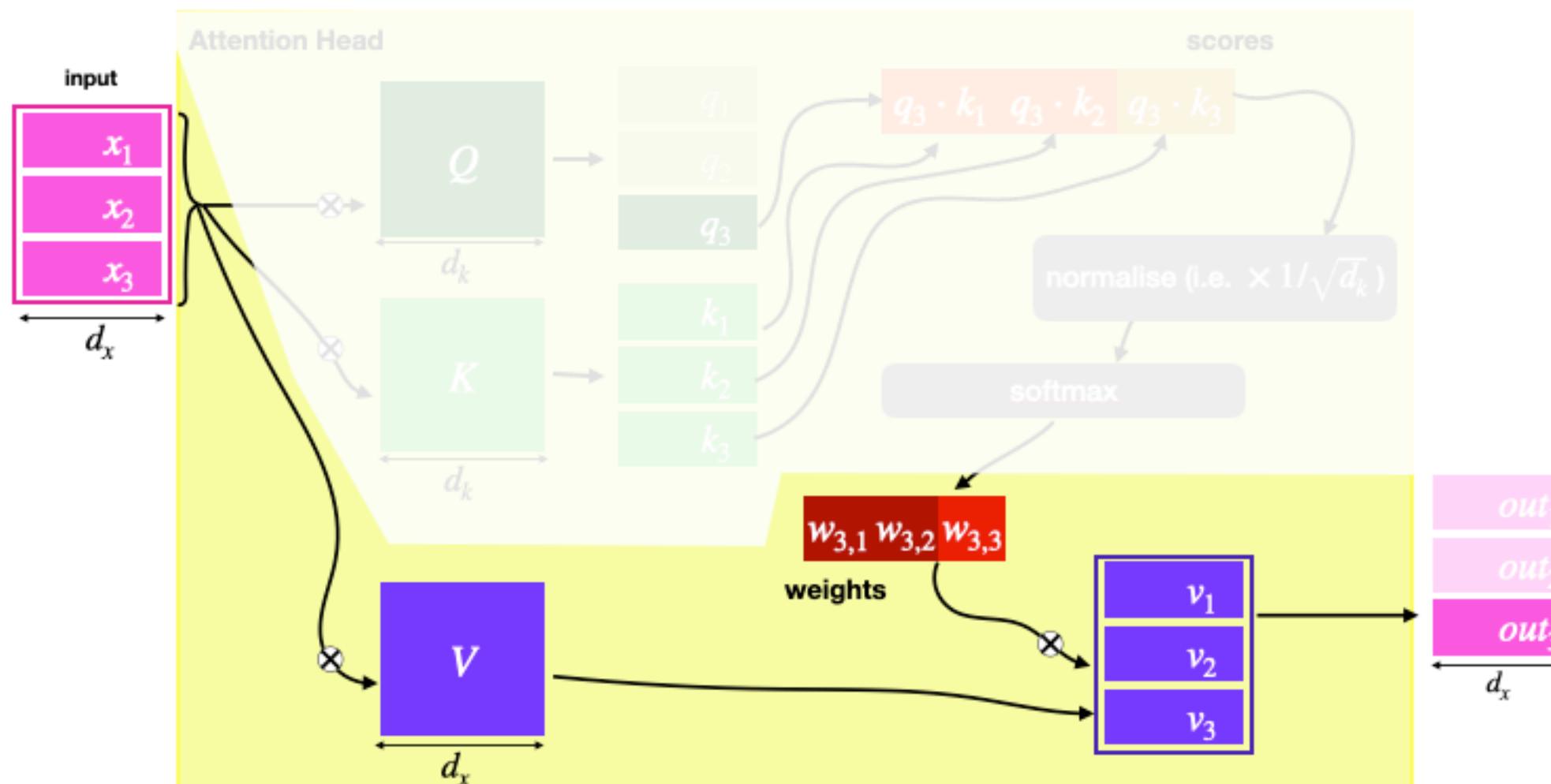
1 2 4	
F T T 1 2 4	=> 3
F F F 1 2 4	=> 0 => [3,0,1]
T F F 1 2 4	=> 1



Single Head: Weighted Average \leftrightarrow Aggregation

new=aggregate(sel, [1,2,4])

1	2	4	
F	T	T	1 2 4 => 3
F	F	F	1 2 4 => 0 => [3,0,1]
T	F	F	1 2 4 => 1

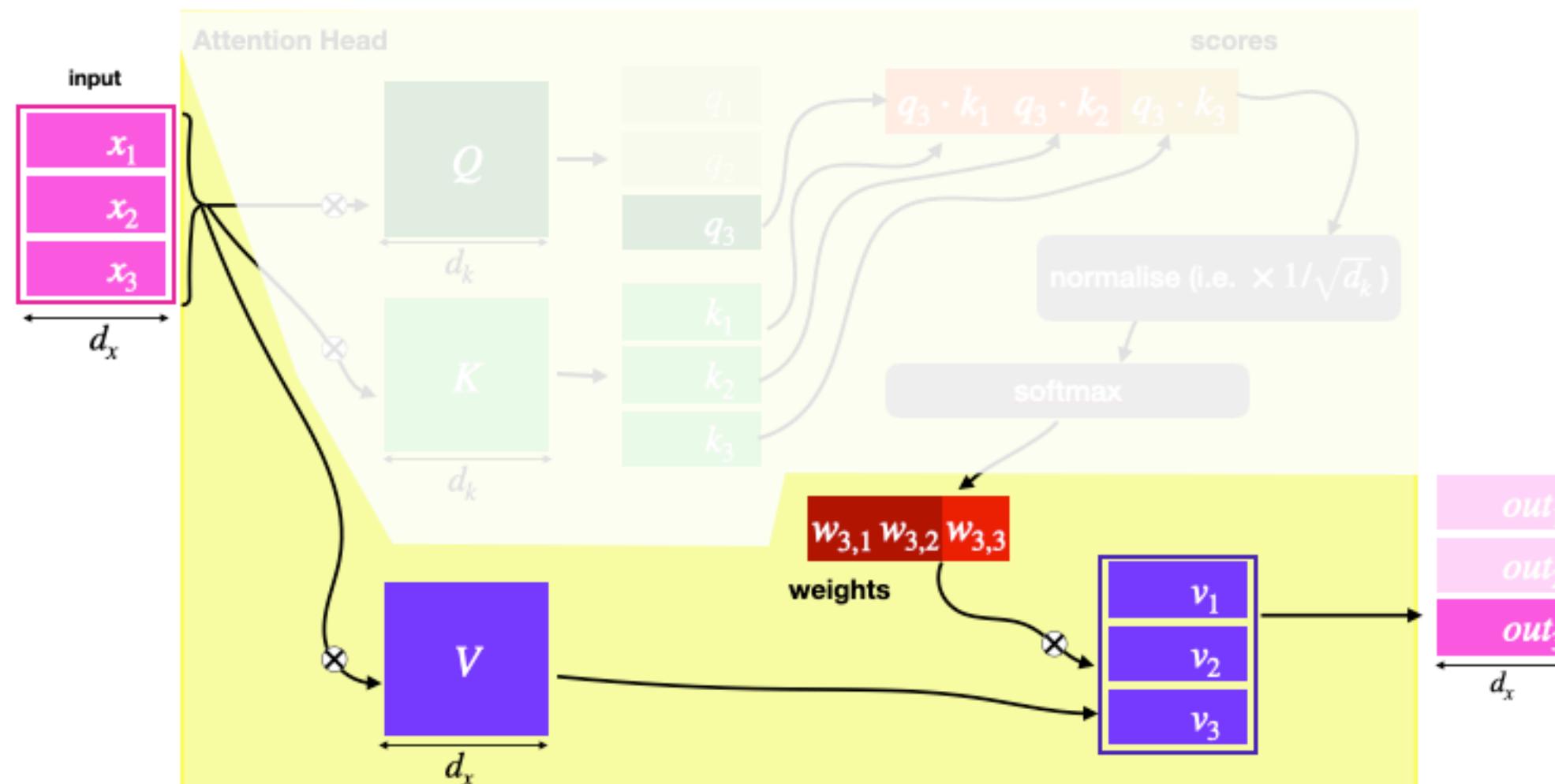


Single Head: Weighted Average \leftrightarrow Aggregation

new=aggregate(sel, [1,2,4])

1	2	4
F	T	T
F	F	F
T	F	F
1	2	4
1	2	4
1	2	4
1	2	4

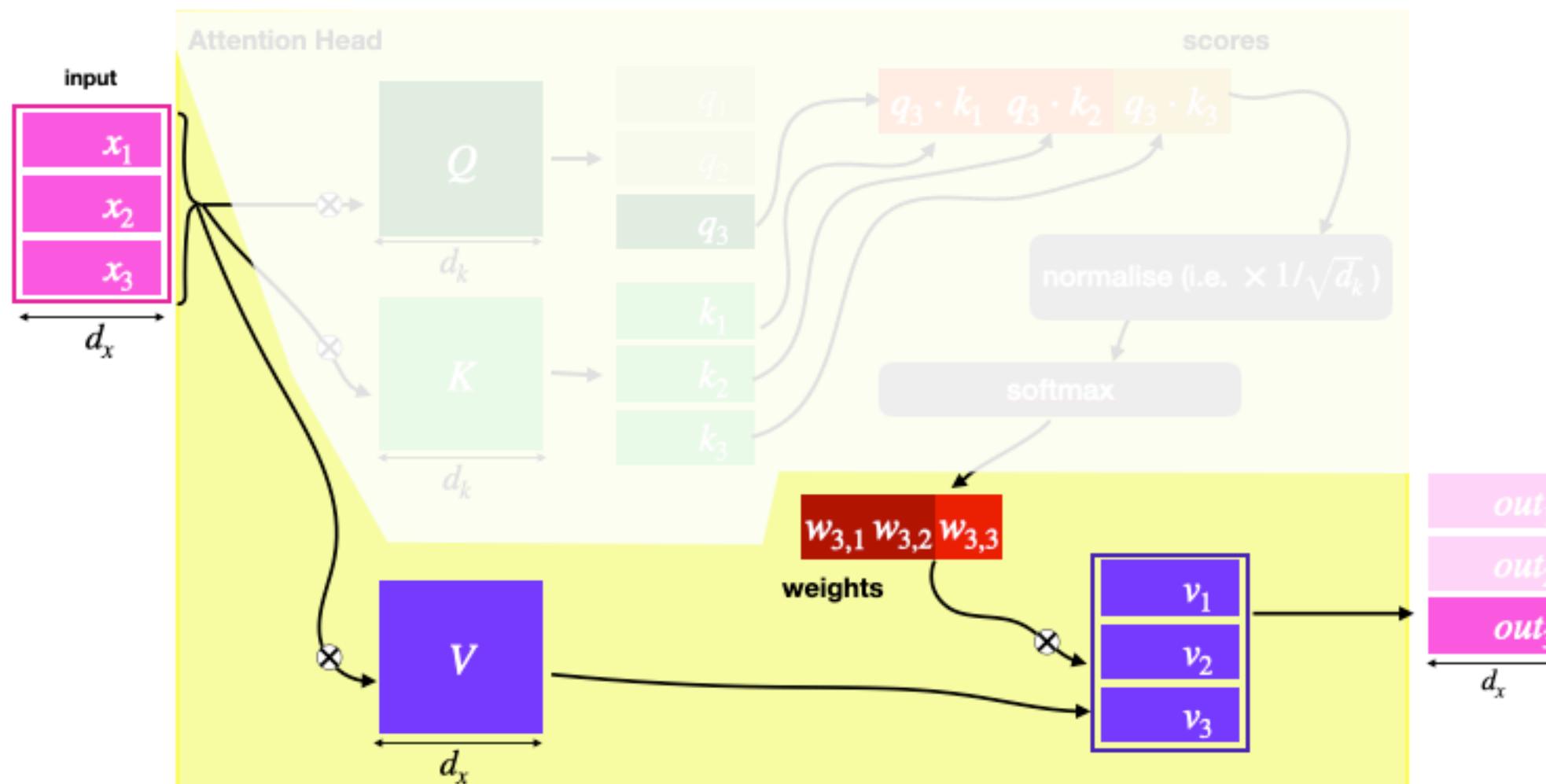
=> 3
=> 0 => [3,0,1]
=> 1



Single Head: Weighted Average \leftrightarrow Aggregation

new=aggregate(sel, [1,2,4])

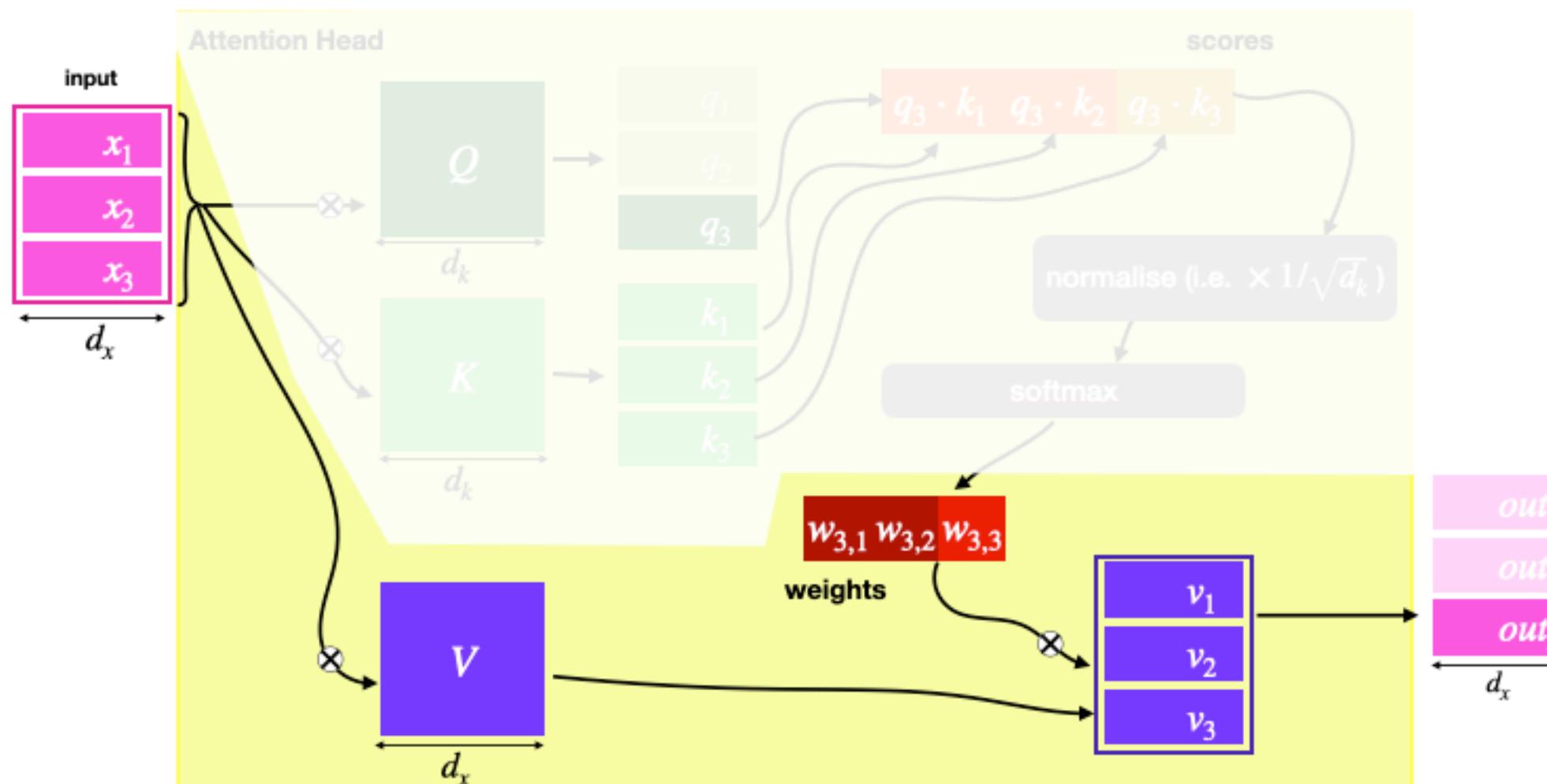
$$\begin{array}{l}
 \begin{matrix} & 1 & 2 & 4 \\ F & T & T & 1 & 2 & 4 \end{matrix} \Rightarrow \boxed{3} \\
 \begin{matrix} & 1 & 2 & 4 \\ F & F & F & 1 & 2 & 4 \end{matrix} \Rightarrow \boxed{0} \Rightarrow [3,0,1] \\
 \begin{matrix} & 1 & 2 & 4 \\ T & F & F & 1 & 2 & 4 \end{matrix} \Rightarrow \boxed{1}
 \end{array}$$



Single Head: Weighted Average \leftrightarrow Aggregation

new=aggregate(sel, [1,2,4])

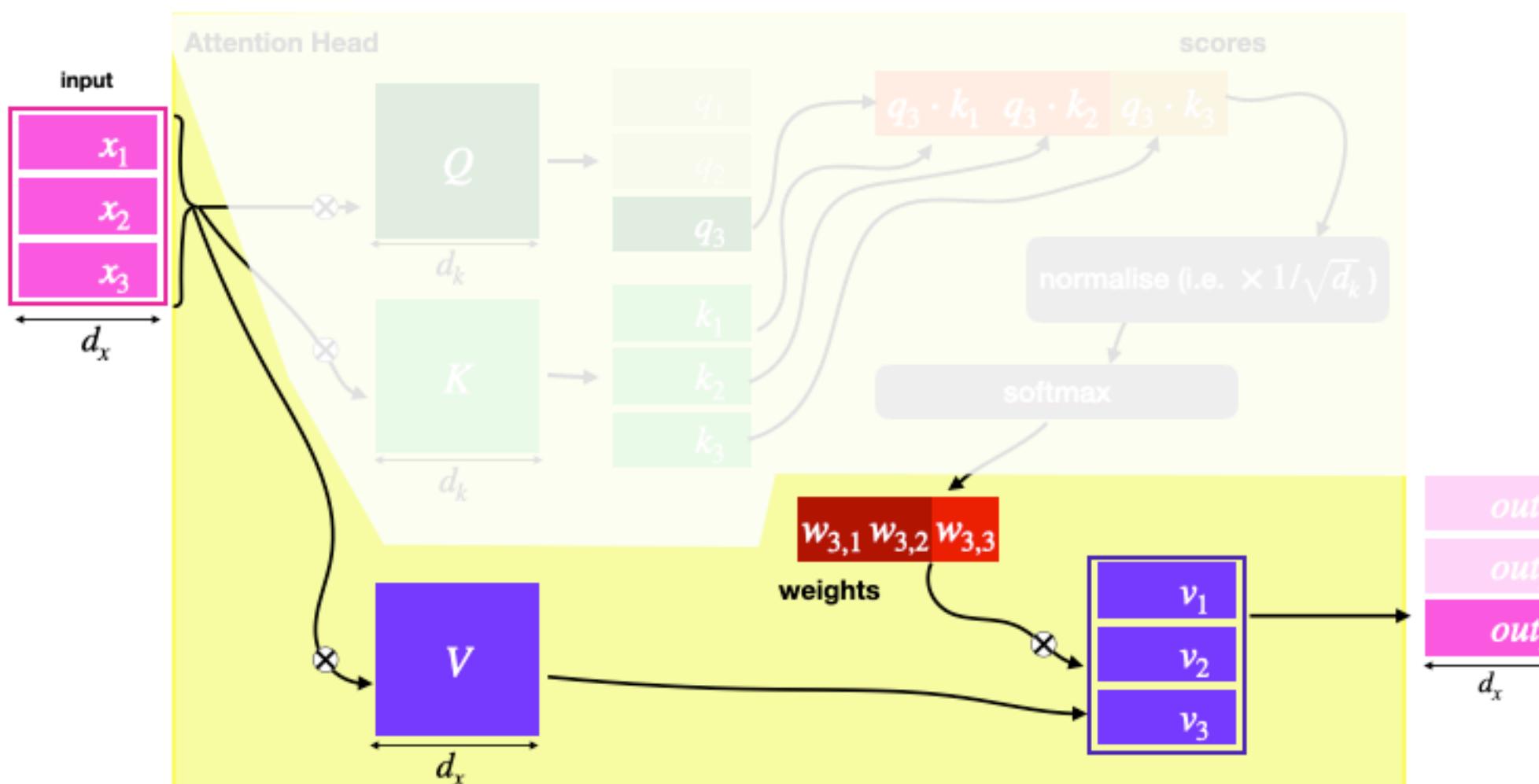
1	2	4	
F	T	T	1 2 4 => 3
F	F	F	1 2 4 => 0 => [3,0,1]
T	F	F	1 2 4 => 1



Single Head: Weighted Average \leftrightarrow Aggregation

new=aggregate(sel, [1,2,4])

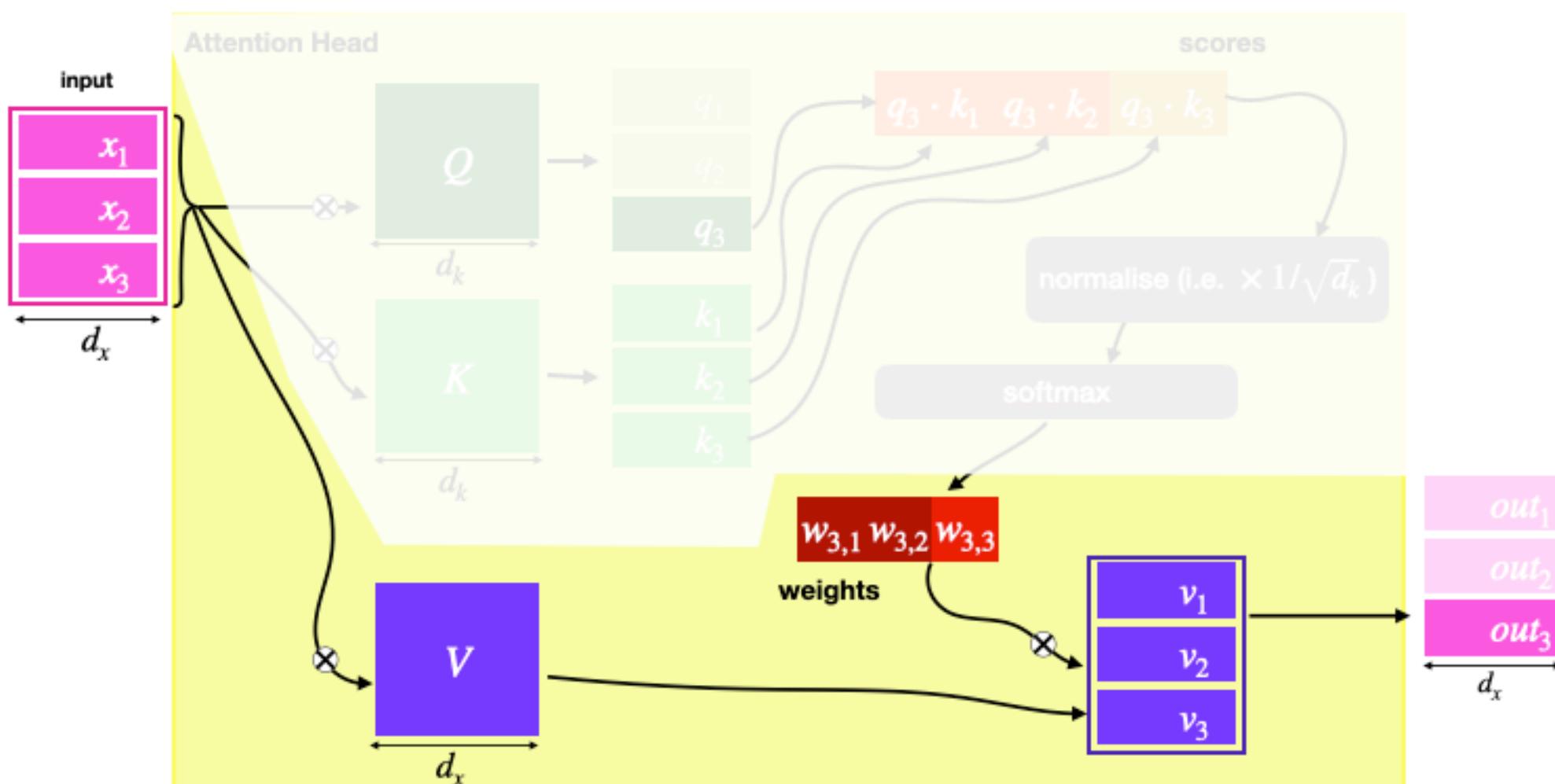
$$\begin{array}{l}
 \begin{matrix} & 1 & 2 & 4 \\ F & T & T & 1 & 2 & 4 \end{matrix} \Rightarrow \boxed{3} \\
 \begin{matrix} & F & F & F \\ F & F & F & 1 & 2 & 4 \end{matrix} \Rightarrow \boxed{0} \Rightarrow [3,0,1] \\
 \begin{matrix} & T & F & F \\ T & F & F & 1 & 2 & 4 \end{matrix} \Rightarrow \boxed{1}
 \end{array}$$



Single Head: Weighted Average \leftrightarrow Aggregation

new=aggregate(sel, [1,2,4])

$1 \ 2 \ 4$ $F \ T \ T \quad 1 \ 2 \ 4 \Rightarrow 3$ $F \ F \ F \quad 1 \ 2 \ 4 \Rightarrow 0 \Rightarrow [3,0,1]$ $T \ F \ F \quad 1 \ 2 \ 4 \Rightarrow 1$
--



Symbolic language + no averaging when only one position selected allows (for example):

reverse=aggregate(flip, [A,B,C])

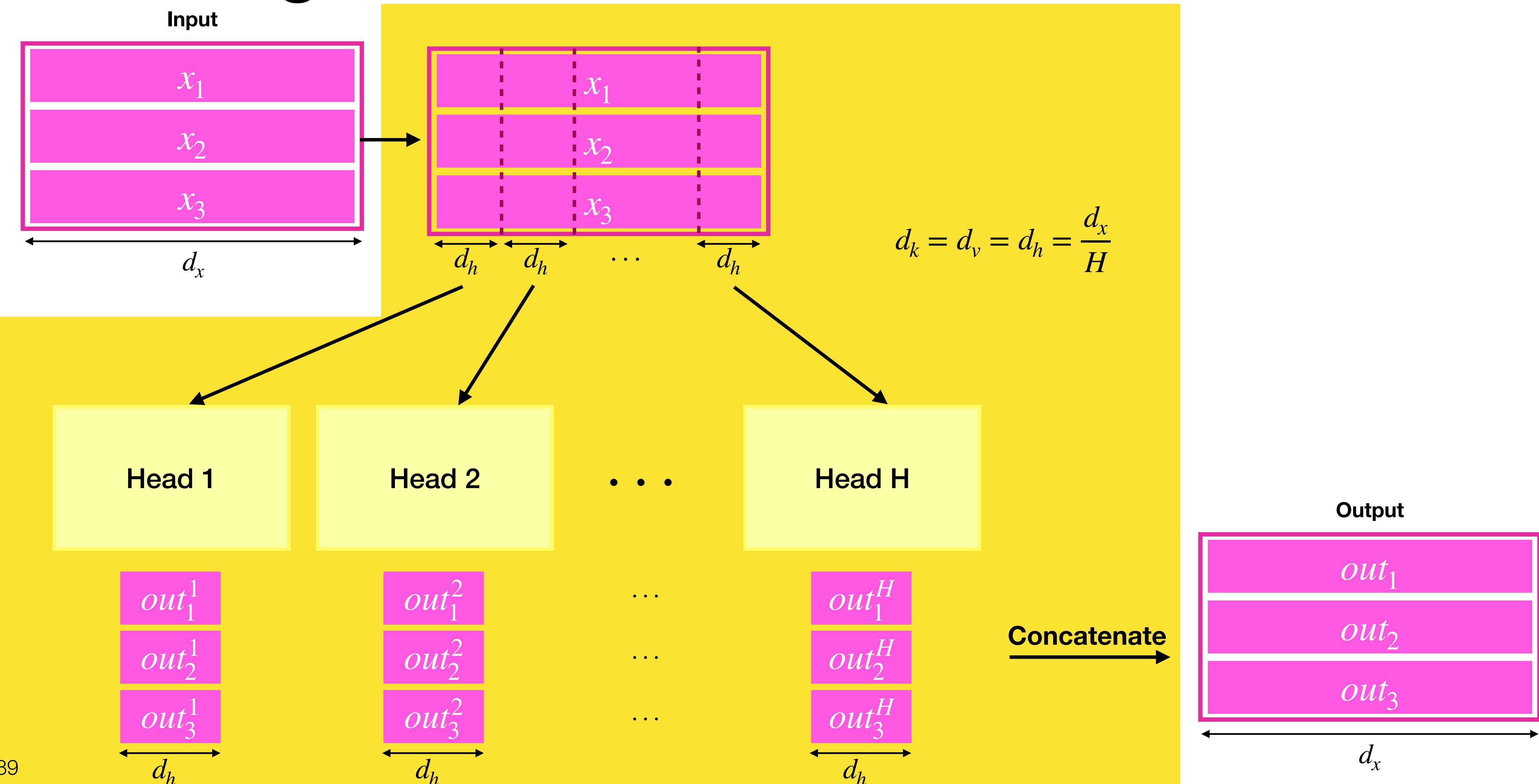
$A \ B \ C$ $F \ F \ T \quad A \ B \ C \Rightarrow C$ $F \ T \ F \quad A \ B \ C \Rightarrow B \Rightarrow [C, B, A]$ $T \ F \ F \quad A \ B \ C \Rightarrow A$
--



Great!
Now do multi-headed attention



Background - Multi-Headed Self Attention



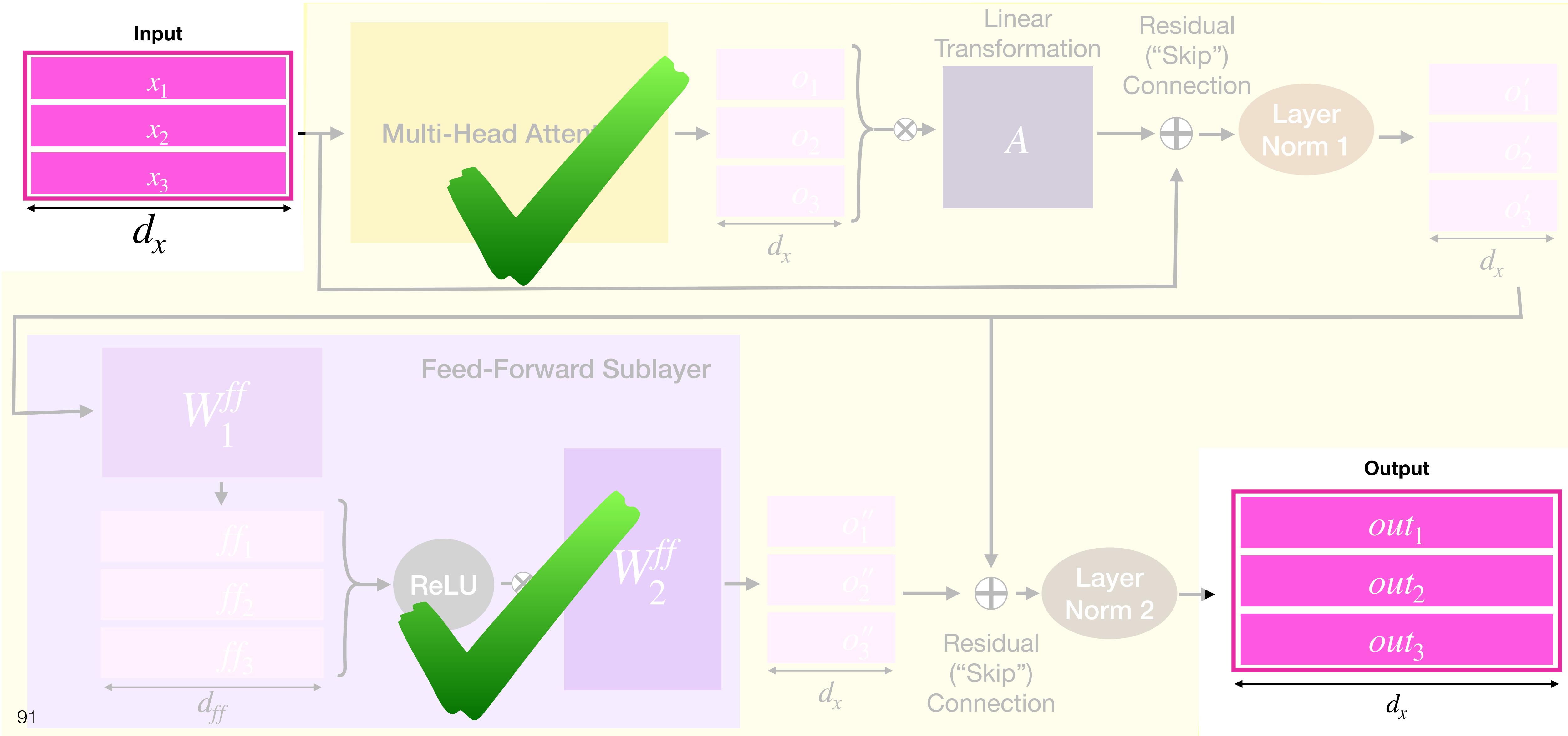
The multi-headed attention lets one layer do multiple single head operations

We do not need ‘new’ RASP operations to describe it!

