# On the Effectiveness of Type-based Control Flow Integrity

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#### Outline



- Control Flow Hijacking
- Control Flow Integrity (CFI)
- Runtime Type Checking (RTC)
- Reuse Attack Protector (RAP)
- Typed ROP (TROP)
- PoC Exploit for Nginx
- Evaluation
- Conclusion

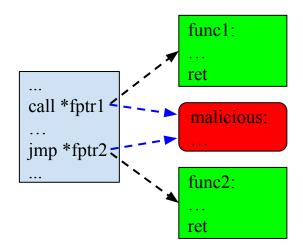


#### Control Flow Hijacking

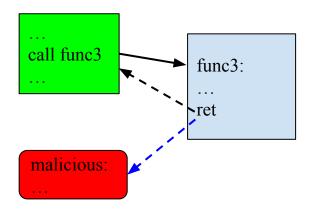


• Memory Corruption can lead to violation of Control Flow Graph (CFG)

#### Forward Edges (calls, jumps)



#### **Backward Edges** (return addresses)





#### Control Flow Integrity (CFI)



- CFI prevents control flow hijacking by enforcing CFG at runtime
- CFG is usually generated <u>statically</u> using **Points-to Analysis** 
  - **DSA**: Data Structure Analysis
  - SVF: Static Value-Flow Analysis
- Constructing Sound and Precise CFGs is undecidable and impractical



#### Runtime Type Checking (RTC)



- Runtime Type Checking (RTC) generates the CFG based on Type Signature
- RTC matches the type signature of each indirect control transfer with its target.
- Forward edge
  - The type of function pointer and the target are checked at each control transfer.
- Backward edge
  - The type of callee is checked during the function epilogue.
- Implementations
  - TypeArmor, KCFI (Kernel CFI), MCFI (Modular CFI), LLVM-CFI



#### Reuse Attack Protector (RAP)





## RAP™ is here. Public demo in 4.5 test patch and commercially available today!

April 28, 2016

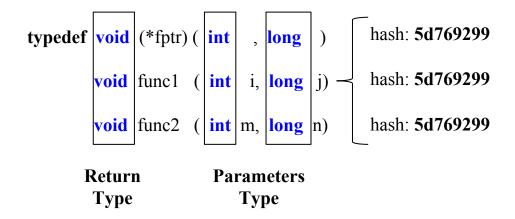
## RAP™ Demonstrates World-First Fully CFI-Hardened OS Kernel

Type-based, high-performance, high-security, forward/backward-edge CFI February 6, 2017



#### Reuse Attack Protector (RAP)







#### Reuse Attack Protector (RAP)



typedef	void	(*fptr) (	int	,	long	)	hash: <b>5d769299</b>
	void	func1 (	int	i,	long	j) <b>~</b>	hash: <b>5d769299</b>
	void	func2 (	int	m,	long	n)	hash: <b>5d769299</b>

Return Type Parameters Type

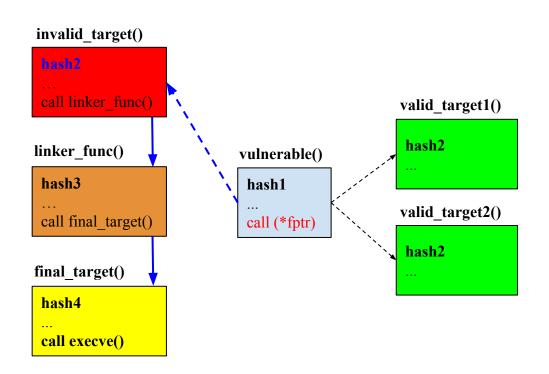




#### Sample Vulnerable Program



```
typedef void (*FunctionPointer)(void);
    int flag = 0;
    char *cmd:
    void valid target1(void) {
         printf("Valid Target 1\n");
    void valid target2(void) {
         printf("Valid Target 2\n"):
    int final target(char *cmd) {
12
         system(cmd);
13
    int linker func(void) {
15
         if (flag ==1)
16
             final target(cmd);
17
    void invalid target(void) {
19
         linker func();
20
    void vulnerable(char * input) {
22
         FunctionPointer corruptible fptr;
23
         char buf[20];
24
         if (strcmp(input, "1") == 0)
             corruptible fptr = &valid target1;
25
26
         else
27
             corruptible fptr = &valid target2;
28
         printf(input);
29
         strcpv(buf, input);
30
         corruptible fptr();
31
```





#### Research Questions



- Can RTC be practically bypassed using **type collisions**?
- Are there enough intermediate functions with satisfiable constraints in real-world applications?
- How prevalent are these constructs in real-world applications?



