**Assignment w2d3**

1. Make the code as short as possible.
2. While choosing a name try to use the most abstract word.
3. Using similar names for same things makes life more interesting and shows your creativity to the public.
4. Add a new variable only when necessary.
5. Put underscores \_and \_\_ before variable names.
6. Use same names for variables inside and outside a function.
7. Do not limit the function by what is written in its name.

In General: All above pieces of advice are from the real code experience.

* Follow some of them, and your code will become full of surprises.
* Follow many of them, and your code will become truly yours, no one would want to change it.
* Follow all, and your code will become a valuable lesson for young developers looking for enlightenment.