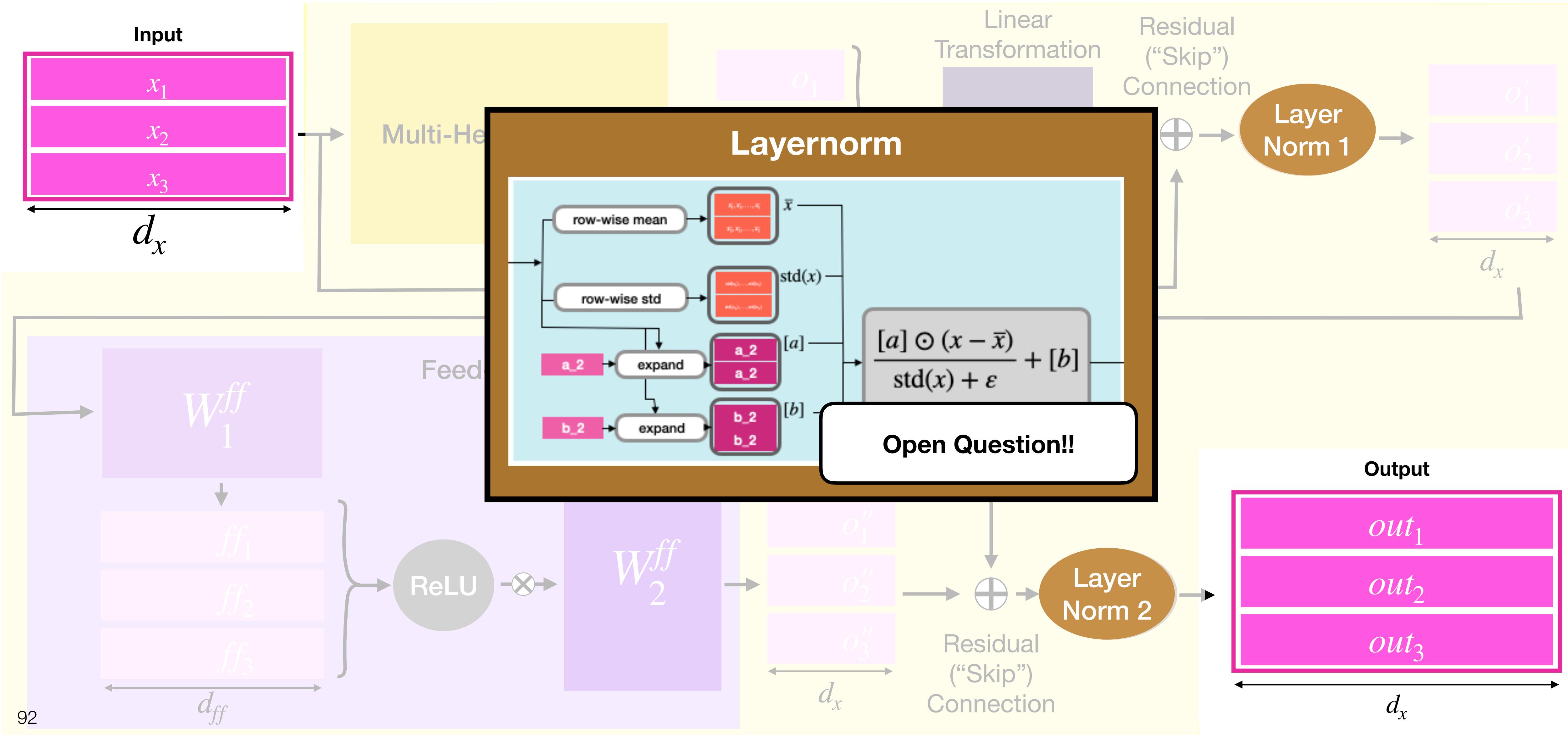
(We will just let the RASP compiler know it can place multiple heads on the same layer)



Transformer-Encoder Layer



Transformer-Encoder Layer



RASP (Restricted Access Sequence Processing)

Initial Sequences

```
>> tokens;
    s-op: tokens
        Example: tokens("hello") = [h, e, l, l, o] (strings)
>> indices;
    s-op: indices
        Example: indices("hello") = [0, 1, 2, 3, 4] (ints)
```

Elementwise application of atomic operations

```
>> indices+1;
    s-op: out
        Example: out("hello") = [1, 2, 3, 4, 5] (ints)
>> tokens=="e" or tokens=="o";
    s-op: out
        Example: out("hello") = [F, T, F, F, T] (bools)
```

Selectors, and aggregate

sel = select([2,0,0],[0,1,2],==)

2	0	0	
0	F	T	T
1	F	F	F
2	T	F	F

new=aggregate(sel, [1,2,4])

1	2	4
---	---	---

F	T	T	1	2	4
F	F	F	1	2	4
T	F	F	1	2	4



=> 3
=> 0 => **[3,0,1]**
=> 1

```
>> flip = select(length-indices-1,indices,==);
    selector: flip
    Example:
```

h	e	l	l	o
h				1
e				1
l			1	
l		1		
o		1		

```
>> reverse = aggregate(flip,tokens);
    s-op: reverse
    Example: reverse("hello") = [o, l, l, e, h]
```



RASP Extras



RASP Extras

Extra Sequences

```
>> length;  
s-op: length  
Example: length("hello") = [5]*5 (ints)
```



RASP Extras

Extra Sequences

```
>> length;  
s-op: length  
Example: length("hello") = [5]*5 (ints)
```

Selector Compositions

```
>> select(indices,3,==) or select(indices,indices,<=);  
selector: out  
Example:  
          h e l l o  
          | 1   1  
          | 1 1   1  
          | 1 1 1 1  
          | 1 1 1 1  
          o 1 1 1 1 1
```



RASP Extras

Extra Sequences

```
>> length;  
    s-op: length  
Example: length("hello") = [5]*5 (ints)
```

Selector Compositions

```
>> select(indices,3,==) or select(indices,indices,<=);  
selector: out  
Example:  
          h e l l o  
          | 1   1  
          | 1 1   1  
          | 1 1 1 1  
          | 1 1 1 1  
          o 1 1 1 1 1
```

Functions

```
>> def in_range(min,val,max) {  
..     return (min<=val) and (val<=max);  
.. }  
console function: in_range(min, val, max)
```

```
>> in_range(1,indices,3);  
    s-op: out  
Example: out("hello") = [F, T, T, T, F]
```



RASP Extras

Extra Sequences

```
>> length;  
    s-op: length  
Example: length("hello") = [5]*5 (ints)
```

Selector Compositions

```
>> select(indices,3,==) or select(indices,indices,<=);  
    selector: out  
Example:  
      h e l l o  
      | 1   1  
      e | 1 1   1  
      l | 1 1 1 1  
      l | 1 1 1 1  
      o | 1 1 1 1 1
```

Functions

```
>> def in_range(min,val,max) {  
..     return (min<=val) and (val<=max);  
.. }  
    console function: in_range(min, val, max)
```

```
>> in_range(1,indices,3);  
    s-op: out  
Example: out("hello") = [F, T, T, T, F]
```

Library Functions

```
>> selector_width(select(tokens,tokens,==));  
    s-op: out  
Example: out("hello") = [1, 1, 2, 2, 1] (ints)
```

```
>> count tokens,"l");  
    s-op: out  
Example: out("hello") = [2]*5 (ints)
```



RASP Extras

Extra Sequences

```
>> length;  
    s-op: length  
Example: length("hello") = [5]*5 (ints)
```

Selector Compositions

```
>> select(indices,3,==) or select(indices,indices,<=);  
    selector: out  
Example:
```

h e l l o
| 1 1 1 1 1
o | 1 1 1 1 1

Functions

```
>> def in_range(min,val,max) {  
..     return (min<=val) and (val<=max);  
.. }  
consolidation: in_range(min, val, max)
```

Library Functions

```
>> selector_width(select(tokens,tokens,==));  
    s-op: out
```

Example: out("hello") = [1, 1, 2, 2, 1] (ints)

```
>> count tokens,"l");  
    s-op: out
```

Example: out("hello") = [2]*5 (ints)



Small Example

Computing *length*:

```
[>> full_s = select(1,1,==);  
    selector: full_s  
    Example:
```

	h	e	l	l	o
h		1	1	1	1
e		1	1	1	1
l		1	1	1	1
l		1	1	1	1
o		1	1	1	1



Small Example

Computing *length*:

```
>> full_s = select(1,1,==);
    selector: full_s
    Example:
```

	h	e	l	l	o
h		1	1	1	1
e		1	1	1	1
l		1	1	1	1
l		1	1	1	1
o		1	1	1	1

indicator(indices==0)

```
>> indicator(indices==0);
    s-op: out
    Example: out("hello") = [1, 0, 0, 0, 0] (ints)
```



Small Example

Computing *length*:

```
[>> full_s = select(1,1,==);
   selector: full_s
   Example:
      h e l l o
      h | 1 1 1 1 1
      e | 1 1 1 1 1
      l | 1 1 1 1 1
      l | 1 1 1 1 1
      o | 1 1 1 1 1
[>> frac_0=aggregate(full_s,indicator(indices==0));
   s-op: frac_0
   Example: frac_0("hello") = [0.2]*5 (floats)
```

```
>> indicator(indices==0);
s-op: out
Example: out("hello") = [1, 0, 0, 0, 0] (ints)
```



Small Example

Computing *length*:

```
[>> full_s = select(1,1,==);
   selector: full_s
   Example:
      h e l l o
      h | 1 1 1 1 1
      e | 1 1 1 1 1
      l | 1 1 1 1 1
      l | 1 1 1 1 1
      o | 1 1 1 1 1
[>> frac_0=aggregate(full_s,indicator(indices==0));
   s-op: frac_0
   Example: frac_0("hello") = [0.2]*5 (floats)
[>> round(1/frac_0);
   s-op: out
   Example: out("hello") = [5]*5 (ints)
```

```
>> indicator(indices==0);
s-op: out
Example: out("hello") = [1, 0, 0, 0, 0] (ints)
```



Small Example

Computing *length*:

```
[>> full_s = select(1,1,==);
    selector: full_s
    Example:
        h e l l o
        h | 1 1 1 1 1
        e | 1 1 1 1 1
        l | 1 1 1 1 1
        l | 1 1 1 1 1
        o | 1 1 1 1 1
[>> frac_0=aggregate(full_s,indicator(indices==0));
    s-op: frac_0
    Example: frac_0("hello") = [0.2]*5 (floats)
[>> round(1/frac_0);
    s-op: out
    Example: out("hello") = [5]*5 (ints)
```

```
>> indicator(indices==0);
s-op: out
Example: out("hello") = [1, 0, 0, 0, 0] (ints)
```

*Can you see how to use
this trick for
selector_width?*



Connection to Reality?

RASP expects 2 layers for arbitrary-length reverse

```
>> flip = select(length-indices-1, indices,==);  
    selector: flip  
    Example:
```

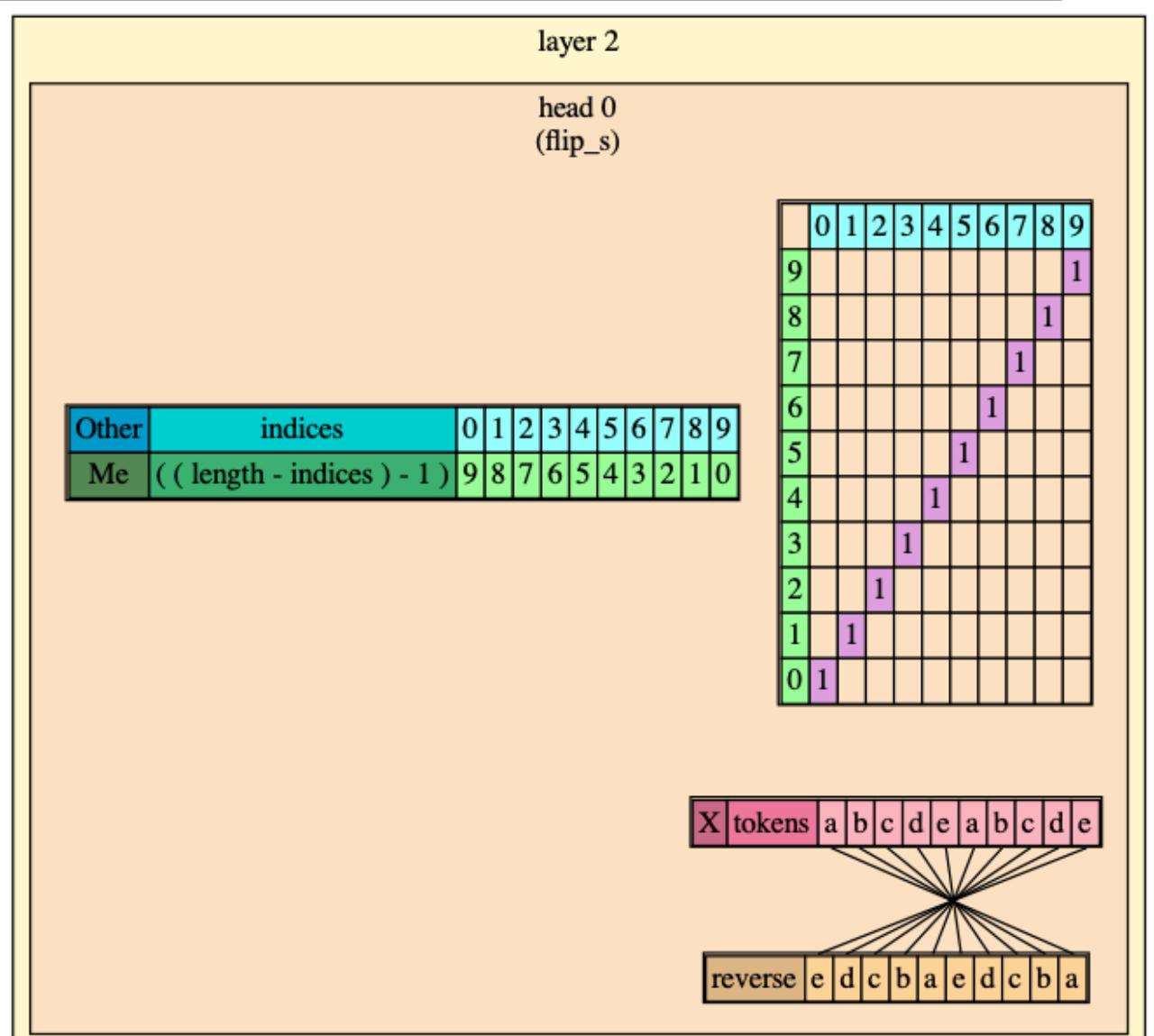
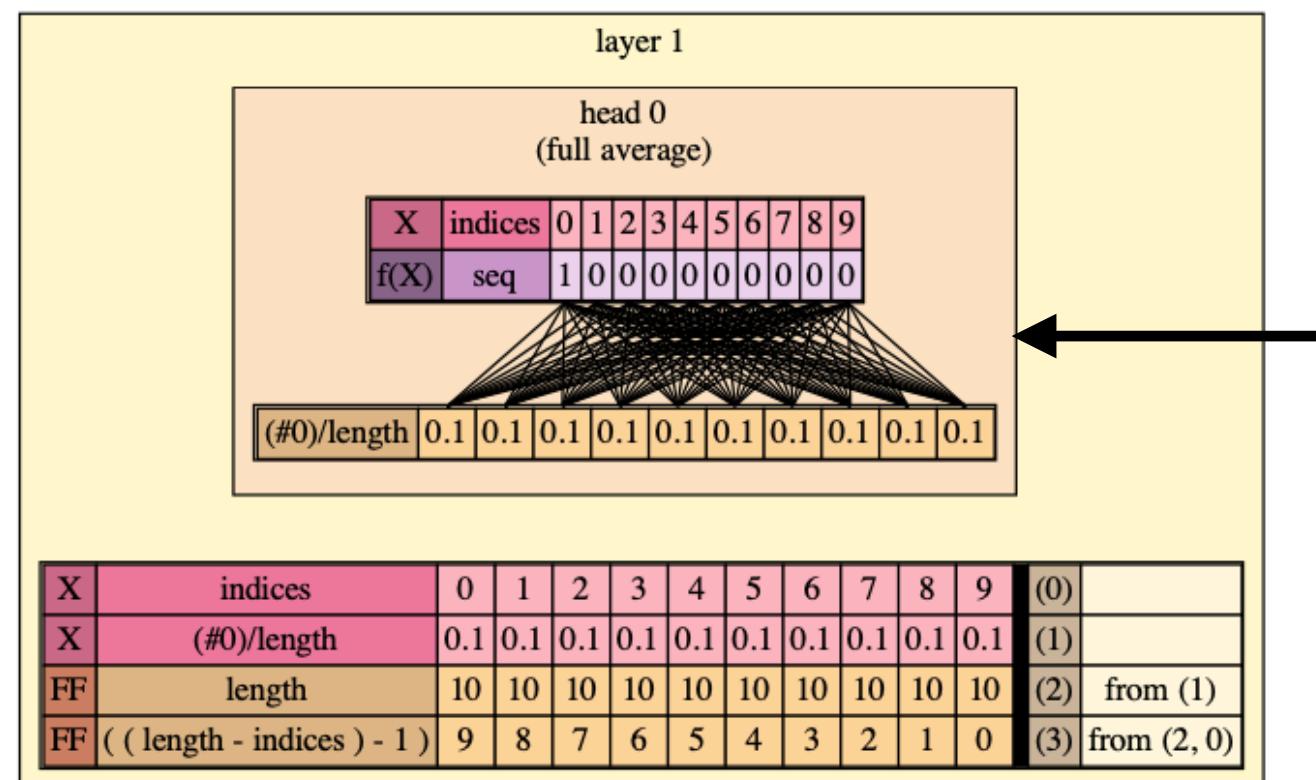
	h	e	l	l	o
h					1
e					1
l				1	
l			1		
o		1			

```
>> reverse = aggregate(flip,tokens);  
    s-op: reverse  
    Example: reverse("hello") = [o, l, l, e, h] (strings)
```



Connection to Reality?

[>> draw(reverse, "abcdeabcde")

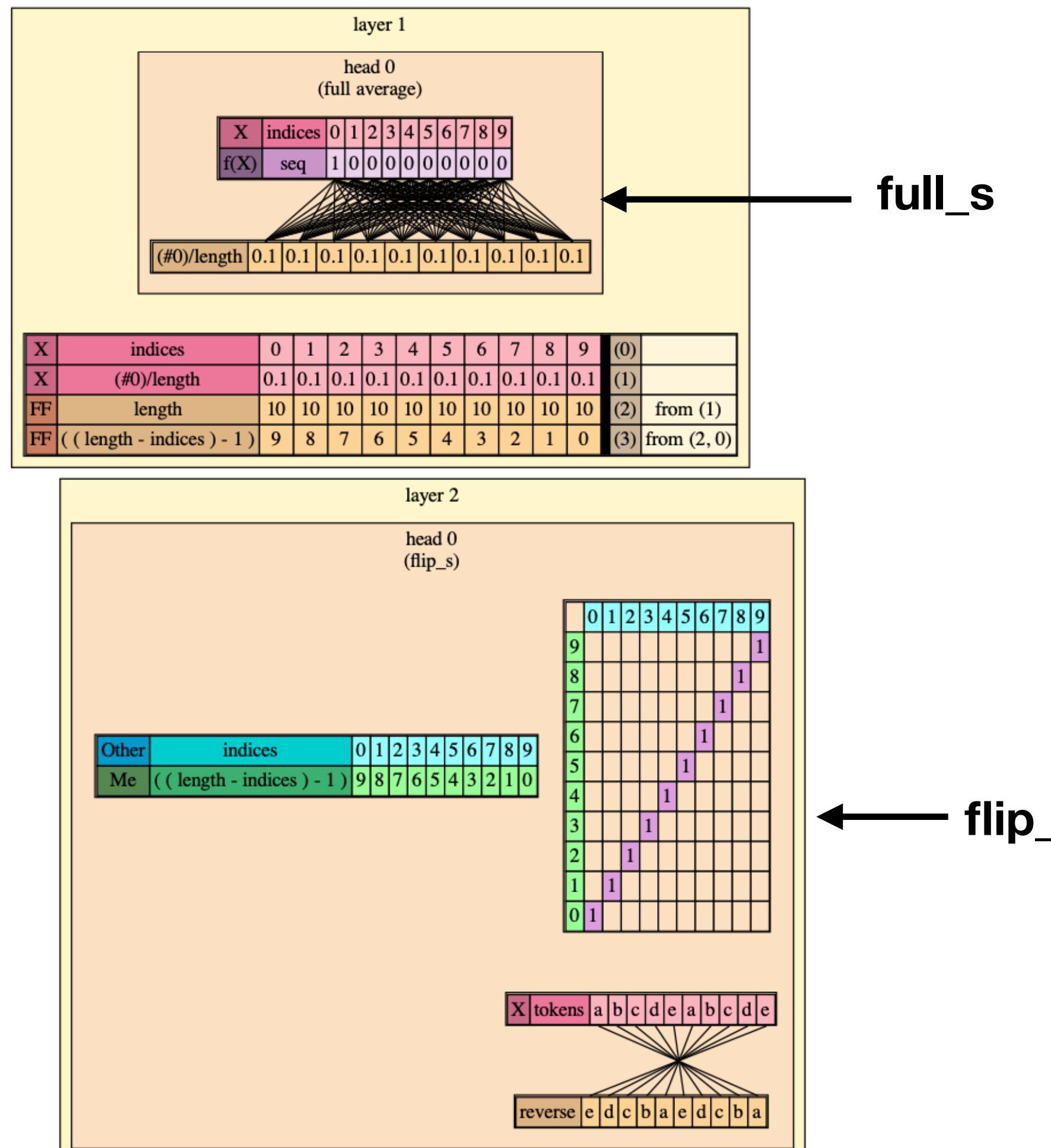


RASP expects 2 layers for arbitrary-length reverse



Connection to Reality?

[>> draw(reverse, "abcdeabcde")



RASP expects 2 layers for arbitrary-length reverse

Test:
Training small transformers on lengths 0-100:

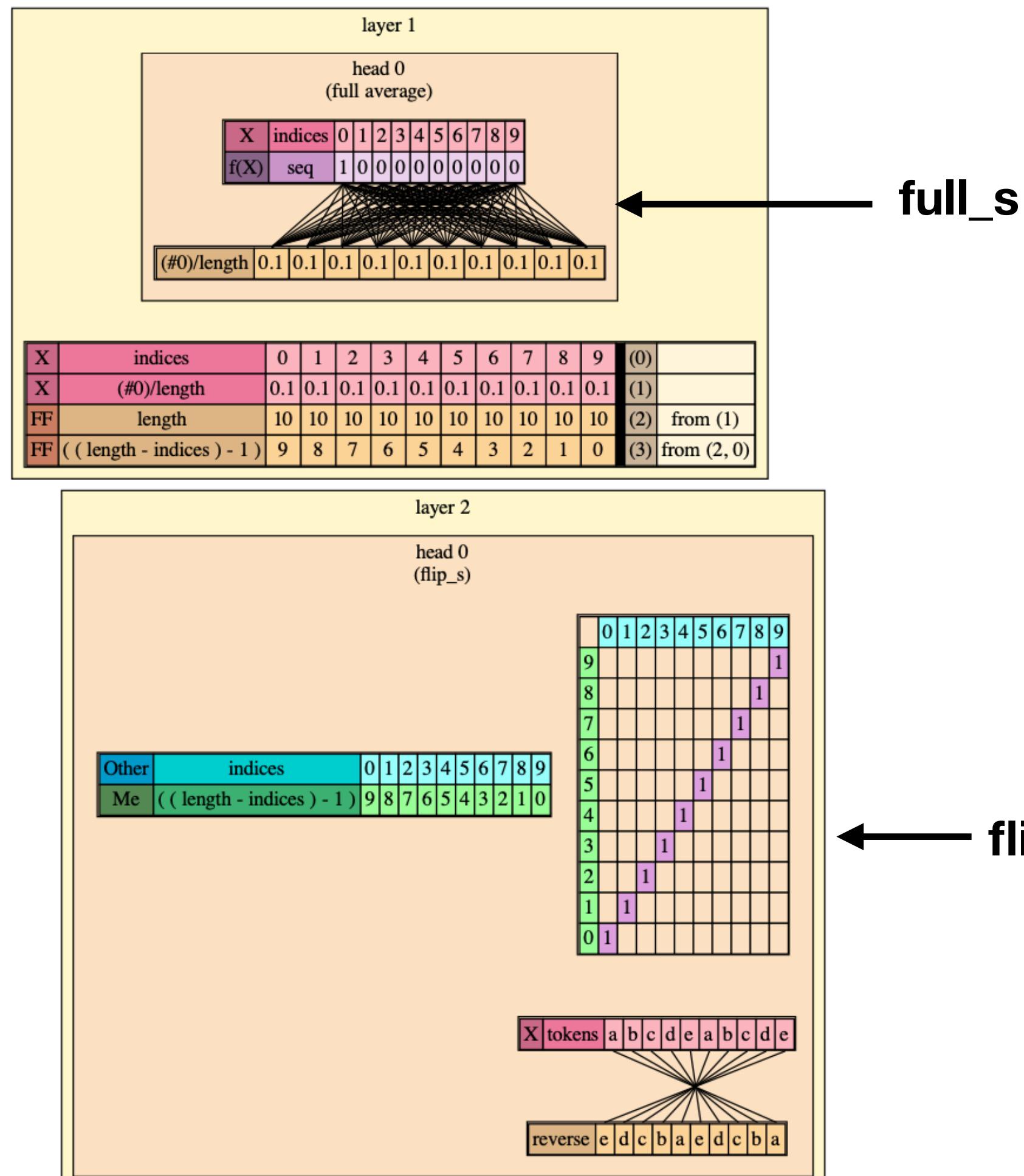
2 layers: **99.6%** accuracy after 20 epochs
1 layer: **39.6%** accuracy after 50 epochs ←

Even with
compensation for
number of heads
and parameters!