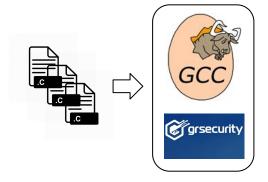
#### Threat Model



- The attacker has arbitrary **read** and **write** primitives to the memory
- The application contains **one strong** or **multiple limited** memory corruption vulnerability
- DEP and ASLR are enabled
- RAP is in place

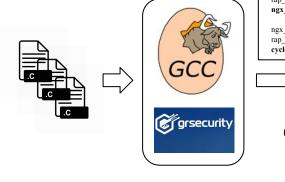




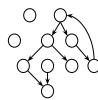






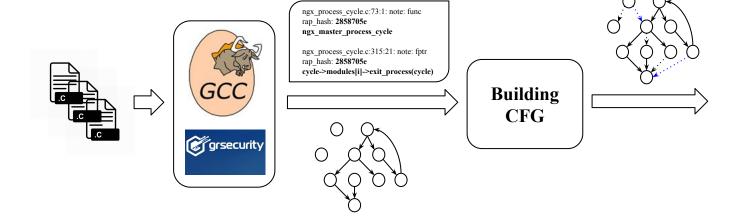


ngx\_process\_cycle.c:73:1: note: func rap\_hash: 2858705e ngx\_master\_process\_cycle ngx\_process\_cycle.c:315:21: note: fptr rap\_hash: 2858705e cycle->modules[i]->exit\_process(cycle)



