

Assignment 4

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1 P151, 3.1 Computer Problems: 3.

Write a Matlab function `polyinterp.m` that takes as input a set of (x,y) interpolating points and another x_0 , and outputs y_0 , the value of the interpolating polynomial at x_0 . The first line of the file should be function $y_0 = \text{polyinterp}(x, y, x_0)$, where x and y are input vectors of data points.

The Matlab code is as follows:

```
function y0=polyinterp(x,y,x0)
k=0;
while (k<length(x)&&length(x)==length(y))
k=k+1;
c=newtdd(x,y,k);
x1=-1:.01:4;
y1=nest(k-1,c,x1,x);
y0=nest(k-1,c,x0,x);
plot(x,y,'bo',x1,y1,x0,y0,'r—o')
end
```

The input is:

$$\begin{aligned} x &= 1 \quad 2 \quad 3 \\ y &= 3.0000 \quad 5.6000 \quad 4.0000 \end{aligned}$$

predictable point is $x_0 = 6$, The output is:

$$ans = -26.0000$$

2 P157, 3.2 Computer Problems: 1.

(a) Use the method of divided differences to find the degree 4 interpolating polynomial $P_4(x)$ for the data $(0.6, 1.433329)$, $(0.7, 1.632316)$, $(0.8, 1.896481)$, $(0.9, 2.247908)$, and $(1.0, 2.718282)$. (b) Calculate $P_4(0.82)$ and $P_4(0.98)$. (c) The preceding data come from the function $f(x) = e^{x^2}$. Use the interpolation error formula to find upper bounds for the error at $x = 0.82$ and $x = 0.98$, and compare the bounds with the actual error. (d) Plot the actual interpolation error $P(x) - e^{x^2}$ on the intervals $[.5, 1]$ and $[0, 2]$.

```
x0=(0.6:0.1:1);
y0=[1.433329 1.632316 1.896481 2.247908
    2.718282];
c=newtdd(x0,y0,5);
syms x y;
y=c(1)+c(2)*(x-x0(1))+c(3)*(x-x0(1))*(x-x0(2))
...
+c(3)*(x-x0(1))*(x-x0(2))*(x-x0(3))+c(4)*(x-x0
(1))*(x-x0(2))*(x-x0(4));
y=vpa(simplify(y),6);
disp(y)
x1=[0.82,0.98];
y1=zeros(1,length(x1));
r=zeros(1,length(x1));
tmp=ones(1,length(x1));
ff=diff(exp(x^5),5);
t=[-1:0.01:1];
a=zeros(1,length(t));
```

```

for i=1:2
y1(i)=nest(4,c,x1(i),x0);%拟合值
r(i)=abs(exp(x1(i)^2)-y1(i));
for j=1:4
tmp(i)=tmp(i)*(x1(i)-x0(j));
end
for k=1:length(t)
a(k)=subs(ff,t(k));
end
tmp(i)=abs(tmp(i)/factorial(5))*max(k);
end
for i=1:2
fprintf('预测值%d:%d',i,y1(i))
fprintf('误差上界%d:%d',i,tmp(i))
end
t1=[0.5:0.01:1];
t2=[0:0.01:2];
ans1=nest(4,c,t1,x0);
ans2=nest(4,c,t2,x0);
hl1 = plot(t2,ans2,'-r');
ax1 = gca;
set(ax1,'XColor','r','YColor','r')
ax2 = axes('Position',get(ax1,'Position'),...
'XAxisLocation','top',...
'YAxisLocation','right',...
'Color','none',...
'XColor','k','YColor','k');
hl2 = line(t1,ans1,'Color','b','Parent',ax2);
hl2.Marker='o';