Connection to Reality?

[>> draw(reverse, "abcdeabcde")



RASP expects 2 layers for arbitrary-length reverse

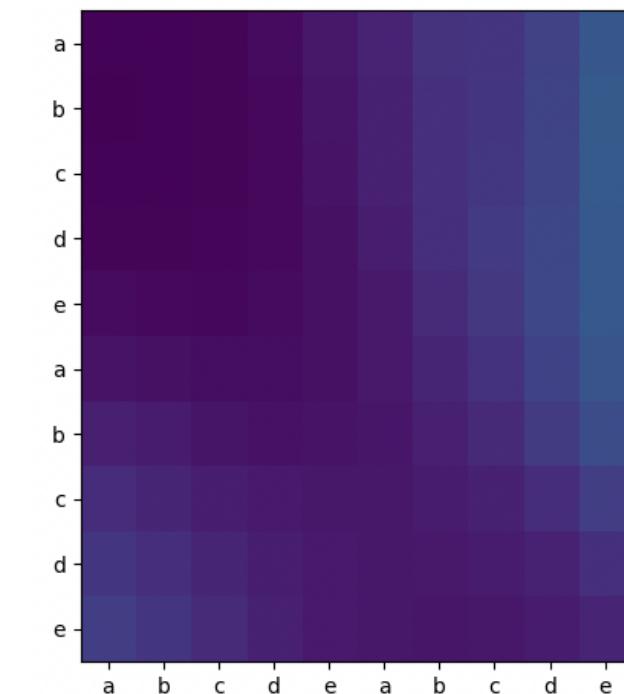
Test:
Training small transformers on lengths 0-100:

2 layers: **99.6%** accuracy after 20 epochs
1 layer: **39.6%** accuracy after 50 epochs ←

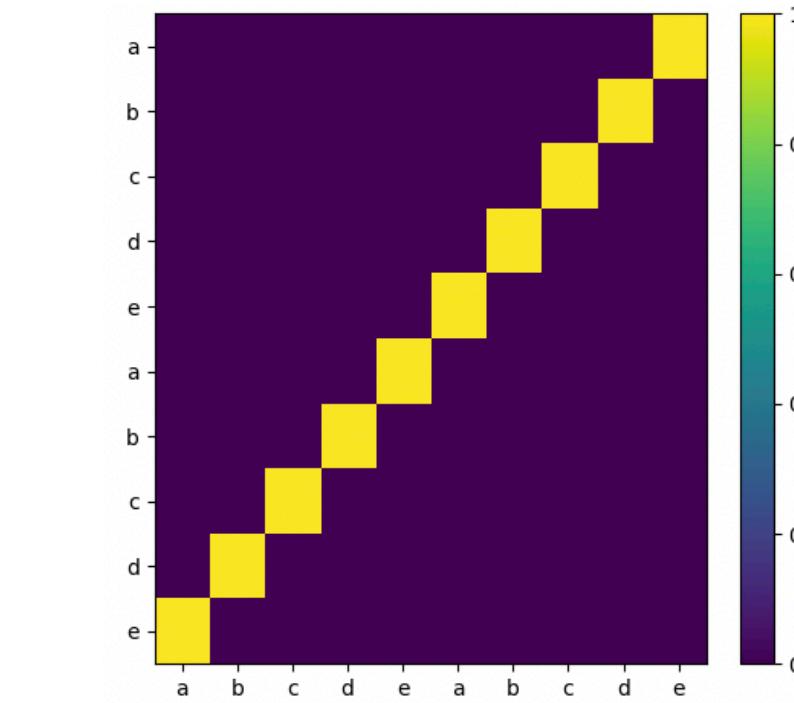
Even with
compensation for
number of heads
and parameters!

Bonus: the 2 layer transformer's attention patterns:

Layer 1 (*full_s*)



Layer 2 (*flip_s*)



Connection to Reality?

Example 2: *histogram* (assuming BOS)

in place histogram,
with BOS - examples:

$[\$,a,a,a,b] \rightarrow [0,3,3,3,1]$
 $[\$,a,b,a,c] \rightarrow [0,2,1,2,1]$
 $[\$,a,b,c,c] \rightarrow [0,1,1,2,2]$



Connection to Reality?

Example 2: *histogram* (assuming BOS)

```
|>> examples off  
|>> same_or_0 = select(tokens,tokens,==) or select(indices,0,==);  
    selector: same_or_0  
|>> frac_with_0 = aggregate(same_or_0,indicator(indices==0));  
    s-op: frac_with_0  
|>> histogram_assuming_bos = round(1/frac_with_0)-1;  
    s-op: histogram_assuming_bos  
|>> histogram_assuming_bos("$hello");  
    = [0, 1, 1, 2, 2, 1] (ints)
```

in place histogram,
with BOS - examples:

[§,a,a,a,b] -> [0,3,3,3,1]
[§,a,b,a,c] -> [0,2,1,2,1]
[§,a,b,c,c] -> [0,1,1,2,2]



Connection to Reality?

Example 2: *histogram* (assuming BOS)

```
|>> examples off
|>> same_or_0 = select(tokens,tokens,==) or select(indices,0,==);
    selector: same_or_0
|>> frac_with_0 = aggregate(same_or_0,indicator(indices==0));
    s-op: frac_with_0
|>> histogram_assuming_bos = round(1/frac_with_0)-1;
    s-op: histogram_assuming_bos
|>> histogram_assuming_bos("§hello");
    = [0, 1, 1, 2, 2, 1] (ints)
```

RASP analysis:

- Just one attention head
- It focuses on:
 1. All positions with same token, and:
 2. Position 0 (regardless of content)



Connection to Reality?

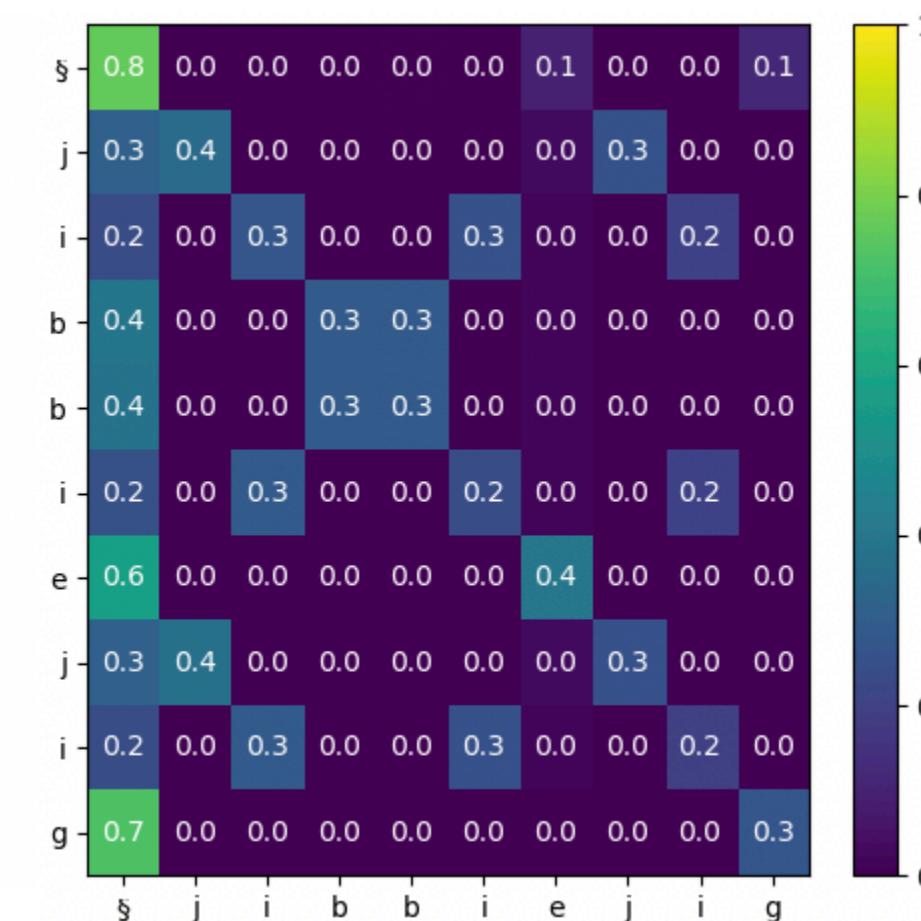
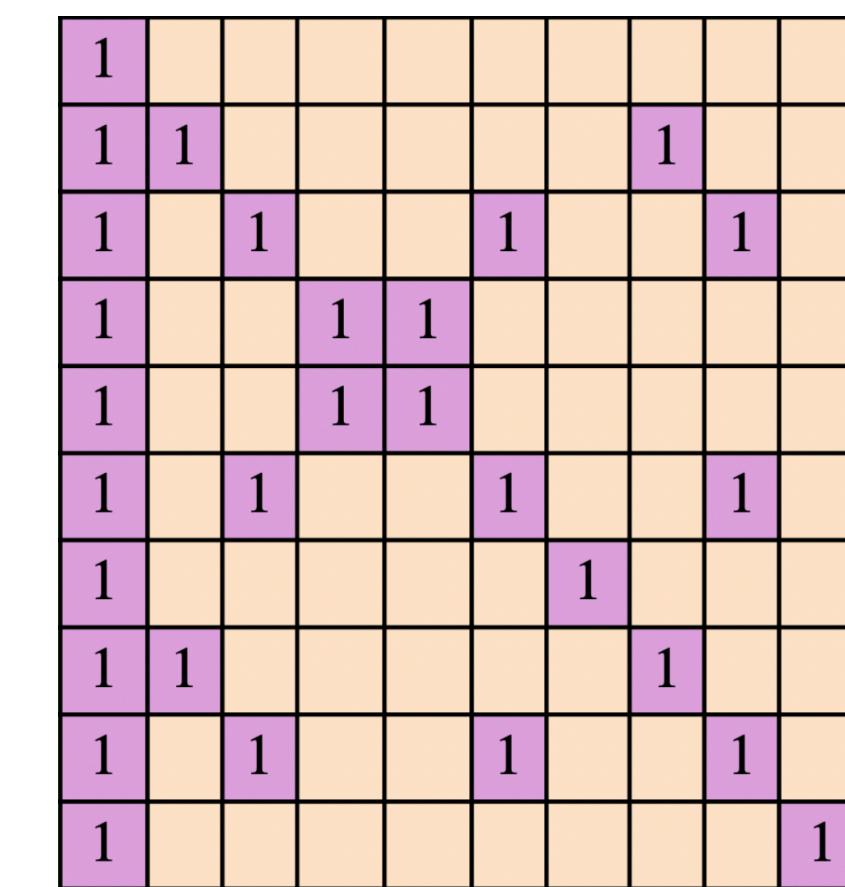
Example 2: *histogram* (assuming BOS)

```
>> examples off
>> same_or_0 = select(tokens,tokens,==) or select(indices,0,==);
    selector: same_or_0
>> frac_with_0 = aggregate(same_or_0,indicator(indices==0));
    s-op: frac_with_0
>> histogram_assuming_bos = round(1/frac_with_0)-1;
    s-op: histogram_assuming_bos
>> histogram_assuming_bos("§hello");
    = [0, 1, 1, 2, 2, 1] (ints)
```

RASP analysis:

- Just one attention head
- It focuses on:
 1. All positions with same token, and:
 2. Position 0 (regardless of content)

Selector pattern vs trained transformer's attention for same input sequence:



Connection to Reality?

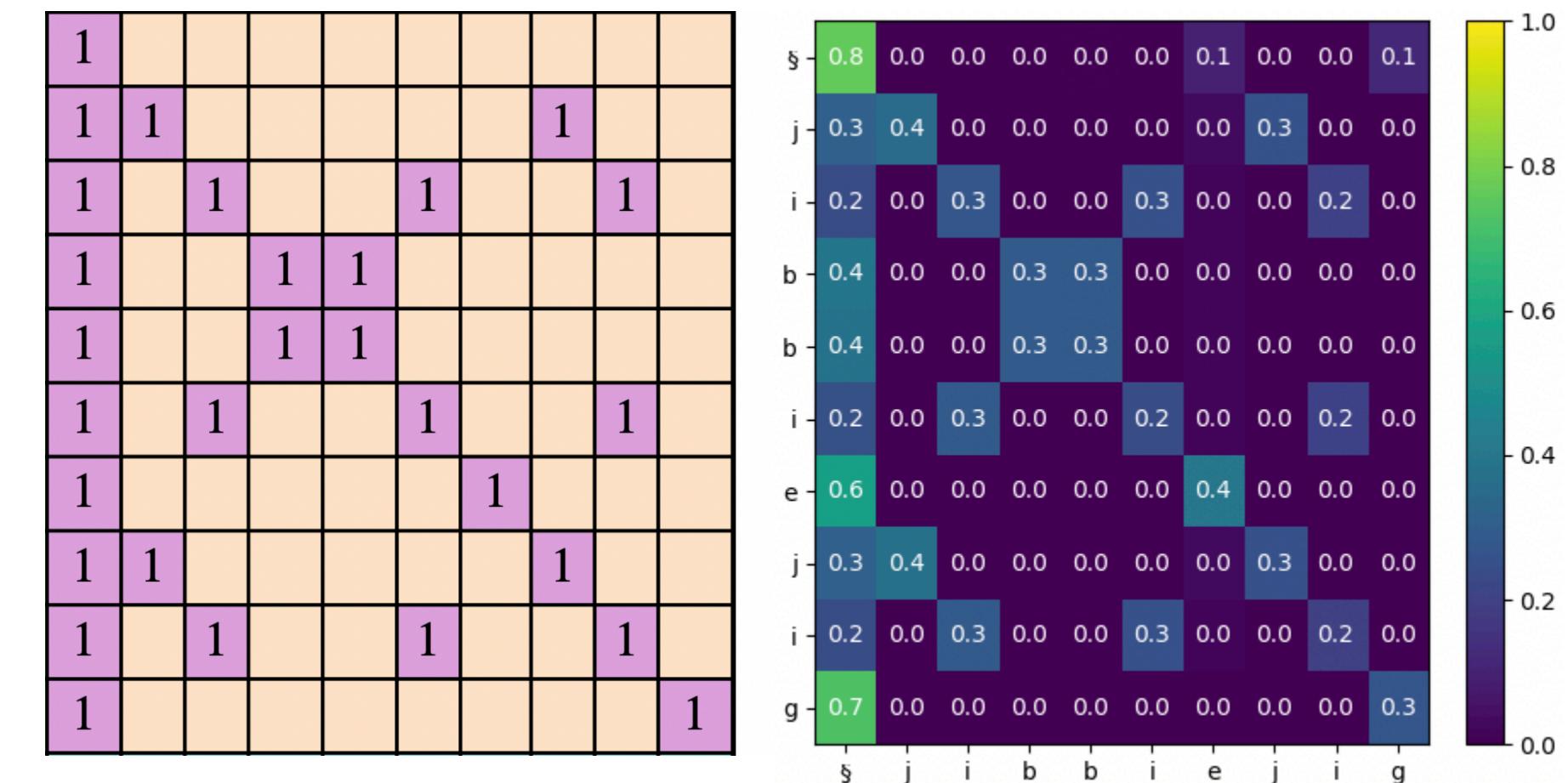
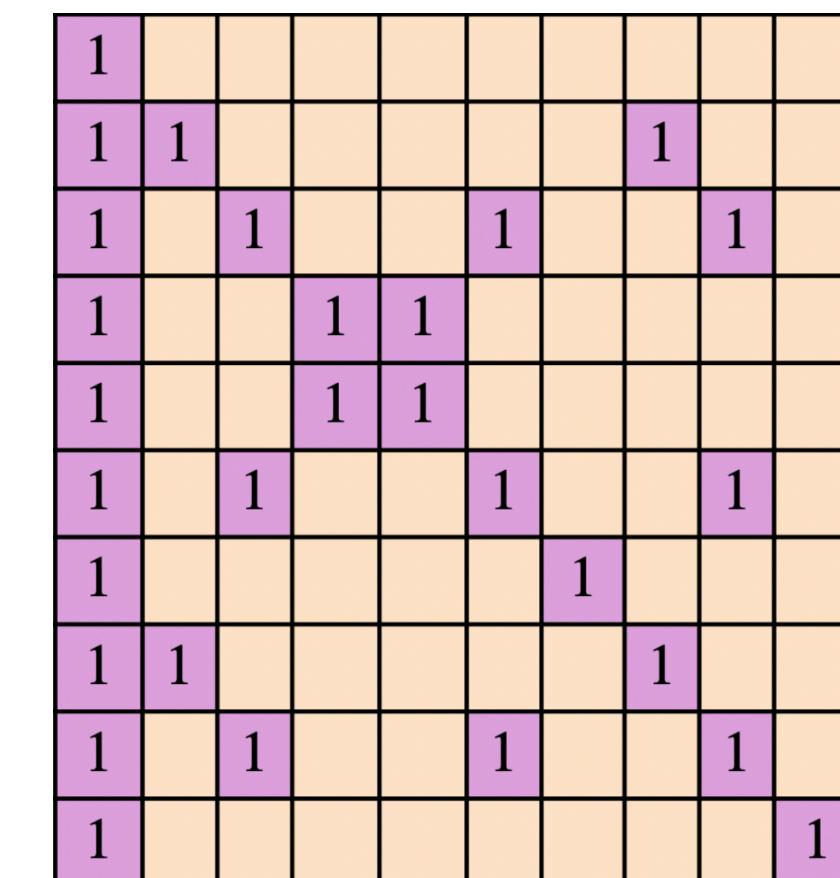
Example 2: *histogram* (assuming BOS)

```
>> examples off
>> same_or_0 = select(tokens,tokens,==) or select(indices,0,==);
    selector: same_or_0
>> frac_with_0 = aggregate(same_or_0,indicator(indices==0));
    s-op: frac_with_0
>> histogram_assuming_bos = round(1/frac_with_0)-1;
    s-op: histogram_assuming_bos
>> histogram_assuming_bos("§hello");
= [0, 1, 1, 2, 2, 1] (ints)
```

RASP analysis:

- Just one attention head
- It focuses on:
 1. All positions with same token, and:
 2. Position 0 (regardless of content)

Selector pattern vs trained transformer's attention for same input sequence:



Try it out!

⭐ github.com/tech-srl/RASP ⭐



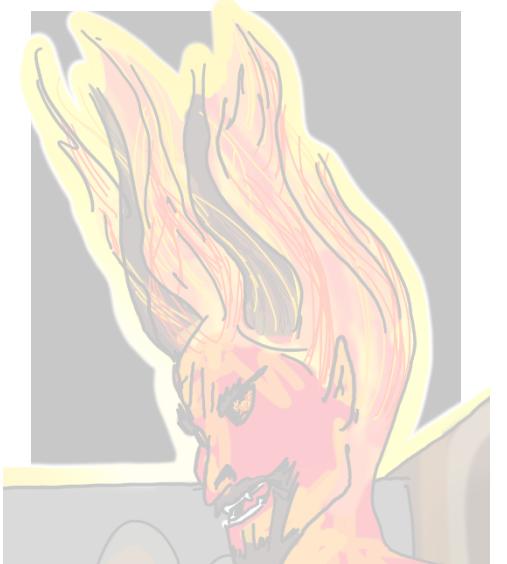
Thinking Like Transformers (Weiss, Goldberg, Yahav, ICML 2021)

Neural Sequence Models: a Formal Lens



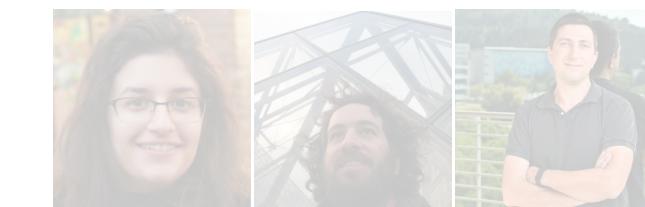
Counting

LSTMs are counter machines, GRUs aren't (ACL 2018)

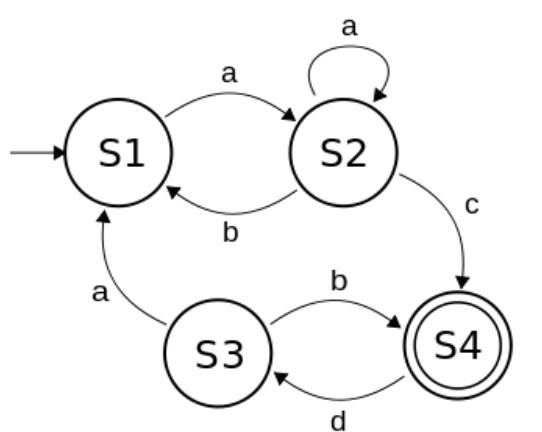


RASP

Finding a formalism to describe transformers (ICML 2021)



DFAs from RNNs

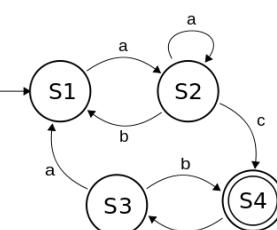
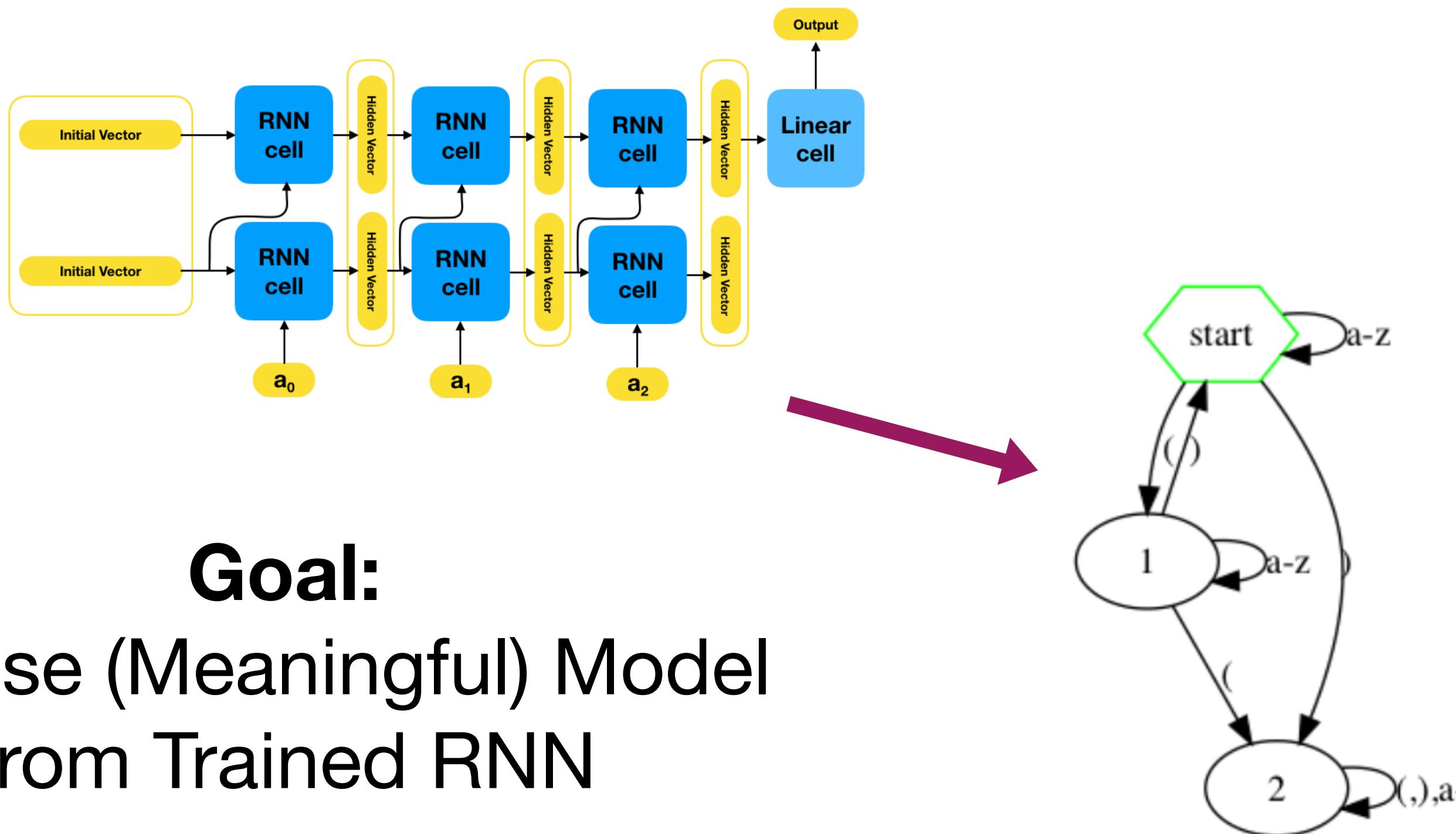


Applying L^* to learn DFAs from RNNs (ICML 2018)

+ using the result for CFGs (TACAS 2021)

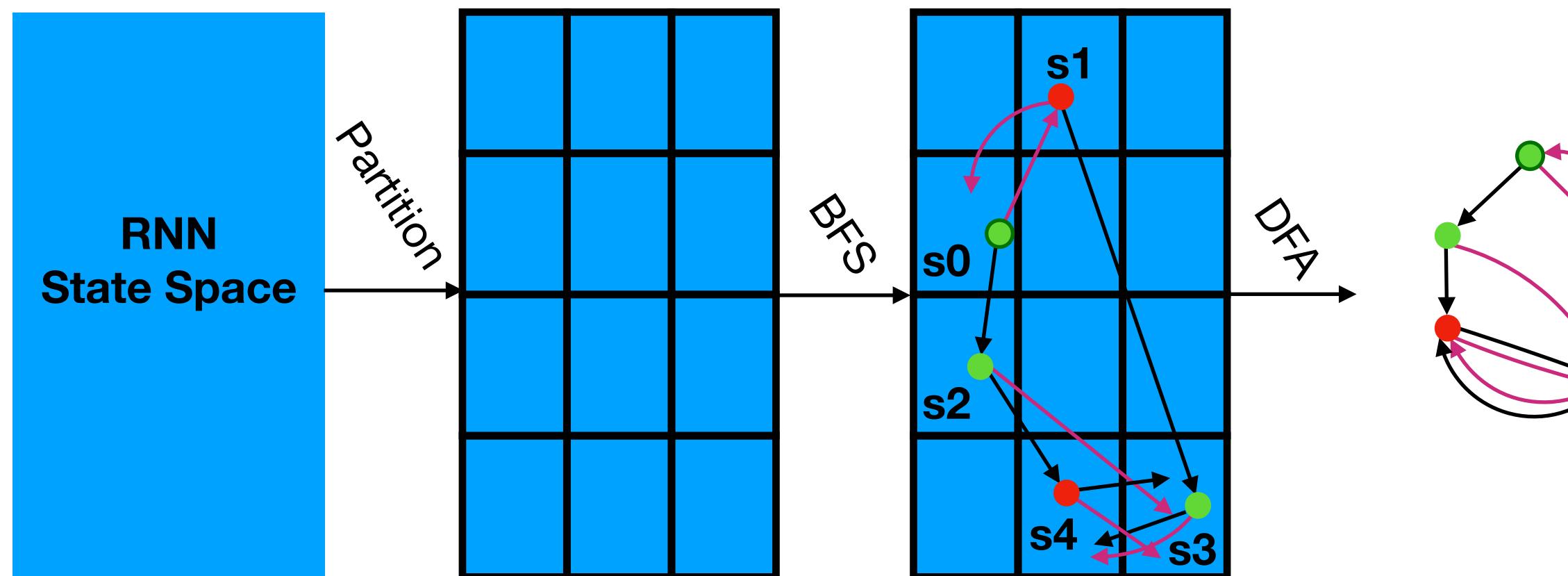


DFAs from RNNs

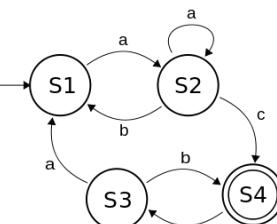


Previous Approaches

1. Partition RNN state space
2. Explore using **pruned BFS** or transition sampling



e.g.: Omlin and Giles (1996), Cechin et al. (2003)