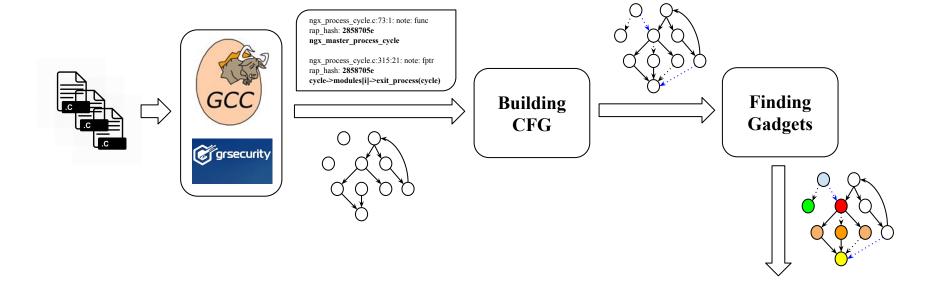








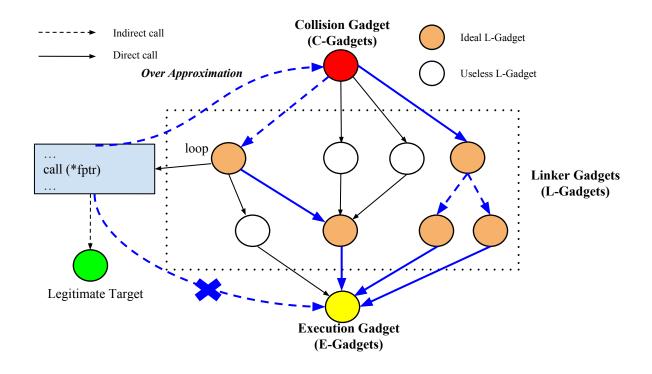






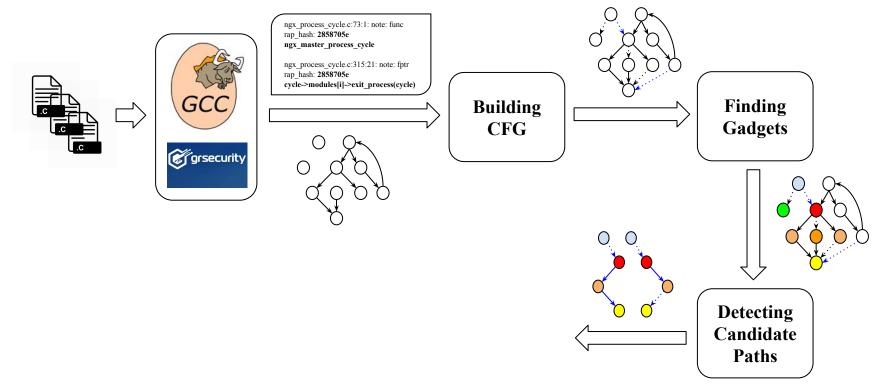
#### Gadgets





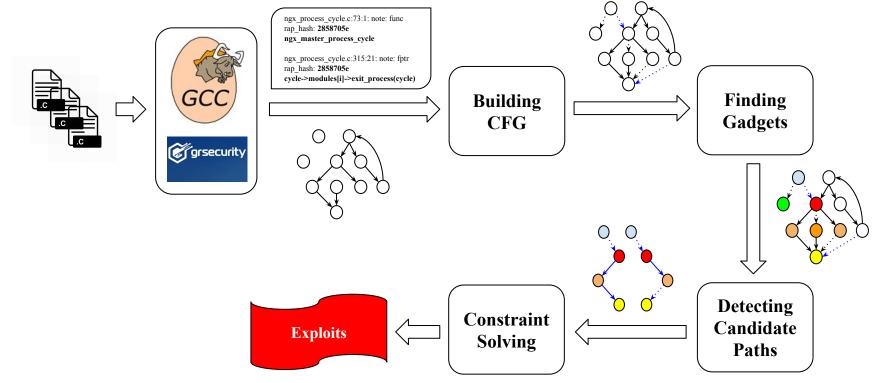






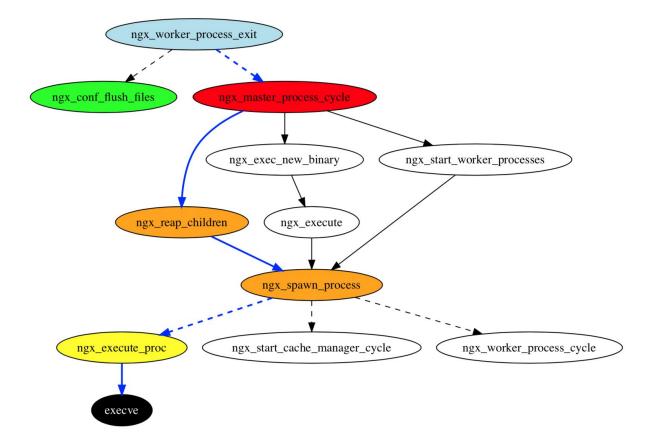
















```
ngx_worker_process_exit

...
check 2858705e hash
call (*exit_process)

ngx_conf_flush_files()

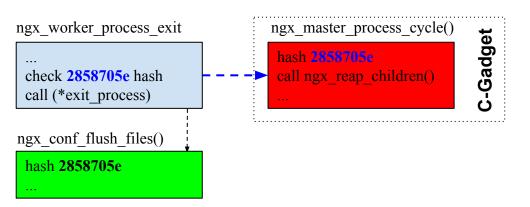
hash 2858705e
```

```
static void
ngx_worker_process_exit(ngx_cycle_t *cycle) {
    ngx_uint_t i;
    ngx_connection_t *c;

for (i = 0; cycle->modules[i]; i++) {
    if (cycle->modules[i]->exit_process) {
        cycle->modules[i]->exit_process(cycle);
    }
    }
    ...
}
```



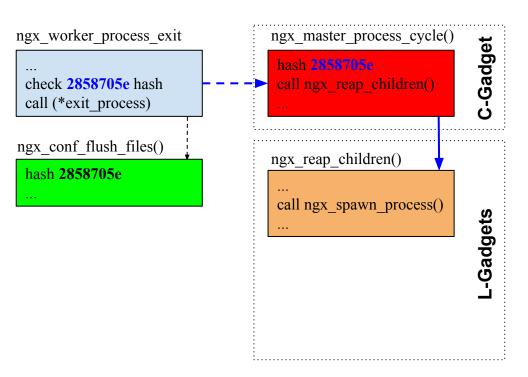




```
void
ngx master process cycle(ngx cycle t * cycle) {
  /* By setting this condition to true, the attacker can
   * reach to the next gadget which is ngx reap children()
  if (ngx reap) {
    ngx reap = 0;
    ngx log debug0(NGX LOG DEBUG EVENT,
                     cycle, log, 0, "reap children");
    live = ngx reap children(cycle);
```



