

SPOCK

Testing framework

Presented By
Gajraj Kalburgi

Introduction

- Spock is a testing framework.
- Highly expressive specification language.
- Inspired by Junit, Jmock, Rspec, Groovy, Scala, Vulcans.

Spec structure

- Specs are written in groovy and extends Specification from spock.

```
class MySpec extends Specification {  
    // fields  
    // fixture methods  
    // feature methods  
    // helper methods  
}
```

Fields

- Declaration of objects.
- Every feature methods gets it's own object at runtime.

```
def obj1, obj2
```

@Shared

- It will allow to share objects with in features.
- Needs when object creation is huge task (memory / time).
- Required when we want to use fields in where block.

```
@Shared obj1, obj2
```

Fixture Methods

Spock	Junit
<code>def setup</code>	<code>@Before</code>
<code>def cleanup</code>	<code>@After</code>
<code>def setupSpec</code>	<code>@BeforeClass</code>
<code>def cleanupSpec</code>	<code>@AfterClass</code>

Feature Methods

- Feature methods are the heart of a specification.
- Conceptually, a feature method consists of four phases:
 1. Set up the feature's fixture
 2. Provide a *stimulus* to the system under specification
 3. Describe the *response* expected from the system
 4. Clean up the feature's fixture
- Above phases are described using blocks.

```
def "Feature name"() {  
    // blocks  
}
```

Blocks

- setup:** Setup feature data, object state, define mock object behavior.
- given:** Alias for setup block.
- when:** Stimulation(actual call, can be void call)
- then:** Assertion, Condition testing
- expect:** It's combination of when and then block (Make actual call and do result assertion, Function must return some value for assertion)
- cleanup:** Cleanup feature data, object state
- where:** Streamline data used in feature, Feature will be executed multiple time depended on where block data.

Helper Methods

- Helper methods used to write common logic for features.
- It can have conditions for asserting in then block.
- It can have mock object behavior to use in given or setup block.
- It can be used to give name for common code block.

Data driven testing

Data table

```
def "Math.max"() {  
  expect:  
    Math.max(a, b) == c  
  where:  
    a | b | c  
    8 | 5 | 8  
    10 | 14 | 14  
}
```

Data driven testing

Data pipe

```
def "Math.max"() {  
  expect:  
    Math.max(a, b) == c  
  where:  
    a << [8, 10, 25]  
    b << [3, 23, 18]  
    c << [8, 23, 25]  
}
```

@Unroll

- It's defines how feature is reported.
 - Each data defined in where will be reported as separate test.
- It allows dynamic naming for features.
 - We can use members used in features to change feature name.

```
@Unroll
```

```
def "Math.max(#a, #b) == #c"() {
```

```
  expect:
```

```
    Math.max(a, b) == c
```

```
  where:
```

a		b		c
8		5		8
10		14		14

```
}
```

Extensions

- `@Ignore` : Ignores feature.
 - `@IgnoreRest` : Ignores all features except this. (useful to test only one feature.
 - `@IgnoreIf` : Ignore feature with condition.
 - `@Require` : Ignore feature with condition (Inverted `@IgnoreIf`)
 - `@PendingFeature` : To suggest feature is pending. (Skips test when at least one iteration fails,
If all iteration fails test will be reported as failed.)
 - `@Stepwise` : Execute all feature in a sequence as they written. If any test fails it will skip
remaining tests in class.
 - `@Timeout` : Timeout time for feature to execute.
 - `@FailsWith` : Some feature fails due to bugs in production code. This annotation will
abruptly complete execution.
- `@FailsWith("XYZ api not working now")`

Specification

<code>thrown</code>	: Asserts that exception thrown.
<code>notThrown</code>	: Asserts that specified exception is not thrown.
<code>noExceptionThrown</code>	: Asserts that no exception is thrown.
<code>old</code>	: Used to get field value before when block's execution.
<code>with</code>	: To make multiple condition/operation with object.
<code>verifyAll</code>	: Asserts all conditions.

Mock

Mock factory method creates mock object.

```
class MySpec extends Specification {  
  
    def mockObj = Mock(MockClass)  
    def targetObj = new TargetClass(mockObj)  
  
    def "Hello World Feature"() {  
        given: "Hello World Feature"  
            mockObj.mockFunction("Hello") >> "Hello World !!"  
        when: "Hello World Feature"  
            def result = targetObj.call("Hello")  
        then: "Hello World Feature"  
            result == "Hello World !!"  
    }  
}
```

Stub

We can define mock object behavior in setup or given block. It's called stubbing.

given:

```
mockobject.function("Hello") >> "Hello world !"
mockobject.function(_ as String) >> ["Hello", "world !"]
mockobject._(_) >> { throw new Exception() }
mockobject./f.*n/(!null) >>> ["ONE", "TWO"] >> {throw new Exception() } >> "ALL"
mockobject.function({ it.size() > 3 })
mockobject.function({ ["hello"].contains(it) })
```

Verify

We can verify mock interactions in then block.

then:

```
1 * mockobject.function("hello")
(1..2) * _.function(_ as String)
(_..5) * mockobject._(_)
(2.._) * mockobject./f.*n/(!null)
_ * mockobject.function({ it.size() > 3 })
0 * mockobject.function({ ["hello"].contains(it) })
```


Combine Stub and Verify

given:

```
1 * mockobject.function("Hello") >> "Hello world !"
(1..2) * mockobject.function(_ as String) >> ["Hello", "world !"]
(_..5) * mockobject._(_) >> { throw new Exception() }
(2.._) * mockobject./f.*n/(!null) >>> ["ONE", "TWO"] >> {throw new Exception() } >> "ALL"
_ * mockobject.function({ it.size() > 3 })
0 * mockobject.function({ ["hello"].contains(it) })
```

Hamcrest Support

We can use hamcrest for assert.

then:

```
HamcrestSupport.that(result,  
IsIterableContaininInAnyOrder.containsInAnyOrder( element1, element2 ))
```