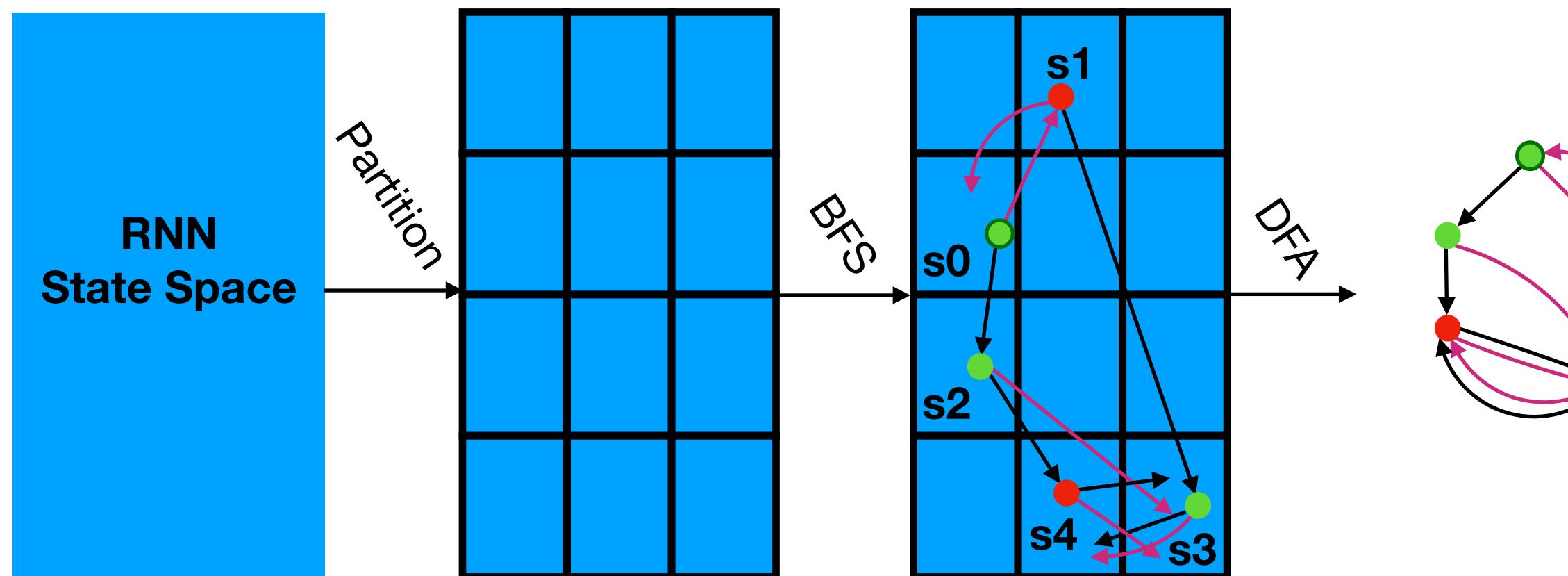


Extracting Automata from Recurrent Neural Networks Using Queries and Counterexamples (Weiss, Goldberg, Yahav, ICML 2018)

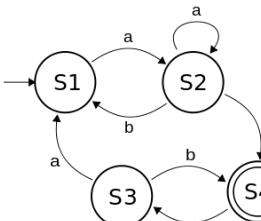
Previous Approaches

1. Too coarse: not representative
2. Too fine: very large: slow & memory consuming extraction

Impractical!



e.g.: Omlin and Giles (1996), Cechin et al. (2003)



Extracting Automata from Recurrent Neural Networks Using Queries and Counterexamples (Weiss, Goldberg, Yahav, ICML 2018)

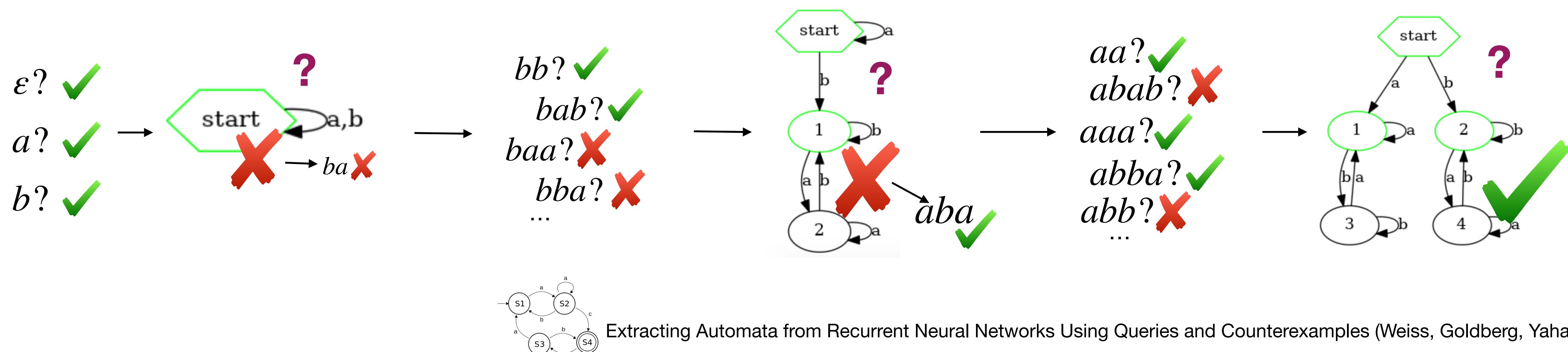
L^* (Angluin, 1987)

An exact learning algorithm for DFAs

Learns using:

- **Membership Queries** (request to label input sequence) and
- **Equivalence Queries** (request to accept/reject DFA)

Creates hypothesis DFA and improves it until accepted by teacher



Iterative Approach

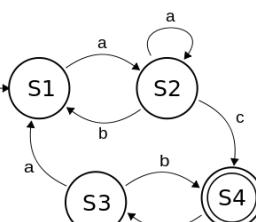
Apply L^* to RNN:

Membership queries are trivial

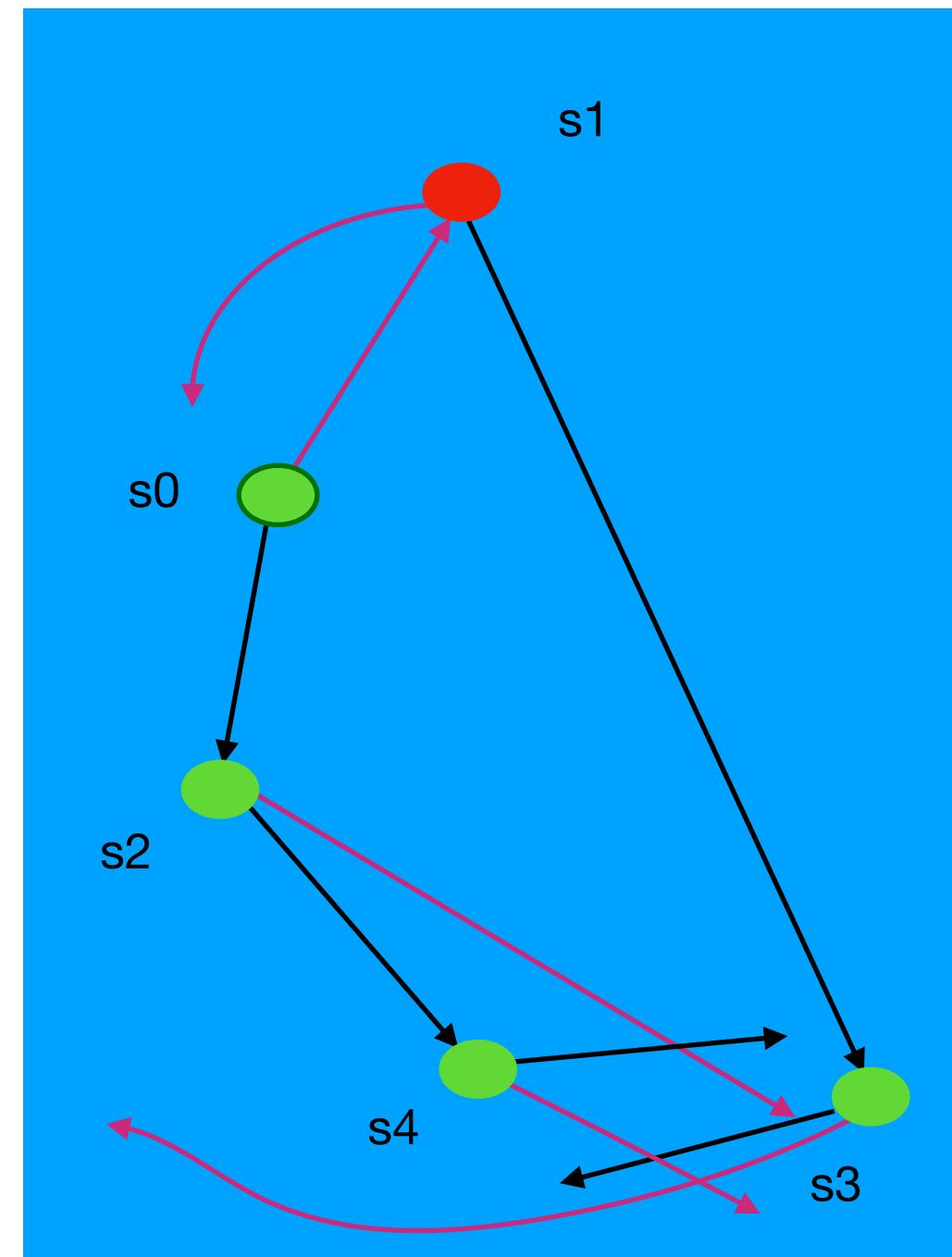
(**Equivalence queries** are hard)

Use **equivalence queries** to induce the **partitioning** of the RNN state space

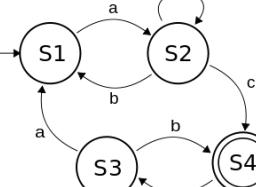
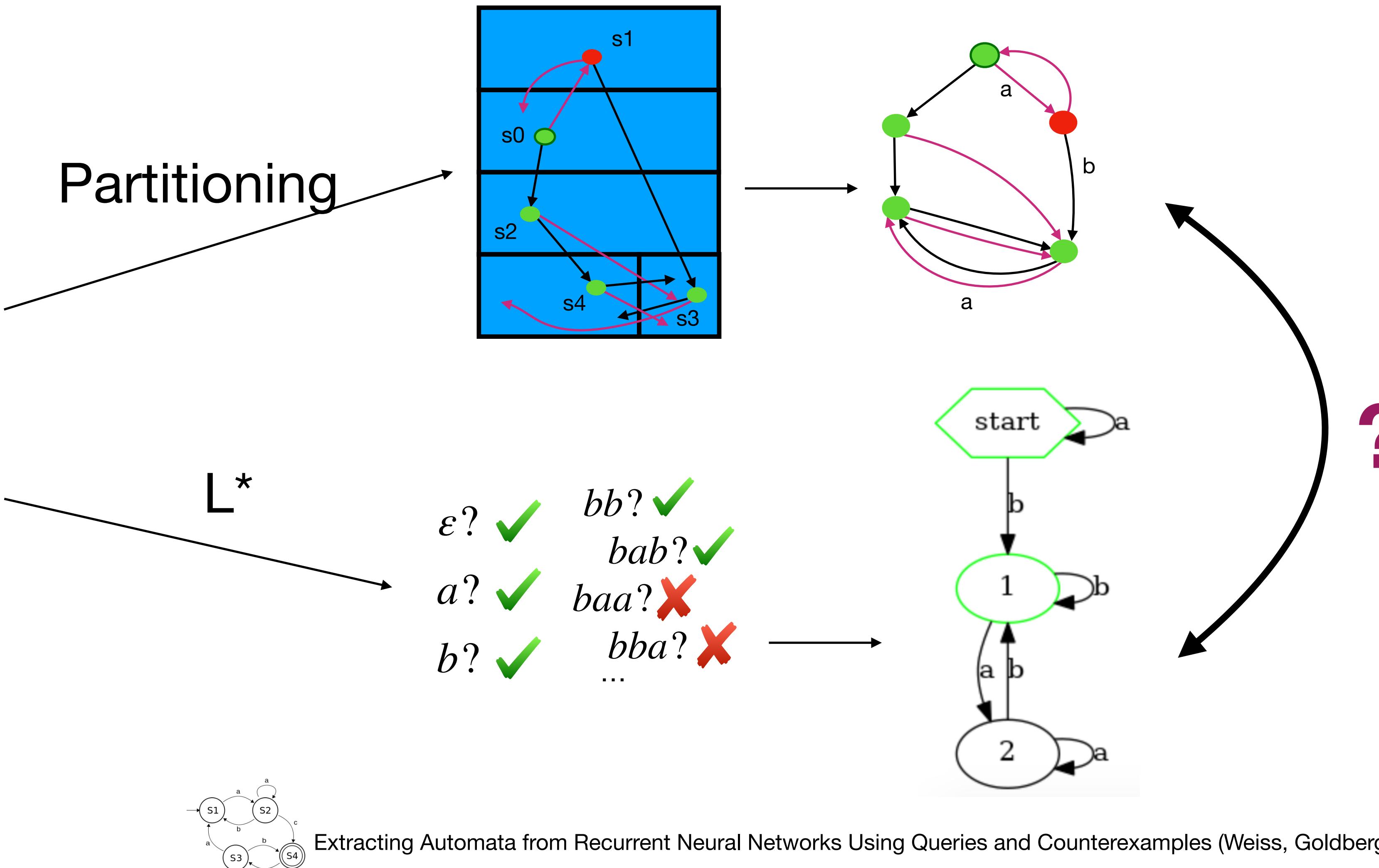
Use the **partitioning** to answer the **equivalence queries**



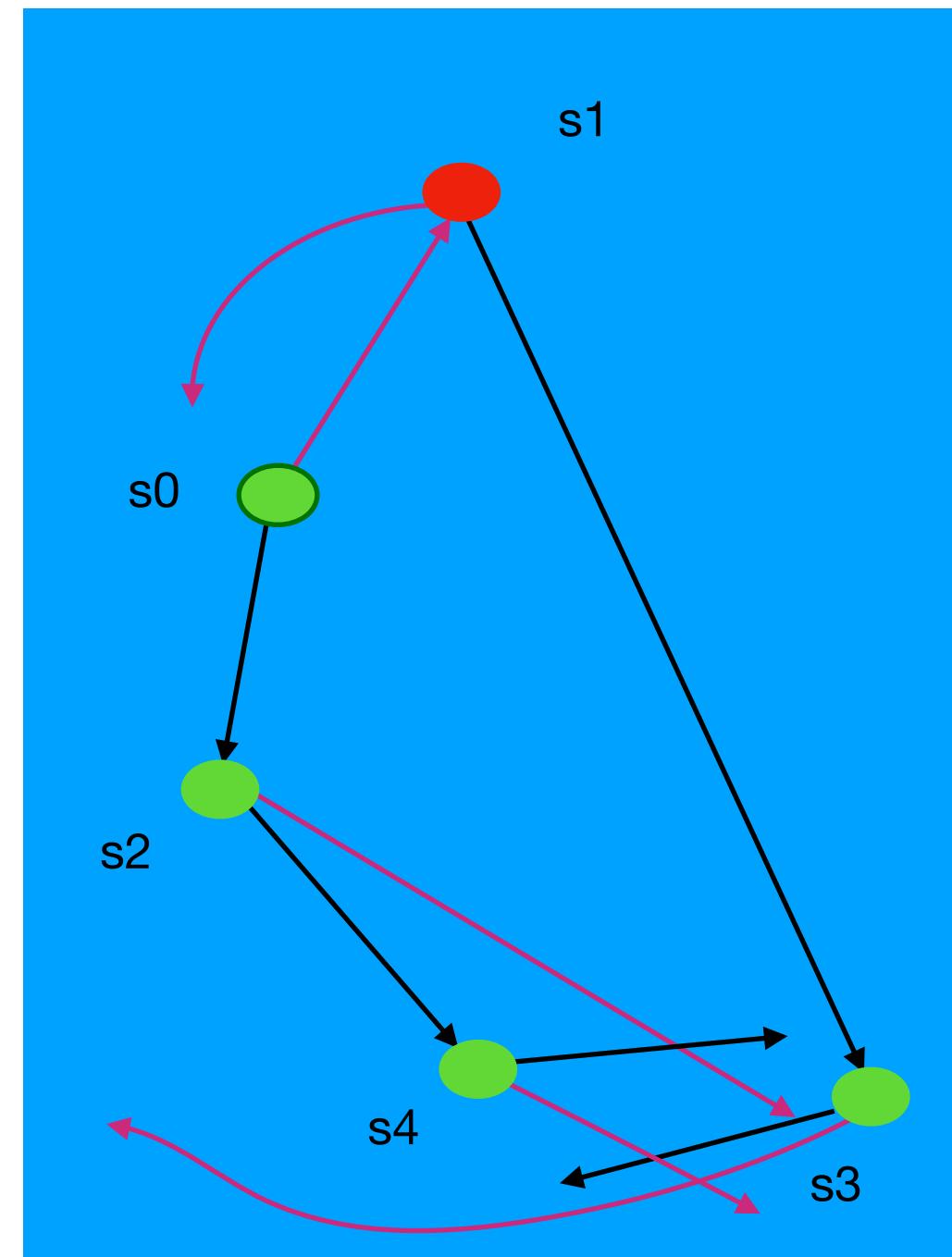
Iterative Approach



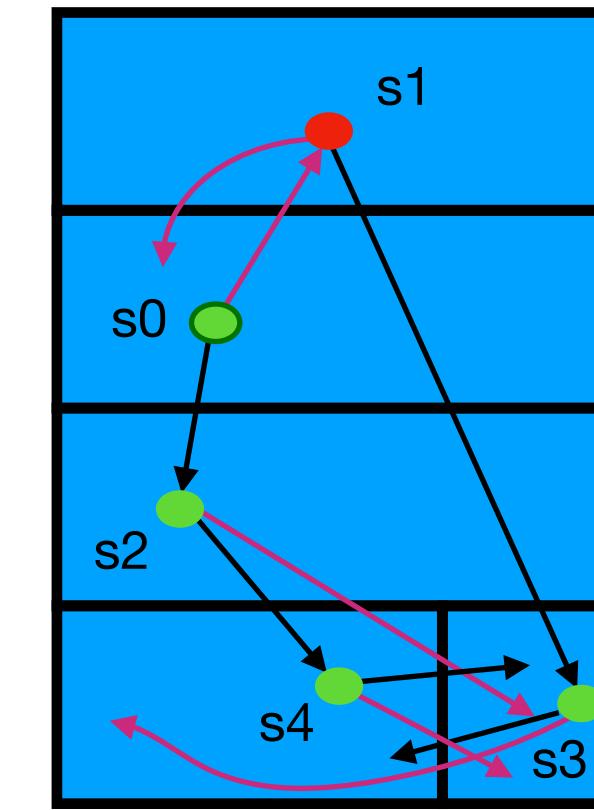
Partitioning



Iterative Approach

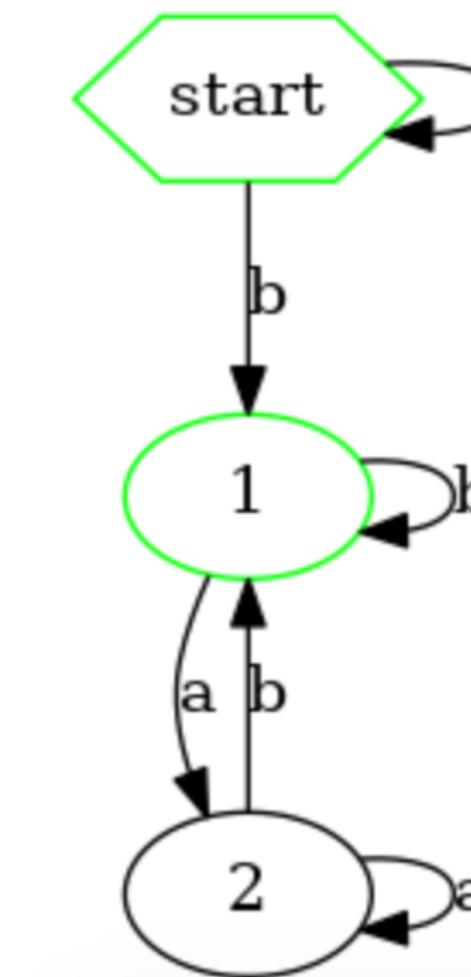


Partitioning

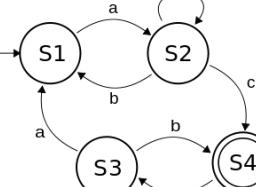


L^*

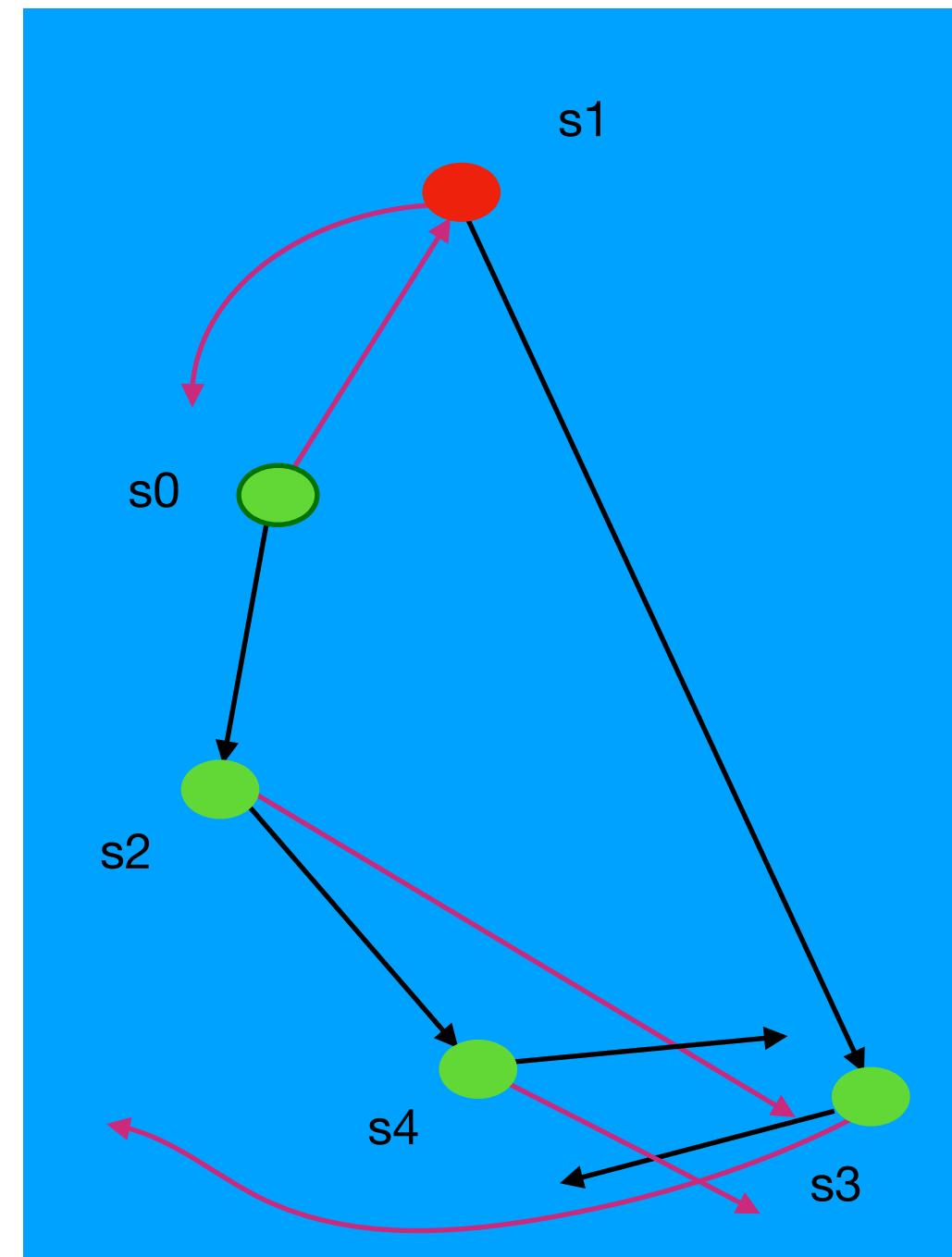
$\epsilon?$ ✓ $bb?$ ✓
 $a?$ ✓ $bab?$ ✓
 $b?$ ✓ $baa?$ ✗
 $bba?$ ✗
 ...



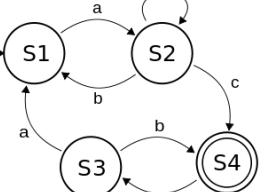
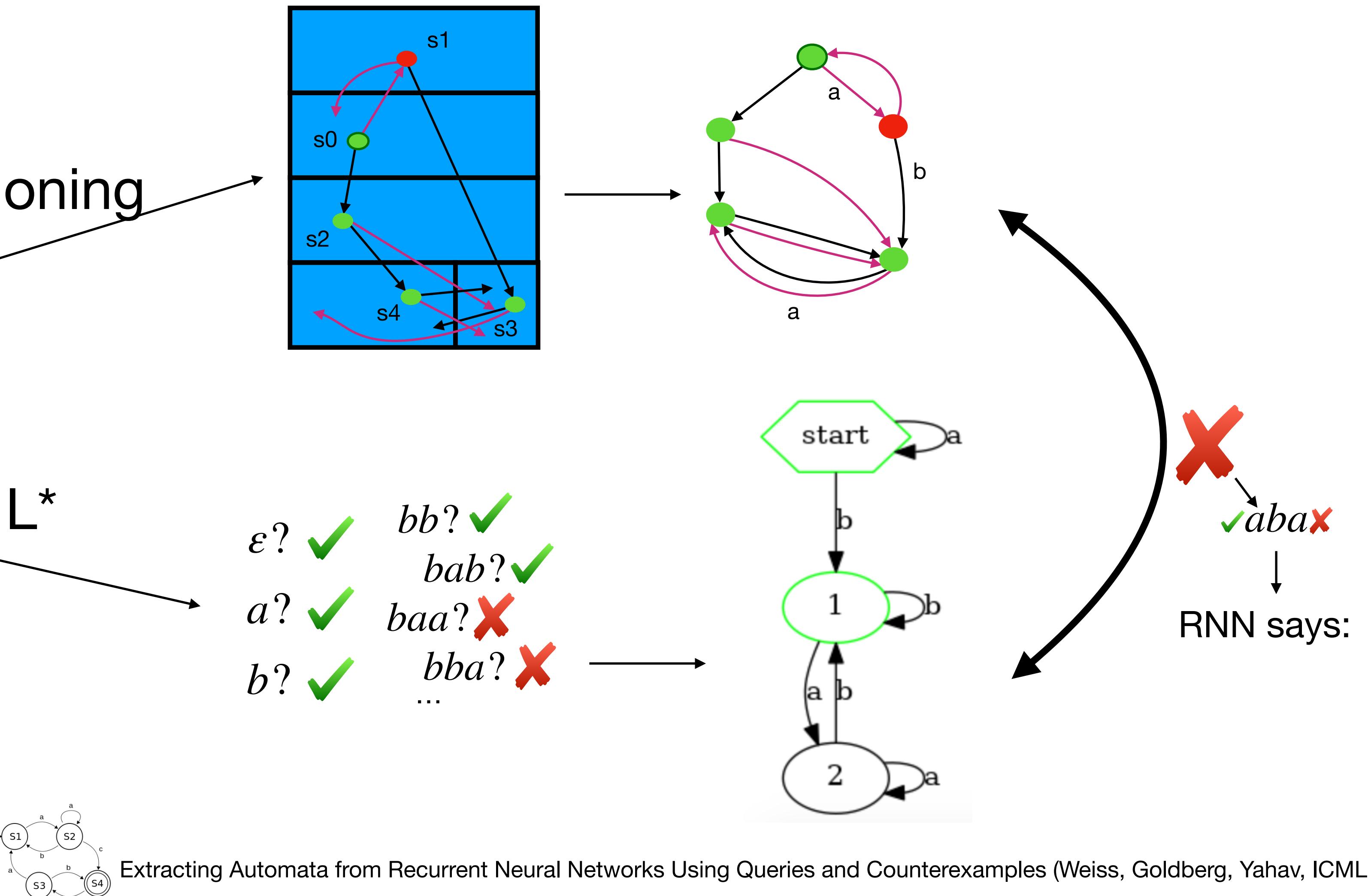
✗ aba ✗