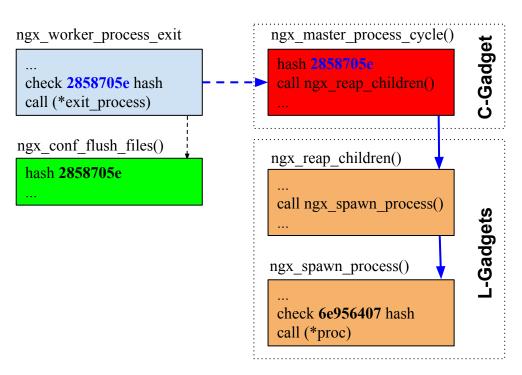




```
static ngx uint t
ngx_reap_children(ngx_cycle_t * cycle) {
  for (i = 0; i < ngx | last | process; i++) {
    if (ngx processes[i].respawn &&
       !ngx processes[i].exiting &&
       !ngx terminate &&
       !ngx quit) {
       if (ngx spawn process(cycle,
         ngx_processes[i].proc,
         ngx processes[i].data,
         ngx processes[i].name, i)
         == NGX INVALID PID) {
```

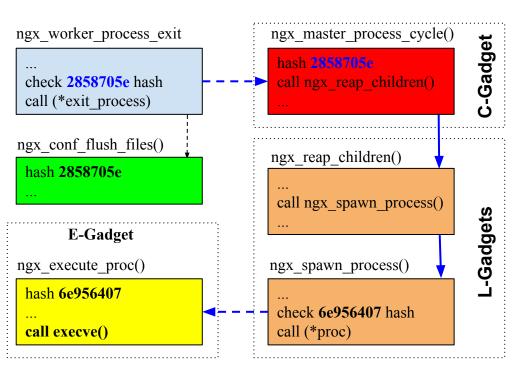












```
static void
ngx execute proc(ngx cycle t *cycle, void *data) {
  ngx exec ctx t * ctx = data;
  if (execve(ctx->path, ctx->argv, ctx->envp) == -1) {
     ngx log error(NGX LOG ALERT,
          cycle -> log,
          ngx errno,
          "execve() failed while executing %s\"%s\"",
          ctx \rightarrow name, ctx \rightarrow path);
  exit(1);
```



#### Evaluation



- Type Collisions
- Gadget Distribution
- Libc
- Type Checking vs. Points-to Analysis
- Type Diversification
- Practical Challenges



## Type Collisions



App	Version	Function Pointer	Call	Functions	Functions	<b>Function Targets</b>		<b>Indirect Calls</b>	
			Sites	2 0220120	w/ Hash	All	Invalid	All	Invalid
base-passwd	3.5.39	6	6	45	45 (100.0%)	0	0	0	0 (0.0%)
coreutils	8.2	42	80	1,789	682 (38.1%)	116	43	416	110 (26.4%)
e2fsprogs	1.42.13	97	264	1,964	1,243 (63.3%)	251	176	1,383	400 (28.9%)
exim	4.89	43	93	968	607 (62.7%)	88	121	359	165 (46.0%)
findutils	4.6.0	28	52	821	554 (67.5%)	200	89	326	65 (19.9%)
grep	2.25	19	28	460	264 (57.4%)	38	19	113	52 (46.0%)
httpd	2.4.25	248	546	2,800	2,338 (83.5%)	1,332	483	3,915	794 (20.3%)
lighttpd	1.4.45	27	108	899	524 (58.3%)	228	40	830	221 (26.6%)
ncurses	6.0	46	77	1,835	1,045 (56.9%)	156	273	969	397 (41.0%)
nginx	1.10.1	84	290	1,299	977 (75.2%)	610	319	5,977	3,512 (58.8%)
sed	4.2.2	1	1	213	140 (65.7%)	2	0	2	0 (0.0%)
tar	1.28	46	86	1,166	730 (62.6%)	141	166	1,008	754 (74.8%)
util-linux	2.27.1	53	75	3,143	1,681 (53.5%)	211	177	1,060	643 (60.7%)
zlib	1.2.8	5	14	152	108 (71.1%)	5	0	13	0 (0.0%)



