

APPENDIX B

MATLAB Programs to Implement the SA-DT Method

```
% pid_train3.m

global nsys_good nsys_bad

nsys_good = 0;
nsys_bad = 0;

max_sastep = 100;    % used for tree.6683
saalpha = 0.2;
num_train = 200;

num_rules = 25;

num_samples = num_train*max_sastep;
num_attrib = 7;

! rm -f train_good.sam train_bad.sam

% write titles:
write_titles

pid_initial3

ncount = num_train;
while (ncount > 1)
    ncount = ncount - 1;
    pid_sa3_train;
end

% pid_plots3;

save pid_train3.mat max_sastep saalpha num_train nsys_good nsys_bad

% pid_initial3.m

% plant:
% jdb_plant:
% num = [1 5 14.09];
% den = [1 10 45.25 122 199.5 145];
```

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%gz_plant:
num = [1 30 300];
den = [1 10 45 120 200 300];

% simulation parameters:
dt = 0.05;
Tf = 120;
t = [0:dt:Tf]';

% set point change:
set_pt = 1.0;
sp_change = 0.2;

% input singal:
u0 = set_pt*ones(t);
usp_ch = sp_change*ones(t);

% choices of noise signals
rand('normal');
un1 = 0.1*set_pt*rand(t);
un2 = 0.1*set_pt*sin(10*t);
un3 = 0.1*set_pt*sign(sin(10*t));
un4 = telegram(length(t),0.1*set_pt,0.5);

% random noise
% sinusoidal random noise
% rectangular noise
% pseudo telegram noise

% where is the noise added and which one will be added?
lent = length(u0);
be_sp_ch = fix(lent*1/3);
be_ns = fix(lent*2/3);
um1 = zeros(u0);
um2 = um1;
um1(be_sp_ch:lent) = usp_ch(be_sp_ch:lent);
um2(be_ns:lent) = un4(be_ns:lent);
u = u0 + um1 + um2;

% length of the simulation
% begining point to change set point
% beging point to add the noise

% to get steady state performance:
us = set_pt*ones(1:be_sp_ch-1);
ts = t(1:be_sp_ch-1);

% input that makes sys steady
% time when sys becomes steady

% desired output:
des_outw = u0 + um1;

% whole length of des_out

% the part used for objective calculation:
u_obj = u(be_sp_ch:lent);
t_obj = t(be_sp_ch:lent);

% File: rules.m
% Example ruleset
% example ruleset:

```

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pn1 = -0.15; % makes 4 rules
pn2 = -0.10; % makes 4 rules
pn3 = -0.05; % makes 4 rules
pp1 = 0.05; % makes 4 rules
pp2 = 0.10; % makes 4 rules
pp3 = 0.15; % makes 4 rules
ruleset = [ pn1 0 0 0
             0 pn1 0 0
             0 0 pn1 0
             0 0 0 pn1
             pn2 0 0 0
             0 pn2 0 0
             0 0 pn2 0
             0 0 0 pn2
             pn3 0 0 0
             0 pn3 0 0
             0 0 pn3 0
             0 0 0 pn3
             pp1 0 0 0
             0 pp1 0 0
             0 0 pp1 0
             0 0 0 pp1
             pp2 0 0 0
             0 pp2 0 0
             0 0 pp2 0
             0 0 0 pp2
             pp3 0 0 0
             0 pp3 0 0
             0 0 pp3 0
             0 0 0 pp3
             0 0 0 0];

```

```
% File: pid_safun3.m
```

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function [obest,xbest,o_v,rule_v,prob] = ...
    pid_safun(s,x,ruleset,desobj,max_step,alpha,num,den,t,u,...
    des_outw,lent,be_sp_ch,be_ns);

len = length(x);
[num_rule,num_par] = size(ruleset);

prob = (1.0/num_rule)*ones(num_rule,1); % initial probability
prob = prob/sum(prob); % normalize
xinterval = 1:num_rule;

eval(s);
obj = obj_v(2);
objv_old = obj_v;
len_obj_v = length(obj_v);