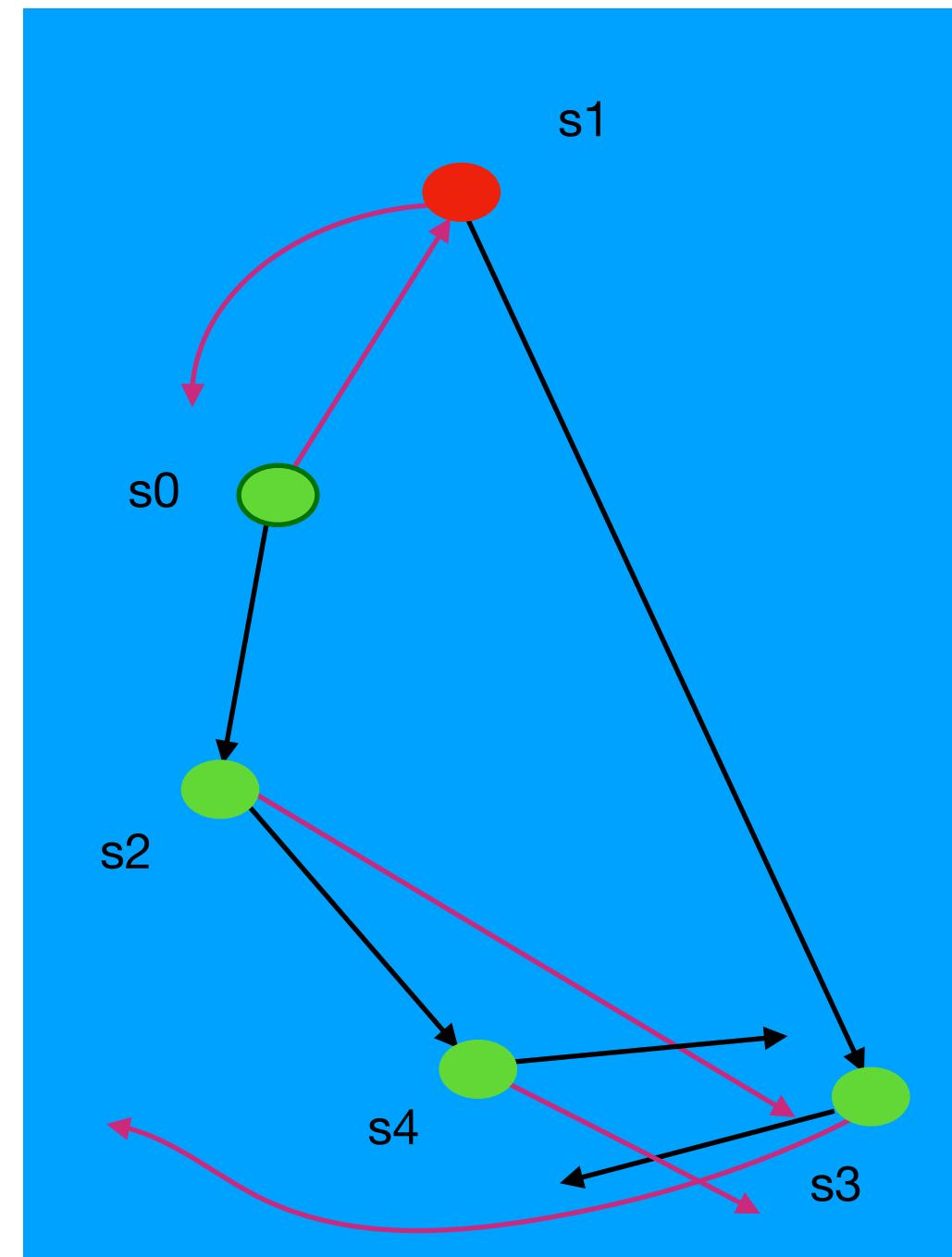
Iterative Approach



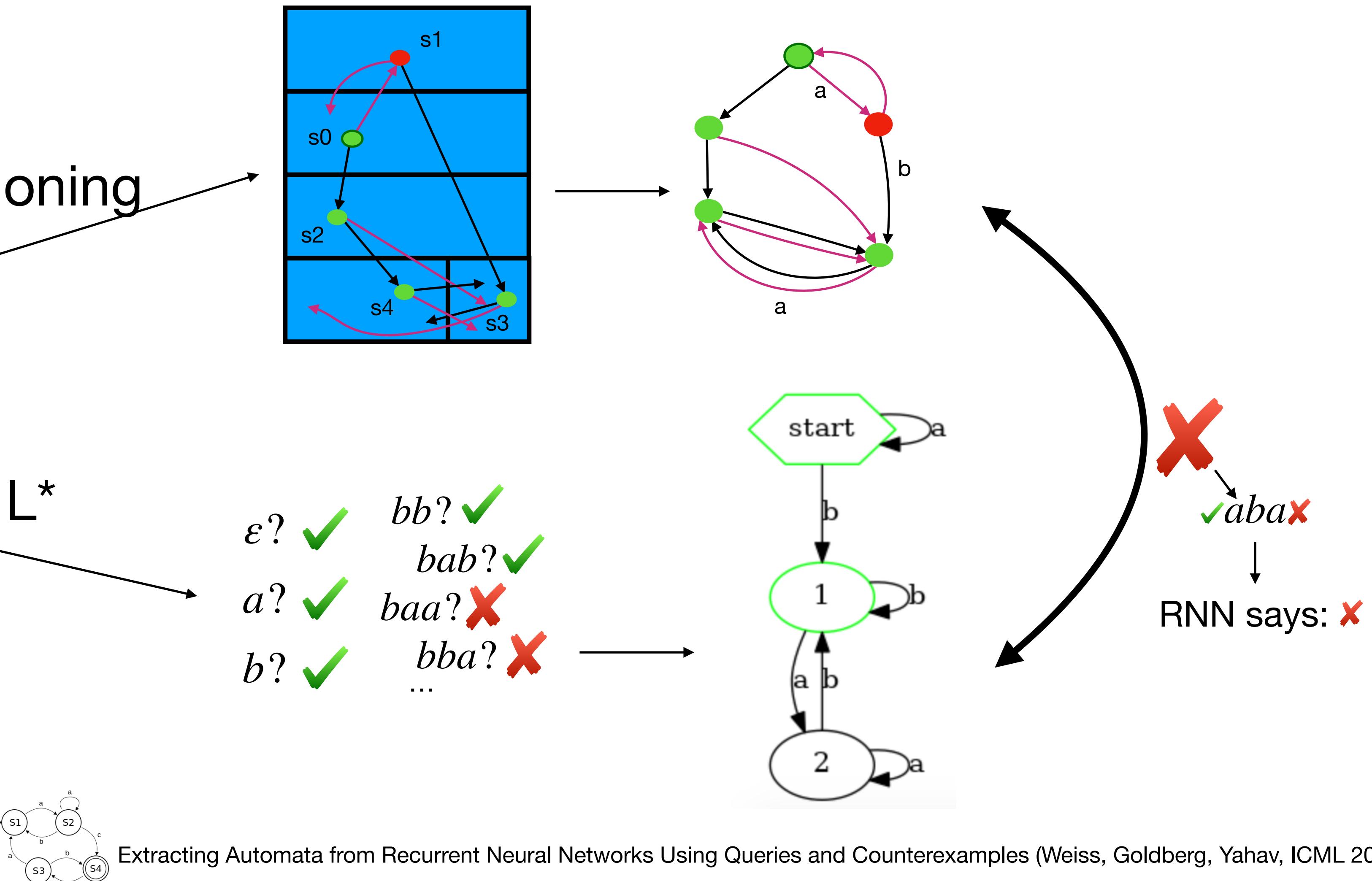
Partitioning



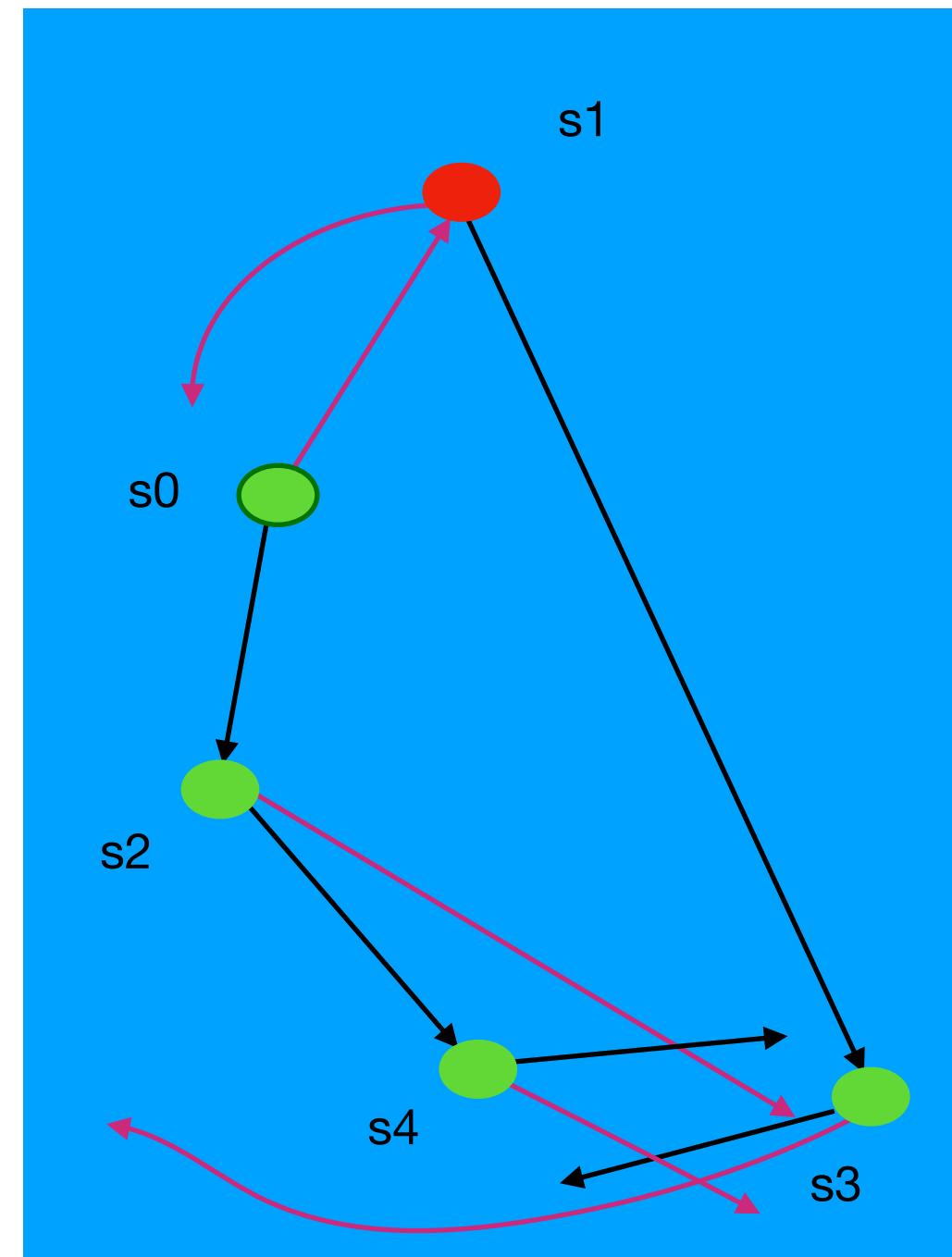
Iterative Approach



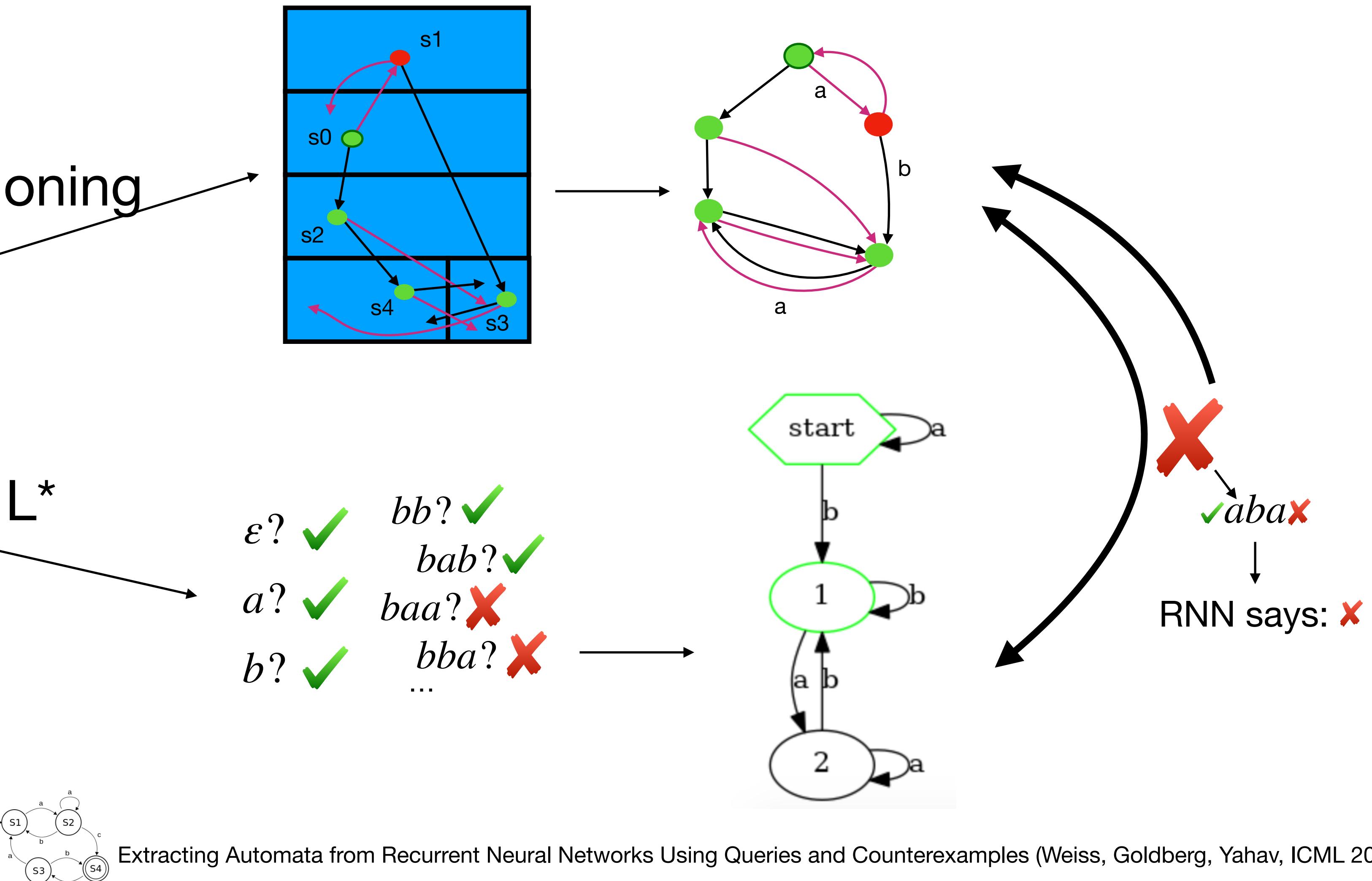
Partitioning



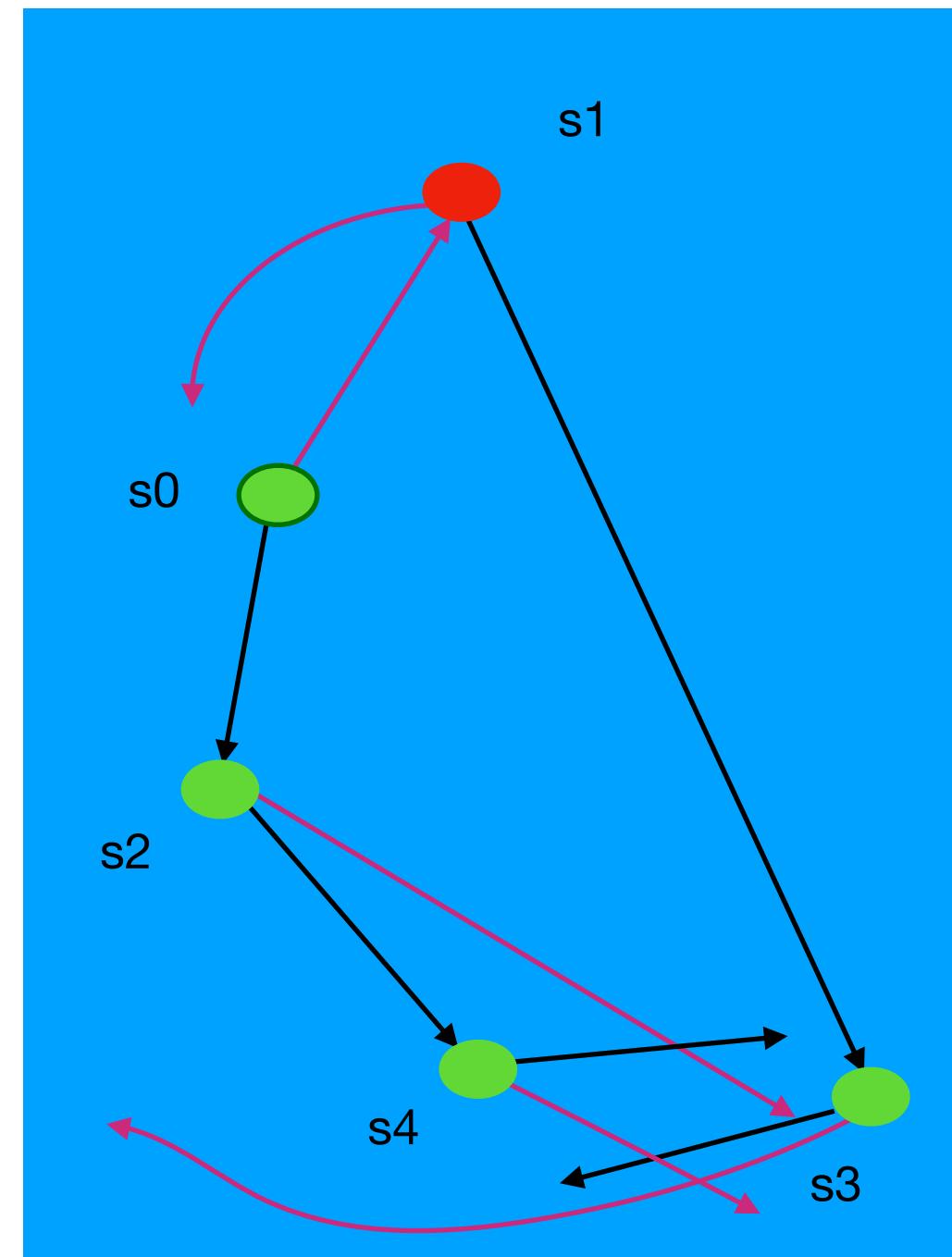
Iterative Approach



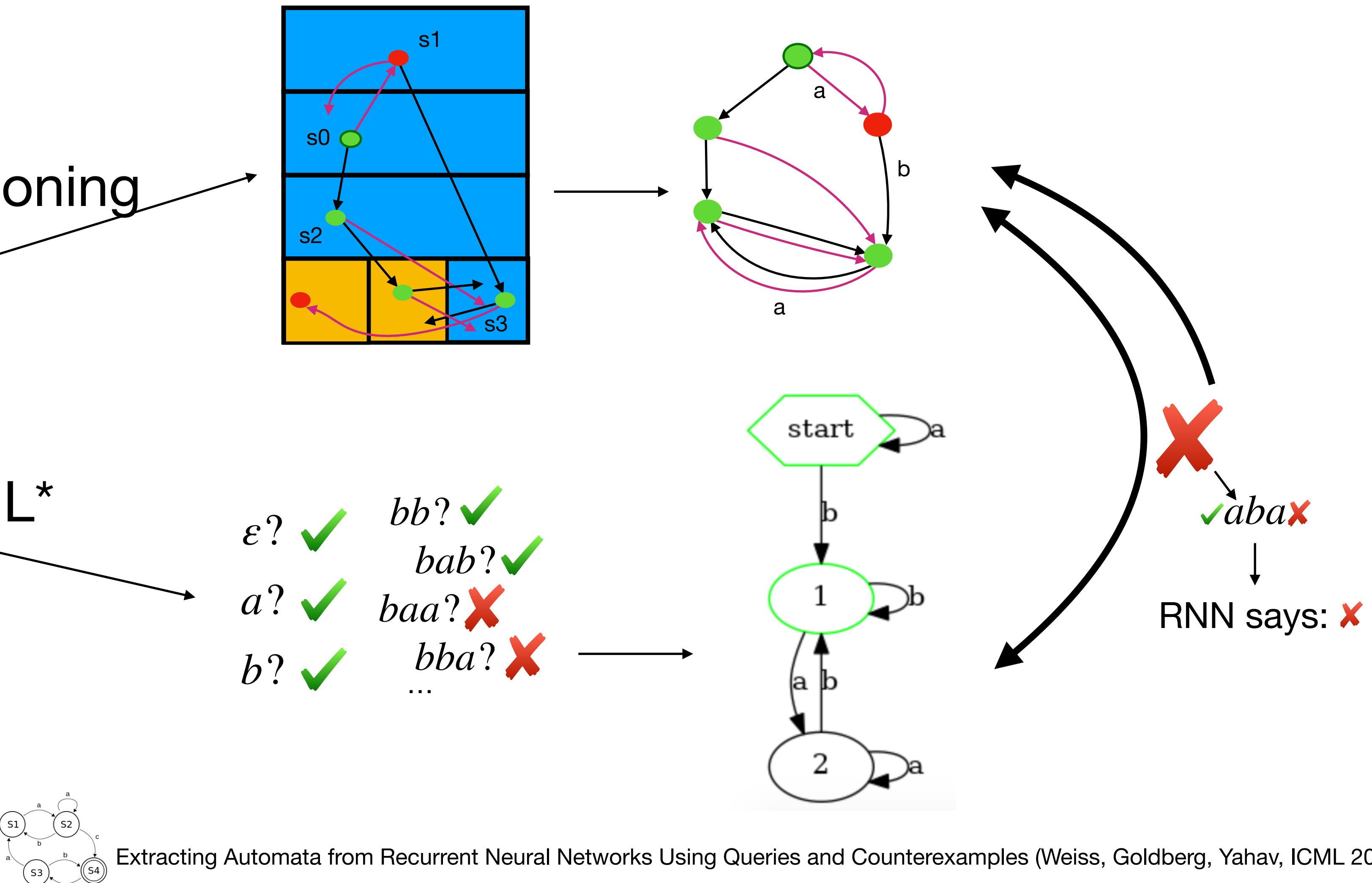
Partitioning



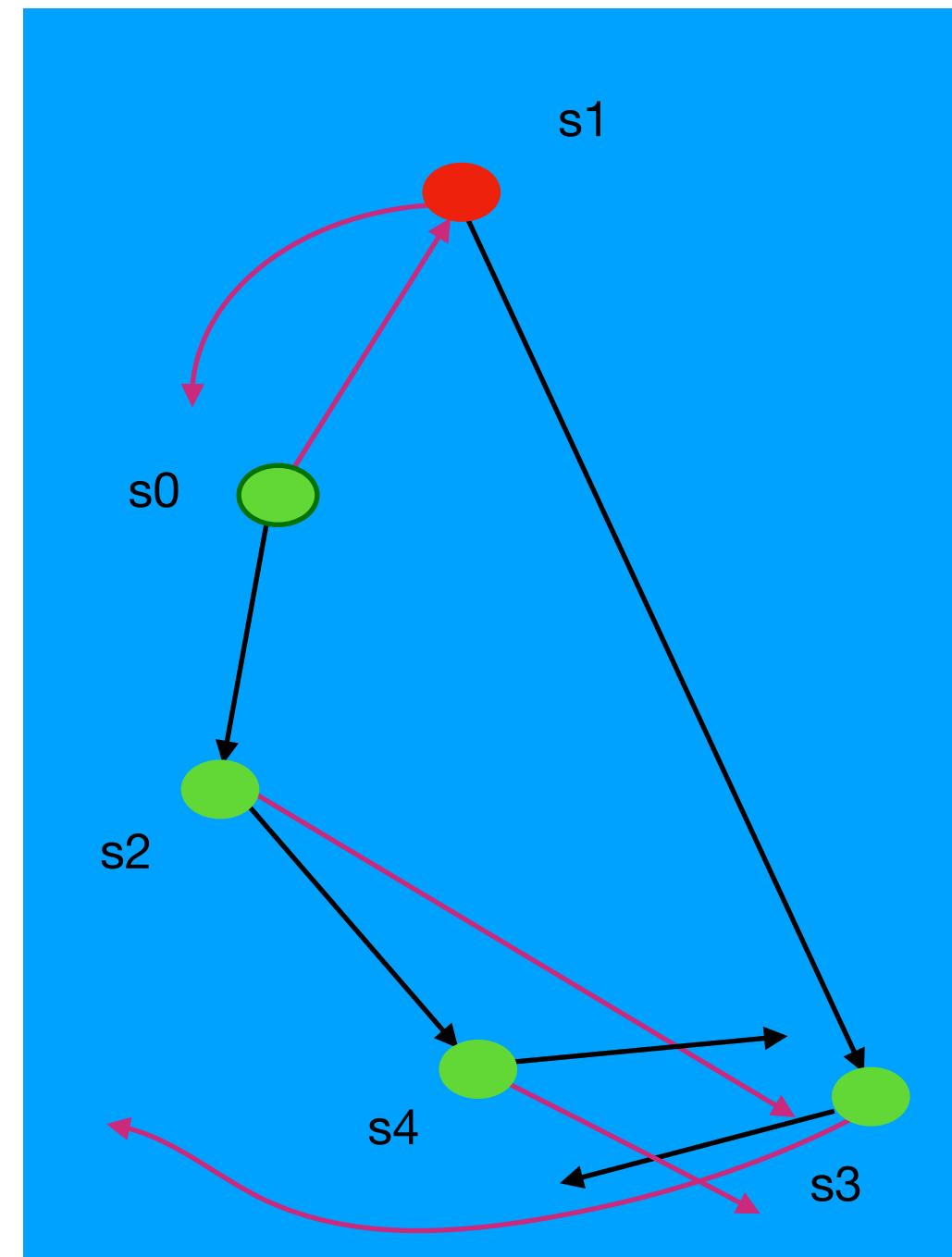
Iterative Approach



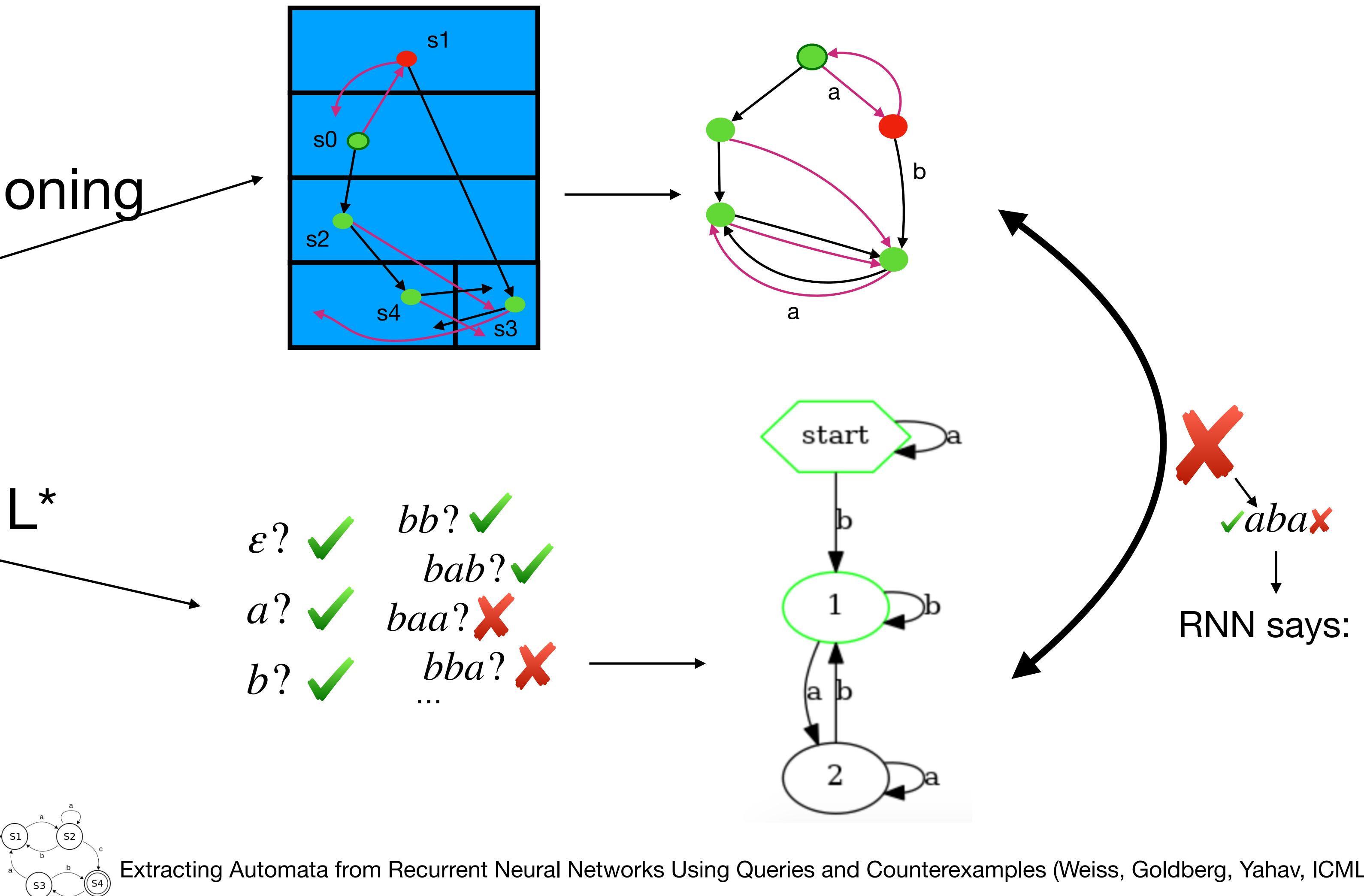
Partitioning



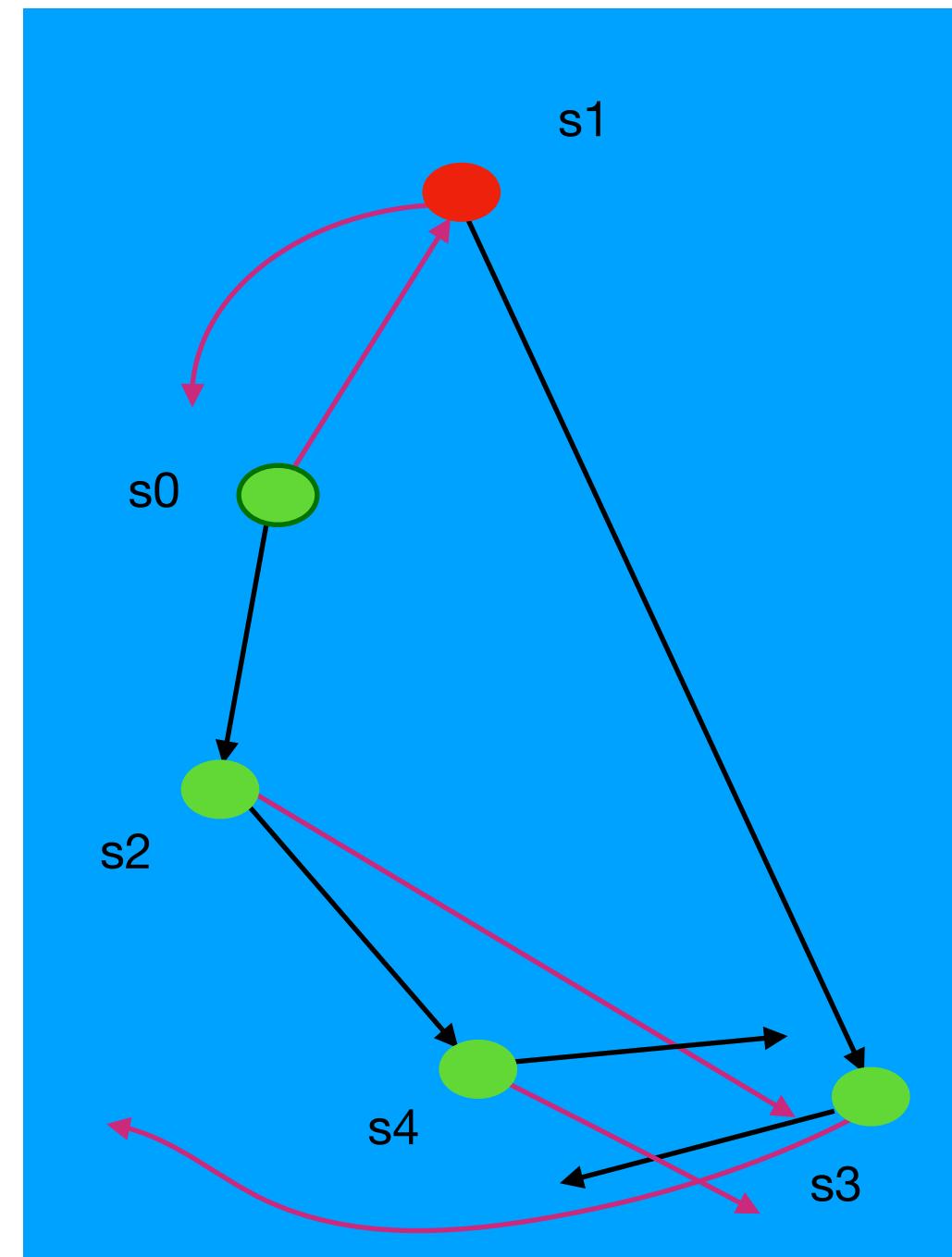
Iterative Approach



