

## Lecture: 7-3

- Prerequisites for this lecture are: 7-1 and 7-2.

## Homework and tutorial work

- comment the code found in 7-2
- use this module `bres.py` together with the `explosions.py` code we looked at last week to generate explosions and track the mouse
- declare a `missile` class which can be given two points: `start`, `end` to traverse along a chosen path
- introduce an `update` method for the `missile` class which moves the missile onto the next coordinate
- tie these pieces together and allow the mouse to fire off a missile from the left, middle, and right silos