```

The output is:

$$P_4(x) = 6.93957 * x^3 - 11.6823 * x^2 + 8.36355 * x - 0.878137$$

预测值 1:1.958910 误差上界 1:7.075200e-05

预测值 2:2.612848 误差上界 2:2.566368e-03

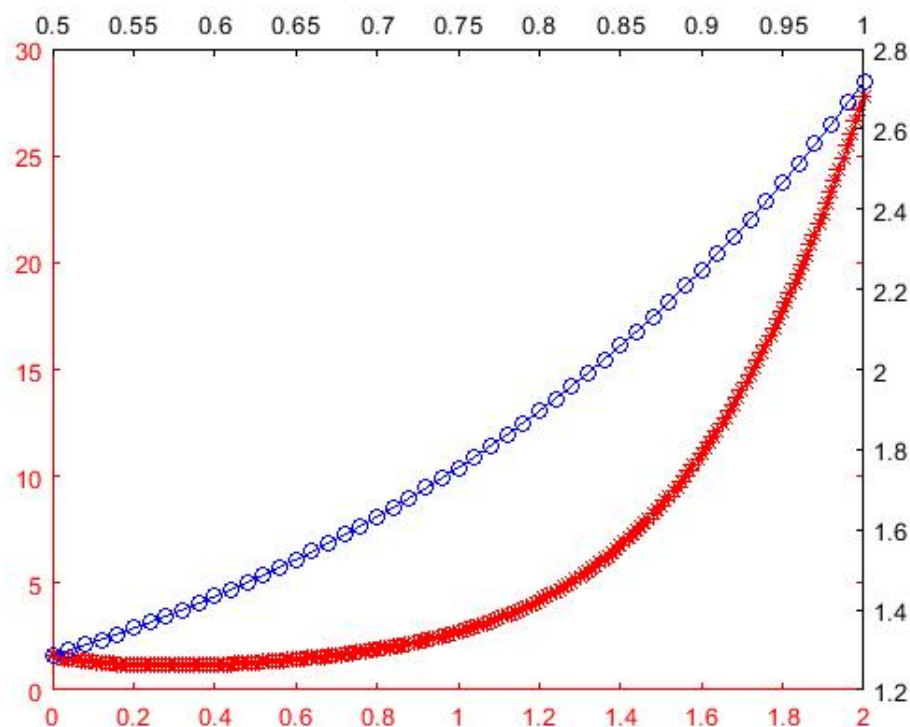


图 1: Interpolation error on the intervals $[\frac{1}{2}, 1]$ and $[0, 2]$:

3 P166, 3.3 Computer Problems: 2.

Build a Matlab program to evaluate the cosine function correct to 10 decimal places using Chebyshev interpolation. Start by interpolating on a fundamental domain $[0, \pi/2]$, and extend your answer to inputs between 10^{-4} and 10^4 . You may want to use some of the Matlab code written in this chapter.

Code is below:

```
function y=cos1(x)
```

```

n=10;
b=pi/4+(pi/4)*cos((1:2:2*n-1)*pi/(2*n));
yb=cos(b);
c=newtdd(b,yb,n);

s=1;
x1=mod(x,2*pi);
if 3*pi/2>x1>pi/2
x1 = abs(pi-x1);
s = -1;
end
if x1 > 3*pi/2
x1 = 2*pi-x1;
end
y = s*nest(n-1,c,x1,b);

```

4 P178, 3.4 Computer Problems: 1.

Find the equations and plot the natural cubic spline that interpolates the data points (a) (0,3), (1,5), (2,4), (3,1) (b) (-1,3), (0,5), (3,1), (4,1), (5,1).

```

x0=[0 1 2 3];
y0=[3 5 4 1];
x1=[-1 0 3 4 5];
y1=[3 5 1 1 1];
splineplot(x0,y0,4)
figure;
splineplot(x1,y1,5)