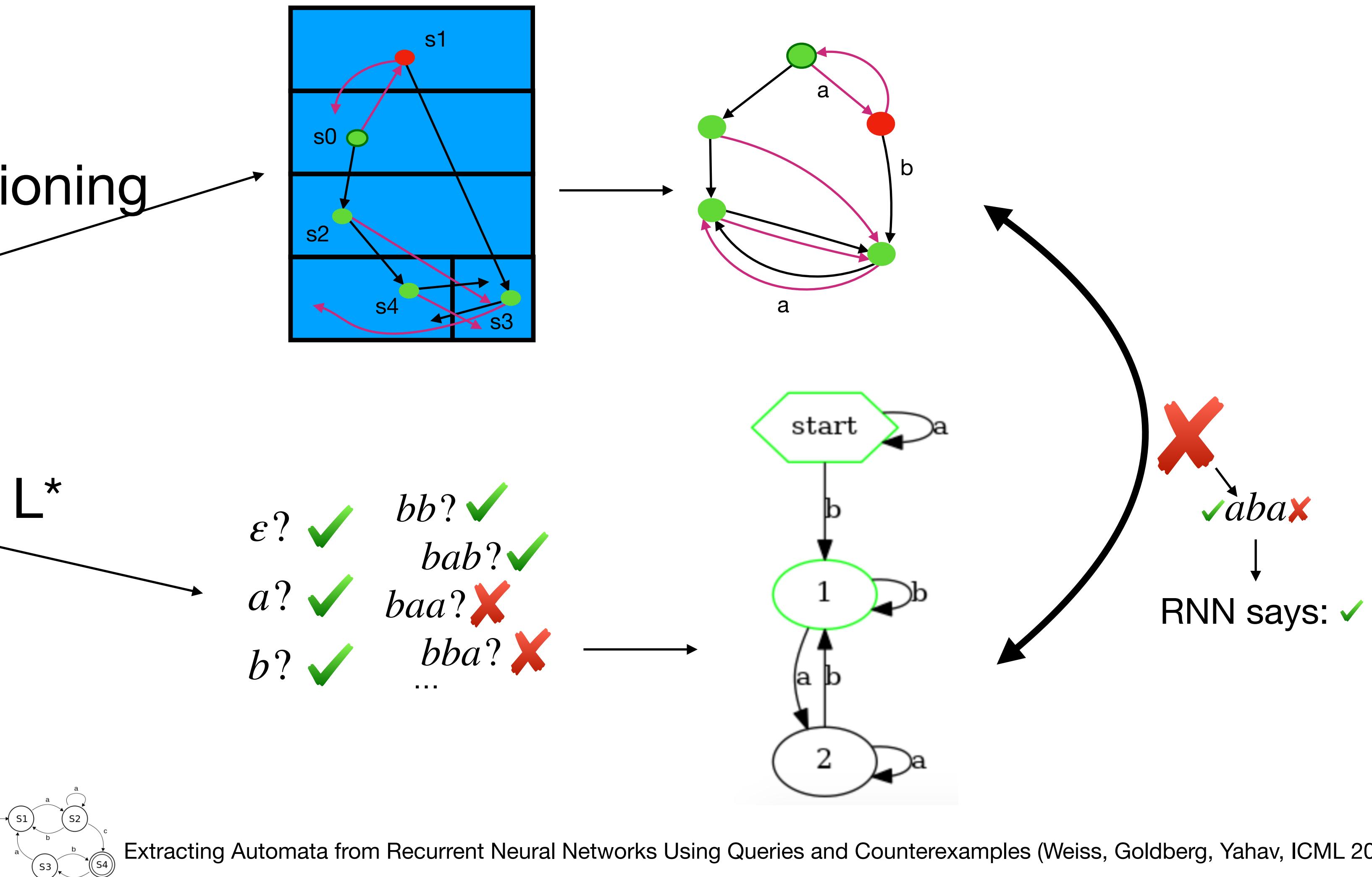
Partitioning



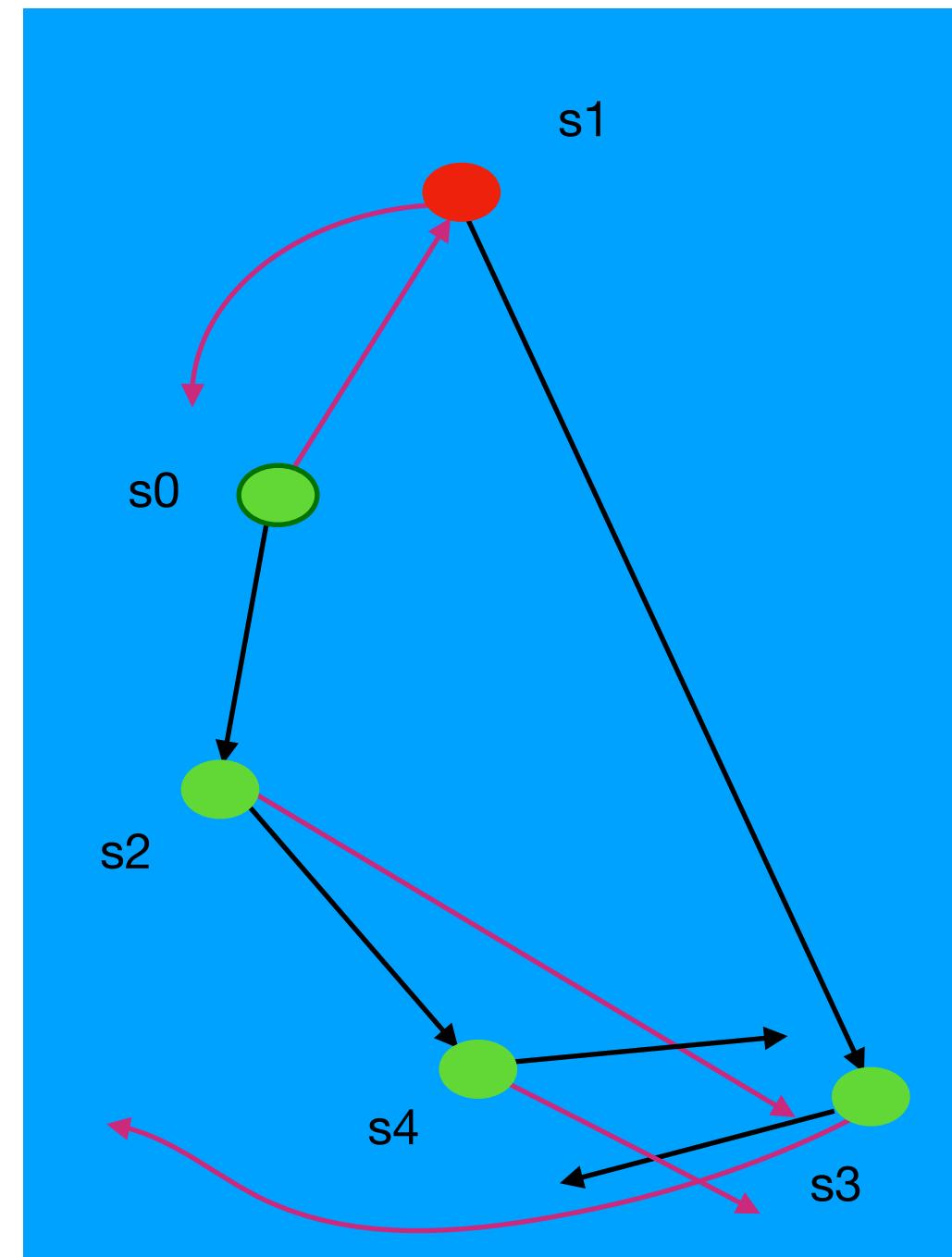
Iterative Approach



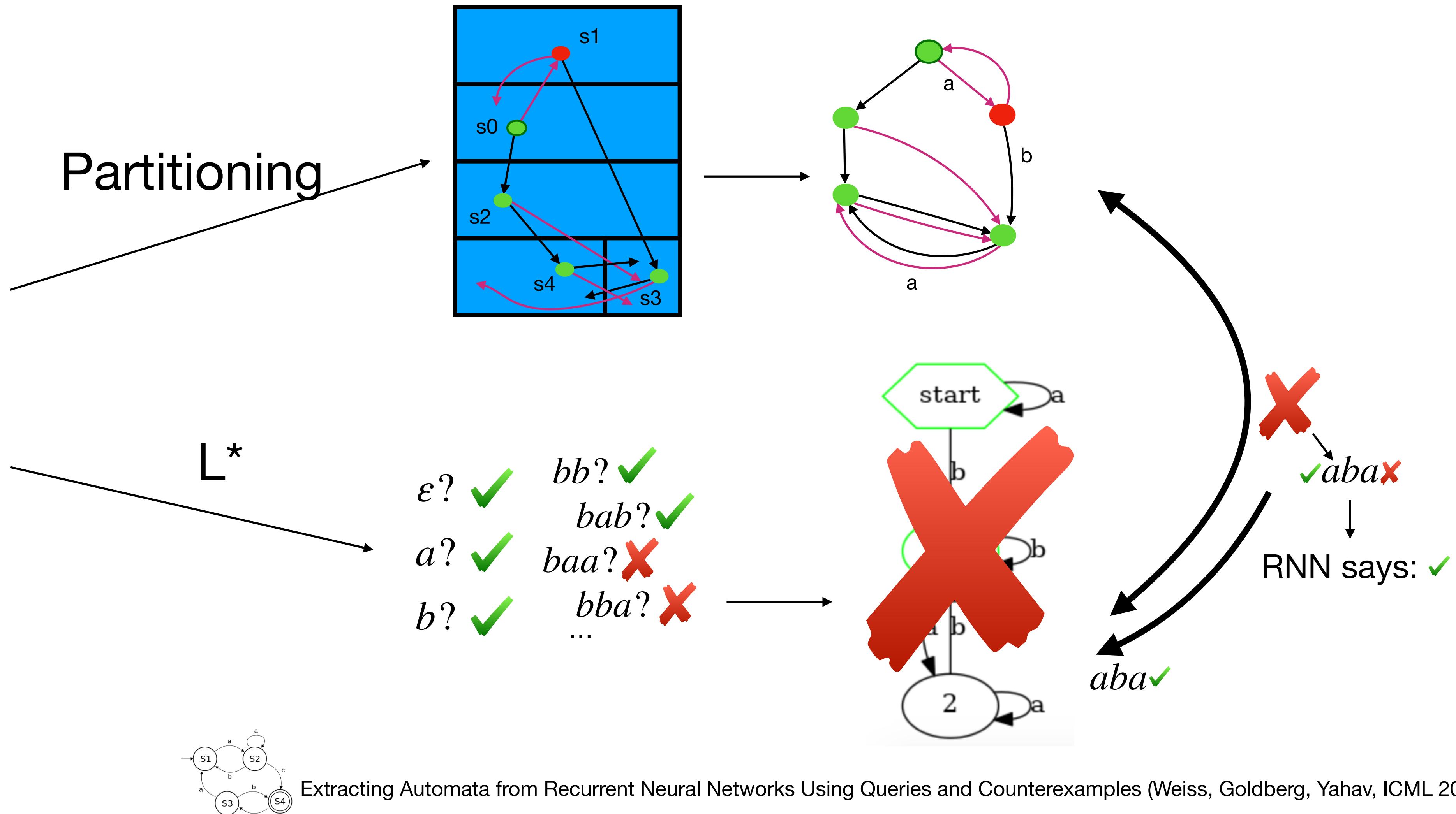
Partitioning



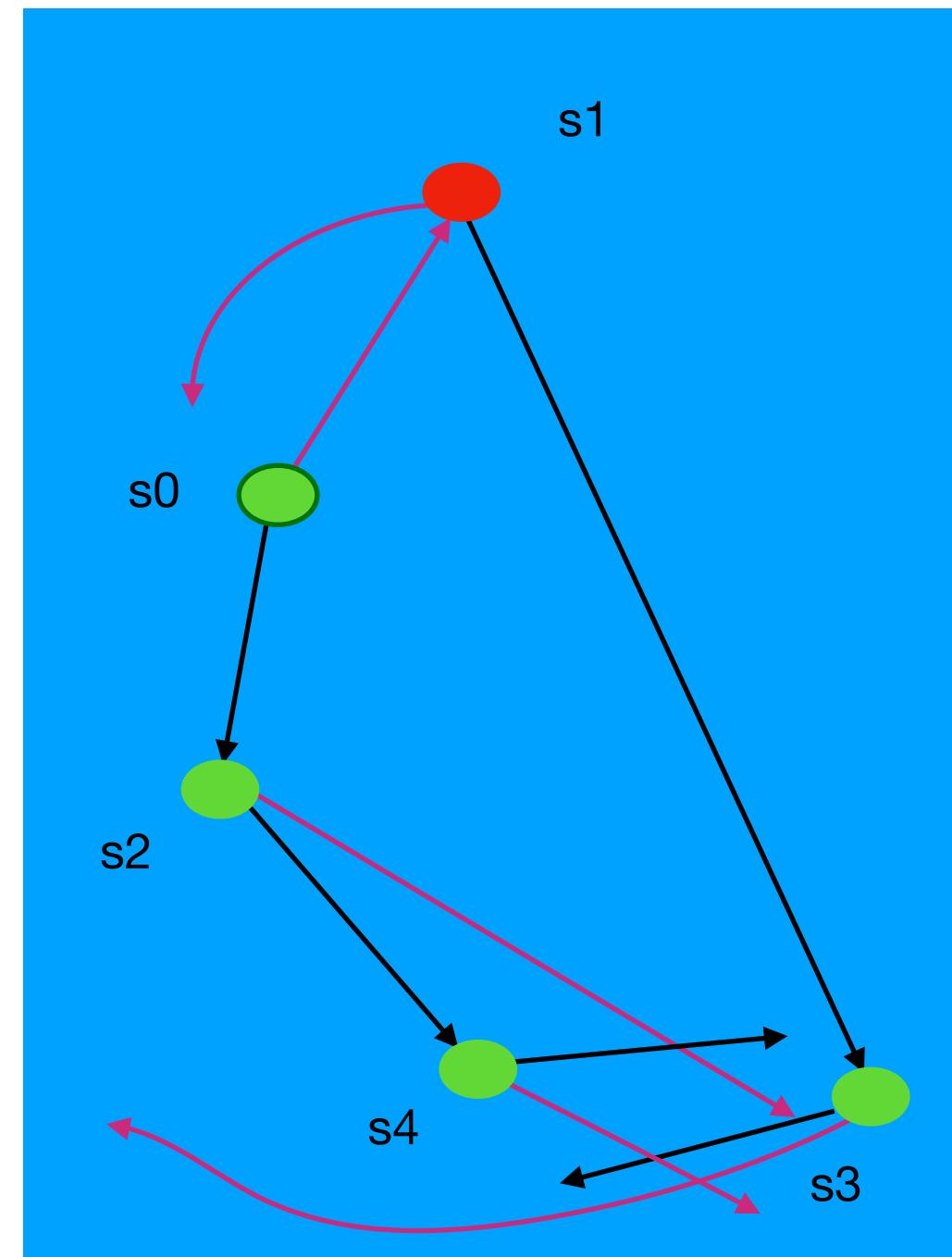
Iterative Approach



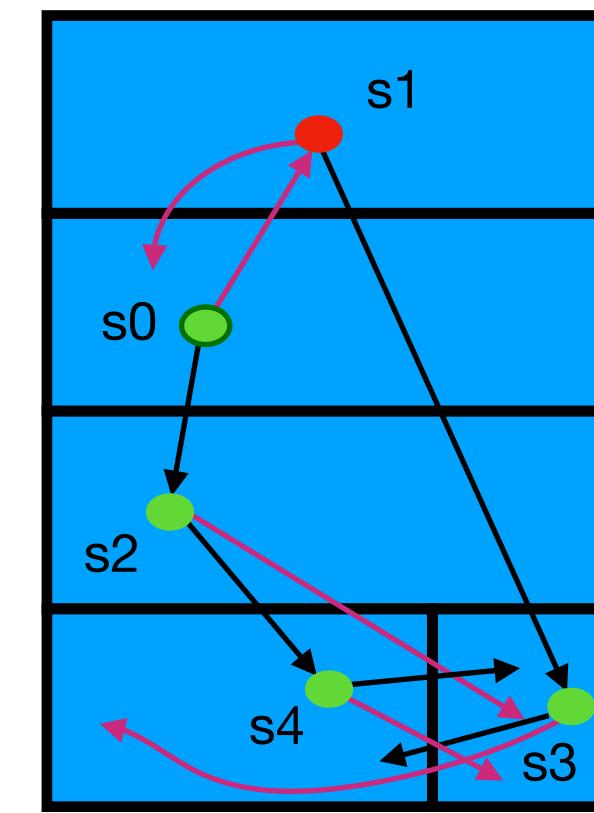
Partitioning



Iterative Approach

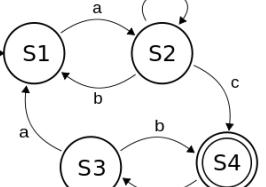
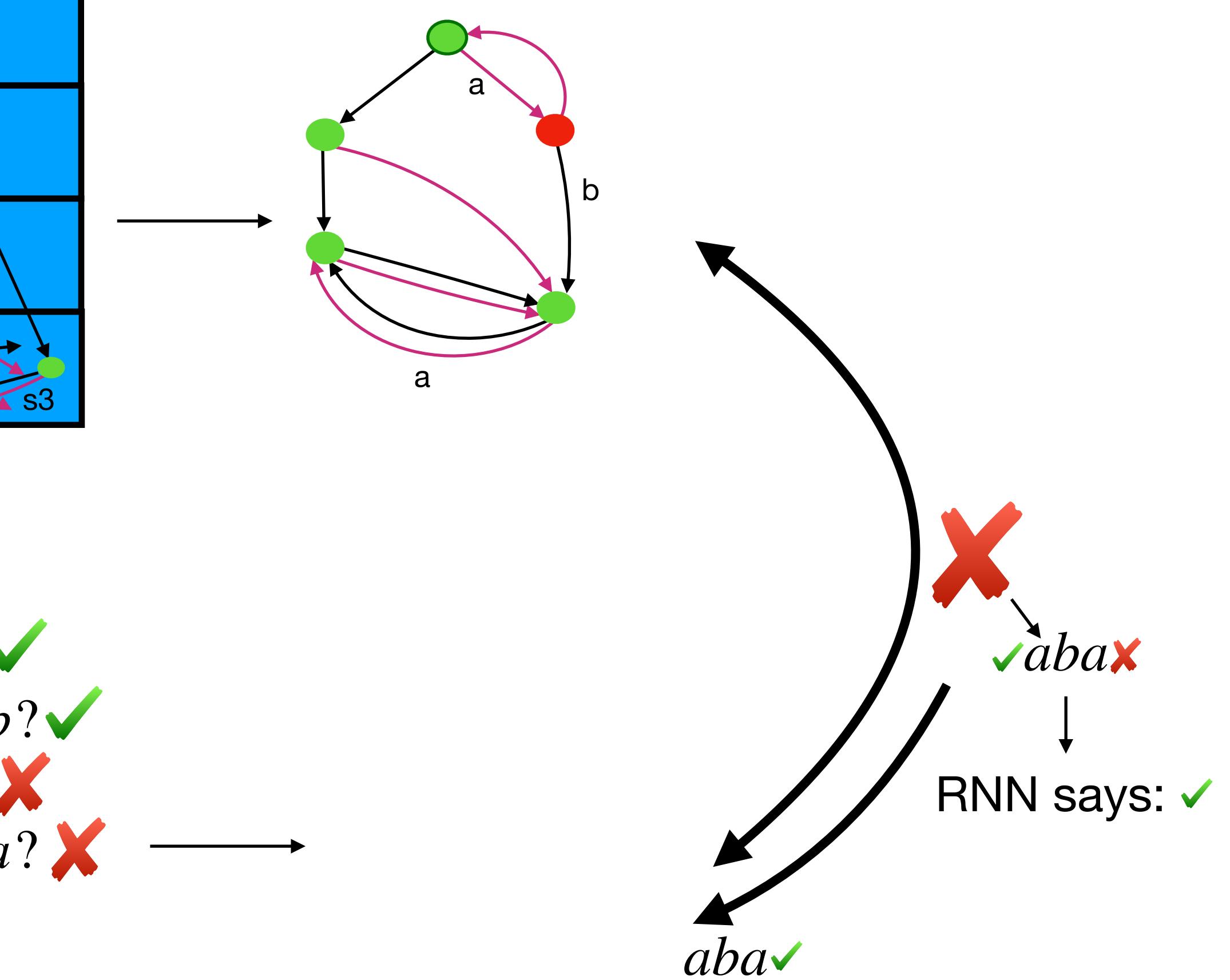


Partitioning

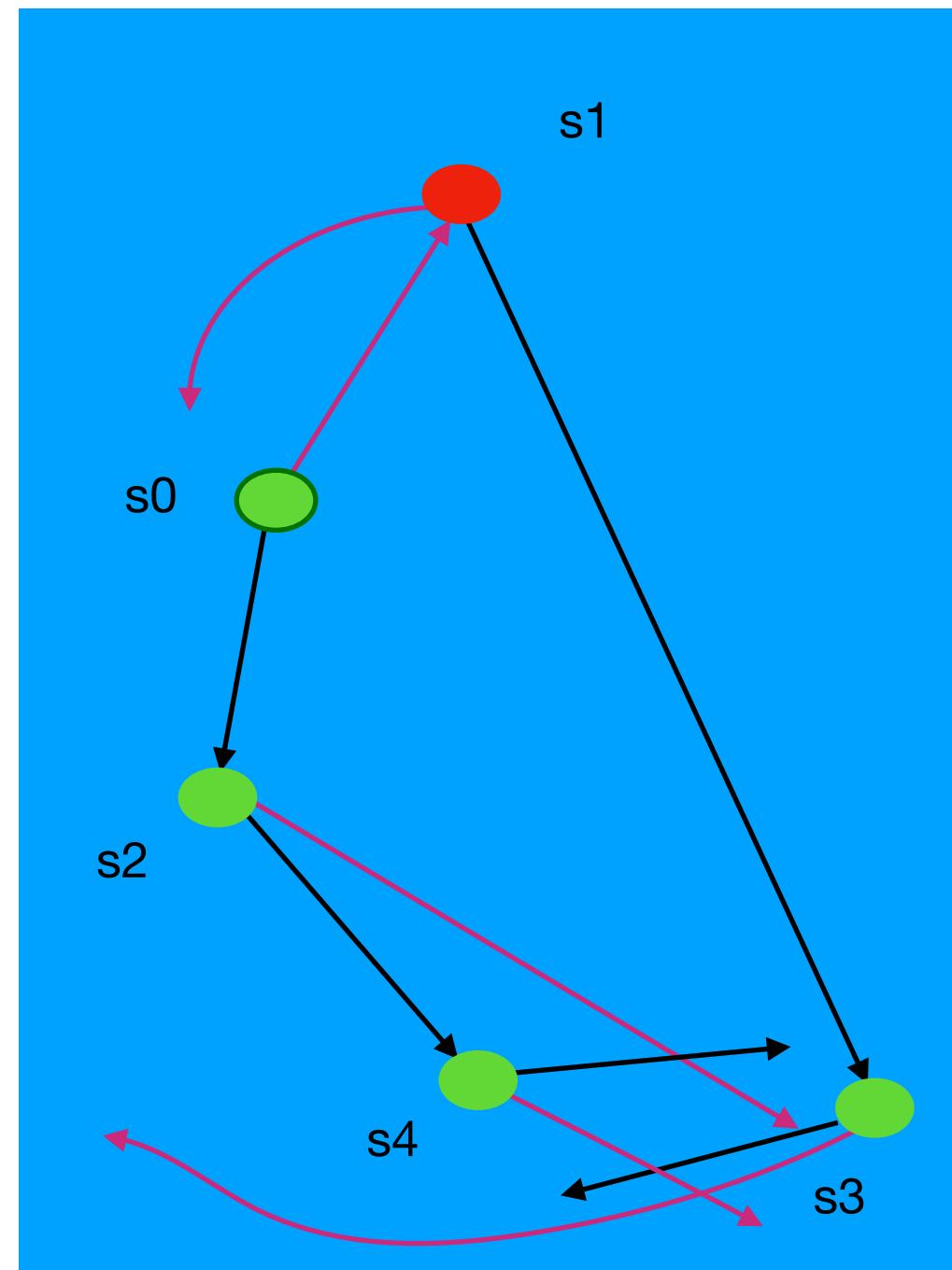


L^*

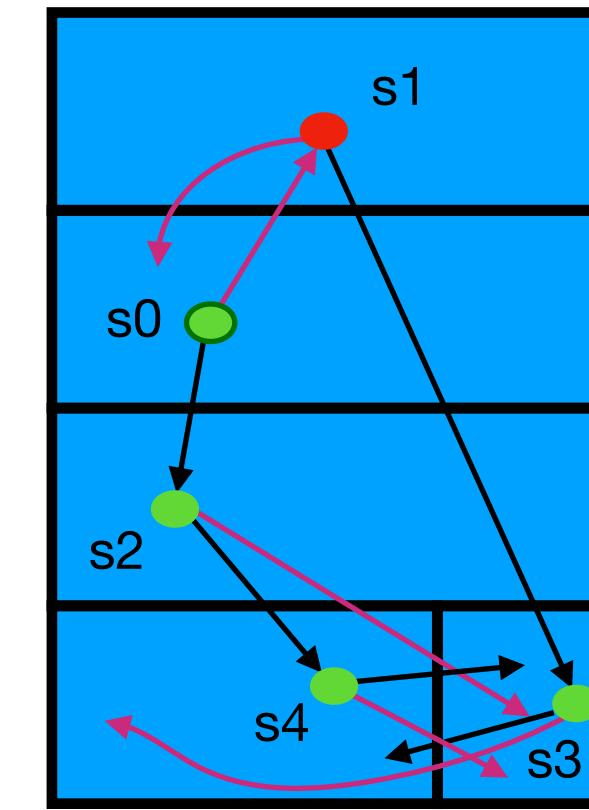
$\epsilon?$ ✓ $bb?$ ✓
 $a?$ ✓ $bab?$ ✓
 $b?$ ✓ $baa?$ ✗
 $bba?$ ✗
 ...



