test.txt created by touchmap

```
define S worldspawn
define H monster monster_demon_hellknight

    #####
    # S #
    #   #
    #   #
    # H #
    #####
```

Introducing new images into touchmap

- place the new images in `$HOME/Sandpit/touchmap-0.2/images`
- alter `$HOME/Sandpit/Makefile.am` to copy this image into the build directory
- **`$HOME/Sandpit/Makefile.am`**

```
all: doorh.png doorv.png doorh-bw.png doorv-bw.png hingeh.png \
     wallh.png wallv.png wallh-bw.png wallv-bw.png hellknight.png tick.png

hellknight.png: $(srcdir)/images/hellknight.png
    convert -resize 100x100 $< $@

tick.png: $(srcdir)/images/tick.png
    convert -resize 100x100 $< $@
```