```

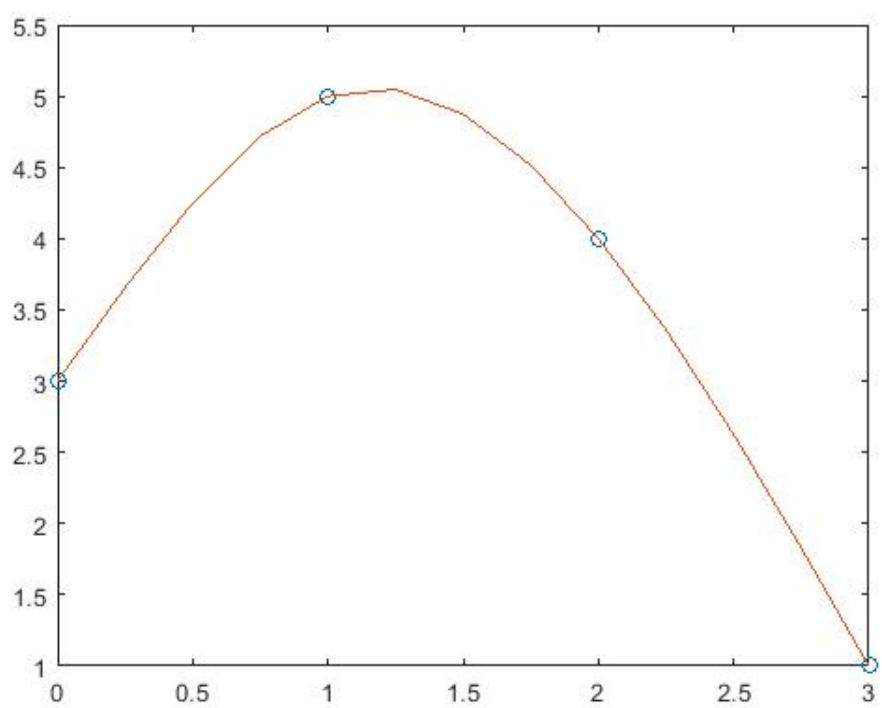


图 2: Curve 1.

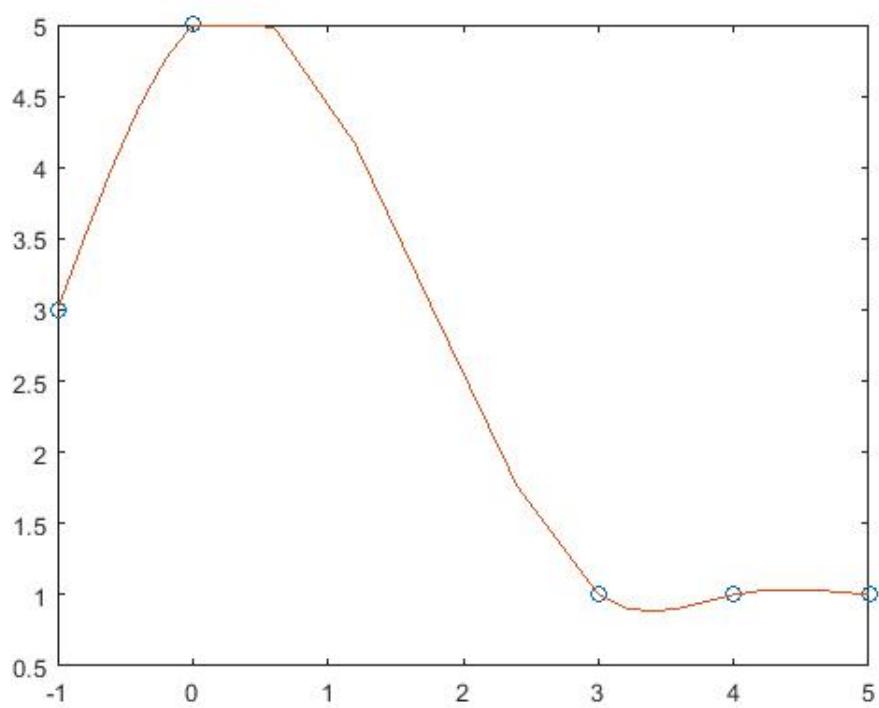


图 3: Curve 2.