Iterative Approach

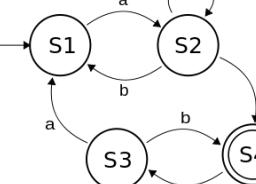


Partitioning

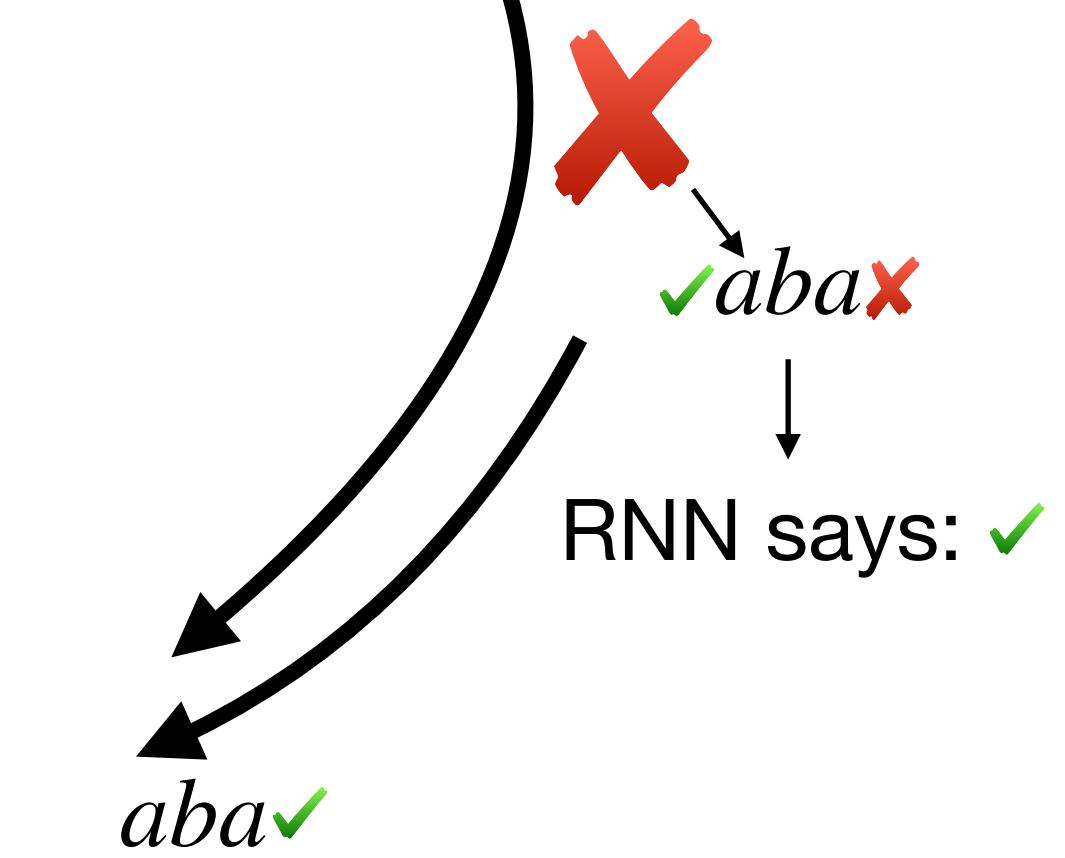


L^*

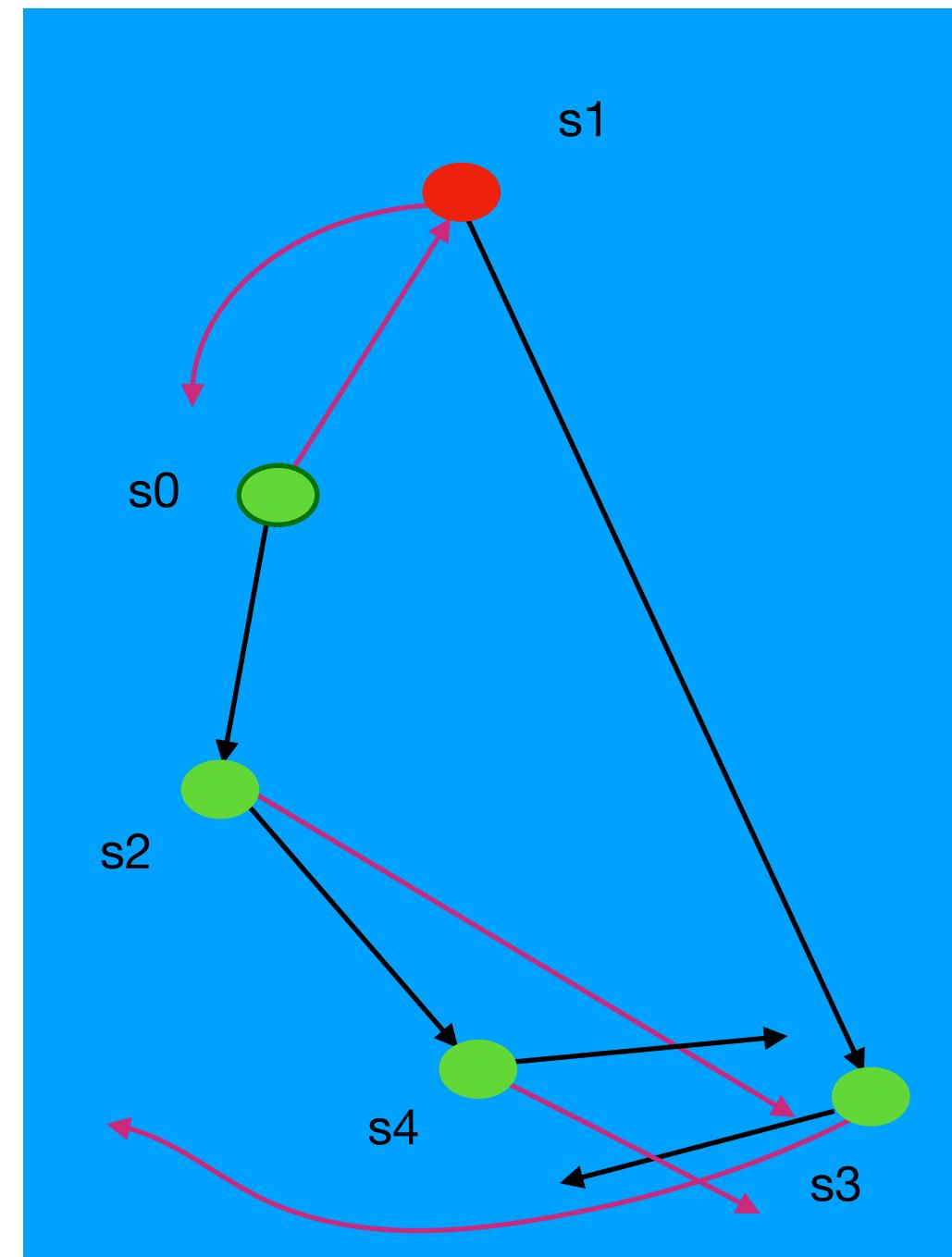
$\epsilon?$ ✓ $bb?$ ✓
 $a?$ ✓ $aa?$ ✓ $baa?$ ✗
 $b?$ ✓ $abab?$ ✗ $bba?$ ✗
 $aaa?$ ✓
 $abba?$ ✓
 $abb?$ ✗
 ...



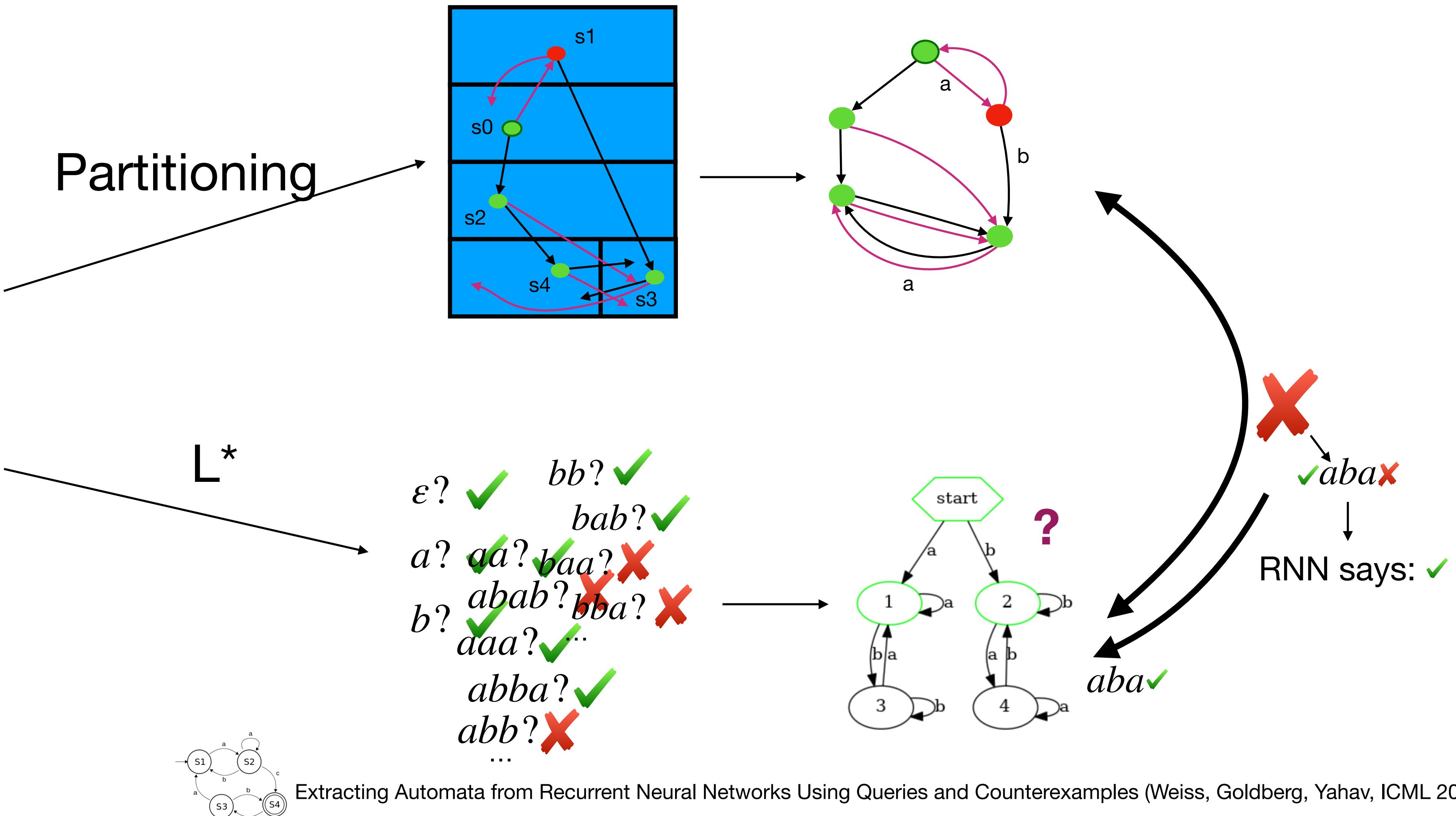
Extracting Automata from Recurrent Neural Networks Using Queries and Counterexamples (Weiss, Goldberg, Yahav, ICML 2018)



Iterative Approach



Partitioning

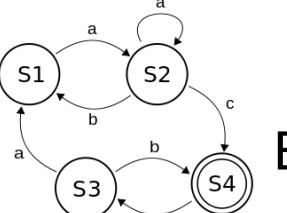
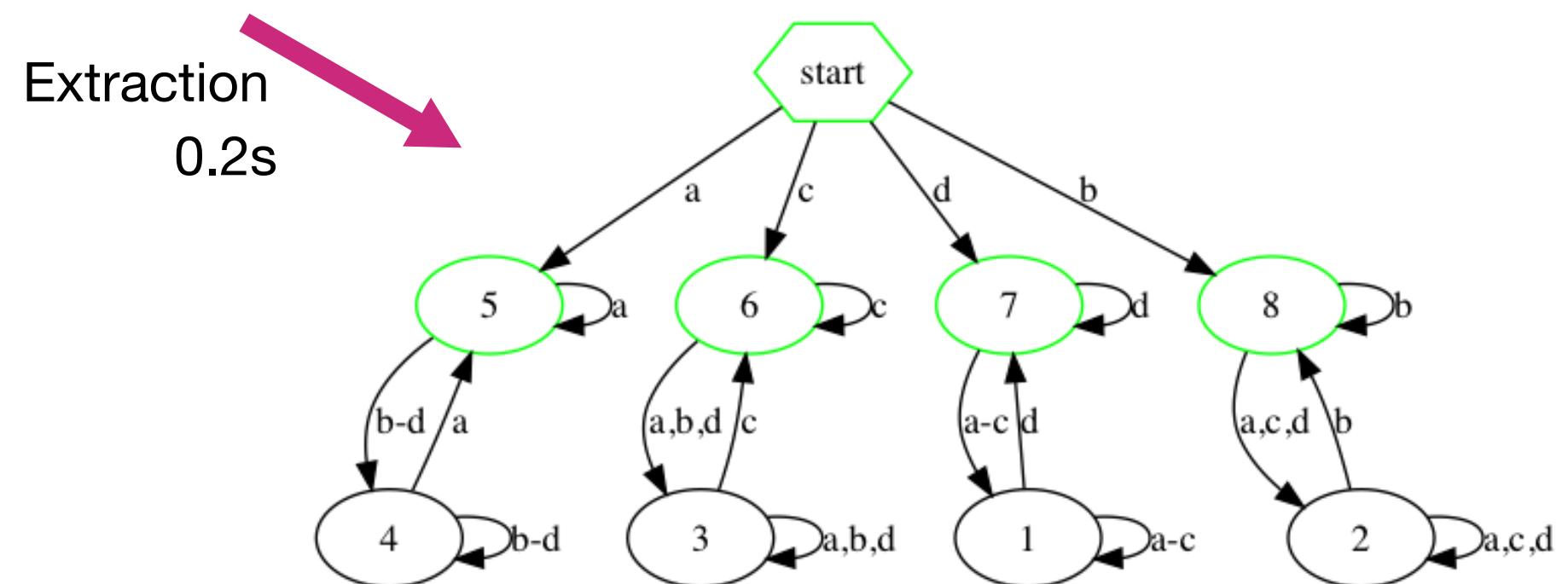


Results

1. Concise, Exact Models in Short Time:

```
def target(w):
    if len(w)==0:
        return True
    return w[0]==w[-1]
alphabet = "abcd"
```

Training
(4,400 samples to 100% accuracy)

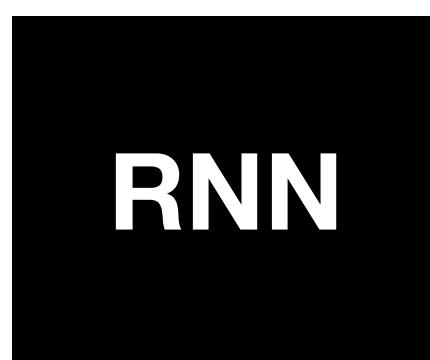


Results

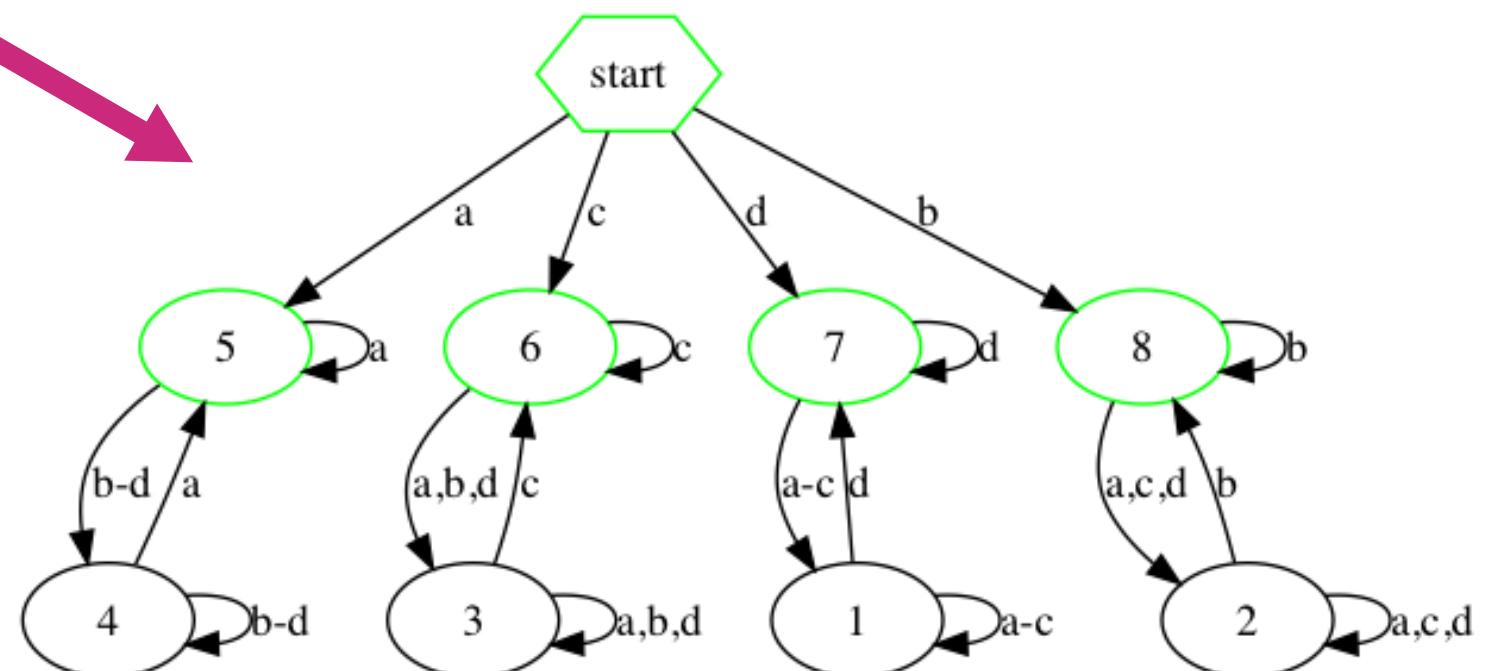
1. Concise, Exact Models in Short Time:

