

Faculty of Computing, Engineering and Science

Assessment Cover Sheet 2019-20

Module Code:	Module Title:	Module Team:	
CS2S566	Tool Development for Computer Games	<u>Gaius Mulley</u>	
Assessm	Assessment No.:		
Practical Co	2		
Date Set:	Date Set: Submission Date:		
20-Jul-2020 00:00 21-Aug-2020 23:55		16-Sep-2020 23:55	

IT IS YOUR RESPONSIBILITY TO KEEP RECORDS OF ALL WORK SUBMITTED.

Marking and Assessment

This assignment will be marked out of 100%.

This assignment contributes to 50% of the total module marks.

Learning Outcomes to be assessed

As specified in the validated module descriptor https://icis.southwales.ac.uk

- 1) To identify the functional and non-functional requirements of a game engine / game design
- 2) Apply relevant software engineering techniques to develop applications to generate data for use in a game engine

 $\label{lem:awarded} \textit{Awarded mark is only provisional: subject to change and / or confirmation by the \textit{Assessment Board}.$

Assessment Task

Your task is to implement a Python based GUI tool which will produce maps suitable for chisel.

Your tool should initially allow users to click on tiles which can be chosen to be either a wall, dooror space.

It can be extended to include other attributes such as pickups, monsters, lights and textures ifdesired. Your report must also include a user guide and line by line commentary. The semanticchecking of a limit of walls per room and door sizes would be beneficial. Also you might want to restrict the density of monsters (for example a hellknight should have spaces around it).

Marking Scheme

	Fail (0/29)	Narrow Fail (30/39)	3rd Class / Pass (40/49)	Lower 2nd Class / Pass (50/59)	Upper 2nd Class / Merit (60/69)	1st Class / Distinction (70/100)
and use of Python (30%)	Python. The code adds very little to the code given in the	use of Python. The additional code is either too minimal or too	☐ Satisfactory code quality and use of Python. A single feature was changed. Some obvious code weaknesses exist, but the overall direction was sensible	attempted, code contains some errors but is along the correct path	and use of Python. Interesting and effective	☐ Excellent code quality and use of Python. Code contains independent ideas and is well crafted
computer		Some obvious features might be missing or/and	are limited	Good choice of controls but the code could be improved. Alternatively excellent code but the	computer interface. Very good choice of controls	☐ Excellent human computer interface. Independent thought shown in addition to the previous box
commentary	Many code lines are	code lines comments are		majority of areas with a few errors or omissions	commentary addresses the majority of areas with no major errors or	☐ Excellent line by line commentary. The commentary contains a high amount of independent thought and also all the major areas are covered without errors
(30%)	☐ Very poor user guide. There are gaping holes in the documentation	user guide is misleading	☐ Satisfactory user guide. The user guide might contain minor omissons and errors		written and contains	☐ Excellent user guide. Well written documentation with very relevant screenshots showing independent thought
Global:						