

# Tutorial

- work through the socket examples given in lectures
- once you have completed and run every client and server program
  - do this again, except change the client to connect to your neighbours machine
- now boot up another PC into another operating system, OSX or Windows
  - leave your GNU/Linux machine on!
- now run the server code on the GNU/Linux PC
- see if you can make the client run on the Windows or OSX machine and connect to the GNU/Linux machine

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- finally if you have time, try and improve the basic web server!