Conclusion and tutorial

- integrate some of these changes into your `touchmap`
- consider how you might also
  - read a map file into `touchmap`

Extra graphic assets for touchmap

- the tick and hellknight are available touchmap-extra-assets ⟨`http://floppsie.comp.glam.ac.uk/download/targz/touchmap-extra-assets.gz`⟩
- you can download and extract them by:
- ```
  $ cd $HOME/Sandpit/touchmap/images
  $ wget http://floppsie.comp.glam.ac.uk/download/targz/touchmap-extra-assets.gz
  $ tar zxf touchmap-extra-assets.gz
  ```
  ```

Script to automatically build and run touchmap

- here is a script you can run from the command line to automatically rebuild and run your touchmap ⟨http://floppsie.comp.glam.ac.uk/download/targz/run⟩
- you can install it via:
- ```
  $ wget http://floppsie.comp.glam.ac.uk/download/targz/run
  $ chmod 755 run
  ```
- you can run it via:
- ```
  $ ./run
  ```