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minobj = obj;
xbest = x;
num_step=1;
text = sprintf('Err(%.0f) = %12.5f',num_step, obj);
disp(text);
rule_v(1) = 0; % initialize
o_v(1) = obj;
while (minobj>desobj & num_step <= max_step)
    num_step = num_step+1;
    sample = arbprob_simp3(1,prob,xinterval);
    rule = sample;
    rule_v(num_step) = rule;
    xold = x;
    x = ([ruleset(rule,:)]') .* x + x; % update x
    eval(s);
    obj = obj_v(2);
    objv_old = obj_v;
    o_v(num_step) = obj;
    %
    if (obj > o_v(num_step-1))
        accept_prob = exp(-alpha*num_step);
        rand_p = rand;
        alarm = obj_v(1);
        if (accept_prob<rand_p | alarm==1) % back to original
            x = xold;
            obj = o_v(num_step-1);
            rule_v(num_step)=num_rule; %last rule:no change
            o_v(num_step) = obj;
            disp('      ---- back to previous system ----')
            if (alarm==1)
                write_bad;
            end
        end
    end
    if (rule ~= num_rule)
        prob(rule) = prob(rule) - 0.005;
    end
    if (prob(rule)<0)
        prob(rule) = 0;
    end
else % increase the probability of the good rule:
    if (rule ~= num_rule)
        prob(rule) = prob(rule)+ 0.005;
    end
    % write down the good results
    write_good;
end
prob = prob/sum(prob); % normalize
text = sprintf('Err(%.0f) = %12.5f',num_step, o_v(num_step));
disp(text)
if (obj < minobj)

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```

        minobj = obj;
        xbest = x;
    end
end
obest = minobj; % best objective obtained

% pid_apply3s.m
% load the tree:
load tree.10173
trainsam = 10173;

num_rules = 25;
num_apply = 100;

pid_initial3
desobj = 3.0;

max_apstep = 50;

step = 0;
num_suc = 0;
num_imp = 0;
num_wor = 0;
num_nch = 0;
while (step < num_apply)
    step = step + 1;
    pid_apply_simu3s;
end

num_v = [num_suc num_imp num_nch num_wor];
num_v = num_v/num_apply;

% pid_sa3_apply.m

% keep trying until an initial controller is good enough.
test_alarm = 1;
rand('uniform');
while (test_alarm == 1) % indicating an unstable system
    pidi = 0.2*[rand rand rand rand]';
    [Aci,Bci,Cci,Dci]=consys(num,den,pidi);
    tobjv = pid_obj(pidi,num,den,t,u,des_outw,lent,be_sp_ch,be_ns);
    test_alarm = tobjv(1);
end

alarm = test_alarm;

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```

% simulate the initial system
[Aci,Bc,Cci,Dci]=consys(num,den,pidi);
[yti,xti] = lsim(Aci,Bci,Cci,Dci,u,t);

intobj = tobjv(2);

% Calling procedure:
s = 'obj_v=pid_obj(x,num,den,t,u,des_outw,lent,be_sp_ch,be_ns);';
x = pidi;

rules;
[num_rule,num_par] = size(ruleset);

eval(s);
obj = obj_v(2);

minobj = obj;
xbest = x;
num_step=0;

rule_v(1) = 0; % initialize
o_v(1) = obj;
alarm = obj_v(1);
qua_v = [obj_v(2) obj_v(3) obj_v(4)];
xold = x;
sample = [xold(1) xold(2) xold(3) xold(4) qua_v]';

% text = sprintf('\nErr(0) = %12.5f', intobj);
% disp(text);
while (minobj>desobj & num_step <= max_apstep & alarm==0)
    num_step = num_step+1;
    alarm = obj_v(1);
    qua_v = [obj_v(2) obj_v(3) obj_v(4)];
    sample = [xold(1) xold(2) xold(3) xold(4) qua_v]';
    class = dtree(tree,sample);
    rule = class;
    rule_v(num_step) = rule;
    x = ([ruleset(rule,:)]') .* x + x; % update x
    eval(s); % update obj_v;
    obj = obj_v(2);
    o_v(num_step) = obj;
    text = sprintf('Err(%.0f) = %12.5f',num_step, o_v(num_step));
    disp(text)
    if (obj < minobj)
        minobj = obj;
        xbest = x;
    end
    xold = x;
end
end

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```
if (alarm == 1) % the system become unstable
    pidf = xold;
    minobj = intobj;
end

pidf = x;

if (minobj <= desobj)
    num_suc = num_suc + 1;
elseif (minobj < intobj)
    num_imp = num_imp + 1;
elseif (minobj == intobj)
    num_nch = num_nch + 1;
else
    num_wor = num_wor + 1;
end
```