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alphabet = "abcd"
```

Training
(4,400 samples to 100% accuracy)



Extraction
0.2s



2. Adversarial Examples (finding flaws)

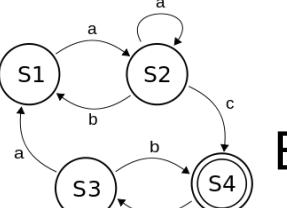
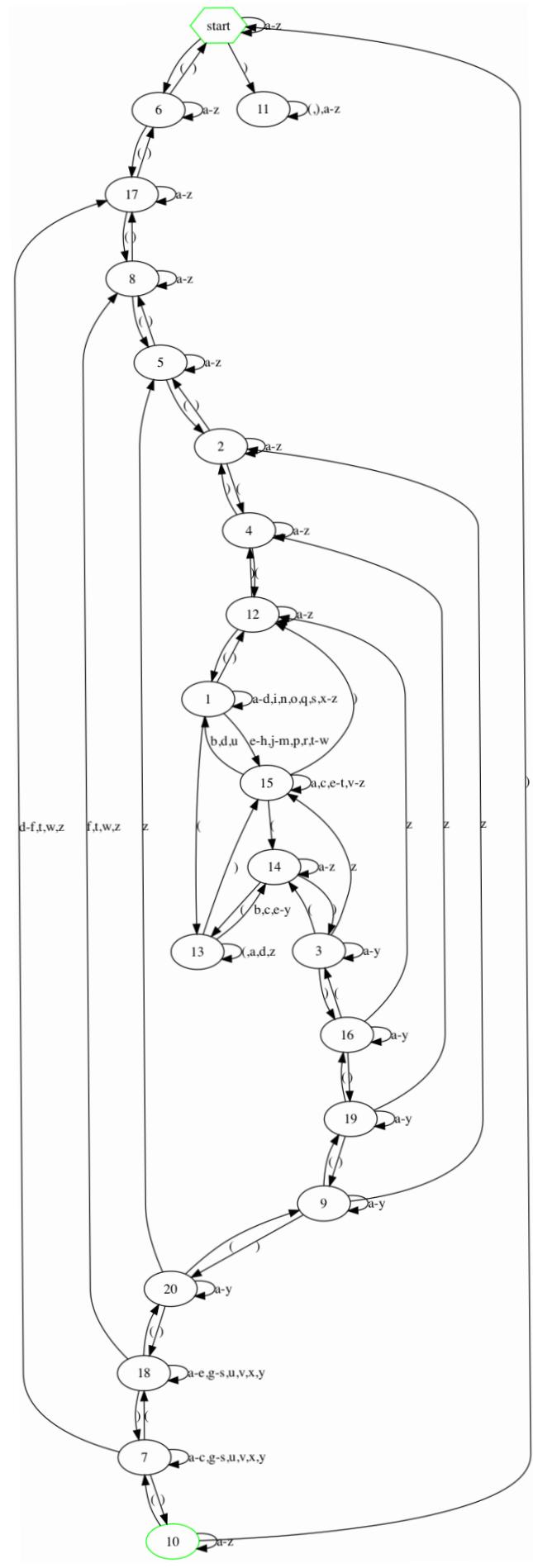
Balanced Parentheses GRU
100% train set accuracy
BP up to depth 11, over alphabet: ()a-z

Counterexamples:

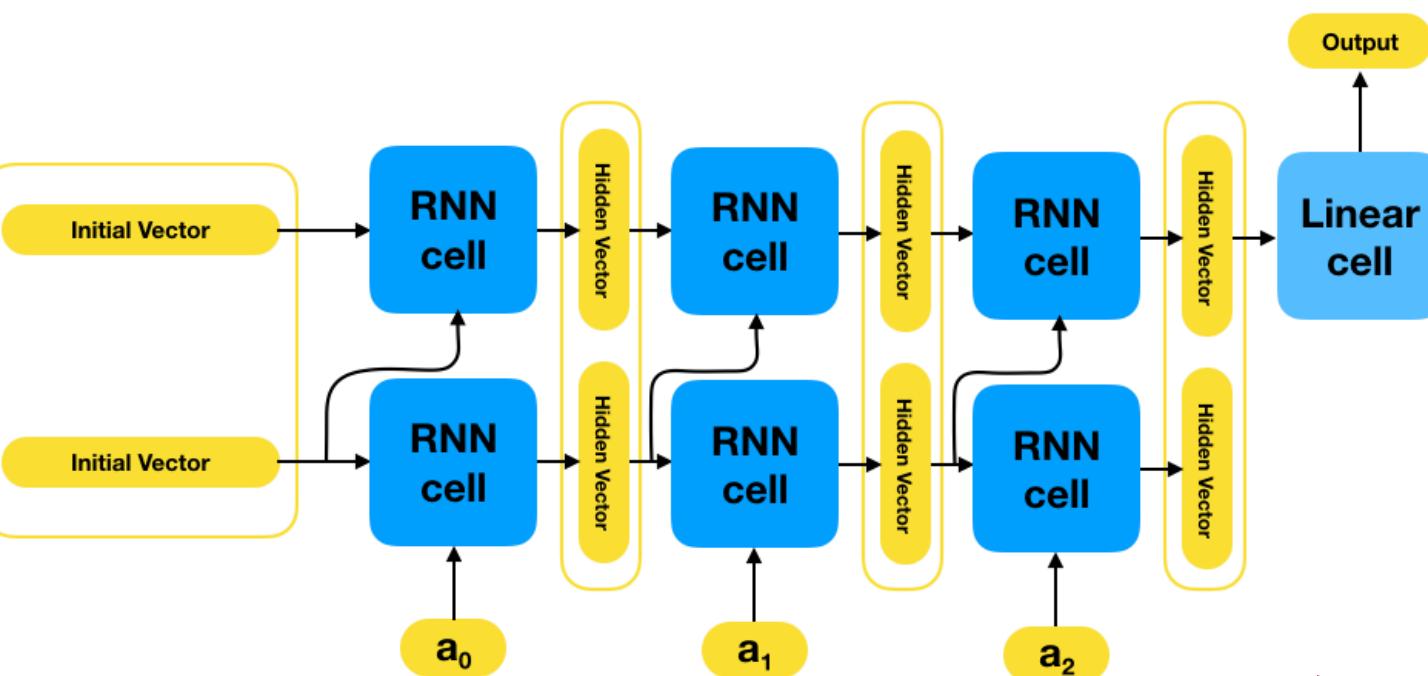
)()	(1.1s)
((())	(1.2s)
((((())	(2.1s)
(((((())	(3.1s)
(((((())	(3.8s)
(((((((())	(4.4s)
(((((((())	(6.6s)
(((((((())	(9.2s)
(((((((v(())	(10.7s)
(((((((a(z)))	(8.3s)

Comparison:
Random sampling
counterexamples:

)()*i*ma (0.4s)
(32.6s)

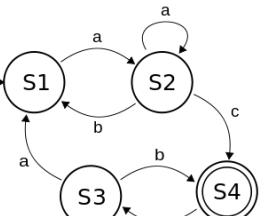
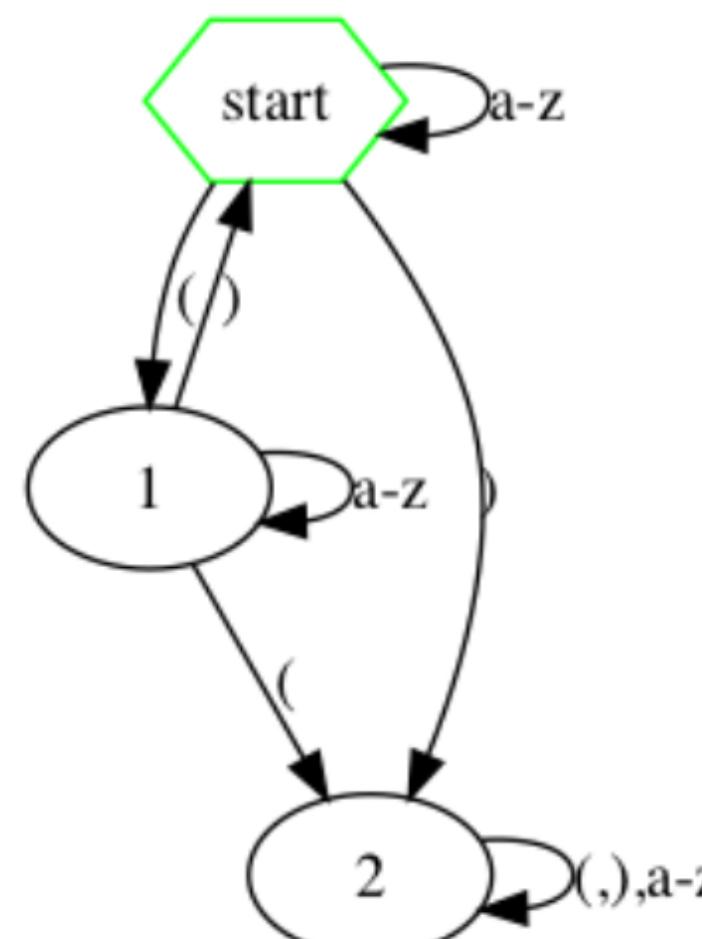


DFAs from RNNs

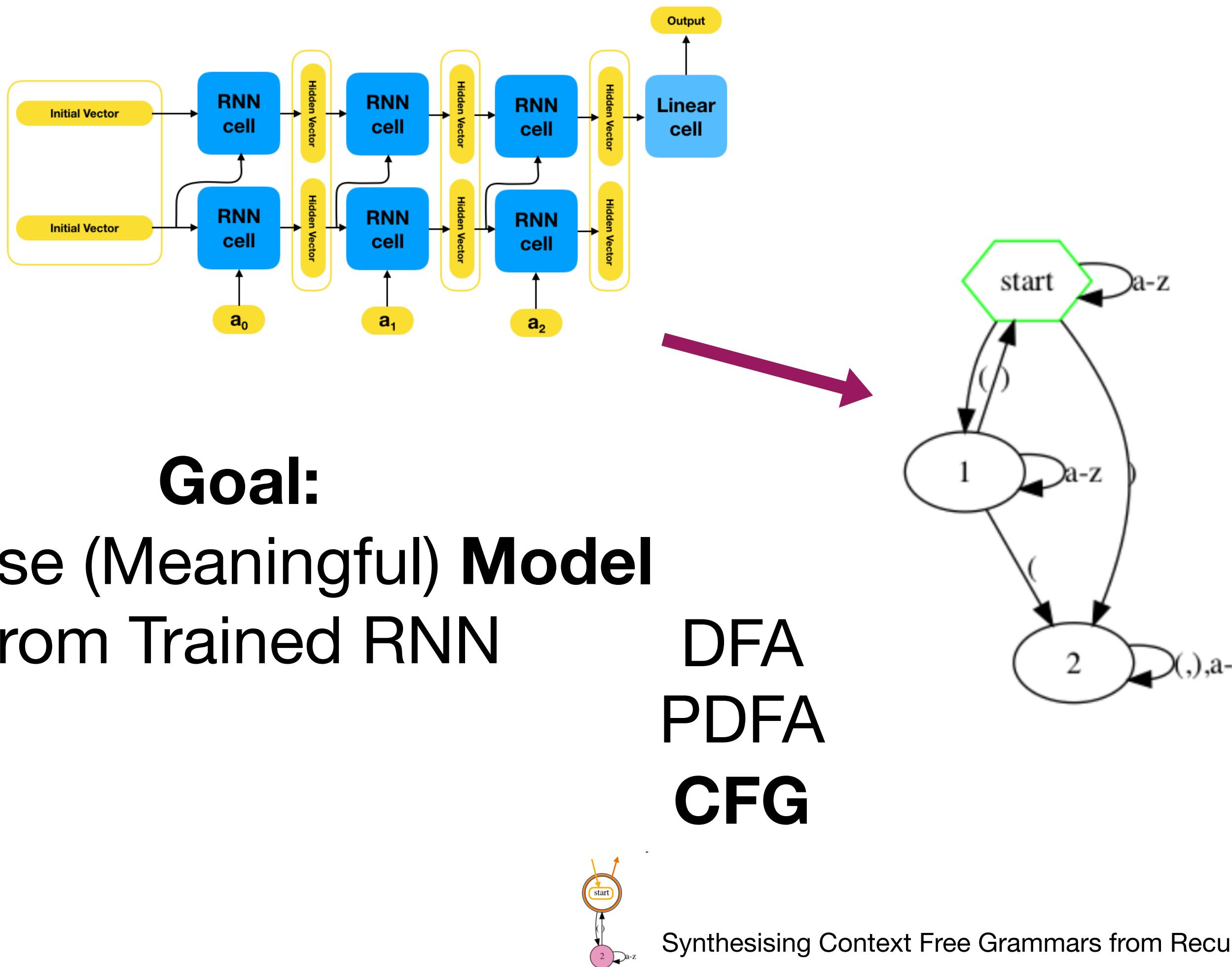


Goal:
Concise (Meaningful) Model
from Trained RNN

DFA
PDFA
CFG

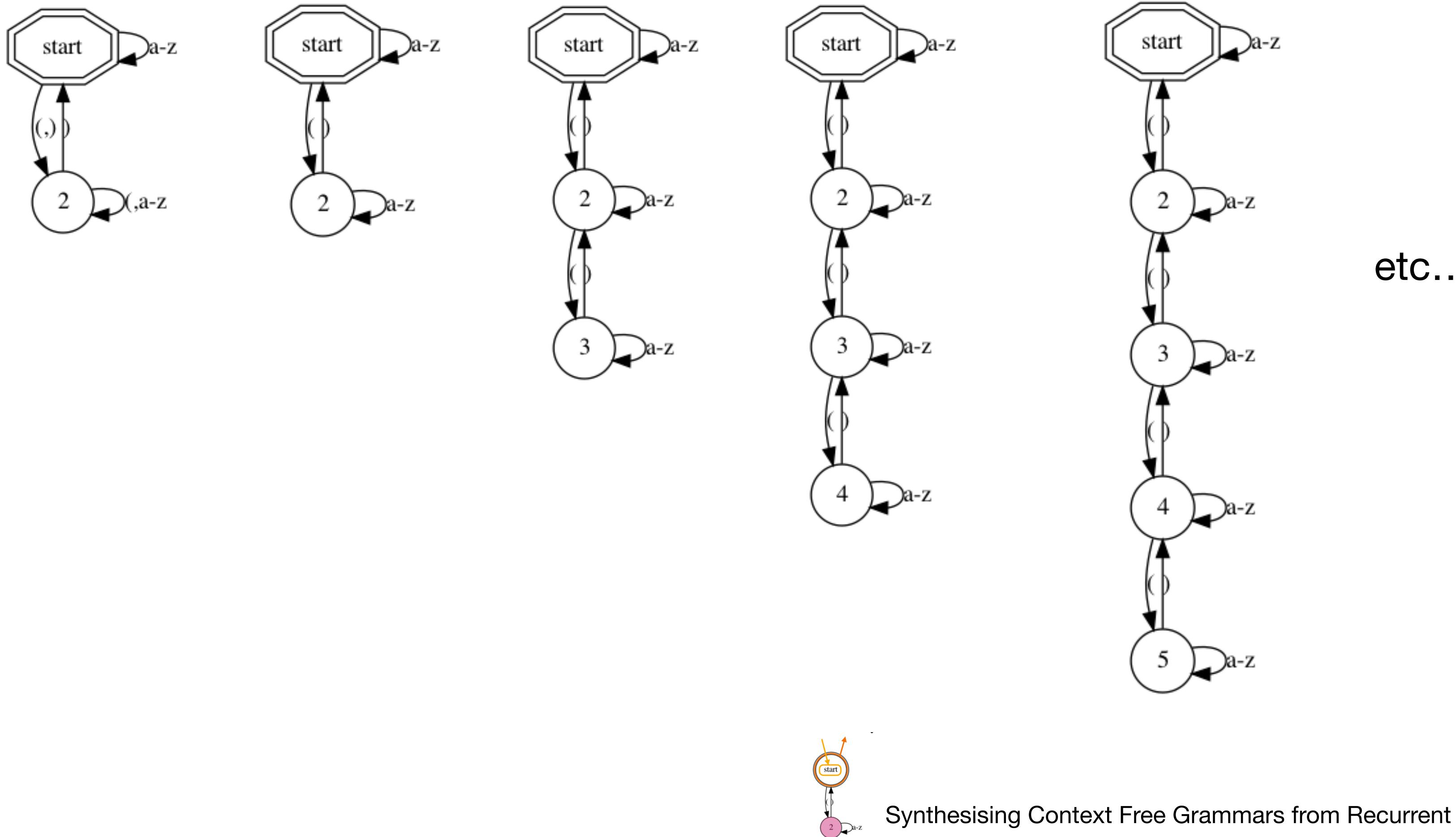


DFAs from RNNs

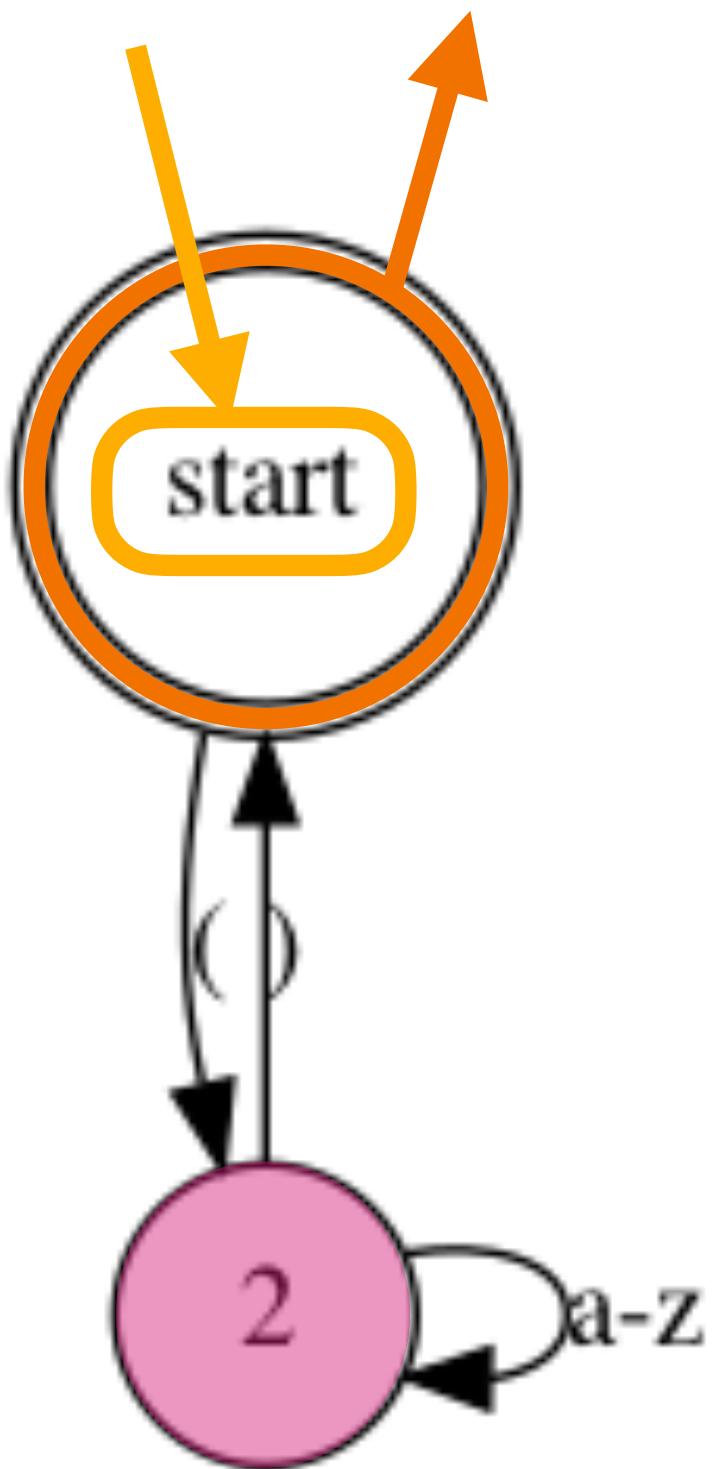


CFGs from RNNs

Observation: L-star learning a CFG seems to have **structured increases** (example on BP)

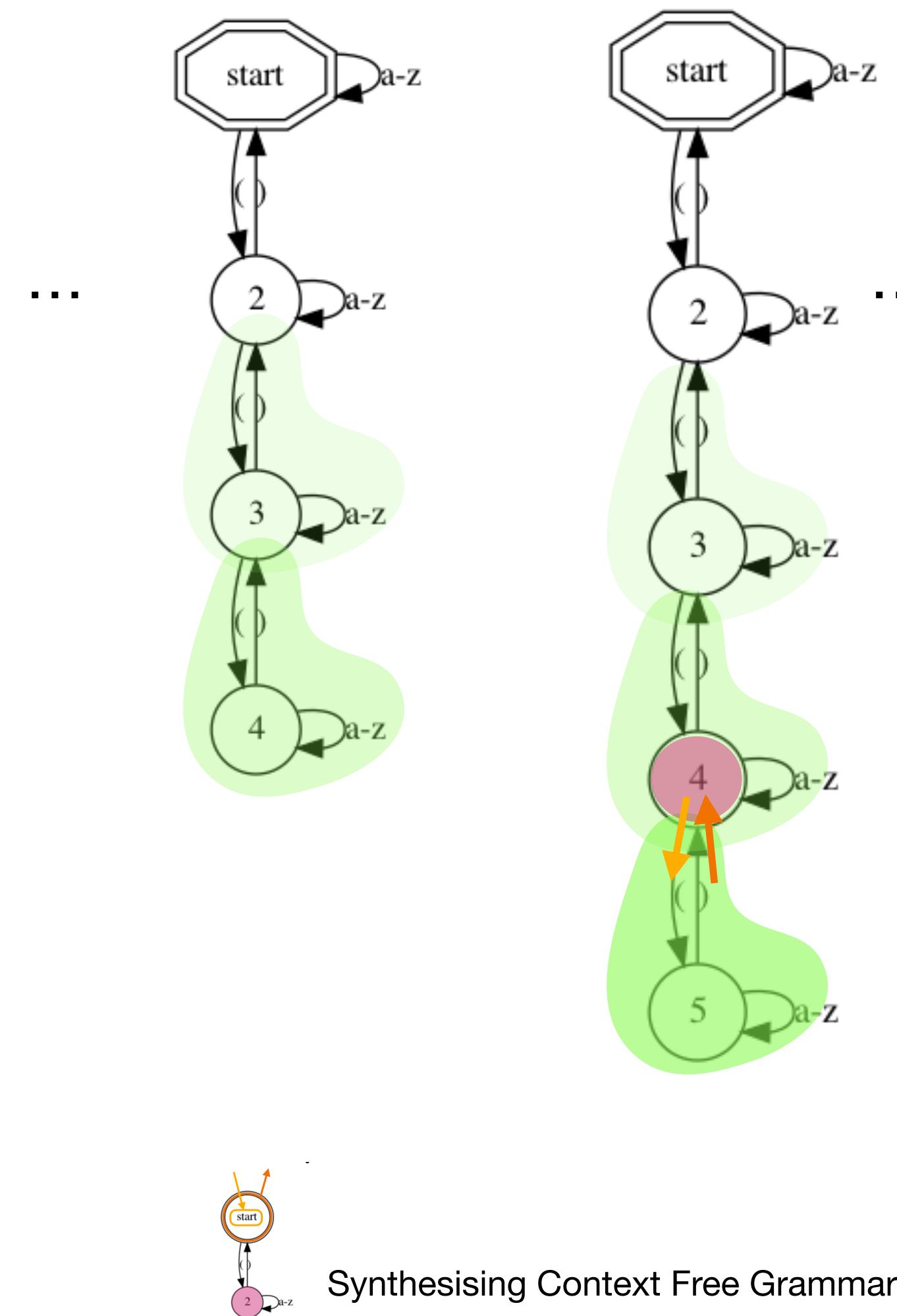


CFGs from RNNs

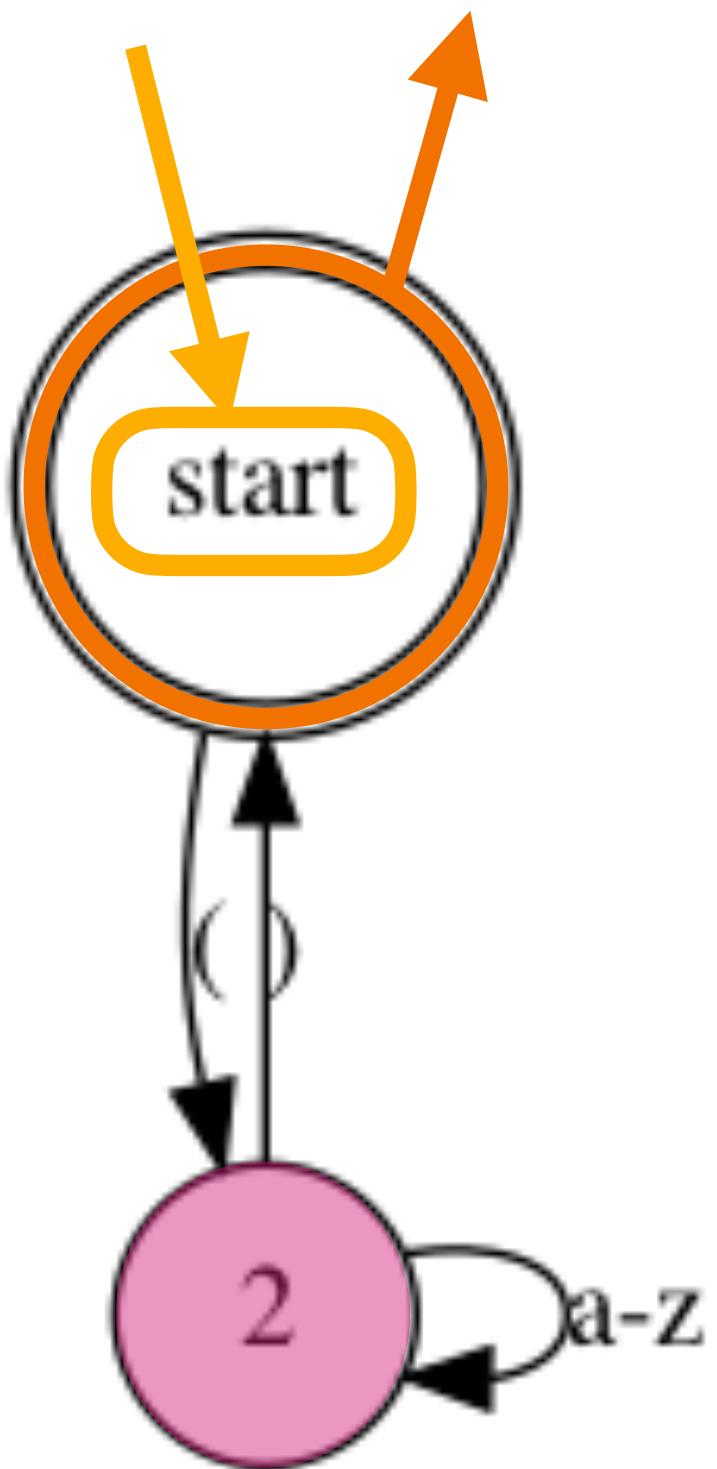


Patterns

- Structure
 - Entry
 - Exit
- Connection Point(s)
- Composable



CFGs from RNNs

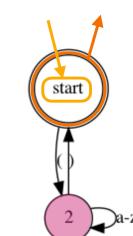
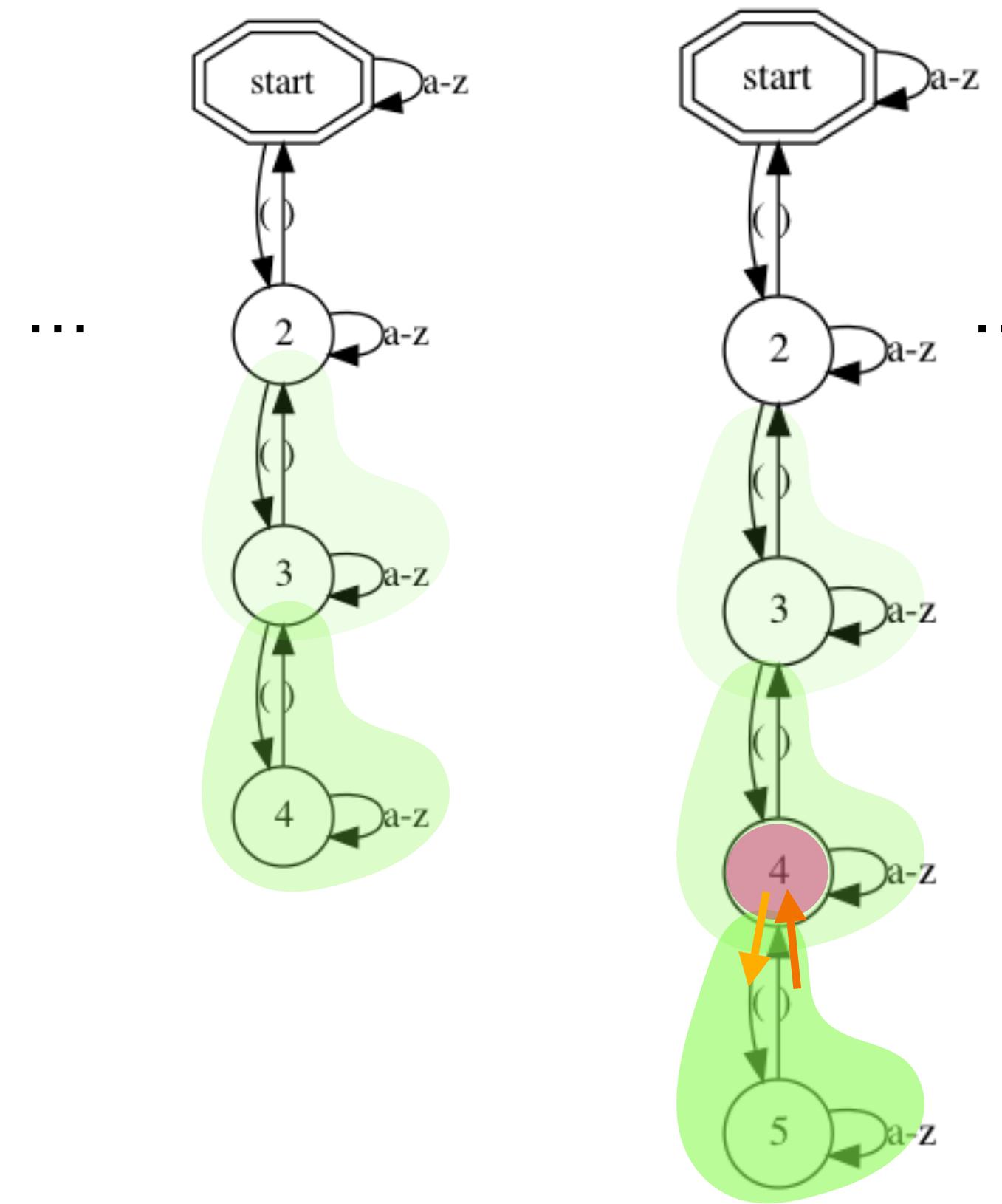


Patterns

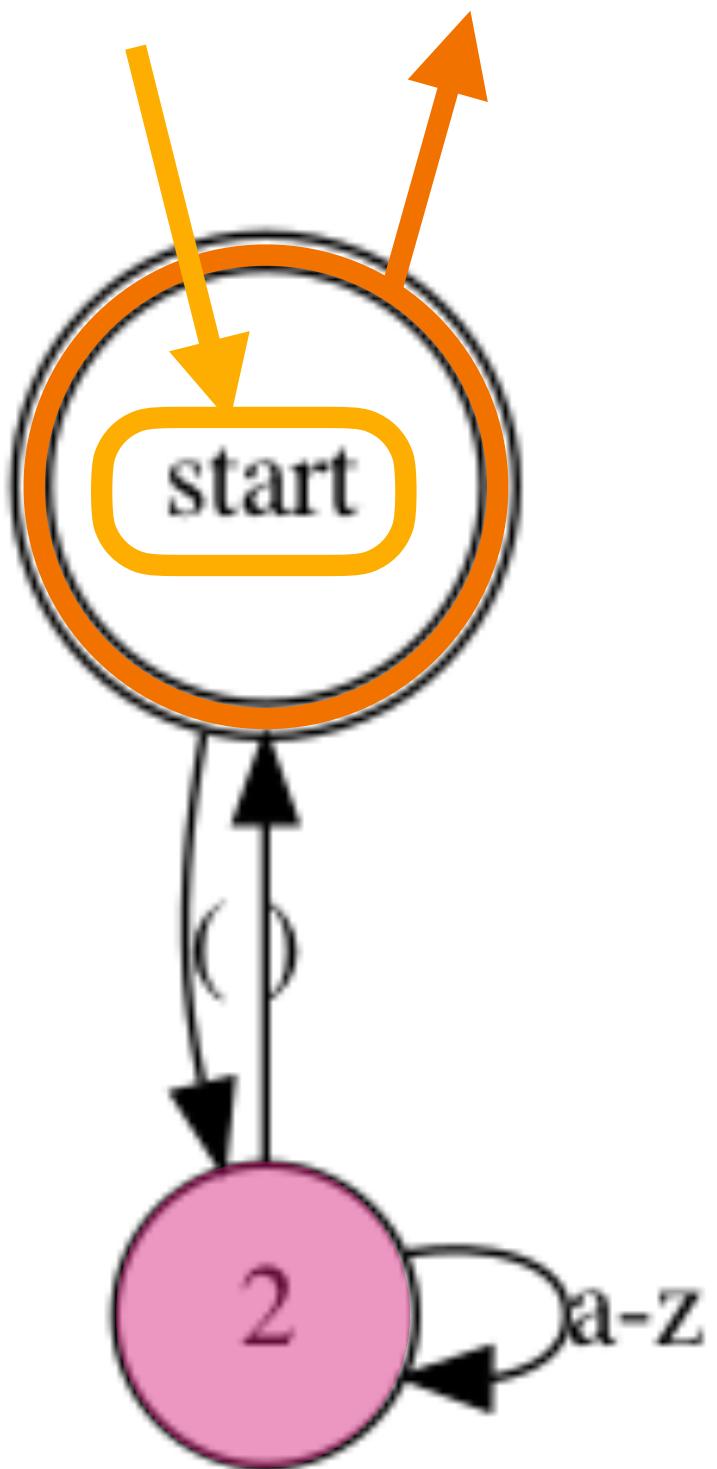
- Structure
 - Entry
 - Exit
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Rules

- Describe legal compositions
 - Legal sequences of DFAs



CFGs from RNNs

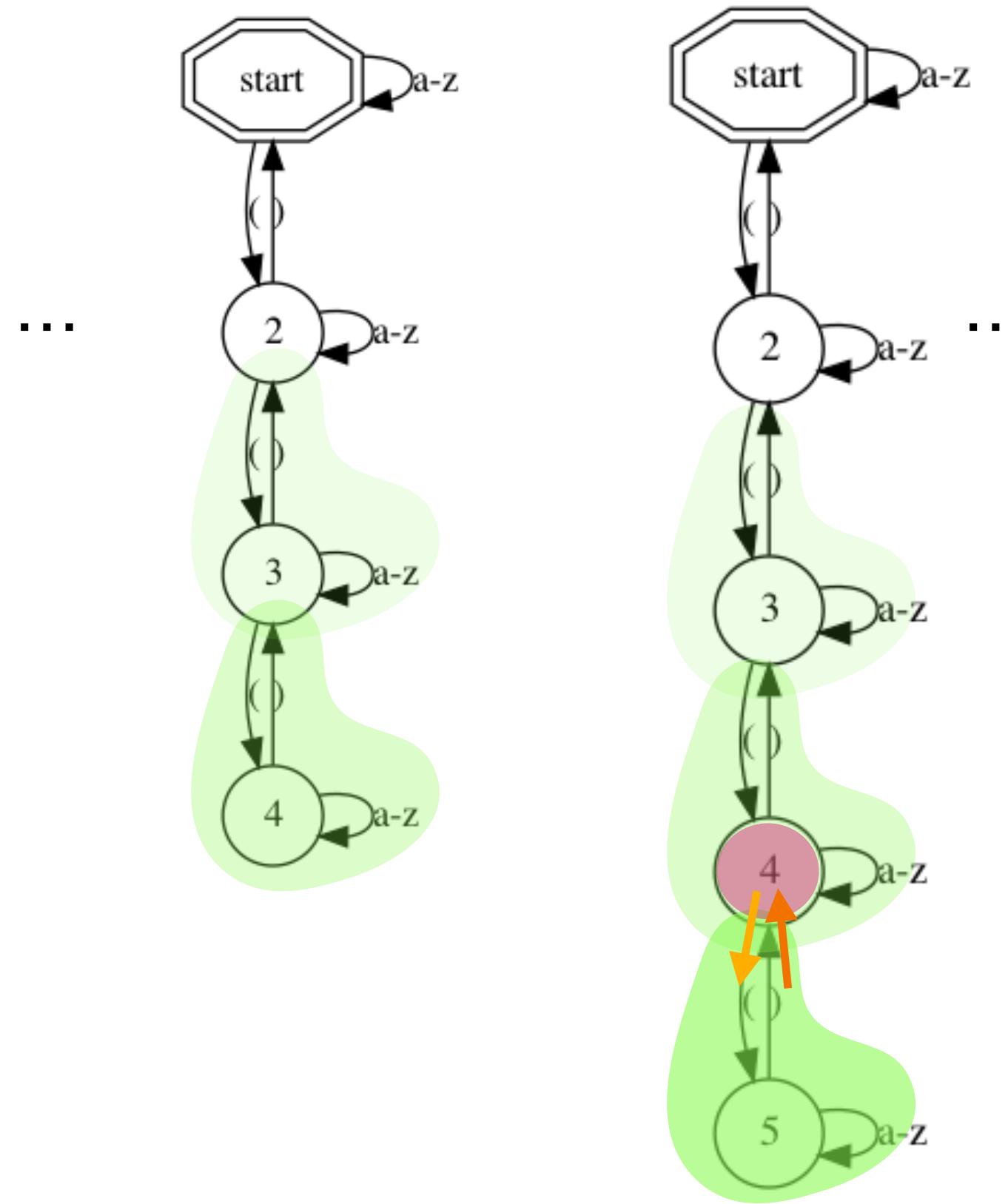


Patterns

- Structure
 - Entry
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Rules

- Describe legal compositions
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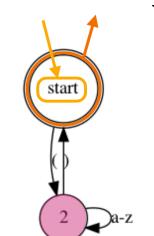


Result:

Algorithm to recover
Pattern Rule Sets from a
sequence of DFAs

Sequence can be obtained
from L-star extraction

Some tolerance to noise!

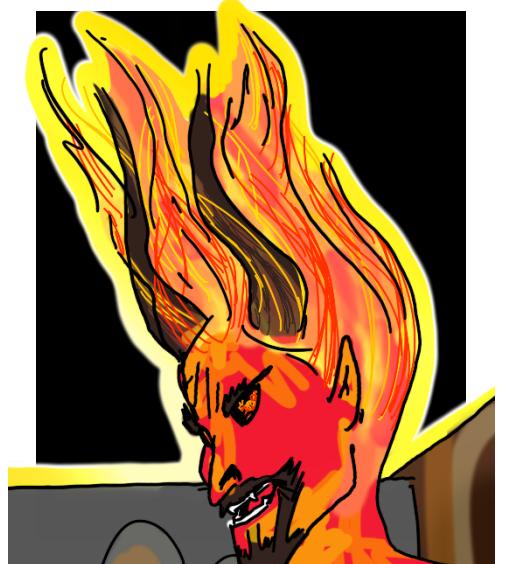


Neural Sequence Models: a Formal Lens



Counting

LSTMs are counter machines, GRUs aren't (ACL 2018)



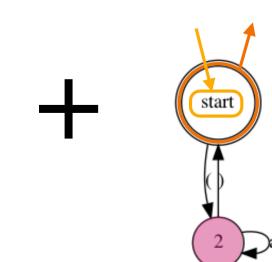
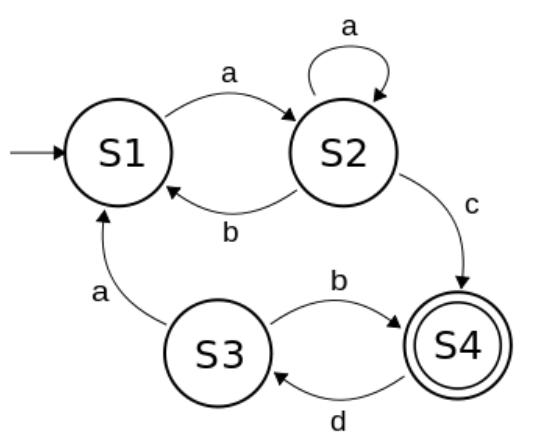
RASP

Finding a formalism to describe transformers (ICML 2021)



DFAs from RNNs

Applying L^* to learn DFAs from RNNs (ICML 2018)



+ using the result for CFGs (TACAS 2021)



Neural Sequence Models: a Formal Lens

WDFAs from RNNs

Adapting L^* to the (noisy!) weighted case (Neurips 2019)



A Hierarchy of RNNs

Comparing more RNN architectures, with different angles (ACL 2020)



Thanks!