## Gadget Distribution

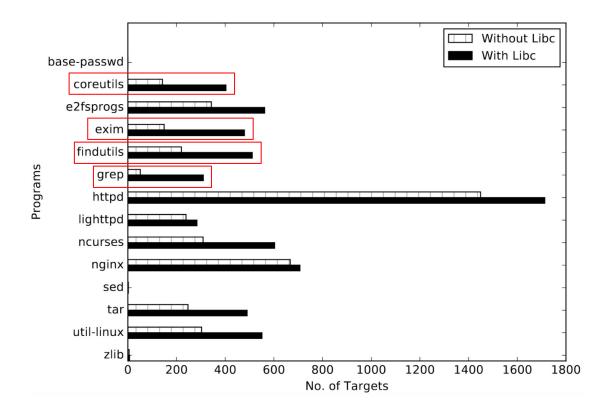


App	Version	C-GADGET	L-gadget	E-GADGET
nginx	1.10.1	8	6	1
httpd	2.4.25	40	19	5
lighttpd	1.4.45	8	29	6
exim	4.90	16	32	7



#### Libc (Targets)

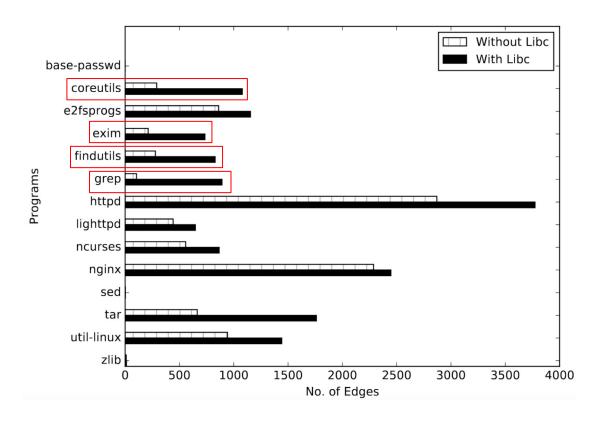






#### Libc (Edges)







#### Type Checking vs. Points-to Analysis

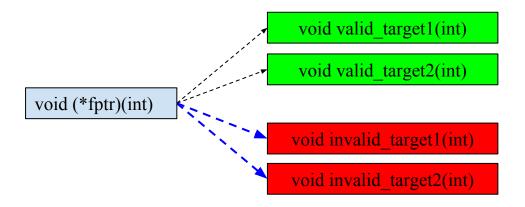


App	Base	Туре	e Checking	Points-to Analysis		
	25	Total	Invalid	Total	Invalid	
base-passwd	0	0	0 (0.0%)	0	0 (0.0%)	
coreutils	213	291	78 (26.8%)	308	198 (64.3%)	
e2fsprogs	557	861	304 (35.3%)	42	15 (35.7%)	
exim	107	212	105 (49.5%)	169	99 (58.6%)	
findutils	237	279	42 (15.1%)	448	231 (51.6%)	
grep	54	105	51 (48.6%)	108	60 (55.6%)	
httpd	2,126	2,870	744 (25.9%)	-	-	
lighttpd	327	442	115 (26.0%)	1,096	938 (85.6%)	
ncurses	291	558	267 (47.8%)	507	238 (46.9%)	
nginx	1,276	2,287	1,011 (44.2%)	-	-	
sed	2	2	0 (0.0%)	2	0 (0.0%)	
tar	208	664	456 (68.7%)	360	167 (46.4%)	
util-linux	311	943	632 (67.0%)	596	465 (78.0%)	
zlib	10	10	0 (0.0%)	10	4 (40.0%)	



#### Type Diversification



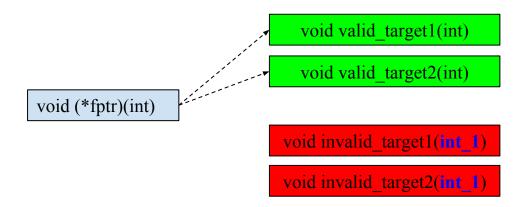




#### Type Diversification



• Complicates separate compilation





#### **Practical Challenges**



- Mismatch Types
  - o void \* can point to any pointer (e.g., int \*)
- Support for Assembly Code



#### Conclusion



- Evaluated RTC from security and practicality perspectives
- Type collisions between function pointers and E-Gadgets are rare
- TROP showed collisions with other functions in a <u>nested fashion</u> can be exploited
- Gadgets for mounting TROP are **abundant** in real-world applications
- RTC is a practical defense but **not sufficient** to prevent control flow hijacking



#### Questions?



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